User Documentation for CVODE v5.1.0
(SUNDIALS v5.1.0)

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Chapter 1

Introduction

CVODE is part of a software family called SUNDIALS: SUite of Nonlinear and Differential/Algebraic equation Solvers [29]. This suite consists of CVODE, ARKODE, KINSOL, and IDA, and variants of these with sensitivity analysis capabilities.

1.1 Historical Background

Fortran solvers for ODE initial value problems are widespread and heavily used. Two solvers that have been written at LLNL in the past are VODE [8] and VODPK [11]. VODE is a general purpose solver that includes methods for both stiff and nonstiff systems, and in the stiff case uses direct methods (full or banded) for the solution of the linear systems that arise at each implicit step. Externally, VODE is very similar to the well known solver LSODE [40]. VODPK is a variant of VODE that uses a preconditioned Krylov (iterative) method, namely GMRES, for the solution of the linear systems. VODPK is a powerful tool for large stiff systems because it combines established methods for stiff integration, nonlinear iteration, and Krylov (linear) iteration with a problem-specific treatment of the dominant source of stiffness, in the form of the user-supplied preconditioner matrix [9]. The capabilities of both VODE and VODPK have been combined in the C-language package CVODE [16].

At present, CVODE may utilize a variety of Krylov methods provided in SUNDIALS that can be used in conjunction with Newton iteration: these include the GMRES (Generalized Minimal RESidual) [43], FGMRES (Flexible Generalized Minimum RESidual) [42], Bi-CGSTab (Bi-Conjugate Gradient Stabilized) [44], TFQMR (Transpose-Free Quasi-Minimal Residual) [22], and PCG (Preconditioned Conjugate Gradient) [24] linear iterative methods. As Krylov methods, these require almost no matrix storage for solving the Newton equations as compared to direct methods. However, the algorithms allow for a user-supplied preconditioner matrix, and for most problems preconditioning is essential for an efficient solution. For very large stiff ODE systems, the Krylov methods are preferable over direct linear solver methods, and are often the only feasible choice. Among the Krylov methods in SUNDIALS, we recommend GMRES as the best overall choice. However, users are encouraged to compare all options, especially if encountering convergence failures with GMRES. Bi-CGSTab and TFQMR have an advantage in storage requirements, in that the number of workspace vectors they require is fixed, while that number for GMRES depends on the desired Krylov subspace size. FGMRES has an advantage in that it is designed to support preconditioners that vary between iterations (e.g. iterative methods), PCG exhibits rapid convergence and minimal workspace vectors, but only works for symmetric linear systems.

In the process of translating the VODE and VODPK algorithms into C, the overall CVODE organization has been changed considerably. One key feature of the CVODE organization is that the linear system solvers comprise a layer of code modules that is separated from the integration algorithm, allowing for easy modification and expansion of the linear solver array. A second key feature is a separate module devoted to vector operations; this facilitated the extension to multiprocessor environments with minimal impacts on the rest of the solver, resulting in PVODE [14], the parallel variant of CVODE.
Around 2002, the functionality of cvode and pvode were combined into one single code, simply called cvode. Development of this version of cvode was concurrent with a redesign of the vector operations module across the sundials suite. The key feature of the nvector module is that it is written in terms of abstract vector operations with the actual vector kernels attached by a particular implementation (such as serial or parallel) of nvector. This allows writing the sundials solvers in a manner independent of the actual nvector implementation (which can be user-supplied), as well as allowing more than one nvector module linked into an executable file. Sundials (and thus cvode) is supplied with six different nvector implementations: serial, mpi-parallel, and both OpenMP and Pthreads thread-parallel nvector implementations, a hypre parallel implementation, and a petsc implementation.

There are several motivations for choosing the C language for cvode. First, a general movement away from fortran and toward C in scientific computing was apparent. Second, the pointer, structure, and dynamic memory allocation features in C are extremely useful in software of this complexity, with the great variety of method options offered. Finally, we prefer C over C++ for cvode because of the wider availability of C compilers, the potentially greater efficiency of C, and the greater ease of interfacing the solver to applications written in extended fortran.

1.2 Changes from previous versions

Changes in v5.1.0

Fixed a build system bug related to finding lapack/blas.

Fixed a build system bug related to checking if the Klu library works.

Fixed a build system bug related to finding PETSc when using the cmake variables PETSC_INCLUDES and PETSC_LIBRARIES instead of PETSC_DIR.

Added a new build system option, CUDA_ARCH, that can be used to specify the CUDA architecture to compile for.

Added two utility functions, SUNDIALSFileOpen and SUNDIALSFileClose for creating/destroying file pointers that are useful when using the Fortran 2003 interfaces.

Added support for constant damping to the SUNNonlinearSolver_FixedPoint module when using Anderson acceleration. See section 9.4.1 and the SUNNonlinSolSetDamping_FixedPoint function for more details.

Changes in v5.0.0

Build system changes

- Increased the minimum required CMake version to 3.5 for most sundials configurations, and 3.10 when CUDA or OpenMP with device offloading are enabled.

- The CMake option BLAS_ENABLE and the variable BLAS_LIBRARIES have been removed to simplify builds as sundials packages do not use BLAS directly. For third party libraries that require linking to BLAS, the path to the BLAS library should be included in the _LIBRARIES variable for the third party library e.g., SUPERLUDIST_LIBRARIES when enabling Superlu_dist.

- Fixed a bug in the build system that prevented the NVECTOR_PTHREADS module from being built.

NVECTOR module changes

- Two new functions were added to aid in creating custom nvector objects. The constructor N_VNewEmpty allocates an “empty” generic nvector with the object’s content pointer and the function pointers in the operations structure initialized to NULL. When used in the constructor for custom objects this function will ease the introduction of any new optional operations to the nvector API by ensuring only required operations need to be set. Additionally, the function
N_VCopyOps(w, v) has been added to copy the operation function pointers between vector objects. When used in clone routines for custom vector objects these functions also will ease the introduction of any new optional operations to the NVECTOAPI by ensuring all operations are copied when cloning objects. See §6.1.5 for more details.

- Two new NVECTOAPI implementations, NVECTOR_MANYVECTOR and NVECTOR_MPMANYVECTOR, have been created to support flexible partitioning of solution data among different processing elements (e.g., CPU + GPU) or for multi-physics problems that couple distinct MPI-based simulations together. This implementation is accompanied by additions to user documentation and SUNDIALS examples. See §6.13 and §6.14 for more details.

- One new required vector operation and ten new optional vector operations have been added to the NVECTOAPI. The new required operation, N_VGetLength, returns the global length of an NVector. The optional operations have been added to support the new NVECTOR_MPMANYVECTOR implementation. The operation N_VGetCommunicator must be implemented by subvectors that are combined to create an NVECTOR_MPMANYVECTOR, but is not used outside of this context. The remaining nine operations are optional local reduction operations intended to eliminate unnecessary latency when performing vector reduction operations (norms, etc.) on distributed memory systems. The optional local reduction vector operations are N_VDotProdLocal, N_VMaxNormLocal, N_VMinLocal, N_VL1NormLocal, N_VWSqrSumLocal, N_VWSqrSumMaskLocal, N_VInvTestLocal, N_VConstrMaskLocal, and N_VMinQuotientLocal. If an NVECTO implementation defines any of the local operations as NULL, then the NVECTO_MPMANYVECTOR will call standard NVECTO operations to complete the computation. See §6.1.4 for more details.

- An additional NVECTO implementation, NVECTOR_MPIPLUSX, has been created to support the MPI+X paradigm where X is a type of on-node parallelism (e.g., OpenMP, CUDA). The implementation is accompanied by additions to user documentation and SUNDIALS examples. See §6.15 for more details.

- The *_MPICuda and *_MPIRaja functions have been removed from the NVECTO_CUDA and NVECTO_RAJA implementations respectively. Accordingly, the nvectormpicuda.h, nvectormpiraja.h, libr sundials_nvectormpicuda.lib, and libr sundials_nvectormpicudaraja.lib files have been removed. Users should use the NVECTO_MPIPLUSX module coupled in conjunction with the NVECTO_CUDA or NVECTO_RAJA modules to replace the functionality. The necessary changes are minimal and should require few code modifications. See the programs in examples/idampcuda and examples/idampiraja for examples of how to use the NVECTO_MPIPLUSX module with the NVECTO_CUDA and NVECTO_RAJA modules respectively.

- Fixed a memory leak in the NVECTO_PETSC module clone function.

- Made performance improvements to the NVECTO_CUDA module. Users who utilize a non-default stream should no longer see default stream synchronizations after memory transfers.

- Added a new constructor to the NVECTO_CUDA module that allows a user to provide custom allocate and free functions for the vector data array and internal reduction buffer. See §6.9.1 for more details.

- Added new Fortran 2003 interfaces for most NVECTO modules. See Chapter 6 for more details on how to use the interfaces.

- Added three new NVECTO utility functions, FN_VGetVecAtIndexVectorArray, FN_VSetVecAtIndexVectorArray, and FN_VNewVectorArray, for working with NVector arrays when using the Fortran 2003 interfaces. See §6.1.5 for more details.
SUNMatrix module changes

- Two new functions were added to aid in creating custom SUNMATRIX objects. The constructor SUNMatNewEmpty allocates an “empty” generic SUNMATRIX with the object’s content pointer and the function pointers in the operations structure initialized to NULL. When used in the constructor for custom objects this function will ease the introduction of any new optional operations to the SUNMATRIX API by ensuring only required operations need to be set. Additionally, the function SUNMatCopyOps(A, B) has been added to copy the operation function pointers between matrix objects. When used in clone routines for custom matrix objects these functions also will ease the introduction of any new optional operations to the SUNMATRIX API by ensuring all operations are copied when cloning objects. See §7.1.2 for more details.

- A new operation, SUNMatMatvecSetup, was added to the SUNMATRIX API to perform any setup necessary for computing a matrix-vector product. This operation is useful for SUNMATRIX implementations which need to prepare the matrix itself, or communication structures before performing the matrix-vector product. Users who have implemented custom SUNMATRIX modules will need to at least update their code to set the corresponding ops structure member, matvecsetup, to NULL. See §7.1.1 for more details.

- The generic SUNMATRIX API now defines error codes to be returned by SUNMATRIX operations. Operations which return an integer flag indicating success/failure may return different values than previously. See §7.1.3 for more details.

- A new SUNMATRIX (and SUNLINSOL) implementation was added to facilitate the use of the SuperLU DIST library with SUNDIALS. See §7.6 for more details.

- Added new Fortran 2003 interfaces for most SUNMATRIX modules. See Chapter 7 for more details on how to use the interfaces.

SUNLinearSolver module changes

- A new function was added to aid in creating custom SUNLINSOL objects. The constructor SUNLinSolNewEmpty allocates an “empty” generic SUNLINSOL with the object’s content pointer and the function pointers in the operations structure initialized to NULL. When used in the constructor for custom objects this function will ease the introduction of any new optional operations to the SUNLINSOL API by ensuring only required operations need to be set. See §8.3 for more details.

- The return type of the SUNLINSOL API function SUNLinSolLastFlag has changed from long int to sunindextype to be consistent with the type used to store row indices in dense and banded linear solver modules.

- Added a new optional operation to the SUNLINSOL API, SUNLinSolGetID, that returns a SUNLinearSolver_ID for identifying the linear solver module.

- The SUNLINSOL API has been updated to make the initialize and setup functions optional.

- A new SUNLINSOL (and SUNMATRIX) implementation was added to facilitate the use of the SuperLU_DIST library with SUNDIALS. See §8.10 for more details.

- Added a new SUNLINSOL implementation, SUNLinearSolver_cuSolverSp_batchQR, which leverages the NVIDIA cuSOLVER sparse batched QR method for efficiently solving block diagonal linear systems on NVIDIA GPUs. See §8.12 for more details.

- Added three new accessor functions to the SUNLINSOL_KLU module, SUNLinSol_KLUGetSymbolic, SUNLinSol_KLUGetNumeric, and SUNLinSol_KLUGetCommon, to provide user access to the underlying KLU solver structures. See §8.9.2 for more details.

- Added new Fortran 2003 interfaces for most SUNLINSOL modules. See Chapter 8 for more details on how to use the interfaces.
1.2 Changes from previous versions

SUNNonlinearSolver module changes

- A new function was added to aid in creating custom SUNNONLINSOL objects. The constructor SUNNonlinSolNewEmpty allocates an “empty” generic SUNNONLINSOL with the object’s content pointer and the function pointers in the operations structure initialized to NULL. When used in the constructor for custom objects this function will ease the introduction of any new optional operations to the SUNNONLINSOL API by ensuring only required operations need to be set. See §9.1.8 for more details.

- To facilitate the use of user supplied nonlinear solver convergence test functions the SUNNonlinSolSetConvTestFn function in the SUNNONLINSOL API has been updated to take a void* data pointer as input. The supplied data pointer will be passed to the nonlinear solver convergence test function on each call.

- The inputs values passed to the first two inputs of the SUNNonlinSolSolve function in the SUNNONLINSOL have been changed to be the predicted state and the initial guess for the correction to that state. Additionally, the definitions of SUNNonlinSolLSetupFn and SUNNonlinSolLSolveFn in the SUNNONLINSOL API have been updated to remove unused input parameters. For more information on the nonlinear system formulation see §9.2 and for more details on the API functions see Chapter 9.

- Added a new SUNNONLINSOL implementation, SUNNONLINSOL_PETSCSNES, which interfaces to the PETSc SNES nonlinear solver API. See §9.5 for more details.

- Added new Fortran 2003 interfaces for most SUNNONLINSOL modules. See Chapter 9 for more details on how to use the interfaces.

CVODE changes

- Fixed a bug in the CVODE constraint handling where the step size could be set below the minimum step size.

- Fixed a bug in the CVODE nonlinear solver interface where the norm of the accumulated correction was not updated when using a non-default convergence test function.

- Fixed a memory leak in FCVODE when not using the default nonlinear solver.

- Removed extraneous calls to N_VMin for simulations where the scalar valued absolute tolerance, or all entries of the vector-valued absolute tolerance array, are strictly positive. In this scenario, CVODE will remove at least one global reduction per time step.

- The CVLS interface has been updated to only zero the Jacobian matrix before calling a user-supplied Jacobian evaluation function when the attached linear solver has type SUNLINEARSOLVER_DIRECT.

- A new linear solver interface function CVLSLinSysFn was added as an alternative method for evaluating the linear system $M = I - \gamma J$.

- Added two new functions, CVodeGetCurrentGamma and CVodeGetCurrentState, which may be useful to users who choose to provide their own nonlinear solver implementations.

- The CVODE Fortran 2003 interface was completely redone to be more sustainable and to allow users to write more idiomatic Fortran. See Chapter 5 for more details.
Changes in v4.1.0

An additional nvector implementation was added for the Tpetra vector from the Trilinos library to facilitate interoperability between Sundials and Trilinos. This implementation is accompanied by additions to user documentation and Sundials examples.

A bug was fixed where a nonlinear solver object could be freed twice in some use cases.

The EXAMPLES_ENABLE_RAJA CMake option has been removed. The option EXAMPLES_ENABLE_CUDA enables all examples that use CUDA including the RAJA examples with a CUDA back end (if the RAJA nvector is enabled).

The implementation header file cvode_impl.h is no longer installed. This means users who are directly manipulating the CVodeMem structure will need to update their code to use CVODE’s public API.

Python is no longer required to run make test and make test_install.

Changes in v4.0.2

Added information on how to contribute to Sundials and a contributing agreement.

Moved definitions of DLS and SPILS backwards compatibility functions to a source file. The symbols are now included in the cvode library, lib sundials cvode.

Changes in v4.0.1

No changes were made in this release.

Changes in v4.0.0

CVODE’s previous direct and iterative linear solver interfaces, CVdls and CVspils, have been merged into a single unified linear solver interface, cvls, to support any valid SunLinSol module. This includes the “DIRECT” and “ITERATIVE” types as well as the new “MATRIX_ITERATIVE” type. Details regarding how cvls utilizes linear solvers of each type as well as discussion regarding intended use cases for user-supplied SunLinSol implementations are included in Chapter 8. All CVODE example programs and the standalone linear solver examples have been updated to use the unified linear solver interface.

The unified interface for the new cvls module is very similar to the previous cvdls and cvspils interfaces. To minimize challenges in user migration to the new names, the previous C and Fortran routine names may still be used; these will be deprecated in future releases, so we recommend that users migrate to the new names soon. Additionally, we note that Fortran users, however, may need to enlarge their iout array of optional integer outputs, and update the indices that they query for certain linear-solver-related statistics.

The names of all constructor routines for Sundials-provided SunLinSol implementations have been updated to follow the naming convention SUNLinSol_* where * is the name of the linear solver. The new names are SUNLinSol_Band, SUNLinSol_Dense, SUNLinSol_KLU, SUNLinSol_LapackBand, SUNLinSol_LapackDense, SUNLinSol_PCG, SUNLinSol_SPBCGS, SUNLinSol_SPFQMR, SUNLinSol_SPGMR, SUNLinSol_SPTFQMR, and SUNLinSol_SuperLUMT. Solver-specific “set” routine names have been similarly standardized. To minimize challenges in user migration to the new names, the previous routine names may still be used; these will be deprecated in future releases, so we recommend that users migrate to the new names soon. All CVODE example programs and the standalone linear solver examples have been updated to use the new naming convention.

The SUNBandMatrix constructor has been simplified to remove the storage upper bandwidth argument.

Sundials integrators have been updated to utilize generic nonlinear solver modules defined through the SunNonLinSol API. This API will ease the addition of new nonlinear solver options and allow for external or user-supplied nonlinear solvers. The SunNonLinSol API and Sundials provided modules are described in Chapter 9 and follow the same object oriented design and implementation used by the nvector, sunmatrix, and SunLinSol modules. Currently two SunNonLinSol implementations
are provided, SUNNONLINSOL_NEWTON and SUNNONLINSOL_FIXEDPOINT. These replicate the previous integrator specific implementations of a Newton iteration and a fixed-point iteration (previously referred to as a functional iteration), respectively. Note the SUNNONLINSOL_FIXEDPOINT module can optionally utilize Anderson’s method to accelerate convergence. Example programs using each of these nonlinear solver modules in a standalone manner have been added and all CVODE example programs have been updated to use generic SUNNONLINSOL modules.

With the introduction of SUNNONLINSOL modules, the input parameter iter to CVodeCreate has been removed along with the function CVodeSetIterType and the constants CV_NEWTON and CV_FUNCTIONAL. Similarly, the ITMETH parameter has been removed from the Fortran interface function FCVMALLOC. Instead of specifying the nonlinear iteration type when creating the CVODE memory structure, CVODE uses the SUNNONLINSOL_NEWTON module implementation of a Newton iteration by default. For details on using a non-default or user-supplied nonlinear solver see Chapter 4. CVODE functions for setting the nonlinear solver options (e.g., CVodeSetMaxNonlinIters) or getting nonlinear solver statistics (e.g., CVodeGetNumNonlinSolvIters) remain unchanged and internally call generic SUNNONLINSOL functions as needed.

Three fused vector operations and seven vector array operations have been added to the NVVECTOR API. These optional operations are disabled by default and may be activated by calling vector specific routines after creating an NVVECTOR (see Chapter 6 for more details). The new operations are intended to increase data reuse in vector operations, reduce parallel communication on distributed memory systems, and lower the number of kernel launches on systems with accelerators. The fused operations are N_VLinearCombination, N_VScaleAddMulti, and N_VDotProdMulti and the vector array operations are N_VLinearCombinationVectorArray, N_VScaleVectorArray, N_VConstVectorArray, N_VWrmsNormVectorArray, N_VWrmsNormMaskVectorArray, N_VScaleAddMultiVectorArray, and N_VLinearCombinationVectorArray. If an NVVECTOR implementation defines any of these operations as NULL, then standard NVVECTOR operations will automatically be called as necessary to complete the computation.

Multiple updates to NVVECTOR_CUDA were made:

- Changed N_VGetLength_Cuda to return the global vector length instead of the local vector length.
- Added N_VGetLocalLength_Cuda to return the local vector length.
- Added N_VGetMPIComm_Cuda to return the MPI communicator used.
- Removed the accessor functions in the namespace suncudavec.
- Changed the N_VMake_Cuda function to take a host data pointer and a device data pointer instead of an NVVectorContent_Cuda object.
- Added the ability to set the cudaStream_t used for execution of the NVVECTOR_CUDA kernels. See the function N_VSetCUDAStreams_Cuda.
- Added N_VNewManaged_Cuda, N_VMakeManaged_Cuda, and N_VIsManagedMemory_Cuda functions to accommodate using managed memory with the NVVECTOR_CUDA.

Multiple changes to NVVECTOR_RAJA were made:

- Changed N_VGetLength_Raja to return the global vector length instead of the local vector length.
- Added N_VGetLocalLength_Raja to return the local vector length.
- Added N_VGetMPIComm_Raja to return the MPI communicator used.
- Removed the accessor functions in the namespace suncudavec.

A new NVVECTOR implementation for leveraging OpenMP 4.5+ device offloading has been added, NVVECTOR_OPENMPDEV. See §6.11 for more details.

Two changes were made in the CVODE/CVODES/ARKODE initial step size algorithm:
1. Fixed an efficiency bug where an extra call to the right hand side function was made.

2. Changed the behavior of the algorithm if the max-iterations case is hit. Before the algorithm would exit with the step size calculated on the penultimate iteration. Now it will exit with the step size calculated on the final iteration.

A Fortran 2003 interface to cvode has been added along with Fortran 2003 interfaces to the following shared sundials modules:

- SUNNONLINSOL_FIXEDPOINT and SUNNONLINSOL_NEWTON nonlinear solver modules
- SUNLINSOL_DENSE, SUNLINSOL_BAND, SUNLINSOL_KLU, SUNLINSOL_PCG, SUNLINSOL_SPCG, SUNLINSOL_SPPG, SUNLINSOL_SPTQMR linear solver modules
- NVVECTOR_SERIAL, NVVECTOR_PTHREADS, and NVVECTOR_OPENMP vector modules

**Changes in v3.2.1**

The changes in this minor release include the following:

- Fixed a bug in the CUDA NVVECTOR where the NVInvTest operation could write beyond the allocated vector data.
- Fixed library installation path for multiarch systems. This fix changes the default library installation path to CMAKE_INSTALL_PREFIX/CMAKE_INSTALL_LIBDIR from CMAKE_INSTALL_PREFIX/lib. CMAKE_INSTALL_LIBDIR is automatically set, but is available as a CMake option that can modified.

**Changes in v3.2.0**

Support for optional inequality constraints on individual components of the solution vector has been added to cvode and cvodes. See Chapter 2 and the description of CVodeSetConstraints in §4.5.7.1 for more details. Use of CVodeSetConstraints requires the NVVECTOR operations NVMinQuotient, NVConstrMask, and NVCompare that were not previously required by cvode and cvodes.

Fixed a problem with setting sunindextype which would occur with some compilers (e.g. arm-clang) that did not define _STDC_VERSION_.

Added hybrid MPI/CUDA and MPI/RAJA vectors to allow use of more than one MPI rank when using a GPU system. The vectors assume one GPU device per MPI rank.

Changed the name of the RAJA NVVECTOR library to lib sundials_nvec cudaraja.lib from lib sundials_nvecraja.lib to better reflect that we only support CUDA as a backend for RAJA currently.

Several changes were made to the build system:

- CMake 3.1.3 is now the minimum required CMake version.
- Deprecate the behavior of the SUNDIALS_INDEX TYPE CMake option and added the SUNDIALS_INDEX_SIZE CMake option to select the sunindextype integer size.
- The native CMake FindMPI module is now used to locate an MPI installation.
- If MPI is enabled and MPI compiler wrappers are not set, the build system will check if CMAKE_<language>_COMPILER can compile MPI programs before trying to locate and use an MPI installation.
1.2 Changes from previous versions

- The previous options for setting MPI compiler wrappers and the executable for running MPI programs have been deprecated. The new options that align with those used in native CMake FindMPI module are MPI_C_COMPILER, MPI_CXX_COMPILER, MPI_Fortran_COMPILER, and MPIEXEC_EXECUTABLE.

- When a Fortran name-mangling scheme is needed (e.g., LAPACK_ENABLE is ON) the build system will infer the scheme from the Fortran compiler. If a Fortran compiler is not available or the inferred or default scheme needs to be overridden, the advanced options SUNDIALS_F77_FUNC_CASE and SUNDIALS_F77_FUNC_UNDERSCORES can be used to manually set the name-mangling scheme and bypass trying to infer the scheme.

- Parts of the main CMakeLists.txt file were moved to new files in the src and example directories to make the CMake configuration file structure more modular.

Changes in v3.1.2

The changes in this minor release include the following:

- Updated the minimum required version of CMake to 2.8.12 and enabled using rpath by default to locate shared libraries on OSX.

- Fixed Windows specific problem where sunindextype was not correctly defined when using 64-bit integers for the SUNDIALS index type. On Windows sunindextype is now defined as the MSVC basic type _int64.

- Added sparse SUNMatrix “Reallocate” routine to allow specification of the nonzero storage.

- Updated the KLU SUNLinearSolver module to set constants for the two reinitialization types, and fixed a bug in the full reinitialization approach where the sparse SUNMatrix pointer would go out of scope on some architectures.

- Updated the “ScaleAdd” and “ScaleAddI” implementations in the sparse SUNMatrix module to more optimally handle the case where the target matrix contained sufficient storage for the sum, but had the wrong sparsity pattern. The sum now occurs in-place, by performing the sum backwards in the existing storage. However, it is still more efficient if the user-supplied Jacobian routine allocates storage for the sum $I + \gamma J$ manually (with zero entries if needed).

- Added the following examples from the usage notes page of the SUNDIALS website, and updated them to work with SUNDIALS 3.x:
  - cvDisc_dns.c, which demonstrates using CVODE with discontinuous solutions or RHS.
  - cvRoberts_dns_negsol.c, which illustrates the use of the RHS function return value to control unphysical negative concentrations.

- Changed the LICENSE install path to instdir/include/sundials.

Changes in v3.1.1

The changes in this minor release include the following:

- Fixed a minor bug in the cvSLdet routine, where a return was missing in the error check for three inconsistent roots.

- Fixed a potential memory leak in the SPGMR and SPFGMR linear solvers: if “Initialize” was called multiple times then the solver memory was reallocated (without being freed).

- Updated KLU SUNLINSOL module to use a typedef for the precision-specific solve function to be used (to avoid compiler warnings).
• Added missing typecasts for some (void*) pointers (again, to avoid compiler warnings).
• Bugfix in sunmatrix_sparse.c where we had used int instead of sunindextype in one location.
• Added missing #include <stdio.h> in NVECTOR and SUNMATRIX header files.
• Fixed an indexing bug in the CUDA NVECTOR implementation of N_VRmsNormMask and revised the RAJA NVECTOR implementation of N_VRmsNormMask to work with mask arrays using values other than zero or one. Replaced double with realtype in the RAJA vector test functions.
• Fixed compilation issue with GCC 7.3.0 and Fortran programs that do not require a SUNMATRIX or SUNLINSOL module (e.g., iterative linear solvers or fixed-point iteration).

In addition to the changes above, minor corrections were also made to the example programs, build system, and user documentation.

Changes in v3.1.0
Added NVECTOR print functions that write vector data to a specified file (e.g., N_PRINTFILE_SERIAL).

Added make test and make test_install options to the build system for testing SUNDIALS after building with make and installing with make install respectively.

Changes in v3.0.0
All interfaces to matrix structures and linear solvers have been reworked, and all example programs have been updated. The goal of the redesign of these interfaces was to provide more encapsulation and ease in interfacing custom linear solvers and interoperability with linear solver libraries. Specific changes include:

• Added generic SUNMATRIX module with three provided implementations: dense, banded and sparse. These replicate previous SUNDIALS Dls and Sls matrix structures in a single object-oriented API.
• Added example problems demonstrating use of generic SUNMATRIX modules.
• Added generic SUNLINEARSOLVER module with eleven provided implementations: dense, banded, LAPACK dense, LAPACK band, KLU, SuperLU_MT, SPGMR, SPBCGS, SPTFQMR, SPFGMR, PCG. These replicate previous SUNDIALS generic linear solvers in a single object-oriented API.
• Added example problems demonstrating use of generic SUNLINEARSOLVER modules.
• Expanded package-provided direct linear solver (Dls) interfaces and scaled, preconditioned, iterative linear solver (Spils) interfaces to utilize generic SUNMATRIX and SUNLINEARSOLVER objects.
• Removed package-specific, linear solver-specific, solver modules (e.g. CVDENSE, KINBAND, IDAKLU, ARKSPGMR) since their functionality is entirely replicated by the generic Dls/Spils interfaces and SUNLINEARSOLVER/SUNMATRIX modules. The exception is CVDIAG, a diagonal approximate Jacobian solver available to CVODE and CVODES.
• Converted all SUNDIALS example problems to utilize new generic SUNMATRIX and SUNLINEARSOLVER objects, along with updated Dls and Spils linear solver interfaces.
• Added Spils interface routines to ARKode, CVODE, CVODES, IDA and IDAS to allow specification of a user-provided "JTSetup" routine. This change supports users who wish to set up data structures for the user-provided Jacobian-times-vector ("JTimes") routine, and where the cost of one JTSetup setup per Newton iteration can be amortized between multiple JTimes calls.
Two additional nvector implementations were added – one for CUDA and one for RAJA vectors. These vectors are supplied to provide very basic support for running on GPU architectures. Users are advised that these vectors both move all data to the GPU device upon construction, and speedup will only be realized if the user also conducts the right-hand-side function evaluation on the device. In addition, these vectors assume the problem fits on one GPU. Further information about RAJA, users are referred to their website, https://software.llnl.gov/RAJA/. These additions are accompanied by additions to various interface functions and to user documentation.

All indices for data structures were updated to a new sunindextype that can be configured to be a 32- or 64-bit integer data index type. sunindextype is defined to be int32_t or int64_t when portable types are supported, otherwise it is defined as int or long int. The Fortran interfaces continue to use long int for indices, except for their sparse matrix interface that now uses the new sunindextype. This new flexible capability for index types includes interfaces to PETSc, hypre, SuperLU_MT, and KLU with either 32-bit or 64-bit capabilities depending how the user configures SUNDIALS.

To avoid potential namespace conflicts, the macros defining booleantype values TRUE and FALSE have been changed to SUNTRUE and SUNFALSE respectively.

Temporary vectors were removed from preconditioner setup and solve routines for all packages. It is assumed that all necessary data for user-provided preconditioner operations will be allocated and stored in user-provided data structures.

The file include/sundials_fconfig.h was added. This file contains SUNDIALS type information for use in Fortran programs.

Added functions SUNDIALSGetVersion and SUNDIALSGetVersionNumber to get SUNDIALS release version information at runtime.

The build system was expanded to support many of the xSDK-compliant keys. The xSDK is a movement in scientific software to provide a foundation for the rapid and efficient production of high-quality, sustainable extreme-scale scientific applications. More information can be found at, https://xsdk.info.

In addition, numerous changes were made to the build system. These include the addition of separate BLAS_ENABLE and BLAS_LIBRARIES CMake variables, additional error checking during CMake configuration, minor bug fixes, and renaming CMake options to enable/disable examples for greater clarity and an added option to enable/disable Fortran 77 examples. These changes included changing EXAMPLES_ENABLE to EXAMPLES_ENABLE_C, changing CXX_ENABLE to EXAMPLES_ENABLE_CXX, changing F90_ENABLE to EXAMPLES_ENABLE_F90, and adding an EXAMPLES_ENABLE_F77 option.

A bug fix was made in CVodeFree to call ffree unconditionally (if non-NULL).

Corrections and additions were made to the examples, to installation-related files, and to the user documentation.

Changes in v2.9.0

Two additional nvector implementations were added – one for Hypre (parallel) ParVector vectors, and one for PETSc vectors. These additions are accompanied by additions to various interface functions and to user documentation.

Each nvector module now includes a function, N_VGetVectorID, that returns the nvector module name.

For each linear solver, the various solver performance counters are now initialized to 0 in both the solver specification function and in solver linit function. This ensures that these solver counters are initialized upon linear solver instantiation as well as at the beginning of the problem solution.

In FCVODE, corrections were made to three Fortran interface functions. Missing Fortran interface routines were added so that users can supply the sparse Jacobian routine when using sparse direct solvers.

A memory leak was fixed in the banded preconditioner interface. In addition, updates were done to return integers from linear solver and preconditioner ’free’ functions.

The Krylov linear solver Bi-CGStab was enhanced by removing a redundant dot product. Various additions and corrections were made to the interfaces to the sparse solvers KLU and SuperLU_MT.
including support for CSR format when using KLU.

New examples were added for use of the OpenMP vector and for use of sparse direct solvers from Fortran.

Minor corrections and additions were made to the CVODE solver, to the Fortran interfaces, to the examples, to installation-related files, and to the user documentation.

**Changes in v2.8.0**

Two major additions were made to the linear system solvers that are available for use with the CVODE solver. First, in the serial case, an interface to the sparse direct solver KLU was added. Second, an interface to SuperLU_MT, the multi-threaded version of SuperLU, was added as a thread-parallel sparse direct solver option, to be used with the serial version of the nvector module. As part of these additions, a sparse matrix (CSC format) structure was added to CVODE.

Otherwise, only relatively minor modifications were made to the CVODE solver:

- In cvRootfind, a minor bug was corrected, where the input array rootdir was ignored, and a line was added to break out of root-search loop if the initial interval size is below the tolerance ttol.
- In CVLapackBand, the line $\text{smu} = \text{MIN}(N-1, \mu + \text{ml})$ was changed to $\text{smu} = \mu + \text{ml}$ to correct an illegal input error for DGBTRF/DGBTRS.
- In order to eliminate or minimize the differences between the sources for private functions in CVODE and CVODES, the names of 48 private functions were changed from CV** to cv**, and a few other names were also changed.
- Two minor bugs were fixed regarding the testing of input on the first call to CVode – one involving tstop and one involving the initialization of *tret.
- In order to avoid possible name conflicts, the mathematical macro and function names MIN, MAX, SQR, RAbs, RSqrt, RExp, RPowerI, and RPowerR were changed to SUNMIN, SUNMAX, SUNSQR, SUNRabs, SUNRSqrt, SUNRexp, SRpowerI, and SUNRpowerR, respectively. These names occur in both the solver and in various example programs.
- The example program cvAdvDiff_diag.p was added to illustrate the use of CVDiag in parallel.
- In all FCVODE optional input routines FCVSETIIN and FCVSETRIN, the optional fourth argument key_length was removed, with hardcoded key string lengths passed to all strncmp tests.
- In all FCVODE examples, integer declarations were revised so that those which must match a C type long int are declared INTEGER*8, and a comment was added about the type match. All other integer declarations are just INTEGER. Corresponding minor corrections were made to the user guide.
- Two new nvector modules have been added for thread-parallel computing environments — one for OpenMP, denoted nVECTOR_OPENMP, and one for Pthreads, denoted nVECTOR_PTHREADS.
- With this version of sundials, support and documentation of the Autotools mode of installation is being dropped, in favor of the CMake mode, which is considered more widely portable.

**Changes in v2.7.0**

One significant design change was made with this release: The problem size and its relatives, bandwidth parameters, related internal indices, pivot arrays, and the optional output lsflag have all been changed from type int to type long int, except for the problem size and bandwidths in user calls to routines specifying BLAS/LAPACK routines for the dense/band linear solvers. The function NewIntArray is replaced by a pair NewIntArray/NewLintArray, for int and long int arrays, respectively.

A large number of minor errors have been fixed. Among these are the following: In CVSetTqBDF, the logic was changed to avoid a divide by zero. After the solver memory is created, it is set to zero before being filled. In each linear solver interface function, the linear solver memory is freed on an error return, and the **free** function now includes a line setting to NULL the main memory pointer to the linear solver memory. In the rootfinding functions CVRcheck1/CVRcheck2, when an exact zero is found, the array glo of g values at the left endpoint is adjusted, instead of shifting the t location tlo slightly. In the installation files, we modified the treatment of the macro SUNDIALS_USE_GENERIC_MATH, so that the parameter GENERIC_MATH_LIB is either defined (with no value) or not defined.
1.2 Changes from previous versions

Changes in v2.6.0

Two new features were added in this release: (a) a new linear solver module, based on BLAS and LAPACK for both dense and banded matrices, and (b) an option to specify which direction of zero-crossing is to be monitored while performing rootfinding.

The user interface has been further refined. Some of the API changes involve: (a) a reorganization of all linear solver modules into two families (besides the existing family of scaled preconditioned iterative linear solvers, the direct solvers, including the new LAPACK-based ones, were also organized into a direct family); (b) maintaining a single pointer to user data, optionally specified through a Set-type function; and (c) a general streamlining of the preconditioner modules distributed with the solver.

Changes in v2.5.0

The main changes in this release involve a rearrangement of the entire SUNDIALS source tree (see §3.1). At the user interface level, the main impact is in the mechanism of including SUNDIALS header files which must now include the relative path (e.g. \#include <cvode/cvode.h>). Additional changes were made to the build system: all exported header files are now installed in separate subdirectories of the installation include directory.

The functions in the generic dense linear solver (sundials_dense and sundials_smalldense) were modified to work for rectangular $m \times n$ matrices ($m \leq n$), while the factorization and solution functions were renamed to DenseGETRF/denGETRF and DenseGETRS/denGETRS, respectively. The factorization and solution functions in the generic band linear solver were renamed BandGBTRF and BandGBTRS, respectively.

Changes in v2.4.0

cvspbcg and cvspftfqmr modules have been added to interface with the Scaled Preconditioned Bi-CGstab (spbcgs) and Scaled Preconditioned Transpose-Free Quasi-Minimal Residual (sptfqmr) linear solver modules, respectively (for details see Chapter 4). Corresponding additions were made to the FORTRAN interface module fcvode. At the same time, function type names for Scaled Preconditioned Iterative Linear Solvers were added for the user-supplied Jacobian-times-vector and preconditioner setup and solve functions.

The deallocation functions now take as arguments the address of the respective memory block pointer.

To reduce the possibility of conflicts, the names of all header files have been changed by adding unique prefixes (cvode_ and sundials_). When using the default installation procedure, the header files are exported under various subdirectories of the target include directory. For more details see Appendix A.

Changes in v2.3.0

The user interface has been further refined. Several functions used for setting optional inputs were combined into a single one. An optional user-supplied routine for setting the error weight vector was added. Additionally, to resolve potential variable scope issues, all SUNDIALS solvers release user data right after its use. The build systems has been further improved to make it more robust.

Changes in v2.2.1

The changes in this minor SUNDIALS release affect only the build system.

Changes in v2.2.0

The major changes from the previous version involve a redesign of the user interface across the entire SUNDIALS suite. We have eliminated the mechanism of providing optional inputs and extracting
optional statistics from the solver through the \texttt{iop} and \texttt{ropt} arrays. Instead, \texttt{cvode} now provides a set of routines (with prefix \texttt{CVodeSet}) to change the default values for various quantities controlling the solver and a set of extraction routines (with prefix \texttt{CVodeGet}) to extract statistics after return from the main solver routine. Similarly, each linear solver module provides its own set of \texttt{Set-} and \texttt{Get}-type routines. For more details see §4.5.7 and §4.5.9.

Additionally, the interfaces to several user-supplied routines (such as those providing Jacobians and preconditioner information) were simplified by reducing the number of arguments. The same information that was previously accessible through such arguments can now be obtained through \texttt{Get}-type functions.

The rootfinding feature was added, whereby the roots of a set of given functions may be computed during the integration of the ODE system.

Installation of \texttt{cvode} (and all of \texttt{sundials}) has been completely redesigned and is now based on configure scripts.

1.3 Reading this User Guide

This user guide is a combination of general usage instructions. Specific example programs are provided as a separate document. We expect that some readers will want to concentrate on the general instructions, while others will refer mostly to the examples, and the organization is intended to accommodate both styles.

There are different possible levels of usage of \texttt{cvode}. The most casual user, with a small IVP problem only, can get by with reading §2.1, then Chapter 4 through §4.5.6 only, and looking at examples in [31].

In a different direction, a more expert user with an IVP problem may want to (a) use a package preconditioner (§4.7), (b) supply his/her own Jacobian or preconditioner routines (§4.6), (c) do multiple runs of problems of the same size (§4.5.10), (d) supply a new \texttt{nvector} module (Chapter 6), (e) supply new \texttt{sunlinsol} and/or \texttt{sunmatrix} modules (Chapters 7 and 8), or even (f) supply new \texttt{sunnonlinsol} modules (Chapter 9).

The structure of this document is as follows:

- In Chapter 2, we give short descriptions of the numerical methods implemented by \texttt{cvode} for the solution of initial value problems for systems of ODEs, and continue with short descriptions of preconditioning (§2.2), stability limit detection (§2.3), and rootfinding (§2.4).

- The following chapter describes the structure of the \texttt{sundials} suite of solvers (§3.1) and the software organization of the \texttt{cvode} solver (§3.2).

- Chapter 4 is the main usage document for \texttt{cvode} for C applications. It includes a complete description of the user interface for the integration of ODE initial value problems.

- In Chapter 5, we describe the use of \texttt{cvode} with \texttt{fortran} applications.

- Chapter 6 gives a brief overview of the generic \texttt{nvector} module shared among the various components of \texttt{sundials}, and details on the \texttt{nvector} implementations provided with \texttt{sundials}.

- Chapter 7 gives a brief overview of the generic \texttt{sunmatrix} module shared among the various components of \texttt{sundials}, and details on the \texttt{sunmatrix} implementations provided with \texttt{sundials}: a dense implementation (§7.3), a banded implementation (§7.4) and a sparse implementation (§7.5).

- Chapter 8 gives a brief overview of the generic \texttt{sunlinsol} module shared among the various components of \texttt{sundials}. This chapter contains details on the \texttt{sunlinsol} implementations provided with \texttt{sundials}. The chapter also contains details on the \texttt{sunlinsol} implementations provided with \texttt{sundials} that interface with external linear solver libraries.

- Chapter 9 describes the \texttt{sunnonlinsol} API and nonlinear solver implementations shared among the various components of \texttt{sundials}.
Finally, in the appendices, we provide detailed instructions for the installation of CVODE, within the structure of SUNDIALS (Appendix A), as well as a list of all the constants used for input to and output from CVODE functions (Appendix B).

Finally, the reader should be aware of the following notational conventions in this user guide: program listings and identifiers (such as CVodeInit) within textual explanations appear in typewriter type style; fields in C structures (such as content) appear in italics; and packages or modules, such as CVLS, are written in all capitals. Usage and installation instructions that constitute important warnings are marked with a triangular symbol in the margin.

Acknowledgments. We wish to acknowledge the contributions to previous versions of the CVODE and PVODE codes and their user guides by Scott D. Cohen [15] and George D. Byrne [13].

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1.4.3 SUNDIALS Release Numbers

LLNL-CODE-667205 (ARKODE)
UCRL-CODE-155951 (CVODE)
UCRL-CODE-155950 (CVODES)
UCRL-CODE-155952 (IDA)
UCRL-CODE-237203 (IDAS)
LLNL-CODE-665877 (KINSOL)
Chapter 2

Mathematical Considerations

cvode solves ODE initial value problems (IVPs) in real $N$-space, which we write in the abstract form
\[ \dot{y} = f(t, y), \quad y(t_0) = y_0, \]  
(2.1)
where $y \in \mathbb{R}^N$. Here we use $\dot{y}$ to denote $dy/dt$. While we use $t$ to denote the independent variable, and usually this is time, it certainly need not be. cvode solves both stiff and nonstiff systems. Roughly speaking, stiffness is characterized by the presence of at least one rapidly damped mode, whose time constant is small compared to the time scale of the solution itself.

2.1 IVP solution

The methods used in cvode are variable-order, variable-step multistep methods, based on formulas of the form
\[ \sum_{i=0}^{K_1} \alpha_{n,i} y^{n-i} + h_n \sum_{i=0}^{K_2} \beta_{n,i} \dot{y}^{n-i} = 0, \]  
(2.2)
Here the $y^n$ are computed approximations to $y(t_n)$, and $h_n = t_n - t_{n-1}$ is the step size. The user of cvode must choose appropriately one of two multistep methods. For nonstiff problems, cvode includes the Adams-Moulton formulas, characterized by $K_1 = 1$ and $K_2 = q - 1$ above, where the order $q$ varies between 1 and 12. For stiff problems, cvode includes the Backward Differentiation Formulas (BDF) in so-called fixed-leading coefficient (FLC) form, given by $K_1 = q$ and $K_2 = 0$, with order $q$ varying between 1 and 5. The coefficients are uniquely determined by the method type, its order, the recent history of the step sizes, and the normalization $\alpha_{n,0} = -1$. See [12] and [33].

For either choice of formula, a nonlinear system must be solved (approximately) at each integration step. This nonlinear system can be formulated as either a rootfinding problem
\[ F(y^n) \equiv y^n - h_n \beta_{n,0} f(t_n, y^n) - a_n = 0, \]  
(2.3)
or as a fixed-point problem
\[ G(y^n) \equiv h_n \beta_{n,0} f(t_n, y^n) + a_n = y^n, \]  
(2.4)
where $a_n \equiv \sum_{i>0} (\alpha_{n,i} y^{n-i} + h_n \beta_{n,i} \dot{y}^{n-i})$. cvode provides several nonlinear solver choices as well as the option of using a user-defined nonlinear solver (see Chapter 9). By default cvode solves (2.3) with a Newton iteration which requires the solution of linear systems
\[ M[y^{n(m+1)} - y^{n(m)}] = -F(y^{n(m)}), \]  
(2.5)
in which
\[ M \approx I - \gamma J, \quad J = \partial f/\partial y, \quad \text{and} \quad \gamma = h_n \beta_{n,0}. \]  
(2.6)
The exact variation of the Newton iteration depends on the choice of linear solver and is discussed below and in §9.3. For nonstiff systems, a fixed-point iteration (previously referred to as a functional
iteration in this guide) solving (2.4) is also available. This involves evaluations of \( f \) only and can (optionally) use Anderson’s method \([5, 45, 21, 39]\) to accelerate convergence (see §9.4 for more details). For any nonlinear solver, the initial guess for the iteration is a predicted value \( y^{(0)} \) computed explicitly from the available history data.

For nonlinear solvers that require the solution of the linear system (2.5) (e.g., the default Newton iteration), \texttt{CVODE} provides several linear solver choices, including the option of a user-supplied linear solver module (see Chapter 8). The linear solver modules distributed with \texttt{SUNDIALS} are organized in two families, a \textit{direct} family comprising direct linear solvers for dense, banded, or sparse matrices, and a \textit{spils} family comprising scaled preconditioned iterative (Krylov) linear solvers. The methods offered through these modules are as follows:

- dense direct solvers, using either an internal implementation or a BLAS/LAPACK implementation (serial or threaded vector modules only),
- band direct solvers, using either an internal implementation or a BLAS/LAPACK implementation (serial or threaded vector modules only),
- sparse direct solver interfaces, using either the \texttt{KLU} sparse solver library \([17, 1]\), or the thread-enabled \texttt{SuperLU_MT} sparse solver library \([36, 19, 4]\) (serial or threaded vector modules only) [Note that users will need to download and install the \texttt{KLU} or \texttt{SUPERLUMT} packages independent of \texttt{CVODE}],
- \texttt{SPGMR}, a scaled preconditioned GMRES (Generalized Minimal Residual method) solver,
- \texttt{SPFGMR}, a scaled preconditioned FGMRES (Flexible Generalized Minimal Residual method) solver,
- \texttt{SPBCGS}, a scaled preconditioned Bi-CGStab (Bi-Conjugate Gradient Stable method) solver,
- \texttt{STPTFQMR}, a scaled preconditioned TFQMR (Transpose-Free Quasi-Minimal Residual method) solver, or
- \texttt{PCG}, a scaled preconditioned CG (Conjugate Gradient method) solver.

For large stiff systems, where direct methods are often not feasible, the combination of a BDF integrator and a preconditioned Krylov method yields a powerful tool because it combines established methods for stiff integration, nonlinear iteration, and Krylov (linear) iteration with a problem-specific treatment of the dominant source of stiffness, in the form of the user-supplied preconditioner matrix \([9]\).

In addition, \texttt{CVODE} also provides a linear solver module which only uses a diagonal approximation of the Jacobian matrix.

Note that the dense, band, and sparse direct linear solvers can only be used with the serial and threaded vector representations. The diagonal solver can be used with any vector representation.

In the process of controlling errors at various levels, \texttt{CVODE} uses a weighted root-mean-square norm, denoted \( \| \cdot \|_{WRMS} \), for all error-like quantities. The multiplicative weights used are based on the current solution and on the relative and absolute tolerances input by the user, namely

\[
W_i = \frac{1}{[\text{rtol} \cdot |y_i| + \text{atol}_i]}.
\] (2.7)

Because \( 1/W_i \) represents a tolerance in the component \( y_i \), a vector whose norm is 1 is regarded as “small.” For brevity, we will usually drop the subscript \( WRMS \) on norms in what follows.

In the case of a matrix-based linear solver, the default Newton iteration is a Modified Newton iteration, in that the iteration matrix \( M \) is fixed throughout the nonlinear iterations. However, in the case that a matrix-free iterative linear solver is used, the default Newton iteration is an Inexact Newton iteration, in which \( M \) is applied in a matrix-free manner, with matrix-vector products \( Jv \) obtained by either difference quotients or a user-supplied routine. With the default Newton iteration, the matrix \( M \) and preconditioner matrix \( P \) are updated as infrequently as possible to balance the high costs of matrix operations against other costs. Specifically, this matrix update occurs when:
• starting the problem,
• more than 20 steps have been taken since the last update,
• the value \( \bar{\gamma} \) of \( \gamma \) at the last update satisfies \( |\gamma / \bar{\gamma} - 1| > 0.3 \),
• a non-fatal convergence failure just occurred, or
• an error test failure just occurred.

When forced by a convergence failure, an update of \( M \) or \( P \) may or may not involve a reevaluation of \( J \) (in \( M \)) or of Jacobian data (in \( P \)), depending on whether Jacobian error was the likely cause of the failure. More generally, the decision is made to reevaluate \( J \) (or instruct the user to reevaluate Jacobian data in \( P \)) when:

• starting the problem,
• more than 50 steps have been taken since the last evaluation,
• a convergence failure occurred with an outdated matrix, and the value \( \bar{\gamma} \) of \( \gamma \) at the last update satisfies \( |\gamma / \bar{\gamma} - 1| < 0.2 \), or
• a convergence failure occurred that forced a step size reduction.

The default stopping test for nonlinear solver iterations is related to the subsequent local error test, with the goal of keeping the nonlinear iteration errors from interfering with local error control. As described below, the final computed value \( y^{n(m)} \) will have to satisfy a local error test \( \|y^{n(m)} - y^{n(0)}\| \leq \epsilon \). Letting \( y^n \) denote the exact solution of (2.3), we want to ensure that the iteration error \( y^n - y^{n(m)} \) is small relative to \( \epsilon \), specifically that it is less than \( 0.1 \epsilon \). (The safety factor 0.1 can be changed by the user.) For this, we also estimate the linear convergence rate constant \( R \) as follows. We initialize \( R \) to 1, and reset \( R = 1 \) when \( M \) or \( P \) is updated. After computing a correction \( \delta_m = y^{n(m)} - y^{n(m-1)} \), we update \( R \) if \( m > 1 \) as

\[
R \leftarrow \max \{0.3R, \|\delta_m\|/\|\delta_{m-1}\|\}.
\]

Now we use the estimate

\[
\|y^n - y^{n(m)}\| \approx \|y^{n(m+1)} - y^{n(m)}\| \approx R\|y^{n(m)} - y^{n(m-1)}\| = R\|\delta_m\|.
\]

Therefore the convergence (stopping) test is

\[
R\|\delta_m\| < 0.1\epsilon.
\]

We allow at most 3 iterations (but this limit can be changed by the user). We also declare the iteration diverged if any \( \|\delta_m\|/\|\delta_{m-1}\| > 2 \) with \( m > 1 \). If convergence fails with \( J \) or \( P \) current, we are forced to reduce the step size, and we replace \( h_n \) by \( h_n/4 \). The integration is halted after a preset number of convergence failures; the default value of this limit is 10, but this can be changed by the user.

When an iterative method is used to solve the linear system, its errors must also be controlled, and this also involves the local error test constant. The linear iteration error in the solution vector \( \delta_m \) is approximated by the preconditioned residual vector. Thus to ensure (or attempt to ensure) that the linear iteration errors do not interfere with the nonlinear error and local integration error controls, we require that the norm of the preconditioned residual be less than \( 0.05 \cdot (0.1\epsilon) \).

When the Jacobian is stored using either dense or band SUNMATRIX objects, the Jacobian may be supplied by a user routine, or approximated by difference quotients, at the user’s option. In the latter case, we use the usual approximation

\[
J_{ij} = [f_i(t, y + \sigma_j e_j) - f_i(t, y)]/\sigma_j.
\]

The increments \( \sigma_j \) are given by

\[
\sigma_j = \max \left\{ \sqrt{U} \ |y_j|, \sigma_0/W_j \right\}.
\]
where $U$ is the unit roundoff, $\sigma_0$ is a dimensionless value, and $W_j$ is the error weight defined in (2.7). In the dense case, this scheme requires $N$ evaluations of $f$, one for each column of $J$. In the band case, the columns of $J$ are computed in groups, by the Curtis-Powell-Reid algorithm, with the number of $f$ evaluations equal to the bandwidth.

We note that with sparse and user-supplied SUNMATRIX objects, the Jacobian must be supplied by a user routine.

In the case of a Krylov method, preconditioning may be used on the left, on the right, or both, with user-supplied routines for the preconditioning setup and solve operations, and optionally also for the required matrix-vector products $Jv$. If a routine for $Jv$ is not supplied, these products are computed as

$$ Jv = [f(t, y + \sigma v) - f(t, y)]/\sigma. \quad (2.8) $$

The increment $\sigma$ is $1/\|v\|$, so that $\sigma v$ has norm 1.

A critical part of CVODE — making it an ODE “solver” rather than just an ODE method, is its control of local error. At every step, the local error is estimated and required to satisfy tolerance conditions, and the step is redone with reduced step size whenever that error test fails. As with any linear multistep method, the local truncation error LTE, at order $q$ and step size $h$, satisfies an asymptotic relation

$$ \text{LTE} = Ch^{q+1}y^{(q+1)} + O(h^{q+2}) $$

for some constant $C$, under mild assumptions on the step sizes. A similar relation holds for the error in the predictor $y^{n(0)}$. These are combined to get a relation

$$ \text{LTE} = C'[y^n - y^{n(0)}] + O(h^{q+2}). $$

The local error test is simply $\|\text{LTE}\| \leq 1$. Using the above, it is performed on the predictor-corrector difference $\Delta_n \equiv y^{n(m)} - y^{n(0)}$ (with $y^{n(m)}$ the final iterate computed), and takes the form

$$ \|\Delta_n\| \leq \epsilon \equiv 1/[C']. $$

If this test passes, the step is considered successful. If it fails, the step is rejected and a new step size $h'$ is computed based on the asymptotic behavior of the local error, namely by the equation

$$ (h'/h)^{q+1}\|\Delta_n\| = \epsilon/6. $$

Here 1/6 is a safety factor. A new attempt at the step is made, and the error test repeated. If it fails three times, the order $q$ is reset to 1 (if $q > 1$), or the step is restarted from scratch (if $q = 1$). The ratio $h'/h$ is limited above to 0.2 after two error test failures, and limited below to 0.1 after three. After seven failures, CVODE returns to the user with a give-up message.

In addition to adjusting the step size to meet the local error test, CVODE periodically adjusts the order, with the goal of maximizing the step size. The integration starts out at order 1 and varies the order dynamically after that. The basic idea is to pick the order $q$ for which a polynomial of order $q$ best fits the discrete data involved in the multistep method. However, if either a convergence failure or an error test failure occurred on the step just completed, no change in step size or order is done. At the current order $q$, selecting a new step size is done exactly as when the error test fails, giving a tentative step size ratio

$$ h'/h = (\epsilon/6\|\Delta_n\|)^{1/(q+1)} \equiv \eta_q. $$

We consider changing order only after taking $q + 1$ steps at order $q$, and then we consider only orders $q' = q - 1$ (if $q > 1$) or $q' = q + 1$ (if $q < 5$). The local truncation error at order $q'$ is estimated using the history data. Then a tentative step size ratio is computed on the basis that this error, LTE($q'$), behaves asymptotically as $h^{q'+1}$. With safety factors of 1/6 and 1/10 respectively, these ratios are:

$$ h'/h = [1/6][\text{LTE}(q - 1)]^{1/q} \equiv \eta_{q-1} $$

and

$$ h'/h = [1/10][\text{LTE}(q + 1)]^{1/(q+2)} \equiv \eta_{q+1}. $$
The new order and step size are then set according to

$$\eta = \max\{\eta_{q-1}, \eta_{q}, \eta_{q+1}\}, \quad h' = \eta h,$$

with $q'$ set to the index achieving the above maximum. However, if we find that $\eta < 1.5$, we do not bother with the change. Also, $h'/h$ is always limited to 10, except on the first step, when it is limited to $10^4$.

The various algorithmic features of CVODE described above, as inherited from VODE and VODPK, are documented in [8, 11, 28]. They are also summarized in [29].

CVODE permits the user to impose optional inequality constraints on individual components of the solution vector $y$. Any of the following four constraints can be imposed: $y_i > 0$, $y_i < 0$, $y_i \geq 0$, or $y_i \leq 0$. The constraint satisfaction is tested after a successful nonlinear system solution. If any constraint fails, we declare a convergence failure of the Newton iteration and reduce the step size. Rather than cutting the step size by some arbitrary factor, CVODE estimates a new step size $h'$ using a linear approximation of the components in $y$ that failed the constraint test (including a safety factor of 0.9 to cover the strict inequality case). If a step fails to satisfy the constraints repeatedly within a step attempt or fails with the minimum step size then the integration is halted and an error is returned. In this case the user may need to employ other strategies as discussed in §4.5.2 to satisfy the inequality constraints.

Normally, CVODE takes steps until a user-defined output value $t = t_{\text{out}}$ is overtaken, and then it computes $y(t_{\text{out}})$ by interpolation. However, a “one step” mode option is available, where control returns to the calling program after each step. There are also options to force CVODE not to integrate past a given stopping point $t = t_{\text{stop}}$.

### 2.2 Preconditioning

When using a nonlinear solver that requires the solution of the linear system (2.5) (e.g., the default Newton iteration), CVODE makes repeated use of a linear solver to solve linear systems of the form $Mx = -r$, where $x$ is a correction vector and $r$ is a residual vector. If this linear system solve is done with one of the scaled preconditioned iterative linear solvers supplied with Sundials, these solvers are rarely successful if used without preconditioning; it is generally necessary to precondition the system in order to obtain acceptable efficiency. A system $Ax = b$ can be preconditioned on the left, as $(P^{-1}A)x = P^{-1}b$; on the right, as $(AP^{-1})x = b$; or on both sides, as $(P_L^{-1}AP_R^{-1})x = P_L^{-1}b$. The Krylov method is then applied to a system with the matrix $P^{-1}A$, or $AP^{-1}$, or $P_L^{-1}AP_R^{-1}$, instead of $A$. In order to improve the convergence of the Krylov iteration, the preconditioner matrix $P$, or the product $P_LP_R$ in the last case, should in some sense approximate the system matrix $A$. Yet at the same time, in order to be cost-effective, the matrix $P$, or matrices $P_L$ and $P_R$, should be reasonably efficient to evaluate and solve. Finding a good point in this tradeoff between rapid convergence and low cost can be very difficult. Good choices are often problem-dependent (for example, see [9] for an extensive study of preconditioners for reaction-transport systems).

Most of the iterative linear solvers supplied with Sundials allow for preconditioning either side, or on both sides, although we know of no situation where preconditioning on both sides is clearly superior to preconditioning on one side only (with the product $P_LP_R$). Moreover, for a given preconditioner matrix, the merits of left vs. right preconditioning are unclear in general, and the user should experiment with both choices. Performance will differ because the inverse of the left preconditioner is included in the linear system residual whose norm is being tested in the Krylov algorithm. As a rule, however, if the preconditioner is the product of two matrices, we recommend that preconditioning be done either on the left only or the right only, rather than using one factor on each side.

Typical preconditioners used with CVODE are based on approximations to the system Jacobian, $J = \partial f / \partial y$. Since the matrix involved is $M = I - \gamma J$, any approximation $\tilde{J}$ to $J$ yields a matrix that is of potential use as a preconditioner, namely $P = I - \gamma \tilde{J}$. Because the Krylov iteration occurs within a nonlinear solver iteration and further also within a time integration, and since each of these iterations has its own test for convergence, the preconditioner may use a very crude approximation, as long as it captures the dominant numerical feature(s) of the system. We have found that the combination
of a preconditioner with the Newton-Krylov iteration, using even a fairly poor approximation to the Jacobian, can be surprisingly superior to using the same matrix without Krylov acceleration (i.e., a modified Newton iteration), as well as to using the Newton-Krylov method with no preconditioning.

### 2.3 BDF stability limit detection

**CVODE** includes an algorithm, **STALD** (STAbility Limit Detection), which provides protection against potentially unstable behavior of the BDF multistep integration methods in certain situations, as described below.

When the BDF option is selected, **CVODES** uses Backward Differentiation Formula methods of orders 1 to 5. At order 1 or 2, the BDF method is A-stable, meaning that for any complex constant \( \lambda \) in the open left half-plane, the method is unconditionally stable (for any step size) for the standard scalar model problem \( \dot{y} = \lambda y \). For an ODE system, this means that, roughly speaking, as long as all modes in the system are stable, the method is also stable for any choice of step size, at least in the sense of a local linear stability analysis.

At orders 3 to 5, the BDF methods are not A-stable, although they are **stiffly stable**. In each case, in order for the method to be stable at step size \( h \) on the scalar model problem, the product \( h\lambda \) must lie within a **region of absolute stability**. That region excludes a portion of the left half-plane that is concentrated near the imaginary axis. The size of that region of instability grows as the order increases from 3 to 5. What this means is that, when running BDF at any of these orders, if an eigenvalue \( \lambda \) of the system lies close enough to the imaginary axis, the step sizes \( h \) for which the method is stable are limited (at least according to the linear stability theory) to a set that prevents \( h\lambda \) from leaving the stability region. The meaning of **close enough** depends on the order. At order 3, the unstable region is much narrower than at order 5, so the potential for unstable behavior grows with order.

System eigenvalues that are likely to run into this instability are ones that correspond to weakly damped oscillations. A pure undamped oscillation corresponds to an eigenvalue on the imaginary axis. Problems with modes of that kind call for different considerations, since the oscillation generally must be followed by the solver, and this requires step sizes \( (h \sim 1/\nu, \text{ where } \nu \text{ is the frequency}) \) that are stable for BDF anyway. But for a weakly damped oscillatory mode, the oscillation in the solution is eventually damped to the noise level, and at that time it is important that the solver not be restricted to step sizes on the order of \( 1/\nu \). It is in this situation that the new option may be of great value.

In terms of partial differential equations, the typical problems for which the stability limit detection option is appropriate are ODE systems resulting from semi-discretized PDEs (i.e., PDEs discretized in space) with advection and diffusion, but with advection dominating over diffusion. Diffusion alone produces pure decay modes, while advection tends to produce undamped oscillatory modes. A mix of the two with advection dominant will have weakly damped oscillatory modes.

The **STALD** algorithm attempts to detect, in a direct manner, the presence of a stability region boundary that is limiting the step sizes in the presence of a weakly damped oscillation [26]. The algorithm supplements (but differs greatly from) the existing algorithms in **CVODES** for choosing step size and order based on estimated local truncation errors. The **STALD** algorithm works directly with history data that is readily available in **CVODE**. If it concludes that the step size is in fact stability-limited, it dictates a reduction in the method order, regardless of the outcome of the error-based algorithm. The **STALD** algorithm has been tested in combination with the **VODE** solver on linear advection-dominated advection-diffusion problems [27], where it works well. The implementation in **CVODE** has been successfully tested on linear and nonlinear advection-diffusion problems, among others.

This stability limit detection option adds some computational overhead to the **CVODES** solution. (In timing tests, these overhead costs have ranged from 2% to 7% of the total, depending on the size and complexity of the problem, with lower relative costs for larger problems.) Therefore, it should be activated only when there is reasonable expectation of modes in the user’s system for which it is appropriate. In particular, if a **CVODE** solution with this option turned off appears to take an inordinately large number of steps at orders 3-5 for no apparent reason in terms of the solution time scale, then there is a good chance that step sizes are being limited by stability, and that turning on
the option will improve the efficiency of the solution.

2.4 Rootfinding

The CVODE solver has been augmented to include a rootfinding feature. This means that, while integrating the Initial Value Problem (2.1), CVODE can also find the roots of a set of user-defined functions \( g_i(t, y) \) that depend both on \( t \) and on the solution vector \( y = y(t) \). The number of these root functions is arbitrary, and if more than one \( g_i \) is found to have a root in any given interval, the various root locations are found and reported in the order that they occur on the \( t \) axis, in the direction of integration.

Generally, this rootfinding feature finds only roots of odd multiplicity, corresponding to changes in sign of \( g_i(t, y(t)) \), denoted \( g_i(t) \) for short. If a user root function has a root of even multiplicity (no sign change), it will probably be missed by CVODE. If such a root is desired, the user should reformulate the root function so that it changes sign at the desired root.

The basic scheme used is to check for sign changes of any \( g_i(t) \) over each time step taken, and then (when a sign change is found) to hone in on the root(s) with a modified secant method [25]. In addition, each time \( g \) is computed, CVODE checks to see if \( g_i(t) = 0 \) exactly, and if so it reports this as a root. However, if an exact zero of any \( g_i \) is found at a point \( t \), CVODE computes \( g \) at \( t + \delta \) for a small increment \( \delta \), slightly further in the direction of integration, and if any \( g_i(t + \delta) = 0 \) also, CVODE stops and reports an error. This way, each time CVODE takes a time step, it is guaranteed that the values of all \( g_i \) are nonzero at some past value of \( t \), beyond which a search for roots is to be done.

At any given time in the course of the time-stepping, after suitable checking and adjusting has been done, CVODE has an interval \([t_{hi}, t_{lo}]\) in which roots of the \( g_i(t) \) are to be sought, such that \( t_{hi} \) is further ahead in the direction of integration, and all \( g_i(t_{lo}) \neq 0 \). The endpoint \( t_{hi} \) is either \( t_n \), the end of the time step last taken, or the next requested output time \( t_{out} \) if this comes sooner. The endpoint \( t_{lo} \) is either \( t_{n-1} \), the last output time \( t_{out} \) (if this occurred within the last step), or the last root location (if a root was just located within this step), possibly adjusted slightly toward \( t_n \) if an exact zero was found. The algorithm checks \( g_i \) at \( t_{hi} \) for zeros and for sign changes in \((t_{lo}, t_{hi})\). If no sign changes were found, then either a root is reported (if some \( g_i(t_{hi}) = 0 \)) or we proceed to the next time interval (starting at \( t_{hi} \)). If one or more sign changes were found, then a loop is entered to locate the root to within a rather tight tolerance, given by

\[
\tau = 100 * U * (|t_n| + |h|) \quad (U = \text{unit roundoff}) .
\]

Whenever sign changes are seen in two or more root functions, the one deemed most likely to have its root occur first is the one with the largest value of \( |g_i(t_{hi})| / |g_i(t_{hi}) - g_i(t_{lo})| \), corresponding to the closest to \( t_{lo} \) of the secant method values. At each pass through the loop, a new value \( t_{mid} \) is set, strictly within the search interval, and the values of \( g_i(t_{mid}) \) are checked. Then either \( t_{lo} \) or \( t_{hi} \) is reset to \( t_{mid} \) according to which subinterval is found to include the sign change. If there is none in \((t_{lo}, t_{mid})\) but some \( g_i(t_{mid}) = 0 \), then that root is reported. The loop continues until \( |t_{hi} - t_{lo}| < \tau \), and then the reported root location is \( t_{hi} \).

In the loop to locate the root of \( g_i(t) \), the formula for \( t_{mid} \) is

\[
t_{mid} = t_{hi} - (t_{hi} - t_{lo})g_i(t_{hi}) / [g_i(t_{hi}) - \alpha g_i(t_{lo})] ,
\]

where \( \alpha \) is a weight parameter. On the first two passes through the loop, \( \alpha \) is set to 1, making \( t_{mid} \) the secant method value. Thereafter, \( \alpha \) is reset according to the side of the subinterval (low vs. high, i.e., toward \( t_{lo} \) vs. toward \( t_{hi} \)) in which the sign change was found in the previous two passes. If the two sides were opposite, \( \alpha \) is set to 1. If the two sides were the same, \( \alpha \) is halved (if on the low side) or doubled (if on the high side). The value of \( t_{mid} \) is closer to \( t_{lo} \) when \( \alpha < 1 \) and closer to \( t_{hi} \) when \( \alpha > 1 \). If the above value of \( t_{mid} \) is within \( \tau / 2 \) of \( t_{lo} \) or \( t_{hi} \), it is adjusted inward, such that its fractional distance from the endpoint (relative to the interval size) is between .1 and .5 (.5 being the midpoint), and the actual distance from the endpoint is at least \( \tau / 2 \).
Chapter 3

Code Organization

3.1 SUNDIALS organization

The family of solvers referred to as SUNDIALS consists of the solvers CVODE and ARKODE (for ODE systems), KINSOL (for nonlinear algebraic systems), and IDA (for differential-algebraic systems). In addition, SUNDIALS also includes variants of CVODE and IDA with sensitivity analysis capabilities (using either forward or adjoint methods), called CVODES and IDAS, respectively.

The various solvers of this family share many subordinate modules. For this reason, it is organized as a family, with a directory structure that exploits that sharing (see Figures 3.1 and 3.2).

Figure 3.1: High-level diagram of the SUNDIALS suite.
following is a list of the solver packages presently available, and the basic functionality of each:

- **cvode**, a solver for stiff and nonstiff ODE systems \(\frac{dy}{dt} = f(t,y)\) based on Adams and BDF methods;

- **cvodes**, a solver for stiff and nonstiff ODE systems with sensitivity analysis capabilities;

- **arkode**, a solver for stiff, nonstiff, mixed stiff-nonstiff, and multirate ODE systems \(M\frac{dy}{dt} = f_1(t,y) + f_2(t,y)\) based on Runge-Kutta methods;

- **ida**, a solver for differential-algebraic systems \(F(t,y,\dot{y}) = 0\) based on BDF methods;

- **idas**, a solver for differential-algebraic systems with sensitivity analysis capabilities;

- **kinsol**, a solver for nonlinear algebraic systems \(F(u) = 0\).

Note for modules that provide interfaces to third-party libraries (i.e., LAPACK, KLU, SUPERLUMT, SuperLU_DIST, hypre, PETSc, Trilinos, and RAJA) users will need to download and compile those packages independently.

### 3.2 CVODE organization

The cvode package is written in ANSI C. The following summarizes the basic structure of the package, although knowledge of this structure is not necessary for its use.

The overall organization of the cvode package is shown in Figure 3.3. The central integration module, implemented in the files cvode.h, cvode_impl.h, and cvode.c, deals with the evaluation of
integration coefficients, estimation of local error, selection of stepsize and order, and interpolation to user output points, among other issues.

cvode utilizes generic linear and nonlinear solver modules defined by the sunlinsol API (see Chapter 8) and sunnonlinsol API (see Chapter 9) respectively. As such, cvode has no knowledge of the method being used to solve the linear and nonlinear systems that arise. For any given user problem, there exists a single nonlinear solver interface and, if necessary, one of the linear system solver interfaces is specified, and invoked as needed during the integration.

At present, the package includes two linear solver interfaces. The primary linear solver interface, cvls, supports both direct and iterative linear solvers built using the generic sunlinsol API (see Chapter 8). These solvers may utilize a sunmatrix object (see Chapter 7) for storing Jacobian information, or they may be matrix-free. Since cvode can operate on any valid sunlinsol implementation, the set of linear solver modules available to cvode will expand as new sunlinsol modules are developed.

Additionally, cvode includes the diagonal linear solver interface, cvdiag, that creates an internally generated diagonal approximation to the Jacobian.

For users employing dense or banded Jacobian matrices, cvode includes algorithms for their approximation through difference quotients, although the user also has the option of supplying a routine to compute the Jacobian (or an approximation to it) directly. This user-supplied routine is required when using sparse or user-supplied Jacobian matrices.

For users employing matrix-free iterative linear solvers, cvode includes an algorithm for the approximation by difference quotients of the product $Mv$. Again, the user has the option of providing routines for this operation, in two phases: setup (preprocessing of Jacobian data) and multiplication.

For preconditioned iterative methods, the preconditioning must be supplied by the user, again in two phases: setup and solve. While there is no default choice of preconditioner analogous to the difference-quotient approximation in the direct case, the references [9, 11], together with the example and demonstration programs included with cvode, offer considerable assistance in building preconditioners.

cvode’s linear solver interface consists of four primary phases, devoted to (1) memory allocation
and initialization, (2) setup of the matrix data involved, (3) solution of the system, and (4) freeing of memory. The setup and solution phases are separate because the evaluation of Jacobians and preconditioners is done only periodically during the integration, and only as required to achieve convergence.

CVODE also provides two preconditioner modules, for use with any of the Krylov iterative linear solvers. The first one, CVBANDPRE, is intended to be used with NVECTOR_SERIAL, NVECTOR_OPENMP or NVECTOR_PTHREADS and provides a banded difference-quotient Jacobian-based preconditioner, with corresponding setup and solve routines. The second preconditioner module, CVBBDPRE, works in conjunction with NVECTOR_PARALLEL and generates a preconditioner that is a block-diagonal matrix with each block being a banded matrix.

All state information used by CVODE to solve a given problem is saved in a structure, and a pointer to that structure is returned to the user. There is no global data in the CVODE package, and so, in this respect, it is reentrant. State information specific to the linear solver is saved in a separate structure, a pointer to which resides in the CVODE memory structure. The reentrancy of CVODE was motivated by the anticipated multicomputer extension, but is also essential in a uniprocessor setting where two or more problems are solved by intermixed calls to the package from within a single user program.
Chapter 4

Using CVODE for C Applications

This chapter is concerned with the use of CVODE for the solution of initial value problems (IVPs) in a C language setting. The following sections treat the header files and the layout of the user’s main program, and provide descriptions of the CVODE user-callable functions and user-supplied functions.

The sample programs described in the companion document [31] may also be helpful. Those codes may be used as templates (with the removal of some lines used in testing) and are included in the CVODE package.

Users with applications written in FORTRAN should see Chapter 5, which describes interfacing with CVODE from FORTRAN.

The user should be aware that not all SUNLINSOL and SUNMATRIX modules are compatible with all NVECTOR implementations. Details on compatibility are given in the documentation for each SUNMATRIX module (Chapter 7) and each SUNLINSOL module (Chapter 8). For example, NVECTOR_PARALLEL is not compatible with the dense, banded, or sparse SUNMATRIX types, or with the corresponding dense, banded, or sparse SUNLINSOL modules. Please check Chapters 7 and 8 to verify compatibility between these modules. In addition to that documentation, we note that the CVBANDPRE preconditioning module is only compatible with the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector implementations, and the preconditioner module CVBBDPRE can only be used with NVECTOR_PARALLEL. It is not recommended to use a threaded vector module with SuperLU_MT unless it is the NVECTOR_OPENMP module, and SuperLU_MT is also compiled with OpenMP.

CVODE uses various constants for both input and output. These are defined as needed in this chapter, but for convenience are also listed separately in Appendix B.

4.1 Access to library and header files

At this point, it is assumed that the installation of CVODE, following the procedure described in Appendix A, has been completed successfully.

Regardless of where the user’s application program resides, its associated compilation and load commands must make reference to the appropriate locations for the library and header files required by CVODE. The relevant library files are

- \textit{libdir/libsundials_cvode.lib},
- \textit{libdir/libsundials_nvec*.lib},

where the file extension \textit{.lib} is typically \textit{.so} for shared libraries and \textit{.a} for static libraries. The relevant header files are located in the subdirectories

- \textit{incldir/include/cvode}
- \textit{incldir/include/sundials}
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- incdir/include/nvector
- incdir/include/sunmatrix
- incdir/include/sunlinsol
- incdir/include/sunnonlinsol

The directories libdir and incdir are the install library and include directories, respectively. For a default installation, these are instdir/lib and instdir/include, respectively, where instdir is the directory where SUNDIALS was installed (see Appendix A).

4.2 Data Types

The sundials_types.h file contains the definition of the type realtype, which is used by the SUNDIALS solvers for all floating-point data, the definition of the integer type sunindextype, which is used for vector and matrix indices, and booleantype, which is used for certain logic operations within SUNDIALS.

4.2.1 Floating point types

The type realtype can be float, double, or long double, with the default being double. The user can change the precision of the SUNDIALS solvers arithmetic at the configuration stage (see §A.1.2).

Additionally, based on the current precision, sundials_types.h defines BIG_REAL to be the largest value representable as a realtype, SMALL_REAL to be the smallest value representable as a realtype, and UNIT_ROUNDOFF to be the difference between 1.0 and the minimum realtype greater than 1.0.

Within SUNDIALS, real constants are set by way of a macro called RCONST. It is this macro that needs the ability to branch on the definition realtype. In ANSI C, a floating-point constant with no suffix is stored as a double. Placing the suffix “F” at the end of a floating point constant makes it a float, whereas using the suffix “L” makes it a long double. For example,

```c
#define A 1.0
#define B 1.0F
#define C 1.0L
```

defines A to be a double constant equal to 1.0, B to be a float constant equal to 1.0, and C to be a long double constant equal to 1.0. The macro call RCONST(1.0) automatically expands to 1.0 if realtype is double, to 1.0F if realtype is float, or to 1.0L if realtype is long double. SUNDIALS uses the RCONST macro internally to declare all of its floating-point constants.

Additionally, SUNDIALS defines several macros for common mathematical functions e.g., fabs, sqrt, exp, etc. in sundials_math.h. The macros are prefixed with SUNR and expand to the appropriate C function based on the realtype. For example, the macro SUNRabs expands to the C function fabs when realtype is double, fabsf when realtype is float, and fabsl when realtype is long double.

A user program which uses the type realtype, the RCONST macro, and the SUNR mathematical function macros is precision-independent except for any calls to precision-specific library functions. Our example programs use realtype, RCONST, and the SUNR macros. Users can, however, use the type double, float, or long double in their code (assuming that this usage is consistent with the typedef for realtype) and call the appropriate math library functions directly. Thus, a previously existing piece of ANSI C code can use SUNDIALS without modifying the code to use realtype, RCONST, or the SUNR macros so long as the SUNDIALS libraries use the correct precision (for details see §A.1.2).

4.2.2 Integer types used for indexing

The type sunindextype is used for indexing array entries in SUNDIALS modules (e.g., vectors lengths and matrix sizes) as well as for storing the total problem size. During configuration sunindextype
may be selected to be either a 32- or 64-bit signed integer with the default being 64-bit. See §A.1.2 for the configuration option to select the desired size of sunindextype. When using a 32-bit integer the total problem size is limited to $2^{31} - 1$ and with 64-bit integers the limit is $2^{63} - 1$. For users with problem sizes that exceed the 64-bit limit an advanced configuration option is available to specify the type used for sunindextype.

A user program which uses sunindextype to handle indices will work with both index storage types except for any calls to index storage-specific external libraries. Our C and C++ example programs use sunindextype. Users can, however, use any compatible type (e.g., int, long int, int32_t, int64_t, or long long int) in their code, assuming that this usage is consistent with the typedef for sunindextype on their architecture. Thus, a previously existing piece of ANSI C code can use SUNDIALS without modifying the code to use sunindextype, so long as the SUNDIALS libraries use the appropriate index storage type (for details see §A.1.2).

4.3 Header files

The calling program must include several header files so that various macros and data types can be used. The header file that is always required is:

- cvode/cvode.h, the main header file for CVODE, which defines the several types and various constants, and includes function prototypes. This includes the header file for cvls, cvode/cvode_ls.h.

Note that cvode.h includes sundials_types.h, which defines the types realtype, sunindextype, and booleantype and the constants SUNFALSE and SUNTRUE.

The calling program must also include an nvector implementation header file, of the form nvector/nvector_***.h. See Chapter 6 for the appropriate name. This file in turn includes the header file sundials_nvector.h which defines the abstract N_Vector data type.

If using a non-default nonlinear solver module, or when interacting with a SUNNONLINSOL module directly, the calling program must also include a SUNNONLINSOL implementation header file, of the form sundials/sunnonsol_***.h where *** is the name of the nonlinear solver module (see Chapter 9 for more information). This file in turn includes the header file sundials_nonsol.h which defines the abstract SUNNonlinearSolver data type.

If using a nonlinear solver that requires the solution of a linear system of the form (2.5) (e.g., the default Newton iteration), then a linear solver module header file will be required. The header files corresponding to the SUNDIALS-provided linear solver modules available for use with CVODE are:

- Direct linear solvers:
  - sundials/sunlinsol_dense.h, which is used with the dense linear solver module, SUNLINSOL_DENSE;
  - sundials/sunlinsol_band.h, which is used with the banded linear solver module, SUNLINSOL_BAND;
  - sundials/sunlinsol_lapackdense.h, which is used with the LAPACK dense linear solver module, SUNLINSOL_LAPACKDENSE;
  - sundials/sunlinsol_lapackband.h, which is used with the LAPACK banded linear solver module, SUNLINSOL_LAPACKBAND;
  - sundials/sunlinsol_klu.h, which is used with the KLU sparse linear solver module, SUNLINSOL_KLU;
  - sundials/sunlinsol_superlumt.h, which is used with the SUPERLUMT sparse linear solver module, SUNLINSOL_SUPERLUMT;

- Iterative linear solvers:
  - sundials/sunlinsol_spmlr.h, which is used with the scaled, preconditioned GMRES Krylov linear solver module, SUNLINSOL_SPGMR;
– sunlinsol/sunlinsol_spfgmr.h, which is used with the scaled, preconditioned FGMRES Krylov linear solver module, SUNLINSOL_SPFGMR;
– sunlinsol/sunlinsol_spbcgs.h, which is used with the scaled, preconditioned Bi-CGSTab Krylov linear solver module, SUNLINSOL_SPBCGS;
– sunlinsol/sunlinsol_sptfqmr.h, which is used with the scaled, preconditioned TFQMR Krylov linear solver module, SUNLINSOL_SPTFQMR;
– sunlinsol/sunlinsol_pcg.h, which is used with the scaled, preconditioned CG Krylov linear solver module, SUNLINSOL_PCG;

• cvode/cvode_diag.h, which is used with the CVDIAG diagonal linear solver module.

The header files for the SUNLINSOL_DENSE and SUNLINSOL_LAPACKDENSE linear solver modules include the file summatrix/summatrix_dense.h, which defines the SUNMATRIX_DENSE matrix module, as well as various functions and macros acting on such matrices.

The header files for the SUNLINSOL_BAND and SUNLINSOL_LAPACKBAND linear solver modules include the file summatrix/summatrix_band.h, which defines the SUNMATRIX_BAND matrix module, as well as various functions and macros acting on such matrices.

The header files for the SUNLINSOL_KLU and SUNLINSOL_SUPERLUMT sparse linear solvers include the file summatrix/summatrix_sparse.h, which defines the SUNMATRIX_SPARSE matrix module, as well as various functions and macros acting on such matrices.

The header files for the Krylov iterative solvers include the file sundials/sundials_iterative.h, which enumerates the kind of preconditioning, and (for the SPGMR and SPFGMR solvers) the choices for the Gram-Schmidt process.

Other headers may be needed, according to the choice of preconditioner, etc. For example, in the cvDiurnal_kry_p example (see [31]), preconditioning is done with a block-diagonal matrix. For this, even though the SUNLINSOL_SPGMR linear solver is used, the header sundials/sundials_dense.h is included for access to the underlying generic dense matrix arithmetic routines.

4.4 A skeleton of the user’s main program

The following is a skeleton of the user’s main program (or calling program) for the integration of an ODE IVP. Most of the steps are independent of the NVECTOR, SUNMATRIX, SUNLINSOL, and SUNNONLINSOL implementations used. For the steps that are not, refer to Chapters 6, 7, 8, and 9 for the specific name of the function to be called or macro to be referenced.

1. Initialize parallel or multi-threaded environment, if appropriate

   For example, call MPI_Init to initialize MPI if used, or set num_threads, the number of threads to use within the threaded vector functions, if used.

2. Set problem dimensions etc.

   This generally includes the problem size N, and may include the local vector length Nlocal.

   Note: The variables N and Nlocal should be of type sunindextype.

3. Set vector of initial values

   To set the vector y0 of initial values, use the appropriate functions defined by the particular NVECTOR implementation.

   For native SUNDIALS vector implementations (except the CUDA and RAJA-based ones), use a call of the form y0 = N_VMake(..., ydata) if the realtype array ydata containing the initial values of y already exists. Otherwise, create a new vector by making a call of the form y0 = N_VNew(...), and then set its elements by accessing the underlying data with a call of the form ydata = N_VGetArrayPointer(y0). See §6.3-6.6 for details.
For the hypre and PETSc vector wrappers, first create and initialize the underlying vector, and then create an NVVECTOR wrapper with a call of the form \( y0 = _N\_VMake\_***\( (yvec) \), where \( yvec \) is a hypre or PETSc vector. Note that calls like \( _N\_VNew\_***\( (...) \) and \( _N\_VGetArrayPointer\( (...) \) are not available for these vector wrappers. See §6.7 and §6.8 for details.

If using either the CUDA- or RAJA-based vector implementations use a call of the form \( y0 = _N\_VMake\_***\( (..., \ c) \) \) where \( \ c \) is a pointer to a suncuda vec or sunrajavec vector class if this class already exists. Otherwise, create a new vector by making a call of the form \( y0 = _N\_VNew\_***\( (...) \) \), and then set its elements by accessing the underlying data where it is located with a call of the form \( _N\_VGetDeviceArrayPointer\_*** \) or \( _N\_VGetHostArrayPointer\_*** \). Note that the vector class will allocate memory on both the host and device when instantiated. See §6.9-6.10 for details.

4. Create CVODE object

Call \( \text{cvode\_mem} = \text{CVodeCreate}\( (\text{lmm}) \) \) to create the CVODE memory block and to specify the linear multistep method. \( \text{CVodeCreate} \) returns a pointer to the CVODE memory structure. See §4.5.1 for details.

5. Initialize CVODE solver

Call \( \text{CVodeInit}\( (...) \) \) to provide required problem specifications, allocate internal memory for CVODE, and initialize CVODE. \( \text{CVodeInit} \) returns a flag, the value of which indicates either success or an illegal argument value. See §4.5.1 for details.

6. Specify integration tolerances

Call \( \text{CVodeSStolerances}\( (...) \) \) or \( \text{CVodeSVtolerances}\( (...) \) \) to specify either a scalar relative tolerance and scalar absolute tolerance, or a scalar relative tolerance and a vector of absolute tolerances, respectively. Alternatively, call \( \text{CVodeWFTolerances} \) to specify a function which sets directly the weights used in evaluating WRMS vector norms. See §4.5.2 for details.

7. Create matrix object

If a nonlinear solver requiring a linear solve will be used (e.g., the default Newton iteration) and the linear solver will be a matrix-based linear solver, then a template Jacobian matrix must be created by calling the appropriate constructor function defined by the particular SUNMATRIX implementation.

For the SUNDIALS-supplied SUNMATRIX implementations, the matrix object may be created using a call of the form

\[
\text{SUNMatrix J = SUNBandMatrix}\( (\ldots) \);
\]

or

\[
\text{SUNMatrix J = SUNDenseMatrix}\( (\ldots) \);
\]

or

\[
\text{SUNMatrix J = SUNSparseMatrix}\( (\ldots) \);
\]

NOTE: The dense, banded, and sparse matrix objects are usable only in a serial or threaded environment.

8. Create linear solver object

If a nonlinear solver requiring a linear solver is chosen (e.g., the default Newton iteration), then the desired linear solver object must be created by calling the appropriate constructor function defined by the particular SUNLINSOL implementation.

For any of the SUNDIALS-supplied SUNLINSOL implementations, the linear solver object may be created using a call of the form
SUNLinearSolver LS = SUNLinSol_*(...);
where * can be replaced with “Dense”, “SPGMR”, or other options, as discussed in §4.5.3 and Chapter 8.

9. Set linear solver optional inputs
Call *Set* functions from the selected linear solver module to change optional inputs specific to that linear solver. See the documentation for each SUNLINSOL module in Chapter 8 for details.

10. Attach linear solver module
If a nonlinear solver requiring a linear solver is chosen (e.g., the default Newton iteration), then initialize the CVLS linear solver interface by attaching the linear solver object (and matrix object, if applicable) with the call (for details see §4.5.3):

   ier = CVodeSetLinearSolver(...);

Alternately, if the CVODE-specific diagonal linear solver module, CVDIAG, is desired, initialize the linear solver module and attach it to CVODE with the call

   ier = CVDiag(...);

11. Set optional inputs
Call CVodeSet* functions to change any optional inputs that control the behavior of CVODE from their default values. See §4.5.7.1 and §4.5.7 for details.

12. Create nonlinear solver object (optional)
If using a non-default nonlinear solver (see §4.5.4), then create the desired nonlinear solver object by calling the appropriate constructor function defined by the particular SUNNONLINSOL implementation (e.g., NLS = SUNNonlinSol_***(...)); where *** is the name of the nonlinear solver (see Chapter 9 for details).

13. Attach nonlinear solver module (optional)
If using a non-default nonlinear solver, then initialize the nonlinear solver interface by attaching the nonlinear solver object by calling ier = CVodeSetNonlinearSolver(cvode_mem, NLS); (see §4.5.4 for details).

14. Set nonlinear solver optional inputs (optional)
Call the appropriate set functions for the selected nonlinear solver module to change optional inputs specific to that nonlinear solver. These must be called after CVodeInit if using the default nonlinear solver or after attaching a new nonlinear solver to CVODE, otherwise the optional inputs will be overridden by CVODE defaults. See Chapter 9 for more information on optional inputs.

15. Specify rootfinding problem
Optionally, call CVodeRootInit to initialize a rootfinding problem to be solved during the integration of the ODE system. See §4.5.5, and see §4.5.7.3 for relevant optional input calls.

16. Advance solution in time
For each point at which output is desired, call ier = CVode(cvode_mem, tout, yout, &tret, itask). Here itask specifies the return mode. The vector yout (which can be the same as the vector y0 above) will contain y(t). See §4.5.6 for details.

17. Get optional outputs
Call CV*Get* functions to obtain optional output. See §4.5.9 for details.

18. Deallocate memory for solution vector
Upon completion of the integration, deallocate memory for the vector \( y \) (or \( y_{\text{out}} \)) by calling the appropriate destructor function defined by the NVECTOR implementation:

\[
\text{NVDestroy}(y);
\]

19. **Free solver memory**

Call `CVodeFree(&cvode_mem)` to free the memory allocated by CVODE.

20. **Free nonlinear solver memory** (optional)

If a non-default nonlinear solver was used, then call `SUNNonlinSolFree(NLS)` to free any memory allocated for the SUNNONLINSOL object.

21. **Free linear solver and matrix memory**

Call `SUNLinSolFree` and `SUNMatDestroy` to free any memory allocated for the linear solver and matrix objects created above.

22. **Finalize MPI, if used**

Call `MPI_Finalize()` to terminate MPI.

SUNDIALS provides some linear solvers only as a means for users to get problems running and not as highly efficient solvers. For example, if solving a dense system, we suggest using the LAPACK solvers if the size of the linear system is > 50,000. (Thanks to A. Nicolai for his testing and recommendation.) Table 4.1 shows the linear solver interfaces available as SUNLINSOL modules and the vector implementations required for use. As an example, one cannot use the dense direct solver interfaces with the MPI-based vector implementation. However, as discussed in Chapter 8 the SUNDIALS packages operate on generic SUNLINSOL objects, allowing a user to develop their own solvers should they so desire.

Table 4.1: SUNDIALS linear solver interfaces and vector implementations that can be used for each.

<table>
<thead>
<tr>
<th>Linear Solver</th>
<th>Serial</th>
<th>Parallel (MPI)</th>
<th>OpenMP</th>
<th>pThreads</th>
<th>hypre</th>
<th>PETSc</th>
<th>CUBA</th>
<th>RAJA</th>
<th>User Supp.</th>
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<tr>
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<td>✓</td>
<td>✓</td>
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<td>✓</td>
<td>✓</td>
<td>✓</td>
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<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
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<tr>
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<td>✓</td>
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<tr>
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</tr>
<tr>
<td>User Supp.</td>
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<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
</tbody>
</table>

4.5 **User-callable functions**

This section describes the CVODE functions that are called by the user to setup and then solve an IVP. Some of these are required. However, starting with §4.5.7, the functions listed involve optional
inputs/outputs or restarting, and those paragraphs may be skipped for a casual use of CVODE. In any case, refer to §4.4 for the correct order of these calls.

On an error, each user-callable function returns a negative value and sends an error message to the error handler routine, which prints the message on stderr by default. However, the user can set a file as error output or can provide his own error handler function (see §4.5.7.1).

### 4.5.1 CVODE initialization and deallocation functions

The following three functions must be called in the order listed. The last one is to be called only after the IVP solution is complete, as it frees the CVODE memory block created and allocated by the first two calls.

```c
CVodeCreate
```

Call  
```c
cvode_mem = CVodeCreate(1mm);
```

Description  
The function CVodeCreate instantiates a CVODE solver object and specifies the solution method.

Arguments  
1. `lmm` (int) specifies the linear multistep method and must be one of two possible values: CV_ADAMS or CV_BDF.
   - The recommended choices for `lmm` are CV_ADAMS for nonstiff problems and CV_BDF for stiff problems. The default Newton iteration is recommended for stiff problems, and the fixed-point solver (previously referred to as the functional iteration in this guide) is recommended for nonstiff problems. For details on how to attach a different nonlinear solver module to CVODE see the description of CvodeSetNonlinearSolver.

Return value  
If successful, CVodeCreate returns a pointer to the newly created CVODE memory block (of type void *). Otherwise, it returns NULL.

F2003 Name  
FCVodeCreate

```c
CVodeInit
```

Call  
```c
flag = CVodeInit(cvode_mem, f, t0, y0);
```

Description  
The function CVodeInit provides required problem and solution specifications, allocates internal memory, and initializes CVODE.

Arguments  
1. `cvode_mem` (void *) pointer to the CVODE memory block returned by CVodeCreate.
   - `f` (CVRhsFn) is the C function which computes the right-hand side function `f` in the ODE. This function has the form `f(t, y, ydot, user_data)` (for full details see §4.6.1).
   - `t0` (realtype) is the initial value of `t`.
   - `y0` (N_Vector) is the initial value of `y`.

Return value  
The return value `flag` (of type int) will be one of the following:

- **CV_SUCCESS**  
The call to CVodeInit was successful.
- **CV_MEM_NULL**  
The CVODE memory block was not initialized through a previous call to CVodeCreate.
- **CV_MEM_FAIL**  
A memory allocation request has failed.
- **CV_ILL_INPUT**  
An input argument to CVodeInit has an illegal value.

Notes  
If an error occurred, CVodeInit also sends an error message to the error handler function.

F2003 Name  
FCVodeInit
4.5 User-callable functions

**CVodeFree**

Call

```c
CVodeFree(&cvode_mem);
```

Description The function CVodeFree frees the memory allocated by a previous call to CVodeCreate.

Arguments The argument is the pointer to the cvode memory block (of type void *).

Return value The function CVodeFree has no return value.

F2003 Name FCVodeFree

4.5.2 CVODE tolerance specification functions

One of the following three functions must be called to specify the integration tolerances (or directly specify the weights used in evaluating WRMS vector norms). Note that this call must be made after the call to CVodeInit.

**CVodeSStolerances**

Call

```c
flag = CVodeSStolerances(cvode_mem, reltol, abstol);
```

Description The function CVodeSStolerances specifies scalar relative and absolute tolerances.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block returned by CVodeCreate.
- `reltol` (realtype) is the scalar relative error tolerance.
- `abstol` (realtype) is the scalar absolute error tolerance.

Return value The return value `flag` (of type int) will be one of the following:

- CV_SUCCESS The call to CVodeSStolerances was successful.
- CV_MEM_NULL The CVODE memory block was not initialized through a previous call to CVodeCreate.
- CV_NO_MALLOC The allocation function CVodeInit has not been called.
- CV_ILL_INPUT One of the input tolerances was negative.

F2003 Name FCVodeSStolerances

**CVodeSVtolerances**

Call

```c
flag = CVodeSVtolerances(cvode_mem, reltol, abstol);
```

Description The function CVodeSVtolerances specifies scalar relative tolerance and vector absolute tolerances.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block returned by CVodeCreate.
- `reltol` (realtype) is the scalar relative error tolerance.
- `abstol` (N_Vector) is the vector of absolute error tolerances.

Return value The return value `flag` (of type int) will be one of the following:

- CV_SUCCESS The call to CVodeSVtolerances was successful.
- CV_MEM_NULL The CVODE memory block was not initialized through a previous call to CVodeCreate.
- CV_NO_MALLOC The allocation function CVodeInit has not been called.
- CV_ILL_INPUT The relative error tolerance was negative or the absolute tolerance had a negative component.

Notes This choice of tolerances is important when the absolute error tolerance needs to be different for each component of the state vector $y$.

F2003 Name FCVodeSVtolerances
Using CVODE for C Applications

CVodeWFtolerances

Call
flag = CVodeWFtolerances(cvode_mem, efun);

Description
The function CVodeWFtolerances specifies a user-supplied function efun that sets the multiplicative error weights $W_i$ for use in the weighted RMS norm, which are normally defined by Eq. (2.7).

Arguments
cvode_mem (void *) pointer to the CVODE memory block returned by CVodeCreate.
efun (CVEwtFn) is the C function which defines the ewt vector (see §4.6.3).

Return value
The return value flag (of type int) will be one of the following:

CV_SUCCESS The call to CVodeWFtolerances was successful.
CV_MEM_NULL The cvode memory block was not initialized through a previous call to CVodeCreate.
CV_NO_MALLOC The allocation function CVodeInit has not been called.

General advice on choice of tolerances. For many users, the appropriate choices for tolerance values in reltol and abstol are a concern. The following pieces of advice are relevant.

1. The scalar relative tolerance reltol is to be set to control relative errors. So $\text{reltol} = 10^{-4}$ means that errors are controlled to .01%. We do not recommend using reltol larger than $10^{-3}$. On the other hand, reltol should not be so small that it is comparable to the unit roundoff of the machine arithmetic (generally around 1.0E-15).

2. The absolute tolerances abstol (whether scalar or vector) need to be set to control absolute errors when any components of the solution vector $y$ may be so small that pure relative error control is meaningless. For example, if $y[i]$ starts at some nonzero value, but in time decays to zero, then pure relative error control on $y[i]$ makes no sense (and is overly costly) after $y[i]$ is below some noise level. Then abstol (if scalar) or abstol[i] (if a vector) needs to be set to that noise level. If the different components have different noise levels, then abstol should be a vector. See the example cvRoberts_dns in the CVODE package, and the discussion of it in the CVODE Examples document [31]. In that problem, the three components vary between 0 and 1, and have different noise levels; hence the abstol vector. It is impossible to give any general advice on abstol values, because the appropriate noise levels are completely problem-dependent. The user or modeler hopefully has some idea as to what those noise levels are.

3. Finally, it is important to pick all the tolerance values conservatively, because they control the error committed on each individual time step. The final (global) errors are some sort of accumulation of those per-step errors. A good rule of thumb is to reduce the tolerances by a factor of .01 from the actual desired limits on errors. So if you want .01% accuracy (globally), a good choice is reltol = $10^{-6}$. But in any case, it is a good idea to do a few experiments with the tolerances to see how the computed solution values vary as tolerances are reduced.

Advice on controlling unphysical negative values. In many applications, some components in the true solution are always positive or non-negative, though at times very small. In the numerical solution, however, small negative (hence unphysical) values can then occur. In most cases, these values are harmless, and simply need to be controlled, not eliminated. The following pieces of advice are relevant.

1. The way to control the size of unwanted negative computed values is with tighter absolute tolerances. Again this requires some knowledge of the noise level of these components, which may or may not be different for different components. Some experimentation may be needed.

2. If output plots or tables are being generated, and it is important to avoid having negative numbers appear there (for the sake of avoiding a long explanation of them, if nothing else), then eliminate them, but only in the context of the output medium. Then the internal values carried by the solver are unaffected. Remember that a small negative value in $y$ returned by CVODE, with magnitude comparable to abstol or less, is equivalent to zero as far as the computation is concerned.

3. The user’s right-hand side routine $f$ should never change a negative value in the solution vector $y$ to a non-negative value, as a "solution" to this problem. This can cause instability. If the $f$ routine
cannot tolerate a zero or negative value (e.g. because there is a square root or log of it), then the offending value should be changed to zero or a tiny positive number in a temporary variable (not in the input $y$) for the purposes of computing $f(t, y)$.

(4) Positivity and non-negativity constraints on components can be enforced by use of the recoverable error return feature in the user-supplied right-hand side function. However, because this option involves some extra overhead cost, it should only be exercised if the use of absolute tolerances to control the computed values is unsuccessful.

4.5.3 Linear solver interface functions

As previously explained, if the nonlinear solver requires the solution of linear systems of the form (2.5) (e.g., the default Newton iteration), there are two CVODE linear solver interfaces currently available for this task: CVLS and CVDIAG.

The first corresponds to the main linear solver interface in CVODE, that supports all valid SUNLINSOL modules. Here, matrix-based SUNLINSOL modules utilize SUNMATRIX objects to store the approximate Jacobian matrix $J = \partial f / \partial y$, the Newton matrix $M = I - \gamma J$, and factorizations used throughout the solution process. Conversely, matrix-free SUNLINSOL modules instead use iterative methods to solve the Newton systems of equations, and only require the action of the matrix on a vector, $Mv$. With most of these methods, preconditioning can be done on the left only, the right only, on both the left and right, or not at all. The exceptions to this rule are SPFGMR that supports right preconditioning only and PCG that performs symmetric preconditioning. For the specification of a preconditioner, see the iterative linear solver sections in §4.5.7 and §4.6.

If preconditioning is done, user-supplied functions define linear operators corresponding to left and right preconditioner matrices $P_1$ and $P_2$ (either of which could be the identity matrix), such that the product $P_1 P_2$ approximates the matrix $M = I - \gamma J$ of (2.6).

The CVDIAG linear solver interface supports a direct linear solver, that uses only a diagonal approximation to $J$.

To specify a generic linear solver to CVODE, after the call to CVodeCreate but before any calls to CVode, the user’s program must create the appropriate SUNLinearSolver object and call the function CVodeSetLinearSolver, as documented below. To create the SUNLinearSolver object, the user may call one of the SUNDIALS-packaged SUNLINSOL module constructor routines via a call of the form

$$\text{SUNLinearSolver} \ LS = \text{SUNLinSol}_\ast(...)$$

The current list of such constructor routines includes SUNLinSol_Dense, SUNLinSol_Band, SUNLinSol_LapackDense, SUNLinSol_LapackBand, SUNLinSol_KLU, SUNLinSol_SuperLUMT, SUNLinSol_SPGMR, SUNLinSol_SPFGMR, SUNLinSol_SPBCGS, SUNLinSol_SPTFQMR, and SUNLinSol_PCG.

Alternately, a user-supplied SUNLinearSolver module may be created and used instead. The use of each of the generic linear solvers involves certain constants, functions and possibly some macros, that are likely to be needed in the user code. These are available in the corresponding header file associated with the specific SUNMATRIX or SUNLINSOL module in question, as described in Chapters 7 and 8.

Once this solver object has been constructed, the user should attach it to CVODE via a call to CVodeSetLinearSolver. The first argument passed to this function is the CVODE memory pointer returned by CVodeCreate; the second argument is the desired SUNLINSOL object to use for solving linear systems. The third argument is an optional SUNMATRIX object to accompany matrix-based SUNLINSOL inputs (for matrix-free linear solvers, the third argument should be NULL). A call to this function initializes the CVLS linear solver interface, linking it to the main CVODE integrator, and allows the user to specify additional parameters and routines pertinent to their choice of linear solver.

To instead specify the CVODE-specific diagonal linear solver interface, the user’s program must call CVDiag, as documented below. The first argument passed to this function is the CVODE memory pointer returned by CVodeCreate.
### CVodeSetLinearSolver

**Call**

```c
flag = CVodeSetLinearSolver(cvode_mem, LS, J);
```

**Description**
The function `CVodeSetLinearSolver` attaches a generic SUNLINSOL object `LS` and corresponding template Jacobian SUNMATRIX object `J` (if applicable) to CVODE, initializing the CVLS linear solver interface.

**Arguments**

- `cvode_mem` ([`void *`](#)) pointer to the CVODE memory block.
- `LS` ([`SUNLinearSolver`](#)) SUNLINSOL object to use for solving linear systems of the form (2.5).
- `J` ([`SUNMatrix`](#)) SUNMATRIX object for used as a template for the Jacobian (or `NULL` if not applicable).

**Return value**
The return value `flag` (of type `int`) is one of:

- `CVLS_SUCCESS` The CVLS initialization was successful.
- `CVLS_MEM_NULL` The `cvode_mem` pointer is `NULL`.
- `CVLS_ILL_INPUT` The CVLS interface is not compatible with the `LS` or `J` input objects or is incompatible with the current NVECTOR module.
- `CVLS_SUNLS_FAIL` A call to the `LS` object failed.
- `CVLS_MEM_FAIL` A memory allocation request failed.

**Notes**

- If `LS` is a matrix-based linear solver, then the template Jacobian matrix `J` will be used in the solve process, so if additional storage is required within the SUNMATRIX object (e.g. for factorization of a banded matrix), ensure that the input object is allocated with sufficient size (see the documentation of the particular SUNMATRIX type in Chapter 7 for further information).

When using sparse linear solvers, it is typically much more efficient to supply `J` so that it includes the full sparsity pattern of the Newton system matrices $M = I - \gamma J$, even if `J` itself has zeros in nonzero locations of $I$. The reasoning for this is that $M$ is constructed in-place, on top of the user-specified values of `J`, so if the sparsity pattern in `J` is insufficient to store $M$ then it will need to be resized internally by CVODE.

The previous routines `CVDlsSetLinearSolver` and `CVSpilsSetLinearSolver` are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

**F2003 Name**

`FCVodeSetLinearSolver`

### CVDiag

**Call**

```c
flag = CVDiag(cvode_mem);
```

**Description**
The function `CVDiag` selects the CVDIAG linear solver.

The user’s main program must include the `cvode_diag.h` header file.

**Arguments**

- `cvode_mem` ([`void *`](#)) pointer to the CVODE memory block.

**Return value**
The return value `flag` (of type `int`) is one of:

- `CVDIAG_SUCCESS` The CVDIAG initialization was successful.
- `CVDIAG_MEM_NULL` The `cvode_mem` pointer is `NULL`.
- `CVDIAG_ILL_INPUT` The CVDIAG solver is not compatible with the current NVECTOR module.
- `CVDIAG_MEM_FAIL` A memory allocation request failed.

**Notes**

- The CVDIAG solver is the simplest of all of the available CVODE linear solvers. The CVDIAG solver uses an approximate diagonal Jacobian formed by way of a difference quotient. The user does not have the option of supplying a function to compute an approximate diagonal Jacobian.
4.5.4 Nonlinear solver interface function

By default CVODE uses the SUNNONLINSOL implementation of Newton’s method defined by the SUNNONLINSOL_NWTON module (see §9.3). To specify a different nonlinear solver in CVODE, the user’s program must create a SUNNONLINSOL object by calling the appropriate constructor routine. The user must then attach the SUNNONLINSOL object by calling CVodeSetNonlinearSolver, as documented below.

When changing the nonlinear solver in CVODE, CVodeSetNonlinearSolver must be called after CVodeInit. If any calls to CVode have been made, then CVODE will need to be reinitialized by calling CVodeReInit to ensure that the nonlinear solver is initialized correctly before any subsequent calls to CVode.

The first argument passed to the routine CVodeSetNonlinearSolver is the CVODE memory pointer returned by CVodeCreate and the second argument is the SUNNONLINSOL object to use for solving the nonlinear system (2.3) or (2.4). A call to this function attaches the nonlinear solver to the main CVODE integrator.

CVodeSetNonlinearSolver

Call flag = CVodeSetNonlinearSolver(cvode_mem, NLS);

Description The function CVodeSetNonlinearSolver attaches a SUNNONLINSOL object (NLS) to CVODE.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
NLS (SUNNonlinearSolver) SUNNONLINSOL object to use for solving nonlinear systems (2.3) or (2.4).

Return value The return value flag (of type int) is one of
CV_SUCCESS The nonlinear solver was successfully attached.
CV_MEM_NULL The cvode_mem pointer is NULL.
CV_ERR_INPUT The SUNNONLINSOL object is NULL, does not implement the required nonlinear solver operations, is not of the correct type, or the residual function, convergence test function, or maximum number of nonlinear iterations could not be set.

F2003 Name FCVodeSetNonlinearSolver

4.5.5 Rootfinding initialization function

While solving the IVP, CVODE has the capability to find the roots of a set of user-defined functions. To activate the root finding algorithm, call the following function. This is normally called only once, prior to the first call to CVode, but if the rootfinding problem is to be changed during the solution, CVodeRootInit can also be called prior to a continuation call to CVode.

CVodeRootInit

Call flag = CVodeRootInit(cvode_mem, nrtfn, g);

Description The function CVodeRootInit specifies that the roots of a set of functions \( g_i(t, y) \) are to be found while the IVP is being solved.

Arguments cvode_mem (void *) pointer to the CVODE memory block returned by CVodeCreate.
nrtfn (int) is the number of root functions \( g_i \).
g (CVRootFn) is the C function which defines the nrtfn functions \( g_i(t, y) \) whose roots are sought. See §4.6.4 for details.

Return value The return value flag (of type int) is one of
CV_SUCCESS The call to CVodeRootInit was successful.
CV_MEM_NULL The cvode_mem argument was NULL.
CV_MEM_FAIL  A memory allocation failed.
CV_ILL_INPUT The function \( g \) is NULL, but \( \text{nrtfn} > 0 \).

Notes: If a new IVP is to be solved with a call to \text{CVodeReInit}, where the new IVP has no rootfinding problem but the prior one did, then call \text{CVodeRootInit} with \( \text{nrtfn} = 0 \).

F2003 Name \text{FCVodeRootInit}

4.5.6 CVODE solver function

This is the central step in the solution process — the call to perform the integration of the IVP. One of the input arguments (itask) specifies one of two modes as to where CVODE is to return a solution. But these modes are modified if the user has set a stop time (with \text{CVodeSetStopTime}) or requested rootfinding.

\text{CVode}

Call: \( \text{flag} = \text{CVode(cvode\_mem, tout, yout, &tret, itask);} \)

Description: The function \text{CVode} integrates the ODE over an interval in \( t \).

Arguments:

- \text{cvode\_mem} (void *) pointer to the CVODE memory block.
- \text{tout} (realtype) the next time at which a computed solution is desired.
- \text{yout} (N\_Vector) the computed solution vector.
- \text{tret} (realtype) the time reached by the solver (output).
- \text{itask} (int) a flag indicating the job of the solver for the next user step. The \text{CV\_NORMAL} option causes the solver to take internal steps until it has reached or just passed the user-specified \text{tout} parameter. The solver then interpolates in order to return an approximate value of \( y(\text{tout}) \). The \text{CV\_ONE\_STEP} option tells the solver to take just one internal step and then return the solution at the point reached by that step.

Return value: \text{CVode} returns a vector \text{yout} and a corresponding independent variable value \( t = \text{tret} \), such that \text{yout} is the computed value of \( y(\text{tout}) \).

In \text{CV\_NORMAL} mode (with no errors), \text{tret} will be equal to \text{tout} and \text{yout} = \( y(\text{tout}) \).

The return value \text{flag} (of type \text{int}) will be one of the following:

- \text{CV\_SUCCESS} \text{CVode} succeeded and no roots were found.
- \text{CV\_TSTOP\_RETURN} \text{CVode} succeeded by reaching the stopping point specified through the optional input function \text{CVodeSetStopTime} (see §4.5.7.1).
- \text{CV\_ROOT\_RETURN} \text{CVode} succeeded and found one or more roots. In this case, \text{tret} is the location of the root. If \( \text{nrtfn} > 1 \), call \text{CVodeGetRootInfo} to see which \( g_i \) were found to have a root.
- \text{CV\_MEM\_NULL} The \text{cvode\_mem} argument was NULL.
- \text{CV\_NO\_MALLOC} The CVODE memory was not allocated by a call to \text{CVodeInit}.
- \text{CV\_ILL\_INPUT} One of the inputs to \text{CVode} was illegal, or some other input to the solver was either illegal or missing. The latter category includes the following situations: (a) The tolerances have not been set. (b) A component of the error weight vector became zero during internal time-stepping. (c) The linear solver initialization function (called by the user after calling \text{CVodeCreate}) failed to set the linear solver-specific \text{lsolve} field in \text{cvode\_mem}. (d) A root of one of the root functions was found both at a point \( t \) and also very near \( t \). In any case, the user should see the error message for details.
- \text{CV\_TOO\_CLOSE} The initial time \( t_0 \) and the output time \( t_{\text{out}} \) are too close to each other and the user did not specify an initial step size.
The solver took \texttt{mxstep} internal steps but still could not reach \texttt{tout}. The default value for \texttt{mxstep} is \texttt{MXSTEP\_DEFAULT = 500}.

The solver could not satisfy the accuracy demanded by the user for some internal step.

Either error test failures occurred too many times (\texttt{MXNEF = 7}) during one internal time step, or with \(|h| = h_{\text{min}}|\).

Either convergence test failures occurred too many times (\texttt{MXNCF = 10}) during one internal time step, or with \(|h| = h_{\text{min}}|\).

The linear solver interface’s initialization function failed.

The linear solver interface’s setup function failed in an unrecoverable manner.

The linear solver interface’s solve function failed in an unrecoverable manner.

The inequality constraints were violated and the solver was unable to recover.

The right-hand side function failed in an unrecoverable manner.

The right-hand side function had a recoverable error at the first call.

Convergence test failures occurred too many times due to repeated recoverable errors in the right-hand side function. This flag will also be returned if the right-hand side function had repeated recoverable errors during the estimation of an initial step size.

The right-hand function had a recoverable error, but no recovery was possible. This failure mode is rare, as it can occur only if the right-hand side function fails recoverably after an error test failed while at order one.

The rootfinding function failed.

The vector \texttt{yout} can occupy the same space as the vector \texttt{y0} of initial conditions that was passed to \texttt{CVodeInit}.

In the \texttt{CV\_ONE\_STEP} mode, \texttt{tout} is used only on the first call, and only to get the direction and a rough scale of the independent variable.

If a stop time is enabled (through a call to \texttt{CVodeSetStopTime}), then \texttt{CVode} returns the solution at \texttt{tstop}. Once the integrator returns at a stop time, any future testing for \texttt{tstop} is disabled (and can be reenabled only through a new call to \texttt{CVodeSetStopTime}).

All failure return values are negative and so the test \texttt{flag < 0} will trap all \texttt{CVode} failures.

On any error return in which one or more internal steps were taken by \texttt{CVode}, the returned values of \texttt{tret} and \texttt{yout} correspond to the farthest point reached in the integration. On all other error returns, \texttt{tret} and \texttt{yout} are left unchanged from the previous \texttt{CVode} return.

#### 4.5.7 Optional input functions

There are numerous optional input parameters that control the behavior of the \texttt{CVODE} solver. \texttt{CVODE} provides functions that can be used to change these optional input parameters from their default values. Table 4.2 lists all optional input functions in \texttt{CVODE} which are then described in detail in the remainder of this section, beginning with those for the main \texttt{CVODE} solver and continuing with those
Table 4.2: Optional inputs for CVODE and CVLS

<table>
<thead>
<tr>
<th>Optional input</th>
<th>Function name</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pointer to an error file</td>
<td>CVodeSetErrFile</td>
<td>stderr</td>
</tr>
<tr>
<td>Error handler function</td>
<td>CVodeSetErrHandlerFn</td>
<td>internal fn.</td>
</tr>
<tr>
<td>User data</td>
<td>CVodeSetUserData</td>
<td>NULL</td>
</tr>
<tr>
<td>Maximum order for BDF method</td>
<td>CVodeSetMaxOrd</td>
<td>5</td>
</tr>
<tr>
<td>Maximum order for Adams method</td>
<td>CVodeSetMaxOrd</td>
<td>12</td>
</tr>
<tr>
<td>Maximum no. of internal steps before $t_{out}$</td>
<td>CVodeSetMaxNumSteps</td>
<td>500</td>
</tr>
<tr>
<td>Maximum no. of warnings for $t_n + h = t_{n+1}$</td>
<td>CVodeSetMaxHnilWarns</td>
<td>10</td>
</tr>
<tr>
<td>Flag to activate stability limit detection</td>
<td>CVodeSetStabLimDet</td>
<td>SUNFALSE</td>
</tr>
<tr>
<td>Initial step size</td>
<td>CVodeSetInitStep</td>
<td>estimated</td>
</tr>
<tr>
<td>Minimum absolute step size</td>
<td>CVodeSetMinStep</td>
<td>0.0</td>
</tr>
<tr>
<td>Maximum absolute step size</td>
<td>CVodeSetMaxStep</td>
<td>$\infty$</td>
</tr>
<tr>
<td>Value of $t_{stop}$</td>
<td>CVodeSetStopTime</td>
<td>undefined</td>
</tr>
<tr>
<td>Maximum no. of error test failures</td>
<td>CVodeSetMaxErrTestFails</td>
<td>7</td>
</tr>
<tr>
<td>Maximum no. of nonlinear iterations</td>
<td>CVodeSetMaxNonlinIters</td>
<td>3</td>
</tr>
<tr>
<td>Maximum no. of convergence failures</td>
<td>CVodeSetMaxConvFails</td>
<td>10</td>
</tr>
<tr>
<td>Coefficient in the nonlinear convergence test</td>
<td>CVodeSetNonlinConvCoef</td>
<td>0.1</td>
</tr>
<tr>
<td>Inequality constraints on solution</td>
<td>CVodeSetConstraints</td>
<td>NULL</td>
</tr>
<tr>
<td>Direction of zero-crossing</td>
<td>CVodeSetRootDirection</td>
<td>both</td>
</tr>
<tr>
<td>Disable rootfinding warnings</td>
<td>CVodeSetNoInactiveRootWarn</td>
<td>none</td>
</tr>
<tr>
<td>Jacobian / preconditioner update frequency</td>
<td>CVodeSetMaxStepsBetweenJac</td>
<td>50</td>
</tr>
<tr>
<td>Jacobian function</td>
<td>CVodeSetJacFn</td>
<td>DQ</td>
</tr>
<tr>
<td>Linear System function</td>
<td>CVodeSetLinSysFn</td>
<td>internal</td>
</tr>
<tr>
<td>Jacobian-times-vector functions</td>
<td>CVodeSetJacTimes</td>
<td>NULL, DQ</td>
</tr>
<tr>
<td>Preconditioner functions</td>
<td>CVodeSetPreconditioner</td>
<td>NULL</td>
</tr>
<tr>
<td>Ratio between linear and nonlinear tolerances</td>
<td>CVodeSetEpsLin</td>
<td>0.05</td>
</tr>
</tbody>
</table>

for the linear solver interfaces. Note that the diagonal linear solver module has no optional inputs. For the most casual use of CVODE, the reader can skip to §4.6.

We note that, on an error return, all of the optional input functions send an error message to the error handler function. We also note that all error return values are negative, so the test flag < 0 will catch all errors.

### 4.5.7.1 Main solver optional input functions

The calls listed here can be executed in any order. However, if either of the functions CVodeSetErrFile or CVodeSetErrHandlerFn is to be called, that call should be first, in order to take effect for any later error message.

**CVodeSetErrFile**

Call  
`flag = CVodeSetErrFile(cvode_mem, errfp);`

Description  
The function CVodeSetErrFile specifies a pointer to the file where all CVODE messages should be directed when the default CVODE error handler function is used.

Arguments  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `errfp` (FILE *) pointer to output file.

Return value  
The return value `flag` (of type int) is one of
- CV_SUCCESS  
  The optional value has been successfully set.
4.5 User-callable functions

CV_MEM_NULL The cvode_mem pointer is NULL.

Notes The default value for errfp is stderr.

Passing a value of NULL disables all future error message output (except for the case in which the CVODE memory pointer is NULL). This use of CVodeSetErrFile is strongly discouraged.

If CVodeSetErrFile is to be called, it should be called before any other optional input functions, in order to take effect for any later error message.

CVodeSetErrHandlerFn

Call flag = CVodeSetErrHandlerFn(cvode_mem, ehfun, eh_data);

Description The function CVodeSetErrHandlerFn specifies the optional user-defined function to be used in handling error messages.

Arguments

- cvode_mem (void *) pointer to the CVODE memory block.
- ehfun (CVErrHandlerFn) is the C error handler function (see §4.6.2).
- eh_data (void *) pointer to user data passed to ehfun every time it is called.

Return value The return value flag (of type int) is one of

- CV_SUCCESS The function ehfun and data pointer eh_data have been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

Notes Error messages indicating that the CVODE solver memory is NULL will always be directed to stderr.

F2003 Name FCVodeSetErrHandlerFn

CVodeSetUserData

Call flag = CVodeSetUserData(cvode_mem, user_data);

Description The function CVodeSetUserData specifies the user data block user_data and attaches it to the main CVODE memory block.

Arguments

- cvode_mem (void *) pointer to the CVODE memory block.
- user_data (void *) pointer to the user data.

Return value The return value flag (of type int) is one of

- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

Notes If specified, the pointer to user_data is passed to all user-supplied functions that have it as an argument. Otherwise, a NULL pointer is passed.

If user_data is needed in user linear solver or preconditioner functions, the call to CVodeSetUserData must be made before the call to specify the linear solver.

F2003 Name FCVodeSetUserData

CVodeSetMaxOrd

Call flag = CVodeSetMaxOrd(cvode_mem, maxord);

Description The function CVodeSetMaxOrd specifies the maximum order of the linear multistep method.

Arguments

- cvode_mem (void *) pointer to the CVODE memory block.
- maxord (int) value of the maximum method order. This must be positive.

Return value The return value flag (of type int) is one of
CV_SUCCESS The optional value has been successfully set.
CV_MEM_NULL The cvode_mem pointer is NULL.
CV_JLL_INPUT The specified value maxord is \( \leq 0 \), or larger than its previous value.

Notes
The default value is \( \text{ADAMS\_Q\_MAX} = 12 \) for the Adams-Moulton method and \( \text{BDF\_Q\_MAX} = 5 \) for the BDF method. Since maxord affects the memory requirements for the internal cvode memory block, its value cannot be increased past its previous value. An input value greater than the default will result in the default value.

F2003 Name FCVodeSetMaxOrd

---

**CVodeSetMaxNumSteps**

Call
flag = CVodeSetMaxNumSteps(cvode_mem, mxsteps);

Description
The function \( \text{CVodeSetMaxNumSteps} \) specifies the maximum number of steps to be taken by the solver in its attempt to reach the next output time.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- mxsteps (long int) maximum allowed number of steps.

Return value
The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

Notes
Passing \( \text{mxsteps} = 0 \) results in CVODE using the default value (500).
Passing \( \text{mxsteps} < 0 \) disables the test (not recommended).

F2003 Name FCVodeSetMaxNumSteps

---

**CVodeSetMaxHnilWarns**

Call
flag = CVodeSetMaxHnilWarns(cvode_mem, mxhnil);

Description
The function \( \text{CVodeSetMaxHnilWarns} \) specifies the maximum number of messages issued by the solver warning that \( t + h = t \) on the next internal step.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- mxhnil (int) maximum number of warning messages (> 0).

Return value
The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

Notes
The default value is 10. A negative value for \( \text{mxhnil} \) indicates that no warning messages should be issued.

F2003 Name FCVodeSetMaxHnilWarns

---

**CVodeSetStabLimDet**

Call
flag = CVodeSetStabLimDet(cvode_mem, stldet);

Description
The function \( \text{CVodeSetStabLimDet} \) indicates if the BDF stability limit detection algorithm should be used. See §2.3 for further details.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- stldet (bool) flag controlling stability limit detection (\( \text{SUNTRUE} = \text{on}; \text{SUNFALSE} = \text{off} \)).

Return value
The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
4.5 User-callable functions

CV_MEM_NULL  The cvode_mem pointer is NULL.
CV_ILL_INPUT  The linear multistep method is not set to CV_BDF.

Notes
The default value is SUNFALSE. If stldet = SUNTRUE when BDF is used and the method order is greater than or equal to 3, then an internal function, CVsldet, is called to detect a possible stability limit. If such a limit is detected, then the order is reduced.

F2003 Name  FCVodeSetStabLimDet

**CVodeSetInitStep**

Call  flag = CVodeSetInitStep(cvode_mem, hin);

Description  The function CVodeSetInitStep specifies the initial step size.

Arguments  cvode_mem (void *) pointer to the CVODE memory block.
            hin (realtype) value of the initial step size to be attempted. Pass 0.0 to use the default value.

Return value  The return value flag (of type int) is one of
               CV_SUCCESS  The optional value has been successfully set.
               CV_MEM_NULL  The cvode_mem pointer is NULL.

Notes  By default, CVODE estimates the initial step size to be the solution $h$ of the equation
$\|0.5h^2\dot{y}\|_{\text{WRMS}} = 1$, where $\dot{y}$ is an estimated second derivative of the solution at $t_0$.

F2003 Name  FCVodeSetInitStep

**CVodeSetMinStep**

Call  flag = CVodeSetMinStep(cvode_mem, hmin);

Description  The function CVodeSetMinStep specifies a lower bound on the magnitude of the step size.

Arguments  cvode_mem (void *) pointer to the CVODE memory block.
            hmin (realtype) minimum absolute value of the step size ($\geq 0.0$).

Return value  The return value flag (of type int) is one of
               CV_SUCCESS  The optional value has been successfully set.
               CV_MEM_NULL  The cvode_mem pointer is NULL.
               CV_ILL_INPUT  Either hmin is nonpositive or it exceeds the maximum allowable step size.

Notes  The default value is 0.0.

F2003 Name  FCVodeSetMinStep

**CVodeSetMaxStep**

Call  flag = CVodeSetMaxStep(cvode_mem, hmax);

Description  The function CVodeSetMaxStep specifies an upper bound on the magnitude of the step size.

Arguments  cvode_mem (void *) pointer to the CVODE memory block.
            hmax (realtype) maximum absolute value of the step size ($\geq 0.0$).

Return value  The return value flag (of type int) is one of
               CV_SUCCESS  The optional value has been successfully set.
               CV_MEM_NULL  The cvode_mem pointer is NULL.
               CV_ILL_INPUT  Either hmax is nonpositive or it is smaller than the minimum allowable step size.
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Notes Pass hmax = 0.0 to obtain the default value ∞.

F2003 Name FCVodeSetMaxStep

**CVodeSetStopTime**

Call
flag = CVodeSetStopTime(cvode_mem, tstop);

Description The function CVodeSetStopTime specifies the value of the independent variable t past which the solution is not to proceed.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- tstop (realtype) value of the independent variable past which the solution should not proceed.

Return value The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.
- CV_IILL_INPUT The value of tstop is not beyond the current t value, tn.

Notes The default, if this routine is not called, is that no stop time is imposed. Once the integrator returns at a stop time, any future testing for tstop is disabled (and can be reenabled only through a new call to CVodeSetStopTime).

F2003 Name FCVodeSetStopTime

**CVodeSetMaxErrTestFails**

Call
flag = CVodeSetMaxErrTestFails(cvode_mem, maxnef);

Description The function CVodeSetMaxErrTestFails specifies the maximum number of error test failures permitted in attempting one step.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- maxnef (int) maximum number of error test failures allowed on one step (> 0).

Return value The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

Notes The default value is 7.

F2003 Name FCVodeSetMaxErrTestFails

**CVodeSetMaxNonlinIters**

Call
flag = CVodeSetMaxNonlinIters(cvode_mem, maxcor);

Description The function CVodeSetMaxNonlinIters specifies the maximum number of nonlinear solver iterations permitted per step.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- maxcor (int) maximum number of nonlinear solver iterations allowed per step (> 0).

Return value The return value flag (of type int) is one of
- CV_SUCCESS The optional value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.
- CV_MEM_FAIL The SUNNONLINSOL module is NULL.

Notes The default value is 3.

F2003 Name FCVodeSetMaxNonlinIters
4.5 User-callable functions

**CVodeSetMaxConvFails**

```c
flag = CVodeSetMaxConvFails(cvode_mem, maxncf);
```

**Description**
The function `CVodeSetMaxConvFails` specifies the maximum number of nonlinear solver convergence failures permitted during one step.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `maxncf` (int) maximum number of allowable nonlinear solver convergence failures per step (> 0).

**Return value**
The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

**Notes**
The default value is 10.

F2003 Name: `FCVodeSetMaxConvFails`

**CVodeSetNonlinConvCoef**

```c
flag = CVodeSetNonlinConvCoef(cvode_mem, nlscoef);
```

**Description**
The function `CVodeSetNonlinConvCoef` specifies the safety factor used in the nonlinear convergence test (see §2.1).

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `nlscoef` (realtype) coefficient in nonlinear convergence test (> 0).

**Return value**
The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

**Notes**
The default value is 0.1.

F2003 Name: `FCVodeSetNonlinConvCoef`

**CVodeSetConstraints**

```c
flag = CVodeSetConstraints(cvode_mem, constraints);
```

**Description**
The function `CVodeSetConstraints` specifies a vector defining inequality constraints for each component of the solution vector `y`.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `constraints` (N_Vector) vector of constraint flags. If `constraints[i]` is
  - 0.0 then no constraint is imposed on `y_i`.
  - 1.0 then `y_i` will be constrained to be `y_i ≥ 0.0`.
  - −1.0 then `y_i` will be constrained to be `y_i ≤ 0.0`.
  - 2.0 then `y_i` will be constrained to be `y_i > 0.0`.
  - −2.0 then `y_i` will be constrained to be `y_i < 0.0`.

**Return value**
The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CV_ILL_INPUT` The constraints vector contains illegal values.

**Notes**
The presence of a non-NULL constraints vector that is not 0.0 in all components will cause constraint checking to be performed. However, a call with 0.0 in all components of `constraints` will result in an illegal input return. A NULL constraints vector will disable constraint checking.

F2003 Name: `FCVodeSetConstraints`
4.5.7.2 Linear solver interface optional input functions

The mathematical explanation of the linear solver methods available to CVODE is provided in §2.1. We group the user-callable routines into four categories: general routines concerning the overall CVLS linear solver interface, optional inputs for matrix-based linear solvers, optional inputs for matrix-free linear solvers, and optional inputs for iterative linear solvers. We note that the matrix-based and matrix-free groups are mutually exclusive, whereas the “iterative” tag can apply to either case.

As discussed in §2.1, CVODE strives to reuse matrix and preconditioner data for as many solves as possible to amortize the high costs of matrix construction and factorization. To that end, CVODE provides a user-callable routine to modify this behavior. To this end, we recall that the Newton system matrices are $M(t, y) = I - \gamma J(t, y)$, where the right-hand side function has Jacobian matrix $J(t, y) = \frac{\partial f(t, y)}{\partial y}$.

The matrix or preconditioner for $M$ can only be updated within a call to the linear solver ‘setup’ routine. In general, the frequency with which this setup routine is called may be controlled with the msbj argument to CVodeSetMaxStepsBetweenJac.

```c
CVodeSetMaxStepsBetweenJac
```

**Call**

```c
retval = CVodeSetMaxStepsBetweenJac(cvode_mem, msbj);
```

**Description**
The function CVodeSetMaxStepsBetweenJac specifies the maximum number of time steps to wait before recomputation of the Jacobian or recommendation to update the preconditioner.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `msbj` (long int) maximum number of time steps to wait before Jacobian/pre-conditioner reconstruction.

**Return value** The return value `flag` (of type int) is one of
- `CVLS_SUCCESS` The optional value has been successfully set.
- `CVLS_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CVLS_LMEM_NULL` The CVLS linear solver interface has not been initialized.

**Notes**
- If `msbj` is less than 1, the default value of 50 will be used.
- This function must be called after the CVLS linear solver interface has been initialized through a call to CVodeSetLinearSolver.

**F2003 Name** FCVodeSetMaxStepsBetweenJac

When using matrix-based linear solver modules, the CVLS solver interface needs a function to compute an approximation to the Jacobian matrix $J(t, y)$ or linear system $M = I - \gamma J$. The function to evaluate $J(t, y)$ the must be of type CVLsJacFn. The user can supply a Jacobian function, or if using a dense or banded matrix $J$, can use the default internal difference quotient approximation that comes with the CVLS solver. To specify a user-supplied Jacobian function jac, CVLS provides the function CVodeSetJacFn. The CVLS interface passes the pointer `user_data` to the Jacobian function. This allows the user to create an arbitrary structure with relevant problem data and access it during the execution of the user-supplied Jacobian function, without using global data in the program. The pointer `user_data` may be specified through CVodeSetUserData.

```c
CVodeSetJacFn
```

**Call**

```c
flag = CVodeSetJacFn(cvode_mem, jac);
```

**Description**
The function CVodeSetJacFn specifies the Jacobian approximation function to be used for a matrix-based solver within the CVLS interface.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `jac` (CVLsJacFn) user-defined Jacobian approximation function.

**Return value** The return value `flag` (of type int) is one of
4.5 User-callable functions

CVLS_SUCCESS The optional value has been successfully set.
CVLS_MEM_NULL The cvode_mem pointer is NULL.
CVLS_LMEM_NULL The cvls linear solver interface has not been initialized.

Notes This function must be called after the cvls linear solver interface has been initialized through a call to CVodeSetLinearSolver.

By default, cvls uses an internal difference quotient function for dense and band matrices. If NULL is passed to jac, this default function is used. An error will occur if no jac is supplied when using other matrix types.

The function type CVLsJacFn is described in §4.6.5.

The previous routine CVDlsSetJacFn is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeSetJacFn

To specify a user-supplied linear system function linsys, cvls provides the function CVodeSetLinSysFn. The cvls interface passes the pointer user_data to the linear system function. This allows the user to create an arbitrary structure with relevant problem data and access it during the execution of the user-supplied linear system function, without using global data in the program. The pointer user_data may be specified through CVodeSetUserData.

CVodeSetLinSysFn

Call flag = CVodeSetLinSysFn(cvode_mem, linsys);

Description The function CVodeSetLinSysFn specifies the linear system approximation function to be used for a matrix-based solver within the cvls interface.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
linsys (CVLsLinSysFn) user-defined linear system approximation function.

Return value The return value flag (of type int) is one of

CVLS_SUCCESS The optional value has been successfully set.
CVLS_MEM_NULL The cvode_mem pointer is NULL.
CVLS_LMEM_NULL The cvls linear solver interface has not been initialized.

Notes This function must be called after the cvls linear solver interface has been initialized through a call to CVodeSetLinearSolver.

By default, cvls uses an internal linear system function leveraging the SUNMATRIX API to form the system $M = I - \gamma J$ using either an internal finite difference approximation or user-supplied function to compute the Jacobian. If linsys is NULL, this default function is used.

The function type CVLsLinSysFn is described in §4.6.6.

F2003 Name FCVodeSetLin SysFn

When using matrix-free linear solver modules, the cvls solver interface requires a function to compute an approximation to the product between the Jacobian matrix $J(t, y)$ and a vector $v$. The user can supply a Jacobian-times-vector approximation function or use the default internal difference quotient function that comes with the cvls interface. A user-defined Jacobian-vector function must be of type CVLsJacTimesVecFn and can be specified through a call to CVodeSetJacTimes (see §4.6.7 for specification details). The evaluation and processing of any Jacobian-related data needed by the user’s Jacobian-times-vector function may be done in the optional user-supplied function jtsetup (see §4.6.8 for specification details).

The pointer user_data received through CVodeSetUserData (or a pointer to NULL if user_data was not specified) is passed to the Jacobian-times-vector setup and product functions, jtsetup and jtimes, each time they are called. This allows the user to create an arbitrary structure with relevant
problem data and access it during the execution of the user-supplied functions without using global data in the program.

```c
CVodeSetJacTimes
```

**Call**
```
flag = CVodeSetJacTimes(cvode_mem, jsetup, jtimes);
```

**Description**
The function `CVodeSetJacTimes` specifies the Jacobian-vector setup and product functions.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `jsetup` (CVLsJacTimesSetupFn) user-defined Jacobian-vector setup function. Pass NULL if no setup is necessary.
- `jtimes` (CVLsJacTimesVecFn) user-defined Jacobian-vector product function.

**Return value**
The return value `flag` (of type `int`) is one of:
- `CVLS_SUCCESS` The optional value has been successfully set.
- `CVLS_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CVLS_LMEM_NULL` The CVLS linear solver has not been initialized.
- `CVLS_SUNLS_FAIL` An error occurred when setting up the system matrix-times-vector routines in the SUNLINSOL object used by the CVLS interface.

**Notes**
The default is to use an internal finite difference quotient for `jtimes` and to omit `jsetup`. If NULL is passed to `jtimes`, these defaults are used. A user may specify non-NULL `jtimes` and NULL `jsetup` inputs.
This function must be called after the CVLS linear solver interface has been initialized through a call to `CVodeSetLinearSolver`.

The function type `CVLsJacTimesSetupFn` is described in §4.6.8.

The function type `CVLsJacTimesVecFn` is described in §4.6.7.

The previous routine `CVSpilsSetJacTimes` is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name: `FCVodeSetJacTimes`

When using an iterative linear solver, the user may supply a preconditioning operator to aid in solution of the system. This operator consists of two user-supplied functions, `psetup` and `psolve`, that are supplied to CVODE using the function `CVodeSetPreconditioner`. The `psetup` function supplied to this routine should handle evaluation and preprocessing of any Jacobian data needed by the user’s preconditioner solve function, `psolve`. The user data pointer received through `CVodeSetUserData` (or a pointer to NULL if user data was not specified) is passed to the `psetup` and `psolve` functions. This allows the user to create an arbitrary structure with relevant problem data and access it during the execution of the user-supplied preconditioner functions without using global data in the program.

Also, as described in §2.1, the CVLS interface requires that iterative linear solvers stop when the norm of the preconditioned residual satisfies

\[ ||r|| \leq \frac{\epsilon_L \epsilon}{10} \]

where \(\epsilon\) is the nonlinear solver tolerance, and the default \(\epsilon_L = 0.05\); this value may be modified by the user through the `CVodeSetEpsLin` function.

```c
CVodeSetPreconditioner
```

**Call**
```
flag = CVodeSetPreconditioner(cvode_mem, psetup, psolve);
```

**Description**
The function `CVodeSetPreconditioner` specifies the preconditioner setup and solve functions.

**Arguments**
- `cvode_mem` (void *) pointer to the CVODE memory block.
4.5 User-callable functions

psetup  (CVLsPrecSetupFn) user-defined preconditioner setup function. Pass NULL if no setup is necessary.

psolve  (CVLsPrecSolveFn) user-defined preconditioner solve function.

Return value The return value flag (of type int) is one of

- `CVLS_SUCCESS` The optional values have been successfully set.
- `CVLS_MEM_NULL` The cvode_mem pointer is NULL.
- `CVLS_LMEM_NULL` The CVLS linear solver has not been initialized.
- `CVLS_SUNLS_FAIL` An error occurred when setting up preconditioning in the SUNLINSOL object used by the CVLS interface.

Notes The default is NULL for both arguments (i.e., no preconditioning).

This function must be called after the CVLS linear solver interface has been initialized through a call to CVodeSetLinearSolver.

The function type `CVLsPrecSolveFn` is described in §4.6.9.

The function type `CVLsPrecSetupFn` is described in §4.6.10.

The previous routine CVSpilsSetPreconditioner is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeSetPreconditioner

---

F2003 Name FCVodeSetEpsLin

Call flag = CVodeSetEpsLin(cvode_mem, eplifac);

Description The function CVodeSetEpsLin specifies the factor by which the Krylov linear solver’s convergence test constant is reduced from the nonlinear solver test constant.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
eplifac (realtype) linear convergence safety factor (\(\geq 0.0\)).

Return value The return value flag (of type int) is one of

- `CVLS_SUCCESS` The optional value has been successfully set.
- `CVLS_MEM_NULL` The cvode_mem pointer is NULL.
- `CVLS_LMEM_NULL` The CVLS linear solver has not been initialized.
- `CVLS_ILL_INPUT` The factor eplifac is negative.

Notes The default value is 0.05.

This function must be called after the CVLS linear solver interface has been initialized through a call to CVodeSetLinearSolver.

If eplifac = 0.0 is passed, the default value is used.

The previous routine CVSpilsSetEpsLin is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeSetEpsLin

4.5.7.3 Rootfinding optional input functions

The following functions can be called to set optional inputs to control the rootfinding algorithm.
**CVodeSetRootDirection**

**Call**

```c
flag = CVodeSetRootDirection(cvode_mem, rootdir);
```

**Description**

The function `CVodeSetRootDirection` specifies the direction of zero-crossings to be located and returned.

**Arguments**

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `rootdir` (int *) state array of length `nrtfn`, the number of root functions $g_i$, as specified in the call to the function `CVodeRootInit`. A value of 0 for `rootdir[i]` indicates that crossing in either direction for $g_i$ should be reported. A value of +1 or −1 indicates that the solver should report only zero-crossings where $g_i$ is increasing or decreasing, respectively.

**Return value**

The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CV_ILL_INPUT` rootfinding has not been activated through a call to `CVodeRootInit`.

**Notes**

The default behavior is to monitor for both zero-crossing directions.

F2003 Name: FCVodeSetRootDirection

**CVodeSetNoInactiveRootWarn**

**Call**

```c
flag = CVodeSetNoInactiveRootWarn(cvode_mem);
```

**Description**

The function `CVodeSetNoInactiveRootWarn` disables issuing a warning if some root function appears to be identically zero at the beginning of the integration.

**Arguments**

- `cvode_mem` (void *) pointer to the CVODE memory block.

**Return value**

The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

**Notes**

- CVODE will not report the initial conditions as a possible zero-crossing (assuming that one or more components $g_i$ are zero at the initial time). However, if it appears that some $g_i$ is identically zero at the initial time (i.e., $g_i$ is zero at the initial time and after the first step), CVODE will issue a warning which can be disabled with this optional input function.

F2003 Name: FCVodeSetNoInactiveRootWarn

### 4.5.8 Interpolated output function

An optional function `CVodeGetDky` is available to obtain additional output values. This function should only be called after a successful return from `CVode` as it provides interpolated values either of $y$ or of its derivatives (up to the current order of the integration method) interpolated to any value of $t$ in the last internal step taken by CVODE.

The call to the `CVodeGetDky` function has the following form:

**CVodeGetDky**

**Call**

```c
flag = CVodeGetDky(cvode_mem, t, k, dky);
```

**Description**

The function `CVodeGetDky` computes the $k$-th derivative of the function $y$ at time $t$, i.e. $d^{(k)}y/dt^{(k)}(t)$, where $t_n−h_u ≤ t ≤ t_n$, $t_n$ denotes the current internal time reached, and $h_u$ is the last internal step size successfully used by the solver. The user may request $k = 0, 1, \ldots, q_u$, where $q_u$ is the current order (optional output `qlast`).

**Arguments**

- `cvode_mem` (void *) pointer to the CVODE memory block.
4.5 User-callable functions

\[ t \] (realtype) the value of the independent variable at which the derivative is to be evaluated.

\[ k \] (int) the derivative order requested.

\[ dky \] (N_Vector) vector containing the derivative. This vector must be allocated by the user.

Return value The return value \( \text{flag} \) (of type int) is one of

- \( \text{CV\_SUCCESS} \): CVodeGetDky succeeded.
- \( \text{CV\_BAD\_K} \): \( k \) is not in the range 0, 1, \ldots, \( q_u \).
- \( \text{CV\_BAD\_T} \): \( t \) is not in the interval \([t_n - h_u, t_n]\).
- \( \text{CV\_BAD\_DKY} \): The \( dky \) argument was NULL.
- \( \text{CV\_MEM\_NULL} \): The cvode_mem argument was NULL.

Notes It is only legal to call the function CVodeGetDky after a successful return from CVode. See CVodeGetCurrentTime, CVodeGetLastOrder, and CVodeGetLastStep in the next section for access to \( t_n, q_u, \) and \( h_u \), respectively.

F2003 Name FCVodeGetDky

4.5.9 Optional output functions

CVODE provides an extensive set of functions that can be used to obtain solver performance information. Table 4.3 lists all optional output functions in CVODE, which are then described in detail in the remainder of this section.

Some of the optional outputs, especially the various counters, can be very useful in determining how successful the CVODE solver is in doing its job. For example, the counters \( nsteps \) and \( nfevals \) provide a rough measure of the overall cost of a given run, and can be compared among runs with differing input options to suggest which set of options is most efficient. The ratio \( nmiters/nsteps \) measures the performance of the nonlinear solver in solving the nonlinear systems at each time step; typical values for this range from 1.1 to 1.8. The ratio \( njevals/nmiters \) (in the case of a matrix-based linear solver), and the ratio \( npevals/nmiters \) (in the case of an iterative linear solver) measure the overall degree of nonlinearity in these systems, and also the quality of the approximate Jacobian or preconditioner being used. Thus, for example, \( njevals/nmiters \) can indicate if a user-supplied Jacobian is inaccurate, if this ratio is larger than for the case of the corresponding internal Jacobian. The ratio \( nliters/nmiters \) measures the performance of the Krylov iterative linear solver, and thus (indirectly) the quality of the preconditioner.

4.5.9.1 SUNDIALS version information

The following functions provide a way to get SUNDIALS version information at runtime.

[SUNDIALSGetVersion]

Call \[ \text{flag} = \text{SUNDIALSGetVersion}(\text{version}, \text{len}); \]

Description The function SUNDIALSGetVersion fills a character array with SUNDIALS version information.

Arguments \[ \text{version} \] (char *) character array to hold the SUNDIALS version information.
\[ \text{len} \] (int) allocated length of the version character array.

Return value If successful, SUNDIALSGetVersion returns 0 and version contains the SUNDIALS version information. Otherwise, it returns \(-1\) and version is not set (the input character array is too short).

Notes A string of 25 characters should be sufficient to hold the version information. Any trailing characters in the version array are removed.
Table 4.3: Optional outputs from CVODE, CVLS, and CVDIAG

<table>
<thead>
<tr>
<th>Optional output</th>
<th>CVODE main solver</th>
<th>Function name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Size of CVODE real and integer workspaces</td>
<td>CVodeGetWorkSpace</td>
<td></td>
</tr>
<tr>
<td>Cumulative number of internal steps</td>
<td>CVodeGetNumSteps</td>
<td></td>
</tr>
<tr>
<td>No. of calls to r.h.s. function</td>
<td>CVodeGetNumRhsEvals</td>
<td></td>
</tr>
<tr>
<td>No. of calls to linear solver setup function</td>
<td>CVodeGetNumLinSolvSetups</td>
<td></td>
</tr>
<tr>
<td>No. of local error test failures that have occurred</td>
<td>CVodeGetNumErrTestFails</td>
<td></td>
</tr>
<tr>
<td>Order used during the last step</td>
<td>CVodeGetLastOrder</td>
<td></td>
</tr>
<tr>
<td>Order to be attempted on the next step</td>
<td>CVodeGetCurrentOrder</td>
<td></td>
</tr>
<tr>
<td>No. of order reductions due to stability limit detection</td>
<td>CVodeGetNumStabLimOrderReds</td>
<td></td>
</tr>
<tr>
<td>Actual initial step size used</td>
<td>CVodeGetActualInitStep</td>
<td></td>
</tr>
<tr>
<td>Step size used for the last step</td>
<td>CVodeGetLastStep</td>
<td></td>
</tr>
<tr>
<td>Step size to be attempted on the next step</td>
<td>CVodeGetCurrentStep</td>
<td></td>
</tr>
<tr>
<td>Current internal time reached by the solver</td>
<td>CVodeGetCurrentTime</td>
<td></td>
</tr>
<tr>
<td>Suggested factor for tolerance scaling</td>
<td>CVodeGetTolScaleFactor</td>
<td></td>
</tr>
<tr>
<td>Error weight vector for state variables</td>
<td>CVodeGetErrWeights</td>
<td></td>
</tr>
<tr>
<td>Estimated local error vector</td>
<td>CVodeGetEstLocalErrors</td>
<td></td>
</tr>
<tr>
<td>No. of nonlinear solver iterations</td>
<td>CVodeGetNumNonlinSolvIters</td>
<td></td>
</tr>
<tr>
<td>No. of nonlinear convergence failures</td>
<td>CVodeGetNumNonlinConvFails</td>
<td></td>
</tr>
<tr>
<td>All CVODE integrator statistics</td>
<td>CVodeGetIntegratorStats</td>
<td></td>
</tr>
<tr>
<td>CVODE nonlinear solver statistics</td>
<td>CVodeGetNonlinSolvStats</td>
<td></td>
</tr>
<tr>
<td>Array showing roots found</td>
<td>CVodeGetRootInfo</td>
<td></td>
</tr>
<tr>
<td>No. of calls to user root function</td>
<td>CVodeGetNumGEvals</td>
<td></td>
</tr>
<tr>
<td>Name of constant associated with a return flag</td>
<td>CVodeGetReturnFlagName</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Optional output</th>
<th>CVLS linear solver interface</th>
<th>Function name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Size of real and integer workspaces</td>
<td>CVodeGetLinWorkSpace</td>
<td></td>
</tr>
<tr>
<td>No. of Jacobian evaluations</td>
<td>CVodeGetNumJacEvals</td>
<td></td>
</tr>
<tr>
<td>No. of r.h.s. calls for finite diff. Jacobian[-vector] evals.</td>
<td>CVodeGetNumLinRhsEvals</td>
<td></td>
</tr>
<tr>
<td>No. of linear iterations</td>
<td>CVodeGetNumLinIters</td>
<td></td>
</tr>
<tr>
<td>No. of linear convergence failures</td>
<td>CVodeGetNumLinConvFails</td>
<td></td>
</tr>
<tr>
<td>No. of preconditioner evaluations</td>
<td>CVodeGetNumPrecEvals</td>
<td></td>
</tr>
<tr>
<td>No. of preconditioner solves</td>
<td>CVodeGetNumPrecSolves</td>
<td></td>
</tr>
<tr>
<td>No. of Jacobian-vector setup evaluations</td>
<td>CVodeGetNumJTSetupEvals</td>
<td></td>
</tr>
<tr>
<td>No. of Jacobian-vector product evaluations</td>
<td>CVodeGetNumJtimesEvals</td>
<td></td>
</tr>
<tr>
<td>Last return from a linear solver function</td>
<td>CVodeGetLastLinFlag</td>
<td></td>
</tr>
<tr>
<td>Name of constant associated with a return flag</td>
<td>CVodeGetLinReturnFlagName</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Optional output</th>
<th>CVDIAG linear solver interface</th>
<th>Function name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Size of CVDIAG real and integer workspaces</td>
<td>CVDiagGetWorkSpace</td>
<td></td>
</tr>
<tr>
<td>No. of r.h.s. calls for finite diff. Jacobian evals.</td>
<td>CVDiagGetNumRhsEvals</td>
<td></td>
</tr>
<tr>
<td>Last return from a CVDIAG function</td>
<td>CVDiagGetLastFlag</td>
<td></td>
</tr>
<tr>
<td>Name of constant associated with a return flag</td>
<td>CVDiagGetReturnFlagName</td>
<td></td>
</tr>
</tbody>
</table>
4.5 User-callable functions

**SUNDIALSGetVersionNumber**

**Call**

```c
flag = SUNDIALSGetVersionNumber(&major, &minor, &patch, label, len);
```

**Description**
The function `SUNDIALSGetVersionNumber` sets integers for the SUNDIALS major, minor, and patch release numbers and fills a character array with the release label if applicable.

**Arguments**
- `major` (int) SUNDIALS release major version number.
- `minor` (int) SUNDIALS release minor version number.
- `patch` (int) SUNDIALS release patch version number.
- `label` (char *) character array to hold the SUNDIALS release label.
- `len` (int) allocated length of the `label` character array.

**Return value**
If successful, `SUNDIALSGetVersionNumber` returns 0 and the `major`, `minor`, `patch`, and `label` values are set. Otherwise, it returns -1 and the values are not set (the input character array is too short).

**Notes**
A string of 10 characters should be sufficient to hold the label information. If a label is not used in the release version, no information is copied to `label`. Any trailing characters in the `label` array are removed.

4.5.9.2 Main solver optional output functions

`CVODE` provides several user-callable functions that can be used to obtain different quantities that may be of interest to the user, such as solver workspace requirements, solver performance statistics, as well as additional data from the `CVODE` memory block (a suggested tolerance scaling factor, the error weight vector, and the vector of estimated local errors). Functions are also provided to extract statistics related to the performance of the `CVODE` nonlinear solver used. As a convenience, additional information extraction functions provide the optional outputs in groups. These optional output functions are described next.

**CVodeGetWorkSpace**

**Call**

```c
flag = CVodeGetWorkSpace(cvode_mem, &lenrw, &leniw);
```

**Description**
The function `CVodeGetWorkSpace` returns the `CVODE` real and integer workspace sizes.

**Arguments**
- `cvode_mem` (void *) pointer to the `CVODE` memory block.
- `lenrw` (long int) the number of `realtype` values in the `CVODE` workspace.
- `leniw` (long int) the number of integer values in the `CVODE` workspace.

**Return value**
The return value `flag` (of type int) is one of

- `CV_SUCCESS` The optional output values have been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

**Notes**
In terms of the problem size `N`, the maximum method order `maxord`, and the number `nrtfn` of root functions (see §4.5.5), the actual size of the real workspace, in `realtype` words, is given by the following:

- base value: `lenrw = 96 + (maxord+5) * N_r + 3*nrtfn`;
- using `CVodeSVtolerances`: `lenrw = lenrw + N_r`;
- with constraint checking (see `CVodeSetConstraints`): `lenrw = lenrw + N_r`;

where `N_r` is the number of real words in one `N_Vector` ($\approx N$).

The size of the integer workspace (without distinction between `int` and `long int` words) is given by:

- base value: `leniw = 40 + (maxord+5) * N_i + nrtfn`;
- using `CVodeSVtolerances`: `leniw = leniw + N_i`;
with constraint checking: \( \text{lenrw} = \text{lenrw} + N_i \);

where \( N_i \) is the number of integer words in one \texttt{N_Vector} (= 1 for \texttt{NVECTOR_SERIAL} and \( 2 \times \text{npes} \) for \texttt{NVECTOR_PARALLEL} and \texttt{npes} processors).

For the default value of \texttt{maxord}, no rootfinding, no constraints, and without using \texttt{CVodeSVtolerances}, these lengths are given roughly by:

- For the Adams method: \( \text{lenrw} = 96 + 17N \) and \( \text{leniw} = 57 \)
- For the BDF method: \( \text{lenrw} = 96 + 10N \) and \( \text{leniw} = 50 \)

---

**CVodeGetNumSteps**

**Call**

\[ \text{flag} = \text{CVodeGetNumSteps}(\text{cvode_mem}, &\text{nsteps}); \]

**Description**
The function \texttt{CVodeGetNumSteps} returns the cumulative number of internal steps taken by the solver (total so far).

**Arguments**

- \texttt{cvode_mem} (void *) pointer to the \texttt{CVODE} memory block.
- \texttt{nsteps} (long int) number of steps taken by \texttt{cvode}.

**Return value**
The return value \texttt{flag} (of type \texttt{int}) is one of:

- \texttt{CV_SUCCESS} The optional output value has been successfully set.
- \texttt{CV_MEM_NULL} The \texttt{cvode_mem} pointer is NULL.

---

**CVodeGetNumRhsEvals**

**Call**

\[ \text{flag} = \text{CVodeGetNumRhsEvals}(\text{cvode_mem}, &\text{nfevals}); \]

**Description**
The function \texttt{CVodeGetNumRhsEvals} returns the number of calls to the user’s right-hand side function.

**Arguments**

- \texttt{cvode_mem} (void *) pointer to the \texttt{CVODE} memory block.
- \texttt{nfevals} (long int) number of calls made to the user’s \texttt{f} function.

**Return value**
The return value \texttt{flag} (of type \texttt{int}) is one of:

- \texttt{CV_SUCCESS} The optional output value has been successfully set.
- \texttt{CV_MEM_NULL} The \texttt{cvode_mem} pointer is NULL.

**Notes**
The \texttt{nfevals} value returned by \texttt{CVodeGetNumRhsEvals} does not account for calls made to \texttt{f} by a linear solver or preconditioner module.

---

**CVodeGetNumLinSolvSetups**

**Call**

\[ \text{flag} = \text{CVodeGetNumLinSolvSetups}(\text{cvode_mem}, &\text{nlinsetups}); \]

**Description**
The function \texttt{CVodeGetNumLinSolvSetups} returns the number of calls made to the linear solver’s setup function.

**Arguments**

- \texttt{cvode_mem} (void *) pointer to the \texttt{CVODE} memory block.
- \texttt{nlinsetups} (long int) number of calls made to the linear solver setup function.

**Return value**
The return value \texttt{flag} (of type \texttt{int}) is one of:

- \texttt{CV_SUCCESS} The optional output value has been successfully set.
- \texttt{CV_MEM_NULL} The \texttt{cvode_mem} pointer is NULL.

---

**CVodeGetWorkSpace**
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**CVodeGetNumErrTestFails**

Call:  
\[
\text{flag} = \text{CVodeGetNumErrTestFails} (\text{cvode\_mem}, \&\text{netfails});
\]

Description:  
The function `CVodeGetNumErrTestFails` returns the number of local error test failures that have occurred.

Arguments:  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `netfails` (long int) number of error test failures.

Return value:  
The return value `flag` (of type int) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: FCVodeGetNumErrTestFails

**CVodeGetLastOrder**

Call:  
\[
\text{flag} = \text{CVodeGetLastOrder} (\text{cvode\_mem}, \&\text{qlast});
\]

Description:  
The function `CVodeGetLastOrder` returns the integration method order used during the last internal step.

Arguments:  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `qlast` (int) method order used on the last internal step.

Return value:  
The return value `flag` (of type int) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: FCVodeGetLastOrder

**CVodeGetCurrentOrder**

Call:  
\[
\text{flag} = \text{CVodeGetCurrentOrder} (\text{cvode\_mem}, \&\text{qcur});
\]

Description:  
The function `CVodeGetCurrentOrder` returns the integration method order to be used on the next internal step.

Arguments:  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `qcur` (int) method order to be used on the next internal step.

Return value:  
The return value `flag` (of type int) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: FCVodeGetCurrentOrder

**CVodeGetLastStep**

Call:  
\[
\text{flag} = \text{CVodeGetLastStep} (\text{cvode\_mem}, \&\text{hlast});
\]

Description:  
The function `CVodeGetLastStep` returns the integration step size taken on the last internal step.

Arguments:  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `hlast` (realtype) step size taken on the last internal step.

Return value:  
The return value `flag` (of type int) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: FCVodeGetLastStep
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**CVodeGetCurrentStep**

Call: `flag = CVodeGetCurrentStep(cvode_mem, &hcur);`

Description: The function `CVodeGetCurrentStep` returns the integration step size to be attempted on the next internal step.

Arguments:
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `hcur` (realtype) step size to be attempted on the next internal step.

Return value: The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: `FCVodeGetCurrentStep`

**CVodeGetActualInitStep**

Call: `flag = CVodeGetActualInitStep(cvode_mem, &hinused);`

Description: The function `CVodeGetActualInitStep` returns the value of the integration step size used on the first step.

Arguments:
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `hinused` (realtype) actual value of initial step size.

Return value: The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

Notes: Even if the value of the initial integration step size was specified by the user through a call to `CVodeSetInitStep`, this value might have been changed by CVODE to ensure that the step size is within the prescribed bounds ($h_{\text{min}} \leq h_0 \leq h_{\text{max}}$), or to satisfy the local error test condition.

F2003 Name: `FCVodeGetActualInitStep`

**CVodeGetCurrentTime**

Call: `flag = CVodeGetCurrentTime(cvode_mem, &tcur);`

Description: The function `CVodeGetCurrentTime` returns the current internal time reached by the solver.

Arguments:
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `tcur` (realtype) current internal time reached.

Return value: The return value `flag` (of type `int`) is one of
- `CV_SUCCESS` The optional output value has been successfully set.
- `CV_MEM_NULL` The `cvode_mem` pointer is NULL.

F2003 Name: `FCVodeGetCurrentTime`

**CVodeGetNumStabLimOrderReds**

Call: `flag = CVodeGetNumStabLimOrderReds(cvode_mem, &nslred);`

Description: The function `CVodeGetNumStabLimOrderReds` returns the number of order reductions dictated by the BDF stability limit detection algorithm (see §2.3).

Arguments:
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `nslred` (long int) number of order reductions due to stability limit detection.

Return value: The return value `flag` (of type `int`) is one of
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**CV_SUCCESS**  The optional output value has been successfully set.
**CV_MEM_NULL** The cvode_mem pointer is NULL.

Notes
If the stability limit detection algorithm was not initialized (CVodeSetStabLimDet was not called), then nslred = 0.

F2003 Name  FCVodeGetNumStabLimOrderReds

---

**CVodeGetTolScaleFactor**

Call
flag = CVodeGetTolScaleFactor(cvode_mem, &tolsfac);

Description
The function CVodeGetTolScaleFactor returns a suggested factor by which the user’s tolerances should be scaled when too much accuracy has been requested for some internal step.

Arguments
cvode_mem  (void *) pointer to the CVODE memory block.
tolsfac  (realtype) suggested scaling factor for user-supplied tolerances.

Return value
The return value flag (of type int) is one of
**CV_SUCCESS**  The optional output value has been successfully set.
**CV_MEM_NULL** The cvode_mem pointer is NULL.

F2003 Name  FCVodeGetTolScaleFactor

---

**CVodeGetErrWeights**

Call
flag = CVodeGetErrWeights(cvode_mem, eweight);

Description
The function CVodeGetErrWeights returns the solution error weights at the current time. These are the reciprocals of the $W_i$ given by (2.7).

Arguments
cvode_mem  (void *) pointer to the CVODE memory block.
eweight  (N_Vector) solution error weights at the current time.

Return value
The return value flag (of type int) is one of
**CV_SUCCESS**  The optional output value has been successfully set.
**CV_MEM_NULL** The cvode_mem pointer is NULL.

Notes
The user must allocate memory for eweight.

F2003 Name  FCVodeGetErrWeights

---

**CVodeGetEstLocalErrors**

Call
flag = CVodeGetEstLocalErrors(cvode_mem, ele);

Description
The function CVodeGetEstLocalErrors returns the vector of estimated local errors.

Arguments
cvode_mem  (void *) pointer to the CVODE memory block.
ele  (N_Vector) estimated local errors.

Return value
The return value flag (of type int) is one of
**CV_SUCCESS**  The optional output value has been successfully set.
**CV_MEM_NULL** The cvode_mem pointer is NULL.

Notes
The user must allocate memory for ele.

The values returned in ele are valid only if CVode returned a non-negative value.

The ele vector, togerher with the eweight vector from CVodeGetErrWeights, can be used to determine how the various components of the system contributed to the estimated local error test. Specifically, that error test uses the RMS norm of a vector whose components are the products of the components of these two vectors. Thus, for example, if there were recent error test failures, the components causing the failures are those with largest values for the products, denoted loosely as $\text{eweight}[i] \cdot \text{ele}[i]$. 
Call

\[
\text{flag} = \text{CVodeGetIntegratorStats}(	ext{cvode_mem, } \&\text{nsteps, } \&\text{nfevals,}
\]
\[
\&\text{nlinsetups, } \&\text{nnetfails, } \&\text{qlast, } \&\text{qcur,}
\]
\[
\&\text{hinused, } \&\text{hlast, } \&\text{hcur, } \&\text{tcur});
\]

Description

The function \text{CVodeGetIntegratorStats} returns the \text{CVODE} integrator statistics as a group.

Arguments

- \text{cvode_mem} (void *) pointer to the \text{CVODE} memory block.
- \text{nsteps} (long int) number of steps taken by \text{CVODE}.
- \text{nfevals} (long int) number of calls to the user’s \text{f} function.
- \text{nlinsetups} (long int) number of calls made to the linear solver setup function.
- \text{nnetfails} (long int) number of error test failures.
- \text{qlast} (int) method order used on the last internal step.
- \text{qcur} (int) method order to be used on the next internal step.
- \text{hinused} (realtype) actual value of initial step size.
- \text{hlast} (realtype) step size taken on the last internal step.
- \text{hcur} (realtype) step size to be attempted on the next internal step.
- \text{tcur} (realtype) current internal time reached.

Return value

The return value \text{flag} (of type int) is one of

- \text{CV_SUCCESS} the optional output values have been successfully set.
- \text{CV_MEM_NULL} the \text{cvode_mem} pointer is NULL.

Call

\[
\text{flag} = \text{CVodeGetNumNonlinSolvIters}(	ext{cvode_mem, } \&\text{nniters});
\]

Description

The function \text{CVodeGetNumNonlinSolvIters} returns the number of nonlinear iterations performed.

Arguments

- \text{cvode_mem} (void *) pointer to the \text{CVODE} memory block.
- \text{nniters} (long int) number of nonlinear iterations performed.

Return value

The return value \text{flag} (of type int) is one of

- \text{CV_SUCCESS} the optional output values have been successfully set.
- \text{CV_MEM_NULL} the \text{cvode_mem} pointer is NULL.
- \text{CV_MEM_FAIL} the SUNNONLINCOL module is NULL.

Call

\[
\text{flag} = \text{CVodeGetNumNonlinSolvConvFails}(	ext{cvode_mem, } \&\text{nncfails});
\]

Description

The function \text{CVodeGetNumNonlinSolvConvFails} returns the number of nonlinear convergence failures that have occurred.

Arguments

- \text{cvode_mem} (void *) pointer to the \text{CVODE} memory block.
- \text{nncfails} (long int) number of nonlinear convergence failures.

Return value

The return value \text{flag} (of type int) is one of

- \text{CV_SUCCESS} the optional output value has been successfully set.
- \text{CV_MEM_NULL} the \text{cvode_mem} pointer is NULL.
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**CVodeGetNonlinSolvStats**

Call
\[
\text{flag} = \text{CVodeGetNonlinSolvStats}(\text{cvode} \_\text{mem}, &\text{niniters}, &\text{nncfails});
\]

Description The function **CVodeGetNonlinSolvStats** returns the CVODE nonlinear solver statistics as a group.

Arguments
- **cvode\_mem** (void *) pointer to the CVODE memory block.
- **niniters** (long int) number of nonlinear iterations performed.
- **nncfails** (long int) number of nonlinear convergence failures.

Return value The return value **flag** (of type int) is one of:
- **CV_SUCCESS** The optional output value has been successfully set.
- **CV_MEM_NULL** The cvode\_mem pointer is NULL.
- **CV_MEM_FAIL** The SUNNONLINSOL module is NULL.

F2003 Name FCVodeGetNonlinSolvStats

**CVodeGetReturnFlagName**

Call
\[
\text{name} = \text{CVodeGetReturnFlagName}(\text{flag});
\]

Description The function **CVodeGetReturnFlagName** returns the name of the CVODE constant corresponding to **flag**.

Arguments The only argument, of type int, is a return flag from a CVODE function.

Return value The return value is a string containing the name of the corresponding constant.

4.5.9.3 Rootfinding optional output functions

There are two optional output functions associated with rootfinding.

**CVodeGetRootInfo**

Call
\[
\text{flag} = \text{CVodeGetRootInfo}(\text{cvode} \_\text{mem}, \text{rootsfound});
\]

Description The function **CVodeGetRootInfo** returns an array showing which functions were found to have a root.

Arguments
- **cvode\_mem** (void *) pointer to the CVODE memory block.
- **rootsfound** (int *) array of length nrtn with the indices of the user functions $g_i$ found to have a root. For $i = 0, \ldots, nrtn-1$, $\text{rootsfound}[i] \neq 0$ if $g_i$ has a root, and $= 0$ if not.

Return value The return value **flag** (of type int) is one of:
- **CV_SUCCESS** The optional output values have been successfully set.
- **CV_MEM_NULL** The cvode\_mem pointer is NULL.

Notes Note that, for the components $g_i$ for which a root was found, the sign of $\text{rootsfound}[i]$ indicates the direction of zero-crossing. A value of +1 indicates that $g_i$ is increasing, while a value of −1 indicates a decreasing $g_i$.

The user must allocate memory for the vector **rootsfound**.

F2003 Name FCVodeGetRootInfo
CVodeGetNumGEvals

Call
flag = CVodeGetNumGEvals(cvode_mem, &ngevals);

Description The function CVodeGetNumGEvals returns the cumulative number of calls made to the user-supplied root function g.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- ngevals (long int) number of calls made to the user’s function g thus far.

Return value The return value flag (of type int) is one of:
- CV_SUCCESS The optional output value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

F2003 Name FCVodeGetNumGEvals

4.5.9.4 CVLS linear solver interface optional output functions

The following optional outputs are available from the CVLS modules: workspace requirements, number of calls to the Jacobian routine, number of calls to the right-hand side routine for finite-difference Jacobian or Jacobian-vector product approximation, number of linear iterations, number of linear convergence failures, number of calls to the preconditioner setup and solve routines, number of calls to the Jacobian-vector setup and product routines, and last return value from a linear solver function. Note that, where the name of an output would otherwise conflict with the name of an optional output from the main solver, a suffix LS (for Linear Solver) has been added (e.g. lenrwLS).

CVodeGetLinWorkSpace

Call
flag = CVodeGetLinWorkSpace(cvode_mem, &lenrwLS, &leniwLS);

Description The function CVodeGetLinWorkSpace returns the sizes of the real and integer workspaces used by the CVLS linear solver interface.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
- lenrwLS (long int) the number of realtype values in the CVLS workspace.
- leniwLS (long int) the number of integer values in the CVLS workspace.

Return value The return value flag (of type int) is one of
- CVLS_SUCCESS The optional output values have been successfully set.
- CVLS_MEM_NULL The cvode_mem pointer is NULL.
- CVLS_LMEM_NULL The CVLS linear solver has not been initialized.

Notes The workspace requirements reported by this routine correspond only to memory allocated within this interface and to memory allocated by the SUNLINSOL object attached to it. The template Jacobian matrix allocated by the user outside of CVLS is not included in this report.

The previous routines CVDlsGetWorkspace and CVSpilsGetWorkspace are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetLinWorkSpace

CVodeGetNumJacEvals

Call
flag = CVodeGetNumJacEvals(cvode_mem, &njevals);

Description The function CVodeGetNumJacEvals returns the number of calls made to the CVLS Jacobian approximation function.

Arguments
- cvode_mem (void *) pointer to the CVODE memory block.
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njevals  (long int) the number of calls to the Jacobian function.

Return value The return value flag (of type int) is one of

- CVLS_SUCCESS: The optional output value has been successfully set.
- CVLS_MEM.NULL: The cvode_mem pointer is NULL.
- CVLS_LMEM.NULL: The CVLS linear solver has not been initialized.

Notes The previous routine CVDlsGetNumJacEvals is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumJacEvals

CVodeGetNumLinRhsEvals

Call flag = CVodeGetNumLinRhsEvals(cvode_mem, &nfevalsLS);

Description The function CVodeGetNumLinRhsEvals returns the number of calls made to the user-supplied right-hand side function due to the finite difference Jacobian approximation or finite difference Jacobian-vector product approximation.

Arguments
cvode_mem (void *) pointer to the CVODE memory block.
nfevalsLS (long int) the number of calls made to the user-supplied right-hand side function.

Return value The return value flag (of type int) is one of

- CVLS_SUCCESS: The optional output value has been successfully set.
- CVLS_MEM.NULL: The cvode_mem pointer is NULL.
- CVLS_LMEM.NULL: The CVLS linear solver has not been initialized.

Notes The value nfevalsLS is incremented only if one of the default internal difference quotient functions is used.

The previous routines CVDlsGetNumRhsEvals and CVSpilsGetNumRhsEvals are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumLinRhsEvals

CVodeGetNumLinIters

Call flag = CVodeGetNumLinIters(cvode_mem, &nliters);

Description The function CVodeGetNumLinIters returns the cumulative number of linear iterations.

Arguments
cvode_mem (void *) pointer to the CVODE memory block.
nliters (long int) the current number of linear iterations.

Return value The return value flag (of type int) is one of

- CVLS_SUCCESS: The optional output value has been successfully set.
- CVLS_MEM.NULL: The cvode_mem pointer is NULL.
- CVLS_LMEM.NULL: The CVLS linear solver has not been initialized.

Notes The previous routine CVSpilsGetNumLinIters is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumLinIters
CVodeGetNumLinConvFails

Call flag = CVodeGetNumLinConvFails(cvode_mem, &nlcfails);

Description The function CVodeGetNumLinConvFails returns the cumulative number of linear convergence failures.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
    nlcfails (long int) the current number of linear convergence failures.

Return value The return value flag (of type int) is one of
    CVLS_SUCCESS The optional output value has been successfully set.
    CVLS_MEM_NULL The cvode_mem pointer is NULL.
    CVLS_LMEM_NULL The cvls linear solver has not been initialized.

Notes The previous routine CVSpilsGetNumConvFails is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumLinConvFails

CVodeGetNumPrecEvals

Call flag = CVodeGetNumPrecEvals(cvode_mem, &npevals);

Description The function CVodeGetNumPrecEvals returns the number of preconditioner evaluations, i.e., the number of calls made to psetup with jok = SUNFALSE.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
    npevals (long int) the current number of calls to psetup.

Return value The return value flag (of type int) is one of
    CVLS_SUCCESS The optional output value has been successfully set.
    CVLS_MEM_NULL The cvode_mem pointer is NULL.
    CVLS_LMEM_NULL The cvls linear solver has not been initialized.

Notes The previous routine CVSpilsGetNumPrecEvals is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumPrecEvals

CVodeGetNumPrecSolves

Call flag = CVodeGetNumPrecSolves(cvode_mem, &npsolves);

Description The function CVodeGetNumPrecSolves returns the cumulative number of calls made to the preconditioner solve function, psolve.

Arguments cvode_mem (void *) pointer to the CVODE memory block.
    npsolves (long int) the current number of calls to psolve.

Return value The return value flag (of type int) is one of
    CVLS_SUCCESS The optional output value has been successfully set.
    CVLS_MEM_NULL The cvode_mem pointer is NULL.
    CVLS_LMEM_NULL The cvls linear solver has not been initialized.

Notes The previous routine CVSpilsGetNumPrecSolves is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetNumPrecSolves
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**CVodeGetNumJTSetupEvals**

Call

```c
flag = CVodeGetNumJTSetupEvals(cvode_mem, &njtsetup);
```

Description

The function `CVodeGetNumJTSetupEvals` returns the cumulative number of calls made to the Jacobian-vector setup function `jtsetup`.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `njtsetup` (long int) the current number of calls to `jtsetup`.

Return value

The return value `flag` (of type `int`) is one of

- `CVLS_SUCCESS`: The optional output value has been successfully set.
- `CVLS_MEM_NULL`: The `cvode_mem` pointer is NULL.
- `CVLS_LMEM_NULL`: The CVLS linear solver has not been initialized.

Notes

The previous routine `CVSpilsGetNumJTSetupEvals` is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name `FCVodeGetNumJTSetupEvals`

**CVodeGetNumJtimesEvals**

Call

```c
flag = CVodeGetNumJtimesEvals(cvode_mem, &njvevals);
```

Description

The function `CVodeGetNumJtimesEvals` returns the cumulative number of calls made to the Jacobian-vector function `jtimes`.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `njvevals` (long int) the current number of calls to `jtimes`.

Return value

The return value `flag` (of type `int`) is one of

- `CVLS_SUCCESS`: The optional output value has been successfully set.
- `CVLS_MEM_NULL`: The `cvode_mem` pointer is NULL.
- `CVLS_LMEM_NULL`: The CVLS linear solver has not been initialized.

Notes

The previous routine `CVSpilsGetNumJtimesEvals` is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name `FCVodeGetNumJtimesEvals`

**CVodeGetLastLinFlag**

Call

```c
flag = CVodeGetLastLinFlag(cvode_mem, &lsflag);
```

Description

The function `CVodeGetLastLinFlag` returns the last return value from a CVLS routine.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `lsflag` (long int) the value of the last return flag from a CVLS function.

Return value

The return value `flag` (of type `int`) is one of

- `CVLS_SUCCESS`: The optional output value has been successfully set.
- `CVLS_MEM_NULL`: The `cvode_mem` pointer is NULL.
- `CVLS_LMEM_NULL`: The CVLS linear solver has not been initialized.

Notes

If the CVLS setup function failed (i.e., `CVode` returned `CV_LSETUP_FAIL`) when using the `SUNLINSOL_DENSE` or `SUNLINSOL_BAND` modules, then the value of `lsflag` is equal to the column index (numbered from one) at which a zero diagonal element was encountered during the LU factorization of the (dense or banded) Jacobian matrix.

If the CVLS setup function failed when using another `SUNLINSOL` module, then `lsflag` will be `SUNLS_PSET_FAIL_UNREC`, `SUNLS_ASET_FAIL_UNREC`, or `SUNLS_PACKAGE_FAIL_UNREC`.

F2003 Name `FCVodeGetLastLinFlag`
If the CVLS solve function failed (i.e., CVode returned CVLSOLVE_FAIL), then lsflag contains the error return flag from the SUNLINSOL object, which will be one of: SUNLS_MEM_NULL, indicating that the SUNLINSOL memory is NULL; SUNLS_ATIMES_FAIL_UNREC, indicating an unrecoverable failure in the Jv function; SUNLS_PSOLVE_FAIL_UNREC, indicating that the preconditioner solve function psolve failed unrecoverably; SUNLS_GS_FAIL, indicating a failure in the Gram-Schmidt procedure (SPGMR and SPFGMR only); SUNLS_QRSOL_FAIL, indicating that the matrix R was found to be singular during the QR solve phase (SPGMR and SPFGMR only); or SUNLS_PACKAGE_FAIL_UNREC, indicating an unrecoverable failure in an external iterative linear solver package.

The previous routines CVDlsGetLastFlag and CVSpilsGetLastFlag are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

F2003 Name FCVodeGetLastLinFlag

```c
CVodeGetLinReturnFlagName
```

Call

```c
name = CVodeGetLinReturnFlagName(lsflag);
```

Description

The function CVodeGetLinReturnFlagName returns the name of the CVLS constant corresponding to lsflag.

Arguments

- The only argument, of type `long int`, is a return flag from a CVLS function.

Return value

The return value is a string containing the name of the corresponding constant.

- If `1 ≤ lsflag ≤ N` (LU factorization failed), this routine returns “NONE”.

Notes

The previous routines CVDlsGetReturnFlagName and CVSpilsGetReturnFlagName are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

### 4.5.9.5 Diagonal linear solver interface optional output functions

The following optional outputs are available from the CVDIAG module: workspace requirements, number of calls to the right-hand side routine for finite-difference Jacobian approximation, and last return value from a CVDIAG function. Note that, where the name of an output would otherwise conflict with the name of an optional output from the main solver, a suffix LS (for Linear Solver) has been added here (e.g. `lenrwLS`).

```c
CVdiagGetWorkSpace
```

Call

```c
flag = CVdiagGetWorkSpace(cvode_mem, &lenrwLS, &leniwLS);
```

Description

The function CVdiagGetWorkSpace returns the CVDIAG real and integer workspace sizes.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `lenrwLS` (long int) the number of realtype values in the CVDIAG workspace.
- `leniwLS` (long int) the number of integer values in the CVDIAG workspace.

Return value

The return value `flag` (of type `int`) is one of

- CVDIAG_SUCCESS The optional output values have been successfully set.
- CVDIAG_MEM_NULL The cvode_mem pointer is NULL.
- CVDIAG_LMEM_NULL The CVDIAG linear solver has not been initialized.

Notes

In terms of the problem size `N`, the actual size of the real workspace is roughly $3N$ realtype words.

F2003 Name FCVdiagGetWorkSpace
4.5 User-callable functions

**CVDiagGetNumRhsEvals**

Call

```c
flag = CVDiagGetNumRhsEvals(cvode_mem, &nfevalsLS);
```

Description The function `CVDiagGetNumRhsEvals` returns the number of calls made to the user-supplied right-hand side function due to the finite difference Jacobian approximation.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `nfevalsLS` (long int) the number of calls made to the user-supplied right-hand side function.

Return value The return value `flag` (of type `int`) is one of

- `CVDIAG_SUCCESS` The optional output value has been successfully set.
- `CVDIAG_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CVDIAG_LMEM_NULL` The CVDIAG linear solver has not been initialized.

Notes The number of diagonal approximate Jacobians formed is equal to the number of calls made to the linear solver setup function (see `CVodeGetNumLinSolvSetups`).

F2003 Name `FCVDiagGetNumRhsEvals`

---

**CVDiagGetLastFlag**

Call

```c
flag = CVDiagGetLastFlag(cvode_mem, &lsflag);
```

Description The function `CVDiagGetLastFlag` returns the last return value from a CVDIAG routine.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `lsflag` (long int) the value of the last return flag from a CVDIAG function.

Return value The return value `flag` (of type `int`) is one of

- `CVDIAG_SUCCESS` The optional output value has been successfully set.
- `CVDIAG_MEM_NULL` The `cvode_mem` pointer is NULL.
- `CVDIAG_LMEM_NULL` The CVDIAG linear solver has not been initialized.

Notes If the CVDIAG setup function failed (CVode returned `CV_LSETUP_FAIL`), the value of `lsflag` is equal to `CVDIAG_INV_FAIL`, indicating that a diagonal element with value zero was encountered. The same value is also returned if the CVDIAG solve function failed (CVode returned `CV_LSOLVE_FAIL`).

F2003 Name `FCVDiagGetLastFlag`

---

**CVDiagGetReturnFlagName**

Call

```c
name = CVDiagGetReturnFlagName(lsflag);
```

Description The function `CVDiagGetReturnFlagName` returns the name of the CVDIAG constant corresponding to `lsflag`.

Arguments The only argument, of type `long int`, is a return flag from a CVDIAG function.

Return value The return value is a string containing the name of the corresponding constant.

---

### 4.5.10 CVODE reinitialization function

The function `CVodeReInit` reinitializes the main CVODE solver for the solution of a new problem, where a prior call to `CVodeInit` been made. The new problem must have the same size as the previous one. `CVodeReInit` performs the same input checking and initializations that `CVodeInit` does, but does no memory allocation, as it assumes that the existing internal memory is sufficient for the new problem. A call to `CVodeReInit` deletes the solution history that was stored internally during the previous integration. Following a successful call to `CVodeReInit`, call `CVode` again for the solution of the new problem.
The use of CVodeReInit requires that the maximum method order, denoted by maxord, be no larger for the new problem than for the previous problem. This condition is automatically fulfilled if the multistep method parameter lmm is unchanged (or changed from CV_ADAMS to CV_BDF) and the default value for maxord is specified.

If there are changes to the linear solver specifications, make the appropriate calls to either the linear solver objects themselves, or to the cvls interface routines, as described in §4.5.3. Otherwise, all solver inputs set previously remain in effect.

One important use of the CVodeReInit function is in the treating of jump discontinuities in the RHS function. Except in cases of fairly small jumps, it is usually more efficient to stop at each point of discontinuity and restart the integrator with a readjusted ODE model, using a call to CVodeReInit. To stop when the location of the discontinuity is known, simply make that location a value of tout. To stop when the location of the discontinuity is determined by the solution, use the rootfinding feature. In either case, it is critical that the RHS function not incorporate the discontinuity, but rather have a smooth extension over the discontinuity, so that the step across it (and subsequent rootfinding, if used) can be done efficiently. Then use a switch within the RHS function (communicated through user_data) that can be flipped between the stopping of the integration and the restart, so that the restarted problem uses the new values (which have jumped). Similar comments apply if there is to be a jump in the dependent variable vector.

```c
CVodeReInit
```

Call

```c
flag = CVodeReInit(cvode_mem, t0, y0);
```

Description

The function CVodeReInit provides required problem specifications and reinitializes CVODE.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `t0` (realtype) is the initial value of t.
- `y0` (N_Vector) is the initial value of y.

Return value

The return value `flag` (of type int) will be one of the following:

- CV_SUCCESS The call to CVodeReInit was successful.
- CV_MEM_NULL The CVODE memory block was not initialized through a previous call to CVodeCreate.
- CV_NO_MALLOC Memory space for the CVODE memory block was not allocated through a previous call to CVodeInit.
- CV_IILL_INPUT An input argument to CVodeReInit has an illegal value.

Notes

If an error occurred, CVodeReInit also sends an error message to the error handler function.

F2003 Name FCVodeReInit

### 4.6 User-supplied functions

The user-supplied functions consist of one function defining the ODE, (optionally) a function that handles error and warning messages, (optionally) a function that provides the error weight vector, (optionally) one or two functions that provide Jacobian-related information for the linear solver, and (optionally) one or two functions that define the preconditioner for use in any of the Krylov iterative algorithms.

#### 4.6.1 ODE right-hand side

The user must provide a function of type CVRhsFn defined as follows:
4.6 User-supplied functions

**CVRhsFn**

Definition

```c
typedef int (*CVRhsFn)(realtype t, N_Vector y, N_Vector ydot, void *user_data);
```

Purpose

This function computes the ODE right-hand side for a given value of the independent variable \( t \) and state vector \( y \).

Arguments

- \( t \) is the current value of the independent variable.
- \( y \) is the current value of the dependent variable vector, \( y(t) \).
- \( ydot \) is the output vector \( f(t, y) \).
- \( user_data \) is the user data pointer passed to `CVodeSetUserData`.

Return value

A `CVRhsFn` should return 0 if successful, a positive value if a recoverable error occurred (in which case `CVODE` will attempt to correct), or a negative value if it failed unrecoverably (in which case the integration is halted and `CV_RHSFUNC_FAIL` is returned).

Notes

Allocation of memory for \( ydot \) is handled within `CVODE`.

A recoverable failure error return from the `CVRhsFn` is typically used to flag a value of the dependent variable \( y \) that is “illegal” in some way (e.g., negative where only a non-negative value is physically meaningful). If such a return is made, `CVODE` will attempt to recover (possibly repeating the nonlinear solve, or reducing the step size) in order to avoid this recoverable error return.

For efficiency reasons, the right-hand side function is not evaluated at the converged solution of the nonlinear solver. Therefore, in general, a recoverable error in that converged value cannot be corrected. (It may be detected when the right-hand side function is called the first time during the following integration step, but a successful step cannot be undone.)

There are two other situations in which recovery is not possible even if the right-hand side function returns a recoverable error flag. One is when this occurs at the very first call to the `CVRhsFn` (in which case `CVODE` returns `CV_FIRST_RHSFUNC_ERR`). The other is when a recoverable error is reported by `CVRhsFn` after an error test failure, while the linear multistep method order is equal to 1 (in which case `CVODE` returns `CV_UNREC_RHSFUNC_ERR`).

4.6.2 Error message handler function

As an alternative to the default behavior of directing error and warning messages to the file pointed to by `errfp` (see `CVodeSetErrFile`), the user may provide a function of type `CVErrHandlerFn` to process any such messages. The function type `CVErrHandlerFn` is defined as follows:

```c
CVErrHandlerFn
```

Definition

```c
typedef void (*CVErrHandlerFn)(int error_code, const char *module, const char *function, char *msg, void *eh_data);
```

Purpose

This function processes error and warning messages from `CVODE` and its sub-modules.

Arguments

- \( error_code \) is the error code.
- \( module \) is the name of the `CVODE` module reporting the error.
- \( function \) is the name of the function in which the error occurred.
- \( msg \) is the error message.
- \( eh_data \) is a pointer to user data, the same as the `eh_data` parameter passed to `CVodeSetErrHandlerFn`.

Return value

A `CVErrHandlerFn` function has no return value.

Notes

\( error_code \) is negative for errors and positive (\( CV\_WARNING \)) for warnings. If a function that returns a pointer to memory encounters an error, it sets `error_code` to 0.
4.6.3 Error weight function

As an alternative to providing the relative and absolute tolerances, the user may provide a function of type `CVEwtFn` to compute a vector `ewt` containing the weights in the WRMS norm \( \| v \|_{WRMS} = \sqrt{(1/N) \sum_{i=1}^{N} (W_i \cdot v_i)^2} \). These weights will be used in place of those defined by Eq. (2.7). The function type `CVEwtFn` is defined as follows:

**CVEwtFn**

**Definition**

```c
typedef int (*CVEwtFn)(N_Vector y, N_Vector ewt, void *user_data);
```

**Purpose**

This function computes the WRMS error weights for the vector `y`.

**Arguments**

- `y` is the value of the dependent variable vector at which the weight vector is to be computed.
- `ewt` is the output vector containing the error weights.
- `user_data` is a pointer to user data, the same as the `user_data` parameter passed to `CVodeSetUserData`.

**Return value**

A `CVEwtFn` function type must return 0 if it successfully set the error weights and 1 otherwise.

**Notes**

Allocation of memory for `ewt` is handled within CVODE.

The error weight vector must have all components positive. It is the user’s responsibility to perform this test and return −1 if it is not satisfied.

4.6.4 Rootfinding function

If a rootfinding problem is to be solved during the integration of the ODE system, the user must supply a C function of type `CVRootFn`, defined as follows:

**CVRootFn**

**Definition**

```c
typedef int (*CVRootFn)(realtype t, N_Vector y, realtype *gout, void *user_data);
```

**Purpose**

This function implements a vector-valued function \( g(t, y) \) such that the roots of the `nrtfn` components \( g_i(t, y) \) are sought.

**Arguments**

- `t` is the current value of the independent variable.
- `y` is the current value of the dependent variable vector, \( y(t) \).
- `gout` is the output array, of length `nrtfn`, with components \( g_i(t, y) \).
- `user_data` is a pointer to user data, the same as the `user_data` parameter passed to `CVodeSetUserData`.

**Return value**

A `CVRootFn` should return 0 if successful or a non-zero value if an error occurred (in which case the integration is halted and `CVode` returns `CV_RTFUNC_FAIL`).

**Notes**

Allocation of memory for `gout` is automatically handled within CVODE.

4.6.5 Jacobian construction (matrix-based linear solvers)

If a matrix-based linear solver module is used (i.e., a non-NULL SUNMATRIX object was supplied to `CVodeSetLinearSolver`), the user may optionally provide a function of type `CVLsJacFn` for evaluating the Jacobian of the ODE right-hand side function (or an approximation of it). `CVLsJacFn` is defined as follows:
4.6 User-supplied functions

**CVLsJacFn**

**Definition**

typedef int (*CVLsJacFn)(realtype t, N_Vector y, N_Vector fy,
SUNMatrix Jac, void *user_data,
N_Vector tmp1, N_Vector tmp2, N_Vector tmp3);

**Purpose**
This function computes the Jacobian matrix $J = \frac{\partial f}{\partial y}$ (or an approximation to it).

**Arguments**
- **t** is the current value of the independent variable.
- **y** is the current value of the dependent variable vector, namely the predicted value of $y(t)$.
- **fy** is the current value of the vector $f(t,y)$.
- **Jac** is the output Jacobian matrix (of type SUNMatrix).
- **user_data** is a pointer to user data, the same as the `user_data` parameter passed to `CVodeSetUserData`.
- **tmp1**, **tmp2**, and **tmp3** are pointers to memory allocated for variables of type N_Vector which can be used by a CVLsJacFn function as temporary storage or work space.

**Return value**
A CVLsJacFn should return 0 if successful, a positive value if a recoverable error occurred (in which case CVODE will attempt to correct, while CVLS sets `last_flag` to `CVLS_JACFUNC_RECVR`), or a negative value if it failed unrecoverably (in which case the integration is halted, CVODE returns `CVLSSETUP_FAIL` and CVLS sets `last_flag` to `CVLS_JACFUNC_UNRECVR`).

**Notes**
Information regarding the structure of the specific SUNMATRIX structure (e.g. number of rows, upper/lower bandwidth, sparsity type) may be obtained through using the implementation-specific SUNMATRIX interface functions (see Chapter 7 for details).

With direct linear solvers (i.e., linear solvers with type SUNLINEARSOLVER_DIRECT), the Jacobian matrix $J(t,y)$ is zeroed out prior to calling the user-supplied Jacobian function so only nonzero elements need to be loaded into Jac.

If the user’s CVLsJacFn function uses difference quotient approximations, then it may need to access quantities not in the argument list. These include the current step size, the error weights, etc. To obtain these, the user will need to add a pointer to cv_mem to user_data and then use the CVodeGet* functions described in §4.5.9.2. The unit roundoff can be accessed as UNIT_ROUNDOFF defined in sundials_types.h.

**dense:**
A user-supplied dense Jacobian function must load the N by N dense matrix Jac with an approximation to the Jacobian matrix $J(t,y)$ at the point $(t, y)$. The accessor macros SM_ELEMENT_D and SM_COLUMN_D allow the user to read and write dense matrix elements without making explicit references to the underlying representation of the SUNMATRIX_DENSE type. SM_ELEMENT_D$(J, i, j)$ references the $(i, j)$-th element of the dense matrix Jac (with $i, j = 0 \ldots N - 1$). This macro is meant for small problems for which efficiency of access is not a major concern. Thus, in terms of the indices $m$ and $n$ ranging from 1 to $N$, the Jacobian element $J_{m,n}$ can be set using the statement SM_ELEMENT_D$(J, m, n-1) = J_{m,n}$. Alternatively, SM_COLUMN_D$(J, j)$ returns a pointer to the first element of the $j$-th column of Jac (with $j = 0 \ldots N - 1$), and the elements of the $j$-th column can then be accessed using ordinary array indexing. Consequently, $J_{m,n}$ can be loaded using the statements col_n = SM_COLUMN_D$(J, n-1)$; col_n[m-1] = $J_{m,n}$. For large problems, it is more efficient to use SM_COLUMN_D than to use SM_ELEMENT_D. Note that both of these macros number rows and columns starting from 0. The SUNMATRIX_DENSE type and accessor macros are documented in §7.3.

**banded:**
A user-supplied banded Jacobian function must load the N by N banded matrix Jac
with the elements of the Jacobian $J(t,y)$ at the point $(t,y)$. The accessor macros `SM_ELEMENT_B`, `SM_COLUMN_B`, and `SM_COLUMN_ELEMENT_B` allow the user to read and write band matrix elements without making specific references to the underlying representation of the `sunmatrix_band` type. `SM_ELEMENT_B(J, i, j)` references the $(i, j)$-th element of the band matrix $Jac$, counting from 0. This macro is meant for use in small problems for which efficiency of access is not a major concern. Thus, in terms of the indices $m$ and $n$ ranging from 1 to $N$ with $(m, n)$ within the band defined by $m_{upper}$ and $m_{lower}$, the Jacobian element $J_{m,n}$ can be loaded using the statement `SM_ELEMENT_B(J, m-1, n-1) = J_{m,n}`. The elements within the band are those with $-m_{upper} \leq m-n \leq m_{lower}$. Alternatively, `SM_COLUMN_B(J, j)` returns a pointer to the diagonal element of the $j$-th column of $Jac$, and if we assign this address to `realtype *col_j`, then the $i$-th element of the $j$-th column is given by `SM_COLUMN_ELEMENT_B(col_j, i, j)`, counting from 0. Thus, for $(m, n)$ within the band, $J_{m,n}$ can be loaded by setting $col_n = SM_COLUMN_B(J, n-1)$; `SM_COLUMN_ELEMENT_B(col_n, m-1, n-1) = J_{m,n}`. The elements of the $j$-th column can also be accessed via ordinary array indexing, but this approach requires knowledge of the underlying storage for a band matrix of type `sunmatrix_band`. The array $col_n$ can be indexed from $-m_{upper}$ to $m_{lower}$. For large problems, it is more efficient to use `SM_COLUMN_B` and `SM_COLUMN_ELEMENT_B` than to use the `SM_ELEMENT_B` macro. As in the dense case, these macros all number rows and columns starting from 0. The `sunmatrix_band` type and accessor macros are documented in §7.4.

**sparse:**

A user-supplied sparse Jacobian function must load the $N$ by $N$ compressed-sparse-column or compressed-sparse-row matrix $Jac$ with an approximation to the Jacobian matrix $J(t,y)$ at the point $(t, y)$. Storage for $Jac$ already exists on entry to this function, although the user should ensure that sufficient space is allocated in $Jac$ to hold the nonzero values to be set; if the existing space is insufficient the user may reallocate the data and index arrays as needed. The amount of allocated space in a `sunmatrix_sparse` object may be accessed using the macro `SM_NNZ_S` or the routine `SUNSparseMatrix_NNZ`. The `sunmatrix_sparse` type and accessor macros are documented in §7.5.

The previous function type `CVDlsJacFn` is identical to `CVLsJacFn`, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new function type name soon.

### 4.6.6 Linear system construction (matrix-based linear solvers)

With matrix-based linear solver modules, as an alternative to optionally supplying a function for evaluating the Jacobian of the ODE right-hand side function, the user may optionally supply a function of type `CVLsLinSysFn` for evaluating the linear system, $M = I - \gamma J$ (or an approximation of it). `CVLsLinSysFn` is defined as follows:

```c
CVLsLinSysFn

Definition typedef int (*CVLsLinSysFn)(realtype t, N_Vector y, N_Vector fy,
SUNMatrix M, booleantype jok,
booleantype *jcur, realtype gamma,
void *user_data, N_Vector tmp1,
N_Vector tmp2, N_Vector tmp3);

Purpose This function computes the linear system matrix $M = I - \gamma J$ (or an approximation to it).

Arguments t is the current value of the independent variable.
y is the current value of the dependent variable vector, namely the predicted value of $y(t)$.
```
fy is the current value of the vector \( f(t,y) \).

\( M \) is the output linear system matrix (of type SUNMatrix).

\( jok \) is an input flag indicating whether the Jacobian-related data needs to be updated. The \( jok \) flag enables reusing of Jacobian data across linear solves however, the user is responsible for storing Jacobian data for reuse. \( jok = \text{SUNFALSE} \) means that the Jacobian-related data must be recomputed from scratch. \( jok = \text{SUNTRUE} \) means that the Jacobian data, if saved from the previous call to this function, can be reused (with the current value of \( \gamma \)). A call with \( jok = \text{SUNTRUE} \) can only occur after a call with \( jok = \text{SUNFALSE} \).

\( jcur \) is a pointer to a flag which should be set to \( \text{SUNTRUE} \) if Jacobian data was recomputed, or set to \( \text{SUNFALSE} \) if Jacobian data was not recomputed, but saved data was still reused.

\( \gamma \) is the scalar \( \gamma \) appearing in the matrix \( M = I - \gamma J \).

\( \text{user data} \) is a pointer to user data, the same as the \( \text{user data} \) parameter passed to the function CVodeSetUserData.

\( \text{tmp1} \)
\( \text{tmp2} \)
\( \text{tmp3} \) are pointers to memory allocated for variables of type N_Vector which can be used by a CVLSLinSysFn function as temporary storage or work space.

Return value A CVLSLinSysFn should return 0 if successful, a positive value if a recoverable error occurred (in which case CVODE will attempt to correct, while CVLS sets last_flag to CVLS_JACFUNC_RECV), or a negative value if it failed unrecoverably (in which case the integration is halted, CVode returns CV_LSETUP_FAIL and CVLS sets last_flag to CVLS_JACFUNC_UN_RECV).

4.6.7 Jacobian-vector product (matrix-free linear solvers)

If a matrix-free linear solver is to be used (i.e., a NULL-valued SUNMATRIX was supplied to CVodeSetLinearSolver), the user may provide a function of type CVLSJacTimesVecFn in the following form, to compute matrix-vector products \( Jv \). If such a function is not supplied, the default is a difference quotient approximation to these products.

**CVLSJacTimesVecFn**

definition
typedef int (*CVLSJacTimesVecFn)(N_Vector v, N_Vector Jv,
realtype t, N_Vector y, N_Vector fy,
void *user_data, N_Vector tmp);

Purpose This function computes the product \( Jv = (\partial f/\partial y)v \) (or an approximation to it).

Arguments \( v \) is the vector by which the Jacobian must be multiplied.

\( Jv \) is the output vector computed.

\( t \) is the current value of the independent variable.

\( y \) is the current value of the dependent variable vector.

\( fy \) is the current value of the vector \( f(t,y) \).

\( \text{user data} \) is a pointer to user data, the same as the \( \text{user data} \) parameter passed to CVodeSetUserData.

\( \text{tmp} \) is a pointer to memory allocated for a variable of type N_Vector which can be used for work space.

Return value The value returned by the Jacobian-vector product function should be 0 if successful. Any other return value will result in an unrecoverable error of the generic Krylov solver, in which case the integration is halted.
Notes

This function must return a value of \( J \times v \) that uses the current value of \( J \), i.e., as evaluated at the current \((t,y)\).

If the user’s `CVLsJacTimesVecFn` function uses difference quotient approximations, it may need to access quantities not in the argument list. These include the current step size, the error weights, etc. To obtain these, the user will need to add a pointer to `cv_mem` to `user_data` and then use the `CVodeGet*` functions described in §4.5.9.2. The unit roundoff can be accessed as `UNIT_ROUNDOFF` defined in `sundials_types.h`.

The previous function type `CVSpilsJacTimesVecFn` is identical to `CVLsJacTimesVecFn`, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new function type name soon.

### 4.6.8 Jacobian-vector product setup (matrix-free linear solvers)

If the user’s Jacobian-times-vector routine requires that any Jacobian-related data be preprocessed or evaluated, then this needs to be done in a user-supplied function of type `CVLsJacTimesSetupFn`, defined as follows:

```c
typedef int (*CVLsJacTimesSetupFn)(realtype t, N_Vector y, N_Vector fy, void *user_data);
```

**Definition**

This function pre-processes and/or evaluates Jacobian-related data needed by the Jacobian-times-vector routine.

**Purpose**

Arguments

- \( t \) is the current value of the independent variable.
- \( y \) is the current value of the dependent variable vector.
- \( fy \) is the current value of the vector \( f(t,y) \).
- \( user_data \) is a pointer to user data, the same as the `user_data` parameter passed to `CVodeSetUserData`.

**Return value**

The value returned by the Jacobian-vector setup function should be 0 if successful, positive for a recoverable error (in which case the step will be retried), or negative for an unrecoverable error (in which case the integration is halted).

**Notes**

Each call to the Jacobian-vector setup function is preceded by a call to the `CVRhsFn` user function with the same \((t,y)\) arguments. Thus, the setup function can use any auxiliary data that is computed and saved during the evaluation of the ODE right-hand side.

If the user’s `CVLsJacTimesSetupFn` function uses difference quotient approximations, it may need to access quantities not in the argument list. These include the current step size, the error weights, etc. To obtain these, the user will need to add a pointer to `cv_mem` to `user_data` and then use the `CVodeGet*` functions described in §4.5.9.2. The unit roundoff can be accessed as `UNIT_ROUNDOFF` defined in `sundials_types.h`.

The previous function type `CVSpilsJacTimesSetupFn` is identical to `CVLsJacTimesSetupFn`, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new function type name soon.

### 4.6.9 Preconditioner solve (iterative linear solvers)

If a user-supplied preconditioner is to be used with a `sunlinsol` solver module, then the user must provide a function to solve the linear system \( Pz = r \), where \( P \) may be either a left or right preconditioner matrix. Here \( P \) should approximate (at least crudely) the matrix \( M = I - \gamma J \), where
4.6 User-supplied functions

\( J = \partial f / \partial y \). If preconditioning is done on both sides, the product of the two preconditioner matrices should approximate \( M \). This function must be of type \texttt{CVLsPrecSolveFn}, defined as follows:

\texttt{CVLsPrecSolveFn}

**Definition**

\[
\text{typedef int (*CVLsPrecSolveFn)(realtype t, N\_Vector y, N\_Vector fy, N\_Vector r, N\_Vector z, realtype gamma, realtype delta, int lr, void *user\_data);}
\]

**Purpose**

This function solves the preconditioned system \( Pz = r \).

**Arguments**

- \( t \) is the current value of the independent variable.
- \( y \) is the current value of the dependent variable vector.
- \( fy \) is the current value of the vector \( f(t, y) \).
- \( r \) is the right-hand side vector of the linear system.
- \( z \) is the computed output vector.
- \( gamma \) is the scalar \( \gamma \) appearing in the matrix given by \( M = I - \gamma J \).
- \( delta \) is an input tolerance to be used if an iterative method is employed in the solution. In that case, the residual vector \( Res = r - Pz \) of the system should be made less than \( delta \) in the weighted \( l_2 \) norm, i.e., \( \sqrt{\sum_i (Res_i \cdot ewt_i)^2} < delta \). To obtain the \( N\_Vector ewt \), call \texttt{CVodeGetErrWeights} (see §4.5.9.2).
- \( lr \) is an input flag indicating whether the preconditioner solve function is to use the left preconditioner \( (lr = 1) \) or the right preconditioner \( (lr = 2) \);
- \( user\_data \) is a pointer to user data, the same as the \( user\_data \) parameter passed to the function \texttt{CVodeSetUserData}.

**Return value**

The value returned by the preconditioner solve function is a flag indicating whether it was successful. This value should be 0 if successful, positive for a recoverable error (in which case the step will be retried), or negative for an unrecoverable error (in which case the integration is halted).

**Notes**

The previous function type \texttt{CVSpilsPrecSolveFn} is identical to \texttt{CVLsPrecSolveFn}, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new function type name soon.

4.6.10 Preconditioner setup (iterative linear solvers)

If the user’s preconditioner requires that any Jacobian-related data be preprocessed or evaluated, then this needs to be done in a user-supplied function of type \texttt{CVLsPrecSetupFn}, defined as follows:

\texttt{CVLsPrecSetupFn}

**Definition**

\[
\text{typedef int (*CVLsPrecSetupFn)(realtype t, N\_Vector y, N\_Vector fy, booletype jok, booletype *jcurPtr, realtype gamma, void *user\_data);}
\]

**Purpose**

This function preprocesses and/or evaluates Jacobian-related data needed by the preconditioner.

**Arguments**

- \( t \) is the current value of the independent variable.
- \( y \) is the current value of the dependent variable vector, namely the predicted value of \( y(t) \).
- \( fy \) is the current value of the vector \( f(t, y) \).
- \( jok \) is an input flag indicating whether the Jacobian-related data needs to be updated. The \( jok \) argument provides for the reuse of Jacobian data in the preconditioner solve function. \( jok = SUNFALSE \) means that the Jacobian-related data must be recomputed from scratch. \( jok = SUNTRUE \) means that
the Jacobian data, if saved from the previous call to this function, can be reused (with the current value of \( \gamma \)). A call with \( jok = \text{SUNTRUE} \) can only occur after a call with \( jok = \text{SUNFALSE} \).

jcurPtr is a pointer to a flag which should be set to \( \text{SUNTRUE} \) if Jacobian data was recomputed, or set to \( \text{SUNFALSE} \) if Jacobian data was not recomputed, but saved data was still reused.

\( \gamma \) is the scalar \( \gamma \) appearing in the matrix \( M = I - \gamma J \).

user_data is a pointer to user data, the same as the user_data parameter passed to the function CVodeSetUserData.

Return value The value returned by the preconditioner setup function is a flag indicating whether it was successful. This value should be 0 if successful, positive for a recoverable error (in which case the step will be retried), or negative for an unrecoverable error (in which case the integration is halted).

Notes The operations performed by this function might include forming a crude approximate Jacobian and performing an LU factorization of the resulting approximation to \( M = I - \gamma J \).

Each call to the preconditioner setup function is preceded by a call to the CVRhsFn user function with the same \((t,y)\) arguments. Thus, the preconditioner setup function can use any auxiliary data that is computed and saved during the evaluation of the ODE right-hand side.

This function is not called in advance of every call to the preconditioner solve function, but rather is called only as often as needed to achieve convergence in the nonlinear solver.

If the user’s CVLsPrecSetupFn function uses difference quotient approximations, it may need to access quantities not in the call list. These include the current step size, the error weights, etc. To obtain these, the user will need to add a pointer to cv_mem to user_data and then use the CVodeGet* functions described in §4.5.9.2. The unit roundoff can be accessed as UNIT_ROUNDOFF defined in sundials_types.h.

The previous function type CVSpilsPrecSetupFn is identical to CVLsPrecSetupFn, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new function type name soon.

4.7 Preconditioner modules

The efficiency of Krylov iterative methods for the solution of linear systems can be greatly enhanced through preconditioning. For problems in which the user cannot define a more effective, problem-specific preconditioner, CVODE provides a banded preconditioner in the module CVBANDPRE and a band-block-diagonal preconditioner module CVBBDPRE.

4.7.1 A serial banded preconditioner module

This preconditioner provides a band matrix preconditioner for use with iterative SUNLINSOL modules through the CVLS linear solver interface, in a serial setting. It uses difference quotients of the ODE right-hand side function \( f \) to generate a band matrix of bandwidth \( m_l + m_u + 1 \), where the number of super-diagonals (\( m_u \), the upper half-bandwidth) and sub-diagonals (\( m_l \), the lower half-bandwidth) are specified by the user, and uses this to form a preconditioner for use with the Krylov linear solver. Although this matrix is intended to approximate the Jacobian \( \partial f / \partial y \), it may be a very crude approximation. The true Jacobian need not be banded, or its true bandwidth may be larger than \( m_l + m_u + 1 \), as long as the banded approximation generated here is sufficiently accurate to speed convergence as a preconditioner.
In order to use the CVBANDPRE module, the user need not define any additional functions. Aside from the header files required for the integration of the ODE problem (see §4.3), to use the CVBANDPRE module, the main program must include the header file `cvode_bandpre.h` which declares the needed function prototypes. The following is a summary of the usage of this module. Steps that are unchanged from the skeleton program presented in §4.4 are grayed out.

1. **Initialize multi-threaded environment, if appropriate**
2. **Set problem dimensions etc.**
3. **Set vector of initial values**
4. **Create CVODE object**
5. **Initialize CVODE solver**
6. **Specify integration tolerances**
7. **Create linear solver object**
   When creating the iterative linear solver object, specify the type of preconditioning (`PREC_LEFT` or `PREC_RIGHT`) to use.
8. **Set linear solver optional inputs**
9. **Attach linear solver module**
10. **Initialize the CVBANDPRE preconditioner module**
    Specify the upper and lower half-bandwidths (\(\mu\) and \(m_l\), respectively) and call
    
    \[
    \text{flag} = \text{CVBandPrecInit}(\text{cvode_mem}, N, \mu, m_l);
    \]
    
    to allocate memory and initialize the internal preconditioner data.
11. **Set optional inputs**
    Note that the user should not overwrite the preconditioner setup function or solve function through calls to the `CVodeSetPreconditioner` optional input function.
12. **Create nonlinear solver object**
13. **Attach nonlinear solver module**
14. **Set nonlinear solver optional inputs**
15. **Specify rootfinding problem**
16. **Advance solution in time**
17. **Get optional outputs**
    Additional optional outputs associated with CVBANDPRE are available by way of two routines described below, `CVBandPrecGetWorkSpace` and `CVBandPrecGetNumRhsEvals`.
18. **Deallocation memory for solution vector**
19. **Free solver memory**
20. **Free nonlinear solver memory**
21. **Free linear solver memory**

The CVBANDPRE preconditioner module is initialized and attached by calling the following function:
Call
flag = CVBandPrecInit(cvode_mem, N, mu, ml);

Description
The function CVBandPrecInit initializes the CVBANDPRE preconditioner and allocates required (internal) memory for it.

Arguments
cvode_mem (void *) pointer to the CVODE memory block.
N (sunindextype) problem dimension.
mu (sunindextype) upper half-bandwidth of the Jacobian approximation.
ml (sunindextype) lower half-bandwidth of the Jacobian approximation.

Return value
The return value flag (of type int) is one of:
CVLS_SUCCESS The call to CVBandPrecInit was successful.
CVLS_MEM_NULL The cvode_mem pointer was NULL.
CVLS_MEM_FAIL A memory allocation request has failed.
CVLS_LMEM_NULL A CVLS linear solver memory was not attached.
CVLS_ILL_INPUT The supplied vector implementation was not compatible with block band preconditioner.

Notes
The banded approximate Jacobian will have nonzero elements only in locations \((i, j)\) with \(-\text{ml} \leq j - i \leq \text{mu}\).

F2003 Name
FCVBandPrecInit

The following three optional output functions are available for use with the CVBANDPRE module:

Call
flag = CVBandPrecGetWorkSpace(cvode_mem, &lenrwBP, &leniwBP);

Description
The function CVBandPrecGetWorkSpace returns the sizes of the CVBANDPRE real and integer workspaces.

Arguments
cvode_mem (void *) pointer to the CVODE memory block.
lenrwBP (long int) the number of realtype values in the CVBANDPRE workspace.
leniwBP (long int) the number of integer values in the CVBANDPRE workspace.

Return value
The return value flag (of type int) is one of:
CVLS_SUCCESS The optional output values have been successfully set.
CVLS_LMEM_NULL The CVBANDPRE preconditioner has not been initialized.

Notes
The workspace requirements reported by this routine correspond only to memory allocated within the CVBANDPRE module (the banded matrix approximation, banded SUNLINSOL object, and temporary vectors).

The workspaces referred to here exist in addition to those given by the corresponding function CVodeGetLinWorkSpace.

Call
flag = CVBandPrecGetNumRhsEvals(cvode_mem, &nfevalsBP);

Description
The function CVBandPrecGetNumRhsEvals returns the number of calls made to the user-supplied right-hand side function for the finite difference banded Jacobian approximation used within the preconditioner setup function.

Arguments
cvode_mem (void *) pointer to the CVODE memory block.
nfevalsBP (long int) the number of calls to the user right-hand side function.

Return value
The return value flag (of type int) is one of:
CVLS_SUCCESS The optional output value has been successfully set.
4.7 Preconditioner modules

CVLS_PMEM_NULL The CVBANDPRE preconditioner has not been initialized.

Notes The counter nfevalSBP is distinct from the counter nfevalSL returned by the corresponding function CVodeGetNumLinRhsEvals and nfevals returned by CVodeGetNumRhsEvals. The total number of right-hand side function evaluations is the sum of all three of these counters.

F2003 Name FCVBandPrecGetNumRhsEvals

4.7.2 A parallel band-block-diagonal preconditioner module

A principal reason for using a parallel ODE solver such as CVODE lies in the solution of partial differential equations (PDEs). Moreover, the use of a Krylov iterative method for the solution of many such problems is motivated by the nature of the underlying linear system of equations (2.5) that must be solved at each time step. The linear algebraic system is large, sparse, and structured. However, if a Krylov iterative method is to be effective in this setting, then a nontrivial preconditioner needs to be used. Otherwise, the rate of convergence of the Krylov iterative method is usually unacceptably slow. Unfortunately, an effective preconditioner tends to be problem-specific.

However, we have developed one type of preconditioner that treats a rather broad class of PDE-based problems. It has been successfully used for several realistic, large-scale problems [32] and is included in a software module within the CVODE package. This module works with the parallel vector module nVECTOR_PARALLEL and is usable with any of the Krylov iterative linear solvers through the CVLS interface. It generates a preconditioner that is a block-diagonal matrix with each block being a band matrix. The blocks need not have the same number of super- and sub-diagonals and these numbers may vary from block to block. This Band-Block-Diagonal Preconditioner module is called CVBBBDPRE.

One way to envision these preconditioners is to think of the domain of the computational PDE problem as being subdivided into $M$ non-overlapping subdomains. Each of these subdomains is then assigned to one of the $M$ processes to be used to solve the ODE system. The basic idea is to isolate the preconditioning so that it is local to each process, and also to use a (possibly cheaper) approximate right-hand side function. This requires the definition of a new function $g(t, y)$ which approximates the function $f(t, y)$ in the definition of the ODE system (2.1). However, the user may set $g = f$. Corresponding to the domain decomposition, there is a decomposition of the solution vector $y$ into $M$ disjoint blocks $y_m$, and a decomposition of $g$ into blocks $g_m$. The block $g_m$ depends both on $y_m$ and on components of blocks $y_m'$ associated with neighboring subdomains (so-called ghost-cell data). Let $\bar{y}_m$ denote $y_m$ augmented with those other components on which $g_m$ depends. Then we have

$$g(t, y) = [g_1(t, \bar{y}_1), g_2(t, \bar{y}_2), \ldots, g_M(t, \bar{y}_M)]^T$$

and each of the blocks $g_m(t, \bar{y}_m)$ is uncoupled from the others.

The preconditioner associated with this decomposition has the form

$$P = \text{diag}[P_1, P_2, \ldots, P_M]$$

where

$$P_m \approx I - \gamma J_m$$

and $J_m$ is a difference quotient approximation to $\partial g_m / \partial y_m$. This matrix is taken to be banded, with upper and lower half-bandwidths $\text{mudq}$ and $\text{mldq}$ defined as the number of non-zero diagonals above and below the main diagonal, respectively. The difference quotient approximation is computed using $\text{mudq} + \text{mldq} + 2$ evaluations of $g_m$, but only a matrix of bandwidth $\text{mukeep} + \text{mlkeep} + 1$ is retained. Neither pair of parameters need be the true half-bandwidths of the Jacobian of the local block of $g$, if smaller values provide a more efficient preconditioner. The solution of the complete linear system

$$Px = b$$

reduces to solving each of the equations

$$P_mx_m = b_m$$
and this is done by banded LU factorization of \( P_m \) followed by a banded backsolve.

Similar block-diagonal preconditioners could be considered with different treatments of the blocks \( P_m \). For example, incomplete LU factorization or an iterative method could be used instead of banded LU factorization.

The cvbbdpre module calls two user-provided functions to construct \( P \): a required function \( gloc \) (of type CVLocalFn) which approximates the right-hand side function \( g(t, y) \approx f(t, y) \) and which is computed locally, and an optional function \( cfn \) (of type CVCommFn) which performs all interprocess communication necessary to evaluate the approximate right-hand side \( g \). These are in addition to the user-supplied right-hand side function \( f \). Both functions take as input the same pointer \( \text{user}_\text{data} \) that is passed by the user to \( \text{CVodeSetUserData} \) and that was passed to the user’s function \( f \). The user is responsible for providing space (presumably within \( \text{user}_\text{data} \)) for components of \( y \) that are communicated between processes by \( cfn \), and that are then used by \( gloc \), which should not do any communication.

**CVLocalFn**

Definition

\[
\text{typedef int (*CVLocalFn)(sunindextype Nlocal, realtype t, N_Vector y, N_Vector glocal, void *user\_data);}\]

Purpose

This \( gloc \) function computes \( g(t, y) \). It loads the vector \( glocal \) as a function of \( t \) and \( y \).

Arguments

- \( Nlocal \) is the local vector length.
- \( t \) is the value of the independent variable.
- \( y \) is the dependent variable.
- \( glocal \) is the output vector.
- \( \text{user\_data} \) is a pointer to user data, the same as the \( \text{user\_data} \) parameter passed to \( \text{CVodeSetUserData} \).

Return value

A CVLocalFn should return 0 if successful, a positive value if a recoverable error occurred (in which case CVODE will attempt to correct), or a negative value if it failed unrecoverably (in which case the integration is halted and CVode returns \( \text{CV\_LSETUP\_FAIL} \)).

Notes

This function must assume that all interprocess communication of data needed to calculate \( glocal \) has already been done, and that this data is accessible within \( \text{user\_data} \). The case where \( g \) is mathematically identical to \( f \) is allowed.

**CVCommFn**

Definition

\[
\text{typedef int (*CVCommFn)(sunindextype Nlocal, realtype t, N_Vector y, void *user\_data);}\]

Purpose

This \( cfn \) function performs all interprocess communication necessary for the execution of the \( gloc \) function above, using the input vector \( y \).

Arguments

- \( Nlocal \) is the local vector length.
- \( t \) is the value of the independent variable.
- \( y \) is the dependent variable.
- \( \text{user\_data} \) is a pointer to user data, the same as the \( \text{user\_data} \) parameter passed to \( \text{CVodeSetUserData} \).

Return value

A CVCommFn should return 0 if successful, a positive value if a recoverable error occurred (in which case CVODE will attempt to correct), or a negative value if it failed unrecoverably (in which case the integration is halted and CVode returns \( \text{CV\_LSETUP\_FAIL} \)).

Notes

The \( cfn \) function is expected to save communicated data in space defined within the data structure \( \text{user\_data} \). Each call to the \( cfn \) function is preceded by a call to the right-hand side function \( f \) with the same \((t, y)\) arguments. Thus, \( cfn \) can omit any communication done by \( f \).
4.7 Preconditioner modules

if relevant to the evaluation of glocal. If all necessary communication was done in f, then cfn = NULL can be passed in the call to CVBBDPrecInit (see below).

Besides the header files required for the integration of the ODE problem (see §4.3), to use the cvbbdpre module, the main program must include the header file cvode_bbdpre.h which declares the needed function prototypes.

The following is a summary of the proper usage of this module. Steps that are unchanged from the skeleton program presented in §4.4 are grayed out.

1. Initialize MPI environment
2. Set problem dimensions etc.
3. Set vector of initial values
4. Create CVODE object
5. Initialize CVODE solver
6. Specify integration tolerances
7. Create linear solver object
   When creating the iterative linear solver object, specify the type of preconditioning (PREC_LEFT or PREC_RIGHT) to use.
8. Set linear solver optional inputs
9. Attach linear solver module
10. Initialize the cvbbdpre preconditioner module
    Specify the upper and lower half-bandwidths mudq and mldq, and mukeep and mlkeep, and call
    
    flag = CVBBDPrecInit(cvode_mem, local_N, mudq, mldq, mukeep, mlkeep, dqrely, gloc, cfn);

    to allocate memory and initialize the internal preconditioner data. The last two arguments of CVBBDPrecInit are the two user-supplied functions described above.
11. Set optional inputs
    Note that the user should not overwrite the preconditioner setup function or solve function through calls to the CVodeSetPreconditioner optional input function.
12. Create nonlinear solver object
13. Attach nonlinear solver module
14. Set nonlinear solver optional inputs
15. Specify rootfinding problem
16. Advance solution in time
17. Get optional outputs
    Additional optional outputs associated with cvbbdpre are available by way of two routines described below, CVBBDPrecGetWorkSpace and CVBBDPrecGetNumGfnEvals.
18. Deallocate memory for solution vector
19. Free solver memory
20. Free nonlinear solver memory

21. Free linear solver memory

22. Finalize MPI

The user-callable functions that initialize (step 10 above) or re-initialize the CVBBDPRE preconditioner module are described next.

```c
CVBBDPrecInit
```

Call

```c
flag = CVBBDPrecInit(cvode_mem, local_N, mudq, mldq, mukeep, mlkeep, dqrely, gloc, cfn);
```

Description

The function `CVBBDPrecInit` initializes and allocates (internal) memory for the CVBB-DPRE preconditioner.

Arguments

- `cvode_mem` (void *) pointer to the CVODE memory block.
- `local_N` (sunindextype) local vector length.
- `mudq` (sunindextype) upper half-bandwidth to be used in the difference quotient Jacobian approximation.
- `mldq` (sunindextype) lower half-bandwidth to be used in the difference quotient Jacobian approximation.
- `mukeep` (sunindextype) upper half-bandwidth of the retained banded approximate Jacobian block.
- `mlkeep` (sunindextype) lower half-bandwidth of the retained banded approximate Jacobian block.
- `dqrely` (realtype) the relative increment in components of $y$ used in the difference quotient approximations. The default is $dqrely = \sqrt{\text{unit roundoff}}$, which can be specified by passing $dqrely = 0.0$.
- `gloc` (CVLocalFn) the C function which computes the approximation $g(t,y) \approx f(t,y)$.
- `cfn` (CVCommFn) the optional C function which performs all interprocess communication required for the computation of $g(t,y)$.

Return value

The return value `flag` (of type int) is one of

- `CVLS_SUCCESS` The call to `CVBBDPrecInit` was successful.
- `CVLS_MEM_NULL` The `cvode_mem` pointer was NULL.
- `CVLS_MEM_FAIL` A memory allocation request has failed.
- `CVLS_MEM_NULL` A CVLS linear solver was not attached.
- `CVLS_ILL_INPUT` The supplied vector implementation was not compatible with block band preconditioner.

Notes

If one of the half-bandwidths `mudq` or `mldq` to be used in the difference quotient calculation of the approximate Jacobian is negative or exceeds the value $local_N-1$, it is replaced by 0 or $local_N-1$ accordingly.

The half-bandwidths `mudq` and `mldq` need not be the true half-bandwidths of the Jacobian of the local block of $g$ when smaller values may provide a greater efficiency.

Also, the half-bandwidths `mukeep` and `mlkeep` of the retained banded approximate Jacobian block may be even smaller, to reduce storage and computational costs further.

For all four half-bandwidths, the values need not be the same on every processor.

F2003 Name FCVBBDPrecInit
The cvbbdpre module also provides a reinitialization function to allow solving a sequence of problems of the same size, with the same linear solver choice, provided there is no change in local_N, mukeep, or mlkeep. After solving one problem, and after calling CVodeReInit to re-initialize CVODE for a subsequent problem, a call to CVBBDPrecReInit can be made to change any of the following: the half-bandwidths mudq and mldq used in the difference-quotient Jacobian approximations, the relative increment dqrely, or one of the user-supplied functions gloc and cfnn. If there is a change in any of the linear solver inputs, an additional call to the “Set” routines provided by the SUNLINSOL module, and/or one or more of the corresponding cvls “set” functions, must also be made (in the proper order).

```c
CVBBDPrecReInit
```

Call

```c
flag = CVBBDPrecReInit(cvode_mem, mudq, mldq, dqrely);
```

Description

The function CVBBDPrecReInit re-initializes the cvbbdpre preconditioner.

Arguments

- cvode_mem (void *) pointer to the CVODE memory block.
- mudq (sunindextype) upper half-bandwidth to be used in the difference quotient Jacobian approximation.
- mldq (sunindextype) lower half-bandwidth to be used in the difference quotient Jacobian approximation.
- dqrely (realtype) the relative increment in components of y used in the difference quotient approximations. The default is \( dqrely = \sqrt{\text{unit roundoff}} \), which can be specified by passing \( dqrely = 0.0 \).

Return value

The return value flag (of type int) is one of:

- CVLS_SUCCESS The call to CVBBDPrecReInit was successful.
- CVLS_MEM_NULL The cvode_mem pointer was NULL.
- CVLS_LMEM_NULL A cvls linear solver memory was not attached.
- CVLS_PMEM_NULL The function CVBBDPrecInit was not previously called.

Notes

If one of the half-bandwidths mudq or mldq is negative or exceeds the value \( local.N - 1 \), it is replaced by 0 or \( local.N - 1 \) accordingly.

F2003 Name FCVBBDPrecReInit

The following two optional output functions are available for use with the cvbbdpre module:

```c
CVBBDPrecGetWorkSpace
```

Call

```c
flag = CVBBDPrecGetWorkSpace(cvode_mem, &lenrwBBDP, &leniwBBDP);
```

Description

The function CVBBDPrecGetWorkSpace returns the local cvbbdpre real and integer workspace sizes.

Arguments

- cvode_mem (void *) pointer to the CVODE memory block.
- lenrwBBDP (long int) local number of realtype values in the cvbbdpre workspace.
- leniwBBDP (long int) local number of integer values in the cvbbdpre workspace.

Return value

The return value flag (of type int) is one of:

- CVLS_SUCCESS The optional output value has been successfully set.
- CVLS_MEM_NULL The cvode_mem pointer was NULL.
- CVLS_PMEM_NULL The cvbbdpre preconditioner has not been initialized.

Notes

The workspace requirements reported by this routine correspond only to memory allocated within the cvbbdpre module (the banded matrix approximation, banded SUNLINSOL object, temporary vectors). These values are local to each process. The workspaces referred to here exist in addition to those given by the corresponding function CVodeGetLinWorkSpace.

F2003 Name FCVBBDPrecGetWorkSpace
`CVBBDPrecGetNumGfnEvals`

Call  
`flag = CVBBDPrecGetNumGfnEvals(cvode_mem, &ngevalsBBDP);`

Description  
The function `CVBBDPrecGetNumGfnEvals` returns the number of calls made to the user-supplied `gloc` function due to the finite difference approximation of the Jacobian blocks used within the preconditioner setup function.

Arguments  
- `cvode_mem` (void *) pointer to the CVODE memory block.
- `ngevalsBBDP` (long int) the number of calls made to the user-supplied `gloc` function.

Return value  
The return value `flag` (of type int) is one of
- `CVLS_SUCCESS` The optional output value has been successfully set.
- `CVLS_MEM_NULL` The `cvode_mem` pointer was NULL.
- `CVLS_PMEM_NULL` The CVBBDPRE preconditioner has not been initialized.

F2003 Name  
`FCVBBDPrecGetNumGfnEvals`

In addition to the `ngevalsBBDP` `gloc` evaluations, the costs associated with CVBBDPRE also include `nlinsetups` LU factorizations, `nlinsetups` calls to `cfn`, `npsolves` banded backsolve calls, and `nfevalsLS` right-hand side function evaluations, where `nlinsetups` is an optional CVODE output and `npsolves` and `nfevalsLS` are linear solver optional outputs (see §4.5.9).
Chapter 5

Using CVODE for Fortran Applications

A Fortran 2003 module (fcvode_mod) as well as a Fortran 77 style interface (FCVODE) are provided to support the use of CVODE, for the solution of ODE systems \( \frac{dy}{dt} = f(t, y) \), in a mixed Fortran/C setting. While CVODE is written in C, it is assumed here that the user’s calling program and user-supplied problem-defining routines are written in Fortran.

5.1 CVODE Fortran 2003 Interface Module

The fcvode_mod Fortran module defines interfaces to most CVODE C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. All interfaced functions are named after the corresponding C function, but with a leading ‘F’. For example, the CVODE function CVodeCreate is interfaced as FCVodeCreate. Thus, the steps to use CVODE and the function calls in Fortran 2003 are identical (ignoring language differences) to those in C. The C functions with Fortran 2003 interfaces indicate this in their description in Chapter 4. The Fortran 2003 CVODE interface module can be accessed by the use statement, i.e. use fcvode_mod, and linking to the library libsundials_fcvode_mod.lib in addition to libsundials_cvode.lib.

The Fortran 2003 interface modules were generated with SWIG Fortran, a fork of SWIG [34]. Users who are interested in the SWIG code used in the generation process should contact the SUNDIALS development team.

5.1.1 SUNDIALS Fortran 2003 Interface Modules

All of the generic SUNDIALS modules provide Fortran 2003 interface modules. Many of the generic module implementations provide Fortran 2003 interfaces (a complete list of modules with Fortran 2003 interfaces is given in Table 5.1). A module can be accessed with the use statement, e.g. use fnvector_openmp_mod, and linking to the Fortran 2003 library in addition to the C library, e.g. libsundials_fnvecpenmp_mod.lib and libsundials_nvcecopenmp.lib.

The Fortran 2003 interfaces leverage the iso_c_binding module and the bind(C) attribute to closely follow the SUNDIALS C API (ignoring language differences). The generic SUNDIALS structures, e.g. N_Vector, are interfaced as Fortran derived types, and function signatures are matched but with an F prepending the name, e.g. FN_VConst instead of N_VConst. Constants are named exactly as they are in the C API. Accordingly, using SUNDIALS via the Fortran 2003 interfaces looks just like using it in C. Some caveats stemming from the language differences are discussed in the section 5.1.3. A discussion on the topic of equivalent data types in C and Fortran 2003 is presented in section 5.1.2.

Further information on the Fortran 2003 interfaces specific to modules is given in the NVECTOR, SUNMATRIX, SUNLINSOL, and SUNNONLINSOL alongside the C documentation (chapters 6, 7, 8, and 9.
respectively). For details on where the Fortran 2003 module (.mod) files and libraries are installed see Appendix A.

Table 5.1: Summary of Fortran 2003 interfaces for shared SUNDIALS modules.

<table>
<thead>
<tr>
<th>Module</th>
<th>Fortran 2003 Module Name</th>
</tr>
</thead>
<tbody>
<tr>
<td>NVECTOR</td>
<td>fsundials_nvector_mod</td>
</tr>
<tr>
<td>NVECTOR_SERIAL</td>
<td>fnvector_serial_mod</td>
</tr>
<tr>
<td>NVECTOR_PARALLEL</td>
<td>fnvector_parallel_mod</td>
</tr>
<tr>
<td>NVECTOR_OPENMP</td>
<td>fnvector_openmp_mod</td>
</tr>
<tr>
<td>NVECTOR_PTHREADS</td>
<td>fnvector_pthreads_mod</td>
</tr>
<tr>
<td>NVECTOR_PARHYP</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>NVECTOR_PETSC</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>NVECTOR_CUDA</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>NVECTOR_RAJA</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>NVECTOR_MANYVECTOR</td>
<td>fnvector_manyvector_mod</td>
</tr>
<tr>
<td>NVECTOR_MPI MANYVECTOR</td>
<td>fnvector_mpi_manyvector_mod</td>
</tr>
<tr>
<td>SUNMatrix</td>
<td>fsundials_matrix_mod</td>
</tr>
<tr>
<td>SUNMATRIX_BAND</td>
<td>fsunmatrix_band_mod</td>
</tr>
<tr>
<td>SUNMATRIX_DENSE</td>
<td>fsunmatrix_dense_mod</td>
</tr>
<tr>
<td>SUNMATRIX_SPARSE</td>
<td>fsunmatrix_sparse_mod</td>
</tr>
<tr>
<td>SUNLinearSolver</td>
<td>fsundials_linearsolver_mod</td>
</tr>
<tr>
<td>SUNLINSOL_BAND</td>
<td>fsuninsol_band_mod</td>
</tr>
<tr>
<td>SUNLINSOL_DENSE</td>
<td>fsuninsol_dense_mod</td>
</tr>
<tr>
<td>SUNLINSOL_LAPACKBAND</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>SUNLINSOL_LAPACKDENSE</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>SUNLINSOL_KLU</td>
<td>fsuninsol_klu_mod</td>
</tr>
<tr>
<td>SUNLINSOL_SUPERLUMT</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>SUNLINSOL_SUPERLUDIST</td>
<td>Not interfaced</td>
</tr>
<tr>
<td>SUNLINSOL_SPGMR</td>
<td>fsuninsol_spgmrg_mod</td>
</tr>
<tr>
<td>SUNLINSOL_SPFGMR</td>
<td>fsuninsol_spfgmr_mod</td>
</tr>
<tr>
<td>SUNLINSOL_SPBCGS</td>
<td>fsuninsol_spbcgs_mod</td>
</tr>
<tr>
<td>SUNLINSOL_SPTFQMR</td>
<td>fsuninsol_sptfqr_mod</td>
</tr>
<tr>
<td>SUNLINSOL_PCG</td>
<td>fsuninsol_pcg_mod</td>
</tr>
<tr>
<td>SUNNonlinearSolver</td>
<td>fsundials_nonlinear_solver_mod</td>
</tr>
<tr>
<td>SUNNONLINSOL_NEWTON</td>
<td>fsunnonlinsol_newton_mod</td>
</tr>
<tr>
<td>SUNNONLINSOL_FIXEDPOINT</td>
<td>fsunnonlinsol_fixedpoint_mod</td>
</tr>
</tbody>
</table>

5.1.2 Data Types

Generally, the Fortran 2003 type that is equivalent to the C type is what one would expect. Primitive types map to the iso_c_binding type equivalent. SUNDIALS generic types map to a Fortran derived type. However, the handling of pointer types is not always clear as they can depend on the parameter direction. Table 5.2 presents a summary of the type equivalencies with the parameter direction in mind.

Currently, the Fortran 2003 interfaces are only compatible with SUNDIALS builds where the reftype is double precision and the sunindextype size is 64-bits.
Table 5.2: C/Fortran 2003 Equivalent Types

<table>
<thead>
<tr>
<th>C type</th>
<th>Parameter Direction</th>
<th>Fortran 2003 type</th>
</tr>
</thead>
<tbody>
<tr>
<td>double</td>
<td>in, inout, out, return</td>
<td>real(c_double)</td>
</tr>
<tr>
<td>int</td>
<td>in, inout, out, return</td>
<td>integer(c_int)</td>
</tr>
<tr>
<td>long</td>
<td>in, inout, out, return</td>
<td>integer(c_long)</td>
</tr>
<tr>
<td>booleantype</td>
<td>in, inout, out, return</td>
<td>integer(c_int)</td>
</tr>
<tr>
<td>realtime</td>
<td>in, inout, out, return</td>
<td>real(c_double)</td>
</tr>
<tr>
<td>sunindextype</td>
<td>in, inout, out, return</td>
<td>integer(c_long)</td>
</tr>
<tr>
<td>double*</td>
<td>in, inout, out</td>
<td>real(c_double), dimension(*)</td>
</tr>
<tr>
<td>double*</td>
<td>return</td>
<td>real(c_double), pointer, dimension(*)</td>
</tr>
<tr>
<td>int*</td>
<td>in, inout, out</td>
<td>integer(c_int), dimension(*)</td>
</tr>
<tr>
<td>int*</td>
<td>return</td>
<td>integer(c_int), pointer, dimension(*)</td>
</tr>
<tr>
<td>long*</td>
<td>in, inout, out</td>
<td>integer(c_long), dimension(*)</td>
</tr>
<tr>
<td>long*</td>
<td>return</td>
<td>integer(c_long), pointer, dimension(*)</td>
</tr>
<tr>
<td>realtime*</td>
<td>in, inout, out</td>
<td>real(c_double), dimension(*)</td>
</tr>
<tr>
<td>realtime*</td>
<td>return</td>
<td>real(c_double), pointer, dimension(*)</td>
</tr>
<tr>
<td>sunindextype*</td>
<td>in, inout, out</td>
<td>integer(c_long), dimension(*)</td>
</tr>
<tr>
<td>sunindextype*</td>
<td>return</td>
<td>integer(c_long), pointer, dimension(*)</td>
</tr>
<tr>
<td>realtime[]</td>
<td>in, inout, out</td>
<td>integer(c_long), dimension(*)</td>
</tr>
<tr>
<td>sunindextype[]</td>
<td>in, inout, out</td>
<td>integer(c_long), dimension(*)</td>
</tr>
<tr>
<td>N_Vector</td>
<td>in, inout, out</td>
<td>type(N_Vector)</td>
</tr>
<tr>
<td>N_Vector</td>
<td>return</td>
<td>type(N_Vector), pointer</td>
</tr>
<tr>
<td>SUNMatrix</td>
<td>in, inout, out</td>
<td>type(SUNMatrix)</td>
</tr>
<tr>
<td>SUNMatrix</td>
<td>return</td>
<td>type(SUNMatrix), pointer</td>
</tr>
<tr>
<td>SUNLinearSolver</td>
<td>in, inout, out</td>
<td>type(SUNLinearSolver)</td>
</tr>
<tr>
<td>SUNLinearSolver</td>
<td>return</td>
<td>type(SUNLinearSolver), pointer</td>
</tr>
<tr>
<td>SUNNonlinearSolver</td>
<td>in, inout, out</td>
<td>type(SUNNonlinearSolver)</td>
</tr>
<tr>
<td>SUNNonlinearSolver</td>
<td>return</td>
<td>type(SUNNonlinearSolver), pointer</td>
</tr>
<tr>
<td>FILE*</td>
<td>in, inout, out, return</td>
<td>type(c_ptr)</td>
</tr>
<tr>
<td>void*</td>
<td>in, inout, out, return</td>
<td>type(c_ptr)</td>
</tr>
<tr>
<td>T**</td>
<td>in, inout, out, return</td>
<td>type(c_ptr)</td>
</tr>
<tr>
<td>T***</td>
<td>in, inout, out, return</td>
<td>type(c_ptr)</td>
</tr>
<tr>
<td>T****</td>
<td>in, inout, out, return</td>
<td>type(c_ptr)</td>
</tr>
</tbody>
</table>

5.1.3 Notable Fortran/C usage differences

While the Fortran 2003 interface to SUNDIALS closely follows the C API, some differences are inevitable due to the differences between Fortran and C. In this section, we note the most critical differences. Additionally, section 5.1.2 discusses equivalencies of data types in the two languages.

5.1.3.1 Creating generic SUNDIALS objects

In the C API a generic SUNDIALS object, such as an N_Vector, is actually a pointer to an underlying C struct. However, in the Fortran 2003 interface, the derived type is bound to the C struct, not the pointer to the struct. E.g., type(N_Vector) is bound to the C struct _generic_N_Vector not the N_Vector type. The consequence of this is that creating and declaring SUNDIALS objects in Fortran is nuanced. This is illustrated in the code snippets below:

C code:

```c
N_Vector x;
x = N_VNew_Serial(N);
```

Fortran code:

```fortran
N_Vector x;
x = N_VNew_Serial(N);
```
type(N_Vector), pointer :: x
x => FN_VNew_Serial(N)

Note that in the Fortran declaration, the vector is a type(N_Vector), pointer, and that the pointer assignment operator is then used.

5.1.3.2 Arrays and pointers

Unlike in the C API, in the Fortran 2003 interface, arrays and pointers are treated differently when they are return values versus arguments to a function. Additionally, pointers which are meant to be out parameters, not arrays, in the C API must still be declared as a rank-1 array in Fortran. The reason for this is partially due to the Fortran 2003 standard for C bindings, and partially due to the tool used to generate the interfaces. Regardless, the code snippets below illustrate the differences.

C code:

```c
N_Vector x
realtype* xdata;
long int leniw, lenrw;

x = N_VNew_Serial(N);

/* capturing a returned array/pointer */
xdata = N_VGetArrayPointer(x)

/* passing array/pointer to a function */
N_VSetArrayPointer(xdata, x)

/* pointers that are out-parameters */
N_VSpace(x, &leniw, &lenrw);
```

Fortran code:

```fortran
type(N_Vector), pointer :: x
real(c_double), pointer :: xdataptr(:)
real(c_double) :: xdata(N)
integer(c_long) :: leniw(1), lenrw(1)

x => FN_VNew_Serial(x)

! capturing a returned array/pointer
xdataptr => FN_VGetArrayPointer(x)

! passing array/pointer to a function
call FN_VSetArrayPointer(xdata, x)

! pointers that are out-parameters
call FN_VSpace(x, leniw, lenrw)
```

5.1.3.3 Passing procedure pointers and user data

Since functions/subroutines passed to Sundials will be called from within C code, the Fortran procedure must have the attribute bind(C). Additionally, when providing them as arguments to a Fortran 2003 interface routine, it is required to convert a procedure’s Fortran address to C with the Fortran intrinsic c_funloc.

Typically when passing user data to a Sundials function, a user may simply cast some custom data structure as a void*. When using the Fortran 2003 interfaces, the same thing can be achieved.
Note, the custom data structure does not have to be bind(C) since it is never accessed on the C side.

C code:

MyUserData* udata;
void *cvode_mem;

ierr = CVodeSetUserData(cvode_mem, udata);

Fortran code:

type(MyUserData) :: udata

type(c_ptr) :: cvode_mem

ierr = FCVodeSetUserData(cvode_mem, c_loc(udata))

On the other hand, Fortran users may instead choose to store problem-specific data, e.g. problem parameters, within modules, and thus do not need the SUNDIALS-provided user_data pointers to pass such data back to user-supplied functions. These users should supply the c_null_ptr input for user_data arguments to the relevant SUNDIALS functions.

5.1.3.4 Passing NULL to optional parameters

In the SUNDIALS C API some functions have optional parameters that a caller can pass NULL to. If the optional parameter is of a type that is equivalent to a Fortran type(c_ptr) (see section 5.1.2), then a Fortran user can pass the intrinsic c_null_ptr. However, if the optional parameter is of a type that is not equivalent to type(c_ptr), then a caller must provide a Fortran pointer that is dissociated. This is demonstrated in the code example below.

C code:

SUNLinearSolver LS;
N_Vector x, b;

! SUNLinSolSolve expects a SUNMatrix or NULL
! as the second parameter.
ierr = SUNLinSolSolve(LS, NULL, x, b);

Fortran code:


type(SUNLinearSolver), pointer :: LS

type(SUNMatrix), pointer :: A

type(N_Vector), pointer :: x, b

A => null()

! SUNLinSolSolve expects a type(SUNMatrix), pointer
! as the second parameter. Therefore, we cannot
! pass a c_null_ptr, rather we pass a disassociated A.
ierr = FSUNLinSolSolve(LS, A, x, b)

5.1.3.5 Working with N_Vector arrays

Arrays of N_Vector objects are interfaced to Fortran 2003 as opaque type(c_ptr). As such, it is not possible to directly index an array of N_Vector objects returned by the N_Vector “VectorArray” operations, or packages with sensitivity capabilities. Instead, SUNDIALS provides a utility function FN_VGetVecAtIndexVectorArray that can be called for accessing a vector in a vector array. The
example below demonstrates this:

C code:

```c
N_Vector x;
N_Vector* vecs;

vecs = N_VCloneVectorArray(count, x);
for (int i=0; i < count; ++i)
    N_VConst(vecs[i]);
```

Fortran code:

```fortran
type(N_Vector), pointer :: x, xi
type(c_ptr) :: vecs

vecs = FN_VCloneVectorArray(count, x)
do index, count
    xi => FN_VGetVecAtIndexVectorArray(vecs, index)
    call FN_VConst(xi)
enddo
```

SUNDIALS also provides the functions `FN_VSetVecAtIndexVectorArray` and `FN_VNewVectorArray` for working with `N_Vector` arrays. These functions are particularly useful for users of the Fortran interface to the `nvector_mayvector` or `nvector_mpi_mayvector` when creating the subvector array. Both of these functions along with `FN_VGetVecAtIndexVectorArray` are further described in Chapter 6.1.5.

### 5.1.3.6 Providing file pointers

Expert SUNDIALS users may notice that there are a few advanced functions in the SUNDIALS C API that take a `FILE *` argument. Since there is no portable way to convert between a Fortran file descriptor and a C file pointer, SUNDIALS provides two utility functions for creating a `FILE *` and destroying it. These functions are defined in the module `fsundials_futils_mod`.

#### FSUNDIALSFileOpen

<table>
<thead>
<tr>
<th>Call</th>
<th><code>fp = FSUNDIALSFileOpen(filename, mode)</code></th>
</tr>
</thead>
<tbody>
<tr>
<td>Description</td>
<td>The function allocates a <code>FILE *</code> by calling the C function <code>fopen</code>.</td>
</tr>
<tr>
<td>Arguments</td>
<td><code>filename</code> (character(kind=C_CHAR, len=*)) - the path to the file to open</td>
</tr>
<tr>
<td></td>
<td><code>mode</code> (character(kind=C_CHAR, len=*)) - the mode string given to <code>fopen</code>. It should begin with one of the following characters:</td>
</tr>
<tr>
<td></td>
<td>&quot;r&quot; - open text file for reading</td>
</tr>
<tr>
<td></td>
<td>&quot;r+&quot; - open text file for reading and writing</td>
</tr>
<tr>
<td></td>
<td>&quot;w&quot; - truncate text file to zero length or create it for writing</td>
</tr>
<tr>
<td></td>
<td>&quot;w+&quot; - open text file for reading or writing, create it if it does not exist</td>
</tr>
<tr>
<td></td>
<td>&quot;a&quot; - open for appending, see documentation of &quot;fopen&quot; for your system/compiler</td>
</tr>
<tr>
<td></td>
<td>&quot;a+&quot; - open for reading and appending, see documentation for &quot;fopen&quot; for your system/compiler</td>
</tr>
<tr>
<td>Return value</td>
<td>This returns a <code>type(C_PTR)</code> which is a <code>FILE *</code> in C. If it is <code>NULL</code>, then there was an error opening the file.</td>
</tr>
</tbody>
</table>
5.2 FCVODE, an Interface Module for FORTRAN Applications

The FCVODE interface module is a package of C functions which support the use of the cvode. This package provides the necessary interface to cvode for all supplied serial and parallel nvector implementations.

5.2.1 Important note on portability

In this package, the names of the interface functions, and the names of the FORTRAN user routines called by them, appear as dummy names which are mapped to actual values by a series of definitions in the header files. By default, those mapping definitions depend in turn on the C macro F77_FUNC defined in the header file sundials_config.h. The mapping defined by F77_FUNC in turn transforms the C interface names to match the name-mangling approach used by the supplied Fortran compiler.

By “name-mangling”, we mean that due to the case-independent nature of the FORTRAN language, FORTRAN compilers convert all subroutine and object names to use either all lower-case or all upper-case characters, and append either zero, one or two underscores as a prefix or suffix to the name. For example, the FORTRAN subroutine MyFunction() will be changed to one of myfunction, MYFUNCTION, myfunction_, MYFUNCTION, and so on, depending on the FORTRAN compiler used.

SUNDIALS determines this name-mangling scheme at configuration time (see Appendix A).

5.2.2 Fortran Data Types

Throughout this documentation, we will refer to data types according to their usage in C. The equivalent types to these may vary, depending on your computer architecture and on how SUNDIALS was compiled (see Appendix A). A FORTRAN user should first determine the equivalent types for their architecture and compiler, and then take care that all arguments passed through this FORTRAN/C interface are declared of the appropriate type.

Integers: While SUNDIALS uses the configurable sunindextype type as the integer type for vector and matrix indices for its C code, the FORTRAN interfaces are more restricted. The sunindextype is only used for index values and pointers when filling sparse matrices. As for C, the sunindextype can be configured to be a 32- or 64-bit signed integer by setting the variable SUNDIALS_INDEX_TYPE at compile time (See Appendix A). The default value is int64_t. A FORTRAN user should set this variable based on the integer type used for vector and matrix indices in their FORTRAN code. The corresponding FORTRAN types are:

- int32_t – equivalent to an INTEGER or INTEGER*4 in FORTRAN
• int64_t – equivalent to an INTEGER*8 in Fortran

In general, for the Fortran interfaces in Sundials, flags of type int, vector and matrix lengths, counters, and arguments to *SETIN() functions all have long int type, and sunindextype is only used for index values and pointers when filling sparse matrices. Note that if an F90 (or higher) user wants to find out the value of sunindextype, they can include sundials_fconfig.h.

Real numbers: As discussed in Appendix A, at compilation Sundials allows the configuration option SUNDIALS_PRECISION, that accepts values of single, double or extended (the default is double). This choice dictates the size of a realtype variable. The corresponding Fortran types for these realtype sizes are:

• single – equivalent to a REAL or REAL*4 in Fortran
• double – equivalent to a DOUBLE PRECISION or REAL*8 in Fortran
• extended – equivalent to a REAL*16 in Fortran

5.2.3 FCVODE routines

The user-callable functions, with the corresponding cvode functions, are as follows:

• Interface to the nvector modules
  – FNVINITS (defined by nvector_serial) interfaces to N_VNewEmpty_Serial.
  – FNVINITP (defined by nvector_parallel) interfaces to N_VNewEmpty_Parallel.
  – FNVINITOMP (defined by nvector_openmp) interfaces to N_VNewEmpty_OpenMP.
  – FNVINITPTS (defined by nvector_pthreads) interfaces to N_VNewEmpty_Pthreads.

• Interface to the sunmatrix modules
  – FSUNBANDMATINIT (defined by sunmatrix_band) interfaces to SUNBandMatrix.
  – FSUNDENSEMATINIT (defined by sunmatrix_dense) interfaces to SUNDenseMatrix.
  – FSUNSPARSEMATINIT (defined by sunmatrix_sparse) interfaces to SUNSparseMatrix.

• Interface to the sunlinsol modules
  – FSUNBANDLINSOLINIT (defined by sunlinsol_band) interfaces to SUNLinSol_Band.
  – FSUNDENSELINSOLINIT (defined by sunlinsol_dense) interfaces to SUNLinSol_Dense.
  – FSUNKLUINIT (defined by sunlinsol_klu) interfaces to SUNLinSol_KLU.
  – FSUNKLUEREINIT (defined by sunlinsol_klu) interfaces to SUNLinSol_KLUReinit.
  – FSUNLAPACKBANDINIT (defined by sunlinsol_lapackband) interfaces to SUNLinSol_LapackBand.
  – FSUNLAPACKDENSEINIT (defined by sunlinsol_lapackdense) interfaces to SUNLinSol_LapackDense.
  – FSUNPCGINIT (defined by sunlinsol_pcg) interfaces to SUNLinSol_PCG.
  – FSUNSPBCGSINIT (defined by sunlinsol_spbcgs) interfaces to SUNLinSol_SPBCGS.
  – FSUNSPFGMRINIT (defined by sunlinsol_spfgmr) interfaces to SUNLinSol_SPFGMR.
  – FSUNSPGMRINIT (defined by sunlinsol_spgmr) interfaces to SUNLinSol_SPGMR.
  – FSUNSPFTFQMRINIT (defined by sunlinsol_sptfqmr) interfaces to SUNLinSol_SPTFQMR.
  – FSUNSUPERLUMTINIT (defined by sunlinsol_superlumt) interfaces to SUNLinSol_SuperLUMT.

• Interface to the main cvode module
  – FCVMALLOC interfaces to CVodeCreate, CVodeSetUserData, and CVodeInit, as well as one of CVodeSSStolerances or CVodeSVtolerances.
5.2 FCVODE, an Interface Module for FORTRAN Applications

- FCVREINIT interfaces to CVodeReInit.
- FCVSETIIN and FCVSETRIN interface to CVodeSet* functions.
- FCVEWTSET interfaces to CVodeWFtolerances.
- FCVODE interfaces to CVode, CVodeGet* functions, and to the optional output functions for the selected linear solver module.
- FCVDKY interfaces to the interpolated output function CVodeGetDky.
- FCVGTERREWEIGHTS interfaces to CVodeGetErrWeights.
- FCVGETESTLOCALERR interfaces to CVodeGetEstLocalErrors.
- FCVFREE interfaces to CVodeFree.

- Interface to the linear solver interfaces

  - FCVLSINIT interfaces to CVodeSetLinearSolver.
  - FCVLSETEPSPLIN interfaces to CVodeSetEpsLin.
  - FCVLSETJAC interfaces to CVodeSetJacTimes.
  - FCVLSETPREC interfaces to CVodeSetPreconditioner.
  - FCVDENSESETJAC interfaces to CVodeSetJacFn.
  - FCVBNDSSETJAC interfaces to CVodeSetJacFn.
  - FCVSPARSESETJAC interfaces to CVodeSetJacFn.
  - FCVDIAG interfaces to CVdiag.

- Interface to the nonlinear solver interface

  - FCVNLSINIT interfaces to CVSetNonlinearSolver.

The user-supplied functions, each listed with the corresponding internal interface function which calls it (and its type within cvode), are as follows:

<table>
<thead>
<tr>
<th>FCVODE routine (FORTRAN, user-supplied)</th>
<th>CVODE function (C, interface)</th>
<th>CVODE type of interface function</th>
</tr>
</thead>
<tbody>
<tr>
<td>FCVFUN</td>
<td>FCVf</td>
<td>CVRhsFn</td>
</tr>
<tr>
<td>FCVWT</td>
<td>FCVewtSet</td>
<td>CVEwtFn</td>
</tr>
<tr>
<td>FCVDJAC</td>
<td>FCVDenseJac</td>
<td>CVLsJacFnc</td>
</tr>
<tr>
<td>FCVBJAC</td>
<td>FCVBandJac</td>
<td>CVLsJacFnc</td>
</tr>
<tr>
<td>FCVSPJAC</td>
<td>FCVSparseJac</td>
<td>CVLsJacFnc</td>
</tr>
<tr>
<td>FCVP SOL</td>
<td>FCVPSol</td>
<td>CVLsPrecSolveFnc</td>
</tr>
<tr>
<td>FCVPSET</td>
<td>FCVPSet</td>
<td>CVLsPrecSetupFnc</td>
</tr>
<tr>
<td>FCVJT TIMES</td>
<td>FCVJtimes</td>
<td>CVLsJacTimesVecFnc</td>
</tr>
<tr>
<td>FCVJSETUP</td>
<td>FCVJSetup</td>
<td>CVLsJacTimesSetupFnc</td>
</tr>
</tbody>
</table>

In contrast to the case of direct use of cvode, and of most FORTRAN ODE solvers, the names of all user-supplied routines here are fixed, in order to maximize portability for the resulting mixed-language program.

5.2.4 Usage of the FCVODE interface module

The usage of FCVODE requires calls to a variety of interface functions, depending on the method options selected, and one or more user-supplied routines which define the problem to be solved. These function calls and user routines are summarized separately below. Some details are omitted, and the user is referred to the description of the corresponding CVODE functions for information on the arguments of any given user-callable interface routine, or of a given user-supplied function called by an interface function. The usage of FCVODE for rootfinding and with preconditioner modules is described in later subsections.
1. Right-hand side specification

The user must, in all cases, supply the following FORTRAN routine

```fortran
SUBROUTINE FCVFUN(T, Y, YDOT, IPAR, RPAR, IER)
DIMENSION Y(*), YDOT(*), IPAR(*), RPAR(*)
```

It must set the YDOT array to \( f(t, y) \), the right-hand side of the ODE system, as function of \( T = t \) and the array \( Y = y \). The arrays IPAR (of integers) and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC. IER is an error return flag which should be set to 0 if successful, a positive value if a recoverable error occurred (in which case CVODE will attempt to correct), or a negative value if it failed unrecoverably (in which case the integration is halted).

2. NVector module initialization

If using one of the NVector modules supplied with Sundials, the user must make a call of the form

```fortran
CALL FNVINIT***(...) 
```

in which the name and call sequence are as described in the appropriate section of Chapter 6.

3. SunMatrix module initialization

If using a nonlinear solver that requires a linear solver (e.g., the default Newton iteration) and the linear solver is a direct linear solver, then one of the SunMatrix modules supplied with Sundials, the user must make a call of the form

```fortran
CALL FSUN***MATINIT(...) 
```

in which the name and call sequence are as described in the appropriate section of Chapter 7. Note that the dense, band, or sparse matrix options are usable only in a serial or multi-threaded environment.

4. SunLinsol module initialization

If using a nonlinear solver that requires a linear solver (e.g., the default Newton iteration) and one of the SunLinsol linear solver modules supplied with Sundials, the user must make a call of the form

```fortran
CALL FSUNBANDLINSOLINIT(...) 
CALL FSUNDENSELINSOLINIT(...) 
CALL FSUNKLUINIT(...) 
CALL FSUNLAPACKBANDINIT(...) 
CALL FSUNLAPACKDENSEINIT(...) 
CALL FSUNPCGINIT(...) 
CALL FSUNSPBCGSINIT(...) 
CALL FSUNSPFGMRINIT(...) 
CALL FSUNSPGMRINIT(...) 
CALL FSUNSPTFQMRINIT(...) 
CALL FSUNSUPERLUMTINIT(...) 
```

in which the call sequence is as described in the appropriate section of Chapter 8. Note that the dense, band, or sparse solvers are usable only in a serial or multi-threaded environment.

Once one of these has been initialized, its solver parameters may be modified using a call to the functions
5.2 FCVODE, an Interface Module for FORTRAN Applications

CALL FSUNKLUSETORDERING(…)
CALL FSUNSUPERLUMTSETORDERING(…)
CALL FSUNPCGSETPRECTYPE(…)
CALL FSUNPCGSETMAXL(…)
CALL FSUNSPBCGSSETPRECTYPE(…)
CALL FSUNSPBCGSETMAXL(…)
CALL FSUNSPFGMRSETGSTYPE(…)
CALL FSUNSPFGMRSETPRECTYPE(…)
CALL FSUNSPGMRSETGSTYPE(…)
CALL FSUNSPGMRSETPRECTYPE(…)
CALL FSUNSPTFQMRSETPRECTYPE(…)
CALL FSUNSPTFQMRSETMAXL(…)

where again the call sequences are described in the appropriate sections of Chapter 8.

5. SUNNONLINSOL module initialization

By default cvode uses the SUNNONLINSOL implementation of Newton’s method defined by the SUNNONLINSOL_NEWTON module (see §9.3). To specify a non-default nonlinear solver in cvode, the user’s program must create a SUNNONLINSOL object by calling the appropriate FORTRAN interface function to the constructor routine (see Chapter 9). For example, to create the SUNNONLINSOL_FIXEDPOINT solver call the function

CALL FSUNFIXEDPOINTINIT(…)

in which the call sequence is described in §9.4.

6. Problem specification

To set various problem and solution parameters and allocate internal memory, make the following call:

CALL FCVMALLOC(T0, Y0, METH, IATOL, RTOL, ATOL,
& IOUT, ROUT, IPAR, RPAR, IER)

Description This function provides required problem and solution specifications, specifies optional inputs, allocates internal memory, and initializes cvode.

Arguments

- **T0** is the initial value of \( t \).
- **Y0** is an array of initial conditions.
- **METH** specifies the basic integration method: 1 for Adams (nonstiff) or 2 for BDF (stiff).
- **IATOL** specifies the type for absolute tolerance **ATOL**: 1 for scalar or 2 for array. If **IATOL** = 3, the arguments **RTOL** and **ATOL** are ignored and the user is expected to subsequently call **FCVEWTSET** and provide the function **FCVEWT**.
- **RTOL** is the relative tolerance (scalar).
- **ATOL** is the absolute tolerance (scalar or array).
- **IOUT** is an integer array of length 21 for integer optional outputs.
- **ROUT** is a real array of length 6 for real optional outputs.
- **IPAR** is an integer array of user data which will be passed unmodified to all user-provided routines.
- **RPAR** is a real array of user data which will be passed unmodified to all user-provided routines.

Return value **IER** is a return completion flag. Values are 0 for successful return and \(-1\) otherwise. See printed message for details in case of failure.
Notes

The user integer data arrays IOUT and IPAR must be declared as INTEGER*4 or INTEGER*8 according to the C type long int.

Modifications to the user data arrays IPAR and RPAR inside a user-provided routine will be propagated to all subsequent calls to such routines.

The optional outputs associated with the main CVODE integrator are listed in Table 5.4.

As an alternative to providing tolerances in the call to FCVMALLOC, the user may provide a routine to compute the error weights used in the WRMS norm evaluations. If supplied, it must have the following form:

```fortran
SUBROUTINE FCWEWT (Y, EWT, IPAR, RPAR, IER)
DIMENSION Y(*), EWT(*), IPAR(*), RPAR(*)
```

It must set the positive components of the error weight vector EWT for the calculation of the WRMS norm of Y. On return, set IER = 0 if FCWEWT was successful, and nonzero otherwise. The arrays IPAR (of integers) and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC.

If the FCWEWT routine is provided, then, following the call to FCVMALLOC, the user must make the call:

```fortran
CALL FCWEWTSET (FLAG, IER)
```

with FLAG ≠ 0 to specify use of the user-supplied error weight routine. The argument IER is an error return flag which is 0 for success or non-zero if an error occurred.

7. Set optional inputs

Call FCVINSETIIN and/or FCVINSETRIN to set desired optional inputs, if any. See §5.2.5 for details.

8. Linear solver interface specification

To attach the linear solver (and optionally the matrix) objects initialized in steps 3 and 4 above, the user of FCVODE must initialize the CVLS linear solver interface. To attach any SUNLINSOL object (and optional SUNMATRIX object) to CVODE, then following calls to initialize the SUNLINSOL (and SUNMATRIX) object(s) in steps 3 and 4 above, the user must make the call:

```fortran
CALL FCVLSINIT (IER)
```

IER is an error return flag set on 0 on success, −1 if a memory failure occurred, or −2 for an illegal input.

The previous routines FCVDLSINIT and FCVSPILSINIT are now wrappers for this routine, and may still be used for backward-compatibility. However, these will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

**CVLS with dense Jacobian matrix**

As an option when using the CVLS interface with the SUNLINSOL_DENSE or SUNLINSOL_LAPACKDENSE linear solvers, the user may supply a routine that computes a dense approximation of the system Jacobian \( J = \partial f / \partial y \). If supplied, it must have the following form:

```fortran
SUBROUTINE FCVDJAC (NEQ, T, Y, FY, DJAC, H, IPAR, RPAR, & WK1, WK2, WK3, IER)
DIMENSION Y(*), FY(*), DJAC(NEQ,*), IPAR(*), RPAR(*), & WK1(*), WK2(*), WK3(*)
```
Typically this routine will use only \texttt{NEQ}, \texttt{T}, \texttt{Y}, and \texttt{DJAC}. It must compute the Jacobian and store it columnwise in \texttt{DJAC}. The input arguments \texttt{T}, \texttt{Y}, and \texttt{FY} contain the current values of \texttt{t}, \texttt{y}, and \(f(t,y)\), respectively. The arrays \texttt{IPAR} (of integers) and \texttt{RPAR} (of reals) contain user data and are the same as those passed to \texttt{FCVMALLOC}. The vectors \texttt{WK1}, \texttt{WK2}, and \texttt{WK3} of length \texttt{NEQ} are provided as work space for use in \texttt{FCVDJAC}. \texttt{IER} is an error return flag which should be set to 0 if successful, a positive value if a recoverable error occurred (in which case \texttt{cvode} will attempt to correct), or a negative value if \texttt{FCVDJAC} failed unrecoverably (in which case the integration is halted). NOTE: The argument \texttt{NEQ} has a type consistent with C type \texttt{long int} even in the case when the LAPACK dense solver is to be used.

If the user’s \texttt{FCVDJAC} uses difference quotient approximations, it may need to use the error weight array \texttt{EWT} and current stepsize \texttt{H} in the calculation of suitable increments. The array \texttt{EWT} can be obtained by calling \texttt{FCVGETERRWEIGHTS} using one of the work arrays as temporary storage for \texttt{EWT}. It may also need the unit roundoff, which can be obtained as the optional output \texttt{ROUT(6)}, passed from the calling program to this routine using either \texttt{RPAR} or a common block.

If the \texttt{FCVDJAC} routine is provided, then, following the call to \texttt{FCVLSINIT}, the user must make the call:

\begin{verbatim}
CALL FCVDENSESETJAC (FLAG, IER)
\end{verbatim}

with \texttt{FLAG} \neq 0 to specify use of the user-supplied Jacobian approximation. The argument \texttt{IER} is an error return flag which is 0 for success or non-zero if an error occurred.

**CVLS with band Jacobian matrix**

As an option when using the \texttt{CVLS} interface with the \texttt{SUNLINSOL_BAND} or \texttt{SUNLINSOL_LAPACKBAND} linear solvers, the user may supply a routine that computes a band approximation of the system Jacobian \(J = \partial f/\partial y\). If supplied, it must have the following form:

\begin{verbatim}
SUBROUTINE FCVBJAC (NEQ, MU, ML, MDIM, T, Y, FY, BJAC, H, IPAR, RPAR,
 & WK1, WK2, WK3, IER)
DIMENSION Y(*), FY(*), BJAC(MDIM,*), IPAR(*), RPAR(*),
 & WK1(*), WK2(*), WK3(*)
\end{verbatim}

Typically this routine will use only \texttt{NEQ}, \texttt{MU}, \texttt{ML}, \texttt{T}, \texttt{Y}, and \texttt{BJAC}. It must load the \texttt{MDIM} by \texttt{N} array \texttt{BJAC} with the Jacobian matrix at the current \((t,y)\) in band form. Store in \texttt{BJAC(k,j)} the Jacobian element \(J_{i,j}\) with \(k = i - j + MU +1 (k = 1 \cdots ML + MU + 1)\) and \(j = 1 \cdots N\). The input arguments \texttt{T}, \texttt{Y}, and \texttt{FY} contain the current values of \texttt{t}, \texttt{y}, and \(f(t,y)\), respectively. The arrays \texttt{IPAR} (of integers) and \texttt{RPAR} (of reals) contain user data and are the same as those passed to \texttt{FCVMALLOC}. The vectors \texttt{WK1}, \texttt{WK2}, and \texttt{WK3} of length \texttt{NEQ} are provided as work space for use in \texttt{FCVBJAC}. \texttt{IER} is an error return flag which should be set to 0 if successful, a positive value if a recoverable error occurred (in which case \texttt{cvode} will attempt to correct), or a negative value if \texttt{FCVBJAC} failed unrecoverably (in which case the integration is halted). NOTE: The arguments \texttt{NEQ}, \texttt{MU}, \texttt{ML}, and \texttt{MDIM} have a type consistent with C type \texttt{long int} even in the case when the LAPACK band solver is to be used.

If the user’s \texttt{FCVBJAC} uses difference quotient approximations, it may need to use the error weight array \texttt{EWT} and current stepsize \texttt{H} in the calculation of suitable increments. The array \texttt{EWT} can be obtained by calling \texttt{FCVGETERRWEIGHTS} using one of the work arrays as temporary storage for \texttt{EWT}. It may also need the unit roundoff, which can be obtained as the optional output \texttt{ROUT(6)}, passed from the calling program to this routine using either \texttt{RPAR} or a common block.

If the \texttt{FCVBJAC} routine is provided, then, following the call to \texttt{FCVLSINIT}, the user must make the call:

\begin{verbatim}
CALL FCVBANDSETJAC(FLAG, IER)
\end{verbatim}
with \( \text{FLAG} \neq 0 \) to specify use of the user-supplied Jacobian approximation. The argument \( \text{IER} \) is an error return flag which is 0 for success or non-zero if an error occurred.

**CVLS with sparse Jacobian matrix**

When using the cvls interface with the SUNLINSOL_KLU or SUNLINSOL_SUPERLUMT linear solvers, the user must supply the FCVSPJAC routine that computes a compressed-sparse-column or compressed-sparse-row approximation of the system Jacobian \( J = \partial f / \partial y \). If supplied, it must have the following form:

```fortran
SUBROUTINE FCVSPJAC(T, Y, FY, N, NNZ, JDATA, JINDEXVALS,
    & JINDEXPTRS, H, IPAR, RPAR, WK1, WK2, WK3, IER)

It must load the \( N \) by \( N \) compressed sparse column [or compressed sparse row] matrix with storage for NNZ nonzeros, stored in the arrays JDATA, JINDEXVALS and JINDEXPTRS, with the Jacobian matrix at the current \((t, y)\) in CSC [or CSR] form (see `sunmatrix_sparse.h` for more information). The arguments are T, the current time; Y, an array containing state variables; FY, an array containing state derivatives; \( N \), the number of matrix rows/columns in the Jacobian; NNZ, allocated length of nonzero storage; JDATA, nonzero values in the Jacobian (of length NNZ); JINDEXVALS, row [or column] indices for each nonzero in Jacobian (of length NNZ); JINDEXPTRS, pointers to each Jacobian column [or row] in the two preceding arrays (of length \( N+1 \)); H, the current step size; IPAR, an array containing integer user data that was passed to FCVMALLOC; RPAR, an array containing real user data that was passed to FCVMALLOC; WK*, work arrays containing temporary workspace of same size as Y; and IER, error return code (0 if successful, > 0 if a recoverable error occurred, or < 0 if an unrecoverable error occurred.)

To indicate that the FCVSPJAC routine has been provided, then following the call to FCVLSINIT, the following call must be made

```fortran
CALL FCVSPARSESETJAC (IER)
```

The int return flag IER is an error return flag which is 0 for success or nonzero for an error.

**CVLS with Jacobian-vector product**

As an option when using the cvls linear solver interface, the user may supply a routine that computes the product of the system Jacobian \( J = \partial f / \partial y \) and a given vector \( v \). If supplied, it must have the following form:

```fortran
SUBROUTINE FCVJTIMES (V, FJV, T, Y, FY, H, IPAR, RPAR, WORK, IER)
    DIMENSION V(*), FJV(*), Y(*), FY(*), IPAR(*), RPAR(*), WORK(*)

Typically this routine will use only T, Y, V, and FJV. It must compute the product vector \( Jv \), where the vector \( v \) is stored in \( V \), and store the product in \( FJV \). The input arguments T, Y, and FY contain the current values of \( t, y, \) and \( f(t, y) \), respectively. On return, set IER = 0 if FCVJTIMES was successful, and nonzero otherwise. The arrays IPAR (of integers) and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC. The vector WORK, of length commensurate with the input \( Y0 \) to FCVMALLOC, is provided as work space for use in FCVJTIMES.

If the user’s Jacobian-times-vector product routine requires that any Jacobian related data be evaluated or preprocessed, then the following routine can be used for the evaluation and preprocessing of this data:

```fortran
SUBROUTINE FCVJSETUP (T, Y, FY, H, IPAR, RPAR, IER)
    DIMENSION Y(*), FY(*)
```
Typically this routine will use only \( T \) and \( Y \). It should compute any necessary data for subsequent calls to FCVJTIMES. On return, set \( IER = 0 \) if FCVJTSETUP was successful, and nonzero otherwise. The arrays \( IPAR \) (of integers) and \( RPAR \) (of reals) contain user data and are the same as those passed to FCVMLLOC.

To indicate that the FCVJTIMES and FCVJTSETUP routines have been provided, then following the call to FCVLSINIT, the following call must be made

\[
\text{CALL FCVLSSETJAC (FLAG, IER)}
\]

with \( FLAG \neq 0 \) to specify use of the user-supplied Jacobian-times-vector setup and product routines. The argument \( IER \) is an error return flag which is 0 for success or non-zero if an error occurred.

The previous routine FCVSPILSETJAC is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

If the user calls FCVLSSETJAC, the routine FCVJTSETUP must be provided, even if it is not needed, and it must return \( IER=0 \).

Notes

(a) If the user’s FCVJTIMES routine uses difference quotient approximations, it may need to use the error weight array \( EWT \), the current stepsize \( H \), and/or the unit roundoff, in the calculation of suitable increments.

(b) If needed in FCVJTIMES or FCVJTSETUP, the error weight array \( EWT \) can be obtained by calling FCVGETERRWEIGHTS using a user-allocated array as temporary storage for \( EWT \).

(c) If needed in FCVJTIMES or FCVJTSETUP, the unit roundoff can be obtained as the optional output \( ROUT(6) \) (available after the call to FCVMLLOC) and can be passed using either the \( RPAR \) user data array, a common block or a module.

**CVLS with preconditioning**

If user-supplied preconditioning is to be performed, the following routine must be supplied for solution of the preconditioner linear system:

\[
\text{SUBROUTINE FCVPSOL(T, Y, FY, R, Z, GAMMA, DELTA, LR, IPAR, RPAR, IER)}
\]

\[\text{DIMENSION Y(*), FY(*), R(*), Z(*), IPAR(*), RPAR(*)}\]

It must solve the preconditioner linear system \( Pz = r \), where \( r = R \) is input, and store the solution \( z \) in \( Z \). Here \( P \) is the left preconditioner if \( LR=1 \) and the right preconditioner if \( LR=2 \). The preconditioner (or the product of the left and right preconditioners if both are nontrivial) should be an approximation to the matrix \( I - \gamma J \), where \( I \) is the identity matrix, \( J \) is the system Jacobian, and \( \gamma = \text{GAMMA} \). The input arguments \( T \), \( Y \), and \( FY \) contain the current values of \( t \), \( y \), and \( f(t, y) \), respectively. On return, set \( IER = 0 \) if FCVPSOL was successful, set \( IER \) positive if a recoverable error occurred, and set \( IER \) negative if a non-recoverable error occurred.

The arrays \( IPAR \) (of integers) and \( RPAR \) (of reals) contain user data and are the same as those passed to FCVMLLOC.

If the user’s preconditioner requires that any Jacobian related data be evaluated or preprocessed, then the following routine can be used for the evaluation and preprocessing of the preconditioner:

\[
\text{SUBROUTINE FCVPSET(T, Y, FY, JOK, JCUR, GAMMA, H, IPAR, RPAR, IER)}
\]

\[\text{DIMENSION Y(*), FY(*), JOK(*), JCUR(*), GAMMA(*), H(*), IPAR(*), RPAR(*)}\]
It must perform any evaluation of Jacobian-related data and preprocessing needed for the solution of the preconditioner linear systems by FCVPSOL. The input argument JOK allows for Jacobian data to be saved and reused: If JOK = 0, this data should be recomputed from scratch. If JOK = 1, a saved copy of it may be reused, and the preconditioner constructed from it. The input arguments T, Y, and FY contain the current values of t, y, and f(t,y), respectively. On return, set JCUR = 1 if Jacobian data was computed, and set JCUR = 0 otherwise. Also on return, set IER = 0 if FCVPSET was successful, set IER positive if a recoverable error occurred, and set IER negative if a non-recoverable error occurred.

The arrays IPAR (of integers) and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC.

To indicate that the FCVPSET and FCVPSOL routines are supplied, then the user must call

\[ \text{CALL FCVLSSETPREC(FLAG, IER)} \]

with FLAG \( \neq 0 \). The return flag IER is 0 if successful, or negative if a memory error occurred. In addition, the user program must include preconditioner routines FCVPSOL and FCVPSET.

The previous routine FCVSPILSETPREC is now a wrapper for this routine, and may still be used for backward-compatibility. However, this will be deprecated in future releases, so we recommend that users transition to the new routine name soon.

If the user calls FCVLSSETPREC, the routine FCVPSET must be provided, even if it is not needed, and it must return IER=0.

Notes

(a) If the user’s FCVPSET routine uses difference quotient approximations, it may need to use the error weight array EWT, the current stepsize H, and/or the unit roundoff, in the calculation of suitable increments. Also, If FCVPSOL uses an iterative method in its solution, the residual vector \( \rho = r - Pz \) of the system should be made less than \( \Delta \)LA in weighted \( \ell_2 \) norm, i.e. \( \sqrt{\sum (\rho_i \cdot \text{EWT}[i])^2} < \Delta \).

(b) If needed in FCVPSOL or FCVPSET, the error weight array EWT can be obtained by calling FCVGETERRWEIGHTS using a user-allocated array as temporary storage for EWT.

(c) If needed in FCVPSOL or FCVPSET, the unit roundoff can be obtained as the optional output ROUT(6) (available after the call to FCVMALLOC) and can be passed using either the RPAR user data array, a common block or a module.

**CVDIAG** diagonal linear solver interface

CVODE is also packaged with a CVODE-specific diagonal approximate Jacobian and linear solver interface. This choice is appropriate when the Jacobian can be well-approximated by a diagonal matrix. The user must make the call:

\[ \text{CALL FCVDIAG(IER)} \]

IER is an error return flag set on 0 on success or \(-1\) if a memory failure occurred.

There are no additional user-supplied routines for the CVDIAG interface.

Optional outputs specific to the CVDIAG case are listed in Table 5.4.

9. **Nonlinear solver interface specification**

If a non-default SUNNONLINSOL object was created in step 5, the user must attach it to CVODE with the call:

\[ \text{CALL FCVNLSINIT(IER)} \]
IER is an error return flag set on 0 on success or \(-1\) if an error occurred.

Once attached, the user may specify non-default inputs for the \texttt{sunNonlinsol} object (e.g. the maximum number of nonlinear iterations) by calling appropriate \texttt{FORTRAN} interface routines (see Chapter 9).

10. Problem solution

Carrying out the integration is accomplished by making calls as follows:

```fortran
CALL FCVODE(TOUT, T, Y, ITASK, IER)
```

The arguments are as follows. \texttt{TOUT} specifies the next value of \(t\) at which a solution is desired (input). \(T\) is the value of \(t\) reached by the solver on output. \(Y\) is an array containing the computed solution on output. \(ITASK\) is a task indicator and should be set to 1 for normal mode (overshoot \texttt{TOUT} and interpolate), or to 2 for one-step mode (return after each internal step taken). \(IER\) is a completion flag and will be set to a positive value upon successful return or to a negative value if an error occurred. These values correspond to the \texttt{CVode} returns (see §4.5.6 and §B.2). The current values of the optional outputs are available in \texttt{IOUT} and \texttt{ROUT} (see Table 5.4).

11. Additional solution output

After a successful return from \texttt{FCVODE}, the routine \texttt{FCVDKY} may be used to obtain a derivative of the solution, of order up to the current method order, at any \(t\) within the last step taken. For this, make the following call:

```fortran
CALL FCVDKY(T, K, DKY, IER)
```

where \(T\) is the value of \(t\) at which solution derivative is desired, and \(K\) is the derivative order \((0 \leq K \leq QU)\). On return, \(DKY\) is an array containing the computed \(K\)-th derivative of \(y\). The value \(T\) must lie between \texttt{TCUR - HU} and \texttt{TCUR}. The return flag \(IER\) is set to 0 upon successful return or to a negative value to indicate an illegal input.

12. Problem reinitialization

To re-initialize the \texttt{CVODE} solver for the solution of a new problem of the same size as one already solved, make the following call:

```fortran
CALL FCVREINIT(T0, Y0, IATOL, RTOL, ATOL, IER)
```

The arguments have the same names and meanings as those of \texttt{FCVMALLOC}. \texttt{FCVREINIT} performs the same initializations as \texttt{FCVMALLOC}, but does no memory allocation, using instead the existing internal memory created by the previous \texttt{FCVMALLOC} call. The call to specify the linear system solution method may or may not be needed.

Following this call, if the choice of linear solver is being changed then a user must make a call to create the alternate \texttt{sunlinsol} module and then attach it to the \texttt{CVLS} interface, as shown above. If only linear solver parameters are being modified, then these calls may be made without re-attaching to the \texttt{CVLS} interface.

13. Memory deallocation

To free the internal memory created by the call to \texttt{FCVMALLOC, FCVLSINIT, FNVINIT* and FSUN***MATINIT}, make the call

```fortran
CALL FCVFREE
```
Table 5.3: Keys for setting fcvode optional inputs

<table>
<thead>
<tr>
<th>Key</th>
<th>Optional input</th>
<th>Default value</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAX_ORD</td>
<td>Maximum LMM method order</td>
<td>5 (BDF), 12 (Adams)</td>
</tr>
<tr>
<td>MAX_NSTEPS</td>
<td>Maximum no. of internal steps before ( t_{out} )</td>
<td>500</td>
</tr>
<tr>
<td>MAX_ERRFAIL</td>
<td>Maximum no. of error test failures</td>
<td>7</td>
</tr>
<tr>
<td>MAX_NITERS</td>
<td>Maximum no. of nonlinear iterations</td>
<td>3</td>
</tr>
<tr>
<td>MAX_CONVFAIL</td>
<td>Maximum no. of convergence failures</td>
<td>10</td>
</tr>
<tr>
<td>HNIL_WARNINGS</td>
<td>Maximum no. of warnings for ( t_n + h = t_n )</td>
<td>10</td>
</tr>
<tr>
<td>STAB_LIM</td>
<td>Flag to activate stability limit detection</td>
<td>0</td>
</tr>
</tbody>
</table>

Real optional inputs (FCVSETRIN)

<table>
<thead>
<tr>
<th>Key</th>
<th>Optional input</th>
<th>Default value</th>
</tr>
</thead>
<tbody>
<tr>
<td>INIT_STEP</td>
<td>Initial step size</td>
<td>estimated</td>
</tr>
<tr>
<td>MAX_STEP</td>
<td>Maximum absolute step size</td>
<td>( \infty )</td>
</tr>
<tr>
<td>MIN_STEP</td>
<td>Minimum absolute step size</td>
<td>0.0</td>
</tr>
<tr>
<td>STOP_TIME</td>
<td>Value of ( t_{stop} )</td>
<td>undefined</td>
</tr>
<tr>
<td>NLCONV_COEF</td>
<td>Coefficient in the nonlinear convergence test</td>
<td>0.1</td>
</tr>
</tbody>
</table>

Real vector optional inputs (FCVSETVIN)

<table>
<thead>
<tr>
<th>Key</th>
<th>Optional Input</th>
<th>Default value</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTR_VEC</td>
<td>Inequality constraints on solution</td>
<td>undefined</td>
</tr>
</tbody>
</table>

5.2.5 FCVODE optional input and output

In order to keep the number of user-callable FCVODE interface routines to a minimum, optional inputs to the cvode solver are passed through only three routines: FCVSETIIN for integer optional inputs, FCVSETRIN for real optional inputs, and FCVSETVIN for real vector (array) optional inputs. These functions should be called as follows:

```
CALL FCVSETIIN(KEY, IVAL, IER)
CALL FCVSETRIN(KEY, RVAL, IER)
CALL FCVSETVIN(KEY, VVAL, IER)
```

where KEY is a quoted string indicating which optional input is set (see Table 5.3), IVAL is the integer input value to be used, RVAL is the real input value to be used, VVAL is the real input array to be used, and IER is an integer return flag which is set to 0 on success and a negative value if a failure occurred. The integer IVAL should be declared in a manner consistent with C type `long int`.

When using FCVSETVIN to specify optional constraints on the solution vector (KEY = 'CONSTR_VEC') the components in the array VVAL should be one of \(-2.0, -1.0, 0.0, 1.0, 2.0\). See the description of CVodeSetConstraints (§4.5.7.1) for details.

The optional outputs from the cvode solver are accessed not through individual functions, but rather through a pair of arrays, IOUT (integer type) of dimension at least 21, and ROUT (real type) of dimension at least 6. These arrays are owned (and allocated) by the user and are passed as arguments to FCMALLOC. Table 5.4 lists the entries in these two arrays and specifies the optional variable as well as the cvode function which is actually called to extract the optional output.

For more details on the optional inputs and outputs, see §4.5.7 and §4.5.9.

In addition to the optional inputs communicated through FCVSET* calls and the optional outputs extracted from IOUT and ROUT, the following user-callable routines are available:

To obtain the error weight array EW, containing the multiplicative error weights used the WRMS norms, make the following call:

```
CALL FCVGETERRWEIGHTS (EW, IER)
```
### Table 5.4: Description of the FCVODE optional output arrays IOUT and ROUT

#### Integer output array IOUT

<table>
<thead>
<tr>
<th>Index</th>
<th>Optional output</th>
<th>CVODE function</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>LENRW</td>
<td>CVodeGetWorkSpace</td>
</tr>
<tr>
<td>2</td>
<td>LENIW</td>
<td>CVodeGetWorkSpace</td>
</tr>
<tr>
<td>3</td>
<td>NST</td>
<td>CVodeGetNumSteps</td>
</tr>
<tr>
<td>4</td>
<td>NFE</td>
<td>CVodeGetNumRhsEvals</td>
</tr>
<tr>
<td>5</td>
<td>NETF</td>
<td>CVodeGetNumErrTestFails</td>
</tr>
<tr>
<td>6</td>
<td>NCFN</td>
<td>CVodeGetNumNonlinSolvConvFails</td>
</tr>
<tr>
<td>7</td>
<td>NNI</td>
<td>CVodeGetNumNonlinSolvIters</td>
</tr>
<tr>
<td>8</td>
<td>NSETUPS</td>
<td>CVodeGetNumLinSolvSetups</td>
</tr>
<tr>
<td>9</td>
<td>QU</td>
<td>CVodeGetLastOrder</td>
</tr>
<tr>
<td>10</td>
<td>QCUR</td>
<td>CVodeGetCurrentOrder</td>
</tr>
<tr>
<td>11</td>
<td>NOR</td>
<td>CVodeGetNumStabLimOrderReds</td>
</tr>
<tr>
<td>12</td>
<td>NGE</td>
<td>CVodeGetNumGEvals</td>
</tr>
</tbody>
</table>

#### CVLS linear solver interface

<table>
<thead>
<tr>
<th>Index</th>
<th>Optional output</th>
<th>CVODE function</th>
</tr>
</thead>
<tbody>
<tr>
<td>13</td>
<td>LENRWLS</td>
<td>CVodeGetLinWorkSpace</td>
</tr>
<tr>
<td>14</td>
<td>LENIWLs</td>
<td>CVodeGetLinWorkSpace</td>
</tr>
<tr>
<td>15</td>
<td>LS_FLAG</td>
<td>CVodeGetLastLinFlag</td>
</tr>
<tr>
<td>16</td>
<td>NFELS</td>
<td>CVodeGetNumLinRhsEvals</td>
</tr>
<tr>
<td>17</td>
<td>NJE</td>
<td>CVodeGetNumJacEvals</td>
</tr>
<tr>
<td>18</td>
<td>NJTS</td>
<td>CVodeGetNumJTSsetupEvals</td>
</tr>
<tr>
<td>19</td>
<td>NJTV</td>
<td>CVodeGetNumJtimesEvals</td>
</tr>
<tr>
<td>20</td>
<td>NPE</td>
<td>CVodeGetNumPrecEvals</td>
</tr>
<tr>
<td>21</td>
<td>NPS</td>
<td>CVodeGetNumPrecSolves</td>
</tr>
<tr>
<td>22</td>
<td>NLI</td>
<td>CVodeGetNumLinIters</td>
</tr>
<tr>
<td>23</td>
<td>NCFL</td>
<td>CVodeGetNumLinConvFails</td>
</tr>
</tbody>
</table>

#### CVDIAG linear solver interface

<table>
<thead>
<tr>
<th>Index</th>
<th>Optional output</th>
<th>CVODE function</th>
</tr>
</thead>
<tbody>
<tr>
<td>13</td>
<td>LENRWLS</td>
<td>CVDiagGetWorkSpace</td>
</tr>
<tr>
<td>14</td>
<td>LENIWLs</td>
<td>CVDiagGetWorkSpace</td>
</tr>
<tr>
<td>15</td>
<td>LS_FLAG</td>
<td>CVDiagGetLastFlag</td>
</tr>
<tr>
<td>16</td>
<td>NFELS</td>
<td>CVDiagGetNumRhsEvals</td>
</tr>
</tbody>
</table>

#### Real output array ROUT

<table>
<thead>
<tr>
<th>Index</th>
<th>Optional output</th>
<th>CVODE function</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>HOU</td>
<td>CVodeGetActualInitStep</td>
</tr>
<tr>
<td>2</td>
<td>HU</td>
<td>CVodeGetLastStep</td>
</tr>
<tr>
<td>3</td>
<td>HCUR</td>
<td>CVodeGetCurrentStep</td>
</tr>
<tr>
<td>4</td>
<td>TCUR</td>
<td>CVodeGetCurrentTime</td>
</tr>
<tr>
<td>5</td>
<td>TOLSF</td>
<td>CVodeGetTolScaleFactor</td>
</tr>
<tr>
<td>6</td>
<td>UROUND</td>
<td>unit roundoff</td>
</tr>
</tbody>
</table>
This computes the $EWT$ array normally defined by Eq. (2.7). The array $EWT$, of length $NEQ$ or $NLOCAL$, must already have been declared by the user. The error return flag $IER$ is zero if successful, and negative if there was a memory error.

To obtain the estimated local errors, following a successful call to FCVSOLVE, make the following call:

```
CALL FCVGETESTLOCALERR (ELE, IER)
```

This computes the $ELE$ array of estimated local errors as of the last step taken. The array $ELE$ must already have been declared by the user. The error return flag $IER$ is zero if successful, and negative if there was a memory error.

### 5.2.6 Usage of the FCVROOT interface to rootfinding

The FCVROOT interface package allows programs written in Fortran to use the rootfinding feature of the CVODE solver module. The user-callable functions in FCVROOT, with the corresponding CVODE functions, are as follows:

- `FCVROOTINIT` interfaces to CVodeRootInit.
- `FCVROOTINFO` interfaces to CVodeGetRootInfo.
- `FCVROOTFREE` interfaces to CVodeRootFree.

Note that at this time, FCVROOT does not provide support to specify the direction of zero-crossing that is to be monitored. Instead, all roots are considered. However, the actual direction of zero-crossing is reported (through the sign of the non-zero elements in the array `INFO` returned by `FCVROOTINFO`).

In order to use the rootfinding feature of CVODE, the following call must be made, after calling FCVMALLOC but prior to calling FCVODE, to allocate and initialize memory for the FCVROOT module:

```
CALL FCVROOTINIT (NRTFN, IER)
```

The arguments are as follows: $NRTFN$ is the number of root functions. $IER$ is a return completion flag; its values are 0 for success, −1 if the CVODE memory was NULL, and −11 if a memory allocation failed.

To specify the functions whose roots are to be found, the user must define the following routine:

```
SUBROUTINE FCVROOTFN (T, Y, G, IPAR, RPAR, IER)
DIMENSION Y(*), G(*), IPAR(*), RPAR(*)
```

It must set the $G$ array, of length $NRTFN$, with components $g_i(t, y)$, as a function of $T = t$ and the array $Y = y$. The arrays IPAR (of integers) and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC. Set $IER$ on 0 if successful, or on a non-zero value if an error occurred.

When making calls to FCVODE to solve the ODE system, the occurrence of a root is flagged by the return value $IER = 2$. In that case, if $NRTFN > 1$, the functions $g_i$ which were found to have a root can be identified by making the following call:

```
CALL FCVROOTINFO (NRTFN, INFO, IER)
```

The arguments are as follows: $NRTFN$ is the number of root functions. $INFO$ is an integer array of length $NRTFN$ with root information. $IER$ is a return completion flag; its values are 0 for success, negative if there was a memory failure. The returned values of $INFO(i)$ ($i = 1, \ldots, NRTFN$) are 0 or ±1, such that $INFO(i) = +1$ if $g_i$ was found to have a root and $g_i$ is increasing, $INFO(i) = -1$ if $g_i$ was found to have a root and $g_i$ is decreasing, and $INFO(i) = 0$ otherwise.

The total number of calls made to the root function FCVROOTFN, denoted $NGE$, can be obtained from IOUT(12). If the FCVODE/CVODE memory block is reinitialized to solve a different problem via a call to FCVREINIT, then the counter $NGE$ is reset to zero.

To free the memory resources allocated by a prior call to FCVROOTINIT, make the following call:

```
CALL FCVROOTFREE
```
5.2.7 Usage of the FCVBP interface to CVBANDPRE

The FCVBP interface sub-module is a package of C functions which, as part of the FCVODE interface module, support the use of the CVODE solver with the serial NV_VECTOR_SERIAL module or multi-threaded NV_VECTOR_OPENMP or NV_VECTOR_PTHREADS, and the combination of the CVBANDPRE preconditioner module (see §4.7.1) with the CVLS interface and any of the Krylov iterative linear solvers.

The two user-callable functions in this package, with the corresponding CVODE function around which they wrap, are:

- FCVBPINIT interfaces to CVBandPrecInit.
- FCVBPLOPT interfaces to CVBANDPRE optional output functions.

As with the rest of the FCVODE routines, the names of the user-supplied routines are mapped to actual values through a series of definitions in the header file fcvbp.h.

The following is a summary of the usage of this module. Steps that are unchanged from the main program described in §5.2.4 are grayed-out.

1. Right-hand side specification
2. NV_VECTOR module initialization
3. SUNLINSOL module initialization
   Initialize one of the iterative SUNLINSOL modules, by calling one of FSUNPCGINIT, FSUNSPBCGSINIT, FSUNSPFGMRINIT, FSUNSPGMRINIT or FSUNSPTFQMRINIT.
4. SUNNONLINSOL module initialization
5. Problem specification
6. Set optional inputs
7. Linear solver interface specification
   First, initialize the CVLS linear solver interface by calling FCVLSINIT.
   Then, to initialize the CVBANDPRE preconditioner, make the following call:

   \[
   \text{CALL FCVBPINIT(NEQ, MU, ML, IER)}
   \]

   The arguments are as follows. NEQ is the problem size. MU and ML are the upper and lower half-bandwidths of the band matrix that is retained as an approximation of the Jacobian. IER is a return completion flag. A value of 0 indicates success, while a value of −1 indicates that a memory failure occurred.

   Optionally, to specify that CVLS should use the supplied FCVJTIMES and FCVJTSETUP, make the call

   \[
   \text{CALL FCVLSSETJAC(FLAG, IER)}
   \]

   with FLAG ≠ 0 (see step 8 in §5.2.4 for details).
8. Nonlinear solver interface specification
9. Problem solution
10. Additional solution output
11. CVBANDPRE Optional outputs

   Optional outputs specific to the CVLS solver interface are listed in Table 5.4. To obtain the optional outputs associated with the CVBANDPRE module, make the following call:
CALL FCVBPOPT(LENRWBP, LENIWBP, NFEBP)

The arguments should be consistent with C type `long int`. Their returned values are as follows:
- `LENRWBP` is the length of real preconditioner work space, in `realtype` words.
- `LENIWBP` is the length of integer preconditioner work space, in integer words.
- `NFEBP` is the number of \( f(t, y) \) evaluations (calls to `FCVFUN`) for difference-quotient banded Jacobian approximations.

12. Memory deallocation

(The memory allocated for the FCVB module is deallocated automatically by `FCVFREE`.)

### 5.2.8 Usage of the FCVBBD interface to CVBBDPRE

The FCVBBD interface sub-module is a package of C functions which, as part of the FCVODE interface module, support the use of the CVODE solver with the parallel NVVECTOR_PARALLEL module, and the combination of the CVBBDPRE preconditioner module (see §4.7.2) with any of the Krylov iterative linear solvers.

The user-callable functions in this package, with the corresponding CVODE and CVBBDPRE functions, are as follows:

- **FCVBBDINIT** interfaces to `CVBBDPrecInit`.
- **FCVBBDREINIT** interfaces to `CVBBDPrecReInit`.
- **FCVBBDOPT** interfaces to CVBBDPRE optional output functions.

In addition to the FORTRAN right-hand side function `FCVFUN`, the user-supplied functions used by this package, are listed below, each with the corresponding interface function which calls it (and its type within CVBBDPRE or CVODE):

<table>
<thead>
<tr>
<th>FCVBBD routine (FORTRAN, user-supplied)</th>
<th>CVODE function (C, interface)</th>
<th>CVODE type of interface function</th>
</tr>
</thead>
<tbody>
<tr>
<td>FCVLOCFN</td>
<td>FCVgloc</td>
<td>CVLocalFn</td>
</tr>
<tr>
<td>FCVCOMMF</td>
<td>FCVcfn</td>
<td>CVCommFn</td>
</tr>
<tr>
<td>FCVJTIMES</td>
<td>FCVJtimes</td>
<td>CVLSJacTimesVecFn</td>
</tr>
<tr>
<td>FCVJSETUP</td>
<td>FCVJSetup</td>
<td>CVLSJacTimesSetupFn</td>
</tr>
</tbody>
</table>

As with the rest of the FCVODE routines, the names of all user-supplied routines here are fixed, in order to maximize portability for the resulting mixed-language program. Additionally, based on flags discussed above in §5.2.3, the names of the user-supplied routines are mapped to actual values through a series of definitions in the header file `fcvbbd.h`.

The following is a summary of the usage of this module. Steps that are unchanged from the main program described in §5.2.4 are grayed-out.

1. Right-hand side specification
2. NVVECTOR module initialization
3. SUNLINSOL module initialization
   - Initialize one of the iterative SUNLINSOL modules, by calling one of `FSUNPCGINIT`, `FSUNSPBCGSINIT`, `FSUNSPFGMRINIT`, `FSUNSPGMRINIT` or `FSUNSPTFQMRINIT`.
4. SUNNONLINSOL module initialization
5. Problem specification
6. Set optional inputs
5.2 FCVODE, an Interface Module for FORTRAN Applications

7. Linear solver interface specification

First, initialize the cvls iterative linear solver interface by calling FCVLSINIT. Then, to initialize the cvbbdpre preconditioner, make the following call:

\[
\text{CALL FCVBBDINIT(NLOCAL, MUDQ, MLDQ, MU, ML, DQRELY, IER)}
\]

The arguments are as follows. NLOCAL is the local size of vectors on this processor. MUDQ and MLDQ are the upper and lower half-bandwidths to be used in the computation of the local Jacobian blocks by difference quotients. These may be smaller than the true half-bandwidths of the Jacobian of the local block of \(g\), when smaller values may provide greater efficiency. MU and ML are the upper and lower half-bandwidths of the band matrix that is retained as an approximation of the local Jacobian block. These may be smaller than MUDQ and MLDQ. DQRELY is the relative increment factor in \(y\) for difference quotients (optional). A value of 0.0 indicates the default, \(\sqrt{\text{unit roundoff}}\). IER is a return completion flag. A value of 0 indicates success, while a value of –1 indicates that a memory failure occurred or that an input had an illegal value.

Optionally, to specify that SPGMR, SPBCGS, or SPTFQMR should use the supplied FCVJTIMES, make the call

\[
\text{CALL FCVLSSETJAC(FLAG, IER)}
\]

with FLAG ≠ 0 (see step 8 in §5.2.4 for details).

8. Nonlinear solver interface specification

9. Problem solution

10. Additional solution output

11. cvbbdpre Optional outputs

Optional outputs specific to the cvls solver interface are listed in Table 5.4. To obtain the optional outputs associated with the cvbbdpre module, make the following call:

\[
\text{CALL FCVBBDLOPT(LENRWBBD, LENIWBBD, NGEBBD)}
\]

The arguments should be consistent with C type long int. Their returned values are as follows: LENRWBBD is the length of real preconditioner work space, in realtype words. LENIWBBD is the length of integer preconditioner work space, in integer words. These sizes are local to the current processor. NGEBBD is the number of \(g(t, y)\) evaluations (calls to FCVLOCFN) so far.

12. Problem reinitialization

If a sequence of problems of the same size is being solved using the same linear solver in combination with the cvbbdpre preconditioner, then the CVODE package can be re-initialized for the second and subsequent problems by calling FCVREINIT, following which a call to FCVBBDINIT may or may not be needed. If the input arguments are the same, no FCVBBDINIT call is needed. If there is a change in input arguments other than MU or ML, then the user program should make the call

\[
\text{CALL FCVBBDREINIT(NLOCAL, MUDQ, MLDQ, DQRELY, IER)}
\]

This reinitializes the cvbbdpre preconditioner, but without reallocating its memory. The arguments of the FCVBBDREINIT routine have the same names and meanings as those of FCVBBDINIT. If the value of MU or ML is being changed, then a call to FCVBBDINIT must be made. Finally, if there is a change in any of the linear solver inputs, then a call to one of FSUNPCGINIT, FSUNSPBCGSINIT, FSUNSPFGMRINIT, FSUNSPGMRINIT or FSUNSPTFQMRINIT, followed by a call to FCVLSINIT must also be made; in this case the linear solver memory is reallocated.
13. Memory deallocation

(The memory allocated for the FCVBBD module is deallocated automatically by FCVFREE.)

14. User-supplied routines

The following two routines must be supplied for use with the CVBBDPRE module:

```fortran
SUBROUTINE FCVGLOCFN (NLOC, T, YLOC, GLOC, IPAR, RPAR, IER)
  DIMENSION YLOC(*), GLOC(*), IPAR(*), RPAR(*)
  This routine is to evaluate the function g(t, y) approximating f (possibly identical to f), in terms
  of T = t, and the array YLOC (of length NLOC), which is the sub-vector of y local to this processor.
  The resulting (local) sub-vector is to be stored in the array GLOC. The arrays IPAR (of integers)
  and RPAR (of reals) contain user data and are the same as those passed to FCVMALLOC. IER is
  an error return flag which should be set to 0 if successful, a positive value if a recoverable error
  occurred (in which case CVODE will attempt to correct), or a negative value if FCVGLOCFN failed
  unrecoverably (in which case the integration is halted).
SUBROUTINE FCVCOMMFN (NLOC, T, YLOC, IPAR, RPAR, IER)
  DIMENSION YLOC(*), IPAR(*), RPAR(*)
  This routine is to perform the inter-processor communication necessary for the FCVGLOCFN routine.
  Each call to FCVCOMMFN is preceded by a call to the right-hand side routine FCVFUN with the same
  arguments T and YLOC. The arrays IPAR (of integers) and RPAR (of reals) contain user data and are
  the same as those passed to FCVMALLOC. IER is an error return flag (currently not used; set IER=0).
  Thus FCVCOMMFN can omit any communications done by FCVFUN if relevant to the evaluation of
  GLOC. IER is an error return flag which should be set to 0 if successful, a positive value if a
  recoverable error occurred (in which case CVODE will attempt to correct), or a negative value if
  FCVCOMMFN failed unrecoverably (in which case the integration is halted).

The subroutine FCVCOMMFN must be supplied even if it is not needed and must return IER=0.

Optionally, the user can supply routines FCVJTTIMES and FCVJTSSETUP for the evaluation of Jacobian-
vector products, as described above in step 8 in §5.2.4.
Chapter 6

Description of the NVECTOR module

The SUNDIALS solvers are written in a data-independent manner. They all operate on generic vectors (of type N_Vector) through a set of operations defined by the particular NVECTOR implementation. Users can provide their own specific implementation of the NVECTOR module, or use one of the implementations provided with SUNDIALS. The generic NVECTOR is described below and the implementations provided with SUNDIALS are described in the following sections.

6.1 The NVECTOR API

The generic NVECTOR API can be broken down into five groups of functions: the core vector operations, the fused vector operations, the vector array operations, the local reduction operations, and finally some utility functions. The first four groups are defined by a particular NVECTOR implementation. The utility functions are defined by the generic NVECTOR itself.

6.1.1 NVECTOR core functions

**N_VGetVectorID**

Call: \texttt{id = N\_VGetVectorID(w)};

Description: Returns the vector type identifier for the vector \texttt{w}. It is used to determine the vector implementation type (e.g. serial, parallel,...) from the abstract N\_Vector interface.

Arguments: \texttt{w} (N\_Vector) a NVECTOR object

Return value: This function returns an N\_Vector\_ID. Possible values are given in Table 6.1.

F2003 Name: FN\_VGetVectorID

**N_VClone**

Call: \texttt{v = N\_VClone(w)};

Description: Creates a new N\_Vector of the same type as an existing vector \texttt{w} and sets the \textit{ops} field. It does not copy the vector, but rather allocates storage for the new vector.

Arguments: \texttt{w} (N\_Vector) a NVECTOR object

Return value: This function returns an N\_Vector object. If an error occurs, then this routine will return NULL.

F2003 Name: FN\_VClone
Description of the NVVECTOR module

\begin{verbatim}
N_VCloneEmpty
Call v = N_VCloneEmpty(w);
Description Creates a new \texttt{N_Vector} of the same type as an existing vector \texttt{w} and sets the \texttt{ops} field. It does not allocate storage for data.
Arguments \texttt{w} (\texttt{N_Vector}) a NVVECTOR object
Return value This function returns an \texttt{N_Vector} object. If an error occurs, then this routine will return NULL.
F2003 Name FN_VCloneEmpty
\end{verbatim}

\begin{verbatim}
N_VDestroy
Call N_VDestroy(v);
Description Destroys the \texttt{N_Vector} \texttt{v} and frees memory allocated for its internal data.
Arguments \texttt{v} (\texttt{N_Vector}) a NVVECTOR object to destroy
Return value None
F2003 Name FN_VDestroy
\end{verbatim}

\begin{verbatim}
N_VSpace
Call N_VSpace(v, &lrw, &liw);
Description Returns storage requirements for one \texttt{N_Vector}. \texttt{lrw} contains the number of realtype words and \texttt{liw} contains the number of integer words, This function is advisory only, for use in determining a user’s total space requirements; it could be a dummy function in a user-supplied NVVECTOR module if that information is not of interest.
Arguments \texttt{v} (\texttt{N_Vector}) a NVVECTOR object
\texttt{lrw} (\texttt{sunindextype*}) out parameter containing the number of realtype words
\texttt{liw} (\texttt{sunindextype*}) out parameter containing the number of integer words
Return value None
F2003 Name FN_VSpace
F2003 Call integer(c_long) :: lrw(1), liw(1)
call FN_VSpace_Serial(v, lrw, liw)
\end{verbatim}

\begin{verbatim}
N_VGetArrayPointer
Call vdata = N_VGetArrayPointer(v);
Description Returns a pointer to a \texttt{realtype} array from the \texttt{N_Vector} \texttt{v}. Note that this assumes that the internal data in \texttt{N_Vector} is a contiguous array of \texttt{realtype}. This routine is only used in the solver-specific interfaces to the dense and banded (serial) linear solvers, the sparse linear solvers (serial and threaded), and in the interfaces to the banded (serial) and band-block-diagonal (parallel) preconditioner modules provided with SUNDIALS.
Arguments \texttt{v} (\texttt{N_Vector}) a NVVECTOR object
Return value \texttt{realtype*}
F2003 Name FN_VGetArrayPointer
\end{verbatim}
6.1 The NVECTOR API

N_VSetArrayPointer
Call
N_VSetArrayPointer(vdata, v);
Description
Overwrites the pointer to the data in an \texttt{N_Vector} with a given realtype*. Note that this assumes that the internal data in \texttt{N_Vector} is a contiguous array of realtype. This routine is only used in the interfaces to the dense (serial) linear solver, hence need not exist in a user-supplied NVECTOR module for a parallel environment.
Arguments
\begin{itemize}
  \item \texttt{v} (\texttt{N_Vector}) a NVECTOR object
\end{itemize}
Return value None
F2003 Name FN_VSetArrayPointer

N_VGetCommunicator
Call
N_VGetCommunicator(v);
Description
Returns a pointer to the \texttt{MPI_Comm} object associated with the vector (if applicable). For MPI-unaware vector implementations, this should return NULL.
Arguments
\begin{itemize}
  \item \texttt{v} (\texttt{N_Vector}) a NVECTOR object
\end{itemize}
Return value A void * pointer to the \texttt{MPI_Comm} object if the vector is MPI-aware, otherwise NULL.
F2003 Name FN_VGetCommunicator

N_VGetLength
Call
N_VGetLength(v);
Description
Returns the global length (number of ‘active’ entries) in the NVECTOR \texttt{v}. This value should be cumulative across all processes if the vector is used in a parallel environment. If \texttt{v} contains additional storage, e.g., for parallel communication, those entries should not be included.
Arguments
\begin{itemize}
  \item \texttt{v} (\texttt{N_Vector}) a NVECTOR object
\end{itemize}
Return value sunindextype
F2003 Name FN_VGetLength

N_VLinearSum
Call
N_VLinearSum(a, x, b, y, z);
Description
Performs the operation \( z = ax + by \), where \( a \) and \( b \) are realtype scalars and \( x \) and \( y \) are of type \texttt{N_Vector}: \( z_i = ax_i + by_i, \ i = 0, \ldots, n - 1 \).
Arguments
\begin{itemize}
  \item \texttt{a} (realtype) constant that scales \( x \)
  \item \texttt{x} (\texttt{N_Vector}) a NVECTOR object
  \item \texttt{b} (realtype) constant that scales \( y \)
  \item \texttt{y} (\texttt{N_Vector}) a NVECTOR object
  \item \texttt{z} (\texttt{N_Vector}) a NVECTOR object containing the result
\end{itemize}
Return value None
F2003 Name FN_VLinearSum
Description of the NVECTOR module

N_VConst
Call N_VConst(c, z);
Description Sets all components of the N_Vector z to realtype c: $z_i = c$, $i = 0, \ldots, n - 1$.
Arguments c (realtype) constant to set all components of z to $z$ (N_Vector) a NVECTOR object containing the result
Return value None
F2003 Name FN_VConst

N_VProd
Call N_VProd(x, y, z);
Description Sets the N_Vector z to be the component-wise product of the N_Vector inputs x and y: $z_i = x_i y_i$, $i = 0, \ldots, n - 1$.
Arguments x (N_Vector) a NVECTOR object
       y (N_Vector) a NVECTOR object
       z (N_Vector) a NVECTOR object containing the result
Return value None
F2003 Name FN_VProd

N_VDiv
Call N_VDiv(x, y, z);
Description Sets the N_Vector z to be the component-wise ratio of the N_Vector inputs x and y: $z_i = x_i / y_i$, $i = 0, \ldots, n - 1$. The $y_i$ may not be tested for 0 values. It should only be called with a y that is guaranteed to have all nonzero components.
Arguments x (N_Vector) a NVECTOR object
       y (N_Vector) a NVECTOR object
       z (N_Vector) a NVECTOR object containing the result
Return value None
F2003 Name FN_VDiv

N_VScale
Call N_VScale(c, x, z);
Description Scales the N_Vector x by the realtype scalar c and returns the result in z: $z_i = cx_i$, $i = 0, \ldots, n - 1$.
Arguments c (realtype) constant that scales the vector x
       x (N_Vector) a NVECTOR object
       z (N_Vector) a NVECTOR object containing the result
Return value None
F2003 Name FN_VScale
**N_VAbs**

**Call**

\[ N\_VAbs(x, z); \]

**Description**

Sets the components of the \( N\_Vector z \) to be the absolute values of the components of the \( N\_Vector x \): \( y_i = |x_i|, \ i = 0, \ldots, n - 1 \).

**Arguments**

- \( x \) (\( N\_Vector \)) a \( N\_VECTOR \) object
- \( z \) (\( N\_Vector \)) a \( N\_VECTOR \) object containing the result

**Return value**

None

F2003 Name FN_VAbs

**N_VInv**

**Call**

\[ N\_VInv(x, z); \]

**Description**

Sets the components of the \( N\_Vector z \) to be the inverses of the components of the \( N\_Vector x \): \( z_i = 1.0/x_i, \ i = 0, \ldots, n - 1 \). This routine may not check for division by 0. It should be called only with an \( x \) which is guaranteed to have all nonzero components.

**Arguments**

- \( x \) (\( N\_Vector \)) a \( N\_VECTOR \) object to
- \( z \) (\( N\_Vector \)) a \( N\_VECTOR \) object containing the result

**Return value**

None

F2003 Name FN_VInv

**N_VAddConst**

**Call**

\[ N\_VAddConst(x, b, z); \]

**Description**

Adds the \( \text{realtype} \) scalar \( b \) to all components of \( x \) and returns the result in the \( N\_Vector \) \( z \): \( z_i = x_i + b, \ i = 0, \ldots, n - 1 \).

**Arguments**

- \( x \) (\( N\_Vector \)) a \( N\_VECTOR \) object
- \( b \) (\( \text{realtype} \)) constant added to all components of \( x \)
- \( z \) (\( N\_Vector \)) a \( N\_VECTOR \) object containing the result

**Return value**

None

F2003 Name FN_VAddConst

**N_VDotProd**

**Call**

\[ d = N\_VDotProd(x, y); \]

**Description**

Returns the value of the ordinary dot product of \( x \) and \( y \): \( d = \sum_{i=0}^{n-1} x_i y_i \).

**Arguments**

- \( x \) (\( N\_Vector \)) a \( N\_VECTOR \) object with \( y \)
- \( y \) (\( N\_Vector \)) a \( N\_VECTOR \) object with \( x \)

**Return value**

\( \text{realtype} \)

F2003 Name FN_VDotProd

**N_VMaxNorm**

**Call**

\[ m = N\_VMaxNorm(x); \]

**Description**

Returns the maximum norm of the \( N\_Vector x \): \( m = \max_i |x_i| \).

**Arguments**

- \( x \) (\( N\_Vector \)) a \( N\_VECTOR \) object

**Return value**

\( \text{realtype} \)

F2003 Name FN_VMaxNorm
**N_VWrmsNorm**

Call: `m = N_VWrmsNorm(x, w)`

Description: Returns the weighted root-mean-square norm of the `N_Vector` `x` with `realtype` weight vector `w`: 

\[ m = \sqrt{\frac{\sum_{i=0}^{n-1} (x_iw_i)^2}{n}}. \]

Arguments:
- `x` (N_Vector) a `NVECTOR` object
- `w` (N_Vector) a `NVECTOR` object containing weights

Return value: `realtype`

F2003 Name: `FN_VWrmsNorm`

**N_VWrmsNormMask**

Call: `m = N_VWrmsNormMask(x, w, id);`

Description: Returns the weighted root mean square norm of the `N_Vector` `x` with `realtype` weight vector `w` built using only the elements of `x` corresponding to positive elements of the `N_Vector` `id`:

\[ m = \sqrt{\frac{\sum_{i=0}^{n-1} (x_iw_iH(id_i))^2}{n}}, \text{ where } H(\alpha) = \begin{cases} 1 & \alpha > 0 \\ 0 & \alpha \leq 0 \end{cases} \]

Arguments:
- `x` (N_Vector) a `NVECTOR` object
- `w` (N_Vector) a `NVECTOR` object containing weights
- `id` (N_Vector) mask vector

Return value: `realtype`

F2003 Name: `FN_VWrmsNormMask`

**N_VMin**

Call: `m = N_VMin(x);`

Description: Returns the smallest element of the `N_Vector` `x`: 

\[ m = \min_i x_i. \]

Arguments:
- `x` (N_Vector) a `NVECTOR` object

Return value: `realtype`

F2003 Name: `FN_VMin`

**N_VWL2Norm**

Call: `m = N_VWL2Norm(x, w);`

Description: Returns the weighted Euclidean \(\ell_2\) norm of the `N_Vector` `x` with `realtype` weight vector `w`:

\[ m = \sqrt{\sum_{i=0}^{n-1} (x_iw_i)^2}. \]

Arguments:
- `x` (N_Vector) a `NVECTOR` object
- `w` (N_Vector) a `NVECTOR` object containing weights

Return value: `realtype`

F2003 Name: `FN_VWL2Norm`

**N_VL1Norm**

Call: `m = N_VL1Norm(x);`

Description: Returns the \(\ell_1\) norm of the `N_Vector` `x`:

\[ m = \sum_{i=0}^{n-1} |x_i|. \]

Arguments:
- `x` (N_Vector) a `NVECTOR` object to obtain the norm of

Return value: `realtype`

F2003 Name: `FN_VL1Norm`
6.1 The NVVECTOR API

**N_VCompare**

Call

\[ \text{N_VCompare}(c, x, z); \]

Description

Compares the components of the \text{N_Vector} \( x \) to the \text{realtype} scalar \( c \) and returns an \text{N_Vector} \( z \) such that: \( z_i = 1.0 \) if \( |x_i| \geq c \) and \( z_i = 0.0 \) otherwise.

Arguments

- \( c \) (\text{realtype}) constant that each component of \( x \) is compared to
- \( x \) (N_Vector) a NVVECTOR object
- \( z \) (N_Vector) a NVVECTOR object containing the result

Return value

None

F2003 Name FN_VCompare

**N_VInvTest**

Call

\[ t = \text{N_VInvTest}(x, z); \]

Description

Sets the components of the \text{N_Vector} \( z \) to be the inverses of the components of the \text{N_Vector} \( x \), with prior testing for zero values: \( z_i = 1.0/x_i, \) \( i = 0,\ldots,n - 1. \)

Arguments

- \( x \) (N_Vector) a NVVECTOR object
- \( z \) (N_Vector) an output NVVECTOR object

Return value

Returns a \text{booleantype} with value \text{SUNTRUE} if all components of \( x \) are nonzero (successful inversion) and returns \text{SUNFALSE} otherwise.

F2003 Name FN_VInvTest

**N_VConstrMask**

Call

\[ t = \text{N_VConstrMask}(c, x, m); \]

Description

Performs the following constraint tests: \( x_i > 0 \) if \( c_i = 2, \) \( x_i \geq 0 \) if \( c_i = 1, \) \( x_i \leq 0 \) if \( c_i = -1, \) \( x_i < 0 \) if \( c_i = -2. \) There is no constraint on \( x_i \) if \( c_i = 0. \) This routine returns a boolean assigned to \text{SUNFALSE} if any element failed the constraint test and assigned to \text{SUNTRUE} if all passed. It also sets a mask vector \( m \), with elements equal to 1.0 where the constraint test failed, and 0.0 where the test passed. This routine is used only for constraint checking.

Arguments

- \( c \) (\text{realtype}) scalar constraint value
- \( x \) (N_Vector) a NV VECTOR object
- \( m \) (N_Vector) output mask vector

Return value

Returns a \text{booleantype} with value \text{SUNFALSE} if any element failed the constraint test, and \text{SUNTRUE} if all passed.

F2003 Name FN_VConstrMask

**N_VMinQuotient**

Call

\[ \text{minq} = \text{N_VMinQuotient}(\text{num}, \text{denom}); \]

Description

This routine returns the minimum of the quotients obtained by term-wise dividing \( \text{num} \) by \( \text{denom} \). A zero element in \( \text{denom} \) will be skipped. If no such quotients are found, then the large value \text{BIG_REAL} (defined in the header file sundials_types.h) is returned.

Arguments

- \( \text{num} \) (N_Vector) a NVVECTOR object used as the numerator
- \( \text{denom} \) (N_Vector) a NVVECTOR object used as the denominator

Return value

\text{realtype}

F2003 Name FN_VMinQuotient
6.1.2 NVECTOR fused functions

Fused and vector array operations are intended to increase data reuse, reduce parallel communication on distributed memory systems, and lower the number of kernel launches on systems with accelerators. If a particular NVECTOR implementation defines a fused or vector array operation as NULL, the generic NVECTOR module will automatically call standard vector operations as necessary to complete the desired operation. In all SUNDIALS-provided NVECTOR implementations, all fused and vector array operations are disabled by default. However, these implementations provide additional user-callable functions to enable/disable any or all of the fused and vector array operations. See the following sections for the implementation specific functions to enable/disable operations.

N_VLinearCombination

Call

\[ \text{ier} = \text{N\_VLinearCombination}(\text{nv}, \text{c}, \text{X}, \text{z}); \]

Description

This routine computes the linear combination of \( n_v \) vectors with \( n \) elements:

\[ z_i = \sum_{j=0}^{n_v-1} c_j x_{j,i}, \quad i = 0, \ldots, n - 1, \]

where \( c \) is an array of \( n_v \) scalars, \( X \) is an array of \( n_v \) vectors, and \( z \) is the output vector.

Arguments

- \( \text{nv} \) (int) the number of vectors in the linear combination
- \( \text{c} \) (realtype*) an array of \( n_v \) scalars used to scale the corresponding vector in \( X \)
- \( \text{X} \) (N\_Vector*) an array of \( n_v \) NVECTOR objects to be scaled and combined
- \( \text{z} \) (N\_Vector) a NVECTOR object containing the result

Return value

Returns an int with value 0 for success and a non-zero value otherwise.

Notes

If the output vector \( z \) is one of the vectors in \( X \), then it must be the first vector in the vector array.

F2003 Name

FN_VLinearCombination

F2003 Call

real(c_double) :: c(nv)
type(c_ptr), target :: X(nv)
type(N\_Vector), pointer :: z
ier = FN\_VLinearCombination(nv, c, X, z)

N_VScaleAddMulti

Call

\[ \text{ier} = \text{N\_VScaleAddMulti}(\text{nv}, \text{c}, \text{x}, \text{Y}, \text{Z}); \]

Description

This routine scales and adds one vector to \( n_v \) vectors with \( n \) elements:

\[ z_{j,i} = c_j x_{i} + y_{j,i}, \quad j = 0, \ldots, n_v - 1 \quad i = 0, \ldots, n - 1, \]

where \( c \) is an array of \( n_v \) scalars, \( x \) is the vector to be scaled and added to each vector in the vector array of \( n_v \) vectors \( Y \), and \( Z \) is a vector array of \( n_v \) output vectors.

Arguments

- \( \text{nv} \) (int) the number of scalars and vectors in \( c \), \( Y \), and \( Z \)
- \( \text{c} \) (realtype*) an array of \( n_v \) scalars
- \( \text{x} \) (N\_Vector) a NVECTOR object to be scaled and added to each vector in \( Y \)
- \( \text{Y} \) (N\_Vector*) an array of \( n_v \) NVECTOR objects where each vector \( j \) will have the vector \( x \) scaled by \( c_{j} \) added to it
- \( \text{Z} \) (N\_Vector) an output array of \( n_v \) NVECTOR objects

Return value

Returns an int with value 0 for success and a non-zero value otherwise.

F2003 Name

FN\_VScaleAddMulti
6.1 The NVETOR API

F2003 Call real(c_double) :: c(nv)
type(c_ptr), target :: Y(nv), Z(nv)
type(N_Vector), pointer :: x
ierr = FN_VScaleAddMulti(nv, c, x, Y, Z)

N_VDotProdMulti
Call ier = N_VDotProdMulti(nv, x, Y, d);
Description This routine computes the dot product of a vector with \( n_v \) other vectors:

\[
d_j = \sum_{i=0}^{n-1} x_i y_{j,i}, \quad j = 0, \ldots, n_v - 1,
\]

where \( d \) is an array of \( n_v \) scalars containing the dot products of the vector \( x \) with each of the \( n_v \) vectors in the vector array \( Y \).

Arguments
- \( n_v \) (int) the number of vectors in \( Y \)
- \( x \) (N_Vector) a NVETOR object to be used in a dot product with each of the vectors in \( Y \)
- \( Y \) (N_Vector*) an array of \( n_v \) NVETO objects to use in a dot product with \( x \)
- \( d \) (realttype*) an output array of \( n_v \) dot products

Return value Returns an int with value 0 for success and a non-zero value otherwise.

F2003 Name FN_VDotProdMulti

F2003 Call real(c_double) :: d(nv)
type(c_ptr), target :: Y(nv)
type(N_Vector), pointer :: x
ierr = FN_VDotProdMulti(nv, x, Y, d)

6.1.3 NVETOR vector array functions

N_VLinearSumVectorArray
Call ier = N_VLinearSumVectorArray(nv, a, X, b, Y, Z);
Description This routine computes the linear sum of two vector arrays containing \( n_v \) vectors of \( n \) elements:

\[
z_{j,i} = a x_{j,i} + b y_{j,i}, \quad i = 0, \ldots, n-1 \quad j = 0, \ldots, n_v - 1,
\]

where \( a \) and \( b \) are scalars and \( X, Y, \) and \( Z \) are arrays of \( n_v \) vectors.

Arguments
- \( n_v \) (int) the number of vectors in the vector arrays
- \( a \) (realttype) constant to scale each vector in \( X \) by
- \( X \) (N_Vector*) an array of \( n_v \) NVETO objects
- \( Y \) (N_Vector*) an array of \( n_v \) NVETO objects
- \( Z \) (N_Vector*) an output array of \( n_v \) NVETO objects

Return value Returns an int with value 0 for success and a non-zero value otherwise.

F2003 Name FN_VLinearSumVectorArray
Description of the NVECTOR module

N_VScaleVectorArray
Call
\[ \text{ier} = \text{N_VScaleVectorArray}(\text{nv}, \text{c}, \text{X}, \text{Z}); \]
Description
This routine scales each vector of \( n \) elements in a vector array of \( n_v \) vectors by a potentially different constant:
\[ z_{j,i} = c_j x_{j,i}, \quad i = 0,\ldots,n-1 \quad j = 0,\ldots,n_v-1, \]
where \( c \) is an array of \( n_v \) scalars and \( X \) and \( Z \) are arrays of \( n_v \) vectors.
Arguments
\( \text{nv} \) (int) the number of vectors in the vector arrays
\( \text{c} \) (realtype) constant to scale each vector in \( X \) by
\( \text{X} \) (N_Vector*) an array of \( n_v \) NVECTOR objects
\( \text{Z} \) (N_Vector*) an output array of \( n_v \) NVECTOR objects
Return value
Returns an int with value 0 for success and a non-zero value otherwise.
F2003 Name FN_VScaleVectorArray

N_VConstVectorArray
Call
\[ \text{ier} = \text{N_VConstVectorArray}(\text{nv}, \text{c}, \text{X}); \]
Description
This routine sets each element in a vector of \( n \) elements in a vector array of \( n_v \) vectors to the same value:
\[ z_{j,i} = c, \quad i = 0,\ldots,n-1 \quad j = 0,\ldots,n_v-1, \]
where \( c \) is a scalar and \( X \) is an array of \( n_v \) vectors.
Arguments
\( \text{nv} \) (int) the number of vectors in \( X \)
\( \text{c} \) (realtype) constant to set every element in every vector of \( X \) to
\( \text{X} \) (N_Vector*) an array of \( n_v \) NVECTOR objects
Return value
Returns an int with value 0 for success and a non-zero value otherwise.
F2003 Name FN_VConstVectorArray

N_VWrmsNormVectorArray
Call
\[ \text{ier} = \text{N_VWrmsNormVectorArray}(\text{nv}, \text{X}, \text{W}, \text{m}); \]
Description
This routine computes the weighted root mean square norm of \( n_v \) vectors with \( n \) elements:
\[ m_j = \left( \frac{1}{n} \sum_{i=0}^{n-1} (x_{j,i}w_{j,i})^2 \right)^{1/2}, \quad j = 0,\ldots,n_v-1, \]
where \( m \) contains the \( n_v \) norms of the vectors in the vector array \( X \) with corresponding weight vectors \( W \).
Arguments
\( \text{nv} \) (int) the number of vectors in the vector arrays
\( \text{X} \) (N_Vector*) an array of \( n_v \) NVECTOR objects
\( \text{W} \) (N_Vector*) an array of \( n_v \) NVECTOR objects
\( \text{m} \) (realtype*) an output array of \( n_v \) norms
Return value
Returns an int with value 0 for success and a non-zero value otherwise.
F2003 Name FN_VWrmsNormVectorArray
### N_VWrmsNormMaskVectorArray

**Call**

```c
ier = N_VWrmsNormMaskVectorArray(nv, X, W, id, m);
```

**Description**

This routine computes the masked weighted root mean square norm of \( n_v \) vectors with \( n \) elements:

\[
m_j = \left( \frac{1}{n} \sum_{i=0}^{n-1} (x_{j,i}w_{j,i}H(id_i))^2 \right)^{1/2}, \quad j = 0, \ldots, n_v - 1,
\]

\( H(id_i) = 1 \) for \( id_i > 0 \) and is zero otherwise. \( m \) contains the \( n_v \) norms of the vectors in the vector array \( X \) with corresponding weight vectors \( W \) and mask vector \( id \).

**Arguments**

- **nv** (int) the number of vectors in the vector arrays
- **X** (N_Vector*) an array of \( n_v \) NVECTOR objects
- **W** (N_Vector*) an array of \( n_v \) NVECTOR objects
- **id** (N_Vector) the mask vector
- **m** (realtype*) an output array of \( n_v \) norms

**Return value**

Returns an int with value 0 for success and a non-zero value otherwise.

### N_VScaleAddMultiVectorArray

**Call**

```c
ier = N_VScaleAddMultiVectorArray(nv, ns, c, X, YY, ZZ);
```

**Description**

This routine scales and adds a vector in a vector array of \( n_v \) vectors to the corresponding vector in \( n_s \) vector arrays:

\[
z_{j,i} = \sum_{k=0}^{n_s-1} c_k x_{k,j,i}, \quad i = 0, \ldots, n - 1 \quad j = 0, \ldots, n_v - 1,
\]

where \( c \) is an array of \( n_s \) scalars, \( X \) is a vector array of \( n_v \) vectors to be scaled and added to the corresponding vector in each of the \( n_s \) vector arrays in the array of vector arrays \( YY \) and stored in the output array of vector arrays \( ZZ \).

**Arguments**

- **nv** (int) the number of vectors in the vector arrays
- **ns** (int) the number of scalars in \( c \) and vector arrays in \( YY \) and \( ZZ \)
- **c** (realtype*) an array of \( n_s \) scalars
- **X** (N_Vector*) an array of \( n_v \) NVECTOR objects
- **YY** (N_Vector**) an array of \( n_s \) NVECTOR arrays
- **ZZ** (N_Vector**) an output array of \( n_s \) NVECTOR arrays

**Return value**

Returns an int with value 0 for success and a non-zero value otherwise.

### N_VLinearCombinationVectorArray

**Call**

```c
ier = N_VLinearCombinationVectorArray(nv, ns, c, XX, Z);
```

**Description**

This routine computes the linear combination of \( n_s \) vector arrays containing \( n_v \) vectors with \( n \) elements:

\[
z_{j,i} = \sum_{k=0}^{n_s-1} c_k x_{k,j,i}, \quad i = 0, \ldots, n - 1 \quad j = 0, \ldots, n_v - 1,
\]

where \( c \) is an array of \( n_s \) scalars (type realtype*), \( XX \) (type N_Vector**) is an array of \( n_s \) vector arrays each containing \( n_v \) vectors to be summed into the output vector array of \( n_v \) vectors \( Z \) (type N_Vector*). If the output vector array \( Z \) is one of the vector arrays in \( XX \), then it must be the first vector array in \( XX \).
Arguments

nv (int) the number of vectors in the vector arrays
ns (int) the number of scalars in c and vector arrays in YY and ZZ
c (realtype*) an array of ns scalars
XX (N_Vector**) an array of ns NVECTOR arrays
Z (N_Vector*) an output array NVECTOR objects

Return value
Returns an int with value 0 for success and a non-zero value otherwise.

6.1.4 NVVECTOR local reduction functions

Local reduction operations are intended to reduce parallel communication on distributed memory systems, particularly when NVVECTOR objects are combined together within a NVECTOR_MPI manyVVECTOR object (see Section 6.14). If a particular NVVECTOR implementation defines a local reduction operation as NULL, the NVECTOR_MPI manyVVECTOR module will automatically call standard vector reduction operations as necessary to complete the desired operation. All SUNDIALS-provided NVVECTOR implementations include these local reduction operations, which may be used as templates for user-defined NVVECTOR implementations.

**N_VDotProdLocal**

Call d = N_VDotProdLocal(x, y);

Description This routine computes the MPI task-local portion of the ordinary dot product of x and y:

\[ d = \sum_{i=0}^{n_{\text{local}}-1} x_i y_i, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments

x (N_Vector) a NVECTOR object
y (N_Vector) a NVECTOR object

Return value realtype

F2003 Name FN_VDotProdLocal

**N_VMaxNormLocal**

Call m = N_VMaxNormLocal(x);

Description This routine computes the MPI task-local portion of the maximum norm of the N_Vector x:

\[ m = \max_{0 \leq i < n_{\text{local}}} |x_i|, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments

x (N_Vector) a NVECTOR object

Return value realtype

F2003 Name FN_VMaxNormLocal

**N_VMinLocal**

Call m = N_VMinLocal(x);

Description This routine computes the MPI task-local portion of the minimum norm of the N_Vector x:

\[ m = \min_{0 \leq i < n_{\text{local}}} |x_i|, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments

x (N_Vector) a NVECTOR object

Return value realtype
6.1 The NVECTOR API

Description This routine computes the smallest element of the MPI task-local portion of the N_Vector x:

\[ m = \min_{0 \leq i < n_{\text{local}}} x_i, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments \( x \) (N_Vector) a NVECTOR object

Return value realtype

F2003 Name FN_VMinLocal

**N_VL1NormLocal**

Call \( n = N_{\text{VL1NormLocal}}(x); \)

Description This routine computes the MPI task-local portion of the \( \ell_1 \) norm of the N_Vector x:

\[ n = n_{\text{local}} - \sum_{i=0}^{n_{\text{local}}-1} |x_i|, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments \( x \) (N_Vector) a NVECTOR object

Return value realtype

F2003 Name FN_VL1NormLocal

**N_VWSqrSumLocal**

Call \( s = N_{\text{VWSqrSumLocal}}(x,w); \)

Description This routine computes the MPI task-local portion of the weighted squared sum of the N_Vector x with weight vector w:

\[ s = \sum_{i=0}^{n_{\text{local}}-1} (x_i w_i)^2, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments \( x \) (N_Vector) a NVECTOR object
\( w \) (N_Vector) a NVECTOR object containing weights

Return value realtype

F2003 Name FN_VWSqrSumLocal

**N_VWSqrSumMaskLocal**

Call \( s = N_{\text{VWSqrSumMaskLocal}}(x,w,id); \)

Description This routine computes the MPI task-local portion of the weighted squared sum of the N_Vector x with weight vector w built using only the elements of x corresponding to positive elements of the N_Vector id:

\[ m = \sum_{i=0}^{n_{\text{local}}-1} (x_i w_i H(id_i))^2, \]

where \( H(\alpha) = \begin{cases} 1 & \alpha > 0 \\ 0 & \alpha \leq 0 \end{cases} \)

and \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).
Description of the NVECTOR module

Arguments  
\( x \) (N_Vector) a NVECTOR object  
\( w \) (N_Vector) a NVECTOR object containing weights  
\( id \) (N_Vector) a NVECTOR object used as a mask

Return value  
realtype

F2003 Name  
FN_VWSqrSumMaskLocal

\[ \text{FN_VWSqrSumMaskLocal} \]

Call  
\( t = \text{FN_VWSqrSumMaskLocal}(x, w); \)

Description  
Sets the MPI task-local components of the NVector \( z \) to be the inverses of the components of the NVector \( x \), with prior testing for zero values:

\[ z_i = 1.0 / x_i, \quad i = 0, \ldots, n_{\text{local}} - 1, \]

where \( n_{\text{local}} \) corresponds to the number of components in the vector on this MPI task (or \( n_{\text{local}} = n \) for MPI-unaware applications).

Arguments  
\( x \) (N_Vector) a NVECTOR object  
\( z \) (N_Vector) an output NVECTOR object

Return value  
Returns a booleantype with the value SUNTRUE if all task-local components of \( x \) are nonzero (successful inversion) and with the value SUNFALSE otherwise.

F2003 Name  
FN_VInvTestLocal

\[ \text{FN_VInvTestLocal} \]

Call  
\( t = \text{FN_VInvTestLocal}(c, x, m); \)

Description  
Performs the following constraint tests:

\[ x_i > 0 \quad \text{if} \quad c_i = 2, \]
\[ x_i \geq 0 \quad \text{if} \quad c_i = 1, \]
\[ x_i \leq 0 \quad \text{if} \quad c_i = -1, \]
\[ x_i < 0 \quad \text{if} \quad c_i = -2, \]
\[ \text{no test} \quad \text{if} \quad c_i = 0, \]

for all MPI task-local components of the vectors. It sets a mask vector \( m \), with elements equal to 1.0 where the constraint test failed, and 0.0 where the test passed. This routine is used only for constraint checking.

Arguments  
\( c \) (realtype) scalar constraint value  
\( x \) (N_Vector) a NVECTOR object  
\( m \) (N_Vector) output mask vector

Return value  
Returns a booleantype with the value SUNFALSE if any task-local element failed the constraint test and the value SUNTRUE if all passed.

F2003 Name  
FN_VConstrMaskLocal

\[ \text{FN_VConstrMaskLocal} \]

Call  
\( \text{minq} = \text{FN_VMinQuotientLocal}(num, denom); \)

Description  
This routine returns the minimum of the quotients obtained by term-wise dividing \( num_i \) by \( denom_i \), for all MPI task-local components of the vectors. A zero element in \( denom \) will be skipped. If no such quotients are found, then the large value \( \text{BIG-REAL} \) (defined in the header file sundials_types.h) is returned.
6.1 The NVECTOR API

Arguments
num (N_Vector) a NVECTOR object used as the numerator
denom (N_Vector) a NVECTOR object used as the denominator

Return value realtype

F2003 Name FN_VMinQuotientLocal

6.1.5 NVECTOR utility functions

To aid in the creation of custom NVECTOR modules the generic NVECTOR module provides three utility functions N_VNewEmpty, N_VCopyOps and N_VFreeEmpty. When used in custom NVECTOR constructors and clone routines these functions will ease the introduction of any new optional vector operations to the NVECTOR API by ensuring only required operations need to be set and all operations are copied when cloning a vector.

To aid the use of arrays of NVECTOR objects, the generic NVECTOR module also provides the utility functions N_VCloneVectorArray, N_VCloneVectorArrayEmpty, and N_VDestroyVectorArray.

**N_VNewEmpty**

Call

\[ v = \text{N_VNewEmpty}(); \]

Description

The function N_VNewEmpty allocates a new generic NVECTOR object and initializes its content pointer and the function pointers in the operations structure to NULL.

Arguments

None

Return value

This function returns an N_Vector object. If an error occurs when allocating the object, then this routine will return NULL.

F2003 Name FN_VNewEmpty

**N_VCopyOps**

Call

\[ \text{retval} = \text{N_VCopyOps}(w, v); \]

Description

The function N_VCopyOps copies the function pointers in the ops structure of \( w \) into the ops structure of \( v \).

Arguments

\( w \) (N_Vector) the vector to copy operations from
\( v \) (N_Vector) the vector to copy operations to

Return value

This returns 0 if successful and a non-zero value if either of the inputs are NULL or the ops structure of either input is NULL.

F2003 Name FN_VCopyOps

**N_VFreeEmpty**

Call

\[ \text{N_VFreeEmpty}(v); \]

Description

This routine frees the generic N_Vector object, under the assumption that any implementation-specific data that was allocated within the underlying content structure has already been freed. It will additionally test whether the ops pointer is NULL, and, if it is not, it will free it as well.

Arguments

\( v \) (N_Vector)

Return value

None

F2003 Name FN_VFreeEmpty
Description of the NVECTOR module

**N_VCloneEmptyVectorArray**

Call

```c
vecarray = N_VCloneEmptyVectorArray(count, w);
```

Description

Creates an array of `count` variables of type `N_Vector`, each of the same type as the existing `N_Vector` `w`. It achieves this by calling the implementation-specific `N_VCloneEmpty` operation.

Arguments

- `count` (int) the size of the vector array
- `w` (N_Vector) the vector to clone

Return value

Returns an array of `count` N_Vector objects if successful, or NULL if an error occurred while cloning.

**N_VCloneVectorArray**

Call

```c
vecarray = N_VCloneVectorArray(count, w);
```

Description

Creates an array of `count` variables of type `N_Vector`, each of the same type as the existing `N_Vector` `w`. It achieves this by calling the implementation-specific `N_VClone` operation.

Arguments

- `count` (int) the size of the vector array
- `w` (N_Vector) the vector to clone

Return value

Returns an array of `count` N_Vector objects if successful, or NULL if an error occurred while cloning.

**N_VDestroyVectorArray**

Call

```c
N_VDestroyVectorArray(count, w);
```

Description

Destroys (frees) an array of variables of type `N_Vector`. It depends on the implementation-specific `N_VDestroy` operation.

Arguments

- `vs` (N_Vector*) the array of vectors to destroy
- `count` (int) the size of the vector array

Return value

None

**N_VNewVectorArray**

Call

```c
vecarray = N_VNewVectorArray(count);
```

Description

Returns an empty `N_Vector` array large enough to hold `count` N_Vector objects. This function is primarily meant for users of the Fortran 2003 interface.

Arguments

- `count` (int) the size of the vector array

Return value

Returns a `N_Vector*` if successful, Returns NULL if an error occurred.

Notes

Users of the Fortran 2003 interface to the `N_VManyVector` or `N_VMPIManyVector` will need this to create an array to hold the subvectors. Note that this function does restrict the the max number of subvectors usable with the `N_VManyVector` and `N_VMPIManyVector` to the max size of an int despite the ManyVector implementations accepting a subvector count larger than this value.

F2003 Name  FN_VNewVectorArray
Table 6.1: Vector Identifications associated with vector kernels supplied with SUNDIALS.

<table>
<thead>
<tr>
<th>Vector ID</th>
<th>Vector type</th>
<th>ID Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNDIALS_NVEC_SERIAL</td>
<td>Serial</td>
<td>0</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_PARALLEL</td>
<td>Distributed memory parallel (MPI)</td>
<td>1</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_OPENMP</td>
<td>OpenMP shared memory parallel</td>
<td>2</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_PTHREADS</td>
<td>PThreads shared memory parallel</td>
<td>3</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_PARHYP</td>
<td>hypre ParHyp parallel vector</td>
<td>4</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_PETSC</td>
<td>PETSc parallel vector</td>
<td>5</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_CUDA</td>
<td>CUDA parallel vector</td>
<td>6</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_RAJA</td>
<td>RAJA parallel vector</td>
<td>7</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_OPENMPDEV</td>
<td>OpenMP parallel vector with offloading</td>
<td>8</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_TRILINOS</td>
<td>Trilinos Tpetra vector</td>
<td>9</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_MANYVECTOR</td>
<td>“ManyVector” vector</td>
<td>10</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_MPIPLUSX</td>
<td>MPI+X vector</td>
<td>12</td>
</tr>
<tr>
<td>SUNDIALS_NVEC_CUSTOM</td>
<td>User-provided custom vector</td>
<td>13</td>
</tr>
</tbody>
</table>

\[
\text{N\_GetVecAtIndexVectorArray}\]

Call \[v = \text{N\_GetVecAtIndexVectorArray}(\text{vecs}, \text{index});\]

Description Returns the \text{N\_Vector} object stored in the vector array at the provided index. This function is primarily meant for users of the Fortran 2003 interface.

Arguments \(\text{vecs}\) (\text{N\_Vector}*\) the array of vectors to index
\(\text{index}\) (int) the index of the vector to return

Return value Returns the \text{N\_Vector} object stored in the vector array at the provided index. Returns NULL if an error occurred.

F2003 Name \text{FN\_GetVecAtIndexVectorArray}

\[
\text{N\_SetVecAtIndexVectorArray}\]

Call \[\text{N\_SetVecAtIndexVectorArray}(\text{vecs}, \text{index}, v);\]

Description Sets the \text{N\_Vector} object stored in the vector array at the provided index. This function is primarily meant for users of the Fortran 2003 interface.

Arguments \(\text{vecs}\) (\text{N\_Vector}*\) the array of vectors to index
\(\text{index}\) (int) the index of the vector to return
\(\text{v}\) (\text{N\_Vector}) the vector to store at the index

Return value None

F2003 Name \text{FN\_SetVecAtIndexVectorArray}

### 6.1.6 NVECTOR identifiers

Each NVECTOR implementation included in SUNDIALS has a unique identifier specified in enumeration and shown in Table 6.1.

### 6.1.7 The generic NVECTOR module implementation

The generic N\_Vector type is a pointer to a structure that has an implementation-dependent content field containing the description and actual data of the vector, and an ops field pointing to a structure with generic vector operations. The type N\_Vector is defined as
typedef struct _generic_N_Vector *N_Vector;

struct _generic_N_Vector {
    void *content;
    struct _generic_N_Vector_Ops *ops;
};

The _generic_N_Vector_Ops structure is essentially a list of pointers to the various actual vector operations, and is defined as

struct _generic_N_Vector_Ops {
    N_Vector_ID (*nvgetvectorid)(N_Vector);
    N_Vector (*nvclone)(N_Vector);
    N_Vector (*nvcloneempty)(N_Vector);
    void (*nvdestroy)(N_Vector);
    void (*nvspace)(N_Vector, sunindextype *, sunindextype *);
    realttype* (*nvgetarraypointer)(N_Vector);
    void (*nvsetarraypointer)(realtype *, N_Vector);
    void* (*nvgetcommunicator)(N_Vector);
    sunindextype (*nvgetlength)(N_Vector);
    void (*nvlinearsum)(realtype, N_Vector, realtype, N_Vector, N_Vector);
    void (*nvconst)(realtype, N_Vector);
    void (*nvprod)(N_Vector, N_Vector, N_Vector);
    void (*nvdiv)(N_Vector, N_Vector, N_Vector);
    void (*nvscale)(realtype, N_Vector, N_Vector);
    void (*nvabs)(N_Vector, N_Vector);
    void (*nvinv)(N_Vector, N_Vector);
    void (*nvaddconst)(N_Vector, realtype, N_Vector);
    realtype (*nvdotprod)(N_Vector, N_Vector);
    realtype (*nvmaxnorm)(N_Vector);
    realtype (*nvwrmsnorm)(N_Vector, N_Vector);
    realtype (*nvwrmsnormmask)(N_Vector, N_Vector, N_Vector);
    realtype (*nvmin)(N_Vector);
    realtype (*nvwl2norm)(N_Vector, N_Vector);
    void (*nvcompare)(realtype, N_Vector, N_Vector);
    booleantype (*nvinvtest)(N_Vector, N_Vector);
    booleantype (*nvconstrmask)(N_Vector, N_Vector);
    realtype (*nvminquotient)(N_Vector, N_Vector);
    int (*nvlinearcombination)(int, realtype*, N_Vector*, N_Vector);
    int (*nvscaleaddmulti)(int, realtype*, N_Vector, N_Vector*, N_Vector*);
    int (*nvdotprodmulti)(int, N_Vector, N_Vector*, realtype*);
    int (*nvlinearsumvectorarray)(int, realtype, N_Vector*, realtype, N_Vector*, N_Vector*);
    int (*nvwrmsnomrvectorarray)(int, N_Vector*, N_Vector*, realtype*);
    int (*nvwrmsnomrmaskvectorarray)(int, N_Vector*, N_Vector*, realtype*, N_Vector);
    int (*nvscaleaddmultivectorarray)(int, int, realtype*, N_Vector*, N_Vector*, N_Vector**);
    int (*nvlinearcombinationvectorarray)(int, int, realtype*, N_Vector*, N_Vector**, N_Vector*);
    realtype (*nvdotprodlocal)(N_Vector, N_Vector);
    realtype (*nvmaxnormlocal)(N_Vector);
6.1 The NVECTOR API

```c
realtype (*nvminlocal)(N_Vector);
realtype (*nvl1normlocal)(N_Vector);
booleantype (*nvinvtestlocal)(N_Vector, N_Vector);
booleantype (*nvconstrmasklocal)(N_Vector, N_Vector, N_Vector);
realtype (*nvmqnotientlocal)(N_Vector, N_Vector);
realtype (*nvwsqrsumlocal)(N_Vector, N_Vector);
realtype (*nvwsqrsummasklocal(N_Vector, N_Vector, N_Vector);

);
```

The generic nvector module defines and implements the vector operations acting on an `N_Vector`. These routines are nothing but wrappers for the vector operations defined by a particular NVECTOR implementation, which are accessed through the `ops` field of the `N_Vector` structure. To illustrate this point we show below the implementation of a typical vector operation from the generic NVECTOR module, namely `N_VScale`, which performs the scaling of a vector `x` by a scalar `c`:

```c
void N_VScale(realtype c, N_Vector x, N_Vector z)
{
    z->ops->nvscale(c, x, z);
}
```

Section 6.1.1 defines a complete list of all standard vector operations defined by the generic NVECTOR module. Sections 6.1.2, 6.1.3 and 6.1.4 list optional fused, vector array and local reduction operations, respectively.

The Fortran 2003 interface provides a `bind(C)` derived-type for the _generic_N_Vector and the _generic_N_Vector_Ops structures. Their definition is given below.

```fortran
type, bind(C), public :: N_Vector
  type(C_PTR), public :: content
  type(C_PTR), public :: ops
end type N_Vector

type, bind(C), public :: N_Vector_Ops
  type(C_FUNPTR), public :: nvgetvectorid
  type(C_FUNPTR), public :: nvclone
  type(C_FUNPTR), public :: nvcloneempty
  type(C_FUNPTR), public :: nvdestroy
  type(C_FUNPTR), public :: nvspace
  type(C_FUNPTR), public :: nvgetarraypointer
  type(C_FUNPTR), public :: nvscalearraypointer
  type(C_FUNPTR), public :: nvgetcommunicator
  type(C_FUNPTR), public :: nvgetlength
  type(C_FUNPTR), public :: nvlinearsum
  type(C_FUNPTR), public :: nvconst
  type(C_FUNPTR), public :: nvprod
  type(C_FUNPTR), public :: nvdiv
  type(C_FUNPTR), public :: nvscale
  type(C_FUNPTR), public :: nvabs
  type(C_FUNPTR), public :: nvinv
  type(C_FUNPTR), public :: nvaddconst
  type(C_FUNPTR), public :: nvdotprod
  type(C_FUNPTR), public :: nmaxnorm
  type(C_FUNPTR), public :: nwrmsnorm
  type(C_FUNPTR), public :: nwrmsnormmask
  type(C_FUNPTR), public :: nmin
  type(C_FUNPTR), public :: nwl2norm
```
6.1.8 Implementing a custom NVECTOR

A particular implementation of the NVECTOR module must:

- Specify the content field of N_Vector.
- Define and implement the vector operations. Note that the names of these routines should be unique to that implementation in order to permit using more than one NVECTOR module (each with different N_Vector internal data representations) in the same code.
- Define and implement user-callable constructor and destructor routines to create and free an N_Vector with the new content field and with ops pointing to the new vector operations.
- Optionally, define and implement additional user-callable routines acting on the newly defined N_Vector (e.g., a routine to print the content for debugging purposes).
- Optionally, provide accessor macros as needed for that particular implementation to be used to access different parts in the content field of the newly defined N_Vector.

It is recommended that a user-supplied NVECTOR implementation returns the SUNDIALS_NVEC_CUSTOM identifier from the N_VGetVectorID function.

To aid in the creation of custom NVECTOR modules the generic NVECTOR module provides two utility functions N_VNewEmpty and N_VCopyOps. When used in custom NVECTOR constructors and clone routines these functions will ease the introduction of any new optional vector operations to the NVECTOR API by ensuring only required operations need to be set and all operations are copied when cloning a vector.

6.1.8.1 Support for complex-valued vectors

While SUNDIALS itself is written under an assumption of real-valued data, it does provide limited support for complex-valued problems. However, since none of the built-in NVECTOR modules supports
complex-valued data, users must provide a custom **nvector** implementation for this task. Many of the **nvector** routines described in Sections 6.1.1-6.1.4 above naturally extend to complex-valued vectors; however, some do not. To this end, we provide the following guidance:

- **N_VMin** and **N_VMinLocal** should return the minimum of all real components of the vector, i.e., \( m = \min_i \text{real}(x_i) \).

- **N_VConst** (and similarly **N_VConstVectorArray**) should set the real components of the vector to the input constant, and set all imaginary components to zero, i.e., \( z_i = c + 0j \), \( i = 0, \ldots, n - 1 \).

- **N_VAddConst** should only update the real components of the vector with the input constant, leaving all imaginary components unchanged.

- **N_VWrmsNorm**, **N_VWrmsNormMask**, **N_VWSqrSumLocal** and **N_VWSqrSumMaskLocal** should assume that all entries of the weight vector \( w \) and the mask vector \( id \) are real-valued.

- **N_VDotProd** should mathematically return a complex number for complex-valued vectors; as this is not possible with Sundials’ current re**ltype**, this routine should be set to NULL in the custom **nvector** implementation.

- **N_VCompare**, **N_VConstrMask**, **N_VMinQuotient**, **N_VConstrMaskLocal** and **N_VMinQuotientLocal** are ill-defined due to the lack of a clear ordering in the complex plane. These routines should be set to NULL in the custom **nvector** implementation.

While many Sundials solver modules may be utilized on complex-valued data, others cannot. Specifically, although both SUNNONLINSOL_NEWTON and SUNNONLINSOL_FIXEDPOINT may be used with any of the IVP solvers (CVODE, CVODES, IDA, IDAS and ARKODE) for complex-valued problems, the Anderson-acceleration feature SUNNONLINSOL_FIXEDPOINT cannot be used due to its reliance on **N_VDotProd**. By this same logic, the Anderson acceleration feature within KINSOL also will not work with complex-valued vectors.

Similarly, although each package’s linear solver interface (e.g., CVLS) may be used on complex-valued problems, none of the built-in SUNMATRIX or SUNLINSOL modules work. Hence a complex-valued user should provide a custom SUNLINSOL (and optionally a custom SUNMATRIX) implementation for solving linear systems, and then attach this module as normal to the package’s linear solver interface.

Finally, constraint-handling features of each package cannot be used for complex-valued data, due to the issue of ordering in the complex plane discussed above with **N_VCompare**, **N_VConstrMask**, **N_VMinQuotient**, **N_VConstrMaskLocal** and **N_VMinQuotientLocal**.

We provide a simple example of a complex-valued example problem, including a custom complex-valued Fortran 2003 **nvector** module, in the files

- examples/arkode/F2003_custom/ark_analytic_complex_f2003.f90,
- examples/arkode/F2003_custom/nvector_complex_mod.f90, and
- examples/arkode/F2003_custom/test_fnvector_complex_mod.f90.

### 6.2 NVECTOR functions used by CVODE

In Table 6.2 below, we list the vector functions in the **nvector** module used within the CVODE package. The table also shows, for each function, which of the code modules uses the function. The CVODE column shows function usage within the main integrator module, while the remaining columns show function usage within each of the CVODE linear solver interfaces, the **CVBANDPRE** and **CVBBPDPRE** preconditioner modules, and the **FCVODE** module. Here **CVLS** stands for the generic linear solver interface in CVODE, and **CVDIAG** stands for the diagonal linear solver interface in CVODE.

At this point, we should emphasize that the CVODE user does not need to know anything about the usage of vector functions by the CVODE code modules in order to use CVODE. The information is presented as an implementation detail for the interested reader.

Special cases (numbers match markings in table):
Table 6.2: List of vector functions usage by CVODE code modules

<table>
<thead>
<tr>
<th>Function</th>
<th>CVODE</th>
<th>CVLS</th>
<th>CVDIAG</th>
<th>CVBANODE</th>
<th>CVBBDPRE</th>
<th>FCOVE</th>
</tr>
</thead>
<tbody>
<tr>
<td>N_VGetVectorID</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>N_VGetLength</td>
<td></td>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VClone</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VCloneEmpty</td>
<td></td>
<td>1</td>
<td></td>
<td>✓</td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>N_Destroy</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VSpace</td>
<td>✓</td>
<td>2</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VGetArrayPointer</td>
<td>1</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VSetArrayPointer</td>
<td>1</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VLinearSum</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VConst</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_VProd</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>N_Div</td>
<td>✓</td>
<td>✓</td>
<td></td>
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</table>

1. These routines are only required if an internal difference-quotient routine for constructing dense or band Jacobian matrices is used.

2. This routine is optional, and is only used in estimating space requirements for CVODE modules for user feedback.

3. The optional function N_VDotProdMulti is only used in the SUNNONLINSOL_FIXEDPOINT module, or when Classical Gram-Schmidt is enabled with SPGMR or SPFGMR. The remaining operations from Sections 6.1.2 and 6.1.3 not listed above are unused and a user-supplied NVECTOR module for CVODE could omit these operations.

4. This routine is only used when an iterative or matrix iterative SUNLINSOL module is supplied to CVODE.

Each SUNLINSOL object may require additional NVECTOR routines not listed in the table above. Please see the relevant descriptions of these modules in Sections 8.5-8.17 for additional detail on their NVECTOR requirements.

The vector functions listed in Section 6.1.1 that are not used by CVODE are: N_VWL2Norm, N_VDotProd, N_VL1Norm, N_VWrmsNormMask, and N_VGetCommunicator. Therefore, a user-supplied NVECTOR mod-
ule for CVODE could omit these functions (although some may be needed by SUNNONLINSOL or SUNLINSOL modules). The functions N_MINQUOTIENT, N_VCONSTRAINT, and N_VCOMPARE are only used when constraint checking is enabled and may be omitted if this feature is not used.

6.3 The NVECTOR_SERIAL implementation

The serial implementation of the NVECTOR module provided with SUNDIALS, NVECTOR_SERIAL, defines the content field of N_VECTOR to be a structure containing the length of the vector, a pointer to the beginning of a contiguous data array, and a boolean flag own_data which specifies the ownership of data.

```c
struct _N_VectorContent_Serial {
    sunindextype length;
    booleantype own_data;
    realtype *data;
};
```

The header file to include when using this module is nvector_serial.h. The installed module library to link to is libsundials_nvecserial.lib where .lib is typically .so for shared libraries and .a for static libraries.

6.3.1 NVECTOR_SERIAL accessor macros

The following macros are provided to access the content of an NVECTOR_SERIAL vector. The suffix _S in the names denotes the serial version.

- **NV_CONTENT_S**
  
  This routine gives access to the contents of the serial vector N_VECTOR.
  
  The assignment `v_cont = NV_CONTENT_S(v)` sets `v_cont` to be a pointer to the serial N_VECTOR content structure.
  
  Implementation:
  ```c
  #define NV_CONTENT_S(v) ( (N_VectorContent_Serial)(v->content) )
  ```

- **NV_OWN_DATA_S, NV_DATA_S, NV_LENGTH_S**
  
  These macros give individual access to the parts of the content of a serial N_VECTOR.
  
  The assignment `v_data = NV_DATA_S(v)` sets `v_data` to be a pointer to the first component of the data for the N_VECTOR v. The assignment `NV_DATA_S(v) = v_data` sets the component array of v to be v_data by storing the pointer v_data.
  
  The assignment `v_len = NV_LENGTH_S(v)` sets `v_len` to be the length of v. On the other hand, the call `NV_LENGTH_S(v) = len_v` sets the length of v to be len_v.
  
  Implementation:
  ```c
  #define NV_OWN_DATA_S(v) ( NV_CONTENT_S(v)->own_data )
  #define NV_DATA_S(v) ( NV_CONTENT_S(v)->data )
  #define NV_LENGTH_S(v) ( NV_CONTENT_S(v)->length )
  ```

- **NV_Ith_S**
  
  This macro gives access to the individual components of the data array of an N_VECTOR.
  
  The assignment `r = NV_Ith_S(v,i)` sets `r` to be the value of the i-th component of v. The assignment `NV_Ith_S(v,i) = r` sets the value of the i-th component of v to be r.
  
  Here i ranges from 0 to n − 1 for a vector of length n.
  
  Implementation:
  ```c
  #define NV_Ith_S(v,i) ( NV_DATA_S(v)[i] )
  ```
6.3.2 NVVECTOR_SERIAL functions

The NVVECTOR_SERIAL module defines serial implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3 and 6.1.4. Their names are obtained from those in these tables by appending the suffix _Serial (e.g. N_VDestroy_Serial). All the standard vector operations listed in 6.1.1 with the suffix _Serial appended are callable via the FORTRAN 2003 interface by prepending an ‘F’ (e.g. FN_VDestroy_Serial).

The module NVVECTOR_SERIAL provides the following additional user-callable routines:

**N_VNew_Serial**
Prototype N_Vector N_VNew_Serial(sunindextype vec_length);
Description This function creates and allocates memory for a serial N_Vector. Its only argument is the vector length.
F2003 Name This function is callable as FN_VNew_Serial when using the Fortran 2003 interface module.

**N_VNewEmpty_Serial**
Prototype N_Vector N_VNewEmpty_Serial(sunindextype vec_length);
Description This function creates a new serial N_Vector with an empty (NULL) data array.
F2003 Name This function is callable as FN_VNewEmpty_Serial when using the Fortran 2003 interface module.

**N_VMake_Serial**
Prototype N_Vector N_VMake_Serial(sunindextype vec_length, realtype *v_data);
Description This function creates and allocates memory for a serial vector with user-provided data array.
(This function does not allocate memory for v_data itself.)
F2003 Name This function is callable as FN_VMake_Serial when using the Fortran 2003 interface module.

**N_VCloneVectorArray_Serial**
Prototype N_Vector *N_VCloneVectorArray_Serial(int count, N_Vector w);
Description This function creates (by cloning) an array of count serial vectors.
F2003 Name This function is callable as FN_VCloneVectorArray_Serial when using the Fortran 2003 interface module.

**N_VCloneVectorArrayEmpty_Serial**
Prototype N_Vector *N_VCloneVectorArrayEmpty_Serial(int count, N_Vector w);
Description This function creates (by cloning) an array of count serial vectors, each with an empty (NULL) data array.
F2003 Name This function is callable as FN_VCloneVectorArrayEmpty_Serial when using the Fortran 2003 interface module.
6.3 The NVECTOR_SERIAL implementation

**N_VDestroyVectorArray_Serial**

Prototype: `void N_VDestroyVectorArray_Serial(N_Vector *vs, int count);`

Description: This function frees memory allocated for the array of `count` variables of type `N_Vector` created with `N_VCloneVectorArray_Serial` or with `N_VCloneVectorArrayEmpty_Serial`.

F2003 Name: This function is callable as `FN_VDestroyVectorArray_Serial` when using the Fortran 2003 interface module.

**N_VPrint_Serial**

Prototype: `void N_VPrint_Serial(N_Vector v);`

Description: This function prints the content of a serial vector to stdout.

F2003 Name: This function is callable as `FN_VPrint_Serial` when using the Fortran 2003 interface module.

**N_VPrintFile_Serial**

Prototype: `void N_VPrintFile_Serial(N_Vector v, FILE *outfile);`

Description: This function prints the content of a serial vector to `outfile`.

F2003 Name: This function is callable as `FN_VPrintFile_Serial` when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the NVECTOR_SERIAL module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_Serial`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_Serial` will have the default settings for the NVECTOR_SERIAL module.

**N_VEnableFusedOps_Serial**

Prototype: `int N_VEnableFusedOps_Serial(N_Vector v, booleantype tf);`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableFusedOps_Serial` when using the Fortran 2003 interface module.

**N_VEnableLinearCombination_Serial**

Prototype: `int N_VEnableLinearCombination_Serial(N_Vector v, booleantype tf);`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableLinearCombination_Serial` when using the Fortran 2003 interface module.
**N_VEnableScaleAddMulti_Serial**

Prototype: int N_VEnableScaleAddMulti_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as FN_VEnableScaleAddMulti_Serial when using the Fortran 2003 interface module.

**N_VEnableDotProdMulti_Serial**

Prototype: int N_VEnableDotProdMulti_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as FN_VEnableDotProdMulti_Serial when using the Fortran 2003 interface module.

**N_VEnableLinearSumVectorArray_Serial**

Prototype: int N_VEnableLinearSumVectorArray_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as FN_VEnableLinearSumVectorArray_Serial when using the Fortran 2003 interface module.

**N_VEnableScaleVectorArray_Serial**

Prototype: int N_VEnableScaleVectorArray_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as FN_VEnableScaleVectorArray_Serial when using the Fortran 2003 interface module.

**N_VEnableConstVectorArray_Serial**

Prototype: int N_VEnableConstVectorArray_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as FN_VEnableConstVectorArray_Serial when using the Fortran 2003 interface module.

**N_VEnableWrmsNormVectorArray_Serial**

Prototype: int N_VEnableWrmsNormVectorArray_Serial(N_Vector v, booleantype tf);

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
6.3 The NVECTOR_SERIAL implementation

F2003 Name This function is callable as FN_VEnableWrmsNormVectorArray_Serial when using the Fortran 2003 interface module.

**N_VEnableWrmsNormMaskVectorArray_Serial**

Prototype int N_VEnableWrmsNormMaskVectorArray_Serial(N_Vector v, booleantype tf);

Description This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableWrmsNormMaskVectorArray_Serial when using the Fortran 2003 interface module.

**N_VEnableScaleAddMultiVectorArray_Serial**

Prototype int N_VEnableScaleAddMultiVectorArray_Serial(N_Vector v, booleantype tf);

Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombinationVectorArray_Serial**

Prototype int N_VEnableLinearCombinationVectorArray_Serial(N_Vector v, booleantype tf);

Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the serial vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes

- When looping over the components of an N_Vector v, it is more efficient to first obtain the component array via v_data = NV_DATA_S(v) and then access v_data[i] within the loop than it is to use NV_Ith_S(v, i) within the loop.

- N_VNewEmpty_Serial, N_VMake_Serial, and N_VCloneVectorArrayEmpty_Serial set the field own_data = SUNFALSE. N_VDestroy_Serial and N_VDestroyVectorArray_Serial will not attempt to free the pointer data for any N_Vector with own_data set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the data pointer.

- To maximize efficiency, vector operations in the NVECTOR_SERIAL implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.3.3 NVECTOR_SERIAL Fortran interfaces

The nvector_serial module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.
FORTRAN 2003 interface module

The fnvector_serial_mod FORTRAN module defines interfaces to all nvector_serial C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function N_VNew_Serial is interfaced as FN_VNew_Serial.

The FORTRAN 2003 nvector_serial interface module can be accessed with the use statement, i.e. use fnvector_serial_mod, and linking to the library libsundials_fnvector_serial_mod.lib in addition to the C library. For details on where the library and module file fnvector_serial_mod.mod are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 Sundials integrators without separately linking to the libsundials_fnvector_serial_mod library.

FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the nvector_serial module also includes a FORTRAN-callable function FNVINITS(code, NEQ, IER), to initialize this nvector_serial module. Here code is an input solver id (1 for cvode, 2 for ida, 3 for kinsol, 4 for arkode); NEQ is the problem size (declared so as to match C type long int); and IER is an error return flag equal 0 for success and -1 for failure.

6.4 The NVECTOR_PARALLEL implementation

The nvector_parallel implementation of the nvector module provided with Sundials is based on MPI. It defines the content field of N_Vector to be a structure containing the global and local lengths of the vector, a pointer to the beginning of a contiguous local data array, an MPI communicator, and a boolean flag own_data indicating ownership of the data array data.

```
struct _N_VectorContent_Parallel {
    sunindextype local_length;
    sunindextype global_length;
    booleantype own_data;
    realtype *data;
    MPI_Comm comm;
};
```

The header file to include when using this module is nvector_parallel.h. The installed module library to link to is libsundials_nvecparallel.lib where .lib is typically .so for shared libraries and .a for static libraries.

6.4.1 NVECTOR_PARALLEL accessor macros

The following macros are provided to access the content of a NVECTOR_PARALLEL vector. The suffix _P in the names denotes the distributed memory parallel version.

- NV_CONTENT_P
  This macro gives access to the contents of the parallel vector N_Vector.
  The assignment v_cont = NV_CONTENT_P(v) sets v_cont to be a pointer to the N_Vector content structure of type struct _N_VectorContent_Parallel.
  Implementation:
  ```
  #define NV_CONTENT_P(v) ( (N_VectorContent_Parallel)(v->content) )
  ```

  These macros give individual access to the parts of the content of a parallel N_Vector.
The assignment \( v\_data = NV\_DATA\_P(v) \) sets \( v\_data \) to be a pointer to the first component of the local data for the NVector \( v \). The assignment \( NV\_DATA\_P(v) = v\_data \) sets the component array of \( v \) to be \( v\_data \) by storing the pointer \( v\_data \).

The assignment \( v\_llen = NV\_LOCLENGTH\_P(v) \) sets \( v\_llen \) to be the length of the local part of \( v \). The call \( NV\_LENGTH\_P(v) = llen \) sets the local length of \( v \) to be \( llen \).

The assignment \( v\_glen = NV\_GLOBLENGTH\_P(v) \) sets \( v\_glen \) to be the global length of the vector \( v \). The call \( NV\_GLOBLENGTH\_P(v) = glen \) sets the global length of \( v \) to be \( glen \).

Implementation:

```c
#define NV\_OWN\_DATA\_P(v) ( NV\_CONTENT\_P(v)->own\_data )
#define NV\_DATA\_P(v) ( NV\_CONTENT\_P(v)->data )
#define NV\_LOCLENGTH\_P(v) ( NV\_CONTENT\_P(v)->local\_length )
#define NV\_GLOBLENGTH\_P(v) ( NV\_CONTENT\_P(v)->global\_length )
```

- NV\_COMM\_P
  This macro provides access to the MPI communicator used by the NVECTOR\_PARALLEL vectors.
  Implementation:
  ```c
  #define NV\_COMM\_P(v) ( NV\_CONTENT\_P(v)->comm )
  ```

- NV\_Ith\_P
  This macro gives access to the individual components of the local data array of an NVector.
  The assignment \( r = NV\_Ith\_P(v,i) \) sets \( r \) to be the value of the \( i \)-th component of the local part of \( v \). The assignment \( NV\_Ith\_P(v,i) = r \) sets the value of the \( i \)-th component of the local part of \( v \) to be \( r \).
  Here \( i \) ranges from 0 to \( n - 1 \), where \( n \) is the local length.
  Implementation:
  ```c
  #define NV\_Ith\_P(v,i) ( NV\_DATA\_P(v)[i] )
  ```

### 6.4.2 NVECTOR\_PARALLEL functions

The NVECTOR\_PARALLEL module defines parallel implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4. Their names are obtained from those in these tables by appending the suffix \_Parallel (e.g. NV\_Destroy\_Parallel). The module NVECTOR\_PARALLEL provides the following additional user-callable routines:

#### N\_VNew\_Parallel

**Prototype**

\[
\text{N\_Vector N\_VNew\_Parallel(MPI\_Comm comm, sun\_index\_type local\_length, sun\_index\_type global\_length)};
\]

**Description**
This function creates and allocates memory for a parallel vector.

**F2003 Name**
This function is callable as FN\_VNew\_Parallel when using the Fortran 2003 interface module.

#### N\_VNewEmpty\_Parallel

**Prototype**

\[
\text{N\_Vector N\_VNewEmpty\_Parallel(MPI\_Comm comm, sun\_index\_type local\_length, sun\_index\_type global\_length)};
\]

**Description**
This function creates a new parallel N\_Vector with an empty (NULL) data array.

**F2003 Name**
This function is callable as FN\_VNewEmpty\_Parallel when using the Fortran 2003 interface module.
N_VMake_Parallel
Prototype N_Vector N_VMake_Parallel(MPI_Comm comm, sunindextype local_length,
           sunindextype global_length, realtype *v_data);
Description This function creates and allocates memory for a parallel vector with user-provided data
array. This function does not allocate memory for v_data itself.
F2003 Name This function is callable as FN_VMake_Parallel when using the Fortran 2003 interface
module.

N_VCloneVectorArray_Parallel
Prototype N_Vector *N_VCloneVectorArray_Parallel(int count, N_Vector w);
Description This function creates (by cloning) an array of count parallel vectors.
F2003 Name This function is callable as FN_VCloneVectorArray_Parallel when using the Fortran
2003 interface module.

N_VCloneVectorArrayEmpty_Parallel
Prototype N_Vector *N_VCloneVectorArrayEmpty_Parallel(int count, N_Vector w);
Description This function creates (by cloning) an array of count parallel vectors, each with an empty
(NULL) data array.
F2003 Name This function is callable as FN_VCloneVectorArrayEmpty_Parallel when using the For-
tran 2003 interface module.

N_VDestroyVectorArray_Parallel
Prototype void N_VDestroyVectorArray_Parallel(N_Vector *vs, int count);
Description This function frees memory allocated for the array of count variables of type N_Vector
created with N_VCloneVectorArray_Parallel or with
N_VCloneVectorArrayEmpty_Parallel.
F2003 Name This function is callable as FN_VDestroyVectorArray_Parallel when using the Fortran
2003 interface module.

N_VGetLocalLength_Parallel
Prototype sunindextype N_VGetLocalLength_Parallel(N_Vector v);
Description This function returns the local vector length.
F2003 Name This function is callable as FN_VGetLocalLength_Parallel when using the Fortran 2003
interface module.

N_VPrint_Parallel
Prototype void N_VPrint_Parallel(N_Vector v);
Description This function prints the local content of a parallel vector to stdout.
F2003 Name This function is callable as FN_VPrint_Parallel when using the Fortran 2003 interface
module.
6.4 The NVECTOR_PARALLEL implementation

**N_VPrintFile_Parallel**
Prototype void N_VPrintFile_Parallel(N_Vector v, FILE *outfile);
Description This function prints the local content of a parallel vector to outfile.
F2003 Name This function is callable as FN_VPrintFile_Parallel when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the NVECTOR_PARALLEL module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with N_VNew_Parallel, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using N_VClone with that vector. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with N_VNew_Parallel will have the default settings for the NVECTOR_PARALLEL module.

**N_VEnableFusedOps_Parallel**
Prototype int N_VEnableFusedOps_Parallel(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableFusedOps_Parallel when using the Fortran 2003 interface module.

**N_VEnableLinearCombination_Parallel**
Prototype int N_VEnableLinearCombination_Parallel(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableLinearCombination_Parallel when using the Fortran 2003 interface module.

**N_VEnableScaleAddMulti_Parallel**
Prototype int N_VEnableScaleAddMulti_Parallel(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableScaleAddMulti_Parallel when using the Fortran 2003 interface module.

**N_VEnableDotProdMulti_Parallel**
Prototype int N_VEnableDotProdMulti_Parallel(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableDotProdMulti_Parallel when using the Fortran 2003 interface module.
### Description of the NVECTOR module

#### N_VEnableLinearSumVectorArray_Parallel

**Prototype**

```c
int N_VEnableLinearSumVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**F2003 Name**

This function is callable as `FN_VEnableLinearSumVectorArray_Parallel` when using the Fortran 2003 interface module.

#### N_VEnableScaleVectorArray_Parallel

**Prototype**

```c
int N_VEnableScaleVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**F2003 Name**

This function is callable as `FN_VEnableScaleVectorArray_Parallel` when using the Fortran 2003 interface module.

#### N_VEnableConstVectorArray_Parallel

**Prototype**

```c
int N_VEnableConstVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**F2003 Name**

This function is callable as `FN_VEnableConstVectorArray_Parallel` when using the Fortran 2003 interface module.

#### N_VEnableWrmsNormVectorArray_Parallel

**Prototype**

```c
int N_VEnableWrmsNormVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**F2003 Name**

This function is callable as `FN_VEnableWrmsNormVectorArray_Parallel` when using the Fortran 2003 interface module.

#### N_VEnableWrmsNormMaskVectorArray_Parallel

**Prototype**

```c
int N_VEnableWrmsNormMaskVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**F2003 Name**

This function is callable as `FN_VEnableWrmsNormMaskVectorArray_Parallel` when using the Fortran 2003 interface module.

#### N_VEnableScaleAddMultiVectorArray_Parallel

**Prototype**

```c
int N_VEnableScaleAddMultiVectorArray_Parallel(N_Vector v, booleantype tf);
```

**Description**

This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
6.5 The NVECTOR_OPENMP implementation

Prototype

```c
int N_VEnableLinearCombinationVectorArray_Parallel(N_Vector v, boolean_type tf);
```

Description
This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the parallel vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes

- When looping over the components of an N_Vector v, it is more efficient to first obtain the local component array via `v_data = NV_DATA_P(v)` and then access `v_data[i]` within the loop than it is to use `NV_Ith_P(v,i)` within the loop.

- `N_VNewEmpty_Parallel`, `N_VMake_Parallel`, and `N_VCloneVectorArrayEmpty_Parallel` set the field `own_data = SUNFALSE`. `N_VDestroy_Parallel` and `N_VDestroyVectorArray_Parallel` will not attempt to free the pointer `data` for any N_Vector with `own_data` set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the `data` pointer.

- To maximize efficiency, vector operations in the NVECTOR_PARALLEL implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.4.3 NVECTOR_PARALLEL Fortran interfaces

For solvers that include a FORTRAN 77 interface module, the NVECTOR_PARALLEL module also includes a FORTRAN-callable function `FNVINITP(COMM, code, NLOCAL, NGLOBAL, IER)`, to initialize this NVECTOR_PARALLEL module. Here `COMM` is the MPI communicator, `code` is an input solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, 4 for ARKODE); `NLOCAL` and `NGLOBAL` are the local and global vector sizes, respectively (declared so as to match C type long int); and `IER` is an error return flag equal 0 for success and -1 for failure. NOTE: If the header file sundials_config.h defines SUNDIALS_MPI_COMM_F2C to be 1 (meaning the MPI implementation used to build SUNDIALS includes the MPI_Comm_f2c function), then `COMM` can be any valid MPI communicator. Otherwise, MPI_COMM_WORLD will be used, so just pass an integer value as a placeholder.

6.5 The NVECTOR_OPENMP implementation

In situations where a user has a multi-core processing unit capable of running multiple parallel threads with shared memory, SUNDIALS provides an implementation of NVECTOR using OpenMP, called NVECTOR_OPENMP, and an implementation using Pthreads, called NVECTOR_PTHREADS. Testing has shown that vectors should be of length at least 100,000 before the overhead associated with creating and using the threads is made up by the parallelism in the vector calculations.

The OpenMP NVECTOR implementation provided with SUNDIALS, NVECTOR_OPENMP, defines the `content` field of N_Vector to be a structure containing the length of the vector, a pointer to the beginning of a contiguous data array, a boolean flag `own_data` which specifies the ownership of `data`, and the number of threads. Operations on the vector are threaded using OpenMP.

```c
struct _N_VectorContent_OpenMP {
    sunindextype length;
    boolean_type own_data;
    realtype *data;
    int num_threads;
};
```
The header file to include when using this module is nvector_openmp.h. The installed module library to link to is libsundials_nvecopenmp.lib where .lib is typically .so for shared libraries and .a for static libraries. The FORTRAN module file to use when using the FORTRAN 2003 interface to this module is fnvector_openmp_mod.mod.

6.5.1 NVECTOR_OPENMP accessor macros

The following macros are provided to access the content of an NVECTOR_OPENMP vector. The suffix _OMP in the names denotes the OpenMP version.

- **NV_CONTENT_OMP**
  
  This routine gives access to the contents of the OpenMP vector N_Vector. The assignment \( v\_cont = NV\_CONTENT\_OMP(v) \) sets \( v\_cont \) to be a pointer to the OpenMP N_Vector content structure.

  Implementation:
  
  \[
  \text{#define NV\_CONTENT\_OMP}(v) \ ( \text{N\_VectorContent\_OpenMP}(v->content) )
  \]

- **NV_OWN_DATA_OMP, NV_DATA_OMP, NV_LENGTH_OMP, NV_NUM_THREADS_OMP**
  
  These macros give individual access to the parts of the content of a OpenMP N_Vector.
  
  The assignment \( v\_data = NV\_DATA\_OMP(v) \) sets \( v\_data \) to be a pointer to the first component of the data for the N_Vector \( v \). The assignment \( NV\_DATA\_OMP(v) = v\_data \) sets the component array of \( v \) to be \( v\_data \) by storing the pointer \( v\_data \).

  The assignment \( v\_len = NV\_LENGTH\_OMP(v) \) sets \( v\_len \) to be the length of \( v \). On the other hand, the call \( NV\_LENGTH\_OMP(v) = len\_v \) sets the length of \( v \) to be \( len\_v \).

  The assignment \( v\_num\_threads = NV\_NUM\_THREADS\_OMP(v) \) sets \( v\_num\_threads \) to be the number of threads from \( v \). On the other hand, the call \( NV\_NUM\_THREADS\_OMP(v) = num\_threads\_v \) sets the number of threads for \( v \) to be \( num\_threads\_v \).

  Implementation:
  
  \[
  \text{#define NV\_OWN\_DATA\_OMP}(v) \ ( NV\_CONTENT\_OMP(v)->own\_data )
  \]

  \[
  \text{#define NV\_DATA\_OMP}(v) \ ( NV\_CONTENT\_OMP(v)->data )
  \]

  \[
  \text{#define NV\_LENGTH\_OMP}(v) \ ( NV\_CONTENT\_OMP(v)->length )
  \]

  \[
  \text{#define NV\_NUM\_THREADS\_OMP}(v) \ ( NV\_CONTENT\_OMP(v)->num\_threads )
  \]

- **NV_Ith_OMP**
  
  This macro gives access to the individual components of the data array of an N_Vector.

  The assignment \( r = NV\_Ith\_OMP(v,i) \) sets \( r \) to be the value of the \( i \)-th component of \( v \). The assignment \( NV\_Ith\_OMP(v,i) = r \) sets the value of the \( i \)-th component of \( v \) to be \( r \).

  Here \( i \) ranges from 0 to \( n - 1 \) for a vector of length \( n \).

  Implementation:
  
  \[
  \text{#define NV\_Ith\_OMP}(v,i) \ ( NV\_DATA\_OMP(v)[i] )
  \]

6.5.2 NVECTOR_OPENMP functions

The NVECTOR_OPENMP module defines OpenMP implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4. Their names are obtained from those in these tables by appending the suffix _OpenMP (e.g. N_VDestroy_OOpenMP). All the standard vector operations listed in 6.1.1 with the suffix _OpenMP appended are callable via the FORTRAN 2003 interface by prepending an ‘F’ (e.g. FN_VDestroy_OpenMP).

The module NVECTOR_OPENMP provides the following additional user-callable routines:
6.5 The NVECTOR_OPENMP implementation

**N_VNew_OpenMP**
Prototype: `N_Vector N_VNew_OpenMP(sunindextype vec_length, int num_threads)`
Description: This function creates and allocates memory for a OpenMP N_Vector. Arguments are the vector length and number of threads.
F2003 Name: This function is callable as `FN_VNew_OpenMP` when using the Fortran 2003 interface module.

**N_VNewEmpty_OpenMP**
Prototype: `N_Vector N_VNewEmpty_OpenMP(sunindextype vec_length, int num_threads)`
Description: This function creates a new OpenMP N_Vector with an empty (NULL) data array.
F2003 Name: This function is callable as `FN_VNewEmpty_OpenMP` when using the Fortran 2003 interface module.

**N_VMake_OpenMP**
Prototype: `N_Vector N_VMake_OpenMP(sunindextype vec_length, realtype *v_data, int num_threads)`
Description: This function creates and allocates memory for a OpenMP vector with user-provided data array. This function does not allocate memory for `v_data` itself.
F2003 Name: This function is callable as `FN_VMake_OpenMP` when using the Fortran 2003 interface module.

**N_VCloneVectorArray_OpenMP**
Prototype: `N_Vector *N_VCloneVectorArray_OpenMP(int count, N_Vector w)`
Description: This function creates (by cloning) an array of count OpenMP vectors.
F2003 Name: This function is callable as `FN_VCloneVectorArray_OpenMP` when using the Fortran 2003 interface module.

**N_VCloneVectorArrayEmpty_OpenMP**
Prototype: `N_Vector *N_VCloneVectorArrayEmpty_OpenMP(int count, N_Vector w)`
Description: This function creates (by cloning) an array of count OpenMP vectors, each with an empty (NULL) data array.
F2003 Name: This function is callable as `FN_VCloneVectorArrayEmpty_OpenMP` when using the Fortran 2003 interface module.

**N_VDestroyVectorArray_OpenMP**
Prototype: `void N_VDestroyVectorArray_OpenMP(N_Vector *vs, int count)`
Description: This function frees memory allocated for the array of count variables of type N_Vector created with `N_VCloneVectorArray_OpenMP` or with `N_VCloneVectorArrayEmpty_OpenMP`.
F2003 Name: This function is callable as `FN_VDestroyVectorArray_OpenMP` when using the Fortran 2003 interface module.
**Description of the NVECTOR module**

### N_VPrint_OpenMP

**Prototype**

```c
void N_VPrint_OpenMP(N_Vector v)
```

**Description**

This function prints the content of an OpenMP vector to stdout.

**F2003 Name**

This function is callable as `FN_VPrint_OpenMP` when using the Fortran 2003 interface module.

### N_VPrintFile_OpenMP

**Prototype**

```c
void N_VPrintFile_OpenMP(N_Vector v, FILE *outfile)
```

**Description**

This function prints the content of an OpenMP vector to outfile.

**F2003 Name**

This function is callable as `FN_VPrintFile_OpenMP` when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the NVECTOR_OPENMP module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_OpenMP`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_OpenMP` will have the default settings for the NVECTOR_OPENMP module.

### N_VEnableFusedOps_OpenMP

**Prototype**

```c
int N_VEnableFusedOps_OpenMP(N_Vector v, boolean_type tf)
```

**Description**

This function enables (`SUNTRUE`) or disables (`SUNFALSE`) all fused and vector array operations in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are `NULL`.

**F2003 Name**

This function is callable as `FN_VEnableFusedOps_OpenMP` when using the Fortran 2003 interface module.

### N_VEnableLinearCombination_OpenMP

**Prototype**

```c
int N_VEnableLinearCombination_OpenMP(N_Vector v, boolean_type tf)
```

**Description**

This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the linear combination fused operation in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are `NULL`.

**F2003 Name**

This function is callable as `FN_VEnableLinearCombination_OpenMP` when using the Fortran 2003 interface module.

### N_VEnableScaleAddMulti_OpenMP

**Prototype**

```c
int N_VEnableScaleAddMulti_OpenMP(N_Vector v, boolean_type tf)
```

**Description**

This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the scale and add a vector to multiple vectors fused operation in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are `NULL`.

**F2003 Name**

This function is callable as `FN_VEnableScaleAddMulti_OpenMP` when using the Fortran 2003 interface module.
6.5 The NVECTOR_OPENMP implementation

**N_VEnableDotProdMulti_OpenMP**

Prototype: `int N_VEnableDotProdMulti_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableDotProdMulti_OpenMP` when using the Fortran 2003 interface module.

**N_VEnableLinearSumVectorArray_OpenMP**

Prototype: `int N_VEnableLinearSumVectorArray_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableLinearSumVectorArray_OpenMP` when using the Fortran 2003 interface module.

**N_VEnableScaleVectorArray_OpenMP**

Prototype: `int N_VEnableScaleVectorArray_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableScaleVectorArray_OpenMP` when using the Fortran 2003 interface module.

**N_VEnableConstVectorArray_OpenMP**

Prototype: `int N_VEnableConstVectorArray_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableConstVectorArray_OpenMP` when using the Fortran 2003 interface module.

**N_VEnableWrmsNormVectorArray_OpenMP**

Prototype: `int N_VEnableWrmsNormVectorArray_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name: This function is callable as `FN_VEnableWrmsNormVectorArray_OpenMP` when using the Fortran 2003 interface module.

**N_VEnableWrmsNormMaskVectorArray_OpenMP**

Prototype: `int N_VEnableWrmsNormMaskVectorArray_OpenMP(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
Description of the NVECTOR module

F2003 Name This function is callable as FN_VEnableWrmsNormMaskVectorArray_OpenMP when using the Fortran 2003 interface module.

N_VEnableScaleAddMultiVectorArray_OpenMP
Prototype int N_VEnableScaleAddMultiVectorArray_OpenMP(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableLinearCombinationVectorArray_OpenMP
Prototype int N_VEnableLinearCombinationVectorArray_OpenMP(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the OpenMP vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes

• When looping over the components of an N_Vector v, it is more efficient to first obtain the component array via v.data = NV_DATAOMP(v) and then access v.data[i] within the loop than it is to use NV_IthOMP(v,i) within the loop.

• N_VNewEmpty_OpenMP, N_VMake_OpenMP, and N_VCloneVectorArrayEmpty_OpenMP set the field own_data = SUNFALSE. N_Destroy_OpenMP and N_DestroyVectorArray_OpenMP will not attempt to free the pointer data for any N_Vector with own_data set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the data pointer.

• To maximize efficiency, vector operations in the NVVECTOR_OPENMP implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.5.3 NVVECTOR_OPENMP Fortran interfaces

The NVVECTOR_OPENMP module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

FORTRAN 2003 interface module

The nvvector_openmp_mod FORTRAN module defines interfaces to most NVVECTOR_OPENMP C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function N_VNew_OpenMP is interfaced as FN_VNew_OpenMP.

The FORTRAN 2003 NVVECTOR_OPENMP interface module can be accessed with the use statement, i.e. use fnvector_openmp_mod, and linking to the library lib sundials_fnvectoropenmp_mod.lib in addition to the C library. For details on where the library and module file fnvector_openmp_mod.mod are installed see Appendix A.
FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the NVECTOR_OPENMP module also includes a FORTRAN-callable function FNVINITOMP(code, NEQ, NUMTHREADS, IER), to initialize this module. Here code is an input solver id (1 for cvode, 2 for IDA, 3 for KINSOL, 4 for ARKODE); NEQ is the problem size (declared so as to match C type long int); NUMTHREADS is the number of threads; and IER is an error return flag equal 0 for success and -1 for failure.

6.6 The NVECTOR_PTHREADS implementation

In situations where a user has a multi-core processing unit capable of running multiple parallel threads with shared memory, SUNDIALS provides an implementation of NVECTOR using OpenMP, called NVECTOR_OPENMP, and an implementation using Pthreads, called NVECTOR_PTHREADS. Testing has shown that vectors should be of length at least 100,000 before the overhead associated with creating and using the threads is made up by the parallelism in the vector calculations.

The Pthreads NVECTOR implementation provided with SUNDIALS, denoted NVECTOR_PTHREADS, defines the content field of N_Vector to be a structure containing the length of the vector, a pointer to the beginning of a contiguous data array, a boolean flag own_data which specifies the ownership of data, and the number of threads. Operations on the vector are threaded using POSIX threads (Pthreads).

```
struct _N_VectorContent_Pthreads {
  sunindextype length;
  booleantype own_data;
  realtype *data;
  int num_threads;
};
```

The header file to include when using this module is nvector_pthreads.h. The installed module library to link to is libsundials_nvecpthreads.lib where .lib is typically .so for shared libraries and .a for static libraries.

6.6.1 NVECTOR_PTHREADS accessor macros

The following macros are provided to access the content of an NVECTOR_PTHREADS vector. The suffix _PT in the names denotes the Pthreads version.

- **NV_CONTENT_PT**
  This routine gives access to the contents of the Pthreads vector N_Vector.
  The assignment `v_cont = NV_CONTENT_PT(v)` sets `v_cont` to be a pointer to the Pthreads N_Vector content structure.
  Implementation:
  ```
  #define NV_CONTENT_PT(v) ( (N_VectorContent_Pthreads)(v->content) )
  ```

- **NV_OWNER_DATA_PT, NV_DATA_PT, NV_LENGTH_PT, NV_NUM_THREADS_PT**
  These macros give individual access to the parts of the content of a Pthreads N_Vector.
  The assignment `v_data = NV_DATA_PT(v)` sets `v_data` to be a pointer to the first component of the data for the N_Vector v. The assignment `NV_DATA_PT(v) = v_data` sets the component array of v to be `v_data` by storing the pointer `v_data`.
  The assignment `v_len = NV_LENGTH_PT(v)` sets `v_len` to be the length of v. On the other hand, the call `NV_LENGTH_PT(v) = v_len` sets the length of v to be `v_len`.
  The assignment `v_num_threads = NV_NUM_THREADS_PT(v)` sets `v_num_threads` to be the number of threads from v. On the other hand, the call `NV_NUM_THREADS_PT(v) = num_threads_v` sets the number of threads for v to be `num_threads_v`. 
Description of the NVECTOR module

Implementation:

#define NV_OWN_DATA_PT(v) ( NV_CONTENT_PT(v)->own_data )
#define NV_DATA_PT(v) ( NV_CONTENT_PT(v)->data )
#define NV_LENGTH_PT(v) ( NV_CONTENT_PT(v)->length )
#define NV_NUM_THREADS_PT(v) ( NV_CONTENT_PT(v)->num_threads )

- NV_Ith_PT
  This macro gives access to the individual components of the data array of an N_Vector.
  The assignment \( r = NV_Ith_PT(v, i) \) sets \( r \) to be the value of the \( i \)-th component of \( v \). The assignment \( NV_Ith_PT(v, i) = r \) sets the value of the \( i \)-th component of \( v \) to be \( r \).
  Here \( i \) ranges from 0 to \( n - 1 \) for a vector of length \( n \).

Implementation:

#define NV_Ith_PT(v,i) ( NV_DATA_PT(v)[i] )

6.6.2 NVECTOR_PTHREADS functions

The nvector_pthreads module defines Pthreads implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4. Their names are obtained from those in these tables by appending the suffix _Pthreads (e.g. N_VDestroy_Pthreads). All the standard vector operations listed in 6.1.1 are callable via the FORTRAN 2003 interface by prepending an ‘F’ (e.g. FN_VDestroy_Pthreads). The module nvector_pthreads provides the following additional user-callable routines:

**N_VNew_Pthreads**

Prototype  
N_Vector N_VNew_Pthreads(sunindextype vec_length, int num_threads)

Description  
This function creates and allocates memory for a Pthreads N_Vector. Arguments are the vector length and number of threads.

F2003 Name  
This function is callable as FN_VNew_Pthreads when using the Fortran 2003 interface module.

**N_VNewEmpty_Pthreads**

Prototype  
N_Vector N_VNewEmpty_Pthreads(sunindextype vec_length, int num_threads)

Description  
This function creates a new Pthreads N_Vector with an empty (NULL) data array.

F2003 Name  
This function is callable as FN_VNewEmpty_Pthreads when using the Fortran 2003 interface module.

**N_VMake_Pthreads**

Prototype  
N_Vector N_VMake_Pthreads(sunindextype vec_length, realltype *v_data, int num_threads);

Description  
This function creates and allocates memory for a Pthreads vector with user-provided data array. This function does *not* allocate memory for \( v_data \) itself.

F2003 Name  
This function is callable as FN_VMake_Pthreads when using the Fortran 2003 interface module.
6.6 The NVECTOR_PTHREADS implementation

**N_VCloneVectorArray_Pthreads**
Prototype: `N_Vector *N_VCloneVectorArray_Pthreads(int count, N_Vector w)`
Description: This function creates (by cloning) an array of count Pthreads vectors.
F2003 Name: This function is callable as `FN_VCloneVectorArray_Pthreads` when using the Fortran 2003 interface module.

**N_VCloneVectorArrayEmpty_Pthreads**
Prototype: `N_Vector *N_VCloneVectorArrayEmpty_Pthreads(int count, N_Vector w)`
Description: This function creates (by cloning) an array of count Pthreads vectors, each with an empty (NULL) data array.
F2003 Name: This function is callable as `FN_VCloneVectorArrayEmpty_Pthreads` when using the Fortran 2003 interface module.

**N_VDestroyVectorArray_Pthreads**
Prototype: `void N_VDestroyVectorArray_Pthreads(N_Vector *vs, int count)`
Description: This function frees memory allocated for the array of count variables of type `N_Vector` created with `N_VCloneVectorArray_Pthreads` or with `N_VCloneVectorArrayEmpty_Pthreads`.
F2003 Name: This function is callable as `FN_VDestroyVectorArray_Pthreads` when using the Fortran 2003 interface module.

**N_VPrint_Pthreads**
Prototype: `void N_VPrint_Pthreads(N_Vector v)`
Description: This function prints the content of a Pthreads vector to `stdout`.
F2003 Name: This function is callable as `FN_VPrint_Pthreads` when using the Fortran 2003 interface module.

**N_VPrintFile_Pthreads**
Prototype: `void N_VPrintFile_Pthreads(N_Vector v, FILE *outfile)`
Description: This function prints the content of a Pthreads vector to `outfile`.
F2003 Name: This function is callable as `FN_VPrintFile_Pthreads` when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the `nvector_pthreads` module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_Pthreads`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_Pthreads` will have the default settings for the `nvector_pthreads` module.

**N_VEnableFusedOps_Pthreads**
Prototype: `int N_VEnableFusedOps_Pthreads(N_Vector v, booleantype tf)`
Description: This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
Description of the NVARCHAR module

F2003 Name This function is callable as FN_VEnableFusedOps_Pthreads when using the Fortran 2003 interface module.

N_VEnableLinearCombination_Pthreads
Prototype int N_VEnableLinearCombination_Pthreads(N_Vector v, boolean type tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableLinearCombination_Pthreads when using the Fortran 2003 interface module.

N_VEnableScaleAddMulti_Pthreads
Prototype int N_VEnableScaleAddMulti_Pthreads(N_Vector v, boolean type tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableScaleAddMulti_Pthreads when using the Fortran 2003 interface module.

N_VEnableDotProdMulti_Pthreads
Prototype int N_VEnableDotProdMulti_Pthreads(N_Vector v, boolean type tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableDotProdMulti_Pthreads when using the Fortran 2003 interface module.

N_VEnableLinearSumVectorArray_Pthreads
Prototype int N_VEnableLinearSumVectorArray_Pthreads(N_Vector v, boolean type tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableLinearSumVectorArray_Pthreads when using the Fortran 2003 interface module.

N_VEnableScaleVectorArray_Pthreads
Prototype int N_VEnableScaleVectorArray_Pthreads(N_Vector v, boolean type tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name This function is callable as FN_VEnableScaleVectorArray_Pthreads when using the Fortran 2003 interface module.
6.6 The NVECTOR_PTHREADS implementation

N_VEnableConstVectorArray_Pthreads
Prototype int N_VEnableConstVectorArray_Pthreads(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableConstVectorArray_Pthreads when using the Fortran 2003 interface module.

N_VEnableWrmsNormVectorArray_Pthreads
Prototype int N_VEnableWrmsNormVectorArray_Pthreads(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableWrmsNormVectorArray_Pthreads when using the Fortran 2003 interface module.

N_VEnableWrmsNormMaskVectorArray_Pthreads
Prototype int N_VEnableWrmsNormMaskVectorArray_Pthreads(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableWrmsNormMaskVectorArray_Pthreads when using the Fortran 2003 interface module.

N_VEnableScaleAddMultiVectorArray_Pthreads
Prototype int N_VEnableScaleAddMultiVectorArray_Pthreads(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableLinearCombinationVectorArray_Pthreads
Prototype int N_VEnableLinearCombinationVectorArray_Pthreads(N_Vector v, booleantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the Pthreads vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes
- When looping over the components of an N_Vector v, it is more efficient to first obtain the component array via v_data = NV_DATA_POINT(v) and then access v_data[i] within the loop than it is to use NV_Ith_PT(v,i) within the loop.
- N_VNewEmpty_Pthreads, N_VMake_Pthreads, and N_VCloneVectorArrayEmpty_Pthreads set the field own.data = SUNFALSE. N_VDestroy_Pthreads and N_VDestroyVectorArray_Pthreads will not attempt to free the pointer data for any N_Vector with own.data set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the data pointer.
• To maximize efficiency, vector operations in the NVECTOR_PTHREADS implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.6.3 NVECTOR_PTHREADS Fortran interfaces

The NVECTOR_PTHREADS module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

FORTRAN 2003 interface module

The nvector_pthreads_mod FORTRAN module defines interfaces to most NVECTOR_PTHREADS C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function N_VNew_Pthreads is interfaced as FN_VNew_Pthreads.

The FORTRAN 2003 NVECTOR_PTHREADS interface module can be accessed with the use statement, i.e. use fnvector_pthreads_mod, and linking to the library libsundials_fnvectorpthreads_mod.lib in addition to the C library. For details on where the library and module file fnvector_pthreads_mod.mod are installed see Appendix A.

FORTRAN 77 interface functions

For solvers that include a FORTRAN interface module, the NVECTOR_PTHREADS module also includes a FORTRAN-callable function FNVINITPTS(code, NEQ, NUMTHREADS, IER), to initialize this module. Here code is an input solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, 4 for ARKODE); NEQ is the problem size (declared so as to match C type long int); NUMTHREADS is the number of threads; and IER is an error return flag equal 0 for success and -1 for failure.

6.7 The NVECTOR_PARHYP implementation

The NVECTOR_PARHYP implementation of the NVECTOR module provided with SUNDIALS is a wrapper around hypre’s ParVector class. Most of the vector kernels simply call hypre vector operations. The implementation defines the content field of N_Vector to be a structure containing the global and local lengths of the vector, a pointer to an object of type HYPRE_ParVector, an MPI communicator, and a boolean flag own_parvector indicating ownership of the hypre parallel vector object $x$.

```c
struct _N_VectorContent_ParHyp {
    sunindextype local_length;
    sunindextype global_length;
    booleantype own_parvector;
    MPI_Comm comm;
    HYPRE_ParVector x;
};
```

The header file to include when using this module is nvector_parhyp.h. The installed module library to link to is libsundials_nvecparhyp.lib where .lib is typically .so for shared libraries and .a for static libraries.

Unlike native SUNDIALS vector types, NVECTOR_PARHYP does not provide macros to access its member variables. Note that NVECTOR_PARHYP requires SUNDIALS to be built with MPI support.
6.7 The NVECTOR_PARHYP implementation

6.7.1 NVECTOR_PARHYP functions

The NVECTOR_PARHYP module defines implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for N_VSetArrayPointer and N_VGetArrayPointer, because accessing raw vector data is handled by low-level hypre functions. As such, this vector is not available for use with SUNDIALS Fortran interfaces. When access to raw vector data is needed, one should extract the hypre vector first, and then use hypre methods to access the data. Usage examples of NVECTOR_PARHYP are provided in the cvAdvDiff_non_ph.c example program for CVODE [31] and the ark_diurnal_kry_ph.c example program for ARKODE [41].

The names of parhyp methods are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _ParHyp (e.g. N_VDestroy_ParHyp). The module NVECTOR_PARHYP provides the following additional user-callable routines:

```
N_VNewEmpty_ParHyp
Prototype N_Vector N_VNewEmpty_ParHyp(MPI_Comm comm, sunindextype local_length, sunindextype global_length)
Description This function creates a new parhyp N_Vector with the pointer to the hypre vector set to NULL.
```

```
N_VMake_ParHyp
Prototype N_Vector N_VMake_ParHyp(HYPRE_ParVector x)
Description This function creates an N_Vector wrapper around an existing hypre parallel vector. It does not allocate memory for x itself.
```

```
N_VGetVector_ParHyp
Prototype HYPRE_ParVector N_VGetVector_ParHyp(N_Vector v)
Description This function returns the underlying hypre vector.
```

```
N_VCloneVectorArray_ParHyp
Prototype N_Vector *N_VCloneVectorArray_ParHyp(int count, N_Vector w)
Description This function creates (by cloning) an array of count parallel vectors.
```

```
N_VCloneVectorArrayEmpty_ParHyp
Prototype N_Vector *N_VCloneVectorArrayEmpty_ParHyp(int count, N_Vector w)
Description This function creates (by cloning) an array of count parallel vectors, each with an empty (NULL) data array.
```

```
N_VDestroyVectorArray_ParHyp
Prototype void N_VDestroyVectorArray_ParHyp(N_Vector *vs, int count)
Description This function frees memory allocated for the array of count variables of type N_Vector created with N_VCloneVectorArray_ParHyp or with N_VCloneVectorArrayEmpty_ParHyp.
```

```
N_VPrint_ParHyp
Prototype void N_VPrint_ParHyp(N_Vector v)
Description This function prints the local content of a parhyp vector to stdout.
```
Description of the NVVECTOR module

**N.VPrintFile.ParHyp**

Prototype: `void N_VPrintFile_ParHyp(N_Vector v, FILE *outfile)`

Description: This function prints the local content of a parhyp vector to `outfile`.

By default all fused and vector array operations are disabled in the NVVECTOR_PARHYP module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VMake_ParHyp`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VMake_ParHyp` will have the default settings for the NVVECTOR_PARHYP module.

**N.VEnableFusedOps.ParHyp**

Prototype: `int N_VEnableFusedOps_ParHyp(N_Vector v, booleantype tf)`

Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) all fused and vector array operations in the parhyp vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

**N.VEnableLinearCombination.ParHyp**

Prototype: `int N_VEnableLinearCombination_ParHyp(N_Vector v, booleantype tf)`

Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the linear combination fused operation in the parhyp vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

**N.VEnableScaleAddMulti.ParHyp**

Prototype: `int N_VEnableScaleAddMulti_ParHyp(N_Vector v, booleantype tf)`

Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the scale and add a vector to multiple vectors fused operation in the parhyp vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

**N.VEnableDotProdMulti.ParHyp**

Prototype: `int N_VEnableDotProdMulti_ParHyp(N_Vector v, booleantype tf)`

Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the multiple dot products fused operation in the parhyp vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

**N.VEnableLinearSumVectorArray.ParHyp**

Prototype: `int N_VEnableLinearSumVectorArray_ParHyp(N_Vector v, booleantype tf)`

Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the linear sum operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

**N.VEnableScaleVectorArray.ParHyp**

Prototype: `int N_VEnableScaleVectorArray_ParHyp(N_Vector v, booleantype tf)`
6.7 The NVECTOR_PARHYP implementation

Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Prototype int N_VEnableConstVectorArray_ParHyp(N_Vector v, booleantype tf)

Description This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Prototype int N_VEnableWrmsNormVectorArray_ParHyp(N_Vector v, booleantype tf)

Description This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Prototype int N_VEnableWrmsNormMaskVectorArray_ParHyp(N_Vector v, booleantype tf)

Description This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Prototype int N_VEnableScaleAddMultiVectorArray_ParHyp(N_Vector v, booleantype tf)

Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Prototype int N_VEnableLinearCombinationVectorArray_ParHyp(N_Vector v, booleantype tf)

Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the parhyp vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes

• When there is a need to access components of an N_Vector_ParHyp, v, it is recommended to extract the hypre vector via x_vec = N_VGetVector_ParHyp(v) and then access components using appropriate hypre functions.

• N_VNewEmpty_ParHyp, N_VMake_ParHyp, and N_VCloneVectorArrayEmpty_ParHyp set the field own_parvector to SUNFALSE. N_VDestroy_ParHyp and N_VDestroyVectorArray_ParHyp will not attempt to delete an underlying hypre vector for any N_Vector with own_parvector set to SUNFALSE. In such a case, it is the user’s responsibility to delete the underlying vector.
• To maximize efficiency, vector operations in the NVECTOR_PARHYP implementation that have more than one N_Vector argument do not check for consistent internal representations of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.8 The NVECTOR_PETSC implementation

The NVECTOR_PETSC module is an NVECTOR wrapper around the PETSc vector. It defines the content field of a N_Vector to be a structure containing the global and local lengths of the vector, a pointer to the PETSc vector, an MPI communicator, and a boolean flag own_data indicating ownership of the wrapped PETSc vector.

```c
struct _N_VectorContent_Petsc {
    sunindextype local_length;
    sunindextype global_length;
    booleantype own_data;
    Vec *pvec;
    MPI_Comm comm;
};
```

The header file to include when using this module is nvector_petsc.h. The installed module library to link to is libsundials_nvecpetsc.lib where .lib is typically .so for shared libraries and .a for static libraries.

Unlike native SUNDIALS vector types, NVECTOR_PETSC does not provide macros to access its member variables. Note that NVECTOR_PETSC requires SUNDIALS to be built with MPI support.

6.8.1 NVECTOR_PETSC functions

The NVECTOR_PETSC module defines implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for N_VGetArrayPointer and N_VSetArrayPointer. As such, this vector cannot be used with SUNDIALS Fortran interfaces. When access to raw vector data is needed, it is recommended to extract the PETSc vector first, and then use PETSc methods to access the data. Usage examples of NVECTOR_PETSC are provided in example programs for IDA [30].

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _Petsc (e.g. N_VDestroy_Petsc). The module NVECTOR_PETSC provides the following additional user-callable routines:

**N_VNewEmpty_Petsc**

Prototype  
N_Vector N_VNewEmpty_Petsc(MPI_Comm comm, sunindextype local_length, sunindextype global_length)

Description  
This function creates a new NVECTOR wrapper with the pointer to the wrapped PETSc vector set to (NULL). It is used by the N_VMake_Petsc and N_VClone_Petsc implementations.

**N_VMake_Petsc**

Prototype  
N_Vector N_VMake_Petsc(Vec *pvec)

Description  
This function creates and allocates memory for an NVECTOR_PETSC wrapper around a user-provided PETSc vector. It does not allocate memory for the vector pvec itself.

**N_VGetVector_Petsc**

Prototype  
Vec *N_VGetVector_Petsc(N_Vector v)

Description  
This function returns a pointer to the underlying PETSc vector.
6.8 The NVECTOR_PETSC implementation

**N_VCloneVectorArray_Petsc**
Prototype: `N_Vector *N_VCloneVectorArray_Petsc(int count, N_Vector w)`
Description: This function creates (by cloning) an array of `count` NVECTOR_PETSC vectors.

**N_VCloneVectorArrayEmpty_Petsc**
Prototype: `N_Vector *N_VCloneVectorArrayEmpty_Petsc(int count, N_Vector w)`
Description: This function creates (by cloning) an array of `count` NVECTOR_PETSC vectors, each with pointers to PETSc vectors set to (NULL).

**N_VDestroyVectorArray_Petsc**
Prototype: `void N_VDestroyVectorArray_Petsc(N_Vector *vs, int count)`
Description: This function frees memory allocated for the array of `count` variables of type N_Vector created with N_VCloneVectorArray_Petsc or with N_VCloneVectorArrayEmpty_Petsc.

**N_VPrint_Petsc**
Prototype: `void N_VPrint_Petsc(N_Vector v)`
Description: This function prints the global content of a wrapped PETSc vector to stdout.

**N_VPrintFile_Petsc**
Prototype: `void N_VPrintFile_Petsc(N_Vector v, const char fname[])`
Description: This function prints the global content of a wrapped PETSc vector to `fname`.

By default all fused and vector array operations are disabled in the NVECTOR_PETSC module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VMake_Petsc`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using N_VClone. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with N_VMake_Petsc will have the default settings for the NVECTOR_PETSC module.

**N_VEnableFusedOps_Petsc**
Prototype: `int N_VEnableFusedOps_Petsc(N_Vector v, booleantype tf)`
Description: This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombination_Petsc**
Prototype: `int N_VEnableLinearCombination_Petsc(N_Vector v, booleantype tf)`
Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
**N_VEnableScaleAddMulti_Petsc**

Prototype: `int N_VEnableScaleAddMulti_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableDotProdMulti_Petsc**

Prototype: `int N_VEnableDotProdMulti_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearSumVectorArray_Petsc**

Prototype: `int N_VEnableLinearSumVectorArray_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleVectorArray_Petsc**

Prototype: `int N_VEnableScaleVectorArray_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableConstVectorArray_Petsc**

Prototype: `int N_VEnableConstVectorArray_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableWrmsNormVectorArray_Petsc**

Prototype: `int N_VEnableWrmsNormVectorArray_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableWrmsNormMaskVectorArray_Petsc**

Prototype: `int N_VEnableWrmsNormMaskVectorArray_Petsc(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the PETSc vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
6.9 The NVECTOR_CUDA implementation

The NVECTOR_CUDA module is an experimental NVECTOR implementation in the CUDA language. The module allows for SUNDIALS vector kernels to run on GPU devices. It is intended for users who are already familiar with CUDA and GPU programming. Building this vector module requires a CUDA compiler and, by extension, a C++ compiler. The class Vector in the namespace suncudavec manages the vector data layout:

```cpp
template <class T, class I>
class Vector {
    I size_; 
    I mem_size_; 
    T* h_vec_; 
    T* d_vec_; 
    ThreadPartitioning<T, I>* partStream_; 
    ThreadPartitioning<T, I>* partReduce_; 
    bool ownPartitioning_; 
    bool ownData_; 
    bool managed_mem_; 
    ...
};
```

The class members are vector size (length), size of the vector data memory block, pointers to vector data on the host and the device, pointers to ThreadPartitioning implementations that handle thread
partitioning for streaming and reduction vector kernels, a boolean flag that signals if the vector owns the thread partitioning, a boolean flag that signals if the vector owns the data, and a boolean flag that signals if managed memory is used for the data arrays. The class Vector inherits from the empty structure

\begin{verbatim}
struct _N_VectorContent_Cuda {};
\end{verbatim}

to interface the C++ class with the NVECTOR C code. Due to the rapid progress of CUDA development, we expect that the suncudavec::Vector class will change frequently in future SUNDIALS releases. The code is structured so that it can tolerate significant changes in the suncudavec::Vector class without requiring changes to the user API.

When instantiated with NVNew_Cuda, the class Vector will allocate memory on both the host and the device. Alternatively, a user can provide host and device data arrays by using the NVMake_Cuda constructor. To use CUDA managed memory, the constructors NVNewManaged_Cuda and NVMakeManaged_Cuda are provided. Details on each of these constructors are provided below.

To use the NVECTOR_CUDA module, the header file to include is nvector_cuda.h, and the library to link to is libsundials_nvec_cuda.lib. The extension .lib is typically .so for shared libraries and .a for static libraries.

6.9.1 NVECTOR_CUDA functions

Unlike other native SUNDIALS vector types, NVECTOR_CUDA does not provide macros to access its member variables. Instead, user should use the accessor functions:

**N_VGetHostArrayPointer_Cuda**

Prototype: \texttt{realtype *N_VGetHostArrayPointer\_Cuda(N\_Vector v)}

Description: This function returns a pointer to the vector data on the host.

**N_VGetDeviceArrayPointer_Cuda**

Prototype: \texttt{realtype *N_VGetDeviceArrayPointer\_Cuda(N\_Vector v)}

Description: This function returns a pointer to the vector data on the device.

**N_VIsManagedMemory_Cuda**

Prototype: \texttt{booleantype *N_VIsManagedMemory\_Cuda(N\_Vector v)}

Description: This function returns a boolean flag indicating if the vector data is allocated in managed memory or not.

The NVECTOR_CUDA module defines implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3 and 6.1.4, except for NVSetArrayPointer, and, if using unmanaged memory, NVGetArrayPointer. As such, this vector can only be used with the SUNDIALS Fortran interfaces, and the SUNDIALS direct solvers and preconditioners when using managed memory. The NVECTOR_CUDA module provides separate functions to access data on the host and on the device for the unmanaged memory use case. It also provides methods for copying from the host to the device and vice versa. Usage examples of NVECTOR_CUDA are provided in some example programs for CVODE [31].

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _Cuda (e.g. N_VDestroy_Cuda). The module NVECTOR_CUDA provides the following functions:

**N_NVNew_Cuda**

Prototype: \texttt{N\_Vector N_NVNew\_Cuda(sunindextype length)}

Description: This function creates and allocates memory for a CUDA N\_Vector. The vector data array is allocated on both the host and device.
6.9 The NVECTOR_CUDA implementation

N_VNewManaged_Cuda
Prototype  
\texttt{N\_Vector \ N\_VNewManaged\_Cuda(sunindextype \ length)}
Description  
This function creates and allocates memory for a CUDA N\_Vector. The vector data array is allocated in managed memory.

N_VNewEmpty_Cuda
Prototype  
\texttt{N\_Vector \ N\_VNewEmpty\_Cuda()} 
Description  
This function creates a new NVVECTOR wrapper with the pointer to the wrapped CUDA vector set to NULL. It is used by the N\_VNew\_Cuda, N\_VMake\_Cuda, and N\_VClone\_Cuda implementations.

N_VMake_Cuda
Prototype  
\texttt{N\_Vector \ N\_VMake\_Cuda(sunindextype \ length, realtype \ *h\_data, realtype \ *dev\_data)} 
Description  
This function creates an NVVECTOR_CUDA with user-supplied vector data arrays \texttt{h\_data} and \texttt{d\_vdata}. This function does not allocate memory for data itself.

N_VMakeManaged_Cuda
Prototype  
\texttt{N\_Vector \ N\_VMakeManaged\_Cuda(sunindextype \ length, realtype \ *vdata)} 
Description  
This function creates an NVVECTOR_CUDA with a user-supplied managed memory data array. This function does not allocate memory for data itself.

N_VMakeWithManagedAllocator_Cuda
Prototype  
\texttt{N\_Vector \ N\_VMakeWithManagedAllocator\_Cuda(sunindextype \ length, void* \ (*allocfn)(size_t \ size), void \ (*freefn)(void* \ ptr))} 
Description  
This function creates an NVVECTOR_CUDA with a user-supplied memory allocator. It requires the user to provide a corresponding free function as well. The memory allocated by the allocator function must behave like CUDA managed memory.

The module NVVECTOR_CUDA also provides the following user-callable routines:

N_VSetCudaStream_Cuda
Prototype  
\texttt{void \ N\_VSetCudaStream\_Cuda(N\_Vector \ v, cudaStream_t \ *stream)} 
Description  
This function sets the CUDA stream that all vector kernels will be launched on. By default an NVVECTOR_CUDA uses the default CUDA stream.

Note: All vectors used in a single instance of a SUNDIALS solver must use the same CUDA stream, and the CUDA stream must be set prior to solver initialization. Additionally, if manually instantiating the stream and reduce ThreadPartitioning of a suncudavec::Vector, ensure that they use the same CUDA stream.

N_VCopyToDevice_Cuda
Prototype  
\texttt{void \ N\_VCopyToDevice\_Cuda(N\_Vector \ v)} 
Description  
This function copies host vector data to the device.
Description of the NVECTOR module

**N_VCopyFromDevice_Cuda**
Prototype: `void N_VCopyFromDevice_Cuda(N_Vector v)`
Description: This function copies vector data from the device to the host.

**N_VPrint_Cuda**
Prototype: `void N_VPrint_Cuda(N_Vector v)`
Description: This function prints the content of a CUDA vector to stdout.

**N_VPrintFile_Cuda**
Prototype: `void N_VPrintFile_Cuda(N_Vector v, FILE *outfile)`
Description: This function prints the content of a CUDA vector to outfile.

By default all fused and vector array operations are disabled in the NVVECTOR_CUDA module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_Cuda`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_Cuda` will have the default settings for the NVVECTOR_CUDA module.

**N_VEnableFusedOps_Cuda**
Prototype: `int N_VEnableFusedOps_Cuda(N_Vector v, bool type tf)`
Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) all fused and vector array operations in the CUDA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombination_Cuda**
Prototype: `int N_VEnableLinearCombination_Cuda(N_Vector v, bool type tf)`
Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the linear combination fused operation in the CUDA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleAddMulti_Cuda**
Prototype: `int N_VEnableScaleAddMulti_Cuda(N_Vector v, bool type tf)`
Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the scale and add a vector to multiple vectors fused operation in the CUDA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableDotProdMulti_Cuda**
Prototype: `int N_VEnableDotProdMulti_Cuda(N_Vector v, bool type tf)`
Description: This function enables (`SUNTRUE`) or disables (`SUNFALSE`) the multiple dot products fused operation in the CUDA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
### N.VEnableLinearSumVectorArray_Cuda

**Prototype**
```c
int N_VEnableLinearSumVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableScaleVectorArray_Cuda

**Prototype**
```c
int N_VEnableScaleVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableConstVectorArray_Cuda

**Prototype**
```c
int N_VEnableConstVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableWrmsNormVectorArray_Cuda

**Prototype**
```c
int N_VEnableWrmsNormVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableWrmsNormMaskVectorArray_Cuda

**Prototype**
```c
int N_VEnableWrmsNormMaskVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableScaleAddMultiVectorArray_Cuda

**Prototype**
```c
int N_VEnableScaleAddMultiVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.

### N.VEnableLinearCombinationVectorArray_Cuda

**Prototype**
```c
int N_VEnableLinearCombinationVectorArray_Cuda(N_Vector v, booleantype tf)
```

**Description**
This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the CUDA vector. The return value is 0 for success and -1 if the input vector or its `ops` structure are NULL.
Notes

- When there is a need to access components of an \texttt{N\_Vector\_Cuda, v}, it is recommended to use functions \texttt{N\_VGetDeviceArrayPointer\_Cuda} or \texttt{N\_VGetHostArrayPointer\_Cuda}. However, when using managed memory, the function \texttt{N\_VGetArrayPointer} may also be used.

- To maximize efficiency, vector operations in the \texttt{NVECTOR\_CUDA} implementation that have more than one \texttt{N\_Vector} argument do not check for consistent internal representations of these vectors. It is the user’s responsibility to ensure that such routines are called with \texttt{N\_Vector} arguments that were all created with the same internal representations.

6.10 The \texttt{NVECTOR\_RAJA} implementation

The \texttt{NVECTOR\_RAJA} module is an experimental \texttt{NVECTOR} implementation using the \texttt{RAJA} hardware abstraction layer. In this implementation, \texttt{RAJA} allows for \texttt{SUNDIALS} vector kernels to run on GPU devices. The module is intended for users who are already familiar with \texttt{RAJA} and GPU programming. Building this vector module requires a C++11 compliant compiler and a CUDA software development toolkit. Besides the \texttt{CUDA} backend, \texttt{RAJA} has other backends such as serial, OpenMP, and OpenACC. These backends are not used in this \texttt{SUNDIALS} release. Class \texttt{Vector} in namespace \texttt{sunrajavec} manages the vector data layout:

\begin{verbatim}
template <class T, class I>
class Vector {
  I size_;  
  I mem_size_;  
  T* h_vec_;  
  T* d_vec_;  
  ...
};
\end{verbatim}

The class members are: vector size (length), size of the vector data memory block, the global vector size (length), a pointer to the vector data on the host, and a pointer to the vector data on the device. The class \texttt{Vector} inherits from an empty structure

\begin{verbatim}
struct _N\_VectorContent\_Raja { }
\end{verbatim}

to interface the C++ class with the \texttt{NVECTOR} C code. When instantiated, the class \texttt{Vector} will allocate memory on both the host and the device. Due to the rapid progress of \texttt{RAJA} development, we expect that the \texttt{sunrajavec::Vector} class will change frequently in future \texttt{SUNDIALS} releases. The code is structured so that it can tolerate significant changes in the \texttt{sunrajavec::Vector} class without requiring changes to the user API.

The header file to include when using this module is \texttt{nvector\_raja.h}. The installed module library to link to are \texttt{libsundials\_nveccudaraja.lib}. The extension \texttt{.lib} is typically \texttt{.so} for shared libraries and \texttt{.a} for static libraries.

6.10.1 \texttt{NVECTOR\_RAJA} functions

Unlike other native \texttt{SUNDIALS} vector types, \texttt{NVECTOR\_RAJA} does not provide macros to access its member variables. Instead, user should use the accessor functions:

\begin{verbatim}
N\_VGetHostArrayPointer\_Raja
\end{verbatim}

\texttt{Prototype} \hspace{1em} \texttt{realtype \ast N\_VGetHostArrayPointer\_Raja(N\_Vector v)}

\texttt{Description} \hspace{1em} This function returns a pointer to the vector data on the host.
The NVector_RAJA implementation

**N_VGetDeviceArrayPointer_Raja**

Prototype: `realtype *N_VGetDeviceArrayPointer_Raja(N_Vector v)`

Description: This function returns a pointer to the vector data on the device.

The NVector_RAJA module defines the implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for `N_VDotProdMulti`, `N_VWrmsNormVectorArray`, and `N_VWrmsNormMaskVectorArray` as support for arrays of reduction vectors is not yet supported in RAJA. These functions will be added to the NVector_RAJA implementation in the future. Additionally the vector operations `N_VGetArrayPointer` and `N_VSetArrayPointer` are not implemented by the RAJA vector. As such, this vector cannot be used with the SUNDIALS Fortran interfaces, nor with the SUNDIALS direct solvers and preconditioners. The NVector_RAJA module provides separate functions to access data on the host and on the device. It also provides methods for copying data from the host to the device and vice versa. Usage examples of NVector_RAJA are provided in some example programs for CVODE [31].

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _Raja (e.g. `N_VDestroy_Raja`). The module NVector_RAJA provides the following additional user-callable routines:

**N_VNew_Raja**

Prototype: `N_Vector N_VNew_Raja(sunindextype length)`

Description: This function creates and allocates memory for a CUDA N_Vector. The vector data array is allocated on both the host and device.

**N_VNewEmpty_Raja**

Prototype: `N_Vector N_VNewEmpty_Raja()`

Description: This function creates a new NVector wrapper with the pointer to the wrapped RAJA vector set to NULL. It is used by the `N_VNew_Raja`, `N_VMake_Raja`, and `N_VClone_Raja` implementations.

**N_VMake_Raja**

Prototype: `N_Vector N_VMake_Raja(N_VectorContent_Raja c)`

Description: This function creates and allocates memory for an NVECTOR_RAJA wrapper around a user-provided sunrajavec::Vector class. Its only argument is of type `N_VectorContent_Raja`, which is the pointer to the class.

**N_VCopyToDevice_Raja**

Prototype: `realtype *N_VCopyToDevice_Raja(N_Vector v)`

Description: This function copies host vector data to the device.

**N_VCopyFromDevice_Raja**

Prototype: `realtype *N_VCopyFromDevice_Raja(N_Vector v)`

Description: This function copies vector data from the device to the host.

**N_VPrint_Raja**

Prototype: `void N_VPrint_Raja(N_Vector v)`

Description: This function prints the content of a RAJA vector to stdout.
**N_VPrintFile_Raja**

Prototype: `void N_VPrintFile_Raja(N_Vector v, FILE *outfile)`

Description: This function prints the content of a RAJA vector to `outfile`.

By default all fused and vector array operations are disabled in the NVVECTOR_RAJA module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_Raja`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_Raja` will have the default settings for the NVVECTOR_RAJA module.

**N_VEnableFusedOps_Raja**

Prototype: `int N_VEnableFusedOps_Raja(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombination_Raja**

Prototype: `int N_VEnableLinearCombination_Raja(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleAddMulti_Raja**

Prototype: `int N_VEnableScaleAddMulti_Raja(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearSumVectorArray_Raja**

Prototype: `int N_VEnableLinearSumVectorArray_Raja(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleVectorArray_Raja**

Prototype: `int N_VEnableScaleVectorArray_Raja(N_Vector v, booleantype tf)`

Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableConstVectorArray_Raja**

Prototype: `int N_VEnableConstVectorArray_Raja(N_Vector v, booleantype tf)`
6.11 The NVECTOR_OPENMPDEV implementation

Description  This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleAddMultiVectorArray_Raja**

Prototype  int N_VEnableScaleAddMultiVectorArray_Raja(N_Vector v, booleantype tf)

Description  This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombinationVectorArray_Raja**

Prototype  int N_VEnableLinearCombinationVectorArray_Raja(N_Vector v, booleantype tf)

Description  This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the RAJA vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes

- When there is a need to access components of an N_Vector_Raja, v, it is recommended to use functions N_VGetDeviceArrayPointer_Raja or N_VGetHostArrayPointer_Raja.

- To maximize efficiency, vector operations in the NVECTOR_RAJA implementation that have more than one N_Vector argument do not check for consistent internal representations of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

6.11 The NVECTOR_OPENMPDEV implementation

In situations where a user has access to a device such as a GPU for offloading computation, SUNDIALS provides an NVECTOR implementation using OpenMP device offloading, called NVECTOR_OPENMPDEV.

The NVECTOR_OPENMPDEV implementation defines the content field of the N_Vector to be a structure containing the length of the vector, a pointer to the beginning of a contiguous data array on the host, a pointer to the beginning of a contiguous data array on the device, and a boolean flag own_data which specifies the ownership of host and device data arrays.

```c
struct _N_VectorContent_OpenMPDEV {
    sunindextype length;
    booleantype own_data;
    realtype *host_data;
    realtype *dev_data;
};
```

The header file to include when using this module is nvector_openmpdev.h. The installed module library to link to is libsundials_nvecopenmpdev.lib where .lib is typically .so for shared libraries and .a for static libraries.

6.11.1 NVECTOR_OPENMPDEV accessor macros

The following macros are provided to access the content of an NVECTOR_OPENMPDEV vector.
Description of the NVECTOR module

- **NV_CONTENT_OMPDEV**
  
  This routine gives access to the contents of the NVECTOR.OPENMPDEV vector N_Vector.
  
  The assignment \( v_{\text{cont}} = \text{NV_CONTENT_OMPDEV}(v) \) sets \( v_{\text{cont}} \) to be a pointer to the NVECTOR.OPENMPDEV N_Vector content structure.
  
  Implementation:
  ```c
  #define NV_CONTENT_OMPDEV(v) ( (N_VectorContent_OpenMPDEV)(v->content) )
  ```

- **NV_OWN_DATA_OMPDEV, NV_DATA_HOST_OMPDEV, NV_DATA_DEV_OMPDEV, NV_LENGTH_OMPDEV**
  
  These macros give individual access to the parts of the content of an NVECTOR.OPENMPDEV N_Vector.
  
  The assignment \( v_{\text{data}} = \text{NV_DATA_HOST_OMPDEV}(v) \) sets \( v_{\text{data}} \) to be a pointer to the first component of the data on the host for the N_Vector v. The assignment \( \text{NV_DATA_HOST_OMPDEV}(v) = v_{\text{data}} \) sets the host component array of v to be \( v_{\text{data}} \) by storing the pointer \( v_{\text{data}} \).
  
  The assignment \( v_{\text{dev_data}} = \text{NV_DATA_DEV_OMPDEV}(v) \) sets \( v_{\text{dev_data}} \) to be a pointer to the first component of the data on the device for the N_Vector v. The assignment \( \text{NV_DATA_DEV_OMPDEV}(v) = v_{\text{dev_data}} \) sets the device component array of v to be \( v_{\text{dev_data}} \) by storing the pointer \( v_{\text{dev_data}} \).
  
  The assignment \( v_{\text{len}} = \text{NV_LENGTH_OMPDEV}(v) \) sets \( v_{\text{len}} \) to be the length of v. On the other hand, the call \( \text{NV_LENGTH_OMPDEV}(v) = \text{len}_v \) sets the length of v to be \( \text{len}_v \).
  
  Implementation:
  ```c
  #define NV_OWN_DATA_OMPDEV(v) ( NV_CONTENT_OMPDEV(v)->own_data )
  #define NV_DATA_HOST_OMPDEV(v) ( NV_CONTENT_OMPDEV(v)->host_data )
  #define NV_DATA_DEV_OMPDEV(v) ( NV_CONTENT_OMPDEV(v)->dev_data )
  #define NV_LENGTH_OMPDEV(v) ( NV_CONTENT_OMPDEV(v)->length )
  ```

### 6.11.2 NVECTOR_OPENMPDEV functions

The NVECTOR_OPENMPDEV module defines OpenMP device offloading implementations of all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for \( \text{N_VGetArrayPointer} \) and \( \text{N_VSetArrayPointer} \). As such, this vector cannot be used with the SUNDIALS Fortran interfaces, nor with the SUNDIALS direct solvers and preconditioners. It also provides methods for copying from the host to the device and vice versa.

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _OpenMPDEV (e.g. \( \text{N_VDestroy_OpenMPDEV} \)). The module NVECTOR_OPENMPDEV provides the following additional user-callable routines:

**N_VNew_OpenMPDEV**

Prototype  
\[ \text{N_Vector } \text{N_VNew_OpenMPDEV(sunindextype vec_length)} \]

Description  
This function creates and allocates memory for an NVECTOR_OPENMPDEV N_Vector.

**N_VNewEmpty_OpenMPDEV**

Prototype  
\[ \text{N_Vector } \text{N_VNewEmpty_OpenMPDEV(sunindextype vec_length)} \]

Description  
This function creates a new NVECTOR_OPENMPDEV N_Vector with an empty (NULL) host and device data arrays.
6.11 The NVECTOR_OPENMPDEV implementation

N_VMake_OpenMPDEV

Prototype N_Vector N_VMake_OpenMPDEV(sunindextype vec_length, realtype *h_vdata, realtype *d_vdata)

Description This function creates an NVECTOR_OPENMPDEV vector with user-supplied vector data arrays h_vdata and d_vdata. This function does not allocate memory for data itself.

N_VCloneVectorArray_OpenMPDEV

Prototype N_Vector *N_VCloneVectorArray_OpenMPDEV(int count, N_Vector w)

Description This function creates (by cloning) an array of count NVECTOR_OPENMPDEV vectors.

N_VCloneVectorArrayEmpty_OpenMPDEV

Prototype N_Vector *N_VCloneVectorArrayEmpty_OpenMPDEV(int count, N_Vector w)

Description This function creates (by cloning) an array of count NVECTOR_OPENMPDEV vectors, each with an empty (NULL) data array.

N_VDestroyVectorArray_OpenMPDEV

Prototype void N_VDestroyVectorArray_OpenMPDEV(N_Vector *vs, int count)

Description This function frees memory allocated for the array of count variables of type N_Vector created with N_VCloneVectorArray_OpenMPDEV or with N_VCloneVectorArrayEmpty_OpenMPDEV.

N_GetHostArrayPointer_OpenMPDEV

Prototype realtype *N_GetHostArrayPointer_OpenMPDEV(N_Vector v)

Description This function returns a pointer to the host data array.

N_GetDeviceArrayPointer_OpenMPDEV

Prototype realtype *N_GetDeviceArrayPointer_OpenMPDEV(N_Vector v)

Description This function returns a pointer to the device data array.

N_Printf_OpenMPDEV

Prototype void N_Printf_OpenMPDEV(N_Vector v)

Description This function prints the content of an NVECTOR_OPENMPDEV vector to stdout.

N_PrintfFile_OpenMPDEV

Prototype void N_PrintfFile_OpenMPDEV(N_Vector v, FILE *outfile)

Description This function prints the content of an NVECTOR_OPENMPDEV vector to outfile.

N_CopyToDevice_OpenMPDEV

Prototype void N_CopyToDevice_OpenMPDEV(N_Vector v)

Description This function copies the content of an NVECTOR_OPENMPDEV vector’s host data array to the device data array.
Description of the NVVECTOR module

**N_VCopyFromDevice_OpenMPDEV**

Prototype: `void N_VCopyFromDevice_OpenMPDEV(N_Vector v)`  
Description: This function copies the content of an NVVECTOR_OPENMPDEV vector’s device data array to the host data array.

By default all fused and vector array operations are disabled in the NVVECTOR_OPENMPDEV module. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew_OpenMPDEV`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees the new vectors will have the same operations enabled/disabled as cloned vectors inherit the same enable/disable options as the vector they are cloned from while vectors created with `N_VNew_OpenMPDEV` will have the default settings for the NVVECTOR_OPENMPDEV module.

**N_VEnableFusedOps_OpenMPDEV**

Prototype: `int N_VEnableFusedOps_OpenMPDEV(N_Vector v, booleantype tf)`  
Description: This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array operations in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearCombination_OpenMPDEV**

Prototype: `int N_VEnableLinearCombination_OpenMPDEV(N_Vector v, booleantype tf)`  
Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableScaleAddMulti_OpenMPDEV**

Prototype: `int N_VEnableScaleAddMulti_OpenMPDEV(N_Vector v, booleantype tf)`  
Description: This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableDotProdMulti_OpenMPDEV**

Prototype: `int N_VEnableDotProdMulti_OpenMPDEV(N_Vector v, booleantype tf)`  
Description: This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

**N_VEnableLinearSumVectorArray_OpenMPDEV**

Prototype: `int N_VEnableLinearSumVectorArray_OpenMPDEV(N_Vector v, booleantype tf)`  
Description: This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
6.11 The NVVECTOR_OPENMPDEV implementation

N_VEnableScaleVectorArray_OpenMPDEV
Prototype int N_VEnableScaleVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableConstVectorArray_OpenMPDEV
Prototype int N_VEnableConstVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableWrmsNormVectorArray_OpenMPDEV
Prototype int N_VEnableWrmsNormVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableWrmsNormMaskVectorArray_OpenMPDEV
Prototype int N_VEnableWrmsNormMaskVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableScaleAddMultiVectorArray_OpenMPDEV
Prototype int N_VEnableScaleAddMultiVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector array to multiple vector arrays operation in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

N_VEnableLinearCombinationVectorArray_OpenMPDEV
Prototype int N_VEnableLinearCombinationVectorArray_OpenMPDEV(N_Vector v, boolantype tf)
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination operation for vector arrays in the NVVECTOR_OPENMPDEV vector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

Notes
• When looping over the components of an N_Vector v, it is most efficient to first obtain the component array via h_data = NV_DATA_HOST_OPENMPDEV(v) for the host array or d_data = NV_DATA_DEV_OPENMPDEV(v) for the device array and then access h_data[i] or d_data[i] within the loop.
• When accessing individual components of an N_Vector v on the host remember to first copy the array back from the device with N_VCopyFromDevice_OpenMPDEV(v) to ensure the array is up to date.

• N_VNewEmpty_OpenMPDEV, N_VMake_OpenMPDEV, and N_VCloneVectorArrayEmpty_OpenMPDEV set the field own_data = SUNFALSE. N_VDestroy_OpenMPDEV and N_VDestroyVectorArray_OpenMPDEV will not attempt to free the pointer data for any N_Vector with own_data set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the data pointer.

• To maximize efficiency, vector operations in the NVECTOR_OPENMPDEV implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same internal representations.

### 6.12 The NVECTOR_TRILINOS implementation

The NVECTOR_TRILINOS module is an NVECTOR wrapper around the Trilinos Tpetra vector. The interface to Tpetra is implemented in the Sundials::TpetraVectorInterface class. This class simply stores a reference counting pointer to a Tpetra vector and inherits from an empty structure

```
struct _N_VectorContent_Trilinos {};
```

to interface the C++ class with the NVECTOR C code. A pointer to an instance of this class is kept in the content field of the N_Vector object, to ensure that the Tpetra vector is not deleted for as long as the N_Vector object exists.

The Tpetra vector type in the Sundials::TpetraVectorInterface class is defined as:

```
typedef Tpetra::Vector<realtype, sunindextype, sunindextype> vector_type;
```

The Tpetra vector will use the Sundials-specified realtype as its scalar type, and it will use sunindextype as the global and the local ordinal types. This type definition will use Tpetra’s default node type. Available Kokkos node types in Trilinos 12.14 release are serial (single thread), OpenMP, Pthread, and CUDA. The default node type is selected when building the Kokkos package. For example, the Tpetra vector will use a CUDA node if Tpetra was built with CUDA support and the CUDA node was selected as the default when Tpetra was built.

The header file to include when using this module is nvector_trilinos.h. The installed module library to link to is libsundials_nvectrilinos.lib where .lib is typically .so for shared libraries and .a for static libraries.

### 6.12.1 NVECTOR_TRILINOS functions

The NVECTOR_TRILINOS module defines implementations of all vector operations listed in Tables 6.1.1, 6.1.4, and 6.1.4, except for N_VGetArrayPointer and N_VSetArrayPointer. As such, this vector cannot be used with SUNDIALS Fortran interfaces, nor with the SUNDIALS direct solvers and preconditioners. When access to raw vector data is needed, it is recommended to extract the Trilinos Tpetra vector first, and then use Tpetra vector methods to access the data. Usage examples of NVECTOR_TRILINOS are provided in example programs for IDA [30].

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.4, and 6.1.4 by appending the suffix _Trilinos (e.g. N_VDestroy_Trilinos). Vector operations call existing Tpetra::Vector methods when available. Vector operations specific to SUNDIALS are implemented as standalone functions in the namespace Sundials::TpetraVector, located in the file SundialsTpetraVectorKernels.hpp. The module NVECTOR_TRILINOS provides the following additional user-callable functions:

• N_VGetVector_Trilinos

This C++ function takes an N_Vector as the argument and returns a reference counting pointer to the underlying Tpetra vector. This is a standalone function defined in the global namespace.
6.13 The NVECTOR\_MANYVECTOR implementation

Teuchos::RCP<

\> N_VGetVector_Trilinos(N_Vector v);

- N\_VMake\_Trilinos

This C++ function creates and allocates memory for an NVECTOR\_TRILINOS wrapper around a user-provided Tpetra vector. This is a standalone function defined in the global namespace.

N\_Vector N\_VMake\_Trilinos(Teuchos::RCP<

\> v);

Notes

- The template parameter vector\_type should be set as:

  typedef Sundials::TpetraVectorInterface::vector\_type vector\_type

  This will ensure that data types used in Tpetra vector match those in SUNDIALS.

- When there is a need to access components of an N\_Vector\_Trilinos, v, it is recommended to extract the Trilinos vector object via \$x\_vec = N\_VGetVector\_Trilinos(v)\$ and then access components using the appropriate Trilinos functions.

- The functions N\_VDestroy\_Trilinos and N\_VDestroyVectorArray\_Trilinos only delete the N\_Vector wrapper. The underlying Tpetra vector object will exist for as long as there is at least one reference to it.

6.13 The NVECTOR\_MANYVECTOR implementation

The NVECTOR\_MANYVECTOR implementation of the NVECTOR module provided with SUNDIALS is designed to facilitate problems with an inherent data partitioning for the solution vector within a computational node. These data partitions are entirely user-defined, through construction of distinct NVECTOR modules for each component, that are then combined together to form the NVECTOR\_MANYVECTOR. We envision two generic use cases for this implementation:

A. Heterogeneous computational architectures: for users who wish to partition data on a node between different computing resources, they may create architecture-specific subvectors for each partition. For example, a user could create one serial component based on NVECTOR\_SERIAL, another component for GPU accelerators based on NVECTOR\_CUDA, and another threaded component based on NVECTOR\_OPENMP.

B. Structure of arrays (SOA) data layouts: for users who wish to create separate subvectors for each solution component, e.g., in a Navier-Stokes simulation they could have separate subvectors for density, velocities and pressure, which are combined together into a single NVECTOR\_MANYVECTOR for the overall “solution”.

We note that the above use cases are not mutually exclusive, and the NVECTOR\_MANYVECTOR implementation should support arbitrary combinations of these cases.

The NVECTOR\_MANYVECTOR implementation is designed to work with any NVECTOR subvectors that implement the minimum required set of operations. Additionally, NVECTOR\_MANYVECTOR sets no limit on the number of subvectors that may be attached (aside from the limitations of using sunindex\_type for indexing, and standard per-node memory limitations). However, while this ostensibly supports subvectors with one entry each (i.e., one subvector for each solution entry), we anticipate that this extreme situation will hinder performance due to non-stride-one memory accesses and increased function call overhead. We therefore recommend a relatively coarse partitioning of the problem, although actual performance will likely be problem-dependent.

As a final note, in the coming years we plan to introduce additional algebraic solvers and time integration modules that will leverage the problem partitioning enabled by NVECTOR\_MANYVECTOR. However, even at present we anticipate that users will be able to leverage such data partitioning in their problem-defining ODE right-hand side, DAE residual, or nonlinear solver residual functions.
6.13.1 NVECTOR_MANYVECTOR structure

The NVECTOR_MANYVECTOR implementation defines the content field of N_Vector to be a structure containing the number of subvectors comprising the ManyVector, the global length of the ManyVector (including all subvectors), a pointer to the beginning of the array of subvectors, and a boolean flag own_data indicating ownership of the subvectors that populate subvec_array.

```c
struct _N_VectorContent_ManyVector {
    sunindextype num_subvectors; /* number of vectors attached */
    sunindextype global_length; /* overall manyvector length */
    N_Vector* subvec_array; /* pointer to N_Vector array */
    booleantype own_data; /* flag indicating data ownership */
};
```

The header file to include when using this module is nvector_manyvector.h. The installed module library to link against is libsundials_nvecmanyvector.lib where .lib is typically .so for shared libraries and .a for static libraries.

6.13.2 NVECTOR_MANYVECTOR functions

The NVECTOR_MANYVECTOR module implements all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for NVGetArrayPointer, NVSetArrayPointer, NVScaleAddMultiVectorArray, and NVLinearCombinationVectorArray. As such, this vector cannot be used with the SUNDIALS Fortran-77 interfaces, nor with the SUNDIALS direct solvers and preconditioners. Instead, the NVECTOR_MANYVECTOR module provides functions to access subvectors, whose data may in turn be accessed according to their NVECTOR implementations.

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix _ManyVector (e.g. NVDestroy_ManyVector). The module NVECTOR_MANYVECTOR provides the following additional user-callable routines:

### N_VNew_ManyVector

**Prototype**

```c
N_Vector N_VNew_ManyVector(sunindextype num_subvectors, N_Vector *vec_array);
```

**Description**

This function creates a ManyVector from a set of existing NVECTOR objects.

This routine will copy all N_Vector pointers from the input vec_array, so the user may modify/free that pointer array after calling this function. However, this routine does not allocate any new subvectors, so the underlying NVECTOR objects themselves should not be destroyed before the ManyVector that contains them.

Upon successful completion, the new ManyVector is returned; otherwise this routine returns NULL (e.g., a memory allocation failure occurred).

Users of the Fortran 2003 interface to this function will first need to use the generic N_Vector utility functions N_VNewVectorArray, and N_VSetVecAtIndexVectorArray to create the N_Vector* argument. This is further explained in Chapter 5.1.3.5, and the functions are documented in Chapter 6.1.5.

**F2003 Name**

This function is callable as FN_VNew_ManyVector when using the Fortran 2003 interface module.

### N_VGetSubvector_ManyVector

**Prototype**

```c
N_Vector N_VGetSubvector_ManyVector(N_Vector v, sunindextype vec_num);
```

**Description**

This function returns the vec_num subvector from the NVECTOR array.

**F2003 Name**

This function is callable as FN_VGetSubvector_ManyVector when using the Fortran 2003 interface module.
6.13 The NVVECTOR_MANYVECTOR implementation

**N_VGetSubvectorArrayPointer.ManyVector**

**Prototype**

```c
realtype *N_VGetSubvectorArrayPointer.ManyVector(N_Vector v, sunindextype vec_num);
```

**Description**

This function returns the data array pointer for the `vec_num` subvector from the NVVECTOR array.

If the input `vec_num` is invalid, or if the subvector does not support the `N_VGetArrayPointer` operation, then `NULL` is returned.

**F2003 Name**

This function is callable as `FN_VGetSubvectorArrayPointer.ManyVector` when using the Fortran 2003 interface module.

---

**N_VSetSubvectorArrayPointer.ManyVector**

**Prototype**

```c
int N_VSetSubvectorArrayPointer.ManyVector(realtype *v_data, N_Vector v, sunindextype vec_num);
```

**Description**

This function sets the data array pointer for the `vec_num` subvector from the NVVECTOR array.

If the input `vec_num` is invalid, or if the subvector does not support the `N_VSetArrayPointer` operation, then this routine returns `-1`; otherwise it returns `0`.

**F2003 Name**

This function is callable as `FN_VSetSubvectorArrayPointer.ManyVector` when using the Fortran 2003 interface module.

---

**N_VGetNumSubvectors.ManyVector**

**Prototype**

```c
sunindextype N_VGetNumSubvectors.ManyVector(N_Vector v);
```

**Description**

This function returns the overall number of subvectors in the ManyVector object.

**F2003 Name**

This function is callable as `FN_VGetNumSubvectors.ManyVector` when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the NVVECTOR_MANYVECTOR module, except for `N_VWrmsNormVectorArray` and `N_VWrmsNormMaskVectorArray`, that are enabled by default. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with `N_VNew.ManyVector`, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using `N_VClone`. This guarantees that the new vectors will have the same operations enabled/disabled, since cloned vectors inherit those configuration options from the vector they are cloned from, while vectors created with `N_VNew.ManyVector` will have the default settings for the NVVECTOR_MANYVECTOR module. We note that these routines do not call the corresponding routines on subvectors, so those should be set up as desired before attaching them to the ManyVector in `N_VNew.ManyVector`.

---

**N_VEnableFusedOps.ManyVector**

**Prototype**

```c
int N_VEnableFusedOps.ManyVector(N_Vector v, booleantype tf);
```

**Description**

This function enables (`SUNTRUE`) or disables (`SUNFALSE`) all fused and vector array operations in the ManyVector. The return value is `0` for success and `-1` if the input vector or its `ops` structure are `NULL`.

**F2003 Name**

This function is callable as `FN_VEnableFusedOps.ManyVector` when using the Fortran 2003 interface module.
Description of the NVECTOR module

N_VEnableLinearCombination_ManyVector
Prototype int N_VEnableLinearCombination_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused operation in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableLinearCombination_ManyVector when using the Fortran 2003 interface module.

N_VEnableScaleAddMulti_ManyVector
Prototype int N_VEnableScaleAddMulti_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to multiple vectors fused operation in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableScaleAddMulti_ManyVector when using the Fortran 2003 interface module.

N_VEnableDotProdMulti_ManyVector
Prototype int N_VEnableDotProdMulti_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused operation in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableDotProdMulti_ManyVector when using the Fortran 2003 interface module.

N_VEnableLinearSumVectorArray_ManyVector
Prototype int N_VEnableLinearSumVectorArray_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for vector arrays in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableLinearSumVectorArray_ManyVector when using the Fortran 2003 interface module.

N_VEnableScaleVectorArray_ManyVector
Prototype int N_VEnableScaleVectorArray_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector arrays in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
F2003 Name This function is callable as FN_VEnableScaleVectorArray_ManyVector when using the Fortran 2003 interface module.

N_VEnableConstVectorArray_ManyVector
Prototype int N_VEnableConstVectorArray_ManyVector(N_Vector v, booleantype tf);
Description This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.
6.14 The NVECTOR_MPMANYVECTOR implementation

This function is callable as FN_VEnableConstVectorArray_ManyVector when using the Fortran 2003 interface module.

Prototype

```c
int N_VEnableWrmsNormVectorArray_ManyVector(N_Vector v, booleantype tf);
```

Description

This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

This function is callable as FN_VEnableWrmsNormVectorArray_ManyVector when using the Fortran 2003 interface module.

Prototype

```c
int N_VEnableWrmsNormMaskVectorArray_ManyVector(N_Vector v, booleantype tf);
```

Description

This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the ManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

This function is callable as FN_VEnableWrmsNormMaskVectorArray_ManyVector when using the Fortran 2003 interface module.

Notes

- N_VNew_ManyVector sets the field own_data = SUNFALSE. N_VDestroy_ManyVector will not attempt to call N_VDestroy on any subvectors contained in the subvector array for any N_Vector with own_data set to SUNFALSE. In such a case, it is the user’s responsibility to deallocate the subvectors.

- To maximize efficiency, arithmetic vector operations in the NVECTOR_MPMANYVECTOR implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user’s responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same subvector representations.

6.14 The NVECTOR_MPMANYVECTOR implementation

The NVECTOR_MPMANYVECTOR implementation of the NVECTOR module provided with SUNDIALS is designed to facilitate problems with an inherent data partitioning for the solution vector, and when using distributed-memory parallel architectures. As such, the MPMAnyVector implementation supports all use cases allowed by the MPI-unaware ManyVector implementation, as well as partitioning data between nodes in a parallel environment. These data partitions are entirely user-defined, through construction of distinct NVECTOR modules for each component, that are then combined together to form the NVECTOR_MPMANYVECTOR. We envision three generic use cases for this implementation:

A. Heterogeneous computational architectures (single-node or multi-node): for users who wish to partition data on a node between different computing resources, they may create architecture-specific subvectors for each partition. For example, a user could create one MPI-parallel component based on NVECTOR_PARALLEL, another single-node component for GPU accelerators based on NVECTOR_CUDA, and another threaded single-node component based on NVECTOR_OPENMP.

B. Process-based multiphysics decompositions (multi-node): for users who wish to combine separate simulations together, e.g., where one subvector resides on one subset of MPI processes, while another subvector resides on a different subset of MPI processes, and where the user has created a MPI intercommunicator to connect these distinct process sets together.
C. Structure of arrays (SOA) data layouts (single-node or multi-node): for users who wish to create separate subvectors for each solution component, e.g., in a Navier-Stokes simulation they could have separate subvectors for density, velocities and pressure, which are combined together into a single NV_VECTOR_MPIMANYVECTOR for the overall “solution”.

We note that the above use cases are not mutually exclusive, and the NV_VECTOR_MPIMANYVECTOR implementation should support arbitrary combinations of these cases.

The NV_VECTOR_MPIMANYVECTOR implementation is designed to work with any NV_VECTOR subvectors that implement the minimum required set of operations, however significant performance benefits may be obtained when subvectors additionally implement the optional local reduction operations listed in Table 6.1.4.

Additionally, NV_VECTOR_MPIMANYVECTOR sets no limit on the number of subvectors that may be attached (aside from the limitations of using sunindextype for indexing, and standard per-node memory limitations). However, while this ostensibly supports subvectors with one entry each (i.e., one subvector for each solution entry), we anticipate that this extreme situation will hinder performance due to non-stride-one memory accesses and increased function call overhead. We therefore recommend a relatively coarse partitioning of the problem, although actual performance will likely be problem-dependent.

As a final note, in the coming years we plan to introduce additional algebraic solvers and time integration modules that will leverage the problem partitioning enabled by NV_VECTOR_MPIMANYVECTOR. However, even at present we anticipate that users will be able to leverage such data partitioning in their problem-defining ODE right-hand side, DAE residual, or nonlinear solver residual functions.

6.14.1 NV_VECTOR_MPIMANYVECTOR structure

The NV_VECTOR_MPIMANYVECTOR implementation defines the content field of N_Vector to be a structure containing the MPI communicator (or MPI_COMM_NULL if running on a single-node), the number of subvectors comprising the MPIManyVector, the global length of the MPIManyVector (including all subvectors on all MPI tasks), a pointer to the beginning of the array of subvectors, and a boolean flag own_data indicating ownership of the subvectors that populate subvec_array.

```c
struct _N_VectorContent_MPIManyVector {
  MPI_Comm  comm;        /* overall MPI communicator */
  sunindextype num_subvectors; /* number of vectors attached */
  sunindextype global_length; /* overall mpimanyvector length */
  N_Vector* subvec_array;  /* pointer to N_Vector array */
  booleantype own_data;    /* flag indicating data ownership */
};
```

The header file to include when using this module is `nvectormpimanyvector.h`. The installed module library to link against is `libsundials_nvectormpimanyvector.lib` where `.lib` is typically `.so` for shared libraries and `.a` for static libraries.

**Note:** If SUNDIALS is configured with MPI disabled, then the MPIManyVector library will not be built. Furthermore, any user codes that include `nvectormpimanyvector.h` must be compiled using an MPI-aware compiler (whether the specific user code utilizes MPI or not). We note that the NV_VECTOR_MPIMANYVECTOR implementation is designed for ManyVector use cases in an MPI-unaware environment.

6.14.2 NV_VECTOR_MPIMANYVECTOR functions

The NV_VECTOR_MPIMANYVECTOR module implements all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, except for N_VGetArrayPointer, N_VSetArrayPointer, N_VScaleAddMultiVectorArray, and N_VLinearCombinationVectorArray. As such, this vector cannot be used with the SUNDIALS Fortran-77 interfaces, nor with the SUNDIALS direct solvers and preconditioners. Instead, the NV_VECTOR_MPIMANYVECTOR module provides functions to access subvectors, whose data may in turn be accessed according to their NV_VECTOR implementations.
6.14 The NVECTOR_MPI MANYVECTOR implementation

The names of vector operations are obtained from those in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4 by appending the suffix `MPIManyVector` (e.g., N_VDestroy_MPIManyVector). The module NVECTOR_MPI MANYVECTOR provides the following additional user-callable routines:

**N_VNew_MPIManyVector**

Prototype

```c
N_Vector N_VNew_MPIManyVector(sunindextype num_subvectors,
                                N_Vector *vec_array);
```

Description

This function creates an MPIManyVector from a set of existing NVECTOR objects, under the requirement that all MPI-aware subvectors use the same MPI communicator (this is checked internally). If none of the subvectors are MPI-aware, then this may equivalently be used to describe data partitioning within a single node. We note that this routine is designed to support use cases A and C above.

This routine will copy all N_Vector pointers from the input vec_array, so the user may modify/free that pointer array after calling this function. However, this routine does not allocate any new subvectors, so the underlying NVECTOR objects themselves should not be destroyed before the MPIManyVector that contains them.

Upon successful completion, the new MPIManyVector is returned; otherwise this routine returns NULL (e.g., if two MPI-aware subvectors use different MPI communicators).

Users of the Fortran 2003 interface to this function will first need to use the generic N_Vector utility functions N_VNewVectorArray, and N_VSetVecAtIndexVectorArray to create the N_Vector* argument. This is further explained in Chapter 5.1.3.5, and the functions are documented in Chapter 6.1.5.

F2003 Name

This function is callable as FN_VNew_MPIManyVector when using the Fortran 2003 interface module.

**N_VMake_MPIManyVector**

Prototype

```c
N_Vector N_VMake_MPIManyVector(MPI_Comm comm, sunindextype num_subvectors,
                                 N_Vector *vec_array);
```

Description

This function creates an MPIManyVector from a set of existing NVECTOR objects, and a user-created MPI communicator that “connects” these subvectors. Any MPI-aware subvectors may use different MPI communicators than the input comm. We note that this routine is designed to support any combination of the use cases above.

The input comm should be this user-created MPI communicator. This routine will internally call MPI_Comm_dup to create a copy of the input comm, so the user-supplied comm argument need not be retained after the call to N_VMake_MPIManyVector.

If all subvectors are MPI-unaware, then the input comm argument should be MPI_COMM_NULL, although in this case, it would be simpler to call N_VNew_MPIManyVector instead, or to just use the NVECTOR_MANYVECTOR module.

This routine will copy all N_Vector pointers from the input vec_array, so the user may modify/free that pointer array after calling this function. However, this routine does not allocate any new subvectors, so the underlying NVECTOR objects themselves should not be destroyed before the MPIManyVector that contains them.

Upon successful completion, the new MPIManyVector is returned; otherwise this routine returns NULL (e.g., if the input vec_array is NULL).

F2003 Name

This function is callable as FN_VMake_MPIManyVector when using the Fortran 2003 interface module.
Description of the NVECTOR module

N_VGetSubvector_MPIManyVector
Prototype:  N_Vector N_VGetSubvector_MPIManyVector(N_Vector v, sunindextype vec_num);
Description:  This function returns the vec_num subvector from the NVECTOR array.
F2003 Name:  This function is callable as FN_VGetSubvector_MPIManyVector when using the Fortran 2003 interface module.

N_VGetSubvectorArrayPointer_MPIManyVector
Prototype:  realltype *N_VGetSubvectorArrayPointer_MPIManyVector(N_Vector v, sunindextype vec_num);
Description:  This function returns the data array pointer for the vec_num subvector from the NVECTOR array.
If the input vec_num is invalid, or if the subvector does not support the N_VGetArrayPointer operation, then NULL is returned.
F2003 Name:  This function is callable as FN_VGetSubvectorArrayPointer_MPIManyVector when using the Fortran 2003 interface module.

N_VSetSubvectorArrayPointer_MPIManyVector
Prototype:  int N_VSetSubvectorArrayPointer_MPIManyVector(realtype *v_data, N_Vector v, sunindextype vec_num);
Description:  This function sets the data array pointer for the vec_num subvector from the NVECTOR array.
If the input vec_num is invalid, or if the subvector does not support the N_VSetArrayPointer operation, then this routine returns -1; otherwise it returns 0.
F2003 Name:  This function is callable as FN_VSetSubvectorArrayPointer_MPIManyVector when using the Fortran 2003 interface module.

N_VGetNumSubvectors_MPIManyVector
Prototype:  sunindextype N_VGetNumSubvectors_MPIManyVector(N_Vector v);
Description:  This function returns the overall number of subvectors in the MPIManyVector object.
F2003 Name:  This function is callable as FN_VGetNumSubvectors_MPIManyVector when using the Fortran 2003 interface module.

By default all fused and vector array operations are disabled in the NVECTOR_MPI MANYVECTOR module, except for N_VWrmsNormVectorArray and N_VWrmsNormMaskVectorArray, that are enabled by default. The following additional user-callable routines are provided to enable or disable fused and vector array operations for a specific vector. To ensure consistency across vectors it is recommended to first create a vector with N_VNew_MPIManyVector or N_VMake_MPIManyVector, enable/disable the desired operations for that vector with the functions below, and create any additional vectors from that vector using N_VClone. This guarantees that the new vectors will have the same operations enabled/disabled, since cloned vectors inherit those configuration options from the vector they are cloned from, while vectors created with N_VNew_MPIManyVector and N_VMake_MPIManyVector will have the default settings for the NVECTOR_MPI MANYVECTOR module. We note that these routines do not call the corresponding routines on subvectors, so those should be set up as desired before attaching them to the MPIManyVector in N_VNew_MPIManyVector or N_VMake_MPIManyVector.
**N.VEnableFusedOps_MPIManyVector**

Prototype:  
```c
int N_VEnableFusedOps_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) all fused and vector array 
operations in the MPIManyVector. The return value is 0 for success and -1 if the input 
vector or its ops structure are NULL.

F2003 Name:  
This function is callable as FN_VEnableFusedOps_MPIManyVector when using the Fortran 2003 interface module.

**N.VEnableLinearCombination_MPIManyVector**

Prototype:  
```c
int N_VEnableLinearCombination_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) the linear combination fused 
one operation in the MPIManyVector. The return value is 0 for success and -1 if the input 
vector or its ops structure are NULL.

F2003 Name:  
This function is callable as FN_VEnableLinearCombination_MPIManyVector when using the Fortran 2003 interface module.

**N.VEnableScaleAddMulti_MPIManyVector**

Prototype:  
```c
int N_VEnableScaleAddMulti_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) the scale and add a vector to 
multiple vectors fused operation in the MPIManyVector. The return value is 0 for 
success and -1 if the input vector or its ops structure are NULL.

F2003 Name:  
This function is callable as FN_VEnableScaleAddMulti_MPIManyVector when using the Fortran 2003 interface module.

**N.VEnableDotProdMulti_MPIManyVector**

Prototype:  
```c
int N_VEnableDotProdMulti_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) the multiple dot products fused 
one operation in the MPIManyVector. The return value is 0 for success and -1 if the input 
vector or its ops structure are NULL.

F2003 Name:  
This function is callable as FN_VEnableDotProdMulti_MPIManyVector when using the Fortran 2003 interface module.

**N.VEnableLinearSumVectorArray_MPIManyVector**

Prototype:  
```c
int N_VEnableLinearSumVectorArray_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) the linear sum operation for 
vector arrays in the MPIManyVector. The return value is 0 for success and -1 if the input 
vector or its ops structure are NULL.

F2003 Name:  
This function is callable as FN_VEnableLinearSumVectorArray_MPIManyVector when using the Fortran 2003 interface module.

**N.VEnableScaleVectorArray_MPIManyVector**

Prototype:  
```c
int N_VEnableScaleVectorArray_MPIManyVector(N_Vector v, booleantype tf);
```

Description:  
This function enables (SUNTRUE) or disables (SUNFALSE) the scale operation for vector 
arrays in the MPIManyVector. The return value is 0 for success and -1 if the input 
vector or its ops structure are NULL.
F2003 Name  This function is callable as FN_VEnableScaleVectorArray_MPIManyVector when using the Fortran 2003 interface module.

**N_VEnableConstVectorArray_MPIManyVector**

Prototype  
```
int N_VEnableConstVectorArray_MPIManyVector(N_Vector v, booleantype tf);
```

Description  
This function enables (SUNTRUE) or disables (SUNFALSE) the const operation for vector arrays in the MPIManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name  This function is callable as FN_VEnableConstVectorArray_MPIManyVector when using the Fortran 2003 interface module.

**N_VEnableWrmsNormVectorArray_MPIManyVector**

Prototype  
```
int N_VEnableWrmsNormVectorArray_MPIManyVector(N_Vector v, booleantype tf);
```

Description  
This function enables (SUNTRUE) or disables (SUNFALSE) the WRMS norm operation for vector arrays in the MPIManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name  This function is callable as FN_VEnableWrmsNormVectorArray_MPIManyVector when using the Fortran 2003 interface module.

**N_VEnableWrmsNormMaskVectorArray_MPIManyVector**

Prototype  
```
int N_VEnableWrmsNormMaskVectorArray_MPIManyVector(N_Vector v, booleantype tf);
```

Description  
This function enables (SUNTRUE) or disables (SUNFALSE) the masked WRMS norm operation for vector arrays in the MPIManyVector. The return value is 0 for success and -1 if the input vector or its ops structure are NULL.

F2003 Name  This function is callable as FN_VEnableWrmsNormMaskVectorArray_MPIManyVector when using the Fortran 2003 interface module.

Notes
- N_VNew_MPIManyVector and N_VMake_MPIManyVector set the field own_data = SUNFALSE. N_Destroy_MPIManyVector will not attempt to call N_Destroy on any subvectors contained in the subvector array for any N_Vector with own_data set to SUNFALSE. In such a case, it is the user's responsibility to deallocate the subvectors.
- To maximize efficiency, arithmetic vector operations in the NVECTOR_MPIMPANYVECTOR implementation that have more than one N_Vector argument do not check for consistent internal representation of these vectors. It is the user's responsibility to ensure that such routines are called with N_Vector arguments that were all created with the same subvector representations.

### 6.15 The NVECTOR_MPIPLUSX implementation

The NVECTOR_MPIPLUSX implementation of the NVECTOR module provided with SUNDIALS is designed to facilitate the MPI+X paradigm, where X is some form of on-node (local) parallelism (e.g. OpenMP, CUDA). This paradigm is becoming increasingly popular with the rise of heterogeneous computing architectures.

The NVECTOR_MPIPLUSX implementation is designed to work with any NVECTOR that implements the minimum required set of operations. However, it is not recommended to use the NVECTOR_PARALLEL, NVECTOR_PARHYPP, NVECTOR_PETSC, or NVECTOR_TRILINOS implementations underneath the NVECTOR_MPIPLUSX module since they already provide MPI capabilities.
6.15 The NVECTOR_MPIPLUSX implementation

6.15.1 NVECTOR_MPIPLUSX structure

The NVECTOR_MPIPLUSX implementation is a thin wrapper around the NVECTOR_MPIMANYVECTOR. Accordingly, it adopts the same content structure as defined in Section 6.14.1.

The header file to include when using this module is nvector_mpiplusx.h. The installed module library to link against is libsundials_nvecmpiplusx.lib where .lib is typically .so for shared libraries and .a for static libraries.

Note: If sundials is configured with MPI disabled, then the mpiplusx library will not be built. Furthermore, any user codes that include nvector_mpiplusx.h must be compiled using an MPI-aware compiler.

6.15.2 NVECTOR_MPIPLUSX functions

The NVECTOR_MPIPLUSX module adopts all vector operations listed in Tables 6.1.1, 6.1.2, 6.1.3, and 6.1.4, from the NVECTOR_MPIMANYVECTOR (see section 6.14.2) except for NVGetArrayPointer and NVSetArrayPointer; the module provides its own implementation of these functions that call the local vector implementations. Therefore, the NVECTOR_MPIPLUSX module implements all of the operations listed in the referenced sections except for NVScaleAddMultiVectorArray, and NVLinearCombinationVectorArray. Accordingly, it’s compatibility with the sundials Fortran-77 interface, and with the sundials direct solvers and preconditioners depends on the local vector implementation.

The module NVECTOR_MPIPLUSX provides the following additional user-callable routines:

N_VMake_MPIPlusX
Prototype N_Vector N_VMake_MPIPlusX(MPI_Comm comm, N_Vector *local_vector);
Description This function creates an MPIPlusX vector from an existing local (i.e. on-node) NVECTOR object, and a user-created MPI communicator.

The input comm should be this user-created MPI communicator. This routine will internally call MPI_Comm_dup to create a copy of the input comm, so the user-supplied comm argument need not be retained after the call to N_VMake_MPIPlusX.

This routine will copy the N_Vector pointer to the input local_vector, so the underlying local NVECTOR object should not be destroyed before the mpiplusx that contains it.

Upon successful completion, the new MPIPlusX is returned; otherwise this routine returns NULL (e.g., if the input local_vector is NULL).

F2003 Name This function is callable as FN_VMake_MPIPlusX when using the Fortran 2003 interface module.

N_VGetLocalVector_MPIPlusX
Prototype N_Vector N_VGetLocalVector_MPIPlusX(N_Vector v);
Description This function returns the local vector underneath the the MPIPlusX NVECTOR.

F2003 Name This function is callable as FN_VGetLocalVector_MPIPlusX when using the Fortran 2003 interface module.

N_VGetArrayPointer_MPIPlusX
Prototype realtype* N_VGetArrayPointer_MPIPlusX(N_Vector v);
Description This function returns the data array pointer for the local vector if the local vector implements the N_VGetArrayPointer operation; otherwise it returns NULL.

F2003 Name This function is callable as FN_VGetArrayPointer_MPIPlusX when using the Fortran 2003 interface module.
**N_VSetArrayPointer_MPIPlusX**

Prototype: `void N_VSetArrayPointer_MPIPlusX(realtype *data, N_Vector v);`

Description: This function sets the data array pointer for the local vector if the local vector implements the `N_VSetArrayPointer` operation.

F2003 Name: This function is callable as `FN_VSetArrayPointer_MPIPlusX` when using the Fortran 2003 interface module.

The `nvectorn_mpiplusx` module does not implement any fused or vector array operations. Instead users should enable/disable fused operations on the local vector.

**Notes**

- `N_VMake_MPIPlusX` sets the field `own_data = SUNFALSE`.
  and `N_VDestroy_MPIPlusX` will not call `N_VDestroy` on the local vector. In this case, it is the user's responsibility to deallocate the local vector.

- To maximize efficiency, arithmetic vector operations in the `nvectorn_mpiplusx` implementation that have more than one `N_Vector` argument do not check for consistent internal representation of these vectors. It is the user's responsibility to ensure that such routines are called with `N_Vector` arguments that were all created with the same local vector representations.

### 6.16 NVECTOR Examples

There are `NVector` examples that may be installed for the implementations provided with `SUNDIALS`. Each implementation makes use of the functions in `test_nvector.c`. These example functions show simple usage of the `NVector` family of functions. The input to the examples are the vector length, number of threads (if threaded implementation), and a print timing flag.

The following is a list of the example functions in `test_nvector.c`:

- **Test_N_VClone**: Creates clone of vector and checks validity of clone.
- **Test_N_VCloneEmpty**: Creates clone of empty vector and checks validity of clone.
- **Test_N_VCloneVectorArray**: Creates clone of vector array and checks validity of cloned array.
- **Test_N_VCloneVectorArray**: Creates clone of empty vector array and checks validity of cloned array.
- **Test_N_VGetArrayPointer**: Get array pointer.
- **Test_N_VSetArrayPointer**: Allocate new vector, set pointer to new vector array, and check values.
- **Test_N_VGetLength**: Compares self-reported length to calculated length.
- **Test_N_VGetCommunicator**: Compares self-reported communicator to the one used in constructor; or for MPI-unaware vectors it ensures that NULL is reported.
- **Test_N_VLinearSum Case 1a**: Test $y = x + y$
- **Test_N_VLinearSum Case 1b**: Test $y = -x + y$
- **Test_N_VLinearSum Case 1c**: Test $y = ax + y$
- **Test_N_VLinearSum Case 2a**: Test $x = x + y$
- **Test_N_VLinearSum Case 2b**: Test $x = x - y$
- **Test_N_VLinearSum Case 2c**: Test $x = x + by$
• Test_N_VLinearSum Case 3: Test $z = x + y$
• Test_N_VLinearSum Case 4a: Test $z = x - y$
• Test_N_VLinearSum Case 4b: Test $z = -x + y$
• Test_N_VLinearSum Case 5a: Test $z = x + by$
• Test_N_VLinearSum Case 5b: Test $z = ax + y$
• Test_N_VLinearSum Case 6a: Test $z = -x + by$
• Test_N_VLinearSum Case 6b: Test $z = ax - y$
• Test_N_VLinearSum Case 7: Test $z = a(x + y)$
• Test_N_VLinearSum Case 8: Test $z = a(x - y)$
• Test_N_VLinearSum Case 9: Test $z = ax + by$
• Test_N_VConst: Fill vector with constant and check result.
• Test_N_VProd: Test vector multiply: $z = x \times y$
• Test_N_VDiv: Test vector division: $z = x / y$
• Test_N_VScale: Case 1: scale: $x = cx$
• Test_N_VScale: Case 2: copy: $z = x$
• Test_N_VScale: Case 3: negate: $z = -x$
• Test_N_VScale: Case 4: combination: $z = cx$
• Test_N_VAbs: Create absolute value of vector.
• Test_N_VAddConst: add constant vector: $z = c + x$
• Test_N_VDotProd: Calculate dot product of two vectors.
• Test_N_VMaxNorm: Create vector with known values, find and validate the max norm.
• Test_N_VWrmsNorm: Create vector of known values, find and validate the weighted root mean square.
• Test_N_VWrmsNormMask: Create vector of known values, find and validate the weighted root mean square using all elements except one.
• Test_N_VMin: Create vector, find and validate the min.
• Test_N_VWL2Norm: Create vector, find and validate the weighted Euclidean L2 norm.
• Test_N_VL1Norm: Create vector, find and validate the L1 norm.
• Test_N_VCompare: Compare vector with constant returning and validating comparison vector.
• Test_N_VInvTest: Test $z[i] = 1 / x[i]$
• Test_N_VConstrMask: Test mask of vector x with vector c.
• Test_N_VMinQuotient: Fill two vectors with known values. Calculate and validate minimum quotient.
• Test_N_VLinearCombination Case 1a: Test $x = a \times x$
• Test_N_VLinearCombination Case 1b: Test z = a x
• Test_N_VLinearCombination Case 2a: Test x = a x + b y
• Test_N_VLinearCombination Case 2b: Test z = a x + b y
• Test_N_VLinearCombination Case 3a: Test x = x + a y + b z
• Test_N_VLinearCombination Case 3b: Test x = a x + b y + c z
• Test_N_VLinearCombination Case 3c: Test w = a x + b y + c z
• Test_N_VScaleAddMulti Case 1a: y = a x + y
• Test_N_VScaleAddMulti Case 1b: z = a x + y
• Test_N_VScaleAddMulti Case 2a: Yi = ci x + Yi, i = 1,2,3
• Test_N_VScaleAddMulti Case 2b: Zi = ci x + Yi, i = 1,2,3
• Test_N_VDotProdMulti Case 1: Calculate the dot product of two vectors
• Test_N_VDotProdMulti Case 2: Calculate the dot product of one vector with three other vectors in a vector array.
• Test_N_VLinearSumVectorArray Case 1: z = a x + b y
• Test_N_VLinearSumVectorArray Case 2a: Zi = a Xi + b Yi
• Test_N_VLinearSumVectorArray Case 2b: Xi = a Xi + b Yi
• Test_N_VLinearSumVectorArray Case 2c: Yi = a Xi + b Yi
• Test_N_VScaleVectorArray Case 1a: y = c y
• Test_N_VScaleVectorArray Case 1b: z = c y
• Test_N_VScaleVectorArray Case 2a: Yi = ci Yi
• Test_N_VScaleVectorArray Case 2b: Zi = ci Yi
• Test_N_VScaleVectorArray Case 1a: z = c
• Test_N_VScaleVectorArray Case 1b: Zi = c
• Test_N_VWrmsNormVectorArray Case 1a: Create a vector of know values, find and validate the weighted root mean square norm.
• Test_N_VWrmsNormVectorArray Case 1b: Create a vector array of three vectors of know values, find and validate the weighted root mean square norm of each.
• Test_N_VWrmsNormMaskVectorArray Case 1a: Create a vector of know values, find and validate the weighted root mean square norm using all elements except one.
• Test_N_VWrmsNormMaskVectorArray Case 1b: Create a vector array of three vectors of know values, find and validate the weighted root mean square norm of each using all elements except one.
• Test_N_VScaleAddMultiVectorArray Case 1a: y = a x + y
• Test_N_VScaleAddMultiVectorArray Case 1b: z = a x + y
• Test_N_VScaleAddMultiVectorArray Case 2a: Y[j][0] = a[j] X[0] + Y[j][0]
6.16 NVVECTOR Examples

- **Test_N_VScaleAddMultiVectorArray** Case 2b: \( Z[j][0] = a[j] \times X[0] + Y[j][0] \)
- **Test_N_VScaleAddMultiVectorArray** Case 3a: \( Y[0][i] = a[0] \times X[i] + Y[0][i] \)
- **Test_N_VScaleAddMultiVectorArray** Case 3b: \( Z[0][i] = a[0] \times X[i] + Y[0][i] \)
- **Test_N_VScaleAddMultiVectorArray** Case 4a: \( Y[j][i] = a[j] \times X[i] + Y[j][i] \)
- **Test_N_VScaleAddMultiVectorArray** Case 4b: \( Z[j][i] = a[j] \times X[i] + Y[j][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 1a: \( x = a \times X[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 1b: \( z = a \times X[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 2a: \( x = a \times X[0][i] + b \times Y[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 2b: \( z = a \times X[0][i] + b \times Y[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 3a: \( x = a \times X[0][i] + b \times Y[0][i] + c \times Z[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 3b: \( w = a \times X[0][i] + b \times Y[0][i] + c \times Z[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 4a: \( X[0][i] = c[0] \times X[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 4b: \( Z[i] = c[0] \times X[0][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 5a: \( X[0][i] = c[0] \times X[0][i] + c[1] \times X[1][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 5b: \( Z[i] = c[0] \times X[0][i] + c[1] \times X[1][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 6a: \( X[0][i] = X[0][i] + c[1] \times X[1][i] + c[2] \times X[2][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 6b: \( X[0][i] = c[0] \times X[0][i] + c[1] \times X[1][i] + c[2] \times X[2][i] \)
- **Test_N_VLinearCombinationVectorArray** Case 6c: \( Z[i] = c[0] \times X[0][i] + c[1] \times X[1][i] + c[2] \times X[2][i] \)
- **Test_N_VDotProdLocal**: Calculate MPI task-local portion of the dot product of two vectors.
- **Test_N_VMaxNormLocal**: Create vector with known values, find and validate the MPI task-local portion of the max norm.
- **Test_N_VMinLocal**: Create vector, find and validate the MPI task-local min.
- **Test_N_VL1NormLocal**: Create vector, find and validate the MPI task-local portion of the L1 norm.
- **Test_N_VWSqrSumLocal**: Create vector of known values, find and validate the MPI task-local portion of the weighted squared sum of two vectors.
- **Test_N_VWSqrSumMaskLocal**: Create vector of known values, find and validate the MPI task-local portion of the weighted squared sum of two vectors, using all elements except one.
- **Test_N_VInvTestLocal**: Test the MPI task-local portion of \( z[i] = 1 / x[i] \)
- **Test_N_VConstrMaskLocal**: Test the MPI task-local portion of the mask of vector \( x \) with vector \( c \).
- **Test_N_VMinQuotientLocal**: Fill two vectors with known values. Calculate and validate the MPI task-local minimum quotient.
Chapter 7

Description of the SUNMatrix module

For problems that involve direct methods for solving linear systems, the SUNDIALS solvers not only operate on generic vectors, but also on generic matrices (of type SUNMatrix), through a set of operations defined by the particular SUNMATRIX implementation. Users can provide their own specific implementation of the SUNMATRIX module, particularly in cases where they provide their own NVECTOR and/or linear solver modules, and require matrices that are compatible with those implementations. Alternately, we provide three SUNMATRIX implementations: dense, banded, and sparse. The generic operations are described below, and descriptions of the implementations provided with SUNDIALS follow.

7.1 The SUNMatrix API

The SUNMATRIX API can be grouped into two sets of functions: the core matrix operations, and utility functions. Section 7.1.1 lists the core operations, while Section 7.1.2 lists the utility functions.

7.1.1 SUNMatrix core functions

The generic SUNMatrix object defines the following set of core operations:

- **SUNMatGetID**
  
  
  **Call**
  
  \[
  \text{id} = \text{SUNMatGetID}(A);
  \]

  **Description**
  
  Returns the type identifier for the matrix \( A \). It is used to determine the matrix implementation type (e.g. dense, banded, sparse,...) from the abstract SUNMatrix interface. This is used to assess compatibility with SUNDIALS-provided linear solver implementations.

  **Arguments**
  
  \( A \) (SUNMatrix) a SUNMATRIX object

  **Return value**
  
  A SUNMATRIX_ID, possible values are given in the Table 7.2.

  **F2003 Name**
  
  FSUNMatGetID

- **SUNMatClone**
  
  **Call**
  
  \[
  B = \text{SUNMatClone}(A);
  \]

  **Description**
  
  Creates a new SUNMatrix of the same type as an existing matrix \( A \) and sets the ops field. It does not copy the matrix, but rather allocates storage for the new matrix.

  **Arguments**
  
  \( A \) (SUNMatrix) a SUNMATRIX object
Description of the SUNMatrix module

Return value SUNMatrix
F2003 Name FSUNMatClone
F2003 Call type(SUNMatrix), pointer :: B
        B => FSUNMatClone(A)

SUNMatDestroy
Call SUNMatDestroy(A);
Description Destroys A and frees memory allocated for its internal data.
Arguments A (SUNMatrix) a SUNMATRIX object
Return value None
F2003 Name FSUNMatDestroy

SUNMatSpace
Call ier = SUNMatSpace(A, &lrw, &liw);
Description Returns the storage requirements for the matrix A. lrw is a long int containing the
total number of realtype words and liw is a long int containing the number of integer words.
Arguments A (SUNMatrix) a SUNMATRIX object
lrw (sunindextype*) the number of realtype words
liw (sunindextype*) the number of integer words
Return value None
Notes This function is advisory only, for use in determining a user’s total space requirements;
it could be a dummy function in a user-supplied SUNMATRIX module if that information
is not of interest.
F2003 Name FSUNMatSpace
F2003 Call integer(c_long) :: lrw(1), liw(1)
        ier = FSUNMatSpace(A, lrw, liw)

SUNMatZero
Call ier = SUNMatZero(A);
Description Performs the operation \( A_{ij} = 0 \) for all entries of the matrix A.
Arguments A (SUNMatrix) a SUNMATRIX object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatZero

SUNMatCopy
Call ier = SUNMatCopy(A,B);
Description Performs the operation \( B_{ij} = A_{i,j} \) for all entries of the matrices A and B.
Arguments A (SUNMatrix) a SUNMATRIX object
B (SUNMatrix) a SUNMATRIX object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatCopy
7.1 The SUNMatrix API

[SUNMatScaleAdd]
Call ier = SUNMatScaleAdd(c, A, B);
Description Performs the operation $A = cA + B$.
Arguments c (realtype) constant that scales A
A (SUNMatrix) a SUNMATRIX object
B (SUNMatrix) a SUNMATRIX object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatScaleAdd

[SUNMatScaleAddI]
Call ier = SUNMatScaleAddI(c, A);
Description Performs the operation $A = cA + I$.
Arguments c (realtype) constant that scales A
A (SUNMatrix) a SUNMATRIX object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatScaleAddI

[SUNMatMatvecSetup]
Call ier = SUNMatMatvecSetup(A);
Description Performs any setup necessary to perform a matrix-vector product. It is useful for SUNMatrix implementations which need to prepare the matrix itself, or communication structures before performing the matrix-vector product.
Arguments A (SUNMatrix) a SUNMATRIX object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatMatvecSetup

[SUNMatMatvec]
Call ier = SUNMatMatvec(A, x, y);
Description Performs the matrix-vector product operation, $y = Ax$. It should only be called with vectors $x$ and $y$ that are compatible with the matrix $A$ – both in storage type and dimensions.
Arguments A (SUNMatrix) a SUNMATRIX object
x (N_Vector) a NVECTOR object
y (N_Vector) an output NVECTOR object
Return value A SUNMATRIX return code of type int denoting success/failure
F2003 Name FSUNMatMatvec

7.1.2 SUNMatrix utility functions

To aid in the creation of custom SUNMATRIX modules the generic SUNMATRIX module provides two utility functions SUNMatNewEmpty and SUNMatVCopyOps.
Description of the SUNMatrix module

**SUNMatNewEmpty**

Call

\[ A = \text{SUNMatNewEmpty}(); \]

Description

The function \text{SUNMatNewEmpty} allocates a new generic SUNMATRIX object and initializes its content pointer and the function pointers in the operations structure to NULL.

Arguments

None

Return value

This function returns a SUNMatrix object. If an error occurs when allocating the object, then this routine will return NULL.

F2003 Name \text{FSUNMatNewEmpty}

**SUNMatFreeEmpty**

Call

\[ \text{SUNMatFreeEmpty}(A); \]

Description

This routine frees the generic SUNMatrix object, under the assumption that any implementation-specific data that was allocated within the underlying content structure has already been freed. It will additionally test whether the ops pointer is NULL, and, if it is not, it will free it as well.

Arguments

A (SUNMatrix) a SUNMatrix object

Return value

None

F2003 Name \text{FSUNMatFreeEmpty}

**SUNMatCopyOps**

Call

\[ \text{retval} = \text{SUNMatCopyOps}(A, B); \]

Description

The function \text{SUNMatCopyOps} copies the function pointers in the ops structure of A into the ops structure of B.

Arguments

A (SUNMatrix) the matrix to copy operations from
B (SUNMatrix) the matrix to copy operations to

Return value

This returns 0 if successful and a non-zero value if either of the inputs are NULL or the ops structure of either input is NULL.

F2003 Name \text{FSUNMatCopyOps}

### 7.1.3 SUNMatrix return codes

The functions provided to SUNMATRIX modules within the SUNDIALS-provided SUNMATRIX implementations utilize a common set of return codes, shown in Table 7.1. These adhere to a common pattern: 0 indicates success, and a negative value indicates a failure. The actual values of each return code are primarily to provide additional information to the user in case of a failure.

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNMAT_SUCCESS</td>
<td>0</td>
<td>successful call or converged solve</td>
</tr>
</tbody>
</table>

Continued on next page
7.1 The SUNMatrix API

Table 7.2: Identifiers associated with matrix kernels supplied with Sundials.

<table>
<thead>
<tr>
<th>Matrix ID</th>
<th>Matrix type</th>
<th>ID Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNMATRIX_DENSE</td>
<td>Dense $M \times N$ matrix</td>
<td>0</td>
</tr>
<tr>
<td>SUNMATRIX_BAND</td>
<td>Band $M \times M$ matrix</td>
<td>1</td>
</tr>
<tr>
<td>SUNMATRIX_SPARSE</td>
<td>Sparse (CSR or CSC) $M \times N$ matrix</td>
<td>2</td>
</tr>
<tr>
<td>SUNMATRIX_SLUNRLOC</td>
<td>Adapter for the SuperLU_DIST SuperMatrix</td>
<td>3</td>
</tr>
<tr>
<td>SUNMATRIX_CUSTOM</td>
<td>User-provided custom matrix</td>
<td>4</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNMAT_Ill_INPUT</td>
<td>-701</td>
<td>an illegal input has been provided to the function</td>
</tr>
<tr>
<td>SUNMAT_MEM_FAIL</td>
<td>-702</td>
<td>failed memory access or allocation</td>
</tr>
<tr>
<td>SUNMAT_OPERATION_FAIL</td>
<td>-703</td>
<td>a SUNMatrix operation returned nonzero</td>
</tr>
<tr>
<td>SUNMAT_MATVEC_SETUP_REQUIRED</td>
<td>-704</td>
<td>the SUNMatMatvecSetup routine needs to be called before calling SUNMatMatvec</td>
</tr>
</tbody>
</table>

7.1.4 SUNMatrix identifiers

Each SUNMATRIX implementation included in Sundials has a unique identifier specified in enumeration and shown in Table 7.2. It is recommended that a user-supplied SUNMATRIX implementation use the SUNMATRIX_CUSTOM identifier.

7.1.5 Compatibility of SUNMatrix modules

We note that not all SUNMATRIX types are compatible with all NVECTOR types provided with Sundials. This is primarily due to the need for compatibility within the SUNMatMatvec routine; however, compatibility between SUNMATRIX and NVECTOR implementations is more crucial when considering their interaction within SUNLINSOL objects, as will be described in more detail in Chapter 8. More specifically, in Table 7.3 we show the matrix interfaces available as SUNMATRIX modules, and the compatible vector implementations.

Table 7.3: Sundials matrix interfaces and vector implementations that can be used for each.

<table>
<thead>
<tr>
<th>Matrix Interface</th>
<th>Serial (MPI)</th>
<th>Parallel</th>
<th>OpenMP</th>
<th>pThreads</th>
<th>hypre Vec.</th>
<th>PETSc Vec.</th>
<th>CUDA</th>
<th>RAJA</th>
<th>User Suppl.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dense</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>Band</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>Sparse</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>SLUNRloc</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>User supplied</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
</tbody>
</table>

7.1.6 The generic SUNMatrix module implementation

The generic SUNMatrix type has been modeled after the object-oriented style of the generic N_Vector type. Specifically, a generic SUNMatrix is a pointer to a structure that has an implementation-dependent content field containing the description and actual data of the matrix, and an ops field pointing to a structure with generic matrix operations. The type SUNMatrix is defined as

typedef struct _generic_SUNMatrix *SUNMatrix;
struct _generic_SUNMatrix {
    void *content;
    struct _generic_SUNMatrix_Ops *ops;
};

The _generic_SUNMatrix_Ops structure is essentially a list of pointers to the various actual matrix
operations, and is defined as

struct _generic_SUNMatrix_Ops {
    SUNMatrix_ID (*getid)(SUNMatrix);
    SUNMatrix (*clone)(SUNMatrix);
    void (*destroy)(SUNMatrix);
    int (*zero)(SUNMatrix);
    int (*copy)(SUNMatrix, SUNMatrix);
    int (*scaleadd)(realtype, SUNMatrix, SUNMatrix);
    int (*scaleaddi)(realtype, SUNMatrix);
    int (*matvecsetup)(SUNMatrix);
    int (*matvec)(SUNMatrix, N_Vector, N_Vector);
    int (*space)(SUNMatrix, long int*, long int*);
};

The generic SUNMATRIX module defines and implements the matrix operations acting on SUNMatrix
objects. These routines are nothing but wrappers for the matrix operations defined by a particular
SUNMATRIX implementation, which are accessed through the ops field of the SUNMatrix structure. To
illustrate this point we show below the implementation of a typical matrix operation from the generic
SUNMATRIX module, namely SUNMatZero, which sets all values of a matrix A to zero, returning a flag
denoting a successful/failed operation:

int SUNMatZero(SUNMatrix A)
{
    return((int) A->ops->zero(A));
}

Section 7.1.1 contains a complete list of all matrix operations defined by the generic SUNMATRIX
module.

The Fortran 2003 interface provides a bind(C) derived-type for the _generic_SUNMatrix and the
_generic_SUNMatrix_Ops structures. Their definition is given below.

type, bind(C), public :: SUNMatrix
    type(C_PTR), public :: content
    type(C_PTR), public :: ops
end type SUNMatrix

type, bind(C), public :: SUNMatrix_Ops
    type(C_FUNPTR), public :: getid
    type(C_FUNPTR), public :: clone
    type(C_FUNPTR), public :: destroy
    type(C_FUNPTR), public :: zero
    type(C_FUNPTR), public :: copy
    type(C_FUNPTR), public :: scaleadd
    type(C_FUNPTR), public :: scaleaddi
    type(C_FUNPTR), public :: matvecsetup
    type(C_FUNPTR), public :: matvec
    type(C_FUNPTR), public :: space
end type SUNMatrix_Ops
7.1.7 Implementing a custom SUNMatrix

A particular implementation of the SUNMATRIX module must:

- Specify the content field of the SUNMatrix object.
- Define and implement a minimal subset of the matrix operations. See the documentation for each SUNDIALS solver to determine which SUNMATRIX operations they require.
  
  Note that the names of these routines should be unique to that implementation in order to permit using more than one SUNMATRIX module (each with different SUNMatrix internal data representations) in the same code.
- Define and implement user-callable constructor and destructor routines to create and free a SUNMatrix with the new content field and with ops pointing to the new matrix operations.
- Optionally, define and implement additional user-callable routines acting on the newly defined SUNMatrix (e.g., a routine to print the content for debugging purposes).
- Optionally, provide accessor macros or functions as needed for that particular implementation to access different parts of the content field of the newly defined SUNMatrix.

It is recommended that a user-supplied SUNMATRIX implementation use the SUNMATRIXCUSTOM identifier.

To aid in the creation of custom SUNMATRIX modules the generic SUNMATRIX module provides two utility functions SUNMatNewEmpty and SUNMatVCopyOps. When used in custom SUNMATRIX constructors and clone routines these functions will ease the introduction of any new optional matrix operations to the SUNMATRIX API by ensuring only required operations need to be set and all operations are copied when cloning a matrix. These functions are described in Section 7.1.2.

7.2 SUNMatrix functions used by CVODE

In Table 7.4, we list the matrix functions in the SUNMATRIX module used within the CVODE package. The table also shows, for each function, which of the code modules uses the function. The main CVODE integrator does not call any SUNMATRIX functions directly, so the table columns are specific to the CVLS interface and the CVBANDPRE and CVBBDPRE preconditioner modules. We further note that the CVLS interface only utilizes these routines when supplied with a matrix-based linear solver, i.e., the SUNMATRIX object passed to CVodeSetLinearSolver was not NULL.

At this point, we should emphasize that the CVODE user does not need to know anything about the usage of matrix functions by the CVODE code modules in order to use CVODE. The information is presented as an implementation detail for the interested reader.

<table>
<thead>
<tr>
<th>Function</th>
<th>CVLS</th>
<th>CVBANDPRE</th>
<th>CVBBDPRE</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNMatGetID</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SUNMatClone</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SUNMatDestroy</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNMatZero</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNMatCopy</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNMatScaleAddI</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNMatSpace</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
</tbody>
</table>

Table 7.4: List of matrix functions usage by CVODE code modules
The matrix functions listed in Section 7.1.1 with a † symbol are optionally used, in that these are only called if they are implemented in the SUNMATRIX module that is being used (i.e. their function pointers are non-NULL). The matrix functions listed in Section 7.1.1 that are not used by CVODE are: SUNMatScaleAdd and SUNMatMatvec. Therefore a user-supplied SUNMATRIX module for CVODE could omit these functions.

We note that the CVBANDPRE and CVBBDPRE preconditioner modules are hard-coded to use the SUNDIALS-supplied band SUNMATRIX type, so the most useful information above for user-supplied SUNMATRIX implementations is the column relating the CVLS requirements.

7.3 The SUNMatrix_Dense implementation

The dense implementation of the SUNMATRIX module provided with SUNDIALS, SUNMATRIX_DENSE, defines the content field of SUNMatrix to be the following structure:

```c
struct _SUNMatrixContent_Dense {
    sunindextype M;
    sunindextype N;
    realtype *data;
    sunindextype ldata;
    realtype **cols;
};
```

These entries of the content field contain the following information:

- **M** - number of rows
- **N** - number of columns
- **data** - pointer to a contiguous block of realtype variables. The elements of the dense matrix are stored columnwise, i.e. the (i,j)-th element of a dense SUNMATRIX A (with 0 ≤ i < M and 0 ≤ j < N) may be accessed via `data[j*M+i]`.
- **ldata** - length of the data array (= M*N).
- **cols** - array of pointers. `cols[j]` points to the first element of the j-th column of the matrix in the array `data`. The (i,j)-th element of a dense SUNMATRIX A (with 0 ≤ i < M and 0 ≤ j < N) may be accesssed via `cols[j][i]`.

The header file to include when using this module is `sunmatrix/sunmatrix_dense.h`. The SUNMATRIX_DENSE module is accessible from all SUNDIALS solvers without linking to the `libsundials_sunmatrixdense` module library.

7.3.1 SUNMatrix_Dense accessor macros

The following macros are provided to access the content of a SUNMATRIX_DENSE matrix. The prefix `SM_` in the names denotes that these macros are for SUNMatrix implementations, and the suffix `_D` denotes that these are specific to the dense version.

- **SM_CONTENT_D**

  This macro gives access to the contents of the dense SUNMatrix.

  The assignment `A.cont = SM_CONTENT_D(A)` sets `A.cont` to be a pointer to the dense SUNMatrix content structure.

  Implementation:

  ```c
  #define SM_CONTENT_D(A) ((SUNMatrixContent_Dense)(A->content))
  ```

- **SM_ROWS_D, SM_COLUMNS_D, and SM_LDATA_D**

  These macros give individual access to various lengths relevant to the content of a dense SUNMatrix.
These may be used either to retrieve or to set these values. For example, the assignment \( \text{A.rows} = \text{SM.ROWS.D(A)} \) sets \( \text{A.rows} \) to be the number of rows in the matrix \( A \). Similarly, the assignment \( \text{SM.COLUMNS.D(A)} = \text{A.cols} \) sets the number of columns in \( A \) to equal \( \text{A.cols} \).

**Implementation:**

\[
\begin{align*}
\text{#define SM.ROWS.D(A)} & \quad ( \text{SM.CONTENT.D(A)}->M ) \\
\text{#define SM.COLUMNS.D(A)} & \quad ( \text{SM.CONTENT.D(A)}->N ) \\
\text{#define SM.LDATA.D(A)} & \quad ( \text{SM.CONTENT.D(A)}->\text{ldata} ) \\
\end{align*}
\]

- **SM DATA D** and **SM COLS D**

These macros give access to the data and cols pointers for the matrix entries.

The assignment \( \text{A.data} = \text{SM.DATA.D(A)} \) sets \( \text{A.data} \) to be a pointer to the first component of the data array for the dense SUNMatrix \( A \). The assignment \( \text{SM.DATA.D(A)} = \text{A.data} \) sets the data array of \( A \) to be \( \text{A.data} \) by storing the pointer \( \text{A.data} \).

Similarly, the assignment \( \text{A.cols} = \text{SM.COLS.D(A)} \) sets \( \text{A.cols} \) to be a pointer to the array of column pointers for the dense SUNMatrix \( A \). The assignment \( \text{SM.COLS.D(A)} = \text{A.cols} \) sets the column pointer array of \( A \) to be \( \text{A.cols} \) by storing the pointer \( \text{A.cols} \).

**Implementation:**

\[
\begin{align*}
\text{#define SM.DATA.D(A)} & \quad ( \text{SM.CONTENT.D(A)}->\text{data} ) \\
\text{#define SM.COLS.D(A)} & \quad ( \text{SM.CONTENT.D(A)}->\text{cols} ) \\
\end{align*}
\]

- **SM COLUMN D** and **SM ELEMENT D**

These macros give access to the individual columns and entries of the data array of a dense SUNMatrix.

The assignment \( \text{col}_j = \text{SM.COLUMN.D(A,j)} \) sets \( \text{col}_j \) to be a pointer to the first entry of the \( j \)-th column of the \( M \times N \) dense matrix \( A \) (with \( 0 \leq j < N \)). The type of the expression \( \text{SM.COLUMN.D(A,j)} \) is \text{realtype 
*}. The pointer returned by the call \( \text{SM.COLUMN.D(A,j)} \) can be treated as an array which is indexed from 0 to \( M-1 \).

The assignments \( \text{SM_Element.D(A,i,j)} = a_{ij} \) and \( a_{ij} = \text{SM_ELEMENT.D(A,i,j)} \) reference the \((i,j)\)-th element of the \( M \times N \) dense matrix \( A \) (with \( 0 \leq i < M \) and \( 0 \leq j < N \)).

**Implementation:**

\[
\begin{align*}
\text{#define SM.COLUMN.D(A,j)} & \quad ( (\text{SM.CONTENT.D(A)}->\text{cols})[j] ) \\
\text{#define SM_ELEMENT.D(A,i,j)} & \quad ( (\text{SM.CONTENT.D(A)}->\text{cols})[j][i] ) \\
\end{align*}
\]

### 7.3.2 SUNMatrix_Dense functions

The SUNMATRIX_DENSE module defines dense implementations of all matrix operations listed in Section 7.1.1. Their names are obtained from those in Section 7.1.1 by appending the suffix _Dense_ (e.g. SUNMatCopy_Dense). All the standard matrix operations listed in Section 7.1.1 with the suffix _Dense_ appended are callable via the FORTRAN 2003 interface by prepending an "F" (e.g. FSUNMatCopy_Dense).

The module SUNMATRIX_DENSE provides the following additional user-callable routines:

**SUNDenseMatrix**

**Prototype** SUNMatrix SUNDenseMatrix(sunindextype M, sunindextype N)

**Description** This constructor function creates and allocates memory for a dense SUNMatrix. Its arguments are the number of rows, \( M \), and columns, \( N \), for the dense matrix.

**F2003 Name** This function is callable as FSUNDenseMatrix when using the Fortran 2003 interface module.
### SUNDenseMatrix_Print

**Prototype**  
```c
void SUNDenseMatrix_Print(SUNMatrix A, FILE* outfile)
```

**Description**  
This function prints the content of a dense SUNMatrix to the output stream specified by `outfile`. Note: `stdout` or `stderr` may be used as arguments for `outfile` to print directly to standard output or standard error, respectively.

### SUNDenseMatrix_Rows

**Prototype**  
```c
sunindextype SUNDenseMatrix_Rows(SUNMatrix A)
```

**Description**  
This function returns the number of rows in the dense SUNMatrix.

**F2003 Name**  
This function is callable as `FSUNDenseMatrix_Rows` when using the Fortran 2003 interface module.

### SUNDenseMatrix_Columns

**Prototype**  
```c
sunindextype SUNDenseMatrix_Columns(SUNMatrix A)
```

**Description**  
This function returns the number of columns in the dense SUNMatrix.

**F2003 Name**  
This function is callable as `FSUNDenseMatrix_Columns` when using the Fortran 2003 interface module.

### SUNDenseMatrix_LData

**Prototype**  
```c
sunindextype SUNDenseMatrix_LData(SUNMatrix A)
```

**Description**  
This function returns the length of the data array for the dense SUNMatrix.

**F2003 Name**  
This function is callable as `FSUNDenseMatrix_LData` when using the Fortran 2003 interface module.

### SUNDenseMatrix_Data

**Prototype**  
```c
realtype* SUNDenseMatrix_Data(SUNMatrix A)
```

**Description**  
This function returns a pointer to the data array for the dense SUNMatrix.

**F2003 Name**  
This function is callable as `FSUNDenseMatrix_Data` when using the Fortran 2003 interface module.

### SUNDenseMatrix_Cols

**Prototype**  
```c
realtype** SUNDenseMatrix_Cols(SUNMatrix A)
```

**Description**  
This function returns a pointer to the cols array for the dense SUNMatrix.

### SUNDenseMatrix_Column

**Prototype**  
```c
realtype* SUNDenseMatrix_Column(SUNMatrix A, sunindextype j)
```

**Description**  
This function returns a pointer to the first entry of the jth column of the dense SUNMatrix. The resulting pointer should be indexed over the range 0 to $M - 1$.

**F2003 Name**  
This function is callable as `FSUNDenseMatrix_Column` when using the Fortran 2003 interface module.
7.4 The SUNMatrix_Band implementation

Notes

- When looping over the components of a dense SUNMatrix A, the most efficient approaches are to:
  - First obtain the component array via \( A_{\text{data}} = \text{SM\_DATA\_D}(A) \) or \( A_{\text{data}} = \text{SUNDenseMatrix\_Data}(A) \) and then access \( A_{\text{data}}[i] \) within the loop.
  - First obtain the array of column pointers via \( A_{\text{cols}} = \text{SM\_COLS\_D}(A) \) or \( A_{\text{cols}} = \text{SUNDenseMatrix\_Cols}(A) \), and then access \( A_{\text{cols}}[j][i] \) within the loop.
  - Within a loop over the columns, access the column pointer via \( A_{\text{col}}[j] = \text{SUNDenseMatrix\_Column}(A, j) \) and then to access the entries within that column using \( A_{\text{col}}[j][i] \) within the loop.

All three of these are more efficient than using \( \text{SM\_ELEMENT\_D}(A, i, j) \) within a double loop.

- Within the \text{SUNMatMatvec\_Dense} routine, internal consistency checks are performed to ensure that the matrix is called with consistent NVECTOR implementations. These are currently limited to: NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS. As additional compatible vector implementations are added to SUNDIALS, these will be included within this compatibility check.

7.3.3 SUNMatrix\_Dense Fortran interfaces

The \text{SUNMatrix\_Dense} module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

FORTRAN 2003 interface module

The \text{fsunmatrix\_dense_mod} FORTRAN module defines interfaces to most \text{SUNMatrix\_Dense} C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function \text{SUNDenseMatrix} is interfaced as \text{FSUNDenseMatrix}.

The FORTRAN 2003 \text{SUNMatrix\_Dense} interface module can be accessed with the \text{use} statement, i.e. \text{use fsunmatrix\_dense\_mod}, and linking to the library \text{libsundials\_fsunmatrixdense\_mod.lib} in addition to the C library. For details on where the library and module file \text{fsunmatrix\_dense\_mod.mod} are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the \text{libsundials\_fsunmatrixdense\_mod.library}.

FORTRAN 77 interface functions

For solvers that include a FORTRAN interface module, the \text{SUNMatrix\_Dense} module also includes the FORTRAN-callable function \text{FSUNDenseMatInit(code, M, N, ier)} to initialize this \text{SUNMatrix\_Dense} module for a given SUNDIALS solver. Here \text{code} is an integer input solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, 4 for ARKODE); \( M \) and \( N \) are the corresponding dense matrix construction arguments (declared to match C type \text{long\_int}); and \text{ier} is an error return flag equal to 0 for success and -1 for failure. Both \text{code} and \text{ier} are declared to match C type \text{int}. Additionally, when using ARKODE with a non-identity mass matrix, the FORTRAN-callable function \text{FSUNDenseMassMatInit(M, N, ier)} initializes this \text{SUNMatrix\_Dense} module for storing the mass matrix.

7.4 The SUNMatrix\_Band implementation

The banded implementation of the \text{SUNMatrix} module provided with SUNDIALS, \text{SUNMatrix\_Band}, defines the \text{content} field of \text{SUNMatrix} to be the following structure:
struct _SUNMatrixContent_Band {
    sunindextype M;
    sunindextype N;
    sunindextype mu;
    sunindextype ml;
    sunindextype s_mu;
    sunindextype ldim;
    realtype *data;
    sunindextype ldata;
    realtype **cols;
};

A diagram of the underlying data representation in a banded matrix is shown in Figure 7.1. A more complete description of the parts of this content field is given below:

- **M** - number of rows
- **N** - number of columns (\(N = M\))
- **mu** - upper half-bandwidth, \(0 \leq \mu < N\)
- **ml** - lower half-bandwidth, \(0 \leq ml < N\)
- **s_mu** - storage upper bandwidth, \(\mu \leq s\_mu < N\). The LU decomposition routines in the associated SUNLINSOL_BAND and SUNLINSOL_LAPACKBAND modules write the LU factors into the storage for \(A\). The upper triangular factor \(U\), however, may have an upper bandwidth as big as \(\min(N-1, \mu + ml)\) because of partial pivoting. The \(s\_mu\) field holds the upper half-bandwidth allocated for \(A\).
- **ldim** - leading dimension (\(ldim \geq s\_mu+ml+1\))
- **data** - pointer to a contiguous block of realtype variables. The elements of the banded matrix are stored columnwise (i.e. columns are stored one on top of the other in memory). Only elements within the specified half-bandwidths are stored. **data** is a pointer to **ldata** contiguous locations which hold the elements within the band of \(A\).
- **ldata** - length of the data array (= \(ldim \cdot N\))
- **cols** - array of pointers. **cols[j]** is a pointer to the uppermost element within the band in the \(j\)-th column. This pointer may be treated as an array indexed from **s_mu** to **s_mu** + ml (to access the uppermost element within the band in the \(j\)-th column) to **s_mu** + ml + ml (to access the lowest element within the band in the \(j\)-th column). Indices from 0 to **s_mu** − ml − 1 give access to extra storage elements required by the LU decomposition function. Finally, **cols[j][i-j+s_mu]** is the \((i,j)\)-th element with \(j-mu \leq i \leq j+ml\).

The header file to include when using this module is **sunmatrix/sunmatrix_band.h**. The SUNMATRIX_BAND module is accessible from all SUNDIALS solvers without linking to the **libsundials_sunmatrixband** module library.

### 7.4.1 SUNMatrix_Band accessor macros

The following macros are provided to access the content of a SUNMATRIX_BAND matrix. The prefix **SM** in the names denotes that these macros are for SUNMatrix implementations, and the suffix **_B** denotes that these are specific to the banded version.

- **SM_CONTENT_B**

  This routine gives access to the contents of the banded SUNMatrix.

  The assignment \(A\_cont = SM\_CONTENT\_B(A)\) sets **A_cont** to be a pointer to the banded SUNMatrix content structure.

  Implementation:

  ```c
  #define SM_CONTENT_B(A) ( (SUNMatrixContent_Band)(A->content) )
  ```
Figure 7.1: Diagram of the storage for the SUNMATRIX_BAND module. Here $A$ is an $N \times N$ band matrix with upper and lower half-bandwidths $mu$ and $ml$, respectively. The rows and columns of $A$ are numbered from 0 to $N - 1$ and the $(i,j)$-th element of $A$ is denoted $A(i,j)$. The greyed out areas of the underlying component storage are used by the associated SUNLINSOL_BAND linear solver.
• SM_ROWS_B, SM_COLUMNS_B, SM_UBAND_B, SM_LBAND_B, SM_SUBAND_B, SM_LDIM_B, and SM_LDATA_B

These macros give individual access to various lengths relevant to the content of a banded SUNMatrix.

These may be used either to retrieve or to set these values. For example, the assignment $A\_rows = SM\_ROWS\_B(A)$ sets $A\_rows$ to be the number of rows in the matrix $A$. Similarly, the assignment $SM\_COLUMNS\_B(A) = A\_cols$ sets the number of columns in $A$ to equal $A\_cols$.

Implementation:

```c
#define SM_ROWS_B(A) ( SM_CONTENT_B(A)->M )
#define SM_COLUMNS_B(A) ( SM_CONTENT_B(A)->N )
#define SM_UBAND_B(A) ( SM_CONTENT_B(A)->mu )
#define SM_LBAND_B(A) ( SM_CONTENT_B(A)->ml )
#define SM_SUBAND_B(A) ( SM_CONTENT_B(A)->s_mu )
#define SM_LDIM_B(A) ( SM_CONTENT_B(A)->ldim )
#define SM_LDATA_B(A) ( SM_CONTENT_B(A)->ldata )
```

• SM_DATA_B and SM_COLS_B

These macros give access to the data and cols pointers for the matrix entries.

The assignment $A\_data = SM\_DATA\_B(A)$ sets $A\_data$ to be a pointer to the first component of the data array for the banded SUNMatrix $A$. The assignment $SM\_DATA\_B(A) = A\_data$ sets the data array of $A$ to be $A\_data$ by storing the pointer $A\_data$.

Similarly, the assignment $A\_cols = SM\_COLS\_B(A)$ sets $A\_cols$ to be a pointer to the array of column pointers for the banded SUNMatrix $A$. The assignment $SM\_COLS\_B(A) = A\_cols$ sets the column pointer array of $A$ to be $A\_cols$ by storing the pointer $A\_cols$.

Implementation:

```c
#define SM_DATA_B(A) ( SM_CONTENT_B(A)->data )
#define SM_COLS_B(A) ( SM_CONTENT_B(A)->cols )
```

• SM_COLUMN_B, SM_COLUMN_ELEMENT_B, and SM_ELEMENT_B

These macros give access to the individual columns and entries of the data array of a banded SUNMatrix.

The assignments $SM\_ELEMENT\_B(A,i,j) = a_{ij}$ and $a_{ij} = SM\_ELEMENT\_B(A,i,j)$ reference the $(i,j)$-th element of the $N \times N$ band matrix $A$, where $0 \leq i, j \leq N - 1$. The location $(i,j)$ should further satisfy $j - mu \leq i \leq j + ml$.

The assignment $col\_j = SM\_COLUMN\_B(A,j)$ sets $col\_j$ to be a pointer to the diagonal element of the $j$-th column of the $N \times N$ band matrix $A$, $0 \leq j \leq N - 1$. The type of the expression $SM\_COLUMN\_B(A,j)$ is realtype *. The pointer returned by the call $SM\_COLUMN\_B(A,j)$ can be treated as an array which is indexed from $-mu$ to $ml$.

The assignments $SM\_COLUMN\_ELEMENT\_B(col\_j,i,j) = a_{ij}$ and $a_{ij} = SM\_COLUMN\_ELEMENT\_B(col\_j,i,j)$ reference the $(i,j)$-th entry of the band matrix $A$ when used in conjunction with $SM\_COLUMN\_B$ to reference the $j$-th column through $col\_j$. The index $(i,j)$ should satisfy $j - mu \leq i \leq j + ml$.

Implementation:

```c
#define SM_COLUMN_B(A,j) ( (SM_CONTENT_B(A)->cols)[j]+SM_SUBAND_B(A) )
#define SM_COLUMN_ELEMENT_B(col\_j,i,j) (col\_j[(i)-(j)]
#define SM_ELEMENT_B(A,i,j) ( (SM_CONTENT_B(A)->cols)[j][(i)-(j)+SM_SUBAND_B(A)] )
```
7.4.2 SUNMatrix_Band functions

The SUNMATRIX_BAND module defines banded implementations of all matrix operations listed in Section 7.1.1. Their names are obtained from those in Section 7.1.1 by appending the suffix _Band (e.g. SUNMatCopy_Band). All the standard matrix operations listed in Section 7.1.1 with the suffix _Band appended are callable via the FORTRAN 2003 interface by prepending an ‘F’ (e.g. FSUNMatCopy_Band).

The module SUNMATRIX_BAND provides the following additional user-callable routines:

SUNBandMatrix

Prototype SUNMatrix SUNBandMatrix(sunindextype N, sunindextype mu, sunindextype ml)

Description This constructor function creates and allocates memory for a banded SUNMatrix. Its arguments are the matrix size, N, and the upper and lower half-bandwidths of the matrix, mu and ml. The stored upper bandwidth is set to mu+ml to accommodate subsequent factorization in the SUNLINSOL_BAND and SUNLINSOL_LAPACKBAND modules.

F2003 Name This function is callable as FSUNBandMatrix when using the Fortran 2003 interface module.

SUNBandMatrixStorage

Prototype SUNMatrix SUNBandMatrixStorage(sunindextype N, sunindextype mu, sunindextype ml, sunindextype smu)

Description This constructor function creates and allocates memory for a banded SUNMatrix. Its arguments are the matrix size, N, the upper and lower half-bandwidths of the matrix, mu and ml, and the stored upper bandwidth, smu. When creating a band SUNMatrix, this value should be

- at least min(N-1, mu+ml) if the matrix will be used by the SUNLINSOL_BAND module;
- exactly equal to mu+ml if the matrix will be used by the SUNLINSOL_LAPACKBAND module;
- at least mu if used in some other manner.

Note: it is strongly recommended that users call the default constructor, SUNBandMatrix, in all standard use cases. This advanced constructor is used internally within SUNDIALS solvers, and is provided to users who require banded matrices for non-default purposes.

SUNBandMatrix_Print

Prototype void SUNBandMatrix_Print(SUNMatrix A, FILE* outfile)

Description This function prints the content of a banded SUNMatrix to the output stream specified by outfile. Note: stdout or stderr may be used as arguments for outfile to print directly to standard output or standard error, respectively.

SUNBandMatrix_Rows

Prototype sunindextype SUNBandMatrix_Rows(SUNMatrix A)

Description This function returns the number of rows in the banded SUNMatrix.

F2003 Name This function is callable as FSUNBandMatrix_Rows when using the Fortran 2003 interface module.
**SUNBandMatrix_Columns**

Prototype  
```c
sunindextype SUNBandMatrix_Columns(SUNMatrix A)
```

Description  
This function returns the number of columns in the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_Columns` when using the Fortran 2003 interface module.

**SUNBandMatrix_LowerBandwidth**

Prototype  
```c
sunindextype SUNBandMatrix_LowerBandwidth(SUNMatrix A)
```

Description  
This function returns the lower half-bandwidth of the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_LowerBandwidth` when using the Fortran 2003 interface module.

**SUNBandMatrix_UpperBandwidth**

Prototype  
```c
sunindextype SUNBandMatrix_UpperBandwidth(SUNMatrix A)
```

Description  
This function returns the upper half-bandwidth of the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_UpperBandwidth` when using the Fortran 2003 interface module.

**SUNBandMatrix_StoredUpperBandwidth**

Prototype  
```c
sunindextype SUNBandMatrix_StoredUpperBandwidth(SUNMatrix A)
```

Description  
This function returns the stored upper half-bandwidth of the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_StoredUpperBandwidth` when using the Fortran 2003 interface module.

**SUNBandMatrix_LDim**

Prototype  
```c
sunindextype SUNBandMatrix_LDim(SUNMatrix A)
```

Description  
This function returns the length of the leading dimension of the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_LDim` when using the Fortran 2003 interface module.

**SUNBandMatrix_Data**

Prototype  
```c
realtype* SUNBandMatrix_Data(SUNMatrix A)
```

Description  
This function returns a pointer to the data array for the banded SUNMatrix.

F2003 Name  
This function is callable as `FSUNBandMatrix_Data` when using the Fortran 2003 interface module.

**SUNBandMatrix_Cols**

Prototype  
```c
realtype** SUNBandMatrix_Cols(SUNMatrix A)
```

Description  
This function returns a pointer to the cols array for the banded SUNMatrix.
7.4 The SUNMatrix_Band implementation

**SUNBandMatrix_Column**

Prototype: `realtype* SUNBandMatrix_Column(SUNMatrix A, sunindextype j)`

Description: This function returns a pointer to the diagonal entry of the j-th column of the banded SUNMatrix. The resulting pointer should be indexed over the range $-\mu$ to $\mu$.

F2003 Name: This function is callable as `FSUNBandMatrix_Column` when using the Fortran 2003 interface module.

Notes:

- When looping over the components of a banded SUNMatrix $A$, the most efficient approaches are to:
  - First obtain the component array via $A_{data} = SM\_DATA\_B(A)$ or $A_{data} = SUNBandMatrix\_Data(A)$ and then access $A_{data}[i]$ within the loop.
  - First obtain the array of column pointers via $A_{cols} = SM\_COLS\_B(A)$ or $A_{cols} = SUNBandMatrix\_Cols(A)$, and then access $A_{cols}[j][i]$ within the loop.
  - Within a loop over the columns, access the column pointer via $A_{colj} = SUNBandMatrix\_Column(A, j)$ and then to access the entries within that column using $SM\_COLUMN\_ELEMENT\_B(A_{colj}, i, j)$.

All three of these are more efficient than using $SM\_ELEMENT\_B(A, i, j)$ within a double loop.

- Within the SUNMatMatvec_Band routine, internal consistency checks are performed to ensure that the matrix is called with consistent NVECTOR implementations. These are currently limited to: NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS. As additional compatible vector implementations are added to SUNDIALS, these will be included within this compatibility check.

### 7.4.3 SUNMatrix_Band Fortran interfaces

The SUNMATRIX_BAND module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

**FORTRAN 2003 interface module**

The `fsunmatrix_band_mod` FORTRAN module defines interfaces to most SUNMATRIX_BAND C functions using the intrinsic `iso_c_binding` module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function `SUNBandMatrix` is interfaced as `FSUNBandMatrix`.

The FORTRAN 2003 SUNMATRIX_BAND interface module can be accessed with the `use` statement, i.e. `use fsunmatrix_band_mod`, and linking to the library `libsundials_fsunmatrixband_mod.lib` in addition to the C library. For details on where the library and module file `fsunmatrix_band_mod.mod` are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the `libsundials_fsunmatrixband_mod` library.

**FORTRAN 77 interface functions**

For solvers that include a FORTRAN interface module, the SUNMATRIX_BAND module also includes the FORTRAN-callable function `FSUNBandMatInit(code, N, mu, ml, ier)` to initialize this SUNMATRIX_BAND module for a given SUNDIALS solver. Here `code` is an integer input solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, 4 for ARKODE); $N$, $\mu$, and $ml$ are the corresponding band matrix construction arguments (declared to match C type `long int`); and `ier` is an error return flag equal to 0 for success and -1 for failure. Both `code` and `ier` are declared to match C type `int`. Additionally, when using ARKODE with a non-identity mass matrix, the FORTRAN-callable function `FSUNBandMassMatInit(N, mu, ml, ier)` initializes this SUNMATRIX_BAND module for storing the mass matrix.
7.5 The SUNMatrix_Sparse implementation

The sparse implementation of the SUNMATRIX module provided with SUNDIALS, SUNMATRIX_SPARSE, is designed to work with either compressed-sparse-column (CSC) or compressed-sparse-row (CSR) sparse matrix formats. To this end, it defines the content field of SUNMatrix to be the following structure:

```c
struct _SUNMatrixContent_Sparse {
    sunindextype M;
    sunindextype N;
    sunindextype NNZ;
    sunindextype NP;
    realtype *data;
    int sparsetype;
    sunindextype *indexvals;
    sunindextype *indexptrs;
    /* CSC indices */
    sunindextype **rowvals;
    sunindextype **colptrs;
    /* CSR indices */
    sunindextype **colvals;
    sunindextype **rowptrs;
};
```

A diagram of the underlying data representation for a CSC matrix is shown in Figure 7.2 (the CSR format is similar). A more complete description of the parts of this content field is given below:

- **M** - number of rows
- **N** - number of columns
- **NNZ** - maximum number of nonzero entries in the matrix (allocated length of data and indexvals arrays)
- **NP** - number of index pointers (e.g. number of column pointers for CSC matrix). For CSC matrices NP = N, and for CSR matrices NP = M. This value is set automatically based on the input for sparsetype.
- **data** - pointer to a contiguous block of realtype variables (of length NNZ), containing the values of the nonzero entries in the matrix
- **sparsetype** - type of the sparse matrix (CSC_MAT or CSR_MAT)
- **indexvals** - pointer to a contiguous block of int variables (of length NNZ), containing the row indices (if CSC) or column indices (if CSR) of each nonzero matrix entry held in data
- **indexptrs** - pointer to a contiguous block of int variables (of length NP+1). For CSC matrices each entry provides the index of the first column entry into the data and indexvals arrays, e.g. if indexptr[3]=7, then the first nonzero entry in the fourth column of the matrix is located in data[7], and is located in row indexvals[7] of the matrix. The last entry contains the total number of nonzero values in the matrix and hence points one past the end of the active data in the data and indexvals arrays. For CSR matrices, each entry provides the index of the first row entry into the data and indexvals arrays.

The following pointers are added to the SlsMat type for user convenience, to provide a more intuitive interface to the CSC and CSR sparse matrix data structures. They are set automatically when creating a sparse SUNMATRIX, based on the sparse matrix storage type.

- **rowvals** - pointer to indexvals when sparsetype is CSC_MAT, otherwise set to NULL.
- **colptrs** - pointer to indexptrs when sparsetype is CSC_MAT, otherwise set to NULL.
- **colvals** - pointer to indexvals when sparsetype is CSR_MAT, otherwise set to NULL.
- **rowptrs** - pointer to indexptrs when sparsetype is CSR_MAT, otherwise set to NULL.
For example, the $5 \times 4$ CSC matrix
\[
\begin{bmatrix}
0 & 3 & 1 & 0 \\
3 & 0 & 0 & 2 \\
0 & 7 & 0 & 0 \\
1 & 0 & 0 & 9 \\
0 & 0 & 0 & 5
\end{bmatrix}
\]
could be stored in this structure as either
\[
M = 5; \\
N = 4; \\
NNZ = 8; \\
NP = N; \\
data = \{3.0, 1.0, 3.0, 7.0, 1.0, 2.0, 9.0, 5.0\}; \\
sparsetype = CSC\_MAT; \\
indexvals = \{1, 3, 0, 2, 0, 1, 3, 4\}; \\
indexptrs = \{0, 2, 4, 5, 8\};
\]
or
\[
M = 5; \\
N = 4; \\
NNZ = 10; \\
NP = N; \\
data = \{3.0, 1.0, 3.0, 7.0, 1.0, 2.0, 9.0, 5.0, *, *\}; \\
sparsetype = CSC\_MAT; \\
indexvals = \{1, 3, 0, 2, 0, 1, 3, 4, *, *\}; \\
indexptrs = \{0, 2, 4, 5, 8\};
\]
where the first has no unused space, and the second has additional storage (the entries marked with * may contain any values). Note in both cases that the final value in \texttt{indexptrs} is 8, indicating the total number of nonzero entries in the matrix.

Similarly, in CSR format, the same matrix could be stored as
\[
M = 5; \\
N = 4; \\
NNZ = 8; \\
NP = N; \\
data = \{3.0, 1.0, 3.0, 2.0, 7.0, 1.0, 9.0, 5.0\}; \\
sparsetype = CSR\_MAT; \\
indexvals = \{1, 2, 0, 3, 1, 0, 3, 3\}; \\
indexptrs = \{0, 2, 4, 5, 7, 8\};
\]
The header file to include when using this module is \texttt{sunmatrix/sunmatrix\_sparse.h}. The \texttt{SUNMATRIX\_SPARSE} module is accessible from all \texttt{SUNDIALS} solvers \texttt{without} linking to the \texttt{libsundials\_sunmatrix\_sparse} module library.

### 7.5.1 SUNMatrix\_Sparse accessor macros

The following macros are provided to access the content of a \texttt{SUNMATRIX\_SPARSE} matrix. The prefix \texttt{SM} in the names denotes that these macros are for \texttt{SUNMatrix} implementations, and the suffix \texttt{S} denotes that these are specific to the \texttt{sparse} version.

- \texttt{SM\_CONTENT\_S}
  
  This routine gives access to the contents of the sparse SUNMatrix.
  
  The assignment \texttt{A\_cont = SM\_CONTENT\_S(A)} sets \texttt{A\_cont} to be a pointer to the sparse SUNMatrix content structure.
Figure 7.2: Diagram of the storage for a compressed-sparse-column matrix. Here $A$ is an $M \times N$ sparse matrix with storage for up to $NNZ$ nonzero entries (the allocated length of both $\text{data}$ and $\text{indexvals}$). The entries in $\text{indexvals}$ may assume values from 0 to $M-1$, corresponding to the row index (zero-based) of each nonzero value. The entries in $\text{data}$ contain the values of the nonzero entries, with the row $i$, column $j$ entry of $A$ (again, zero-based) denoted as $A(i,j)$. The $\text{indexptrs}$ array contains $N+1$ entries; the first $N$ denote the starting index of each column within the $\text{indexvals}$ and $\text{data}$ arrays, while the final entry points one past the final nonzero entry. Here, although $NNZ$ values are allocated, only $nz$ are actually filled in; the greyed-out portions of $\text{data}$ and $\text{indexvals}$ indicate extra allocated space.
7.5 The SUNMatrix Sparse implementation

Implementation:
#define SM_CONTENT_S(A) ( (SUNMatrixContent_Sparse)(A->content) )

• SM_ROWS_S, SM_COLUMNS_S, SM_NNZ_S, SM_NP_S, and SM_SPARSETYPE_S
These macros give individual access to various lengths relevant to the content of a sparse SUNMatrix.
These may be used either to retrieve or to set these values. For example, the assignment A_rows = SM_ROWS_S(A) sets A_rows to be the number of rows in the matrix A. Similarly, the assignment SM_COLUMNS_S(A) = A_cols sets the number of columns in A to equal A_cols.

Implementation:
#define SM_ROWS_S(A) ( SM_CONTENT_S(A)->M )
#define SM_COLUMNS_S(A) ( SM_CONTENT_S(A)->N )
#define SM_NNZ_S(A) ( SM_CONTENT_S(A)->NNZ )
#define SM_NP_S(A) ( SM_CONTENT_S(A)->NP )
#define SM_SPARSETYPE_S(A) ( SM_CONTENT_S(A)->sparsetype )

• SM_DATA_S, SM_INDEXVALS_S, and SM_INDEXPTRS_S
These macros give access to the data and index arrays for the matrix entries.
The assignment A_data = SM_DATA_S(A) sets A_data to be a pointer to the first component of the data array for the sparse SUNMatrix A. The assignment SM_DATA_S(A) = A_data sets the data array of A to be A_data by storing the pointer A_data.
Similarly, the assignment A_indexvals = SM_INDEXVALS_S(A) sets A_indexvals to be a pointer to the array of index values (i.e. row indices for a CSC matrix, or column indices for a CSR matrix) for the sparse SUNMatrix A. The assignment A_indexptrs = SM_INDEXPTRS_S(A) sets A_indexptrs to be a pointer to the array of index pointers (i.e. the starting indices in the data/indexvals arrays for each row or column in CSR or CSC formats, respectively).

Implementation:
#define SM_DATA_S(A) ( SM_CONTENT_S(A)->data )
#define SM_INDEXVALS_S(A) ( SM_CONTENT_S(A)->indexvals )
#define SM_INDEXPTRS_S(A) ( SM_CONTENT_S(A)->indexptrs )

7.5.2 SUNMatrix_Sparse functions
The SUNMATRIX_SPARSE module defines sparse implementations of all matrix operations listed in Section 7.1.1. Their names are obtained from those in Section 7.1.1 by appending the suffix _Sparse (e.g. SUNMatCopy_Sparse). All the standard matrix operations listed in Section 7.1.1 with the suffix _Sparse appended are callable via the FORTRAN 2003 interface by prepending an ‘F’ (e.g. FSUNMatCopy_Sparse).

The module SUNMATRIX_SPARSE provides the following additional user-callable routines:

**SUNSparseMatrix**

Prototype  SUNMatrix SUNSparseMatrix(sunindextype M, sunindextype N, sunindextype NNZ, int sparsetype)

Description  This function creates and allocates memory for a sparse SUNMatrix. Its arguments are the number of rows and columns of the matrix, M and N, the maximum number of nonzeros to be stored in the matrix, NNZ, and a flag sparsetype indicating whether to use CSR or CSC format (valid arguments are CSR_MAT or CSC_MAT).

F2003 Name  This function is callable as FSUNSparseMatrix when using the Fortran 2003 interface module.
**SUNSparseFromDenseMatrix**

Prototype:  
SUNMatrix SUNSparseFromDenseMatrix(SUNMatrix A, realtype droptol, int sparsetype);

Description: This function creates a new sparse matrix from an existing dense matrix by copying all values with magnitude larger than `droptol` into the sparse matrix structure.

Requirements:
- `A` must have type `SUNMATRIX_DENSE`;
- `droptol` must be non-negative;
- `sparsetype` must be either `CSC_MAT` or `CSR_MAT`.

The function returns NULL if any requirements are violated, or if the matrix storage request cannot be satisfied.

F2003 Name: This function is callable as `FSUNSparseFromDenseMatrix` when using the Fortran 2003 interface module.

**SUNSparseFromBandMatrix**

Prototype:  
SUNMatrix SUNSparseFromBandMatrix(SUNMatrix A, realtype droptol, int sparsetype);

Description: This function creates a new sparse matrix from an existing band matrix by copying all values with magnitude larger than `droptol` into the sparse matrix structure.

Requirements:
- `A` must have type `SUNMATRIX_BAND`;
- `droptol` must be non-negative;
- `sparsetype` must be either `CSC_MAT` or `CSR_MAT`.

The function returns NULL if any requirements are violated, or if the matrix storage request cannot be satisfied.

F2003 Name: This function is callable as `FSUNSparseFromBandMatrix` when using the Fortran 2003 interface module.

**SUNSparseMatrix_Realloc**

Prototype:  
int SUNSparseMatrix_Realloc(SUNMatrix A);

Description: This function reallocates internal storage arrays in a sparse matrix so that the resulting sparse matrix has no wasted space (i.e. the space allocated for nonzero entries equals the actual number of nonzeros, `indexptrs[NP]`). Returns 0 on success and 1 on failure (e.g. if the input matrix is not sparse).

F2003 Name: This function is callable as `FSUNSparseMatrix_Realloc` when using the Fortran 2003 interface module.

**SUNSparseMatrix_Reallocate**

Prototype:  
int SUNSparseMatrix_Reallocate(SUNMatrix A, sunindextype NNZ);

Description: This function reallocates internal storage arrays in a sparse matrix so that the resulting sparse matrix has storage for a specified number of nonzeros. Returns 0 on success and 1 on failure (e.g. if the input matrix is not sparse or if `NNZ` is negative).

F2003 Name: This function is callable as `FSUNSparseMatrix_Reallocate` when using the Fortran 2003 interface module.
### SUNSparseMatrix_Print

**Prototype**

```c
void SUNSparseMatrix_Print(SUNMatrix A, FILE* outfile)
```

**Description**

This function prints the content of a sparse SUNMatrix to the output stream specified by `outfile`. Note: `stdout` or `stderr` may be used as arguments for `outfile` to print directly to standard output or standard error, respectively.

### SUNSparseMatrix_Rows

**Prototype**

```c
sunindextype SUNSparseMatrix_Rows(SUNMatrix A)
```

**Description**

This function returns the number of rows in the sparse SUNMatrix.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_Rows` when using the Fortran 2003 interface module.

### SUNSparseMatrix_Columns

**Prototype**

```c
sunindextype SUNSparseMatrix_Columns(SUNMatrix A)
```

**Description**

This function returns the number of columns in the sparse SUNMatrix.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_Columns` when using the Fortran 2003 interface module.

### SUNSparseMatrix_NNZ

**Prototype**

```c
sunindextype SUNSparseMatrix_NNZ(SUNMatrix A)
```

**Description**

This function returns the number of entries allocated for nonzero storage for the sparse SUNMatrix.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_NNZ` when using the Fortran 2003 interface module.

### SUNSparseMatrix_NP

**Prototype**

```c
sunindextype SUNSparseMatrix_NP(SUNMatrix A)
```

**Description**

This function returns the number of columns/rows for the sparse SUNMatrix, depending on whether the matrix uses CSC/CSR format, respectively. The `indexptrs` array has `NP+1` entries.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_NP` when using the Fortran 2003 interface module.

### SUNSparseMatrix_SparseType

**Prototype**

```c
int SUNSparseMatrix_SparseType(SUNMatrix A)
```

**Description**

This function returns the storage type (`CSR_MAT` or `CSC_MAT`) for the sparse SUNMatrix.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_SparseType` when using the Fortran 2003 interface module.

### SUNSparseMatrix_Data

**Prototype**

```c
realtype* SUNSparseMatrix_Data(SUNMatrix A)
```

**Description**

This function returns a pointer to the data array for the sparse SUNMatrix.

**F2003 Name**

This function is callable as `FSUNSparseMatrix_Data` when using the Fortran 2003 interface module.
SUNSparseMatrix_IndexValues

Prototype sunindextype* SUNSparseMatrix_IndexValues(SUNMatrix A)

Description This function returns a pointer to index value array for the sparse SUNMatrix: for CSR format this is the column index for each nonzero entry, for CSC format this is the row index for each nonzero entry.

F2003 Name This function is callable as FSUNSparseMatrix_IndexValues when using the Fortran 2003 interface module.

SUNSparseMatrix_IndexPointers

Prototype sunindextype* SUNSparseMatrix_IndexPointers(SUNMatrix A)

Description This function returns a pointer to the index pointer array for the sparse SUNMatrix: for CSR format this is the location of the first entry of each row in the data and indexvalues arrays, for CSC format this is the location of the first entry of each column.

F2003 Name This function is callable as FSUNSparseMatrix_IndexPointers when using the Fortran 2003 interface module.

Within the SUNMatMatvec_Sparse routine, internal consistency checks are performed to ensure that the matrix is called with consistent nvector implementations. These are currently limited to: nvector_serial, nvector_openmp, nvector_pthreads, and nvector_cuda when using managed memory. As additional compatible vector implementations are added to sundials, these will be included within this compatibility check.

7.5.3 SUNMatrix_Sparse Fortran interfaces

The sunmatrix_sparse module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

FORTRAN 2003 interface module

The fsunmatrix_sparse_mod FORTRAN module defines interfaces to most sunmatrix_sparse C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function SUNSparseMatrix is interfaced as FSUNSparseMatrix.

The FORTRAN 2003 SUNMATRIX_SPARSE interface module can be accessed with the use statement, i.e. use fsunmatrix_sparse_mod, and linking to the library libsundials_fsunmatrixsparse_mod.lib in addition to the C library. For details on where the library and module file fsunmatrix_sparse_mod.mod are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the libsundials_fsunmatrixsparse_mod library.

FORTRAN 77 interface functions

For solvers that include a Fortran interface module, the SUNMATRIX_SPARSE module also includes the Fortran-callable function FSUNSparseMatInit(code, M, N, NNZ, sparsetype, ier) to initialize this SUNMATRIX_SPARSE module for a given SUNDIALS solver. Here code is an integer input for the solver id (1 for cvode, 2 for ida, 3 for kinsol, 4 for arkode); M, N and NNZ are the corresponding sparse matrix construction arguments (declared to match C type long int); sparsetype is an integer flag indicating the sparse storage type (0 for CSC, 1 for CSR); and ier is an error return flag equal to 0 for success and -1 for failure. Each of code, sparsetype and ier are declared so as to match C type int. Additionally, when using ARKODE with a non-identity mass matrix, the Fortran-callable function FSUNSparseMassMatInit(M, N, NNZ, sparsetype, ier) initializes this SUNMATRIX_SPARSE module for storing the mass matrix.
7.6 The SUNMatrix_SLUNRloc implementation

The SUNMATRIX_SLUNRLOC implementation of the SUNMATRIX module provided with SUNDIALS is an adapter for the SuperMatrix structure provided by the SuperLU_DIST sparse matrix factorization and solver library written by X. Sherry Li [3, 23, 37, 38]. It is designed to be used with the SUNLIN-SOL_SUPERLU_DIST linear solver discussed in Section 8.10. To this end, it defines the content field of SUNMatrix to be the following structure:

```c
struct _SUNMatrixContent_SLUNRloc {
    booleantype own_data;
    gridinfo_t *grid;
    sunindextype *row_to_proc;
    pdgsnv_comb_t *gsmv_comm;
    SuperMatrix *A_super;
    SuperMatrix *ACS_super;
};
```

A more complete description of the this content field is given below:

- **own_data** - a flag which indicates if the SUNMatrix is responsible for freeing A_super
- **grid** - pointer to the SuperLU_DIST structure that stores the 2D process grid
- **row_to_proc** - a mapping between the rows in the matrix and the process it resides on; will be NULL until the SUNMatMatvecSetup routine is called
- **gsmv_comm** - pointer to the SuperLU_DIST structure that stores the communication information needed for matrix-vector multiplication; will be NULL until the SUNMatMatvecSetup routine is called
- **A_super** - pointer to the underlying SuperLU_DIST SuperMatrix with Stype = SLU_NR_loc, Dtype = SLU_D, Mtype = SLU_GE; must have the full diagonal present to be used with SUNMatScaleAddI routine
- **ACS_super** - a column-sorted version of the matrix needed to perform matrix-vector multiplication; will be NULL until the routine SUNMatMatvecSetup routine is called

The header file to include when using this module is `sunmatrix/sunmatrix_slunrloc.h`. The installed module library to link to is `libsundials_sunmatrixslunrloc.lib` where .lib is typically .so for shared libraries and .a for static libraries.

### 7.6.1 SUNMatrix_SLUNRloc functions

The module SUNMATRIX_SLUNRLOC provides the following user-callable routines:

```
SUNMatrix_SLUNRloc
```

**Call**

\[ A = \text{SUNMatrix}_{\text{SLUNRloc}}(A_{\text{super}}, \text{grid}); \]

**Description**

The function SUNMatrix_SLUNRloc creates and allocates memory for a SUNMATRIX_SLUNRLOC object.

**Arguments**

- **A_{\text{super}}** (SuperMatrix*) a fully-allocated SuperLU_DIST SuperMatrix that the SUNMatrix will wrap; must have Stype = SLU_NR_loc, Dtype = SLU_D, Mtype = SLU_GE to be compatible
- **grid** (gridinfo_t*) the initialized SuperLU_DIST 2D process grid structure

**Return value**

A SUNMatrix object if A_{\text{super}} is compatible else NULL

**Notes**
**SUNMatrix_SLUNRloc_Print**

Call  

\texttt{SUNMatrix\_SLUNRloc\_Print(A, fp)};

Description  
The function \texttt{SUNMatrix\_SLUNRloc\_Print} prints the underlying \texttt{SuperMatrix} content.

Arguments  
\begin{itemize}
  \item \texttt{A} (\texttt{SUNMatrix}) the matrix to print
  \item \texttt{fp} (\texttt{FILE}) the file pointer used for printing
\end{itemize}

Return value  
\texttt{void}

Notes

**SUNMatrix_SLUNRloc_SuperMatrix**

Call  

\texttt{Asuper = SUNMatrix\_SLUNRloc\_SuperMatrix(A)};

Description  
The function \texttt{SUNMatrix\_SLUNRloc\_SuperMatrix} provides access to the underlying \texttt{SuperLU\_DIST SuperMatrix} of \texttt{A}.

Arguments  
\begin{itemize}
  \item \texttt{A} (\texttt{SUNMatrix}) the matrix to access
\end{itemize}

Return value  
\texttt{SuperMatrix*}

Notes

**SUNMatrix_SLUNRloc_ProcessGrid**

Call  

\texttt{grid = SUNMatrix\_SLUNRloc\_ProcessGrid(A)};

Description  
The function \texttt{SUNMatrix\_SLUNRloc\_ProcessGrid} provides access to the \texttt{SuperLU\_DIST gridinfo\_t} structure associated with \texttt{A}.

Arguments  
\begin{itemize}
  \item \texttt{A} (\texttt{SUNMatrix}) the matrix to access
\end{itemize}

Return value  
\texttt{gridinfo\_t*}

Notes

**SUNMatrix_SLUNRloc_OwnData**

Call  

\texttt{does\_own\_data = SUNMatrix\_SLUNRloc\_OwnData(A)};

Description  
The function \texttt{SUNMatrix\_SLUNRloc\_OwnData} returns true if the \texttt{SUNMatrix} object is responsible for freeing \texttt{A\_super}, otherwise it returns false.

Arguments  
\begin{itemize}
  \item \texttt{A} (\texttt{SUNMatrix}) the matrix to access
\end{itemize}

Return value  
\texttt{booleantype}

Notes

The \texttt{SUNMATRIX\_SLUNRLOC} module defines implementations of all generic \texttt{SUNMatrix} operations listed in Section 7.1.1:

- \texttt{SUNMatGetID\_SLUNRloc} - returns \texttt{SUNMATRIX\_SLUNRLOC}
- \texttt{SUNMatClone\_SLUNRloc}
- \texttt{SUNMatDestroy\_SLUNRloc}
- \texttt{SUNMatSpace\_SLUNRloc} - this only returns information for the storage within the matrix interface, i.e. storage for \texttt{row\_to\_proc}
- \texttt{SUNMatZero\_SLUNRloc}
- \texttt{SUNMatCopy\_SLUNRloc}
7.6 The SUNMatrix_SLUNRloc implementation

- **SUNMatScaleAdd_SLUNRloc** - performs $A = cA + B$, but $A$ and $B$ must have the same sparsity pattern
- **SUNMatScaleAddI_SLUNRloc** - performs $A = cA + I$, but the diagonal of $A$ must be present
- **SUNMatMatvecSetup_SLUNRloc** - initializes the SuperLU_DIST parallel communication structures needed to perform a matrix-vector product; only needs to be called before the first call to **SUNMatMatvec** or if the matrix changed since the last setup
- **SUNMatMatvec_SLUNRloc**

The SUNMATRIX_SLUNRLOC module requires that the complete diagonal, i.e. nonzeros and zeros, is present in order to use the **SUNMatScaleAddI** operation.
Chapter 8

Description of the SUNLinearSolver module

For problems that involve the solution of linear systems of equations, the SUNDIALS packages operate using generic linear solver modules defined through the SUNLINSOL API. This allows SUNDIALS packages to utilize any valid SUNLINSOL implementation that provides a set of required functions. These functions can be divided into three categories. The first are the core linear solver functions. The second group consists of “set” routines to supply the linear solver object with functions provided by the SUNDIALS package, or for modification of solver parameters. The last group consists of “get” routines for retrieving artifacts (statistics, residual vectors, etc.) from the linear solver. All of these functions are defined in the header file sundials/sundials_linearsolver.h.

The implementations provided with SUNDIALS work in coordination with the SUNDIALS generic NVECTOR and SUNMATRIX modules to provide a set of compatible data structures and solvers for the solution of linear systems using direct or iterative (matrix-based or matrix-free) methods. Moreover, advanced users can provide a customized SUNLinearSolver implementation to any SUNDIALS package, particularly in cases where they provide their own NVECTOR and/or SUNMATRIX modules.

Historically, the SUNDIALS packages have been designed to specifically leverage the use of either direct linear solvers or matrix-free, scaled, preconditioned, iterative linear solvers. However, matrix-based iterative linear solvers are also supported.

The iterative linear solvers packaged with SUNDIALS leverage scaling and preconditioning, as applicable, to balance error between solution components and to accelerate convergence of the linear solver. To this end, instead of solving the linear system $Ax = b$ directly, these apply the underlying iterative algorithm to the transformed system $\tilde{A}\tilde{x} = \tilde{b}$

\begin{equation}
\tilde{A} = S_1 P_1^{-1} A P_2^{-1} S_2^{-1},
\end{equation}

\begin{equation}
\tilde{b} = S_1 P_1^{-1} b,
\end{equation}

\begin{equation}
\tilde{x} = S_2 P_2 x,
\end{equation}

and where

- $P_1$ is the left preconditioner,
- $P_2$ is the right preconditioner,
- $S_1$ is a diagonal matrix of scale factors for $P_1^{-1}b$,
- $S_2$ is a diagonal matrix of scale factors for $P_2 x$. 

The scaling matrices are chosen so that $S_1 P_1^{-1} b$ and $S_2 P_2 x$ have dimensionless components. If preconditioning is done on the left only ($P_2 = I$), by a matrix $P$, then $S_2$ must be a scaling for $x$, while $S_1$ is a scaling for $P^{-1} b$, and so may also be taken as a scaling for $x$. Similarly, if preconditioning is done on the right only ($P_1 = I$ and $P_2 = P$), then $S_1$ must be a scaling for $b$, while $S_2$ is a scaling for $P x$, and may also be taken as a scaling for $b$.

SUNDIALS packages request that iterative linear solvers stop based on the 2-norm of the scaled preconditioned residual meeting a prescribed tolerance

$$
\| \tilde{b} - \tilde{A} \tilde{x} \|_2 < \text{tol}.
$$

When provided an iterative SUNLINSOL implementation that does not support the scaling matrices $S_1$ and $S_2$, SUNDIALS' packages will adjust the value of tol accordingly (see §8.4.2 for more details). In this case, they instead request that iterative linear solvers stop based on the criteria

$$
\| P_1^{-1} b - \tilde{P}_1^{-1} A x \|_2 < \text{tol}.
$$

We note that the corresponding adjustments to tol in this case are non-optimal, in that they cannot balance error between specific entries of the solution $x$, only the aggregate error in the overall solution vector.

We further note that not all of the SUNDIALS-provided iterative linear solvers support the full range of the above options (e.g., separate left/right preconditioning), and that some of the SUNDIALS packages only utilize a subset of these options. Further details on these exceptions are described in the documentation for each SUNLINSOL implementation, or for each SUNDIALS package.

For users interested in providing their own SUNLINSOL module, the following section presents the SUNLINSOL API and its implementation beginning with the definition of SUNLINSOL functions in sections 8.1.1 – 8.1.3. This is followed by the definition of functions supplied to a linear solver implementation in section 8.1.4. A table of linear solver return codes is given in section 8.1.5. The SUNLinearSolver type and the generic SUNLINSOL module are defined in section 8.1.6. The section 8.2 discusses compatibility between the SUNDIALS-provided SUNLINSOL modules and SUNMATRIX modules. Section 8.3 lists the requirements for supplying a custom SUNLINSOL module and discusses some intended use cases. Users wishing to supply their own SUNLINSOL module are encouraged to use the SUNLINSOL implementations provided with SUNDIALS as a template for supplying custom linear solver modules. The SUNLINSOL functions required by this SUNDIALS package as well as other package specific details are given in section 8.4. The remaining sections of this chapter present the SUNLINSOL modules provided with SUNDIALS.

### 8.1 The SUNLinearSolver API

The SUNLINSOL API defines several linear solver operations that enable SUNDIALS packages to utilize any SUNLINSOL implementation that provides the required functions. These functions can be divided into three categories. The first are the core linear solver functions. The second group of functions consists of set routines to supply the linear solver with functions provided by the SUNDIALS time integrators and to modify solver parameters. The final group consists of get routines for retrieving linear solver statistics. All of these functions are defined in the header file sundials/sundials_linear solver.h.

#### 8.1.1 SUNLinearSolver core functions

The core linear solver functions consist of two required functions to get the linear solver type (SUNLinSolGetType) and solve the linear system $Ax = b$ (SUNLinSolSolve). The remaining functions are for getting the solver ID (SUNLinSolGetID), initializing the linear solver object once all solver-specific options have been set (SUNLinSolInitialize), setting up the linear solver object to utilize an updated matrix $A$ (SUNLinSolSetup), and for destroying the linear solver object (SUNLinSolFree) are optional.
8.1 The SUNLinearSolver API

**SUNLinSolGetType**

Call: `type = SUNLinSolGetType(LS);`

Description: The *required* function `SUNLinSolGetType` returns the type identifier for the linear solver `LS`. It is used to determine the solver type (direct, iterative, or matrix-iterative) from the abstract `SUNLinearSolver` interface.

Arguments: `LS` (SUNLinearSolver) a SUNLINSOL object.

Return value: The return value `type` (of type `int`) will be one of the following:

- `SUNLINEARSOLVER_DIRECT` – 0, the SUNLINSOL module requires a matrix, and computes an ‘exact’ solution to the linear system defined by that matrix.
- `SUNLINEARSOLVER_ITERATIVE` – 1, the SUNLINSOL module does not require a matrix (though one may be provided), and computes an inexact solution to the linear system using a matrix-free iterative algorithm. That is it solves the linear system defined by the package-supplied `ATimes` routine (see `SUNLinSolSetATimes` below), even if that linear system differs from the one encoded in the matrix object (if one is provided). As the solver computes the solution only inexactly (or may diverge), the linear solver should check for solution convergence/accuracy as appropriate.
- `SUNLINEARSOLVER_MATRIX_ITERATIVE` – 2, the SUNLINSOL module requires a matrix, and computes an inexact solution to the linear system defined by that matrix using an iterative algorithm. That is it solves the linear system defined by the matrix object even if that linear system differs from that encoded in the matrix object (if one is provided). As the solver computes the solution only inexactly (or may diverge), the linear solver should check for solution convergence/accuracy as appropriate.

Notes: See section 8.3.1 for more information on intended use cases corresponding to the linear solver type.

F2003 Name: `FSUNLinSolGetType`

**SUNLinSolGetID**

Call: `id = SUNLinSolGetID(LS);`

Description: The *optional* function `SUNLinSolGetID` returns the identifier for the linear solver `LS`.

Arguments: `LS` (SUNLinearSolver) a SUNLINSOL object.

Return value: The return value `id` (of type `int`) will be a non-negative value defined by the enumeration `SUNLinearSolver_ID`.

Notes: It is recommended that a user-supplied `SUNLinearSolver` return the `SUNLINEARSOLVER_CUSTOM` identifier.

F2003 Name: `FSUNLinSolGetID`

**SUNLinSolInitialize**

Call: `retval = SUNLinSolInitialize(LS);`

Description: The *optional* function `SUNLinSolInitialize` performs linear solver initialization (assuming that all solver-specific options have been set).

Arguments: `LS` (SUNLinearSolver) a SUNLINSOL object.

Return value: This should return zero for a successful call, and a negative value for a failure, ideally returning one of the generic error codes listed in Table 8.1.

F2003 Name: `FSUNLinSolInitialize`
Description of the SUNLinearSolver module

### SUNLinSolSetup

**Call**

```c
retval = SUNLinSolSetup(LS, A);
```

**Description**

The *optional* function `SUNLinSolSetup` performs any linear solver setup needed, based on an updated system `sunmatrix A`. This may be called frequently (e.g., with a full Newton method) or infrequently (for a modified Newton method), based on the type of integrator and/or nonlinear solver requesting the solves.

**Arguments**

- `LS` (*SUNLinearSolver*) a SUNLINSOL object.
- `A` (*SUNMatrix*) a SUNMATRIX object.

**Return value**

This should return zero for a successful call, a positive value for a recoverable failure and a negative value for an unrecoverable failure, ideally returning one of the generic error codes listed in Table 8.1.

**F2003 Name** `FSUNLinSolSetup`

### SUNLinSolSolve

**Call**

```c
retval = SUNLinSolSolve(LS, A, x, b, tol);
```

**Description**

The *required* function `SUNLinSolSolve` solves a linear system $Ax = b$.

**Arguments**

- `LS` (*SUNLinearSolver*) a SUNLINSOL object.
- `A` (*SUNMatrix*) a SUNMATRIX object.
- `x` (*N_Vector*) a NVECTOR object containing the initial guess for the solution of the linear system, and the solution to the linear system upon return.
- `b` (*N_Vector*) a NVECTOR object containing the linear system right-hand side.
- `tol` (*realtype*) the desired linear solver tolerance.

**Return value**

This should return zero for a successful call, a positive value for a recoverable failure and a negative value for an unrecoverable failure, ideally returning one of the generic error codes listed in Table 8.1.

**Notes**

**Direct solvers:** can ignore the `tol` argument.

**Matrix-free solvers:** (those that identify as `SUNLINEARSOLVER_ITERATIVE`) can ignore the SUNMATRIX input `A`, and should instead rely on the matrix-vector product function supplied through the routine SUNLinSolSetATimes.

**Iterative solvers:** (those that identify as `SUNLINEARSOLVER_ITERATIVE` or `SUNLINEARSOLVER_MATRIX_ITERATIVE`) should attempt to solve to the specified tolerance `tol` in a weighted 2-norm. If the solver does not support scaling then it should just use a 2-norm.

**F2003 Name** `FSUNLinSolSolve`

### SUNLinSolFree

**Call**

```c
retval = SUNLinSolFree(LS);
```

**Description**

The *optional* function `SUNLinSolFree` frees memory allocated by the linear solver.

**Arguments**

- `LS` (*SUNLinearSolver*) a SUNLINSOL object.

**Return value**

This should return zero for a successful call and a negative value for a failure.

**F2003 Name** `FSUNLinSolFree`
8.1 The SUNLinearSolver API

8.1.2 SUNLinearSolver set functions

The following set functions are used to supply linear solver modules with functions defined by the SUNDIALS packages and to modify solver parameters. Only the routine for setting the matrix-vector product routine is required, and that is only for matrix-free linear solver modules. Otherwise, all other set functions are optional. SUNLINSOL implementations that do not provide the functionality for any optional routine should leave the corresponding function pointer NULL instead of supplying a dummy routine.

**SUNLinSolSetATimes**

Call  
\[
\text{retval} = \text{SUNLinSolSetATimes}(LS, A\_data, ATimes);
\]

Description  
The function SUNLinSolSetATimes is required for matrix-free linear solvers; otherwise it is optional.

This routine provides an ATimesFn function pointer, as well as a void* pointer to a data structure used by this routine, to a linear solver object. SUNDIALS packages will call this function to set the matrix-vector product function to either a solver-provided difference-quotient via vector operations or a user-supplied solver-specific routine.

Arguments  
- **LS**  (SUNLinearSolver) a SUNLINSOL object.
- **A\_data**  (void*) data structure passed to ATimes.
- **ATimes**  (ATimesFn) function pointer implementing the matrix-vector product routine.

Return value  
This routine should return zero for a successful call, and a negative value for a failure, ideally returning one of the generic error codes listed in Table 8.1.

F2003 Name  
FSUNLinSolSetATimes

**SUNLinSolSetPreconditioner**

Call  
\[
\text{retval} = \text{SUNLinSolSetPreconditioner}(LS, P\_data, Pset, Psol);
\]

Description  
The optional function SUNLinSolSetPreconditioner provides PSetupFn and PSolveFn function pointers that implement the preconditioner solves \( P_1^{-1} \) and \( P_2^{-1} \) from equations (8.1)-(8.2). This routine will be called by a SUNDIALS package, which will provide translation between the generic Pset and Psol calls and the package- or user-supplied routines.

Arguments  
- **LS**  (SUNLinearSolver) a SUNLINSOL object.
- **P\_data**  (void*) data structure passed to both Pset and Psol.
- **Pset**  (PSetupFn) function pointer implementing the preconditioner setup.
- **Psol**  (PSolveFn) function pointer implementing the preconditioner solve.

Return value  
This routine should return zero for a successful call, and a negative value for a failure, ideally returning one of the generic error codes listed in Table 8.1.

F2003 Name  
FSUNLinSolSetPreconditioner

**SUNLinSolSetScalingVectors**

Call  
\[
\text{retval} = \text{SUNLinSolSetScalingVectors}(LS, s1, s2);
\]

Description  
The optional function SUNLinSolSetScalingVectors provides left/right scaling vectors for the linear system solve. Here, \( s1 \) and \( s2 \) are NVECTOR of positive scale factors containing the diagonal of the matrices \( S_1 \) and \( S_2 \) from equations (8.1)-(8.2), respectively. Neither of these vectors need to be tested for positivity, and a NULL argument for either indicates that the corresponding scaling matrix is the identity.

Arguments  
- **LS**  (SUNLinearSolver) a SUNLINSOL object.
- **s1**  (N_Vector) diagonal of the matrix \( S_1 \)
s2 (N_Vector) diagonal of the matrix $S_2$

Return value This routine should return zero for a successful call, and a negative value for a failure, ideally returning one of the generic error codes listed in Table 8.1.

F2003 Name FSUNLinSolSetScalingVectors

8.1.3 SUNLinearSolver get functions

The following get functions allow SUNDIALS packages to retrieve results from a linear solve. All routines are optional.

**SUNLinSolNumIters**

Call 
its = SUNLinSolNumIters(LS);

Description The optional function SUNLinSolNumIters should return the number of linear iterations performed in the last ‘solve’ call.

Arguments LS (SUNLinearSolver) a SUNLINSOL object.

Return value int containing the number of iterations

F2003 Name FSUNLinSolNumIters

**SUNLinSolResNorm**

Call
rnorm = SUNLinSolResNorm(LS);

Description The optional function SUNLinSolResNorm should return the final residual norm from the last ‘solve’ call.

Arguments LS (SUNLinearSolver) a SUNLINSOL object.

Return value realtype containing the final residual norm

F2003 Name FSUNLinSolResNorm

**SUNLinSolResid**

Call
rvec = SUNLinSolResid(LS);

Description If an iterative method computes the preconditioned initial residual and returns with a successful solve without performing any iterations (i.e., either the initial guess or the preconditioner is sufficiently accurate), then this optional routine may be called by the SUNDIALS package. This routine should return the NVECTOR containing the preconditioned initial residual vector.

Arguments LS (SUNLinearSolver) a SUNLINSOL object.

Return value N_Vector containing the final residual vector

Notes Since N_Vector is actually a pointer, and the results are not modified, this routine should not require additional memory allocation. If the SUNLINSOL object does not retain a vector for this purpose, then this function pointer should be set to NULL in the implementation.

F2003 Name FSUNLinSolResid

**SUNLinSolLastFlag**

Call
lflag = SUNLinSolLastFlag(LS);

Description The optional function SUNLinSolLastFlag should return the last error flag encountered within the linear solver. This is not called by the SUNDIALS packages directly; it allows the user to investigate linear solver issues after a failed solve.
8.1 The SUNLinearSolver API

Arguments

- **LS** (SUNLinearSolver) a SUNLINSOL object.

Return value

- **sunindextype** containing the most recent error flag

F2003 Name **FSUNLinSolLastFlag**

---

**SUNLinSolSpace**

Call

```c
retval = SUNLinSolSpace(LS, &lrw, &liw);
```

Description

The *optional* function **SUNLinSolSpace** should return the storage requirements for the linear solver **LS**.

Arguments

- **LS** (SUNLinearSolver) a SUNLINSOL object.
- **lrw** (`long int*`) the number of realtype words stored by the linear solver.
- **liw** (`long int*)` the number of integer words stored by the linear solver.

Return value

This should return zero for a successful call, and a negative value for a failure, ideally returning one of the generic error codes listed in Table 8.1.

Notes

This function is advisory only, for use in determining a user’s total space requirements.

F2003 Name **FSUNLinSolSpace**

---

### 8.1.4 Functions provided by SUNDIALS packages

To interface with the SUNLINSOL modules, the SUNDIALS packages supply a variety of routines for evaluating the matrix-vector product, and setting up and applying the preconditioner. These package-provided routines translate between the user-supplied ODE, DAE, or nonlinear systems and the generic interfaces to the linear systems of equations that result in their solution. The types for functions provided to a SUNLINSOL module are defined in the header file `sundials/sundials_iterative.h`, and are described below.

---

#### ATimesFn

Definition

```c
typedef int (*ATimesFn)(void *A_data, N_Vector v, N_Vector z);
```

Purpose

These functions compute the action of a matrix on a vector, performing the operation \( z = A v \). Memory for \( z \) should already be allocated prior to calling this function. The vector \( v \) should be left unchanged.

Arguments

- **A_data** is a pointer to client data, the same as that supplied to **SUNLinSolSetATimes**.
- **v** is the input vector to multiply.
- **z** is the output vector computed.

Return value

This routine should return 0 if successful and a non-zero value if unsuccessful.

---

#### PSetupFn

Definition

```c
typedef int (*PSetupFn)(void *P_data)
```

Purpose

These functions set up any requisite problem data in preparation for calls to the corresponding **PSolveFn**.

Arguments

- **P_data** is a pointer to client data, the same pointer as that supplied to the routine **SUNLinSolSetPreconditioner**.

Return value

This routine should return 0 if successful and a non-zero value if unsuccessful.
PSolveFn

Definition  typedef int (*PSolveFn)(void *P_data, N_Vector r, N_Vector z, realltype tol, int lr)

Purpose These functions solve the preconditioner equation \( Pz = r \) for the vector \( z \). Memory for \( z \) should already be allocated prior to calling this function. The parameter \( P\_data \) is a pointer to any information about \( P \) which the function needs in order to do its job (set up by the corresponding PSetupFn). The parameter \( lr \) is input, and indicates whether \( P \) is to be taken as the left preconditioner or the right preconditioner: \( lr = 1 \) for left and \( lr = 2 \) for right. If preconditioning is on one side only, \( lr \) can be ignored. If the preconditioner is iterative, then it should strive to solve the preconditioner equation so that

\[
\|Pz - r\|_{\text{wrms}} < tol
\]

where the weight vector for the WRMS norm may be accessed from the main package memory structure. The vector \( r \) should not be modified by the PSolveFn.

Arguments \( P\_data \) is a pointer to client data, the same pointer as that supplied to the routine SUNLinSolSetPreconditioner.

- \( r \) is the right-hand side vector for the preconditioner system.
- \( z \) is the solution vector for the preconditioner system.
- \( tol \) is the desired tolerance for an iterative preconditioner.
- \( lr \) is flag indicating whether the routine should perform left (1) or right (2) preconditioning.

Return value This routine should return 0 if successful and a non-zero value if unsuccessful. On a failure, a negative return value indicates an unrecoverable condition, while a positive value indicates a recoverable one, in which the calling routine may reattempt the solution after updating preconditioner data.

8.1.5 SUNLinearSolver return codes

The functions provided to SUNLINSOL modules by each SUNDIALS package, and functions within the SUNDIALS-provided SUNLINSOL implementations utilize a common set of return codes, shown in Table 8.1. These adhere to a common pattern: 0 indicates success, a positive value corresponds to a recoverable failure, and a negative value indicates a non-recoverable failure. Aside from this pattern, the actual values of each error code are primarily to provide additional information to the user in case of a linear solver failure.

Table 8.1: Description of the SUNLinearSolver error codes

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNLS_SUCCESS</td>
<td>0</td>
<td>successful call or converged solve</td>
</tr>
<tr>
<td>SUNLS_MEM_NULL</td>
<td>-801</td>
<td>the memory argument to the function is NULL</td>
</tr>
<tr>
<td>SUNLS_ILL_INPUT</td>
<td>-802</td>
<td>an illegal input has been provided to the function</td>
</tr>
<tr>
<td>SUNLS_MEM_FAIL</td>
<td>-803</td>
<td>failed memory access or allocation</td>
</tr>
<tr>
<td>SUNLS_ATIMES_FAIL_UNREC</td>
<td>-804</td>
<td>an unrecoverable failure occurred in the ATimes routine</td>
</tr>
</tbody>
</table>

continued on next page
### 8.1 The SUNLinearSolver API

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNLS_PSET_FAIL_UNREC</td>
<td>-805</td>
<td>an unrecoverable failure occurred in the Pset routine</td>
</tr>
<tr>
<td>SUNLS_PSOOLVE_FAIL_UNREC</td>
<td>-806</td>
<td>an unrecoverable failure occurred in the Psolve routine</td>
</tr>
<tr>
<td>SUNLS_PACKAGE_FAIL_UNREC</td>
<td>-807</td>
<td>an unrecoverable failure occurred in an external linear solver package</td>
</tr>
<tr>
<td>SUNLS_GS_FAIL</td>
<td>-808</td>
<td>a failure occurred during Gram-Schmidt orthogonalization</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(SUNLINSOL_SPGMR/SUNLINSOL_SPFGMR)</td>
</tr>
<tr>
<td>SUNLS_QRSOL_FAIL</td>
<td>-809</td>
<td>a singular R matrix was encountered in a QR factorization</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(SUNLINSOL_SPGMR/SUNLINSOL_SPFGMR)</td>
</tr>
<tr>
<td>SUNLS_RES_REduced</td>
<td>801</td>
<td>an iterative solver reduced the residual, but did not converge to the desired tolerance</td>
</tr>
<tr>
<td>SUNLS_CONV_FAIL</td>
<td>802</td>
<td>an iterative solver did not converge (and the residual was not reduced)</td>
</tr>
<tr>
<td>SUNLS_ATIMES_FAIL_REC</td>
<td>803</td>
<td>a recoverable failure occurred in the ATimes routine</td>
</tr>
<tr>
<td>SUNLS_PSET_FAIL_REC</td>
<td>804</td>
<td>a recoverable failure occurred in the Pset routine</td>
</tr>
<tr>
<td>SUNLS_PSOOLVE_FAIL_REC</td>
<td>805</td>
<td>a recoverable failure occurred in the Psolve routine</td>
</tr>
<tr>
<td>SUNLS_PACKAGE_FAIL_REC</td>
<td>806</td>
<td>a recoverable failure occurred in an external linear solver package</td>
</tr>
<tr>
<td>SUNLS_QRFACT_FAIL</td>
<td>807</td>
<td>a singular matrix was encountered during a QR factorization</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(SUNLINSOL_SPGMR/SUNLINSOL_SPFGMR)</td>
</tr>
<tr>
<td>SUNLS_LUFACT_FAIL</td>
<td>808</td>
<td>a singular matrix was encountered during a LU factorization</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(SUNLINSOL_DENSE/SUNLINSOL_BAND)</td>
</tr>
</tbody>
</table>

#### 8.1.6 The generic SUNLinearSolver module

SUNDIALS packages interact with specific SUNLINSOL implementations through the generic SUNLINSOL module on which all other SUNLINSOL implementations are built. The SUNLinearSolver type is a pointer to a structure containing an implementation-dependent content field, and an ops field. The type SUNLinearSolver is defined as

```c
typedef struct _generic_SUNLinearSolver *SUNLinearSolver;

struct _generic_SUNLinearSolver {
    void *content;
    struct _generic_SUNLinearSolver_Ops *ops;
};
```

where the _generic_SUNLinearSolver_Ops structure is a list of pointers to the various actual linear solver operations provided by a specific implementation. The _generic_SUNLinearSolver_Ops structure is defined as

```c
struct _generic_SUNLinearSolver_Ops {
    SUNLinearSolver_Type (*gettype)(SUNLinearSolver);
    SUNLinearSolver_ID (*getid)(SUNLinearSolver);
    int (*setatimes)(SUNLinearSolver, void*, ATimesFn);
    int (*setpreconditioner)(SUNLinearSolver, void*,
                              PSetupFn, PSolveFn);
    int (*setscalingvectors)(SUNLinearSolver,
                              N_Vector, N_Vector);
    int (*initialize)(SUNLinearSolver);
};
```
The generic SUNLINSOL module defines and implements the linear solver operations defined in Sections 8.1.1-8.1.3. These routines are in fact only wrappers to the linear solver operations defined by a particular SUNLINSOL implementation, which are accessed through the ops field of the SUNLinearSolver structure. To illustrate this point we show below the implementation of a typical linear solver operation from the generic SUNLINSOL module, namely SUNLinSolInitialize, which initializes a SUNLINSOL object for use after it has been created and configured, and returns a flag denoting a successful/failed operation:

```c
int SUNLinSolInitialize(SUNLinearSolver S)
{
    return ((int) S->ops->initialize(S));
}
```

The Fortran 2003 interface provides a bind(C) derived-type for the _generic_SUNLinearSolver and the _generic_SUNLinearSolver_Ops structures. Their definition is given below.

```fortran
type, bind(C), public :: SUNLinearSolver
    type(C_PTR), public :: content
    type(C_PTR), public :: ops
end type SUNLinearSolver

type, bind(C), public :: SUNLinearSolver_Ops
    type(C_FUNPTR), public :: gettype
    type(C_FUNPTR), public :: setatimes
    type(C_FUNPTR), public :: setpreconditioner
    type(C_FUNPTR), public :: setscalingvectors
    type(C_FUNPTR), public :: initialize
    type(C_FUNPTR), public :: setup
    type(C_FUNPTR), public :: solve
    type(C_FUNPTR), public :: numiters
    type(C_FUNPTR), public :: resnorm
    type(C_FUNPTR), public :: lastflag
    type(C_FUNPTR), public :: space
    type(C_FUNPTR), public :: resid
    type(C_FUNPTR), public :: free
end type SUNLinearSolver_Ops
```

### 8.2 Compatibility of SUNLinearSolver modules

We note that not all SUNLINSOL types are compatible with all SUNMATRIX and NVECTOR types provided with SUNDIALS. In Table 8.2 we show the matrix-based linear solvers available as SUNLINSOL modules, and the compatible matrix implementations. Recall that Table 4.1 shows the compatibility between all SUNLINSOL modules and vector implementations.
### 8.3 Implementing a custom SUNLinearSolver module

Table 8.2: SUNDIALS matrix-based linear solvers and matrix implementations that can be used for each.

<table>
<thead>
<tr>
<th>Linear Solver Interface</th>
<th>Dense Matrix</th>
<th>Banded Matrix</th>
<th>Sparse Matrix</th>
<th>SLUNRloc Matrix</th>
<th>User Supplied</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dense</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Band</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LapackDense</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>LapackBand</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>KLU</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>SuperLU_DIST</td>
<td></td>
<td></td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>SUPERLUMT</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>User supplied</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
</tbody>
</table>

A particular implementation of the SUNLINSOL module must:

- Specify the content field of the SUNLinearSolver object.

- Define and implement a minimal subset of the linear solver operations. See the section 8.4 to determine which SUNLINSOL operations are required for this SUNDIALS package.

  Note that the names of these routines should be unique to that implementation in order to permit using more than one SUNLINSOL module (each with different SUNLinearSolver internal data representations) in the same code.

- Define and implement user-callable constructor and destructor routines to create and free a SUNLinearSolver with the new content field and with ops pointing to the new linear solver operations.

  We note that the function pointers for all unsupported optional routines should be set to NULL in the ops structure. This allows the SUNDIALS package that is using the SUNLINSOL object to know that the associated functionality is not supported.

  To aid in the creation of custom SUNLINSOL modules the generic SUNLINSOL module provides the utility functions SUNLinSolNewEmpty and SUNLinSolFreeEmpty. When used in custom SUNLINSOL constructors the function SUNLinSolNewEmpty will ease the introduction of any new optional linear solver operations to the SUNLINSOL API by ensuring only required operations need to be set.

```c
SUNLinSolNewEmpty
```

Call  

```c
LS = SUNLinSolNewEmpty();
```

Description  

The function SUNLinSolNewEmpty allocates a new generic SUNLINSOL object and initializes its content pointer and the function pointers in the operations structure to NULL.

Arguments  

None

Return value  

This function returns a SUNLinearSolver object. If an error occurs when allocating the object, then this routine will return NULL.

F2003 Name  

FSUNLinSolNewEmpty

```c
SUNLinSolFreeEmpty
```

Call  

```c
SUNLinSolFreeEmpty(LS);
```
Description
This routine frees the generic SUNLinSolFreeEmpty object, under the assumption that any implementation-specific data that was allocated within the underlying content structure has already been freed. It will additionally test whether the ops pointer is NULL, and, if it is not, it will free it as well.

Arguments
LS (SUNLinearSolver)

Return value
None

F2003 Name
FSUNLinSolFreeEmpty

Additionally, a SUNLINSOL implementation may do the following:

- Define and implement additional user-callable “set” routines acting on the SUNLinearSolver, e.g., for setting various configuration options to tune the linear solver to a particular problem.

- Provide additional user-callable “get” routines acting on the SUNLinearSolver object, e.g., for returning various solve statistics.

8.3.1 Intended use cases

The SUNLINSOL (and SUNMATRIX) APIs are designed to require a minimal set of routines to ease interfacing with custom or third-party linear solver libraries. External solvers provide similar routines with the necessary functionality and thus will require minimal effort to wrap within custom SUNMATRIX and SUNLINSOL implementations. Sections 7.2 and 8.4 include a list of the required set of routines that compatible SUNMATRIX and SUNLINSOL implementations must provide. As SUNDIALS packages utilize generic SUNLINSOL modules allowing for user-supplied SUNLinearSolver implementations, there exists a wide range of possible linear solver combinations. Some intended use cases for both the SUNDIALS-provided and user-supplied SUNLINSOL modules are discussed in the following sections.

Direct linear solvers

Direct linear solver modules require a matrix and compute an ‘exact’ solution to the linear system defined by the matrix. Multiple matrix formats and associated direct linear solvers are supplied with SUNDIALS through different SUNMATRIX and SUNLINSOL implementations. SUNDIALS packages strive to amortize the high cost of matrix construction by reusing matrix information for multiple nonlinear iterations. As a result, each package’s linear solver interface recomputes Jacobian information as infrequently as possible.

Alternative matrix storage formats and compatible linear solvers that are not currently provided by, or interfaced with, SUNDIALS can leverage this infrastructure with minimal effort. To do so, a user must implement custom SUNMATRIX and SUNLINSOL wrappers for the desired matrix format and/or linear solver following the APIs described in Chapters 7 and 8. This user-supplied SUNLINSOL module must then self-identify as having SUNLINEARSOLVER_DIRECT type.

Matrix-free iterative linear solvers

Matrix-free iterative linear solver modules do not require a matrix and compute an inexact solution to the linear system defined by the package-supplied ATimes routine. SUNDIALS supplies multiple scaled, preconditioned iterative linear solver (spils) SUNLINSOL modules that support scaling to allow users to handle non-dimensionalization (as best as possible) within each SUNDIALS package and retain variables and define equations as desired in their applications. For linear solvers that do not support left/right scaling, the tolerance supplied to the linear solver is adjusted to compensate (see section 8.4.2 for more details); however, this use case may be non-optimal and cannot handle situations where the magnitudes of different solution components or equations vary dramatically within a single problem.

To utilize alternative linear solvers that are not currently provided by, or interfaced with, SUNDIALS a user must implement a custom SUNLINSOL wrapper for the linear solver following the API described in Chapter 8. This user-supplied SUNLINSOL module must then self-identify as having SUNLINEARSOLVER_ITERATIVE type.
Matrix-based iterative linear solvers (reusing $A$)

Matrix-based iterative linear solver modules require a matrix and compute an inexact solution to the linear system defined by the matrix. This matrix will be updated infrequently and reused across multiple solves to amortize cost of matrix construction. As in the direct linear solver case, only wrappers for the matrix and linear solver in SUNMATRIX and SUNLINSOL implementations need to be created to utilize a new linear solver. This user-supplied SUNLINSOL module must then self-identify as having SUNLINEARSOLVER\_MATRIX\_ITERATIVE type.

At present, SUNDIALS has one example problem that uses this approach for wrapping a structured-grid matrix, linear solver, and preconditioner from the hypre library that may be used as a template for other customized implementations (see examples/arkode/CXX_parhyp/ark_heat2D_hypre.cpp).

Matrix-based iterative linear solvers (current $A$)

For users who wish to utilize a matrix-based iterative linear solver module where the matrix is purely for preconditioning and the linear system is defined by the package-supplied ATimes routine, we envision two current possibilities.

The preferred approach is for users to employ one of the SUNDIALS spils SUNLINSOL implementations (SUNLINSOL\_SPGMR, SUNLINSOL\_SPFGMR, SUNLINSOL\_SPBCGS, SUNLINSOL\_SPTQMR, or SUNLINSOL\_PCG) as the outer solver. The creation and storage of the preconditioner matrix, and interfacing with the corresponding linear solver, can be handled through a package’s preconditioner ‘setup’ and ‘solve’ functionality (see §4.5.7.2) without creating SUNMATRIX and SUNLINSOL implementations. This usage mode is recommended primarily because the SUNDIALS-provided spils modules support the scaling as described above.

A second approach supported by the linear solver APIs is as follows. If the SUNLINSOL implementation is matrix-based, self-identifies as having SUNLINEARSOLVER\_ITERATIVE type, and also provides a non-NULL SUNLinSolSetATimes routine, then each SUNDIALS package will call that routine to attach its package-specific matrix-vector product routine to the SUNLINSOL object. The SUNDIALS package will then call the SUNLINSOL-provided SUNLinSolSetup routine (infrequently) to update matrix information, but will provide current matrix-vector products to the SUNLINSOL implementation through the package-supplied ATimesFn routine.

### 8.4 CVODE SUNLinearSolver interface

Table 8.3 below lists the SUNLINSOL module linear solver functions used within the CVLS interface. As with the SUNMATRIX module, we emphasize that the CVODE user does not need to know detailed usage of linear solver functions by the CVODE code modules in order to use CVODE. The information is presented as an implementation detail for the interested reader.

The linear solver functions listed below are marked with ✓ to indicate that they are required, or with † to indicate that they are only called if they are non-NULL in the SUNLINSOL implementation that is being used. Note:

1. SUNLinSolNumIters is only used to accumulate overall iterative linear solver statistics. If it is not implemented by the SUNLINSOL module, then CVLS will consider all solves as requiring zero iterations.

2. Although CVLS does not call SUNLinSolLastFlag directly, this routine is available for users to query linear solver issues directly.

3. Although CVLS does not call SUNLinSolFree directly, this routine should be available for users to call when cleaning up from a simulation.

Since there are a wide range of potential SUNLINSOL use cases, the following subsections describe some details of the CVLS interface, in the case that interested users wish to develop custom SUNLINSOL modules.
Table 8.3: List of linear solver function usage in the cvls interface

<table>
<thead>
<tr>
<th>Function</th>
<th>DIRECT</th>
<th>ITERATIVE</th>
<th>MATRIX-ITERATIVE</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNLinSolGetType</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNLinSolSetATimes</td>
<td>†</td>
<td>✓</td>
<td>†</td>
</tr>
<tr>
<td>SUNLinSolSetPreconditioner</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
<tr>
<td>SUNLinSolSetScalingVectors</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
<tr>
<td>SUNLinSolInitialize</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNLinSolSetup</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNLinSolSolve</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>SUNLinSolNumIters</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
<tr>
<td>SUNLinSolLastFlag</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SUNLinSolFree</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SUNLinSolSpace</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
</tbody>
</table>

8.4.1 Lagged matrix information

If the SUNLINSOL object self-identifies as having type SUNLINEARSOLVER_DIRECT or SUNLINEARSOLVER_MATRIX_ITERATIVE, then the SUNLINSOL object solves a linear system defined by a SUNMATRIX object. CVLS will update the matrix information infrequently according to the strategies outlined in §2.1. To this end, we differentiate between the desired linear system \( Mx = b \) with \( M = (I - \gamma J) \), and the actual linear system

\[
\bar{M}\bar{x} = b \Leftrightarrow (I - \bar{\gamma}J)\bar{x} = b.
\]

Since CVLS updates the SUNMATRIX object infrequently, it is likely that \( \gamma \neq \bar{\gamma} \), and in turn \( M \neq \bar{M} \). When using a BDF method, after calling the SUNLINSOL-provided SUNLinSolSolve routine, we test whether \( \gamma/\bar{\gamma} \neq 1 \), and if this is the case we scale the solution \( \bar{x} \) to correct the linear system solution \( x \) via

\[
x = \frac{2}{1 + \gamma/\bar{\gamma}} \bar{x}.
\] (8.3)

The motivation for this selection of the scaling factor \( c = 2/(1 + \gamma/\bar{\gamma}) \) is discussed in detail in [8, 28]. In short, if we consider a stationary iteration for the linear system as consisting of a solve with \( \bar{M} \) followed by scaling by \( c \), then for a linear constant-coefficient problem, the error in the solution vector will be reduced at each iteration by the error matrix \( E = I - c\bar{M}^{-1}M \), with a convergence rate given by the spectral radius of \( E \). Assuming that stiff systems have a spectrum spread widely over the left half-plane, \( c \) is chosen to minimize the magnitude of the eigenvalues of \( E \).

8.4.2 Iterative linear solver tolerance

If the SUNLINSOL object self-identifies as having type SUNLINEARSOLVER_ITERATIVE or SUNLINEARSOLVER_MATRIX_ITERATIVE then CVLS will set the input tolerance delta as described in §2.1. However, if the iterative linear solver does not support scaling matrices (i.e., the SUNLinSolSetScalingVectors routine is NULL), then CVLS will attempt to adjust the linear solver tolerance to account for this lack of functionality. To this end, the following assumptions are made:
8.5 The SUNLinearSolver_Dense implementation

1. All solution components have similar magnitude; hence the error weight vector $W$ used in the WRMS norm (see §2.1) should satisfy the assumption
   
   $$W_i \approx W_{\text{mean}}, \quad \text{for} \quad i = 0, \ldots, n - 1.$$

2. The sunlinsol object uses a standard 2-norm to measure convergence.

   Since cvode uses identical left and right scaling matrices, $S_1 = S_2 = S = \text{diag}(W)$, then the linear solver convergence requirement is converted as follows (using the notation from equations (8.1)-(8.2)):

   $$\|\tilde{b} - \tilde{A}\tilde{x}\|_2 < \text{tol} \iff \|SP_1^{-1}b - SP_1^{-1}Ax\|_2 < \text{tol}$$

   $$\iff \sum_{i=0}^{n-1} [W_i (P_1^{-1}(b - Ax))_i]^2 < \text{tol}^2$$

   $$\iff W_{\text{mean}}^2 \sum_{i=0}^{n-1} [(P_1^{-1}(b - Ax))_i]^2 < \text{tol}^2$$

   $$\iff \sum_{i=0}^{n-1} [(P_1^{-1}(b - Ax))_i]^2 < \left(\frac{\text{tol}}{W_{\text{mean}}}\right)^2$$

   $$\iff \|P_1^{-1}(b - Ax)\|_2 < \frac{\text{tol}}{W_{\text{mean}}}$$

Therefore the tolerance scaling factor

$$W_{\text{mean}} = \|W\|_2 / \sqrt{n}$$

is computed and the scaled tolerance $\text{delta}= \text{tol}/W_{\text{mean}}$ is supplied to the SUNLINSOL object.

8.5 The SUNLinearSolver_Dense implementation

This section describes the SUNLINSOL implementation for solving dense linear systems. The SUNLINSOL_DENSE module is designed to be used with the corresponding SUNMATRIX_DENSE matrix type, and one of the serial or shared-memory NVVECTOR implementations (NVVECTOR_SERIAL, NVVECTOR_OPENMP, or NVVECTOR_PTHREADS).

To access the SUNLINSOL_DENSE module, include the header file sunlinsol/sunlinsol_dense.h. We note that the SUNLINSOL_DENSE module is accessible from SUNDIALS packages without separately linking to the lib sundials_sunlinsoldense module library.

8.5.1 SUNLinearSolver_Dense description

This solver is constructed to perform the following operations:

- The “setup” call performs a LU factorization with partial (row) pivoting ($O(N^3)$ cost), $PA = LU$, where $P$ is a permutation matrix, $L$ is a lower triangular matrix with 1’s on the diagonal, and $U$ is an upper triangular matrix. This factorization is stored in-place on the input SUNMATRIX_DENSE object $A$, with pivoting information encoding $P$ stored in the pivots array.

- The “solve” call performs pivoting and forward and backward substitution using the stored pivots array and the $LU$ factors held in the SUNMATRIX_DENSE object ($O(N^2)$ cost).

8.5.2 SUNLinearSolver_Dense functions

The SUNLINSOL_DENSE module provides the following user-callable constructor for creating a SUNLinearSolver object.
Call
LS = SUNLinSol_Dense(y, A);

Description
The function SUNLinSol_Dense creates and allocates memory for a dense SUNLinearSolver object.

Arguments
y (N_Vector) a template for cloning vectors needed within the solver
A (SUNMatrix) a SUNMATRIX_DENSE matrix template for cloning matrices needed within the solver

Return value
This returns a SUNLinearSolver object. If either A or y are incompatible then this routine will return NULL.

Notes
This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_DENSE matrix type and the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector types. As additional compatible matrix and vector implementations are added to SUNDIALS, these will be included within this compatibility check.

Deprecated Name
For backward compatibility, the wrapper function SUNDenseLinearSolver with identical input and output arguments is also provided.

F2003 Name
FSUNLinSol_Dense

The SUNLINSOL_DENSE module defines implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

• SUNLinSolGetType_Dense
• SUNLinSolInitialize_Dense – this does nothing, since all consistency checks are performed at solver creation.
• SUNLinSolSetup_Dense – this performs the LU factorization.
• SUNLinSolSolve_Dense – this uses the LU factors and pivots array to perform the solve.
• SUNLinSolLastFlag_Dense
• SUNLinSolSpace_Dense – this only returns information for the storage within the solver object, i.e. storage for N, last_flag, and pivots.
• SUNLinSolFree_Dense

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

8.5.3 SUNLinearSolver_Dense Fortran interfaces

The SUNLINSOL_DENSE module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

FORTRAN 2003 interface module

The fsunlinsol_dense_mod FORTRAN module defines interfaces to all SUNLINSOL_DENSE C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function SUNLinSol_Dense is interfaced as FSUNLinSol_Dense.

The FORTRAN 2003 SUNLINSOL_DENSE interface module can be accessed with the use statement, i.e. use fsunlinsol_dense_mod, and linking to the library libsundials_fsunlinsoldense_mod.lib in addition to the C library. For details on where the library and module file fsunlinsol_dense_mod.mod are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the libsundials_fsunlinsoldense_mod library.
The SUNLinearSolver_Band implementation

For solvers that include a FORTRAN 77 interface module, the SUNLINSOL_DENSE module also includes a Fortran-callable function for creating a SUNLinearSolver object.

**FORTRAN 77 interface functions**

For solvers that include a FORTRAN 77 interface module, the SUNLINSOL_DENSE module also includes a Fortran-callable function for creating a SUNLinearSolver object.

### FSUNDENSELINSOLINIT

**Call**

```
FSUNDENSELINSOLINIT(code, ier)
```

**Description**
The function `FSUNDENSELINSOLINIT` can be called for Fortran programs to create a dense SUNLinearSolver object.

**Arguments**
- `code` (int*) is an integer input specifying the solver id (1 for cvode, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

**Return value**
- `ier` is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
- This routine must be called after both the NVECTOR and SUNMATRIX objects have been initialized.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_DENSE module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

### FSUNMASSDENSELINSOLINIT

**Call**

```
FSUNMASSDENSELINSOLINIT(ier)
```

**Description**
The function `FSUNMASSDENSELINSOLINIT` can be called for Fortran programs to create a dense SUNLinearSolver object for mass matrix linear systems.

**Arguments**
- None

**Return value**
- `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
- This routine must be called after both the NVECTOR and SUNMATRIX mass-matrix objects have been initialized.

### 8.5.4 SUNLinearSolver_Dense content

The SUNLINSOL_DENSE module defines the `content` field of a SUNLinearSolver as the following structure:

```
struct _SUNLinearSolverContent_Dense {
    sunindextype N;
    sunindextype *pivots;
    sunindextype last_flag;
};
```

These entries of the `content` field contain the following information:
- `N` - size of the linear system,
- `pivots` - index array for partial pivoting in LU factorization,
- `last_flag` - last error return flag from internal function evaluations.

### 8.6 The SUNLinearSolver_Band implementation

This section describes the SUNLINSOL implementation for solving banded linear systems. The SUNLINSOL_BAND module is designed to be used with the corresponding SUNMATRIX_BAND matrix type, and one of the serial or shared-memory NVECTOR implementations (NVECTOR_SERIAL, NVECTOR_OPENMP, or NVECTOR_PTHREADS).
To access the SUNLINSOL_BAND module, include the header file `sunlinsol/sunlinsol_band.h`. We note that the SUNLINSOL_BAND module is accessible from SUNDIALS packages without separately linking to the `libsundials_sunlinsolband` module library.

### 8.6.1 SUNLinearSolver_Band description

This solver is constructed to perform the following operations:

- The "setup" call performs a $LU$ factorization with partial (row) pivoting, $PA = LU$, where $P$ is a permutation matrix, $L$ is a lower triangular matrix with 1’s on the diagonal, and $U$ is an upper triangular matrix. This factorization is stored in-place on the input SUNMATRIX_BAND object $A$, with pivoting information encoding $P$ stored in the ` pivots ` array.

- The “solve” call performs pivoting and forward and backward substitution using the stored ` pivots ` array and the $LU$ factors held in the SUNMATRIX_BAND object.

- $A$ must be allocated to accommodate the increase in upper bandwidth that occurs during factorization. More precisely, if $A$ is a band matrix with upper bandwidth $mu$ and lower bandwidth $ml$, then the upper triangular factor $U$ can have upper bandwidth as big as $smu = \text{MIN}(N-1, mu+ml)$. The lower triangular factor $L$ has lower bandwidth $ml$.

### 8.6.2 SUNLinearSolver_Band functions

The SUNLINSOL_BAND module provides the following user-callable constructor for creating a SUNLinearSolver object.

```c
SUNLinSol_Band
Call LS = SUNLinSol_Band(y, A);
Description The function SUNLinSol_Band creates and allocates memory for a band SUNLinearSolver object.
Arguments y (N_Vector) a template for cloning vectors needed within the solver
A (SUNMatrix) a SUNMATRIX_BAND matrix template for cloning matrices needed within the solver
Return value This returns a SUNLinearSolver object. If either $A$ or $y$ are incompatible then this routine will return NULL.
Notes This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_BAND matrix type and the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector types. As additional compatible matrix and vector implementations are added to SUNDIALS, these will be included within this compatibility check.
Additionally, this routine will verify that the input matrix $A$ is allocated with appropriate upper bandwidth storage for the $LU$ factorization.
Deprecated Name For backward compatibility, the wrapper function SUNBandLinearSolver with identical input and output arguments is also provided.
F2003 Name FSUNLinSol_Band
```

The SUNLINSOL_BAND module defines band implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_Band

- SUNLinSolInitialize_Band – this does nothing, since all consistency checks are performed at solver creation.
8.6 The SUNLinearSolver_Band implementation

- **SUNLinSolSetup_Band** – this performs the LU factorization.
- **SUNLinSolSolve_Band** – this uses the LU factors and pivots array to perform the solve.
- **SUNLinSolLastFlag_Band**
- **SUNLinSolSpace_Band** – this only returns information for the storage within the solver object, i.e. storage for N, last_flag, and pivots.
- **SUNLinSolFree_Band**

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

8.6.3 SUNLinearSolver_Band Fortran interfaces

The SUNLINSOL_BAND module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

**FORTRAN 2003 interface module**

The fsunlinsol_band_mod FORTRAN module defines interfaces to all SUNLINSOL_BAND C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function SUNLinSol_Band is interfaced as FSUNLinSol_Band.

The FORTRAN 2003 SUNLINSOL_BAND interface module can be accessed with the use statement, i.e. use fsunlinsol_band_mod, and linking to the library libsundials_fsunlinsolband_mod.lib in addition to the C library. For details on where the library and module file fsunlinsol_band_mod.mod are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the libsundials_fsunlinsolband_mod library.

**FORTRAN 77 interface functions**

For solvers that include a FORTRAN 77 interface module, the SUNLINSOL_BAND module also includes a Fortran-callable function for creating a SUNLinearSolver object.

```fortran
FSUNBANDLINSOLINIT
```

Call FSUNBANDLINSOLINIT(code, ier)

Description The function FSUNBANDLINSOLINIT can be called for Fortran programs to create a band SUNLinearSolver object.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes This routine must be called after both the NVECTOR and SUNMATRIX objects have been initialized.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_BAND module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.
**FSUNMASSBANDLINSOLINIT**

**Call**
FSUNMASSBANDLINSOLINIT(ier)

**Description**
The function FSUNMASSBANDLINSOLINIT can be called for Fortran programs to create a band SUNLinearSolver object for mass matrix linear systems.

**Arguments**
None

**Return value**
ier is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
This routine must be called after both the nvector and sunmatrix mass-matrix objects have been initialized.

### 8.6.4 SUNLinearSolver_Band content

The SUNLINSOL_BAND module defines the content field of a SUNLinearSolver as the following structure:

```c
struct _SUNLinearSolverContent_Band {
  sunindextype N;
  sunindextype *pivots;
  sunindextype last_flag;
};
```

These entries of the content field contain the following information:

- N: size of the linear system,
- pivots: index array for partial pivoting in LU factorization,
- last_flag: last error return flag from internal function evaluations.

### 8.7 The SUNLinearSolver_LapackDense implementation

This section describes the SUNLINSOL implementation for solving dense linear systems with LAPACK. The SUNLINSOL_LAPACKDENSE module is designed to be used with the corresponding SUNMATRIX_DENSE matrix type, and one of the serial or shared-memory NVECTOR implementations (NVECTOR_SERIAL, NVECTOR_OPENMP, or NVECTOR_PTHREADS).

To access the SUNLINSOL_LAPACKDENSE module, include the header file `sunlinsol/sunlinsol_lapackdense.h`. The installed module library to link to is `libsundials_sunlinsollapackdense.lib` where `.lib` is typically `.so` for shared libraries and `.a` for static libraries.

The SUNLINSOL_LAPACKDENSE module is a SUNLINSOL wrapper for the LAPACK dense matrix factorization and solve routines, `*GETRF` and `*GETRS`, where `*` is either D or S, depending on whether SUNDIALS was configured to have realtype set to double or single, respectively (see Section 4.2). In order to use the SUNLINSOL_LAPACKDENSE module it is assumed that LAPACK has been installed on the system prior to installation of SUNDIALS, and that SUNDIALS has been configured appropriately to link with LAPACK (see Appendix A for details). We note that since there do not exist 128-bit floating-point factorization and solve routines in LAPACK, this interface cannot be compiled when using extended precision for realtype. Similarly, since there do not exist 64-bit integer LAPACK routines, the SUNLINSOL_LAPACKDENSE module also cannot be compiled when using 64-bit integers for the sunindextype.

### 8.7.1 SUNLinearSolver_LapackDense description

This solver is constructed to perform the following operations:
The “setup” call performs a $LU$ factorization with partial (row) pivoting ($O(N^3)$ cost), $PA = LU$, where $P$ is a permutation matrix, $L$ is a lower triangular matrix with 1’s on the diagonal, and $U$ is an upper triangular matrix. This factorization is stored in-place on the input \texttt{sunmatrix\_dense} object $A$, with pivoting information encoding $P$ stored in the \texttt{pivots} array.

The “solve” call performs pivoting and forward and backward substitution using the stored \texttt{pivots} array and the $LU$ factors held in the \texttt{sunmatrix\_dense} object ($O(N^2)$ cost).

### 8.7.2 SUNLinearSolver\_LapackDense functions

The \texttt{sunlinsol\_lapackdense} module provides the following user-callable constructor for creating a \texttt{SUNLinearSolver} object.

```c
SUNLinSol\_LapackDense
```

**Call**

```c
LS = SUNLinSol\_LapackDense(y, A);
```

**Description**
The function \texttt{SUNLinSol\_LapackDense} creates and allocates memory for a LAPACK-based, dense \texttt{SUNLinearSolver} object.

**Arguments**
- $y$ (\texttt{N\_Vector}) a template for cloning vectors needed within the solver
- $A$ (\texttt{SUNMatrix}) a \texttt{sunmatrix\_dense} matrix template for cloning matrices needed within the solver

**Return value**
This returns a \texttt{SUNLinearSolver} object. If either $A$ or $y$ are incompatible then this routine will return NULL.

**Notes**
This routine will perform consistency checks to ensure that it is called with consistent \texttt{NVECTOR} and \texttt{SUMATRIX} implementations. These are currently limited to the \texttt{sunmatrix\_dense} matrix type and the \texttt{NVECTOR\_SERIAL}, \texttt{NVECTOR\_OPENMP}, and \texttt{NVECTOR\_PTHREADS} vector types. As additional compatible matrix and vector implementations are added to SUNDIALS, these will be included within this compatibility check.

**Deprecated Name**
For backward compatibility, the wrapper function \texttt{SUNLapackDense} with identical input and output arguments is also provided.

The \texttt{sunlinsol\_lapackdense} module defines dense implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- \texttt{SUNLinSolGetType\_LapackDense}
- \texttt{SUNLinSolInitialize\_LapackDense} – this does nothing, since all consistency checks are performed at solver creation.
- \texttt{SUNLinSolSetup\_LapackDense} – this calls either \texttt{DGETRF} or \texttt{SGETRF} to perform the $LU$ factorization.
- \texttt{SUNLinSolSolve\_LapackDense} – this calls either \texttt{DGETRS} or \texttt{SGETRS} to use the $LU$ factors and \texttt{pivots} array to perform the solve.
- \texttt{SUNLinSolLastFlag\_LapackDense}
- \texttt{SUNLinSolSpace\_LapackDense} – this only returns information for the storage within the solver object, i.e. storage for $N$, \texttt{last\_flag}, and \texttt{pivots}.
- \texttt{SUNLinSolFree\_LapackDense}

### 8.7.3 SUNLinearSolver\_LapackDense Fortran interfaces

For solvers that include a Fortran 77 interface module, the \texttt{sunlinsol\_lapackdense} module also includes a Fortran-callable function for creating a \texttt{SUNLinearSolver} object.
**FSUNLAPACKDENSEINIT**

Call:  
\[
\text{FSUNLAPACKDENSEINIT}(\text{code}, \text{ier})
\]

Description: The function `FSUNLAPACKDENSEINIT` can be called for Fortran programs to create a LAPACK-based dense `SUNLinearSolver` object.

Arguments:  
- `code` (*int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

Return value:  
- `ier` is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes:  
- This routine must be called after both the `nvector` and `sunmatrix` objects have been initialized.
- Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_LAPACKDENSE module includes a Fortran-callable function for creating a `SUNLinearSolver` mass matrix solver object.

**FSUNMASSLAPACKDENSEINIT**

Call:  
\[
\text{FSUNMASSLAPACKDENSEINIT}(\text{ier})
\]

Description: The function `FSUNMASSLAPACKDENSEINIT` can be called for Fortran programs to create a LAPACK-based, dense `SUNLinearSolver` object for mass matrix linear systems.

Arguments: None

Return value:  
- `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes:  
- This routine must be called after both the `nvector` and `sunmatrix` mass-matrix objects have been initialized.

### 8.7.4 SUNLinearSolver_LapackDense content

The SUNLINSOL_LAPACKDENSE module defines the `content` field of a `SUNLinearSolver` as the following structure:

```c
struct _SUNLinearSolverContent_Dense {
    sunindextype N;
    sunindextype *pivots;
    sunindextype last_flag;
};
```

These entries of the `content` field contain the following information:
- `N` - size of the linear system,
- `pivots` - index array for partial pivoting in LU factorization,
- `last_flag` - last error return flag from internal function evaluations.

### 8.8 The SUNLinearSolver_LapackBand implementation

This section describes the SUNLINSOL implementation for solving banded linear systems with LAPACK. The SUNLINSOL_LAPACKBAND module is designed to be used with the corresponding SUNMATRIX_BAND matrix type, and one of the serial or shared-memory NVECTOR implementations (NVECTOR_SERIAL, NVECTOR_OPENMP, or NVECTOR_PTHREADS).

To access the SUNLINSOL_LAPACKBAND module, include the header file `sunlinsol/sunlinsol_lapackband.h`. The installed module library to link to is `lib sundials_sunlinsollapackband.lib` where .lib is typically .so for shared libraries and .a for static libraries.
8.8 The SUNLinearSolver_LapackBand implementation

The sunlinsol_lapackband module is a sunlinsol wrapper for the LAPACK band matrix factorization and solve routines, *GBTRF and *GBTRS, where * is either D or S, depending on whether sundials was configured to have realtype set to double or single, respectively (see Section 4.2). In order to use the sunlinsol_lapackband module it is assumed that LAPACK has been installed on the system prior to installation of sundials, and that sundials has been configured appropriately to link with LAPACK (see Appendix A for details). We note that since there do not exist 128-bit floating-point factorization and solve routines in LAPACK, this interface cannot be compiled when using extended precision for realtype. Similarly, since there do not exist 64-bit integer LAPACK routines, the sunlinsol_lapackband module also cannot be compiled when using 64-bit integers for the sunindextype.

8.8.1 SUNLinearSolver_LapackBand description

This solver is constructed to perform the following operations:

- The “setup” call performs a LU factorization with partial (row) pivoting, \( PA = LU \), where \( P \) is a permutation matrix, \( L \) is a lower triangular matrix with 1’s on the diagonal, and \( U \) is an upper triangular matrix. This factorization is stored in-place on the input sunmatrix_band object \( A \), with pivoting information encoding \( P \) stored in the pivots array.

- The “solve” call performs pivoting and forward and backward substitution using the stored pivots array and the LU factors held in the sunmatrix_band object.

- \( A \) must be allocated to accommodate the increase in upper bandwidth that occurs during factorization. More precisely, if \( A \) is a band matrix with upper bandwidth \( \mu_u \) and lower bandwidth \( \mu_l \), then the upper triangular factor \( U \) can have upper bandwidth as big as \( \text{smu} = \min(N-1,\mu_u+\mu_l) \). The lower triangular factor \( L \) has lower bandwidth \( \mu_l \).

8.8.2 SUNLinearSolver_LapackBand functions

The sunlinsol_lapackband module provides the following user-callable constructor for creating a SUNLinearSolver object.

```
SUNLinSol_LapackBand

Call
LS = SUNLinSol_LapackBand(y, A);

Description
The function SUNLinSol_LapackBand creates and allocates memory for a LAPACK-based, band SUNLinearSolver object.

Arguments
y (N_Vector) a template for cloning vectors needed within the solver
A (SUNMatrix) a SUNMATRIX_BAND matrix template for cloning matrices needed within the solver

Return value
This returns a SUNLinearSolver object. If either \( A \) or \( y \) are incompatible then this routine will return NULL.

Notes
This routine will perform consistency checks to ensure that it is called with consistent nvector and sunmatrix implementations. These are currently limited to the sunmatrix_band matrix type and the nvector_serial, nvector_openmp, and nvector_pthreads vector types. As additional compatible matrix and vector implementations are added to sundials, these will be included within this compatibility check.

Additionally, this routine will verify that the input matrix \( A \) is allocated with appropriate upper bandwidth storage for the LU factorization.

Deprecated Name
For backward compatibility, the wrapper function SUNLapackBand with identical input and output arguments is also provided.
```
The `sunlinsol_lapackband` module defines band implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- **SUNLinSolGetType_LapackBand**

- **SUNLinSolInitialize_LapackBand** – this does nothing, since all consistency checks are performed at solver creation.

- **SUNLinSolSetup_LapackBand** – this calls either `DGBTRF` or `SGBTRF` to perform the LU factorization.

- **SUNLinSolSolve_LapackBand** – this calls either `DGBTRS` or `SGBTRS` to use the LU factors and pivots array to perform the solve.

- **SUNLinSolLastFlag_LapackBand**

- **SUNLinSolSpace_LapackBand** – this only returns information for the storage within the solver object, i.e. storage for `N`, `last_flag`, and `pivots`.

- **SUNLinSolFree_LapackBand**

### 8.8.3 SUNLinearSolver_LapackBand Fortran interfaces

For solvers that include a FORTRAN 77 interface module, the `sunlinsol_lapackband` module also includes a Fortran-callable function for creating a `SUNLinearSolver` object.

**FSUNLAPACKDENSEINIT**

Call

```c
FSUNLAPACKBANDINIT(code, ier)
```

Description

The function `FSUNLAPACKBANDINIT` can be called for Fortran programs to create a LAPACK-based band `SUNLinearSolver` object.

Arguments

- `code` (int*) is an integer input specifying the solver id (1 for `cvode`, 2 for `ida`, 3 for `kinsol`, and 4 for `arkode`).

Return value

- `ier` is a return completion flag equal to 0 for a success return and ~1 otherwise. See printed message for details in case of failure.

Notes

- This routine must be called after both the `nvector` and `sunmatrix` objects have been initialized.

Additionally, when using `arkode` with a non-identity mass matrix, the `sunlinsol_lapackband` module includes a Fortran-callable function for creating a `SUNLinearSolver` mass matrix solver object.

**FSUNMASSLAPACKBANDINIT**

Call

```c
FSUNMASSLAPACKBANDINIT(ier)
```

Description

The function `FSUNMASSLAPACKBANDINIT` can be called for Fortran programs to create a LAPACK-based, band `SUNLinearSolver` object for mass matrix linear systems.

Arguments

- None

Return value

- `ier` is an int return completion flag equal to 0 for a success return and ~1 otherwise. See printed message for details in case of failure.

Notes

- This routine must be called after both the `nvector` and `sunmatrix` mass-matrix objects have been initialized.
8.8.4 SUNLinearSolver_LapackBand content

The SUNLINSOL_LAPACKBAND module defines the content field of a SUNLinearSolver as the following structure:

```c
struct _SUNLinearSolverContent_Band {
   sunindextype N;
   sunindextype *pivots;
   sunindextype last_flag;
};
```

These entries of the content field contain the following information:
- \( N \) - size of the linear system,
- pivots - index array for partial pivoting in LU factorization,
- last_flag - last error return flag from internal function evaluations.

8.9 The SUNLinearSolver_KLU implementation

This section describes the SUNLINSOL implementation for solving sparse linear systems with KLU. The SUNLINSOL_KLU module is designed to be used with the corresponding SUNMATRIX_SPARSE matrix type, and one of the serial or shared-memory NVектор implementations (NVECTOR_SERIAL, NVECTOR_OPENMP, or NVECTOR_PTHREADS).

The header file to include when using this module is sunlinsol/sunlinsol_klu.h. The installed module library to link to is libsundials_sunlinsolklu.lib where .lib is typically .so for shared libraries and .a for static libraries.

The SUNLINSOL_KLU module is a SUNLINSOL wrapper for the KLU sparse matrix factorization and solver library written by Tim Davis [1, 17]. In order to use the SUNLINSOL_KLU interface to KLU, it is assumed that KLU has been installed on the system prior to installation of SUNDIALS, and that SUNDIALS has been configured appropriately to link with KLU (see Appendix A for details). Additionally, this wrapper only supports double-precision calculations, and therefore cannot be compiled if SUNDIALS is configured to have realtype set to either extended or single (see Section 4.2). Since the KLU library supports both 32-bit and 64-bit integers, this interface will be compiled for either of the available sunindextype options.

8.9.1 SUNLinearSolver_KLU description

The KLU library has a symbolic factorization routine that computes the permutation of the linear system matrix to block triangular form and the permutations that will pre-order the diagonal blocks (the only ones that need to be factored) to reduce fill-in (using AMD, COLAMD, CHOLAMD, natural, or an ordering given by the user). Of these ordering choices, the default value in the SUNLINSOL_KLU module is the COLAMD ordering.

KLU breaks the factorization into two separate parts. The first is a symbolic factorization and the second is a numeric factorization that returns the factored matrix along with final pivot information. KLU also has a refactor routine that can be called instead of the numeric factorization. This routine will reuse the pivot information. This routine also returns diagnostic information that a user can examine to determine if numerical stability is being lost and a full numerical factorization should be done instead of the refactor.

Since the linear systems that arise within the context of SUNDIALS calculations will typically have identical sparsity patterns, the SUNLINSOL_KLU module is constructed to perform the following operations:

- The first time that the “setup” routine is called, it performs the symbolic factorization, followed by an initial numerical factorization.
- On subsequent calls to the “setup” routine, it calls the appropriate KLU “refactor” routine, followed by estimates of the numerical conditioning using the relevant “rcond”, and if necessary “condest”, routine(s). If these estimates of the condition number are larger than $\varepsilon^{-2/3}$ (where $\varepsilon$ is the double-precision unit roundoff), then a new factorization is performed.

- The module includes the routine `SUNKLUReInit`, that can be called by the user to force a full or partial refactorization at the next “setup” call.

- The “solve” call performs pivoting and forward and backward substitution using the stored KLU data structures. We note that in this solve KLU operates on the native data arrays for the right-hand side and solution vectors, without requiring costly data copies.

### 8.9.2 SUNLinearSolver_KLU functions

The SUNLINSOL_KLU module provides the following user-callable constructor for creating a SUNLinearSolver object.

```c
SUNLinSolKLU
```

Call

```c
LS = SUNLinSol_KLU(y, A);
```

Description

The function `SUNLinSol_KLU` creates and allocates memory for a KLU-based SUNLinearSolver object.

Arguments

- `y` (N_Vector) a template for cloning vectors needed within the solver
- `A` (SUNMatrix) a SUNMATRIX_SPARSE matrix template for cloning matrices needed within the solver

Return value

This returns a SUNLinearSolver object. If either `A` or `y` are incompatible then this routine will return NULL.

Notes

This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_SPARSE matrix type (using either CSR or CSC storage formats) and the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector types. As additional compatible matrix and vector implementations are added to Sundials, these will be included within this compatibility check.

Deprecated Name

For backward compatibility, the wrapper function `SUNKLU` with identical input and output arguments is also provided.

F2003 Name

FSUNLinSol_KLU

The SUNLINSOL_KLU module defines implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_KLU
- SUNLinSolInitialize_KLU - this sets the first_factorize flag to 1, forcing both symbolic and numerical factorizations on the subsequent “setup” call.
- SUNLinSolSetup_KLU - this performs either a $LU$ factorization or refactorization of the input matrix.
- SUNLinSolSolve_KLU - this calls the appropriate KLU solve routine to utilize the $LU$ factors to solve the linear system.
- SUNLinSolLastFlag_KLU
- SUNLinSolSpace_KLU - this only returns information for the storage within the solver interface, i.e. storage for the integers last_flag and first_factorize. For additional space requirements, see the KLU documentation.
8.9 The SUNLinearSolver_KLU implementation

- SUNLinSolFree_KLU

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The SUNLINSOL_KLU module also defines the following additional user-callable functions.

**SUNLinSol_KLUReInit**

<table>
<thead>
<tr>
<th>Call</th>
<th>retval = SUNLinSol_KLUReInit(LS, A, nnz, reinit_type);</th>
</tr>
</thead>
<tbody>
<tr>
<td>Description</td>
<td>The function SUNLinSol_KLUReInit reinitializes memory and flags for a new factorization (symbolic and numeric) to be conducted at the next solver setup call. This routine is useful in the cases where the number of nonzeroes has changed or if the structure of the linear system has changed which would require a new symbolic (and numeric factorization).</td>
</tr>
</tbody>
</table>
| Arguments    | LS (SUNLinearSolver) a template for cloning vectors needed within the solver  
             | A (SUNMatrix) a SUNMATRIX_SPARSE matrix template for cloning matrices needed within the solver  
             | nnz (sunindextype) the new number of nonzeros in the matrix  
             | reinit_type (int) flag governing the level of reinitialization. The allowed values are: |
|              |   - **SUNKLU_REINIT_FULL** – The Jacobian matrix will be destroyed and a new one will be allocated based on the nnz value passed to this call. New symbolic and numeric factorizations will be completed at the next solver setup. |
|              |   - **SUNKLU_REINIT_PARTIAL** – Only symbolic and numeric factorizations will be completed. It is assumed that the Jacobian size has not exceeded the size of nnz given in the sparse matrix provided to the original constructor routine (or the previous SUNLinSol_KLUReInit call). |
| Return value | The return values from this function are SUNLS_MEM_NULL (either S or A are NULL), SUNLS_IILL_INPUT (A does not have type SUNMATRIX_SPARSE or reinit_type is invalid), SUNLS_MEM_FAIL (reallocating of the sparse matrix failed) or SUNLS_SUCCESS. |
| Notes        | This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_SPARSE matrix type (using either CSR or CSC storage formats) and the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector types. As additional compatible matrix and vector implementations are added to Sundials, these will be included within this compatibility check. |
|              | This routine assumes no other changes to solver use are necessary. |
| Deprecated Name | For backward compatibility, the wrapper function SUNKLUReInit with identical input and output arguments is also provided. |
| F2003 Name   | FSUNLinSol_KLUReInit |

**SUNLinSol_KLUSetOrdering**

<table>
<thead>
<tr>
<th>Call</th>
<th>retval = SUNLinSol_KLUSetOrdering(LS, ordering);</th>
</tr>
</thead>
<tbody>
<tr>
<td>Description</td>
<td>This function sets the ordering used by KLU for reducing fill in the linear solve.</td>
</tr>
</tbody>
</table>
| Arguments    | LS (SUNLinearSolver) the SUNLINSOL_KLU object  
             | ordering (int) flag indicating the reordering algorithm to use, the options are:  
             |   - 0 AMD, |
Description of the SUNLinearSolver module

1 COLAMD, and
2 the natural ordering.

The default is 1 for COLAMD.

Return value The return values from this function are SUNLS_MEM_NULL (S is NULL), SUNLS_ILL_INPUT (invalid ordering choice), or SUNLS_SUCCESS.

Deprecated Name For backward compatibility, the wrapper function SUNKLUSetOrdering with identical input and output arguments is also provided.

F2003 Name FSUNLinSol_KLUSetOrdering

SUNLinSol_KLUGetSymbolic

Call symbolic = SUNLinSol_KLUGetSymbolic(LS);

Description This function returns a pointer to the KLU symbolic factorization stored in the SUNLINSOL_KLU content structure.

Arguments LS (SUNLinearSolver) the SUNLINSOL_KLU object

Return value The return type from this function is sun_klu_symbolic.

Notes When SUNDIALS is compiled with 32-bit indices (SUNDIALS_INDEX_SIZE=32), sun_klu_symbolic is mapped to the KLU type klu_symbolic; when SUNDIALS is compiled with 64-bit indices (SUNDIALS_INDEX_SIZE=64) this is mapped to the KLU type klu_l_symbolic.

SUNLinSol_KLUGetNumeric

Call numeric = SUNLinSol_KLUGetNumeric(LS);

Description This function returns a pointer to the KLU numeric factorization stored in the SUNLINSOL_KLU content structure.

Arguments LS (SUNLinearSolver) the SUNLINSOL_KLU object

Return value The return type from this function is sun_klu_numeric.

Notes When SUNDIALS is compiled with 32-bit indices (SUNDIALS_INDEX_SIZE=32), sun_klu_numeric is mapped to the KLU type klu_numeric; when SUNDIALS is compiled with 64-bit indices (SUNDIALS_INDEX_SIZE=64), this is mapped to the KLU type klu_l_numeric.

SUNLinSol_KLUGetCommon

Call common = SUNLinSol_KLUGetCommon(LS);

Description This function returns a pointer to the KLU common structure stored within in the SUNLINSOL_KLU content structure.

Arguments LS (SUNLinearSolver) the SUNLINSOL_KLU object

Return value The return type from this function is sun_klu_common.

Notes When SUNDIALS is compiled with 32-bit indices (SUNDIALS_INDEX_SIZE=32), sun_klu_common is mapped to the KLU type klu_common; when SUNDIALS is compiled with 64-bit indices (SUNDIALS_INDEX_SIZE=64), this is mapped to the KLU type klu_l_common.

8.9.3 SUNLinearSolver_KLU Fortran interfaces

The SUNLINSOL_KLU module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.
FORTRAN 2003 interface module

The *fsunlinsol_klu_mod* FORTRAN module defines interfaces to all *sunlinsol_klu* C functions using the intrinsic `iso_c_binding` module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function *SUNLinSol_klu* is interfaced as *FSUNLinSol_klu*.

The FORTRAN 2003 *sunlinsol_klu* interface module can be accessed with the `use` statement, i.e. `use fsunlinsol_klu_mod`, and linking to the library *libsundials_fsunlinsolklu_mod.lib* in addition to the C library. For details on where the library and module file *fsunlinsol_klu_mod.mod* are installed see Appendix A.

FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the *sunlinsol_klu* module also includes a Fortran-callable function for creating a *SUNLinearSolver* object.

```
FSUNKLUINIT
Call FDUNKLUINIT(code, ier)
Description The function FSUNKLUINIT can be called for Fortran programs to create a SUNLinearSolver object.
Arguments code (int*) is an integer input specifying the solver id (1 for cvode, 2 for IDA, 3 for kinsol, and 4 for arkode).
Return value ier is a return completion flag equal to 0 for a success return and ~1 otherwise. See printed message for details in case of failure.
Notes This routine must be called after both the nvector and sunmatrix objects have been initialized.
```

Additionally, when using ARKODE with a non-identity mass matrix, the *sunlinsol_klu* module includes a Fortran-callable function for creating a *SUNLinearSolver* mass matrix solver object.

```
FSUNMASSKLUINIT
Call FSUNMASSKLUINIT(ier)
Description The function FSUNMASSKLUINIT can be called for Fortran programs to create a KLU-based SUNLinearSolver object for mass matrix linear systems.
Arguments None
Return value ier is a int return completion flag equal to 0 for a success return and ~1 otherwise. See printed message for details in case of failure.
Notes This routine must be called after both the nvector and sunmatrix mass-matrix objects have been initialized.
```

The *SUNLinSol_KLUReInit* and *SUNLinSol_KLUSetOrdering* routines also support FORTRAN interfaces for the system and mass matrix solvers:

```
FSUNKLUREINIT
Call FSUNKLUREINIT(code, nnz, reinit_type, ier)
Description The function FSUNKLUREINIT can be called for Fortran programs to re-initialize a SUNLinearSolver object.
Arguments code (int*) is an integer input specifying the solver id (1 for cvode, 2 for IDA, 3 for kinsol, and 4 for ARKODE).
nnz (sunindextype*) the new number of nonzeros in the matrix
```

**reinit_type (int*)** flag governing the level of reinitialization. The allowed values are:

1 - The Jacobian matrix will be destroyed and a new one will be allocated based on the **nnz** value passed to this call. New symbolic and numeric factorizations will be completed at the next solver setup.

2 - Only symbolic and numeric factorizations will be completed. It is assumed that the Jacobian size has not exceeded the size of **nnz** given in the sparse matrix provided to the original constructor routine (or the previous **SUNlinSol_KLUReInit** call).

Return value **ier** is a **int** return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes  See **SUNLinSol_KLUReInit** for complete further documentation of this routine.

---

**FSUNMASSKLUREINIT**

**Call**  
FSUNMASSKLUREINIT(nnz, reinit_type, ier)

**Description**  
The function **FSUNMASSKLUREINIT** can be called for Fortran programs to re-initialize a **SUNLINSOL_KLU** object for mass matrix linear systems.

**Arguments**  
The arguments are identical to **FSUNKLUREINIT** above, except that **code** is not needed since mass matrix linear systems only arise in **ARKODE**.

**Return value**  
**ier** is a **int** return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
See **SUNLinSol_KLUReInit** for complete further documentation of this routine.

---

**FSUNKLUSETORDERING**

**Call**  
FSUNKLUSETORDERING(code, ordering, ier)

**Description**  
The function **FSUNKLUSETORDERING** can be called for Fortran programs to change the reordering algorithm used by **KLU**.

**Arguments**  
**code** (**int**) is an integer input specifying the solver id (1 for **CVODE**, 2 for **IDA**, 3 for **KINSOL**, and 4 for **ARKODE**).

**ordering** (**int**) flag indication the reordering algorithm to use. Options include:

0  AMD,
1  COLAMD, and
2  the natural ordering.

The default is 1 for COLAMD.

**Return value**  
**ier** is a **int** return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
See **SUNLinSol_KLUsetOrdering** for complete further documentation of this routine.

---

**FSUNMASSKLUSETORDERING**

**Call**  
FSUNMASSKLUSETORDERING(ier)

**Description**  
The function **FSUNMASSKLUSETORDERING** can be called for Fortran programs to change the reordering algorithm used by **KLU** for mass matrix linear systems.

**Arguments**  
The arguments are identical to **FSUNKLUSETORDERING** above, except that **code** is not needed since mass matrix linear systems only arise in **ARKODE**.

**Return value**  
**ier** is a **int** return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
See **SUNLinSol_KLUSetOrdering** for complete further documentation of this routine.
8.9.4 SUNLinearSolver_KLU content

The SUNLINSOL_KLU module defines the content field of a SUNLinearSolver as the following structure:

```c
struct _SUNLinearSolverContent_KLU {
    int last_flag;
    int first_factorize;
    sun_klu_symbolic *symbolic;
    sun_klu_numeric *numeric;
    sun_klu_common common;
    sunindextype (*klu_solver)(sun_klu_symbolic*, sun_klu_numeric*,
                             sunindextype, sunindextype,
                             double*, sun_klu_common*);
};
```

These entries of the content field contain the following information:

- **last_flag**: last error return flag from internal function evaluations,
- **first_factorize**: flag indicating whether the factorization has ever been performed,
- **symbolic**: KLU storage structure for symbolic factorization components, with underlying type klu_symbolic or klu_l_symbolic, depending on whether Sundials was installed with 32-bit versus 64-bit indices, respectively,
- **numeric**: KLU storage structure for numeric factorization components, with underlying type klu_numeric or klu_l_numeric, depending on whether Sundials was installed with 32-bit versus 64-bit indices, respectively,
- **common**: storage structure for common KLU solver components, with underlying type klu_common or klu_l_common, depending on whether Sundials was installed with 32-bit versus 64-bit indices, respectively,
- **klu_solver**: pointer to the appropriate KLU solver function (depending on whether it is using a CSR or CSC sparse matrix, and on whether Sundials was installed with 32-bit or 64-bit indices).

8.10 The SUNLinearSolver_SuperLUDIST implementation

The SuperLU_DIST implementation of the SUNLINSOL module provided with Sundials, SUNLINSOL_SUPERLUDIST, is designed to be used with the corresponding SUNMATRIX_SLUNRLOC matrix type, and one of the serial, threaded or parallel NVVECTOR implementations (NVVECTOR_SERIAL, NVVECTOR_OPENMP, NVVECTOR_PTHREADS, NVVECTOR_PARALLEL, or NVVECTOR_PARHYPER). The header file to include when using this module is sunlinsol/sunlinsol_superludist.h. The installed module library to link to is libsundials_sunlinsolsuperludist.lib where .lib is typically .so for shared libraries and .a for static libraries.

8.10.1 SUNLinearSolver_SuperLUDIST description

The SUNLINSOL_SUPERLUDIST module is a SUNLINSOL adapter for the SuperLU_DIST sparse matrix factorization and solver library written by X. Sherry Li [3, 23, 37, 38]. The package uses a SPMD parallel programming model and multithreading to enhance efficiency in distributed-memory parallel environments with multicore nodes and possibly GPU accelerators. It uses MPI for communication, OpenMP for threading, and CUDA for GPU support. In order to use the SUNLINSOL_SUPERLUDIST interface to SuperLU_DIST, it is assumed that SuperLU_DIST has been installed on the system prior to installation of Sundials, and that Sundials has been configured appropriately to link with SuperLU_DIST (see Appendix A for details). Additionally, the adapter only supports double-precision calculations, and therefore cannot be compiled if Sundials is configured to use single or extended precision. Moreover, since the SuperLU_DIST library may be installed to support either 32-bit or...
64-bit integers, it is assumed that the SuperLU_DIST library is installed using the same integer size as SUNDIALS.

The SuperLU_DIST library provides many options to control how a linear system will be solved. These options may be set by a user on an instance of the superlu_dist_options_t struct, and then it may be provided as an argument to the SUNLINSOL_SUPERLUDIST constructor. The SUNLINSOL_SUPERLUDIST module will respect all options set except for Fact – this option is necessarily modified by the SUNLINSOL_SUPERLUDIST module in the setup and solve routines.

Since the linear systems that arise within the context of SUNDIALS calculations will typically have identical sparsity patterns, the SUNLINSOL_SUPERLUDIST module is constructed to perform the following operations:

- The first time that the “setup” routine is called, it sets the SuperLU_DIST option Fact to DOFACT so that a subsequent call to the “solve” routine will perform a symbolic factorization, followed by an initial numerical factorization before continuing to solve the system.

- On subsequent calls to the “setup” routine, it sets the SuperLU_DIST option Fact to SamePattern so that a subsequent call to “solve” will perform factorization assuming the same sparsity pattern as prior, i.e. it will reuse the column permutation vector.

- If “setup” is called prior to the “solve” routine, then the “solve” routine will perform a symbolic factorization, followed by an initial numerical factorization before continuing to the sparse triangular solves, and, potentially, iterative refinement. If “setup” is not called prior, “solve” will skip to the triangular solve step. We note that in this solve SuperLU_DIST operates on the native data arrays for the right-hand side and solution vectors, without requiring costly data copies.

### 8.10.2 SUNLinearSolver_SuperLUDIST functions

The SUNLINSOL_SUPERLUDIST module defines implementations of all “direct” linear solver operations listed in Sections 8.1.1-8.1.3:

- SUNLinSolGetType_SuperLUDIST

- SUNLinSolInitialize_SuperLUDIST – this sets the first_factorize flag to 1 and resets the internal SuperLU_DIST statistics variables.

- SUNLinSolSetup_SuperLUDIST – this sets the appropriate SuperLU_DIST options so that a subsequent solve will perform a symbolic and numerical factorization before proceeding with the triangular solves.

- SUNLinSolSolve_SuperLUDIST – this calls the SuperLU_DIST solve routine to perform factorization (if the setup routine was called prior) and then use the LU factors to solve the linear system.

- SUNLinSolLastFlag_SuperLUDIST

- SUNLinSolSpace_SuperLUDIST – this only returns information for the storage within the solver interface, i.e. storage for the integers last_flag and first_factorize. For additional space requirements, see the SuperLU_DIST documentation.

- SUNLinSolFree_SuperLUDIST

In addition, the module SUNLINSOL_SUPERLUDIST provides the following user-callable routines:
### SUNLinSol_SuperLUDIST

#### Call

```c
LS = SUNLinSol_SuperLUDIST(y, A, grid, lu, scaleperm, solve, stat, options);
```

#### Description

The function `SUNLinSol_SuperLUDIST` creates and allocates memory for a `SUNLinearSolver` object.

#### Arguments

- `y` (`N_Vector`) a template for cloning vectors needed within the solver
- `A` (`SUNMatrix`) a `SUNMATRIX_SLUNRLOC` matrix template for cloning matrices needed within the solver
- `grid` (`gridinfo_t*`) a `gridinfo` object
- `lu` (`LUstruct_t*`) a `LUstruct` object
- `scaleperm` (`ScalePermstruct_t*`) a `ScalePermstruct` object
- `solve` (`SOLVEstruct_t*`) a `SOLVEstruct` object
- `stat` (`SuperLUStat_t*`) a `SuperLUStat` object
- `options` (`superlu_dist_options_t*`) an options object

#### Return value

This returns a `SUNLinearSolver` object. If either `A` or `y` are incompatible then this routine will return `NULL`.

#### Notes

This routine analyzes the input matrix and vector to determine the linear system size and to assess compatibility with the SuperLU_DIST library.

This routine will perform consistency checks to ensure that it is called with consistent `NVECTOR` and `SUNMATRIX` implementations. These are currently limited to the `SUNMATRIX_SLUNRLOC` matrix type and the `NVECTOR_SERIAL`, `NVECTOR_PARALLEL`, `NVECTOR_PARHYX`, `NVECTOR_OPENMP`, and `NVECTOR_PTHREADS` vector types. As additional compatible matrix and vector implementations are added to Sundials, these will be included within this compatibility check.

The `grid`, `lu`, `scaleperm`, `solve`, and `options` arguments are not checked and are passed directly to SuperLU_DIST routines.

Some struct members of the `options` argument are modified internally by the `SUNLinearSolver` solver. Specifically the member `Fact`, is modified in the setup and solve routines.

### SUNLinSol_SuperLUDIST_GetBerr

#### Call

```c
realtype berr = SUNLinSol_SuperLUDIST_GetBerr(LS);
```

#### Description

The function `SUNLinSol_SuperLUDIST_GetBerr` returns the componentwise relative backward error of the computed solution.

#### Arguments

- `LS` (`SUNLinearSolver`) the `SUNLinearSolver` object

#### Return value

`realtype`

#### Notes

### SUNLinSol_SuperLUDIST_GetGridinfo

#### Call

```c
gridinfo_t *grid = SUNLinSol_SuperLUDIST_GetGridinfo(LS);
```

#### Description

The function `SUNLinSol_SuperLUDIST_GetGridinfo` returns the SuperLU_DIST structure that contains the 2D process grid.

#### Arguments

- `LS` (`SUNLinearSolver`) the `SUNLinearSolver` object

#### Return value

`gridinfo_t*`

#### Notes
**SUNLinSol_SuperLUDIST_GetLUstruct**

Call: \[ LUstruct_t *lu = SUNLinSol_SuperLUDIST_GetLUstruct(LS); \]

Description: The function `SUNLinSol_SuperLUDIST_GetLUstruct` returns the SuperLU_DIST structure that contains the distributed L and U factors.

Arguments: `LS` (SUNLinearSolver) the SUNLINSOL_SUPERLUDIST object

Return value: `LUstruct_t*`

Notes

**SUNLinSol_SuperLUDIST_GetSuperLUOptions**

Call: \[ superlu_dist_options_t *opts = SUNLinSol_SuperLUDIST_GetSuperLUOptions(LS); \]

Description: The function `SUNLinSol_SuperLUDIST_GetSuperLUOptions` returns the SuperLU_DIST structure that contains the options which control how the linear system is factorized and solved.

Arguments: `LS` (SUNLinearSolver) the SUNLINSOL_SUPERLUDIST object

Return value: `superlu_dist_options_t*`

Notes

**SUNLinSol_SuperLUDIST_GetScalePermstruct**

Call: \[ ScalePermstruct_t *sp = SUNLinSol_SuperLUDIST_GetScalePermstruct(LS); \]

Description: The function `SUNLinSol_SuperLUDIST_GetScalePermstruct` returns the SuperLU_DIST structure that contains the vectors that describe the transformations done to the matrix, A.

Arguments: `LS` (SUNLinearSolver) the SUNLINSOL_SUPERLUDIST object

Return value: `ScalePermstruct_t*`

Notes

**SUNLinSol_SuperLUDIST_GetSOLVEstruct**

Call: \[ SOLVEstruct_t *solve = SUNLinSol_SuperLUDIST_GetSOLVEstruct(LS); \]

Description: The function `SUNLinSol_SuperLUDIST_GetSOLVEstruct` returns the SuperLU_DIST structure that contains information for communication during the solution phase.

Arguments: `LS` (SUNLinearSolver) the SUNLINSOL_SUPERLUDIST object

Return value: `SOLVEstruct_t*`

Notes

**SUNLinSol_SuperLUDIST_GetSuperLUSTat**

Call: \[ SuperLUSTat_t *stat = SUNLinSol_SuperLUDIST_GetSuperLUSTat(LS); \]

Description: The function `SUNLinSol_SuperLUDIST_GetSuperLUSTat` returns the SuperLU_DIST structure that stores information about runtime and flop count.

Arguments: `LS` (SUNLinearSolver) the SUNLINSOL_SUPERLUDIST object

Return value: `SuperLUSTat_t*`

Notes
8.10.3 SUNLinearSolver_SuperLUDIST content

The SUNLINSOL_SUPERLUDIST module defines the content field of a SUNLinearSolver to be the following structure:

```c
struct _SUNLinearSolverContent_SuperLUDIST {
  bool type first_factorize;
  int last_flag;
  realtype berr;
  gridinfo_t *grid;
  LUstruct_t *lu;
  superlu_dist_options_t *options;
  ScalePermstruct_t *scaleperm;
  SOLVEstruct_t *solve;
  SuperLUStat_t *stat;
  sunindextype N;
};
```

These entries of the content field contain the following information:

- **first_factorize** - flag indicating whether the factorization has ever been performed,
- **last_flag** - last error return flag from calls to internal routines,
- **berr** - the componentwise relative backward error of the computed solution,
- **grid** - pointer to the SuperLU_DIST structure that stores the 2D process grid,
- **lu** - pointer to the SuperLU_DIST structure that stores the distributed $L$ and $U$ factors,
- **options** - pointer to SuperLU_DIST options structure,
- **scaleperm** - pointer to the SuperLU_DIST structure that stores vectors describing the transformations done to the matrix, $A$,
- **solve** - pointer to the SuperLU_DIST solve structure,
- **stat** - pointer to the SuperLU_DIST structure that stores information about runtime and flop count,
- **N** - the number of equations in the system

8.11 The SUNLinearSolver_SuperLUMT implementation

This section describes the SUNLINSOL implementation for solving sparse linear systems with SuperLU_MT. The SUPERLUMT module is designed to be used with the corresponding SUNMATRIX_SPARSE matrix type, and one of the serial or shared-memory NVVECTOR implementations (NVVECTOR_SERIAL, NVVECTOR_OPENMP, or NVVECTOR_PTHREADS). While these are compatible, it is not recommended to use a threaded vector module with SUNLINSOL_SUPERLUMT unless it is the NVVECTOR_OPENMP module and the SUPERLUMT library has also been compiled with OpenMP.

The header file to include when using this module is `sunlinsol/sunlinsol_superlumt.h`. The installed module library to link to is `libsundials_sunlinsolsuperlumt.lib` where `.lib` is typically `.so` for shared libraries and `.a` for static libraries.

The SUNLINSOL_SUPERLUMT module is a SUNLINSOL wrapper for the SUPERLUMT sparse matrix factorization and solver library written by X. Sherry Li [4, 36, 19]. The package performs matrix factorization using threads to enhance efficiency in shared memory parallel environments. It should be noted that threads are only used in the factorization step. In order to use the SUNLINSOL_SUPERLUMT interface to SUPERLUMT, it is assumed that SUPERLUMT has been installed on the system prior to installation of SUNDIALS, and that SUNDIALS has been configured appropriately to link with SUPERLUMT.
Description of the SUNLinearSolver module

(see Appendix A for details). Additionally, this wrapper only supports single- and double-precision calculations, and therefore cannot be compiled if SUNDIALS is configured to have realtype set to extended (see Section 4.2). Moreover, since the SUPERLUMT library may be installed to support either 32-bit or 64-bit integers, it is assumed that the SUPERLUMT library is installed using the same integer precision as the SUNDIALS sunindextype option.

8.11.1 SUNLinearSolver_SuperLUMT description

The SUPERLUMT library has a symbolic factorization routine that computes the permutation of the linear system matrix to reduce fill-in on subsequent LU factorizations (using COLAMD, minimal degree ordering on $A^T \cdot A$, minimal degree ordering on $A^T + A$, or natural ordering). Of these ordering choices, the default value in the SUNLINSOL_SUPERLUMT module is the COLAMD ordering.

Since the linear systems that arise within the context of SUNDIALS calculations will typically have identical sparsity patterns, the SUNLINSOL_SUPERLUMT module is constructed to perform the following operations:

- The first time that the “setup” routine is called, it performs the symbolic factorization, followed by an initial numerical factorization.

- On subsequent calls to the “setup” routine, it skips the symbolic factorization, and only refactors the input matrix.

- The “solve” call performs pivoting and forward and backward substitution using the stored SUPERLUMT data structures. We note that in this solve SUPERLUMT operates on the native data arrays for the right-hand side and solution vectors, without requiring costly data copies.

8.11.2 SUNLinearSolver_SuperLUMT functions

The module SUNLINSOL_SUPERLUMT provides the following user-callable constructor for creating a SUNLinearSolver object.

```c
SUNLinSol_SuperLUMT
```

Call

```c
LS = SUNLinSol_SuperLUMT(y, A, num_threads);
```

Description

The function SUNLinSol_SuperLUMT creates and allocates memory for a SuperLU_MT-based SUNLinearSolver object.

Arguments

- `y` (N_Vector) a template for cloning vectors needed within the solver
- `A` (SUNMatrix) a SUNMATRIX_SPARSE matrix template for cloning matrices needed within the solver
- `num_threads` (int) desired number of threads (OpenMP or Pthreads, depending on how SUPERLUMT was installed) to use during the factorization steps

Return value

This returns a SUNLinearSolver object. If either `A` or `y` are incompatible then this routine will return NULL.

Notes

This routine analyzes the input matrix and vector to determine the linear system size and to assess compatibility with the SUPERLUMT library.

This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_SPARSE matrix type (using either CSR or CSC storage formats) and the NVECTOR_SERIAL, NVECTOR_OPENMP, and NVECTOR_PTHREADS vector types. As additional compatible matrix and vector implementations are added to SUNDIALS, these will be included within this compatibility check.

The `num_threads` argument is not checked and is passed directly to SUPERLUMT routines.
8.11 The SUNLinearSolver_SuperLUMT implementation

Deprecated Name For backward compatibility, the wrapper function SUNSuperLUMT with identical input and output arguments is also provided.

The sunlinsol_superlumt module defines implementations of all “direct” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_SuperLUMT
- SUNLinSolInitialize_SuperLUMT – this sets the first_factorize flag to 1 and resets the internal SUPERLUMT statistics variables.
- SUNLinSolSetup_SuperLUMT – this performs either a LU factorization or refactorization of the input matrix.
- SUNLinSolSolve_SuperLUMT – this calls the appropriate SUPERLUMT solve routine to utilize the LU factors to solve the linear system.
- SUNLinSolLastFlag_SuperLUMT
- SUNLinSolSpace_SuperLUMT – this only returns information for the storage within the solver interface, i.e. storage for the integers last_flag and first_factorize. For additional space requirements, see the SUPERLUMT documentation.
- SUNLinSolFree_SuperLUMT

The sunlinsol_superlumt module also defines the following additional user-callable function.

```c
SUNLinSol_SuperLUMTSetsOrdering
```

Call `retval = SUNLinSol_SuperLUMTSetsOrdering(LS, ordering);`

Description This function sets the ordering used by SUPERLUMT for reducing fill in the linear solve.

Arguments

- `LS` (SUNLinearSolver) the sunlinsol_superlumt object
- `ordering` (int) a flag indicating the ordering algorithm to use, the options are:
  0 natural ordering
  1 minimal degree ordering on $A^TA$
  2 minimal degree ordering on $A^T + A$
  3 COLAMD ordering for unsymmetric matrices

The default is 3 for COLAMD.

Return value The return values from this function are SUNLS_MEM_NULL (S is NULL), SUNLS_ILL_INPUT (invalid ordering choice), or SUNLS_SUCCESS.

Deprecated Name For backward compatibility, the wrapper function SUNSuperLUMTSetsOrdering with identical input and output arguments is also provided.

8.11.3 SUNLinearSolver_SuperLUMT Fortran interfaces

For solvers that include a Fortran interface module, the sunlinsol_superlumt module also includes a Fortran-callable function for creating a SUNLinearSolver object.

```fortran
FSUNSUPERLUMTINIT
```

Call `FSUNSUPERLUMTINIT(code, num_threads, ier)`

Description The function FSUNSUPERLUMTINIT can be called for Fortran programs to create a SUNLINSOL_KLU object.

Arguments

- `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
num_threads (int*) desired number of threads (OpenMP or Pthreads, depending on how SUPERLUMT was installed) to use during the factorization steps.

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes This routine must be called after both the NVECTOR and SUNMATRIX objects have been initialized.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_SUPERLUMT module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

FSUNMASSSUPERLUMTINIT

Call FSUNMASSSUPERLUMTINIT(num_threads, ier)

Description The function FSUNMASSSUPERLUMTINIT can be called for Fortran programs to create a SuperLU_MT-based SUNLinearSolver object for mass matrix linear systems.

Arguments num_threads (int*) desired number of threads (OpenMP or Pthreads, depending on how SUPERLUMT was installed) to use during the factorization steps.

Return value ier is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes This routine must be called after both the NVECTOR and SUNMATRIX mass-matrix objects have been initialized.

The SUNLinSol_SuperLUMTSetOrdering routine also supports Fortran interfaces for the system and mass matrix solvers:

FSUNSUPERLUMTSETORDERING

Call FSUNSUPERLUMTSETORDERING(code, ordering, ier)

Description The function FSUNSUPERLUMTSETORDERING can be called for Fortran programs to update the ordering algorithm in a SUNLINSOL_SUPERLUMT object.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

ordering (int*) a flag indicating the ordering algorithm, options are:

0 natural ordering
1 minimal degree ordering on $A^TA$
2 minimal degree ordering on $A^T + A$
3 COLAMD ordering for unsymmetric matrices

The default is 3 for COLAMD.

Return value ier is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See SUNLinSol_SuperLUMTSetOrdering for complete further documentation of this routine.

FSUNMASSSUPERLUMTSETORDERING

Call FSUNMASSSUPERLUMTSETORDERING(ordering, ier)

Description The function FSUNMASSSUPERLUMTSETORDERING can be called for Fortran programs to update the ordering algorithm in a SUNLINSOL_SUPERLUMT object for mass matrix linear systems.

Arguments ordering (int*) a flag indicating the ordering algorithm, options are:

0 natural ordering
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1 minimal degree ordering on $A^TA$
2 minimal degree ordering on $A^T + A$
3 COLAMD ordering for unsymmetric matrices

The default is 3 for COLAMD.

Return value $ier$ is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See SUNLinSol_SuperLUMTSetOrdering for complete further documentation of this routine.

8.11.4 SUNLinearSolver_SuperLUMT content

The SUNLINSOL_SUPERLUMT module defines the content field of a SUNLinearSolver as the following structure:

```c
struct _SUNLinearSolverContent_SuperLUMT {
    int last_flag;
    int first_factorize;
    Gstat_t *Gstat;
    sunindextype *perm_r, *perm_c;
    sunindextype N;
    int num_threads;
    realtype diag_pivot_thresh;
    int ordering;
    superlumt_options_t *options;
};
```

These entries of the content field contain the following information:

- `last_flag` - last error return flag from internal function evaluations,
- `first_factorize` - flag indicating whether the factorization has ever been performed,
- `A, AC, L, U, B` - SuperMatrix pointers used in solve,
- `Gstat` - GStat_t object used in solve,
- `perm_r, perm_c` - permutation arrays used in solve,
- `N` - size of the linear system,
- `num_threads` - number of OpenMP/Pthreads threads to use,
- `diag_pivot_thresh` - threshold on diagonal pivoting,
- `ordering` - flag for which reordering algorithm to use,
- `options` - pointer to SUPERLUMT options structure.

8.12 The SUNLinearSolver_cuSolverSp_batchQR implementation

The SUNLinearSolver_cuSolverSp_batchQR implementation of the SUNLINSOL API is designed to be used with the SUNMATRIX_SPARSE matrix type, and the NVVECTOR_CUDA vector type with managed memory. The header file to include when using this module is sunlinsol/sunlinsol_cusolversp_batchqr.h. The installed library to link to is libsundials_sunlinsolcusolversp_batchqr.lib where .lib is typically .so for shared libraries and .a for static libraries.

The SUNLinearSolver_cuSolverSp_batchQR module is experimental and subject to change.
8.12.1 SUNLinearSolver_cuSolverSp_batchQR description

The SUNLinearSolver_cuSolverSp_batchQR implementation provides an interface to the batched sparse QR factorization method provided by the NVIDIA cuSOLVER library [2]. The module is designed for solving block diagonal linear systems of the form

\[
A = \begin{bmatrix}
A_1 & 0 & \cdots & 0 \\
0 & A_2 & \cdots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & A_n
\end{bmatrix}
\]

where all block matrices \(A_j\) share the same sparsity pattern. The matrix must be in the CSR storage format. For further details about the method itself, review the NVIDIA documentation.

8.12.2 SUNLinearSolver_cuSolverSp_batchQR functions

The SUNLinearSolver_cuSolverSp_batchQR module defines implementations of all “direct” linear solver operations listed in Sections 8.1.1-8.1.3:

- SUNLinSolGetType_cuSolverSp_batchQR
- SUNLinSolInitialize_cuSolverSp_batchQR – this sets the first_factorize flag to 1
- SUNLinSolSetup_cuSolverSp_batchQR – this always copies the relevant SUNMATRIX_SPARSE data to the GPU; if this is the first setup it will perform symbolic analysis on the system
- SUNLinSolSolve_cuSolverSp_batchQR – this calls the cusolverSpXcsqrsvBatched routine to perform factorization
- SUNLinSolLastFlag_cuSolverSp_batchQR
- SUNLinSolFree_cuSolverSp_batchQR

In addition, the module provides the following user-callable routines:

```c
SUNLinSol_cuSolverSp_batchQR
```

Call

\[ LS = \text{SUNLinSol_cuSolverSp_batchQR}(y, A, nsubsys, subsys_size, subsys_nnz); \]

Description The function SUNLinSol_cuSolverSp_batchQR creates and allocates memory for a SUNLINSOL object.

Arguments

- \(y\) (N_Vector) a NVECTOR_CUDA vector for checking compatibility with the solver
- \(A\) (SUNMatrix) a SUNMATRIX_SPARSE matrix for checking compatibility with the solver
- \(nsubsys\) (int) the number of subsystems, i.e., the number of blocks in the matrix
- \(subsys\_size\) (int) the number of rows/columns in a block
- \(subsys\_nnz\) (int) the number of nonzeros in a block

Return value This returns a SUNLinearSolver object. If either \(A\) or \(y\) are incompatible then this routine will return NULL.

Notes This routine analyzes the input matrix and vector to determine the linear system size and to assess compatibility with the solver.

This routine will perform consistency checks to ensure that it is called with consistent NVECTOR and SUNMATRIX implementations. These are currently limited to the SUNMATRIX_SPARSE matrix type and the NVECTOR_CUDA vector type. Since the SUNMATRIX_SPARSE matrix type is only compatible with the NVECTOR_CUDA when using
managed memory, the restriction is also in place for the linear solver. As additional compatible matrix and vector implementations are added to SUNDIALS, these will be included within this compatibility check.

```c
SUNLinSol_cuSolverSp_batchQR_GetDescription
Call
SUNLinSol_cuSolverSp_batchQR_GetDescription(LS, &desc);
Description
The function SUNLinSol_cuSolverSp_batchQR_GetDescription accesses the string description of the object (empty by default).
Arguments
LS (SUNLinearSolver) a SUNLinSol_cuSolverSp_batchQR object
desc (char **) the string description of the linear solver
Return value
None
```

```c
SUNLinSol_cuSolverSp_batchQR_SetDescription
Call
SUNLinSol_cuSolverSp_batchQR_SetDescription(LS, desc);
Description
The function SUNLinSol_cuSolverSp_batchQR_SetDescription sets the string description of the object (empty by default).
Arguments
LS (SUNLinearSolver) a SUNLinSol_cuSolverSp_batchQR object
desc (const char *) the string description of the linear solver
Return value
None
```

### 8.12.3 SUNLinearSolver_cuSolverSp_batchQR content

The SUNLinearSolver_cuSolverSp_batchQR module defines the `content` field of a SUNLinearSolver to be the following structure:

```c
struct _SUNLinearSolverContent_cuSolverSp_batchQR {
  int nsubsys; /* number of subsystems */
  int subsys_size; /* size of each subsystem */
  int subsys_nnz; /* number of nonzeros per subsystem */
  int last_flag; /* last return flag */
  booleantype first_factorize; /* is this the first factorization? */
  size_t internal_size; /* size of cusolver internal buffer for Q and R */
  size_t workspace_size; /* size of cusolver memory block for num. factorization */
  cusolverSpHandle_t cusolver_handle; /* cuSolverSp context */
  cusparseMatDescr_t system_description; /* matrix description */
  realtype* d_values; /* device array of matrix A values */
  int* d_rowptr; /* device array of rowptrs for a subsystem */
  int* d_colind; /* device array of column indices for a subsystem */
  csrqrInfo_t info; /* opaque cusolver data structure */
  void* workspace; /* memory block used by cusolver */
  const char* desc; /* description of this linear solver */
};
```

### 8.13 The SUNLinearSolver_SPGMR implementation

This section describes the SUNLINSOL implementation of the SPGMR (Scaled, Preconditioned, Generalized Minimum Residual [43]) iterative linear solver. The SUNLINSOL_SPGMR module is designed to be compatible with any NVECTOR implementation that supports a minimal subset of operations (N_VClone, N_VDotProd, N_VScale, N_VLinearSum, N_VProd, N_VConst, N_VDiv, and N_VDestroy).
When using Classical Gram-Schmidt, the optional function \texttt{NVDotProdMulti} may be supplied for increased efficiency.

To access the SUNLINSOL\_SPGMR module, include the header file \texttt{sunlinsol/sunlinsol\_spgmr.h}. We note that the SUNLINSOL\_SPGMR module is accessible from SUNDIALS packages without separately linking to the \texttt{libsundials\_sunlinsol\_spgmr} module library.

### 8.13.1 SUNLinearSolver\_SPGMR description

This solver is constructed to perform the following operations:

- During construction, the \texttt{xcor} and \texttt{vtemp} arrays are cloned from a template \texttt{NVECTOR} that is input, and default solver parameters are set.
- User-facing “set” routines may be called to modify default solver parameters.
- Additional “set” routines are called by the SUNDIALS solver that interfaces with SUNLINSOL\_SPGMR to supply the \texttt{ATimes}, \texttt{PSetup}, and \texttt{Psolve} function pointers and \texttt{s1} and \texttt{s2} scaling vectors.
- In the “initialize” call, the remaining solver data is allocated (\texttt{V}, \texttt{Hes}, \texttt{givens}, and \texttt{yg}.)
- In the “setup” call, any non-NULL \texttt{PSetup} function is called. Typically, this is provided by the SUNDIALS solver itself, that translates between the generic \texttt{PSetup} function and the solver-specific routine (solver-supplied or user-supplied).
- In the “solve” call, the GMRES iteration is performed. This will include scaling, preconditioning, and restarts if those options have been supplied.

### 8.13.2 SUNLinearSolver\_SPGMR functions

The SUNLINSOL\_SPGMR module provides the following user-callable constructor for creating a \texttt{SUNLinearSolver} object.

```c
SUNLinSol\_SPGMR
Call LS = SUNLinSol\_SPGMR(y, pretype, maxl);
Description The function SUNLinSol\_SPGMR creates and allocates memory for a SPGMR SUNLinearSolver object.
Arguments y (N\texttt{Vector}) a template for cloning vectors needed within the solver
pretype (int) flag indicating the desired type of preconditioning, allowed values are:
  - PREC\_NONE (0)
  - PREC\_LEFT (1)
  - PREC\_RIGHT (2)
  - PREC\_BOTH (3)
  Any other integer input will result in the default (no preconditioning).
maxl (int) the number of Krylov basis vectors to use. Values \leq 0 will result in the default value (5).
Return value This returns a SUNLinearSolver object. If either y is incompatible then this routine will return NULL.
Notes This routine will perform consistency checks to ensure that it is called with a consistent N\texttt{VECTOR} implementation (i.e., that it supplies the requisite vector operations). If y is incompatible, then this routine will return NULL.
We note that some SUNDIALS solvers are designed to only work with left preconditioning (IDA and IDAS) and others with only right preconditioning (KINSOL). While
it is possible to configure a SUNLINSOL_SPGMR object to use any of the preconditioning options with these solvers, this use mode is not supported and may result in inferior performance.

Deprecated Name For backward compatibility, the wrapper function SUNSPGMR with identical input and output arguments is also provided.

F2003 Name FSUNLinSol_SPGMR

The SUNLINSOL_SPGMR module defines implementations of all “iterative” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_SPGMR
- SUNLinSolInitialize_SPGMR
- SUNLinSolSetATimes_SPGMR
- SUNLinSolSetPreconditioner_SPGMR
- SUNLinSolSetScalingVectors_SPGMR
- SUNLinSolSetup_SPGMR
- SUNLinSolSolve_SPGMR
- SUNLinSolNumIters_SPGMR
- SUNLinSolResNorm_SPGMR
- SUNLinSolResid_SPGMR
- SUNLinSolLastFlag_SPGMR
- SUNLinSolSpace_SPGMR
- SUNLinSolFree_SPGMR

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The SUNLINSOL_SPGMR module also defines the following additional user-callable functions.

```
SUNLinSol_SPGMRSetPrecType
```

Call `retval = SUNLinSol_SPGMRSetPrecType(LS, pretype);`

Description The function SUNLinSol_SPGMRSetPrecType updates the type of preconditioning to use in the SUNLINSOL_SPGMR object.

Arguments

<table>
<thead>
<tr>
<th>LS</th>
<th>(SUNLinearSolver) the SUNLINSOL_SPGMR object to update</th>
</tr>
</thead>
<tbody>
<tr>
<td>pretype</td>
<td>(int) flag indicating the desired type of preconditioning, allowed values match those discussed in SUNLinSol_SPGMR.</td>
</tr>
</tbody>
</table>

Return value This routine will return with one of the error codes SUNLS_ILL_INPUT (illegal pretype), SUNLS_MEM_NULL (S is NULL) or SUNLS_SUCCESS.

Deprecated Name For backward compatibility, the wrapper function SUNSPGMRSetPrecType with identical input and output arguments is also provided.

F2003 Name FSUNLinSol_SPGMRSetPrecType
Description of the SUNLinearSolver module

SUNLinSol_SPGMRSetGSType

Call

```c
retval = SUNLinSol_SPGMRSetGSType(LS, gstype);
```

Description

The function `SUNLinSol_SPGMRSetGSType` sets the type of Gram-Schmidt orthogonalization to use in the `SUNLINSOL_SPGMR` object.

Arguments

- `LS` ([SUNLinearSolver](https://www.sundials.org)) the `SUNLINSOL_SPGMR` object to update
- `gstype` (int) flag indicating the desired orthogonalization algorithm; allowed values are:
  - `MODIFIED_GS` (1)
  - `CLASSICAL_GS` (2)

Any other integer input will result in a failure, returning error code `SUNLS_Ill_INPUT`.

Return value

This routine will return with one of the error codes `SUNLS_Ill_INPUT` (illegal pretype), `SUNLS_MEM_NULL` (`S` is `NULL`) or `SUNLS_SUCCESS`.

Deprecated Name

For backward compatibility, the wrapper function `SUNSPGMRSetGSType` with identical input and output arguments is also provided.

F2003 Name

`FSUNLinSol_SPGMRSetGSType`

SUNLinSol_SPGMRSetMaxRestarts

Call

```c
retval = SUNLinSol_SPGMRSetMaxRestarts(LS, maxrs);
```

Description

The function `SUNLinSol_SPGMRSetMaxRestarts` sets the number of GMRES restarts to allow in the `SUNLINSOL_SPGMR` object.

Arguments

- `LS` ([SUNLinearSolver](https://www.sundials.org)) the `SUNLINSOL_SPGMR` object to update
- `maxrs` (int) integer indicating number of restarts to allow. A negative input will result in the default of 0.

Return value

This routine will return with one of the error codes `SUNLS_Ill_INPUT` (illegal pretype), `SUNLS_MEM_NULL` (`S` is `NULL`) or `SUNLS_SUCCESS`.

Deprecated Name

For backward compatibility, the wrapper function `SUNSPGMRSetMaxRestarts` with identical input and output arguments is also provided.

F2003 Name

`FSUNLinSol_SPGMRSetMaxRestarts`

8.13.3 SUNLinearSolver_SPGMR Fortran interfaces

The `SUNLINSOL_SPGMR` module provides a Fortran 2003 module as well as Fortran 77 style interface functions for use from Fortran applications.

FORTRAN 2003 interface module

The `fsunlinsol_spgmr_mod` Fortran module defines interfaces to all `SUNLINSOL_SPGMR` C functions using the intrinsic [iso_c_binding](https://www.sundials.org) module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function `SUNLinSol_SPGMR` is interfaced as `FSUNLinSol_SPGMR`.

The Fortran 2003 `SUNLINSOL_SPGMR` interface module can be accessed with the `use` statement, i.e. `use fsunlinsol_spgmr_mod`, and linking to the library `libsundials_fsunlinsolspgmr_mod.lib` in addition to the C library. For details on where the library and module file `fsunlinsol_spgmr_mod.mod` are installed see Appendix A. We note that the module is accessible from the Fortran 2003 Sundials integrators without separately linking to the `libsundials_fsunlinsolspgmr_mod` library.
8.13 The SUNLinearSolver_SPGMR implementation

FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the SUNLINSOL_SPGMR module also includes a Fortran-callable function for creating a SUNLinearSolver object.

**FSUNSPGMRINIT**

Call: 
```c
FSUNSPGMRINIT(code, pretype, maxl, ier)
```

Description: The function FSUNSPGMRINIT can be called for Fortran programs to create a SUNLINSOL_SPGMR object.

Arguments:
- `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
- `pretype` (int*) flag indicating desired preconditioning type
- `maxl` (int*) flag indicating Krylov subspace size

Return value: `ier` is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes: This routine must be called after the NVECTOR object has been initialized. Allowable values for `pretype` and `maxl` are the same as for the C function SUNLinSol_SPGMR.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_SPGMR module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

**FSUNMASSSPGMRINIT**

Call: 
```c
FSUNMASSSPGMRINIT(pretype, maxl, ier)
```

Description: The function FSUNMASSSPGMRINIT can be called for Fortran programs to create a SUNLINSOL_SPGMR object for mass matrix linear systems.

Arguments:
- `pretype` (int*) flag indicating desired preconditioning type
- `maxl` (int*) flag indicating Krylov subspace size

Return value: `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes: This routine must be called after the NVECTOR object has been initialized. Allowable values for `pretype` and `maxl` are the same as for the C function SUNLinSol_SPGMR.

The SUNLinSol_SPGMRSetPrecType, SUNLinSol_SPGMRSetGSType and SUNLinSol_SPGMRSetMaxRestarts routines also support Fortran interfaces for the system and mass matrix solvers.

**FSUNSPGMRSETGSTYPE**

Call: 
```c
FSUNSPGMRSETGSTYPE(code, gstype, ier)
```

Description: The function FSUNSPGMRSETGSTYPE can be called for Fortran programs to change the Gram-Schmidt orthogonalization algorithm.

Arguments:
- `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
- `gstype` (int*) flag indicating the desired orthogonalization algorithm.

Return value: `ier` is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes: See SUNLinSol_SPGMRSetGSType for complete further documentation of this routine.
Description of the SUNLinearSolver module

**FSUNMASSSPGMRSETGSTYPE**

**Call**

FSUNMASSSPGMRSETGSTYPE(gstype, ier)

**Description**
The function FSUNMASSSPGMRSETGSTYPE can be called for Fortran programs to change the Gram-Schmidt orthogonalization algorithm for mass matrix linear systems.

**Arguments**
The arguments are identical to FSUNSPGMRSETGSTYPE above, except that code is not needed since mass matrix linear systems only arise in ARKODE.

**Return value**
ider is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
See SUNLinSol_SPGMRSetGSType for complete further documentation of this routine.

**FSUNSPGMRSETPRECTYPE**

**Call**

FSUNSPGMRSETPRECTYPE(code, pretype, ier)

**Description**
The function FSUNSPGMRSETPRECTYPE can be called for Fortran programs to change the type of preconditioning to use.

**Arguments**
code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

pretype (int*) flag indicating the type of preconditioning to use.

**Return value**
ider is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
See SUNLinSol_SPGMRSetPrecType for complete further documentation of this routine.

**FSUNMASSSPGMRSETPRECTYPE**

**Call**

FSUNMASSSPGMRSETPRECTYPE(pretype, ier)

**Description**
The function FSUNMASSSPGMRSETPRECTYPE can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.

**Arguments**
The arguments are identical to FSUNSPGMRSETPRECTYPE above, except that code is not needed since mass matrix linear systems only arise in ARKODE.

**Return value**
ider is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
See SUNLinSol_SPGMRSetPrecType for complete further documentation of this routine.

**FSUNSPGMRSETMAXRS**

**Call**

FSUNSPGMRSETMAXRS(code, maxrs, ier)

**Description**
The function FSUNSPGMRSETMAXRS can be called for Fortran programs to change the maximum number of restarts allowed for SPGMR.

**Arguments**
code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

maxrs (int*) maximum allowed number of restarts.

**Return value**
ider is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**
See SUNLinSol_SPGMRsetMaxRestarts for complete further documentation of this routine.
8.13 The SUNLinearSolver_SPGMR implementation

FSUNMASSSPGMRSETMAXRS

Call
FSUNMASSSPGMRSETMAXRS(maxrs, ier)

Description
The function FSUNMASSSPGMRSETMAXRS can be called for Fortran programs to change the maximum number of restarts allowed for SPGMR for mass matrix linear systems.

Arguments
The arguments are identical to FSUNSPGMRSETMAXRS above, except that code is not needed since mass matrix linear systems only arise in ARKODE.

Return value
ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes
See SUNLinSol_SPGMRSetMaxRestarts for complete further documentation of this routine.

8.13.4 SUNLinearSolver_SPGMR content

The SUNLINSOL_SPGMR module defines the content field of a SUNLinearSolver as the following structure:

```
struct _SUNLinearSolverContent_SPGMR {
    int maxl;
    int pretype;
    int gstype;
    int max_restarts;
    int numiters;
    realtype resnorm;
    int last_flag;
    ATimesFn ATimes;
    void* ATData;
    PSetupFn Psetup;
    PSolveFn Psolve;
    void* PData;
    N_Vector s1;
    N_Vector s2;
    N_Vector *V;
    realtype **Hes;
    realtype *givens;
    N_Vector xcor;
    realtype *yg;
    N_Vector vtemp;
};
```

These entries of the content field contain the following information:

- **maxl** - number of GMRES basis vectors to use (default is 5),
- **pretype** - flag for type of preconditioning to employ (default is none),
- **gstype** - flag for type of Gram-Schmidt orthogonalization (default is modified Gram-Schmidt),
- **max_restarts** - number of GMRES restarts to allow (default is 0),
- **numiters** - number of iterations from the most-recent solve,
- **resnorm** - final linear residual norm from the most-recent solve,
- **last_flag** - last error return flag from an internal function,
- **ATimes** - function pointer to perform $Av$ product,
- **ATData** - pointer to structure for ATimes,
- **Psetup** - function pointer to preconditioner setup routine,
Psolve - function pointer to preconditioner solve routine,
PData - pointer to structure for Psetup and Psolve,
s1, s2 - vector pointers for supplied scaling matrices (default is NULL),
V - the array of Krylov basis vectors \(v_1, \ldots, v_{\maxl+1}\), stored in \(V[0], \ldots, V[\maxl]\). Each \(v_i\) is a vector of type NVECTOR,
Hes - the \((\maxl + 1) \times \maxl\) Hessenberg matrix. It is stored row-wise so that the \((i,j)\)th element is given by \(Hes[i][j]\),
givens - a length \(2*\maxl\) array which represents the Givens rotation matrices that arise in the GMRES algorithm. These matrices are \(F_0, F_1, \ldots, F_j\), where
\[
F_i = \begin{bmatrix}
1 & \cdots & 1 \\
\vdots & \ddots & \vdots \\
-1 & \cdots & c_i & -s_i \\
 1 & \cdots & s_i & c_i \\
\end{bmatrix},
\]
are represented in the givens vector as \(givens[0] = c_0, givens[1] = s_0, givens[2] = c_1, givens[3] = s_1, \ldots, givens[2j] = c_j, givens[2j+1] = s_j\),
xcor - a vector which holds the scaled, preconditioned correction to the initial guess,
yg - a length \((\maxl+1)\) array of realtype values used to hold “short” vectors (e.g. \(y\) and \(g\)),
vtemp - temporary vector storage.

8.14 The SUNLinearSolver_SPFGMR implementation

This section describes the SUNLINSOL implementation of the SPFGMR (Scaled, Preconditioned, Flexible, Generalized Minimum Residual [42]) iterative linear solver. The SUNLINSOL_SPFGMR module is designed to be compatible with any NVECTOR implementation that supports a minimal subset of operations (N_VClone, N_VDotProd, N_VScale, N_VLinearSum, N_VProd, N_VConst, N_VDiv, and N_VDestroy). When using Classical Gram-Schmidt, the optional function N_VDotProdMulti may be supplied for increased efficiency. Unlike the other Krylov iterative linear solvers supplied with SUNDIALS, SPFGMR is specifically designed to work with a changing preconditioner (e.g. from an iterative method).

To access the SUNLINSOL_SPFGMR module, include the header file sunlinsol/sunlinsol_spfgmr.h. We note that the SUNLINSOL_SPFGMR module is accessible from SUNDIALS packages without separately linking to the libsundials_sunlinsolspfgmr module library.

8.14.1 SUNLinearSolver_SPFGMR description

This solver is constructed to perform the following operations:

- During construction, the xcor and vtemp arrays are cloned from a template NVECTOR that is input, and default solver parameters are set.
- User-facing “set” routines may be called to modify default solver parameters.
- Additional “set” routines are called by the SUNDIALS solver that interfaces with SUNLINSOL_SPFGMR to supply the ATimes, PSetup, and Psolve function pointers and s1 and s2 scaling vectors.
8.14 The SUNLinearSolver_SPFGMR implementation

- In the “initialize” call, the remaining solver data is allocated (V, Hes, givens, and yg)
- In the “setup” call, any non-NULL PSetup function is called. Typically, this is provided by the sundials solver itself, that translates between the generic PSetup function and the solver-specific routine (solver-supplied or user-supplied).
- In the “solve” call, the FGMRES iteration is performed. This will include scaling, preconditioning, and restarts if those options have been supplied.

8.14.2 SUNLinearSolver_SPFGMR functions

The sunlinsol_spfgmr module provides the following user-callable constructor for creating a SUNLinearSolver object.

```
SUNLinSolSPFGMR
Call LS = SUNLinSolSPFGMR(y, pretype, maxl);
Description The function SUNLinSolSPFGMR creates and allocates memory for a SPFGMR SUNLinearSolver object.
Arguments y (N_Vector) a template for cloning vectors needed within the solver
pretype (int) flag indicating the desired type of preconditioning, allowed values are:
  * PREC_NONE (0)
  * PREC_LEFT (1)
  * PREC_RIGHT (2)
  * PREC_BOTH (3)
Any other integer input will result in the default (no preconditioning).
maxl (int) the number of Krylov basis vectors to use. Values ≤ 0 will result in the
  default value (5).
Return value This returns a SUNLinearSolver object. If either y is incompatible then this routine
  will return NULL.
Notes This routine will perform consistency checks to ensure that it is called with a consistent
  NVECTOR implementation (i.e. that it supplies the requisite vector operations). If y is
  incompatible, then this routine will return NULL.
We note that some sundials solvers are designed to only work with left preconditioning
  (IDA and IDAS) and others with only right preconditioning (KINSOL). While it is possible
  to configure a SUNLINSOL_SPFGMR object to use any of the preconditioning options with
these solvers, this use mode is not supported and may result in inferior performance.
```

F2003 Name FSUNLinSolSPFGMR

SUNSPFGMR The sunlinsol_spfgmr module defines implementations of all “iterative” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetGetType_SPFGMR
- SUNLinSolInitialize_SPFGMR
- SUNLinSolSetATimes_SPFGMR
- SUNLinSolSetPreconditioner_SPFGMR
- SUNLinSolSetScalingVectors_SPFGMR
- SUNLinSolSetup_SPFGMR
- SUNLinSolSolve_SPFGMR
- SUNLinSolSolve_SPFGMR
• SUNLinSolNumIters_SPFGMR
• SUNLinSolResNorm_SPFGMR
• SUNLinSolResid_SPFGMR
• SUNLinSolLastFlag_SPFGMR
• SUNLinSolSpace_SPFGMR
• SUNLinSolFree_SPFGMR

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The SUNLINSOL_SPFGMR module also defines the following additional user-callable functions.

```
F2003 Name
FSUNLinSol_SPFGMRSetPrecType
```

Call
```c
retval = SUNLinSol_SPFGMRSetPrecType(LS, pretype);
```

Description
The function `SUNLinSol_SPFGMRSetPrecType` updates the type of preconditioning to use in the SUNLINSOL_SPFGMR object.

Arguments
- `LS` ([SUNLinearSolver]) the SUNLINSOL_SPFGMR object to update
- `pretype` (int) flag indicating the desired type of preconditioning, allowed values match those discussed in SUNLinSol_SPFGMR.

Return value
This routine will return with one of the error codes SUNLS_ILL_INPUT (illegal `pretype`), SUNLS_MEM_NULL (S is NULL) or SUNLS_SUCCESS.

Deprecated Name
For backward compatibility, the wrapper function `SUNSPFGMRSetPrecType` with identical input and output arguments is also provided.

```
F2003 Name
FSUNLinSol_SPFGMRSetPrecType
```

```
F2003 Name
FSUNLinSol_SPFGMRSetGSType
```

Call
```c
retval = SUNLinSol_SPFGMRSetGSType(LS, gstype);
```

Description
The function `SUNLinSol_SPFGMRSetGSType` sets the type of Gram-Schmidt orthogonalization to use in the SUNLINSOL_SPFGMR object.

Arguments
- `LS` ([SUNLinearSolver]) the SUNLINSOL_SPFGMR object to update
- `gstype` (int) flag indicating the desired orthogonalization algorithm; allowed values are:
  - `MODIFIED_GS` (1)
  - `CLASSICAL_GS` (2)

Any other integer input will result in a failure, returning error code SUNLS_ILL_INPUT.

Return value
This routine will return with one of the error codes SUNLS_ILL_INPUT (illegal `pretype`), SUNLS_MEM_NULL (S is NULL) or SUNLS_SUCCESS.

Deprecated Name
For backward compatibility, the wrapper function `SUNSPFGMRSetGSType` with identical input and output arguments is also provided.

```
F2003 Name
FSUNLinSol_SPFGMRSetGSType
```
8.14 The SUNLinearSolver_SPFGMRI implementation

```c
SUNLinSol_SPFGMRSSetMaxRestarts
```

Call `retval = SUNLinSol_SPFGMRSSetMaxRestarts(LS, maxrs);`

Description The function `SUNLinSol_SPFGMRSSetMaxRestarts` sets the number of GMRES restarts to allow in the SUNLINSOL_SPFGMRI object.

Arguments `LS` (SUNLinearSolver) the SUNLINSOL_SPFGMRI object to update

`maxrs` (int) integer indicating number of restarts to allow. A negative input will result in the default of 0.

Return value This routine will return with one of the error codes `SUNLS_MEM_NULL` (S is NULL) or `SUNLS_SUCCESS`.

Deprecated Name For backward compatibility, the wrapper function `SUNSPFGMRSetMaxRestarts` with identical input and output arguments is also provided.

F2003 Name `FSUNLinSol_SPFGMRSSetMaxRestarts`

8.14.3 SUNLinearSolver_SPFGMRI Fortran interfaces

The SUNLINSOL_SPFGMRI module provides a Fortran 2003 module as well as Fortran 77 style interface functions for use from Fortran applications.

**FORTRAN 2003 interface module**

The `fsunlinsol_spfmgm_mod` Fortran module defines interfaces to all SUNLINSOL_SPFGMRI C functions using the intrinsic `iso_c_binding` module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function `SUNLinSol_SPFGMRI` is interfaced as `FSUNLinSol_SPFGMRI`.

The Fortran 2003 SUNLINSOL_SPFGMRI interface module can be accessed with the `use` statement, i.e. `use fsunlinsol_spfmgm_mod`, and linking to the library `libsundials_fsunlinsolspfmgm_mod.lib` in addition to the C library. For details on where the library and module file `fsunlinsol_spfmgm_mod.mod` are installed see Appendix A. We note that the module is accessible from the Fortran 2003 Sundials integrators without separately linking to the `libsundials_fsunlinsolspfmgm_mod.lib` library.

**FORTRAN 77 interface functions**

For solvers that include a Fortran 77 interface module, the SUNLINSOL_SPFGMRI module also includes a Fortran-callable function for creating a SUNLinearSolver object.

```fortran
FSUNSPFGMRINIT
```

Call `FSUNSPFGMRINIT(code, pretype, maxl, ier)`

Description The function `FSUNSPFGMRINIT` can be called for Fortran programs to create a SUNLINSOL_SPFGMRI object.

Arguments `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

`pretype` (int*) flag indicating desired preconditioning type

`maxl` (int*) flag indicating Krylov subspace size

Return value `ier` is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes This routine must be called after the NVECTOR object has been initialized.

Allowable values for `pretype` and `maxl` are the same as for the C function `SUNLinSol_SPFGMRI`.
Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_SSPGMR module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

**FSUNMASSSPFGMRINIT**

Call  
FSUNMASSSPFGMRINIT(pretype, maxl, ier)

Description  
The function FSUNMASSSPFGMRINIT can be called for Fortran programs to create a SUNLINSOL_SSPGMR object for mass matrix linear systems.

Arguments  
pretype (int*) flag indicating desired preconditioning type  
maxl (int*) flag indicating Krylov subspace size

Return value  
ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes  
This routine must be called after the NVECTOR object has been initialized. Allowable values for pretype and maxl are the same as for the C function SUNLinSol_SSPGMR.

The SUNLinSol_SSPGMRSetPrecType, SUNLinSol_SSPGMRSetGSType and SUNLinSol_SSPGMRSetMaxRestarts routines also support Fortran interfaces for the system and mass matrix solvers.

**FSUNSPFGMRSETGSTYPE**

Call  
FSUNSPFGMRSETGSTYPE(code, gstype, ier)

Description  
The function FSUNSPFGMRSETGSTYPE can be called for Fortran programs to change the Gram-Schmidt orthogonaliation algorithm.

Arguments  
code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).  
gstype (int*) flag indicating the desired orthogonalization algorithm.

Return value  
ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes  
See SUNLinSol_SSPGMRSetGSType for complete further documentation of this routine.

**FSUNMASSSPFGMRSETGSTYPE**

Call  
FSUNMASSSPFGMRSETGSTYPE(gstype, ier)

Description  
The function FSUNMASSSPFGMRSETGSTYPE can be called for Fortran programs to change the Gram-Schmidt orthogonaliation algorithm for mass matrix linear systems.

Arguments  
The arguments are identical to FSUNSPFGMRSETGSTYPE above, except that code is not needed since mass matrix linear systems only arise in ARKODE.

Return value  
ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes  
See SUNLinSol_SSPGMRSetGSType for complete further documentation of this routine.

**FSUNSPFGMRSETPRECTYPE**

Call  
FSUNSPFGMRSETPRECTYPE(code, pretype, ier)

Description  
The function FSUNSPFGMRSETPRECTYPE can be called for Fortran programs to change the type of preconditioning to use.

Arguments  
code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).  
pretype (int*) flag indicating the type of preconditioning to use.
Return value \texttt{ier} is a \texttt{int} return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See \texttt{SUNLinSol\_SPFGMRSetPrecType} for complete further documentation of this routine.

\begin{verbatim}
FSUNMASSSPFGMRSETPRECTYPE
Call FSUNMASSSPFGMRSETPRECTYPE(pretype, ier)
Description The function \texttt{FSUNMASSSPFGMRSETPRECTYPE} can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.
Arguments The arguments are identical to \texttt{FSUNSPFGMRSETPRECTYPE} above, except that \texttt{code} is not needed since mass matrix linear systems only arise in \texttt{ARKODE}.
Return value \texttt{ier} is a \texttt{int} return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.
Notes See \texttt{SUNLinSol\_SPFGMRSetPrecType} for complete further documentation of this routine.
\end{verbatim}

8.14.4 SUNLinearSolver\_SPFGMR content

The \texttt{SUNLINSOL\_SPFGMR} module defines the \texttt{content} field of a \texttt{SUNLinearSolver} as the following structure:

\begin{verbatim}
struct _SUNLinearSolverContent_SPFGMR {
    int maxl;
    int pretype;
    int gstype;
    int max_restarts;
    int numiters;
}
\end{verbatim}
Description of the SUNLinearSolver module

```c
realtype resnorm;
int last_flag;
ATimesFn ATimes;
void* ATData;
PSetupFn Psetup;
PSolveFn Psolve;
void* PData;
N_Vector s1;
N_Vector s2;
N_Vector *V;
N_Vector *Z;
realtype **Hes;
realtype *givens;
N_Vector xcor;
realtype *yg;
N_Vector vtemp;
```

These entries of the `content` field contain the following information:

- `maxl` - number of FGMRES basis vectors to use (default is 5),
- `pretype` - flag for type of preconditioning to employ (default is none),
- `gstype` - flag for type of Gram-Schmidt orthogonalization (default is modified Gram-Schmidt),
- `max restarts` - number of FGMRES restarts to allow (default is 0),
- `numiters` - number of iterations from the most-recent solve,
- `resnorm` - final linear residual norm from the most-recent solve,
- `last_flag` - last error return flag from an internal function,
- `ATimes` - function pointer to perform $Av$ product,
- `ATData` - pointer to structure for `ATimes`,
- `Psetup` - function pointer to preconditioner setup routine,
- `Psolve` - function pointer to preconditioner solve routine,
- `PData` - pointer to structure for `Psetup` and `Psolve`,
- `s1, s2` - vector pointers for supplied scaling matrices (default is `NULL`),
- `V` - the array of Krylov basis vectors $v_1, \ldots, v_{\text{maxl}+1}$, stored in $V[0], \ldots, V[\text{maxl}]$. Each $v_i$ is a vector of type `NVECTOR`,
- `Z` - the array of preconditioned Krylov basis vectors $z_1, \ldots, z_{\text{maxl}+1}$, stored in $Z[0], \ldots, Z[\text{maxl}]$. Each $z_i$ is a vector of type `NVECTOR`,
- `Hes` - the ($\text{maxl} + 1 \times \text{maxl}$) Hessenberg matrix. It is stored row-wise so that the $(i,j)$th element is given by `Hes[i][j]`,
- `givens` - a length $2 \times \text{maxl}$ array which represents the Givens rotation matrices that arise in the FGMRES algorithm. These matrices are $F_0, F_1, \ldots, F_j$, where

\[
F_i = \begin{bmatrix}
1 & \cdots & \\
& \ddots & \ddots \\
& & 1 \\
& & \ c_i & -s_i \\
& & s_i & c_i \\
& & & & & 1 \\
& & & & & \cdots \\
& & & & & & 1
\end{bmatrix},
\]

\[
F_i = \begin{bmatrix}
1 & \cdots & \\
& \ddots & \ddots \\
& & 1 \\
& & \ c_i & -s_i \\
& & s_i & c_i \\
& & & & & 1 \\
& & & & & \cdots \\
& & & & & & 1
\end{bmatrix},
\]

- `xcor` - a vector which holds the scaled, preconditioned correction to the initial guess,
- `yg` - a length `(maxl+1)` array of `realtype` values used to hold “short” vectors (e.g. `y` and `g`),
- `vtemp` - temporary vector storage.

### 8.15 The SUNLinearSolver_SPBCGS implementation

This section describes the SUNLINSOL implementation of the SPBCGS (Scaled, Preconditioned, Bi-Conjugate Gradient, Stabilized [44]) iterative linear solver. The SUNLINSOL_SPBCGS module is designed to be compatible with any NVVECTOR implementation that supports a minimal subset of operations (`NVClone`, `NVDotProd`, `NVScale`, `NVLinearSum`, `NVProd`, `NVDiv`, and `NVDestroy`). Unlike the SPGMRES and SPFGMRES algorithms, SPBCGS requires a fixed amount of memory that does not increase with the number of allowed iterations.

To access the SUNLINSOL_SPBCGS module, include the header file `sunlinsol/sunlinsol_spbcgs.h`. We note that the SUNLINSOL_SPBCGS module is accessible from SUNDIALS packages without separately linking to the `libsundials_sunlinsolspbcgs` module library.

#### 8.15.1 SUNLinearSolver_SPBCGS description

This solver is constructed to perform the following operations:

- During construction all NVVECTOR solver data is allocated, with vectors cloned from a template NVVECTOR that is input, and default solver parameters are set.
- User-facing “set” routines may be called to modify default solver parameters.
- Additional “set” routines are called by the SUNDIALS solver that interfaces with SUNLINSOL_SPBCGS to supply the `ATimes`, `PSetup`, and `Psolve` function pointers and `s1` and `s2` scaling vectors.
- In the “initialize” call, the solver parameters are checked for validity.
- In the “setup” call, any non-NULL `PSetup` function is called. Typically, this is provided by the SUNDIALS solver itself, that translates between the generic `PSetup` function and the solver-specific routine (solver-supplied or user-supplied).
- In the “solve” call the SPBCGS iteration is performed. This will include scaling and preconditioning if those options have been supplied.

#### 8.15.2 SUNLinearSolver_SPBCGS functions

The SUNLINSOL_SPBCGS module provides the following user-callable constructor for creating a SUNLinearSolver object.

```c
SUNLinSol_SPBCGS
```

Call  
\[ LS = \text{SUNLinSol\_SPBCGS}(y, \text{pretype}, \text{maxl}); \]

Description  
The function `SUNLinSol_SPBCGS` creates and allocates memory for a SPBCGS SUNLinearSolver object.

Arguments  
- `y` (NVVector) a template for cloning vectors needed within the solver
- `pretype` (int) flag indicating the desired type of preconditioning, allowed values are:
  - `PREC_NONE` (0)
Description of the SUNLinearSolver module

- PREC_LEFT (1)
- PREC_RIGHT (2)
- PREC_BOTH (3)

Any other integer input will result in the default (no preconditioning).

\[ \text{maxl} \quad (\text{int}) \text{ the number of linear iterations to allow. Values } \leq 0 \text{ will result in the default value (5).} \]

Return value: This returns a SUNLinearSolver object. If either \( y \) is incompatible then this routine will return NULL.

Notes: This routine will perform consistency checks to ensure that it is called with a consistent NVECTOR implementation (i.e. that it supplies the requisite vector operations). If \( y \) is incompatible, then this routine will return NULL.

We note that some sundials solvers are designed to only work with left preconditioning (ida and idas) and others with only right preconditioning (kinsol). While it is possible to configure a SUNLINSOL_SPBCGS object to use any of the preconditioning options with these solvers, this use mode is not supported and may result in inferior performance.

Deprecated Name: For backward compatibility, the wrapper function SUNSPBCGS with identical input and output arguments is also provided.

F2003 Name: FSUNLinSol_SPBCGS

The SUNLINSOL_SPBCGS module defines implementations of all “iterative” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_SPBCGS
- SUNLinSolInitialize_SPBCGS
- SUNLinSolSetATimes_SPBCGS
- SUNLinSolSetPreconditioner_SPBCGS
- SUNLinSolSetScalingVectors_SPBCGS
- SUNLinSolSetup_SPBCGS
- SUNLinSolSolve_SPBCGS
- SUNLinSolNumIters_SPBCGS
- SUNLinSolResNorm_SPBCGS
- SUNLinSolResid_SPBCGS
- SUNLinSolLastFlag_SPBCGS
- SUNLinSolSpace_SPBCGS
- SUNLinSolFree_SPBCGS

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The SUNLINSOL_SPBCGS module also defines the following additional user-callable functions.
The function `SUNLinSol_SPBCGSSetPrecType` updates the type of preconditioning to use in the `SUNLINSOL_SPBCGS` object.

**Arguments**
- `LS` (SUNLinearSolver) the `SUNLINSOL_SPBCGS` object to update
- `pretype` (int) flag indicating the desired type of preconditioning, allowed values match those discussed in `SUNLinSol_SPBCGS`.

**Return value**
This routine will return with one of the error codes `SUNLS_Ill_INPUT` (illegal `pretype`), `SUNLS_MEM_NULL` (S is NULL) or `SUNLS_SUCCESS`.

**Deprecated Name**
For backward compatibility, the wrapper function `SUNSUNSPBCGSSetPrecType` with identical input and output arguments is also provided.

**F2003 Name**
`FSUNLinSol_SPBCGSSetPrecType`

The function `SUNLinSol_SPBCGSSetMaxl` updates the number of linear solver iterations to allow.

**Arguments**
- `LS` (SUNLinearSolver) the `SUNLINSOL_SPBCGS` object to update
- `maxl` (int) flag indicating the number of iterations to allow. Values ≤ 0 will result in the default value (5).

**Return value**
This routine will return with one of the error codes `SUNLS_MEM_NULL` (S is NULL) or `SUNLS_SUCCESS`.

**Deprecated Name**
For backward compatibility, the wrapper function `SUNSUNSPBCGSSetMaxl` with identical input and output arguments is also provided.

**F2003 Name**
`FSUNLinSol_SPBCGSSetMaxl`
### Description of the SUNLinearSolver module

#### FSUNSPBCGSINIT

**Call**  
FSUNSPBCGSINIT(code, pretype, maxl, ier)

**Description**  
The function FSUNSPBCGSINIT can be called for Fortran programs to create a SUNLINSOL_SPBCGS object.

**Arguments**
- **code** (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
- **pretype** (int*) flag indicating desired preconditioning type
- **maxl** (int*) flag indicating number of iterations to allow

**Return value**  
*ier* is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
- This routine must be called after the nvector object has been initialized.
- Allowable values for *pretype* and *maxl* are the same as for the C function SUNLinSol_SPBCGS.
- Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_SPBCGS module includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

#### FSUNMASSSPBCGSINIT

**Call**  
FSUNMASSSPBCGSINIT(pretype, maxl, ier)

**Description**  
The function FSUNMASSSPBCGSINIT can be called for Fortran programs to create a SUNLINSOL_SPBCGS object for mass matrix linear systems.

**Arguments**
- **pretype** (int*) flag indicating desired preconditioning type
- **maxl** (int*) flag indicating number of iterations to allow

**Return value**  
*ier* is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
- This routine must be called after the nvector object has been initialized.
- Allowable values for *pretype* and *maxl* are the same as for the C function SUNLinSol_SPBCGS.
- The SUNLinSol_SPBCGSSetPrecType and SUNLinSol_SPBCGSSetMaxl routines also support Fortran interfaces for the system and mass matrix solvers.

#### FSUNSPBCGSSETPRECTYPE

**Call**  
FSUNSPBCGSSETPRECTYPE(code, pretype, ier)

**Description**  
The function FSUNSPBCGSSETPRECTYPE can be called for Fortran programs to change the type of preconditioning to use.

**Arguments**
- **code** (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
- **pretype** (int*) flag indicating the type of preconditioning to use.

**Return value**  
*ier* is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes**  
- See SUNLinSol_SPBCGSSetPrecType for complete further documentation of this routine.

#### FSUNMASSSPBCGSSETPRECTYPE

**Call**  
FSUNMASSSPBCGSSETPRECTYPE(pretype, ier)

**Description**  
The function FSUNMASSSPBCGSSETPRECTYPE can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.
The arguments are identical to `FSUNSPBCGSSETPRECTYPE` above, except that `code` is not needed since mass matrix linear systems only arise in ARKODE.

**Return value** `ier` is a `int` return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes** See `SUNLinSol_SPBCGSSetPrecType` for complete further documentation of this routine.

### `FSUNSPBCGSSETMAXL`

**Call**

```
FSUNSPBCGSSETMAXL(code, maxl, ier)
```

**Description** The function `FSUNSPBCGSSETMAXL` can be called for Fortran programs to change the maximum number of iterations to allow.

**Arguments**
- `code` (`int*`) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).
- `maxl` (`int*`) the number of iterations to allow.

**Return value** `ier` is a `int` return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes** See `SUNLinSol_SPBCGSSetMaxl` for complete further documentation of this routine.

### `FSUNMASSSPBCGSSETMAXL`

**Call**

```
FSUNMASSSPBCGSSETMAXL(maxl, ier)
```

**Description** The function `FSUNMASSSPBCGSSETMAXL` can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.

**Arguments** The arguments are identical to `FSUNSPBCGSSETMAXL` above, except that `code` is not needed since mass matrix linear systems only arise in ARKODE.

**Return value** `ier` is a `int` return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

**Notes** See `SUNLinSol_SPBCGSSetMaxl` for complete further documentation of this routine.

### 8.15.4 SUNLinearSolver_SPBCGS content

The `sunlinsol_spbcgs` module defines the `content` field of a `SUNLinearSolver` as the following structure:

```c
struct _SUNLinearSolverContent_SPBCGS {
    int maxl;
    int pretype;
    int numiters;
    realtype resnorm;
    int last_flag;
    ATimesFn ATimes;
    void* ATData;
    PSetupFn Psetup;
    PSolveFn Psolve;
    void* PData;
    N_Vector s1;
    N_Vector s2;
    N_Vector r;
    N_Vector r_star;
    N_Vector p;
    N_Vector q;
    N_Vector u;
};
```
The SUNLinearSolver module

These entries of the content field contain the following information:
- `maxl`: number of SPBCGS iterations to allow (default is 5),
- `pretype`: flag for type of preconditioning to employ (default is none),
- `numiters`: number of iterations from the most-recent solve,
- `resnorm`: final linear residual norm from the most-recent solve,
- `last_flag`: last error return flag from an internal function,
- `ATimes`: function pointer to perform $Av$ product,
- `ATData`: pointer to structure for `ATimes`,
- `Psetup`: function pointer to preconditioner setup routine,
- `Psolve`: function pointer to preconditioner solve routine,
- `PData`: pointer to structure for `Psetup` and `Psolve`,
- `s1, s2`: vector pointers for supplied scaling matrices (default is `NULL`),
- `r`: a `NV` vector which holds the current scaled, preconditioned linear system residual,
- `r_star`: a `NV` vector which holds the initial scaled, preconditioned linear system residual,
- `p, q, u, Ap, vtemp`: `NV` vectors used for workspace by the SPBCGS algorithm.

8.16 The SUNLinearSolver_SPTFQMR implementation

This section describes the SUNLINSOL implementation of the SPTFQMR (Scaled, Preconditioned, Transpose-Free Quasi-Minimum Residual [22]) iterative linear solver. The SUNLINSOL_SPTFQMR module is designed to be compatible with any `NV` implementation that supports a minimal subset of operations (`N_VClone`, `N_VDotProd`, `N_VScale`, `N_VLinearSum`, `N_VProd`, `N_VConst`, `N_VDiv`, and `N_VDestroy`). Unlike the SPGMR and SPFGMR algorithms, SPTFQMR requires a fixed amount of memory that does not increase with the number of allowed iterations.

To access the SUNLINSOL_SPTFQMR module, include the header file `sunlinsol/sunlinsol_sptfqmr.h`. We note that the SUNLINSOL_SPTFQMR module is accessible from SUNDIALS packages without separately linking to the `libsundials_sunlinsolsptfqmr` module library.

8.16.1 SUNLinearSolver_SPTFQMR description

This solver is constructed to perform the following operations:
- During construction all `NV` solver data is allocated, with vectors cloned from a template `NV` that is input, and default solver parameters are set.
- User-facing “set” routines may be called to modify default solver parameters.
- Additional “set” routines are called by the SUNDIALS solver that interfaces with SUNLINSOL_SPTFQMR to supply the `ATimes`, `PSetup`, and `Psolve` function pointers and `s1` and `s2` scaling vectors.
- In the “initialize” call, the solver parameters are checked for validity.
- In the “setup” call, any non-NULL `PSetup` function is called. Typically, this is provided by the SUNDIALS solver itself, that translates between the generic `PSetup` function and the solver-specific routine (solver-supplied or user-supplied).
- In the “solve” call the TFQMR iteration is performed. This will include scaling and preconditioning if those options have been supplied.
8.16.2 SUNLinearSolver_SPTFQMR functions

The sunlinsol_sptfqmr module provides the following user-callable constructor for creating a SUNLinearSolver object.

```
SUNLinSol_SPTFQMR
Call LS = SUNLinSol_SPTFQMR(y, pretype, maxl);
Description The function SUNLinSol_SPTFQMR creates and allocates memory for a SPTFQMR SUNLinearSolver object.
Arguments  
y (N_Vector) a template for cloning vectors needed within the solver
pretype (int) flag indicating the desired type of preconditioning, allowed values are:
  • PREC_NONE (0)
  • PREC_LEFT (1)
  • PREC_RIGHT (2)
  • PREC_BOTH (3)
maxl (int) the number of linear iterations to allow. Values ≤ 0 will result in the default value (5).
Return value This returns a SUNLinearSolver object. If either y is incompatible then this routine will return NULL.
Notes This routine will perform consistency checks to ensure that it is called with a consistent NVECTOR implementation (i.e. that it supplies the requisite vector operations). If y is incompatible, then this routine will return NULL.

We note that some sundials solvers are designed to only work with left preconditioning (ida and idas) and others with only right preconditioning (kinsol). While it is possible to configure a SUNLINSOL_SPTFQMR object to use any of the preconditioning options with these solvers, this use mode is not supported and may result in inferior performance.

Deprecated Name For backward compatibility, the wrapper function SUNSPTFQMR with identical input and output arguments is also provided.
F2003 Name FSUNLinSol_SPTFQMR
```

The sunlinsol_sptfqmr module defines implementations of all “iterative” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- SUNLinSolGetType_SPTFQMR
- SUNLinSolInitialize_SPTFQMR
- SUNLinSolSetATimes_SPTFQMR
- SUNLinSolSetPreconditioner_SPTFQMR
- SUNLinSolSetScalingVectors_SPTFQMR
- SUNLinSolSetup_SPTFQMR
- SUNLinSolSolve_SPTFQMR
- SUNLinSolNumIters_SPTFQMR
- SUNLinSolResNorm_SPTFQMR
- SUNLinSolResid_SPTFQMR
Description of the SUNLinearSolver module

- SUNLinSolLastFlag_SPTFQMR
- SUNLinSolSpace_SPTFQMR
- SUNLinSolFree_SPTFQMR

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The SUNLINSOL_SPTFQMR module also defines the following additional user-callable functions.

```fortran
SUNLinSol_SPTFQMRSetPrecType
Call retval = SUNLinSol_SPTFQMRSetPrecType(LS, pretype);
Description The function SUNLinSol_SPTFQMRSetPrecType updates the type of preconditioning to use in the SUNLINSOL_SPTFQMR object.
Arguments LS (SUNLinearSolver) the SUNLINSOL_SPTFQMR object to update
pretype (int) flag indicating the desired type of preconditioning, allowed values match those discussed in SUNLinSol_SPTFQMR.
Return value This routine will return with one of the error codes SUNLS_ILL_INPUT (illegal pretype), SUNLS_MEM_NULL (S is NULL) or SUNLS_SUCCESS.
Deprecated Name For backward compatibility, the wrapper function SUNSPTFQMRSetPrecType with identical input and output arguments is also provided.
F2003 Name FSUNLinSol_SPTFQMRSetPrecType
```

```fortran
SUNLinSol_SPTFQMRSetMaxl
Call retval = SUNLinSol_SPTFQMRSetMaxl(LS, maxl);
Description The function SUNLinSol_SPTFQMRSetMaxl updates the number of linear solver iterations to allow.
Arguments LS (SUNLinearSolver) the SUNLINSOL_SPTFQMR object to update
maxl (int) flag indicating the number of iterations to allow; values \( \leq 0 \) will result in the default value (5)
Return value This routine will return with one of the error codes SUNLS_MEM_NULL (S is NULL) or SUNLS_SUCCESS.
F2003 Name FSUNLinSol_SPTFQMRSetMaxl
SUNSPTFQMRSetMaxl
```

### 8.16.3 SUNLinearSolver_SPTFQMR Fortran interfaces

The SUNLINSOL_SPTFQMR module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

**FORTRAN 2003 interface module**

The fsunlinsol_sptfqmr_mod FORTRAN module defines interfaces to all SUNLINSOL_SPTFQMR C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function SUNLinSol_SPTFQMR is interfaced as FSUNLinSol_SPTFQMR.

The FORTRAN 2003 SUNLINSOL_SPTFQMR interface module can be accessed with the `use` statement, i.e. `use fsunlinsol_sptfqmr_mod`, and linking to the library `libsundials_fsunlinsol_sptfqmr_mod.lib` in addition to the C library. For details on where the library and module file `fsunlinsol_sptfqmr_mod.mod` are installed see Appendix A. We note that the module is accessible
8.16 The SUNLinearSolver_SPTFQMR implementation

from the FORTRAN 2003 SUNDIALS integrators without separately linking to the
libsundials_fsunlinolsptfqmrm_mod library.

FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the SUNLINSOL_SPTFQMR module also in-
cludes a Fortran-callable function for creating a SUNLinearSolver object.

FSUNSPTFQMRINIT

Call FSUNSPTFQMRINIT(code, pretype, maxl, ier)

Description The function FSUNSPTFQMRINIT can be called for Fortran programs to create a SUNLIN-
SOL_SPTFQMR object.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3
for KINSOL, and 4 for ARKODE).

pretype (int*) flag indicating desired preconditioning type

maxl (int*) flag indicating number of iterations to allow

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See
printed message for details in case of failure.

Notes This routine must be called after the NVECTOR object has been initialized.

Allowable values for pretype and maxl are the same as for the C function
SUNLinSol_SPTFQMR.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_SPTFQMR module
includes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

FSUMASSSSPTFQMRINIT

Call FSUMASSSSPTFQMRINIT(pretype, maxl, ier)

Description The function FSUMASSSSPTFQMRINIT can be called for Fortran programs to create a SUNLIN-
SOL_SPTFQMR object for mass matrix linear systems.

Arguments pretype (int*) flag indicating desired preconditioning type

maxl (int*) flag indicating number of iterations to allow

Return value ier is an int return completion flag equal to 0 for a success return and -1 otherwise.
See printed message for details in case of failure.

Notes This routine must be called after the NVECTOR object has been initialized.

Allowable values for pretype and maxl are the same as for the C function
SUNLinSol_SPTFQMR.

The SUNLinSol_SPTFQMRSetPrecType and SUNLinSol_SPTFQMRSetMaxl routines also support Fortran
interfaces for the system and mass matrix solvers.

FSUNSPTFQMRSETPRECTYPE

Call FSUNSPTFQMRSETPRECTYPE(code, pretype, ier)

Description The function FSUNSPTFQMRSETPRECTYPE can be called for Fortran programs to change
the type of preconditioning to use.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3
for KINSOL, and 4 for ARKODE).

pretype (int*) flag indicating the type of preconditioning to use.

Return value ier is an int return completion flag equal to 0 for a success return and -1 otherwise.
See printed message for details in case of failure.
Description of the SUNLinearSolver module

Notes See SUNLinSol_SPTFQMRSetPrecType for complete further documentation of this routine.

**FSUNMASSSPTFQMRSETPRECTYPE**

Call `FSUNMASSSPTFQMRSETPRECTYPE(pretype, ier)`

Description The function `FSUNMASSSPTFQMRSETPRECTYPE` can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.

Arguments The arguments are identical to `FSUNSPTFQMRSETPRECTYPE` above, except that `code` is not needed since mass matrix linear systems only arise in ARKODE.

Return value `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See SUNLinSol_SPTFQMRSetPrecType for complete further documentation of this routine.

**FSUNSPTFQMRSETMAXL**

Call `FSUNSPTFQMRSETMAXL(code, maxl, ier)`

Description The function `FSUNSPTFQMRSETMAXL` can be called for Fortran programs to change the maximum number of iterations to allow.

Arguments `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3 for KINSOL, and 4 for ARKODE).

`maxl` (int*) the number of iterations to allow.

Return value `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See SUNLinSol_SPTFQMRSetMaxl for complete further documentation of this routine.

**FSUNMASSSPTFQMRSETMAXL**

Call `FSUNMASSSPTFQMRSETMAXL(maxl, ier)`

Description The function `FSUNMASSSPTFQMRSETMAXL` can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.

Arguments The arguments are identical to `FSUNSPTFQMRSETMAXL` above, except that `code` is not needed since mass matrix linear systems only arise in ARKODE.

Return value `ier` is an int return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See SUNLinSol_SPTFQMRSetMaxl for complete further documentation of this routine.

8.16.4 SUNLinearSolver_SPTFQMR content

The SUNLINSOL_SPTFQMR module defines the content field of a SUNLinearSolver as the following structure:

```c
struct _SUNLinearSolverContent_SPTFQMR {
    int maxl;
    int pretype;
    int numiters;
    realtype resnorm;
    int last_flag;
    ATimesFn ATimes;
    void* ATData;
};
```
8.17 The SUNLinearSolver_PCG implementation

This section describes the SUNLINSOL implementation of the PCG (Preconditioned Conjugate Gradient [24]) iterative linear solver. The SUNLINSOL_PCG module is designed to be compatible with any NVecto-

r implementation that supports a minimal subset of operations (N_VClone, N_VDotProd, N_VScale,
N_VLinearSum, N_VProd, and N_VDestroy). Unlike the SPGMR and SPFGMR algorithms, PCG requires
a fixed amount of memory that does not increase with the number of allowed iterations.

To access the SUNLINSOL_PCG module, include the header file
sunlinsol/sunlinsol_pcg.h. We note that the SUNLINSOL_PCG module is accessible from SUNDIALS
packages without separately linking to the libsundials_sunlinsolpcg module library.

8.17.1 SUNLinearSolver_PCG description

Unlike all of the other iterative linear solvers supplied with SUNDIALS, PCG should only be used on
symmetric linear systems (e.g. mass matrix linear systems encountered in ARKODE). As a result, the
Description of the SUNLinearSolver module

The SUNLinearSolver module provides the following user-callable constructor for creating a SUNLinearSolver object.

### Explanation of the role of scaling and preconditioning matrices

The PCG algorithm solves a linear system $Ax = b$ where $A$ is a symmetric ($A^T = A$), real-valued matrix. Preconditioning is allowed, and is applied in a symmetric fashion on both the right and left. Scaling is also allowed and is applied symmetrically. We denote the preconditioner and scaling matrices as follows:

- $P$ is the preconditioner (assumed symmetric),
- $S$ is a diagonal matrix of scale factors.

The matrices $A$ and $P$ are not required explicitly; only routines that provide $A$ and $P^{-1}$ as operators are required. The diagonal of the matrix $S$ is held in a single nvector, supplied by the user.

In this notation, PCG applies the underlying CG algorithm to the equivalent transformed system

$$\tilde{A}\tilde{x} = \tilde{b}$$

(8.4)

where

$$\tilde{A} = SP^{-1}AP^{-1}S,$$
$$\tilde{b} = SP^{-1}b,$$
$$\tilde{x} = S^{-1}Px.$$  

(8.5)

The scaling matrix must be chosen so that the vectors $SP^{-1}b$ and $S^{-1}Px$ have dimensionless components.

The stopping test for the PCG iterations is on the L2 norm of the scaled preconditioned residual:

$$\|\tilde{b} - \tilde{A}\tilde{x}\|_2 < \delta$$

$$\Leftrightarrow$$

$$\|SP^{-1}b - SP^{-1}Ax\|_2 < \delta$$

$$\Leftrightarrow$$

$$\|P^{-1}b - P^{-1}Ax\|_S < \delta$$

where $\|v\|_S = \sqrt{v^TStSv}$, with an input tolerance $\delta$.

This solver is constructed to perform the following operations:

- During construction all nvector solver data is allocated, with vectors cloned from a template nvector that is input, and default solver parameters are set.
- User-facing “set” routines may be called to modify default solver parameters.
- Additional “set” routines are called by the SUNDIALS solver that interfaces with SUNLINSOL_PCG to supply the ATimes, PSetup, and Psolve function pointers and scaling vector.
- In the “initialize” call, the solver parameters are checked for validity.
- In the “setup” call, any non-NULL PSetup function is called. Typically, this is provided by the SUNDIALS solver itself, that translates between the generic PSetup function and the solver-specific routine (solver-supplied or user-supplied).
- In the “solve” call the PCG iteration is performed. This will include scaling and preconditioning if those options have been supplied.

### SUNLinearSolver_PCG functions

The SUNLINSOL_PCG module provides the following user-callable constructor for creating a SUNLinearSolver object.
The function `SUNLinSol_PCG` creates and allocates memory for a PCG `SUNLinearSolver` object.

**Arguments**
- `y` (N_Vector) a template for cloning vectors needed within the solver
- `pretype` (int) flag indicating whether to use preconditioning. Since the PCG algorithm is designed to only support symmetric preconditioning, then any of the `pretype` inputs `PREC_LEFT` (1), `PREC_RIGHT` (2), or `PREC_BOTH` (3) will result in use of the symmetric preconditioner; any other integer input will result in the default (no preconditioning).
- `maxl` (int) the number of linear iterations to allow; values $\leq 0$ will result in the default value (5).

**Return value**
This returns a `SUNLinearSolver` object. If either `y` is incompatible then this routine will return `NULL`.

**Notes**
This routine will perform consistency checks to ensure that it is called with a consistent `NVECTOR` implementation (i.e. that it supplies the requisite vector operations). If `y` is incompatible, then this routine will return `NULL`.

Although some `SUNDIALS` solvers are designed to only work with left preconditioning (IDA and IDAS) and others with only right preconditioning (KINSOL), PCG should only be used with these packages when the linear systems are known to be symmetric. Since the scaling of matrix rows and columns must be identical in a symmetric matrix, symmetric preconditioning should work appropriately even for packages designed with one-sided preconditioning in mind.

**Deprecated Name**
For backward compatibility, the wrapper function `SUNPCG` with identical input and output arguments is also provided.

**F2003 Name**
`FSUNLinSol_PCG`

The `SUNLINSOL_PCG` module defines implementations of all “iterative” linear solver operations listed in Sections 8.1.1 – 8.1.3:

- `SUNLinSolGetType_PCG`
- `SUNLinSolInitialize_PCG`
- `SUNLinSolSetATimes_PCG`
- `SUNLinSolSetPreconditioner_PCG`
- `SUNLinSolSetScalingVectors_PCG` – since PCG only supports symmetric scaling, the second `NVECTOR` argument to this function is ignored
- `SUNLinSolSetup_PCG`
- `SUNLinSolSolve_PCG`
- `SUNLinSolNumIters_PCG`
- `SUNLinSolResNorm_PCG`
- `SUNLinSolResid_PCG`
- `SUNLinSolLastFlag_PCG`
- `SUNLinSolSpace_PCG`
- `SUNLinSolFree_PCG`

All of the listed operations are callable via the FORTRAN 2003 interface module by prepending an ‘F’ to the function name.

The `SUNLINSOL_PCG` module also defines the following additional user-callable functions.
### SUNLinSol_PCGSetPrecType

**Call**
```c
retval = SUNLinSol_PCGSetPrecType(LS, pretype);
```

**Description**
The function `SUNLinSol_PCGSetPrecType` updates the flag indicating use of preconditioning in the `SUNLINSOL_PCG` object.

**Arguments**
- `LS` *(SUNLinearSolver)* the `SUNLINSOL_PCG` object to update
- `pretype` *(int)* flag indicating use of preconditioning, allowed values match those discussed in `SUNLinSol_PCG`.

**Return value**
This routine will return with one of the error codes `SUNLS_ILLEGAL_INPUT` (illegal `pretype`), `SUNLS_MEM_NULL` (S is NULL) or `SUNLS_SUCCESS`.

**Deprecated Name**
For backward compatibility, the wrapper function `SUNPCGSetPrecType` with identical input and output arguments is also provided.

**F2003 Name**
`FSUNLinSol_PCGSetPrecType`

### SUNLinSol_PCGSetMaxl

**Call**
```c
retval = SUNLinSol_PCGSetMaxl(LS, maxl);
```

**Description**
The function `SUNLinSol_PCGSetMaxl` updates the number of linear solver iterations to allow.

**Arguments**
- `LS` *(SUNLinearSolver)* the `SUNLINSOL_PCG` object to update
- `maxl` *(int)* flag indicating the number of iterations to allow; values \( \leq 0 \) will result in the default value (5)

**Return value**
This routine will return with one of the error codes `SUNLS_MEM_NULL` (S is NULL) or `SUNLS_SUCCESS`.

**Deprecated Name**
For backward compatibility, the wrapper function `SUNPCGSetMaxl` with identical input and output arguments is also provided.

**F2003 Name**
`FSUNLinSol_PCGSetMaxl`

### 8.17.3 SUNLinearSolver_PCG Fortran interfaces

The `SUNLINSOL_PCG` module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

#### FORTRAN 2003 interface module

The `fsunlinsol_pcg_mod` FORTRAN module defines interfaces to all `SUNLINSOL_PCG` C functions using the intrinsic `iso_c_binding` module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function `SUNLinSol_PCG` is interfaced as `FSUNLinSol_PCG`.

The FORTRAN 2003 `SUNLINSOL_PCG` interface module can be accessed with the `use` statement, i.e. `use fsunlinsol_pcg_mod`, and linking to the library `libsundials_fsunlinsolpcg_mod.lib` in addition to the C library. For details on where the library and module file `fsunlinsol_pcg_mod.mod` are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the `libsundials_fsunlinsolpcg_mod.lib` library.

#### FORTRAN 77 interface functions

For solvers that include a FORTRAN 77 interface module, the `SUNLINSOL_PCG` module also includes a Fortran-callable function for creating a `SUNLinearSolver` object.
8.17 The SUNLinearSolver_PCG implementation

FSUNPCGINIT

Call FSUNPCGINIT(code, pretype, maxl, ier)

Description The function FSUNPCGINIT can be called for Fortran programs to create a SUNLIN-

Description The function FSUNPCGINIT can be called for Fortran programs to create a SUNLIN-

Sol_PCG object.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3

for KINSOL, and 4 for ARKODE).

for KINSOL, and 4 for ARKODE).

pretype (int*) flag indicating desired preconditioning type

pretype (int*) flag indicating desired preconditioning type

maxl (int*) flag indicating number of iterations to allow

maxl (int*) flag indicating number of iterations to allow

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See

printed message for details in case of failure.

printed message for details in case of failure.

Notes This routine must be called after the NVECTOR object has been initialized.

Notes This routine must be called after the NVECTOR object has been initialized.

Allowable values for pretype and maxl are the same as for the C function SUNLinSol_PCG.

Allowable values for pretype and maxl are the same as for the C function SUNLinSol_PCG.

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_PCG module in-

Additionally, when using ARKODE with a non-identity mass matrix, the SUNLINSOL_PCG module in-

cludes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

cludes a Fortran-callable function for creating a SUNLinearSolver mass matrix solver object.

FSUNMASSPCGINIT

Call FSUNMASSPCGINIT(pretype, maxl, ier)

Description The function FSUNMASSPCGINIT can be called for Fortran programs to create a SUNLIN-

Description The function FSUNMASSPCGINIT can be called for Fortran programs to create a SUNLIN-

Sol_PCG object for mass matrix linear systems.

Sol_PCG object for mass matrix linear systems.

Arguments pretype (int*) flag indicating desired preconditioning type

Arguments pretype (int*) flag indicating desired preconditioning type

maxl (int*) flag indicating number of iterations to allow

maxl (int*) flag indicating number of iterations to allow

Return value ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See

Return value ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See

printed message for details in case of failure.

printed message for details in case of failure.

Notes This routine must be called after the NVECTOR object has been initialized.

Notes This routine must be called after the NVECTOR object has been initialized.

Allowable values for pretype and maxl are the same as for the C function SUNLinSol_PCG.

Allowable values for pretype and maxl are the same as for the C function SUNLinSol_PCG.

The SUNLinSol_PCGSetPrecType and SUNLinSol_PCGSetMaxl routines also support Fortran interfaces

The SUNLinSol_PCGSetPrecType and SUNLinSol_PCGSetMaxl routines also support Fortran interfaces

for the system and mass matrix solvers.

for the system and mass matrix solvers.

FSUNPCGSETPRECTYPE

Call FSUNPCGSETPRECTYPE(code, pretype, ier)

Description The function FSUNPCGSETPRECTYPE can be called for Fortran programs to change the

Description The function FSUNPCGSETPRECTYPE can be called for Fortran programs to change the

type of preconditioning to use.

type of preconditioning to use.

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3

Arguments code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, 3

for KINSOL, and 4 for ARKODE).

for KINSOL, and 4 for ARKODE).

pretype (int*) flag indicating the type of preconditioning to use.

pretype (int*) flag indicating the type of preconditioning to use.

Return value ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See

Return value ier is a int return completion flag equal to 0 for a success return and -1 otherwise. See

printed message for details in case of failure.

printed message for details in case of failure.

Notes See SUNLinSol_PCGSetPrecType for complete further documentation of this routine.

Notes See SUNLinSol_PCGSetPrecType for complete further documentation of this routine.

FSUNMASSPCGSETPRECTYPE

Call FSUNMASSPCGSETPRECTYPE(pretype, ier)

Description The function FSUNMASSPCGSETPRECTYPE can be called for Fortran programs to change

Description The function FSUNMASSPCGSETPRECTYPE can be called for Fortran programs to change

the type of preconditioning for mass matrix linear systems.

the type of preconditioning for mass matrix linear systems.

Arguments The arguments are identical to FSUNPCGSETPRECTYPE above, except that code is not

Arguments The arguments are identical to FSUNPCGSETPRECTYPE above, except that code is not

needed since mass matrix linear systems only arise in ARKODE.
Return value \( \text{ier} \) is an \texttt{int} return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See \texttt{SUNLinSol\_PCGSetPrecType} for complete further documentation of this routine.

### \texttt{FSUNPCGSETMAXL}

**Call** \texttt{FSUNPCGSETMAXL(code, \texttt{maxl}, \texttt{ier})}

**Description** The function \texttt{FSUNPCGSETMAXL} can be called for Fortran programs to change the maximum number of iterations to allow.

**Arguments**  
- \texttt{code} (\texttt{int*}) is an integer input specifying the solver id (1 for \texttt{cvode}, 2 for \texttt{ida}, 3 for \texttt{kinsol}, and 4 for \texttt{arkode}).
- \texttt{maxl} (\texttt{int*}) the number of iterations to allow.

Return value \( \text{ier} \) is an \texttt{int} return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See \texttt{SUNLinSol\_PCGSetMaxl} for complete further documentation of this routine.

### \texttt{FSUNMASSPCGSETMAXL}

**Call** \texttt{FSUNMASSPCGSETMAXL(\texttt{maxl}, \texttt{ier})}

**Description** The function \texttt{FSUNMASSPCGSETMAXL} can be called for Fortran programs to change the type of preconditioning for mass matrix linear systems.

**Arguments** The arguments are identical to \texttt{FSUNPCGSETMAXL} above, except that \texttt{code} is not needed since mass matrix linear systems only arise in \texttt{ARKODE}.

Return value \( \text{ier} \) is an \texttt{int} return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

Notes See \texttt{SUNLinSol\_PCGSetMaxl} for complete further documentation of this routine.

### 8.17.4 \texttt{SUNLinearSolver\_PCG content}

The \texttt{SUNLINSOL\_PCG} module defines the \textit{content} field of a \texttt{SUNLinearSolver} as the following structure:

```c
struct _SUNLinearSolverContent_PCG {
    int \texttt{maxl};
    int \texttt{pretype};
    int \texttt{numiters};
    realtype \texttt{resnorm};
    int \texttt{last_flag};
    ATimesFn \texttt{ATimes};
    void* \texttt{ATData};
    PSetupFn \texttt{Psetup};
    PSolveFn \texttt{Psolve};
    void* \texttt{PData};
    N\_Vector \texttt{s};
    N\_Vector \texttt{r};
    N\_Vector \texttt{p};
    N\_Vector \texttt{z};
    N\_Vector \texttt{Ap};
};
```

These entries of the \textit{content} field contain the following information:

- \texttt{maxl} - number of PCG iterations to allow (default is 5),
- \texttt{pretype} - flag for use of preconditioning (default is none),
numiters - number of iterations from the most-recent solve,
resnorm - final linear residual norm from the most-recent solve,
last_flag - last error return flag from an internal function,
ATimes - function pointer to perform $Av$ product,
ATData - pointer to structure for ATimes,
Psetup - function pointer to preconditioner setup routine,
Psolve - function pointer to preconditioner solve routine,
PData - pointer to structure for Psetup and Psolve,
s - vector pointer for supplied scaling matrix (default is NULL),
r - a NVECTOR which holds the preconditioned linear system residual,
p, z, Ap - NVECTORS used for workspace by the PCG algorithm.

8.18 SUNLinearSolver Examples

There are SUNLinearSolver examples that may be installed for each implementation; these make use of the functions in test_sunlinsol.c. These example functions show simple usage of the SUNLinearSolver family of functions. The inputs to the examples depend on the linear solver type, and are output to stdout if the example is run without the appropriate number of command-line arguments.

The following is a list of the example functions in test_sunlinsol.c:

- **Test_SUNLinSolGetType**: Verifies the returned solver type against the value that should be returned.
- **Test_SUNLinSolInitialize**: Verifies that SUNLinSolInitialize can be called and returns successfully.
- **Test_SUNLinSolSetup**: Verifies that SUNLinSolSetup can be called and returns successfully.
- **Test_SUNLinSolSolve**: Given a SUNMATRIX object $A$, NVECTOR objects $x$ and $b$ (where $Ax = b$) and a desired solution tolerance $tol$, this routine clones $x$ into a new vector $y$, calls SUNLinSolSolve to fill $y$ as the solution to $Ay = b$ (to the input tolerance), verifies that each entry in $x$ and $y$ match to within $10^*tol$, and overwrites $x$ with $y$ prior to returning (in case the calling routine would like to investigate further).
- **Test_SUNLinSolSetATimes** (iterative solvers only): Verifies that SUNLinSolSetATimes can be called and returns successfully.
- **Test_SUNLinSolSetPreconditioner** (iterative solvers only): Verifies that SUNLinSolSetPreconditioner can be called and returns successfully.
- **Test_SUNLinSolSetScalingVectors** (iterative solvers only): Verifies that SUNLinSolSetScalingVectors can be called and returns successfully.
- **Test_SUNLinSolLastFlag**: Verifies that SUNLinSolLastFlag can be called, and outputs the result to stdout.
- **Test_SUNLinSolNumIters** (iterative solvers only): Verifies that SUNLinSolNumIters can be called, and outputs the result to stdout.
- **Test_SUNLinSolResNorm** (iterative solvers only): Verifies that SUNLinSolResNorm can be called, and that the result is non-negative.
- **Test_SUNLinSolResid** (iterative solvers only): Verifies that SUNLinSolResid can be called.
• Test_SUNLinSolSpace verifies that SUNLinSolSpace can be called, and outputs the results to stdout.

We’ll note that these tests should be performed in a particular order. For either direct or iterative linear solvers, Test_SUNLinSolInitialize must be called before Test_SUNLinSolSetup, which must be called before Test_SUNLinSolSolve. Additionally, for iterative linear solvers Test_SUNLinSolSetATimes, Test_SUNLinSolSetPreconditioner and Test_SUNLinSolSetScalingVectors should be called before Test_SUNLinSolInitialize; similarly Test_SUNLinSolNumIters, Test_SUNLinSolResNorm and Test_SUNLinSolResid should be called after Test_SUNLinSolSolve. These are called in the appropriate order in all of the example problems.
Chapter 9

Description of the SUNNonlinearSolver module

SUNDIALS time integration packages are written in terms of generic nonlinear solver operations defined by the SUNNONLINSOL API and implemented by a particular SUNNONLINSOL module of type SUNNonlinearSolver. Users can supply their own SUNNONLINSOL module, or use one of the modules provided with SUNDIALS. Depending on the package, nonlinear solver modules can either target system presented in a rootfinding ($F(y) = 0$) or fixed-point ($G(y) = y$) formulation. For more information on the formulation of the nonlinear system(s) see section 9.2.

The time integrators in SUNDIALS specify a default nonlinear solver module and as such this chapter is intended for users that wish to use a non-default nonlinear solver module or would like to provide their own nonlinear solver implementation. Users interested in using a non-default solver module may skip the description of the SUNNONLINSOL API in section 9.1 and proceeded to the subsequent sections in this chapter that describe the SUNNONLINSOL modules provided with SUNDIALS.

For users interested in providing their own SUNNONLINSOL module, the following section presents the SUNNONLINSOL API and its implementation beginning with the definition of SUNNONLINSOL functions in sections 9.1.1 – 9.1.3. This is followed by the definition of functions supplied to a nonlinear solver implementation in section 9.1.4. A table of nonlinear solver return codes is given in section 9.1.5. The SUNNonlinearSolver type and the generic SUNNONLINSOL module are defined in section 9.1.6. Section 9.1.7 describes how SUNNONLINSOL models interface with SUNDIALS integrators providing sensitivity analysis capabilities (CVODES and IDAS). Finally, section 9.1.8 lists the requirements for supplying a custom SUNNONLINSOL module. Users wishing to supply their own SUNNONLINSOL module are encouraged to use the SUNNONLINSOL implementations provided with SUNDIALS as a template for supplying custom nonlinear solver modules.

9.1 The SUNNonlinearSolver API

The SUNNONLINSOL API defines several nonlinear solver operations that enable SUNDIALS integrators to utilize any SUNNONLINSOL implementation that provides the required functions. These functions can be divided into three categories. The first are the core nonlinear solver functions. The second group of functions consists of set routines to supply the nonlinear solver with functions provided by the SUNDIALS time integrators and to modify solver parameters. The final group consists of get routines for retrieving nonlinear solver statistics. All of these functions are defined in the header file sundials/sundials_nonlinearsolver.h.

9.1.1 SUNNonlinearSolver core functions

The core nonlinear solver functions consist of two required functions to get the nonlinear solver type (SUNNonlinSolGetType) and solve the nonlinear system (SUNNonlinSolSolve). The remaining three
functions for nonlinear solver initialization (SUNNonlinSolInitialization), setup (SUNNonlinSolSetup), and destruction (SUNNonlinSolFree) are optional.

**SUNNonlinSolGetType**

Call: `type = SUNNonlinSolGetType(NLS);`

Description: The required function SUNNonlinSolGetType returns nonlinear solver type.

Arguments: `NLS` (SUNNonlinearSolver) a SUNNONLINSOL object.

Return value: The return value `type` (of type `int`) will be one of the following:
- SUNNONLINEARSOLVER_ROOTFIND 0, the SUNNONLINSOL module solves $F(y) = 0$.
- SUNNONLINEARSOLVER_FIXEDPOINT 1, the SUNNONLINSOL module solves $G(y) = y$.

**SUNNonlinSolInitialize**

Call: `retval = SUNNonlinSolInitialize(NLS);`

Description: The optional function SUNNonlinSolInitialize performs nonlinear solver initialization and may perform any necessary memory allocations.

Arguments: `NLS` (SUNNonlinearSolver) a SUNNONLINSOL object.

Return value: The return value `retval` (of type `int`) is zero for a successful call and a negative value for a failure.

Notes: It is assumed all solver-specific options have been set prior to calling SUNNonlinSolInitialize. SUNNONLINSOL implementations that do not require initialization may set this operation to NULL.

**SUNNonlinSolSetup**

Call: `retval = SUNNonlinSolSetup(NLS, y, mem);`

Description: The optional function SUNNonlinSolSetup performs any solver setup needed for a nonlinear solve.

Arguments: `NLS` (SUNNonlinearSolver) a SUNNONLINSOL object.
- `y` (N_Vector) the initial iteration passed to the nonlinear solver.
- `mem` (void *) the SUNDIALS integrator memory structure.

Return value: The return value `retval` (of type `int`) is zero for a successful call and a negative value for a failure.

Notes: SUNDIALS integrators call SUNNonlinSolSetup before each step attempt. SUNNONLINSOL implementations that do not require setup may set this operation to NULL.

**SUNNonlinSolSolve**

Call: `retval = SUNNonlinSolSolve(NLS, y0, ycor, w, tol, callLSetup, mem);`

Description: The required function SUNNonlinSolSolve solves the nonlinear system $F(y) = 0$ or $G(y) = y$.

Arguments: `NLS` (SUNNonlinearSolver) a SUNNONLINSOL object.
- `y0` (N_Vector) the predicted value for the new solution state. This must remain unchanged throughout the solution process. See section 9.2 for more detail on the nonlinear system formulation.
9.1 The SUNNonlinearSolver API

ycor (N_Vector) on input the initial guess for the correction to the predicted state (zero) and on output the final correction to the predicted state. See section 9.2 for more detail on the nonlinear system formulation.

w (N_Vector) the solution error weight vector used for computing weighted error norms.

tol (realtype) the requested solution tolerance in the weighted root-mean-squared norm.

callLSetup (boolantype) a flag indicating that the integrator recommends for the linear solver setup function to be called.

mem (void *) the SUNDIALS integrator memory structure.

Return value The return value retval (of type int) is zero for a successful solve, a positive value for a recoverable error (i.e., the solve failed and the integrator should reduce the step size and reattempt the step), and a negative value for an unrecoverable error (i.e., the solve failed and the integrator should halt and return an error to the user).

F2003 Name FSUNNonlinSolSolve

\[\text{SUNNonlinSolFree}\]

Call \(\text{retval} = \text{SUNNonlinSolFree}(\text{NLS});\)

Description The optional function SUNNonlinSolFree frees any memory allocated by the nonlinear solver.

Arguments \(\text{NLS} \ (\text{SUNNonlinearSolver})\) a SUNNONLINSOL object.

Return value The return value retval (of type int) should be zero for a successful call, and a negative value for a failure. SUNNONLINSOL implementations that do not allocate data may set this operation to NULL.

F2003 Name FSUNNonlinSolFree

9.1.2 SUNNonlinearSolver set functions

The following set functions are used to supply nonlinear solver modules with functions defined by the SUNDIALS integrators and to modify solver parameters. Only the routine for setting the nonlinear system defining function (SUNNonlinSolSetSysFn is required. All other set functions are optional.

\[\text{SUNNonlinSolSetSysFn}\]

Call \(\text{retval} = \text{SUNNonlinSolSetSysFn}(\text{NLS}, \text{SysFn});\)

Description The required function SUNNonlinSolSetSysFn is used to provide the nonlinear solver with the function defining the nonlinear system. This is the function \(F(y)\) in \(F(y) = 0\) for SUNNONLINEARSOLVER_ROOTFIND modules or \(G(y)\) in \(G(y) = y\) for SUNNONLINEARSOLVER_FIXEDPOINT modules.

Arguments \(\text{NLS} \ (\text{SUNNonlinearSolver})\) a SUNNONLINSOL object.
\(\text{SysFn} \ (\text{SUNNonlinSolSysFn})\) the function defining the nonlinear system. See section 9.1.4 for the definition of SUNNonlinSolSysFn.

Return value The return value retval (of type int) should be zero for a successful call, and a negative value for a failure.

F2003 Name FSUNNonlinSolSetSysFn
**SUNNonlinSolSetLSetupFn**

**Call**

\[ \text{retval} = \text{SUNNonlinSolSetLSetupFn}(\text{NLS}, \text{LSetupFn}); \]

**Description**
The *optional* function \text{SUNNonlinSolSetLSetupFn} is called by SUNDIALS integrators to provide the nonlinear solver with access to its linear solver setup function.

**Arguments**
- \text{NLS} (\text{SUNNonlinearSolver}) a SUNNONLINSOL object.
- \text{LSetupFn} (\text{SUNNonlinSolLSetupFn}) a wrapper function to the SUNDIALS integrator’s linear solver setup function. See section 9.1.4 for the definition of \text{SUNNonlinLSetupFn}.

**Return value**
The return value \text{retval} (of type \text{int}) should be zero for a successful call, and a negative value for a failure.

**Notes**
The \text{SUNNonlinLSetupFn} function sets up the linear system \(Ax = b\) where \(A = \frac{\partial F}{\partial y}\) is the linearization of the nonlinear residual function \(F(y) = 0\) (when using SUNLINSOL direct linear solvers) or calls the user-defined preconditioner setup function (when using SUNLINSOL iterative linear solvers). SUNNONLINSOL implementations that do not require solving this system, do not utilize SUNLINSOL linear solvers, or use SUNLINSOL linear solvers that do not require setup may set this operation to NULL.

F2003 Name FXUNNonlinSolSetLSetupFn

---

**SUNNonlinSolSetLSolveFn**

**Call**

\[ \text{retval} = \text{SUNNonlinSolSetLSolveFn}(\text{NLS}, \text{LSolveFn}); \]

**Description**
The *optional* function \text{SUNNonlinSolSetLSolveFn} is called by SUNDIALS integrators to provide the nonlinear solver with access to its linear solver solve function.

**Arguments**
- \text{NLS} (\text{SUNNonlinearSolver}) a SUNNONLINSOL object
- \text{LSolveFn} (\text{SUNNonlinSolLSolveFn}) a wrapper function to the SUNDIALS integrator’s linear solver solve function. See section 9.1.4 for the definition of \text{SUNNonlinSolLSolveFn}.

**Return value**
The return value \text{retval} (of type \text{int}) should be zero for a successful call, and a negative value for a failure.

**Notes**
The \text{SUNNonlinLSolveFn} function solves the linear system \(Ax = b\) where \(A = \frac{\partial F}{\partial y}\) is the linearization of the nonlinear residual function \(F(y) = 0\). SUNNONLINSOL implementations that do not require solving this system or do not use SUNLINSOL linear solvers may set this operation to NULL.

F2003 Name FXUNNonlinSolSetLSolveFn

---

**SUNNonlinSolSetConvTestFn**

**Call**

\[ \text{retval} = \text{SUNNonlinSolSetConvTestFn}(\text{NLS}, \text{CTestFn}, \text{ctest\_data}); \]

**Description**
The *optional* function \text{SUNNonlinSolSetConvTestFn} is used to provide the nonlinear solver with a function for determining if the nonlinear solver iteration has converged. This is typically called by SUNDIALS integrators to define their nonlinear convergence criteria, but may be replaced by the user.

**Arguments**
- \text{NLS} (\text{SUNNonlinearSolver}) a SUNNONLINSOL object.
- \text{CTestFn} (\text{SUNNonlineSolConvTestFn}) a SUNDIALS integrator’s nonlinear solver convergence test function. See section 9.1.4 for the definition of \text{SUNNonlinSolConvTestFn}.
- \text{ctest\_data} (\text{void*}) is a data pointer passed to \text{CTestFn} every time it is called.

**Return value**
The return value \text{retval} (of type \text{int}) should be zero for a successful call, and a negative value for a failure.
9.1 The SUNNonlinearSolver API

Notes

SUNNONLINSOL implementations utilizing their own convergence test criteria may set this function to NULL.

F2003 Name FSUNNonlinSolSetConvTestFn

**SUNNonlinSolSetMaxIters**

Call

```c
retval = SUNNonlinSolSetMaxIters(NLS, maxiters);
```

Description The optional function SUNNonlinSolSetMaxIters sets the maximum number of nonlinear solver iterations. This is typically called by SUNDIALS integrators to define their default iteration limit, but may be adjusted by the user.

Arguments

- **NLS** (SUNNonlinearSolver) a SUNNONLINSOL object.
- **maxiters** (int) the maximum number of nonlinear iterations.

Return value The return value `retval` (of type `int`) should be zero for a successful call, and a negative value for a failure (e.g., `maxiters < 1`).

F2003 Name FSUNNonlinSolSetMaxIters

9.1.3 SUNNonlinearSolver get functions

The following get functions allow SUNDIALS integrators to retrieve nonlinear solver statistics. The routines to get the current total number of iterations (SUNNonlinSolGetNumIters) and number of convergence failures (SUNNonlinSolGetNumConvFails) are optional. The routine to get the current nonlinear solver iteration (SUNNonlinSolGetCurIter) is required when using the convergence test provided by the SUNDIALS integrator or by the ARKODE and CVODE linear solver interfaces. Otherwise, SUNNonlinSolGetCurIter is optional.

**SUNNonlinSolGetNumIters**

Call

```c
retval = SUNNonlinSolGetNumIters(NLS, numiters);
```

Description The optional function SUNNonlinSolGetNumIters returns the total number of nonlinear solver iterations. This is typically called by the SUNDIALS integrator to store the nonlinear solver statistics, but may also be called by the user.

Arguments

- **NLS** (SUNNonlinearSolver) a SUNNONLINSOL object
- **numiters** (long int*) the total number of nonlinear solver iterations.

Return value The return value `retval` (of type `int`) should be zero for a successful call, and a negative value for a failure.

F2003 Name FSUNNonlinSolGetNumIters

**SUNNonlinSolGetCurIter**

Call

```c
retval = SUNNonlinSolGetCurIter(NLS, iter);
```

Description The function SUNNonlinSolGetCurIter returns the iteration index of the current nonlinear solve. This function is required when using SUNDIALS integrator-provided convergence tests or when using a SUNLINSOL spils linear solver; otherwise it is optional.

Arguments

- **NLS** (SUNNonlinearSolver) a SUNNONLINSOL object
- **iter** (int*) the nonlinear solver iteration in the current solve starting from zero.

Return value The return value `retval` (of type `int`) should be zero for a successful call, and a negative value for a failure.

F2003 Name FSUNNonlinSolGetCurIter
**SUNNonlinSolGetNumConvFails**

**Call**
```
retval = SUNNonlinSolGetNumConvFails(NLS, nconvfails);
```

**Description**
The optional function `SUNNonlinSolGetNumConvFails` returns the total number of nonlinear solver convergence failures. This may be called by the SUNDIALS integrator to store the nonlinear solver statistics, but may also be called by the user.

**Arguments**
- `NLS` (SUNNonlinearSolver) a SUNNONLIN_SOL object
- `nconvfails` (long int*) the total number of nonlinear solver convergence failures.

**Return value**
The return value `retval` (of type int) should be zero for a successful call, and a negative value for a failure.

**F2003 Name**
`FSUNNonlinSolGetNumConvFails`

### 9.1.4 Functions provided by SUNDIALS integrators

To interface with SUNNONLIN_SOL modules, the SUNDIALS integrators supply a variety of routines for evaluating the nonlinear system, calling the SUNLINSOL setup and solve functions, and testing the nonlinear iteration for convergence. These integrator-provided routines translate between the user-supplied ODE or DAE systems and the generic interfaces to the nonlinear or linear systems of equations that result in their solution. The types for functions provided to a SUNNONLIN_SOL module are defined in the header file `sundials/sundials_nonlinearsolver.h`, and are described below.

**SUNNonlinSolSysFn**

**Definition**
```
typedef int (*SUNNonlinSolSysFn)(N_Vector ycor, N_Vector F, void* mem);
```

**Purpose**
These functions evaluate the nonlinear system $F(y)$ for SUNNONLINEARSOLVER_ROOTFIND type modules or $G(y)$ for SUNNONLINEARSOLVER_FIXEDPOINT type modules. Memory for $F$ must be allocated prior to calling this function. The vector $ycor$ will be left unchanged.

**Arguments**
- `ycor` is the current correction to the predicted state at which the nonlinear system should be evaluated. See section 9.2 for more detail on the nonlinear system formulation.
- `F` is the output vector containing $F(y)$ or $G(y)$, depending on the solver type.
- `mem` is the SUNDIALS integrator memory structure.

**Return value**
The return value `retval` (of type int) is zero for a successful solve, a positive value for a recoverable error, and a negative value for an unrecoverable error.

**Notes**
As discussed in section 9.2, SUNDIALS integrators formulate nonlinear systems as a function of the correction to the predicted solution. On each call to the nonlinear system function the integrator will compute and store the current solution based on the input correction. Additionally, the residual will store the value of the ODE right-hand side function or DAE residual used in computing the nonlinear system residual. These stored values are then directly used in the integrator-supplied linear solver setup and solve functions as applicable.

**SUNNonlinSolLSetupFn**

**Definition**
```
typedef int (*SUNNonlinSolLSetupFn)(boolean jbad, boolean* jcur, void* mem);
```

**Purpose**
These functions are wrappers to the SUNDIALS integrator’s function for setting up linear solves with SUNLINSOL modules.

**Arguments**
- `jbad` is an input indicating whether the nonlinear solver believes that $A$ has gone stale (SUNTRUE) or not (SUNFALSE).
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The SUNNonlinearSolver API

`jcur` is an output indicating whether the routine has updated the Jacobian $A$ (`SUNTRUE`) or not (`SUNFALSE`).

`mem` is the SUNDIALS integrator memory structure.

Return value

The return value `retval` (of type `int`) is zero for a successful solve, a positive value for a recoverable error, and a negative value for an unrecoverable error.

Notes

The `SUNNonlinLSsetupF`n function sets up the linear system $Ax = b$ where $A = \frac{\partial F}{\partial y}$ is the linearization of the nonlinear residual function $F(y) = 0$ (when using SUNLINSOL direct linear solvers) or calls the user-defined preconditioner setup function (when using SUNLINSOL iterative linear solvers). SUNNONLINSOL implementations that do not require solving this system, do not utilize SUNLINSOL linear solvers, or use SUNLINSOL linear solvers that do not require setup may ignore these functions.

As discussed in the description of `SUNNonlinSolSysF`n, the linear solver setup function assumes that the nonlinear system function has been called prior to the linear solver setup function as the setup will utilize saved values from the nonlinear system evaluation (e.g., the updated solution).

### SUNNonlinSolLSolveF

**Definition**

```c
typedef int (*SUNNonlinSolLSolveF)(N_Vector b, void* mem);
```

**Purpose**

These functions are wrappers to the SUNDIALS integrator’s function for solving linear systems with SUNLINSOL modules.

**Arguments**

- `b` contains the right-hand side vector for the linear solve on input and the solution to the linear system on output.
- `mem` is the SUNDIALS integrator memory structure.

**Return value**

The return value `retval` (of type `int`) is zero for a successful solve, a positive value for a recoverable error, and a negative value for an unrecoverable error.

**Notes**

The `SUNNonlinLSolveF`n function solves the linear system $Ax = b$ where $A = \frac{\partial F}{\partial y}$ is the linearization of the nonlinear residual function $F(y) = 0$. SUNNONLINSOL implementations that do not require solving this system or do not use SUNLINSOL linear solvers may ignore these functions.

As discussed in the description of `SUNNonlinSolSysF`n, the linear solver solve function assumes that the nonlinear system function has been called prior to the linear solver solve function as the solve may utilize saved values from the nonlinear system evaluation (e.g., the updated solution).

### SUNNonlinSolConvTestF

**Definition**

```c
typedef int (*SUNNonlinSolConvTestF)(SUNNonlinearSolver NLS, N_Vector ycor, N_Vector del, realtype tol, N_Vector ewt, void* ctest_data);
```

**Purpose**

These functions are SUNDIALS integrator-specific convergence tests for nonlinear solvers and are typically supplied by each SUNDIALS integrator, but users may supply custom problem-specific versions as desired.

**Arguments**

- `NLS` is the SUNNONLINSOL object.
- `ycor` is the current correction (nonlinear iterate).
- `del` is the difference between the current and prior nonlinear iterates.
- `tol` is the nonlinear solver tolerance.
- `ewt` is the weight vector used in computing weighted norms.
- `ctest_data` is the data pointer provided to SUNNonlinSolSetConvTestF.
Return value  The return value of this routine will be a negative value if an unrecoverable error occurred or one of the following:

- `SUN_NLS_SUCCESS`  the iteration is converged.
- `SUN_NLS_CONTINUE`  the iteration has not converged, keep iterating.
- `SUN_NLS_CONV_RECV`  the iteration appears to be diverging, try to recover.

Notes  The tolerance passed to this routine by SUNDIALS integrators is the tolerance in a weighted root-mean-squared norm with error weight vector `ewt`. SUNNonlinearSolver modules utilizing their own convergence criteria may ignore these functions.

### 9.1.5 SUNNonlinearSolver return codes

The functions provided to SUNNonlinearSolver modules by each SUNDIALS integrator, and functions within the SUNDIALS-provided SUNNonlinearSolver implementations utilize a common set of return codes, shown below in Table 9.1. Here, negative values correspond to non-recoverable failures, positive values to recoverable failures, and zero to a successful call.

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUN_NLS_SUCCESS</td>
<td>0</td>
<td>successful call or converged solve</td>
</tr>
<tr>
<td>SUN_NLS_CONTINUE</td>
<td>901</td>
<td>the nonlinear solver is not converged, keep iterating</td>
</tr>
<tr>
<td>SUN_NLS_CONV_RECV</td>
<td>902</td>
<td>the nonlinear solver appears to be diverging, try to recover</td>
</tr>
<tr>
<td>SUN_NLS_MEM_NULL</td>
<td>-901</td>
<td>a memory argument is NULL</td>
</tr>
<tr>
<td>SUN_NLS_MEM_FAIL</td>
<td>-902</td>
<td>a memory access or allocation failed</td>
</tr>
<tr>
<td>SUN_NLS_Ill_INPUT</td>
<td>-903</td>
<td>an illegal input option was provided</td>
</tr>
<tr>
<td>SUN_NLS_VECTOROP_ERR</td>
<td>-904</td>
<td>a NVECTOR operation failed</td>
</tr>
<tr>
<td>SUN_NLS_EXT_FAIL</td>
<td>-905</td>
<td>an external library call returned an error</td>
</tr>
</tbody>
</table>

### 9.1.6 The generic SUNNonlinearSolver module

SUNDIALS integrators interact with specific SUNNonlinearSolver implementations through the generic SUNNonlinearSolver module on which all other SUNNonlinearSolver implementations are built. The SUNNonlinearSolver type is a pointer to a structure containing an implementation-dependent `content` field and an `ops` field. The type SUNNonlinearSolver is defined as follows:

```c
typedef struct _generic_SUNNonlinearSolver *SUNNonlinearSolver;

struct _generic_SUNNonlinearSolver {
    void *content;
    struct _generic_SUNNonlinearSolver_Ops *ops;
};
```

where the `_generic_SUNNonlinearSolver_Ops` structure is a list of pointers to the various actual nonlinear solver operations provided by a specific implementation. The `_generic_SUNNonlinearSolver_Ops` structure is defined as

```c
struct _generic_SUNNonlinearSolver_Ops {
    SUNNonlinearSolver_Type (*gettype)(SUNNonlinearSolver);
    int (*initialize)(SUNNonlinearSolver);
    int (*setup)(SUNNonlinearSolver, N_Vector, void*);
    int (*solve)(SUNNonlinearSolver, N_Vector, N_Vector,
                 N_Vector, realltype, boolean*, void*);
};
```
9.1 The SUNNonlinearSolver API

```c
int (*free)(SUNNonlinearSolver);
int (*setsysfn)(SUNNonlinearSolver, SUNNonlinSolSysFn);
int (*setlsetupfn)(SUNNonlinearSolver, SUNNonlinSolLSetupFn);
int (*setlsolvefn)(SUNNonlinearSolver, SUNNonlinSolLSolveFn);
int (*setctestfn)(SUNNonlinearSolver, SUNNonlinSolConvTestFn, void*);
int (*setmaxiters)(SUNNonlinearSolver, int);
int (*getnumiters)(SUNNonlinearSolver, long int*);
int (*getcuriter)(SUNNonlinearSolver, int*);
int (*getnumconvfails)(SUNNonlinearSolver, long int*);
```

The generic SUNNONLINSOL module defines and implements the nonlinear solver operations defined in Sections 9.1.1 – 9.1.3. These routines are in fact only wrappers to the nonlinear solver operations provided by a particular SUNNONLINSOL implementation, which are accessed through the ops field of the SUNNonlinearSolver structure. To illustrate this point we show below the implementation of a typical nonlinear solver operation from the generic SUNNONLINSOL module, namely SUNNonlinSolSolve, which solves the nonlinear system and returns a flag denoting a successful or failed solve:

```c
int SUNNonlinSolSolve(SUNNonlinearSolver NLS,
    N_Vector y0, N_Vector y,
    N_Vector w, realtype tol,
    booleantype callLSetup, void* mem)
{
    return((int) NLS->ops->solve(NLS, y0, y, w, tol, callLSetup, mem));
}
```

The Fortran 2003 interface provides a `bind(C)` derived-type for the _generic_SUNNonlinearSolver and the _generic_SUNNonlinearSolver_Ops structures. Their definition is given below.

```fortran
    type, bind(C), public :: SUNNonlinearSolver
      type(C_PTR), public :: content
      type(C_PTR), public :: ops
    end type SUNNonlinearSolver

    type, bind(C), public :: SUNNonlinearSolver_Ops
      type(C_FUNPTR), public :: gettype
      type(C_FUNPTR), public :: initialize
      type(C_FUNPTR), public :: setup
      type(C_FUNPTR), public :: solve
      type(C_FUNPTR), public :: free
      type(C_FUNPTR), public :: setsysfn
      type(C_FUNPTR), public :: setlsetupfn
      type(C_FUNPTR), public :: setlsolvefn
      type(C_FUNPTR), public :: setctestfn
      type(C_FUNPTR), public :: setmaxiters
      type(C_FUNPTR), public :: getnumiters
      type(C_FUNPTR), public :: getcuriter
      type(C_FUNPTR), public :: getnumconvfails
    end type SUNNonlinearSolver_Ops
```

9.1.7 Usage with sensitivity enabled integrators

When used with SUNDIALS packages that support sensitivity analysis capabilities (e.g., CVODES and IDAS) a special NVVECTOR module is used to interface with SUNNONLINSOL modules for solves involving sensitivity vectors stored in an NVVECTOR array. As described below, the NVVECTOR_SENSWRAPPER
module is an nvector implementation where the vector content is an nvector array. This wrapper vector allows SUNNONLINSOL modules to operate on data stored as a collection of vectors.

For all SUNDIALS-provided SUNNONLINSOL modules a special constructor wrapper is provided so users do not need to interact directly with the NVECTORNONSENSWRAPPER module. These constructors follow the naming convention SUNNonLinSol_***Sens(count,...) where *** is the name of the SUNNONLINSOL module, count is the size of the vector wrapper, and ... are the module-specific constructor arguments.

The NVECTORNONSENSWRAPPER module

This section describes the NVECTORNONSENSWRAPPER implementation of an nvector. To access the NVECTORNONSENSWRAPPER module, include the header file sundials/sundials_nvector_senswrapper.h.

The NVECTORNONSENSWRAPPER module defines an N_Vector implementing all of the standard vectors operations defined in Table 6.1.1 but with some changes to how operations are computed in order to accommodate operating on a collection of vectors.

1. Element-wise vector operations are computed on a vector-by-vector basis. For example, the linear sum of two wrappers containing \( n_v \) vectors of length \( n \), \( \text{N_LinearSum}(a,x,b,y,z) \), is computed as

\[
z_{j,i} = ax_{j,i} + by_{j,i}, \quad i = 0, \ldots, n - 1, \quad j = 0, \ldots, n_v - 1.
\]

2. The dot product of two wrappers containing \( n_v \) vectors of length \( n \) is computed as if it were the dot product of two vectors of length \( nn_v \). Thus \( d = \text{N_DotProd}(x,y) \) is

\[
d = \sum_{j=0}^{n_v-1} \sum_{i=0}^{n-1} x_{j,i}y_{j,i}.
\]

3. All norms are computed as the maximum of the individual norms of the \( n_v \) vectors in the wrapper. For example, the weighted root mean square norm \( m = \text{N_WrmsNorm}(x, w) \) is

\[
m = \max_j \left( \frac{1}{n} \sum_{i=0}^{n-1} (x_{j,i}w_{j,i})^2 \right)^{1/2}
\]

To enable usage alongside other NVECTOR modules the NVECTORNONSENSWRAPPER functions implementing vector operations have _SensWrapper appended to the generic vector operation name.

The NVECTORNONSENSWRAPPER module provides the following constructors for creating an NVECTORNONSENSWRAPPER:

\[
\text{N_NewEmpty_SensWrapper}
\]

Call \( w = \text{N_NewEmpty_SensWrapper}(\text{count}); \)

Description The function \( \text{N_NewEmpty_SensWrapper} \) creates an empty NVECTORNONSENSWRAPPER wrapper with space for \( \text{count} \) vectors.

Arguments \( \text{count} \) (int) the number of vectors the wrapper will contain.

Return value The return value \( w \) (of type N_Vector) will be a NVECTOR object if the constructor exits successfully, otherwise \( w \) will be NULL.

F2003 Name FN_NewEmpty_SensWrapper
Call    \[ w = \text{N\_VNew\_SensWrapper}(\text{count}, y); \]

Description The function \text{N\_VNew\_SensWrapper} creates an \text{nvector\_senswrapper} wrapper containing \text{count} vectors cloned from \text{y}.

Arguments  
\text{count} (\text{int}) the number of vectors the wrapper will contain.
\text{y} (\text{N\_Vector}) the template vectors to use in creating the vector wrapper.

Return value The return value \text{w} (of type \text{N\_Vector}) will be a \text{nvector} object if the constructor exits successfully, otherwise \text{w} will be \text{NULL}.

F2003 Name \text{FN\_VNew\_SensWrapper}

The \text{nvector\_senswrapper} implementation of the \text{nvector} module defines the \text{content} field of the \text{N\_Vector} to be a structure containing an \text{N\_Vector} array, the number of vectors in the vector array, and a boolean flag indicating ownership of the vectors in the vector array.

```c
struct \_N\_VectorContent\_SensWrapper {
    N\_Vector* vecs;
    int nvecs;
    bool own_vecs;
};
```

The following macros are provided to access the content of an \text{nvector\_senswrapper} vector.

- \text{NV\_CONTENT\_SW(v)} - provides access to the content structure
- \text{NV\_VECS\_SW(v)} - provides access to the vector array
- \text{NV\_NVECS\_SW(v)} - provides access to the number of vectors
- \text{NV\_OWN\_VECS\_SW(v)} - provides access to the ownership flag
- \text{NV\_VEC\_SW(v,i)} - provides access to the \text{i}-th vector in the vector array

### 9.1.8 Implementing a Custom SUNNonlinearSolver Module

A \text{SUNNonlinearSolver} implementation \textit{must} do the following:

1. Specify the content of the \text{SUNNonlinearSolver} module.
2. Define and implement the required nonlinear solver operations defined in Sections 9.1.1 – 9.1.3.
   Note that the names of the module routines should be unique to that implementation in order to permit using more than one \text{SUNNonlinearSolver} module (each with different \text{SUNNonlinearSolver} internal data representations) in the same code.
3. Define and implement a user-callable constructor to create a \text{SUNNonlinearSolver} object.

Additionally, a \text{SUNNonlinearSolver} implementation \textit{may} do the following:

1. Define and implement additional user-callable “set” routines acting on the \text{SUNNonlinearSolver} object, e.g., for setting various configuration options to tune the performance of the nonlinear solve algorithm.
2. Provide additional user-callable “get” routines acting on the \text{SUNNonlinearSolver} object, e.g., for returning various solve statistics.

To aid in the creation of custom \text{SUNNonlinearSolver} modules the generic \text{SUNNonlinearSolver} module provides the utility functions \text{SUNNonlinSolNewEmpty} and \text{SUNNonlinSolFreeEmpty}. When used in custom \text{SUNNonlinearSolver} constructors, the function \text{SUNNonlinSolNewEmpty} will ease the introduction of any new optional nonlinear solver operations to the \text{SUNNonlinearSolver} API by ensuring only required operations need to be set.
Description of the SUNNonlinearSolver module

**SUNNonlinSolNewEmpty**

Call: `NLS = SUNNonlinSolNewEmpty();`

Description: The function `SUNNonlinSolNewEmpty` allocates a new generic SUNNONLINSOL object and initializes its content pointer and the function pointers in the operations structure to `NULL`.

Arguments: None

Return value: This function returns a SUNNonlinearSolver object. If an error occurs when allocating the object, then this routine will return `NULL`.

F2003 Name: FSUNNonlinSolNewEmpty

**SUNNonlinSolFreeEmpty**

Call: `SUNNonlinSolFreeEmpty(NLS);`

Description: This routine frees the generic SUNNonlinearSolver object, under the assumption that any implementation-specific data that was allocated within the underlying content structure has already been freed. It will additionally test whether the ops pointer is `NULL`, and, if it is not, it will free it as well.

Arguments: `NLS` (SUNNonlinearSolver)

Return value: None

F2003 Name: FSUNNonlinSolFreeEmpty

### 9.2 CVODE SUNNonlinearSolver interface

As discussed in Chapter 2 each integration step requires the (approximate) solution of a nonlinear system. This system can be formulated as the rootfinding problem

\[
F(y^n) \equiv y^n - h_n \beta_n f(t_n, y^n) - a_n = 0, \quad (9.1)
\]

or as the fixed-point problem

\[
G(y^n) \equiv h_n \beta_n f(t_n, y^n) + a_n = y^n, \quad (9.2)
\]

where \(a_n = \sum_{i>0}(\alpha_{n,i} y^{n-i} + h_n \beta_n, y^{n-i})\).

Rather than solving the above nonlinear systems for the new state \(y^n\) CVODE reformulates the above problems to solve for the correction \(y_{cor}\) to the predicted new state \(y_{pred}\) so that \(y^n = y_{pred} + y_{cor}\). The nonlinear systems rewritten in terms of \(y_{cor}\) are

\[
F(y_{cor}) \equiv y_{pred} + y_{cor} - h_n \beta_n f(t_n, y_{pred} + y_{cor}) - a_n = 0, \quad (9.3)
\]

for the rootfinding problem and

\[
G(y_{cor}) \equiv h_n \beta_n f(t_n, y_{pred} + y_{cor}) + a_n - y_{pred} = y_{cor}. \quad (9.4)
\]

for the fixed-point problem.

The nonlinear system functions provided by CVODE to the nonlinear solver module internally update the current value of the new state based on the input correction vector. The updated vector is used when calling the ODE right-hand side function and when setting up linear solves (e.g., updating the Jacobian or preconditioner).

CVODE provides several advanced functions that will not be needed by most users, but might be useful for users who choose to provide their own implementation of the SUNNonlinearSolver API. For example, such a user might need access to the current value of \(\gamma\) to compute Jacobian data.
9.3 The SUNNonlinearSolver_Newton implementation

This section describes the SUNNONLINSOL implementation of Newton’s method. To access the SUNNONLINSOL_NEWTON module, include the header file sunnonlinsol/sunnonlinsol_newton.h. We note that the SUNNONLINSOL_NEWTON module is accessible from SUNDIALS integrators without separately linking to the libsundials_sunnonlinsolnewton module library.

9.3.1 SUNNonlinearSolver_Newton description

To find the solution to

\[ F(y) = 0 \]  \hspace{1cm} (9.5)

given an initial guess \( y^{(0)} \), Newton’s method computes a series of approximate solutions

\[ y^{(m+1)} = y^{(m)} + \delta^{(m+1)} \]  \hspace{1cm} (9.6)

where \( m \) is the Newton iteration index, and the Newton update \( \delta^{(m+1)} \) is the solution of the linear system

\[ A(y^{(m)})\delta^{(m+1)} = -F(y^{(m)}) , \]  \hspace{1cm} (9.7)

in which \( A \) is the Jacobian matrix

\[ A \equiv \partial F / \partial y . \]  \hspace{1cm} (9.8)

Depending on the linear solver used, the SUNNONLINSOL_NEWTON module will employ either a Modified Newton method, or an Inexact Newton method \([7, 10, 18, 20, 35]\). When used with a direct linear solver, the Jacobian matrix \( A \) is held constant during the Newton iteration, resulting in a Modified Newton method. With a matrix-free iterative linear solver, the iteration is an Inexact Newton method.

In both cases, calls to the integrator-supplied SUNNonlinSollSetupFn function are made infrequently to amortize the increased cost of matrix operations (updating \( A \) and its factorization within direct linear solvers, or updating the preconditioner within iterative linear solvers). Specifically, SUNNONLINSOL_NEWTON will call the SUNNonlinSollSetupFn function in two instances:

\[ \text{CVodeGetCurrentGamma} \]

Call

\[ \text{flag} = \text{CVodeGetCurrentGamma}(\text{cvode\_mem}, \&\gamma); \]

Description

The function CVodeGetCurrentGamma returns the current value of the scalar \( \gamma \).

Arguments

\( \text{cvode\_mem} \) (void *) pointer to the CVODE memory block.
\( \gamma \) (realtype *) the current value of the scalar \( \gamma \) appearing in the Newton equation \( M = I - \gamma J \).

Return value

The return value \( \text{flag} \) (of type int) is one of

- CV_SUCCESS The optional output value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

F2003 Name FCVodeGetCurrentGamma

\[ \text{CVodeGetCurrentState} \]

Call

\[ \text{flag} = \text{CVodeGetCurrentState}(\text{cvode\_mem}, \&y); \]

Description

The function CVodeGetCurrentState returns the current state vector.

Arguments

\( \text{cvode\_mem} \) (void *) pointer to the CVODE memory block.
\( \text{y} \) (N_Vector *) pointer that is set to the current state vector

Return value

The return value \( \text{flag} \) (of type int) is one of

- CV_SUCCESS The optional output value has been successfully set.
- CV_MEM_NULL The cvode_mem pointer is NULL.

F2003 Name FCVodeGetCurrentState
(a) when requested by the integrator (the input callLSetSetup is SUNTRUE) before attempting the Newton iteration, or

(b) when reattempting the nonlinear solve after a recoverable failure occurs in the Newton iteration with stale Jacobian information (jcur is SUNFALSE). In this case, SUNNONLINSOL_NEWTON will set jbad to SUNTRUE before calling the SUNNonlinSolLSetupFn function.

Whether the Jacobian matrix $A$ is fully or partially updated depends on logic unique to each integrator-supplied SUNNonlinSolSetupFn routine. We refer to the discussion of nonlinear solver strategies provided in Chapter 2 for details on this decision.

The default maximum number of iterations and the stopping criteria for the Newton iteration are supplied by the SUNDIALS integrator when SUNNONLINSOL_NEWTON is attached to it. Both the maximum number of iterations and the convergence test function may be modified by the user by calling the SUNNonlinSolSetMaxIters and/or SUNNonlinSolSetConvTestFn functions after attaching the SUNNONLINSOL_NEWTON object to the integrator.

### 9.3.2 SUNNonlinearSolver_Newton functions

The SUNNONLINSOL_NEWTON module provides the following constructors for creating a SUNNonlinearSolver object.

#### SUNNonlinSol_Newton

**Call**

```
NLS = SUNNonlinSol_Newton(y);
```

**Description**
The function SUNNonlinSol_Newton creates a SUNNonlinearSolver object for use with SUNDIALS integrators to solve nonlinear systems of the form $F(y) = 0$ using Newton’s method.

**Arguments**
- $y$ (N_Vector) a template for cloning vectors needed within the solver.

**Return value**
The return value $NLS$ (of type SUNNonlinearSolver) will be a SUNNONLINSOL object if the constructor exits successfully, otherwise $NLS$ will be NULL.

**F2003 Name**
FSUNNonlinSol_Newton

#### SUNNonlinSol_NewtonSens

**Call**

```
NLS = SUNNonlinSol_NewtonSens(count, y);
```

**Description**
The function SUNNonlinSol_NewtonSens creates a SUNNonlinearSolver object for use with SUNDIALS sensitivity enabled integrators (CVODES and IDAS) to solve nonlinear systems of the form $F(y) = 0$ using Newton’s method.

**Arguments**
- count (int) the number of vectors in the nonlinear solve. When integrating a system containing $N_s$ sensitivities the value of count is:
  - $N_s+1$ if using a simultaneous corrector approach.
  - $N_s$ if using a staggered corrector approach.
- $y$ (N_Vector) a template for cloning vectors needed within the solver.

**Return value**
The return value $NLS$ (of type SUNNonlinearSolver) will be a SUNNONLINSOL object if the constructor exits successfully, otherwise $NLS$ will be NULL.

**F2003 Name**
FSUNNonlinSol_NewtonSens

The SUNNONLINSOL_NEWTON module implements all of the functions defined in sections 9.1.1 – 9.1.3 except for the SUNNonlinSolSetup function. The SUNNONLINSOL_NEWTON functions have the same names as those defined by the generic SUNNONLINSOL API with _Newton appended to the function name. Unless using the SUNNONLINSOL_NEWTON module as a standalone nonlinear solver the generic functions defined in sections 9.1.1 – 9.1.3 should be called in favor of the SUNNONLINSOL_NEWTON-specific implementations.

The SUNNONLINSOL_NEWTON module also defines the following additional user-callable function.
9.3 The SUNNonlinearSolver_Newton implementation

**SUNNonlinSolGetSysFn_Newton**

Call: `retval = SUNNonlinSolGetSysFn_Newton(NLS, SysFn);`

Description: The function `SUNNonlinSolGetSysFn_Newton` returns the residual function that defines the nonlinear system.

Arguments:
- `NLS` (SUNNonlinearSolver) a SUNNONLINSOL object
- `SysFn` (SUNNonlinSolSysFn*) the function defining the nonlinear system.

Return value: The return value `retval` (of type `int`) should be zero for a successful call, and a negative value for a failure.

Notes: This function is intended for users that wish to evaluate the nonlinear residual in a custom convergence test function for the SUNNONLINSOL_NEWTON module. We note that SUNNONLINSOL_NEWTON will not leverage the results from any user calls to `SysFn`.

F2003 Name: `FSUNNonlinSolGetSysFn_Newton`

### 9.3.3 SUNNonlinearSolver_Newton Fortran interfaces

The SUNNONLINSOL_NEWTON module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.

**FORTRAN 2003 interface module**

The `fsunnonlinsol_newton_mod` FORTRAN module defines interfaces to all SUNNONLINSOL_NEWTON C functions using the intrinsic `iso_c_binding` module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function `SUNNonlinSol_Newton` is interfaced as `FSUNNonlinSol_Newton`.

The FORTRAN 2003 SUNNONLINSOL_NEWTON interface module can be accessed with the `use` statement, i.e. `use fsunnonlinsol_newton_mod`, and linking to the library `libsundials_fsunnonlinsolnewton_mod.lib` in addition to the C library. For details on where the library and module file `fsunnonlinsol_newton_mod.mod` are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the `libsundials_fsunnonlinsolnewton_mod.lib` library.

**FORTRAN 77 interface functions**

For SUNDIALS integrators that include a FORTRAN 77 interface, the SUNNONLINSOL_NEWTON module also includes a Fortran-callable function for creating a SUNNonlinearSolver object.

**FSUNNEWTONINIT**

Call: `FSUNNEWTONINIT(code, ier);`

Description: The function `FSUNNEWTONINIT` can be called for Fortran programs to create a SUNNonlinearSolver object for use with SUNDIALS integrators to solve nonlinear systems of the form \( F(y) = 0 \) with Newton’s method.

Arguments:
- `code` (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, and 4 for ARKODE).

Return value: `ier` is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

### 9.3.4 SUNNonlinearSolver_Newton content

The SUNNONLINSOL_NEWTON module defines the `content` field of a SUNNonlinearSolver as the following structure:
struct _SUNNonlinearSolverContent_Newton {
    SUNNonlinSysFn Sys;
    SUNNonlinLSetupFn LSetup;
    SUNNonlinLSolveFn LSolve;
    SUNNonlinSolConvTestFn CTest;
    N_Vector delta;
    booleantype jcur;
    int curiter;
    int maxiters;
    long int niters;
    long int nconvfails;
    void* ctest_data;
};

These entries of the content field contain the following information:
- the function for evaluating the nonlinear system,
- the package-supplied function for setting up the linear solver,
- the package-supplied function for performing a linear solve,
- the function for checking convergence of the Newton iteration,
- the Newton iteration update vector,
- the Jacobian status (SUNTRUE = current, SUNFALSE = stale),
- the current number of iterations in the solve attempt,
- the maximum number of Newton iterations allowed in a solve,
- the total number of nonlinear iterations across all solves,
- the total number of nonlinear convergence failures across all solves, and
- the data pointer passed to the convergence test function.

9.4 The SUNNonlinearSolver_FixedPoint implementation

This section describes the SUNNONLINSOL implementation of a fixed point (functional) iteration with optional Anderson acceleration. To access the SUNNONLINSOL_FIXEDPOINT module, include the header file sunnonlinsol/sunnonlinsol_fixedpoint.h. We note that the SUNNONLINSOL_FIXEDPOINT module is accessible from SUNDIALS integrators without separately linking to the lib sundials_sunnnonlinsolfixedpoint module library.

9.4.1 SUNNonlinearSolver_FixedPoint description

To find the solution to
\[ G(y) = y \] (9.9)
given an initial guess \( y^{(0)} \), the fixed point iteration computes a series of approximate solutions
\[ y^{(n+1)} = G(y^{(n)}) \] (9.10)
where \( n \) is the iteration index. The convergence of this iteration may be accelerated using Anderson’s method \([5, 45, 21, 39]\). With Anderson acceleration using subspace size \( m \), the series of approximate solutions can be formulated as the linear combination
\[ y^{(n+1)} = \beta \sum_{i=0}^{m_n} \alpha_i^{(n)} G(y^{(n-m_n+i)}) + (1 - \beta) \sum_{i=0}^{m_n} \alpha_i^{(n)} y_{n-m_n+i} \] (9.11)
where \( m_n = \min\{m, n\} \), \( \beta \) is a damping parameter (\( \beta = 1.0 \) i.e., no damping by default) and the factors
\[
\alpha^{(n)} = (\alpha_0^{(n)}, \ldots, \alpha_{m_n}^{(n)})
\] (9.12)
solve the minimization problem \( \min_{\alpha} \| F_n \alpha^T \|_2 \) under the constraint that \( \sum_{i=0}^{m_n} \alpha_i = 1 \) where
\[
F_n = (f_{n-m_n}, \ldots, f_n)
\] (9.13)
with \( f_i = G(y^{(i)}) - y^{(i)} \). Due to this constraint, in the limit of \( m = 0 \) the accelerated fixed point iteration formula (9.11) simplifies to the standard fixed point iteration (9.10).

Following the recommendations made in [45], the SUNNONLINSOL_FIXEDPOINT implementation computes the series of approximate solutions as
\[
y^{(n+1)} = G(y^{(n)}) - \sum_{i=0}^{m_n-1} \gamma_i^{(n)} \Delta g_{n-m_n+i} - (1 - \beta)(f(y^{(n)}) - \sum_{i=0}^{m_n-1} \gamma_i^{(n)} \Delta f_{n-m_n+i})
\] (9.14)
with \( \Delta g_i = G(y^{(i+1)}) - G(y^{(i)}) \) and where the factors
\[
\gamma^{(n)} = (\gamma_0^{(n)}, \ldots, \gamma_{m_n-1}^{(n)})
\] (9.15)
solve the unconstrained minimization problem \( \min_{\gamma} \| f_n - \Delta F_n \gamma^T \|_2 \) where
\[
\Delta F_n = (\Delta f_{n-m_n}, \ldots, \Delta f_{n-1}),
\] (9.16)
with \( \Delta f_i = f_{i+1} - f_i \). The least-squares problem is solved by applying a QR factorization to \( \Delta F_n = Q_n R_n \) and solving \( R_n \gamma = Q_n^T f_n \).

The acceleration subspace size \( m \) is required when constructing the SUNNONLINSOL_FIXEDPOINT object. The default maximum number of iterations and the stopping criteria for the fixed point iteration are supplied by the SUNDIALS integrator when SUNNONLINSOL_FIXEDPOINT is attached to it. Both the maximum number of iterations and the convergence test function may be modified by the user by calling \textbf{SUNNonlinSolSetMaxIters} and \textbf{SUNNonlinSolSetConvTestFn} functions after attaching the SUNNONLINSOL_FIXEDPOINT object to the integrator.

### 9.4.2 SUNNonlinearSolver_FixedPoint functions

The SUNNONLINSOL_FIXEDPOINT module provides the following constructors for creating a SUNNonlinearSolver object.

**SUNNonlinSol_FixedPoint**

**Call**

\[
\text{NLS} = \text{SUNNonlinSol\_FixedPoint}(y, m);
\]

**Description**
The function \textbf{SUNNonlinSol\_FixedPoint} creates a SUNNonlinearSolver object for use with SUNDIALS integrators to solve nonlinear systems of the form \( G(y) = y \).

**Arguments**
- \( y \) (N\_Vector) a template for cloning vectors needed within the solver
- \( m \) (int) the number of acceleration vectors to use

**Return value**
The return value \( \text{NLS} \) (of type SUNNonlinearSolver) will be a SUNNONLINSOL object if the constructor exits successfully, otherwise \( \text{NLS} \) will be NULL.

**F2003 Name** \textbf{FSUNNonlinSol\_FixedPoint}

---

**SUNNonlinSol_FixedPointSens**

**Call**

\[
\text{NLS} = \text{SUNNonlinSol\_FixedPointSens}(\text{count}, y, m);
\]

**Description**
The function \textbf{SUNNonlinSol\_FixedPointSens} creates a SUNNonlinearSolver object for use with SUNDIALS sensitivity enabled integrators (CVODES and IDAS) to solve nonlinear systems of the form \( G(y) = y \).
Arguments  

- **count (int)** the number of vectors in the nonlinear solve. When integrating a system containing $N_s$ sensitivities the value of *count* is:
  - $N_s + 1$ if using a *simultaneous* corrector approach.
  - $N_s$ if using a *staggered* corrector approach.

- **y (N_Vector)** a template for cloning vectors needed within the solver.

- **m (int)** the number of acceleration vectors to use.

Return value  
The return value NLS (of type SUNNonlinearSolver) will be a SUNNONLINSOL object if the constructor exits successfully, otherwise NLS will be NULL.

F2003 Name  
FSUNNonlinSol_FixedPointSens

Since the accelerated fixed point iteration (9.10) does not require the setup or solution of any linear systems, the SUNNONLINSOL_FIXEDPOINT module implements all of the functions defined in sections 9.1.1 – 9.1.3 except for the SUNNonlinSolSetup, SUNNonlinSolSetLSetupFn, and SUNNonlinSolSetLSolveFn functions, that are set to NULL. The SUNNONLINSOL_FIXEDPOINT functions have the same names as those defined by the generic SUNNONLINSOL API with _FixedPoint appended to the function name. Unless using the SUNNONLINSOL_FIXEDPOINT module as a standalone nonlinear solver the generic functions defined in sections 9.1.1 – 9.1.3 should be called in favor of the SUNNONLINSOL_FIXEDPOINT-specific implementations.

The SUNNONLINSOL_FIXEDPOINT module also defines the following additional user-callable functions.

**SUNNonlinSolGetSysFn_FixedPoint**

*Call*  
```
retval = SUNNonlinSolGetSysFn_FixedPoint(NLS, SysFn);
```

*Description*  
The function SUNNonlinSolGetSysFn_FixedPoint returns the fixed-point function that defines the nonlinear system.

*Arguments*  
- **NLS** (SUNNonlinearSolver) a SUNNONLINSOL object.
- **SysFn** (SUNNonlinSolSysFn*) the function defining the nonlinear system.

*Return value*  
The return value *retval* (of type int) should be zero for a successful call, and a negative value for a failure.

*Notes*  
This function is intended for users that wish to evaluate the fixed-point function in a custom convergence test function for the SUNNONLINSOL_FIXEDPOINT module. We note that SUNNONLINSOL_FIXEDPOINT will not leverage the results from any user calls to SysFn.

F2003 Name  
FSUNNonlinSolGetSysFn_FixedPoint

**SUNNonlinSolSetDamping_FixedPoint**

*Call*  
```
retval = SUNNonlinSolSetDamping_FixedPoint(NLS, beta);
```

*Description*  
The function SUNNonlinSolSetDamping_FixedPoint sets the damping parameter $\beta$ to use with Anderson acceleration. By default damping is disabled i.e., $\beta = 1.0$.

*Arguments*  
- **NLS** (SUNNonlinearSolver) a SUNNONLINSOL object
- **beta** (realtype) the damping parameter $0 < \beta \leq 1$.

*Return value*  
The return value *retval* (of type int) is zero for a successful call, SUN-NLS_MEM_NULL if NLS is NULL, or SUN-NLS_ILL_INPUT if beta is negative.

*Notes*  
A beta value should be greater than zero and less than one if damping is to be used. A value of one or more will disable damping.

9.4.3  SUNNonlinearSolver_FixedPoint Fortran interfaces

The SUNNONLINSOL_FIXEDPOINT module provides a FORTRAN 2003 module as well as FORTRAN 77 style interface functions for use from FORTRAN applications.
9.4 The SUNNonlinearSolver_FixedPoint Implementation

FORTRAN 2003 Interface Module

The fsunnonlinsol_fixedpoint_mod FORTRAN module defines interfaces to all SUNNONLINSOL_FIXEDPOINT C functions using the intrinsic iso_c_binding module which provides a standardized mechanism for interoperating with C. As noted in the C function descriptions above, the interface functions are named after the corresponding C function, but with a leading ‘F’. For example, the function SUNNonlinSol_FixedPoint is interfaced as FSUNNonlinSol_FixedPoint.

The FORTRAN 2003 SUNNONLINSOL_FIXEDPOINT interface module can be accessed with the use statement, i.e. use fsunnonlinsol_fixedpoint_mod, and linking to the library lib sundials_fsunnonlinsolfixedpoint_mod.lib in addition to the C library. For details on where the library and module file fsunnonlinsol_fixedpoint_mod.mod are installed see Appendix A. We note that the module is accessible from the FORTRAN 2003 SUNDIALS integrators without separately linking to the lib sundials_fsunnonlinsolfixedpoint_mod library.

FORTRAN 77 Interface Functions

For SUNDIALS integrators that include a FORTRAN 77 interface, the SUNNONLINSOL_FIXEDPOINT module also includes a Fortran-callable function for creating a SUNNonlinearSolver object.

FSUNFIXEDPOINTINIT

Call FSUNFIXEDPOINTINIT(code, m, ier);

Description The function FSUNFIXEDPOINTINIT can be called for Fortran programs to create a SUNNonlinearSolver object for use with SUNDIALS integrators to solve nonlinear systems of the form \( G(y) = y \).

Arguments

- code (int*) is an integer input specifying the solver id (1 for CVODE, 2 for IDA, and 4 for ARKODE).
- m (int*) is an integer input specifying the number of acceleration vectors.

Return value ier is a return completion flag equal to 0 for a success return and -1 otherwise. See printed message for details in case of failure.

9.4.4 SUNNonlinearSolver_FixedPoint Content

The SUNNONLINSOL_FIXEDPOINT module defines the content field of a SUNNonlinearSolver as the following structure:

\[
\text{struct } \_\text{SUNNonlinearSolverContent\_FixedPoint} \{ \\
\text{SUNNonlinSolSysFn} \quad \text{Sys}; \\
\text{SUNNonlinSolConvTestFn} \quad \text{CTest}; \\
\text{int} \quad m; \\
\text{int} \quad \ast\text{imap}; \\
\text{realtype} \quad \ast\text{R}; \\
\text{realtype} \quad \ast\text{gamma}; \\
\text{realtype} \quad \ast\text{cvals}; \\
\text{N\_Vector} \quad \ast\text{df}; \\
\text{N\_Vector} \quad \ast\text{dg}; \\
\text{N\_Vector} \quad \ast\text{q}; \\
\text{N\_Vector} \quad \ast\text{xvecs}; \\
\text{N\_Vector} \quad \text{yprev}; \\
\text{N\_Vector} \quad \text{gy}; \\
\text{N\_Vector} \quad \text{fold}; \\
\text{N\_Vector} \quad \text{gold}; \\
\text{N\_Vector} \quad \text{delta}; \\
\}\n\]

The following entries of the content field are always allocated:

- **Sys** - function for evaluating the nonlinear system,
- **CTest** - function for checking convergence of the fixed point iteration,
- **yprev** - N_Vector used to store previous fixed-point iterate,
- **gy** - N_Vector used to store $G(y)$ in fixed-point algorithm,
- **delta** - N_Vector used to store difference between successive fixed-point iterates,
- **curiter** - the current number of iterations in the solve attempt,
- **maxiters** - the maximum number of fixed-point iterations allowed in a solve,
- **nitra** - the total number of nonlinear iterations across all solves,
- **nconvfails** - the total number of nonlinear convergence failures across all solves,
- **ctest_data** - the data pointer passed to the convergence test function, and
- **m** - number of acceleration vectors,

If Anderson acceleration is requested (i.e., $m > 0$ in the call to SUNNonlinSol_FixedPoint), then the following items are also allocated within the content field:

- **imap** - index array used in acceleration algorithm (length $m$),
- **damping** - a flag indicating if damping is enabled,
- **beta** - the damping parameter,
- **R** - small matrix used in acceleration algorithm (length $m \times m$),
- **gamma** - small vector used in acceleration algorithm (length $m$),
- **cvals** - small vector used in acceleration algorithm (length $m+1$),
- **df** - array of N_Vectors used in acceleration algorithm (length $m$),
- **dg** - array of N_Vectors used in acceleration algorithm (length $m$),
- **q** - array of N_Vectors used in acceleration algorithm (length $m$),
- **Xvecs** - N_Vector pointer array used in acceleration algorithm (length $m+1$),
- **fold** - N_Vector used in acceleration algorithm, and
- **gold** - N_Vector used in acceleration algorithm.

### 9.5 The SUNNonlinearSolver_PetscSNES implementation

This section describes the SUNNONLINSOL interface to the PETSc SNES nonlinear solver(s). To enable the SUNNONLINSOL_PETSCSNES module, SUNDIALS must be configured to use PETSc. Instructions on how to do this are given in Chapter A.1.4. To access the module, users must include the header file `sunnonlinsol/sunnonlinsol_petscsnes.h`. The library to link to is `libsundials_sunnnonlinsolpetsc.lib` where `.lib` is `.so` for shared libraries and `.a` for static libraries. Users of the SUNNONLINSOL_PETSCSNES should also see the section NVECTOR_PETSC 6.8 which discusses the NVECTOR interface to the PETSc Vec API.
9.5 The SUNNonlinearSolver_PetscSNES implementation

9.5.1 SUNNonlinearSolver_PetscSNES description

The SUNNONLINSOL_PETSCSNES implementation allows users to utilize a PETSc SNES nonlinear solver to solve the nonlinear systems that arise in the SUNDIALS integrators. Since SNES uses the KSP linear solver interface underneath it, the SUNNONLINSOL_PETSCSNES implementation does not interface with SUNDIALS linear solvers. Instead, users should set nonlinear solver options, linear solver options, and preconditioner options through the PETSc SNES, KSP, and PC APIs [6].

Important usage notes for the SUNNONLINSOL_PETSCSNES implementation are provided below:

- The SUNNONLINSOL_PETSCSNES implementation handles calling SNESetFunction at construction. The actual residual function \( F(y) \) is set by the SUNDIALS integrator when the SUNNONLINSOL_PETSCSNES object is attached to it. Therefore, a user should not call SNESetFunction on a SNES object that is being used with SUNNONLINSOL_PETSCSNES. For these reasons, it is recommended, although not always necessary, that the user calls SUNNonlinSol_PetscSNES with the new SNES object immediately after calling.

- The number of nonlinear iterations is tracked by SUNDIALS separately from the count kept by SNES. As such, the function SUNNonlinSolGetNumIters reports the cumulative number of iterations across the lifetime of the SUNNONLINSOL object.

- Some “converged” and “diverged” convergence reasons returned by SNES are treated as recoverable convergence failures by SUNDIALS. Therefore, the count of convergence failures returned by SUNNonlinSolGetNumConvFails will reflect the number of recoverable convergence failures as determined by SUNDIALS, and may differ from the count returned by SNESGetNonlinearStepFailures.

- The SUNNONLINSOL_PETSCSNES module is not currently compatible with the CVODES or IDAS staggered or simultaneous sensitivity strategies.

9.5.2 SUNNonlinearSolver_PetscSNES functions

The SUNNONLINSOL_PETSCSNES module provides the following constructor for creating a SUNNonlinearSolver object.

```
SUNnonlinSol_PetscSNES
Call NLS = SUNNonlinSol_PetscSNES(y, snes);
```

Description The function SUNNonlinSol_PetscSNES creates a SUNNonlinearSolver object that wraps a PETSc SNES object for use with SUNDIALS. This will call SNESetFunction on the provided SNES object.

Arguments

- **snes** (SNES) a PETSc SNES object
- **y** (N_Vector) a N_Vector object of type NVector_PETSC that used as a template for the residual vector

Return value A SUNNONLINSOL object if the constructor exits successfully, otherwise NLS will be NULL.

Notes This function calls SNESetFunction and will overwrite whatever function was previously set. Users should not call SNESetFunction on the SNES object provided to the constructor.

The SUNNONLINSOL_PETSCSNES module implements all of the functions defined in sections 9.1.1 – 9.1.3 except for SUNNonlinSolSetup, SUNNonlinSolSetLSetupFn, SUNNonlinSolSetLSolveFn, SUNNonlinSolSetConvTestFn, and SUNNonlinSolSetMaxIters.

The SUNNONLINSOL_PETSCSNES functions have the same names as those defined by the generic SUNNONLINSOL API with _PetscSNES appended to the function name. Unless using the SUNNONLINSOL_PETSCSNES module as a standalone nonlinear solver the generic functions defined in sections 9.1.1 – 9.1.3 should be called in favor of the SUNNONLINSOL_PETSCSNES-specific implementations.

The SUNNONLINSOL_PETSCSNES module also defines the following additional user-callable functions.
Description of the SUNNonlinearSolver module

SUNNonlinSolGetSNES_PetscSNES
Call        retval = SUNNonlinSolGetSNES_PetscSNES(NLS, SNES* snes);
Description  The function SUNNonlinSolGetSNES_PetscSNES gets the SNES context that was wrapped.
Arguments    NLS  (SUNNonlinearSolver) a SUNNONLINSOL object
              snes  (SNES*) a pointer to a PETSc SNES object that will be set upon return
Return value The return value retval (of type int) should be zero for a successful call, and a negative value for a failure.

SUNNonlinSolGetPetscError_PetscSNES
Call        retval = SUNNonlinSolGetPetscError_PetscSNES(NLS, PestcErrorCode* error);
Description  The function SUNNonlinSolGetPetscError_PetscSNES gets the last error code returned by the last internal call to a PETSc API function.
Arguments    NLS  (SUNNonlinearSolver) a SUNNONLINSOL object
              error (PestcErrorCode*) a pointer to a PETSc error integer that will be set upon return
Return value The return value retval (of type int) should be zero for a successful call, and a negative value for a failure.

SUNNonlinSolGetSysFn_PetscSNES
Call        retval = SUNNonlinSolGetSysFn_PetscSNES(NLS, SysFn);
Description  The function SUNNonlinSolGetSysFn_PetscSNES returns the residual function that defines the nonlinear system.
Arguments    NLS  (SUNNonlinearSolver) a SUNNONLINSOL object
              SysFn (SUNNonlinSolSysFn*) the function defining the nonlinear system
Return value The return value retval (of type int) should be zero for a successful call, and a negative value for a failure.

9.5.3 SUNNonlinearSolver_PetscSNES content

The SUNNONLINSOL_PETSCSNES module defines the content field of a SUNNonlinearSolver as the following structure:

```
struct _SUNNonlinearSolverContent_PetscSNES {
  int sysfn_last_err;
  PetscErrorCode petsc_last_err;
  long int nconvfails;
  long int nni;
  void *imem;
  SNES snes;
  Vec r;
  N_Vector y, f;
  SUNNonlinSolSysFn Sys;
};
```

These entries of the content field contain the following information:
sysfn_last_err - last error returned by the system defining function,
petsc_last_err - last error returned by PETSc
nconvfails - number of nonlinear converge failures (recoverable or not),
nni - number of nonlinear iterations,
imem - SUNDIALS integrator memory,
snes - PETSc SNES context,
\( r \) - the nonlinear residual,
\( y \) - wrapper for PETSc vectors used in the system function,
\( f \) - wrapper for PETSc vectors used in the system function,
Sys - nonlinear system defining function.
Appendix A

SUNDIALS Package Installation Procedure

The installation of any SUNDIALS package is accomplished by installing the SUNDIALS suite as a whole, according to the instructions that follow. The same procedure applies whether or not the downloaded file contains one or all solvers in SUNDIALS.

The SUNDIALS suite (or individual solvers) are distributed as compressed archives (.tar.gz). The name of the distribution archive is of the form solver-x.y.z.tar.gz, where solver is one of: sundials, cvode, cvodes, arkode, ida, idas, or kinsol, and x.y.z represents the version number (of the SUNDIALS suite or of the individual solver). To begin the installation, first uncompress and expand the sources, by issuing

```
% tar xzf solver-x.y.z.tar.gz
```

This will extract source files under a directory solver-x.y.z.

Starting with version 2.6.0 of SUNDIALS, CMake is the only supported method of installation. The explanations of the installation procedure begins with a few common observations:

- The remainder of this chapter will follow these conventions:
  - **solverdir** is the directory solver-x.y.z created above; i.e., the directory containing the SUNDIALS sources.
  - **builddir** is the (temporary) directory under which SUNDIALS is built.
  - **instdir** is the directory under which the SUNDIALS exported header files and libraries will be installed. Typically, header files are exported under a directory instdir/include while libraries are installed under instdir/CMAKE_INSTALL_LIBDIR, with instdir and CMAKE_INSTALL_LIBDIR specified at configuration time.
  - For SUNDIALS CMake-based installation, in-source builds are prohibited; in other words, the build directory builddir can not be the same as solverdir and such an attempt will lead to an error. This prevents “polluting” the source tree and allows efficient builds for different configurations and/or options.
  - The installation directory instdir can not be the same as the source directory solverdir.
  - By default, only the libraries and header files are exported to the installation directory instdir. If enabled by the user (with the appropriate toggle for CMake), the examples distributed with SUNDIALS will be built together with the solver libraries but the installation step will result in exporting (by default in a subdirectory of the installation directory) the example sources and sample outputs together with automatically generated configuration files that reference the installed SUNDIALS headers and libraries. As such, these configuration files for the SUNDIALS examples can be used as “templates” for your own problems. CMake installs CMakeLists.txt files
and also (as an option available only under Unix/Linux) Makefile files. Note this installation approach also allows the option of building the SUNDIALS examples without having to install them. (This can be used as a sanity check for the freshly built libraries.)

- Even if generation of shared libraries is enabled, only static libraries are created for the FCMIX modules. (Because of the use of fixed names for the Fortran user-provided subroutines, FCMIX shared libraries would result in “undefined symbol” errors at link time.)

A.1 CMake-based installation

CMake-based installation provides a platform-independent build system. CMake can generate Unix and Linux Makefiles, as well as KDevelop, Visual Studio, and (Apple) XCode project files from the same configuration file. In addition, CMake also provides a GUI front end and which allows an interactive build and installation process.

The SUNDIALS build process requires CMake version 3.1.3 or higher and a working C compiler. On Unix-like operating systems, it also requires Make (and curses, including its development libraries, for the GUI front end to CMake, ccmake), while on Windows it requires Visual Studio. CMake is continually adding new features, and the latest version can be downloaded from http://www.cmake.org. Build instructions for CMake (only necessary for Unix-like systems) can be found on the CMake website. Once CMake is installed, Linux/Unix users will be able to use ccmake, while Windows users will be able to use CMakeSetup.

As previously noted, when using CMake to configure, build and install SUNDIALS, it is always required to use a separate build directory. While in-source builds are possible, they are explicitly prohibited by the SUNDIALS CMake scripts (one of the reasons being that, unlike autotools, CMake does not provide a make distclean procedure and it is therefore difficult to clean-up the source tree after an in-source build). By ensuring a separate build directory, it is an easy task for the user to clean-up all traces of the build by simply removing the build directory. CMake does generate a make clean which will remove files generated by the compiler and linker.

A.1.1 Configuring, building, and installing on Unix-like systems

The default CMake configuration will build all included solvers and associated examples and will build static and shared libraries. The instdir defaults to /usr/local and can be changed by setting the CMAKE_INSTALL_PREFIX variable. Support for FORTRAN and all other options are disabled.

CMake can be used from the command line with the cmake command, or from a curses-based GUI by using the ccmake command. Examples for using both methods will be presented. For the examples shown it is assumed that there is a top level sundials directory with appropriate source, build and install directories:

% mkdir (...)sundials/instdir
% mkdir (...)sundials/builddir
% cd (...)sundials/builddir

Building with the GUI

Using CMake with the GUI follows this general process:

- Select and modify values, run configure (c key)
- New values are denoted with an asterisk
- To set a variable, move the cursor to the variable and press enter
  - If it is a boolean (ON/OFF) it will toggle the value
  - If it is string or file, it will allow editing of the string
A.1 CMake-based installation

- For file and directories, the `<tab>` key can be used to complete
  
  - Repeat until all values are set as desired and the generate option is available (`g` key)
  
  - Some variables (advanced variables) are not visible right away
  
  - To see advanced variables, toggle to advanced mode (`t` key)
  
  - To search for a variable press `/` key, and to repeat the search, press the `n` key

To build the default configuration using the GUI, from the `builddir` enter the `ccmake` command and point to the `solverdir`:

```
% ccmake ../solverdir
```

The default configuration screen is shown in Figure A.1.

The default `instdir` for both ` sundials` and corresponding examples can be changed by setting the `CMAKE_INSTALL_PREFIX` and the `EXAMPLES_INSTALL_PATH` as shown in figure A.2.

Pressing the (`g` key) will generate makefiles including all dependencies and all rules to build `sundials` on this system. Back at the command prompt, you can now run:

Figure A.1: Default configuration screen. Note: Initial screen is empty. To get this default configuration, press ‘c’ repeatedly (accepting default values denoted with asterisk) until the ‘g’ option is available.

The default `instdir` for both ` sundials` and corresponding examples can be changed by setting the `CMAKE_INSTALL_PREFIX` and the `EXAMPLES_INSTALL_PATH` as shown in figure A.2.

Pressing the (`g` key) will generate makefiles including all dependencies and all rules to build `sundials` on this system. Back at the command prompt, you can now run:
To install SUNDIALS in the installation directory specified in the configuration, simply run:

```
% make install
```

### Building from the command line

Using CMake from the command line is simply a matter of specifying CMake variable settings with the `cmake` command. The following will build the default configuration:

```
% cmake -DCMAKE_INSTALL_PREFIX=/home/mname/sundials/instdir \
    -DEXAMPLES_INSTALL_PATH=/home/mname/sundials/instdir/examples \
    ../solverdir
% make
% make install
```

### A.1.2 Configuration options (Unix/Linux)

A complete list of all available options for a CMake-based SUNDIALS configuration is provided below. Note that the default values shown are for a typical configuration on a Linux system and are provided as illustration only.
A.1 CMake-based installation

**BUILD_ARKODE** - Build the ARKODE library
Default: ON

**BUILD_CVODE** - Build the CVODE library
Default: ON

**BUILD_CVODES** - Build the CVODES library
Default: ON

**BUILD_IDA** - Build the IDA library
Default: ON

**BUILD_IDAS** - Build the IDAS library
Default: ON

**BUILD_KINSOL** - Build the KINSOL library
Default: ON

**BUILD_SHARED_LIBS** - Build shared libraries
Default: ON

**BUILD_STATIC_LIBS** - Build static libraries
Default: ON

**CMAKE_BUILD_TYPE** - Choose the type of build, options are: None (CMAKE_C_FLAGS used), Debug, Release, RelWithDebInfo, and MinSizeRel
Default:
Note: Specifying a build type will trigger the corresponding build type specific compiler flag options below which will be appended to the flags set by CMAKE_<language>_FLAGS.

**CMAKE_C_COMPILER** - C compiler
Default: /usr/bin/cc

**CMAKE_C_FLAGS** - Flags for C compiler
Default:

**CMAKE_C_FLAGS_DEBUG** - Flags used by the C compiler during debug builds
Default: -g

**CMAKE_C_FLAGS_MINSIZEREL** - Flags used by the C compiler during release minsize builds
Default: -Os -DNDEBUG

**CMAKE_C_FLAGS_RELEASE** - Flags used by the C compiler during release builds
Default: -O3 -DNDEBUG

**CMAKE_CXX_COMPILER** - C++ compiler
Default: /usr/bin/c++
Note: A C++ compiler (and all related options) are only triggered if C++ examples are enabled (EXAMPLES_ENABLE_CXX is ON). All sundials solvers can be used from C++ applications by default without setting any additional configuration options.

**CMAKE_CXX_FLAGS** - Flags for C++ compiler
Default:

**CMAKE_CXX_FLAGS_DEBUG** - Flags used by the C++ compiler during debug builds
Default: -g

**CMAKE_CXX_FLAGS_MINSIZEREL** - Flags used by the C++ compiler during release minsize builds
Default: -Os -DNDEBUG
CMAKE_CXX_FLAGS_RELEASE - Flags used by the C++ compiler during release builds
   Default: -O3 -DNDEBUG

CMAKE_Fortran_COMPILER - Fortran compiler
   Default: /usr/bin/gfortran
   Note: Fortran support (and all related options) are triggered only if either Fortran-C support is enabled (FCMIX_ENABLE is ON) or LAPACK support is enabled (LAPACK_ENABLE is ON).

CMAKE_Fortran_FLAGS - Flags for Fortran compiler
   Default:

CMAKE_Fortran_FLAGS_DEBUG - Flags used by the Fortran compiler during debug builds
   Default: -g

CMAKE_Fortran_FLAGS_MINSIZEREL - Flags used by the Fortran compiler during release minsize builds
   Default: -Os

CMAKE_Fortran_FLAGS_RELEASE - Flags used by the Fortran compiler during release builds
   Default: -O3

CMAKE_INSTALL_PREFIX - Install path prefix, prepended onto install directories
   Default: /usr/local
   Note: The user must have write access to the location specified through this option. Exported SUNDIALS header files and libraries will be installed under subdirectories include and CMAKE_INSTALL_LIBDIR of CMAKE_INSTALL_PREFIX, respectively.

CMAKE_INSTALL_LIBDIR - Library installation directory
   Default:
   Note: This is the directory within CMAKE_INSTALL_PREFIX that the SUNDIALS libraries will be installed under. The default is automatically set based on the operating system using the GNUInstallDirs CMake module.

Fortran_INSTALL_MODDIR - Fortran module installation directory
   Default: fortran

CUDA_ENABLE - Build the SUNDIALS CUDA modules.
   Default: OFF

CUDA_ARCH - Specifies the CUDA architecture to compile for.
   Default: sm_30

EXAMPLES_ENABLE_C - Build the SUNDIALS C examples
   Default: ON

EXAMPLES_ENABLE_CUDA - Build the SUNDIALS CUDA examples
   Default: OFF
   Note: You need to enable CUDA support to build these examples.

EXAMPLES_ENABLE_CXX - Build the SUNDIALS C++ examples
   Default: OFF unless Trilinos_ENABLE is ON.

EXAMPLES_ENABLE_F77 - Build the SUNDIALS Fortran77 examples
   Default: ON (if F77_INTERFACE_ENABLE is ON)

EXAMPLES_ENABLE_F90 - Build the SUNDIALS Fortran90 examples
   Default: ON (if F77_INTERFACE_ENABLE is ON)

EXAMPLES_ENABLE_F2003 - Build the SUNDIALS Fortran2003 examples
   Default: ON (if F2003_INTERFACE_ENABLE is ON)
EXAMPLES_INSTALL - Install example files
  Default: ON
  Note: This option is triggered when any of the SUNDIALS example programs are enabled
  (EXAMPLES_ENABLE_<language> is ON). If the user requires installation of example programs
  then the sources and sample output files for all SUNDIALS modules that are currently enabled
  will be exported to the directory specified by EXAMPLES_INSTALL_PATH. A CMake configuration
  script will also be automatically generated and exported to the same directory. Additionally, if
  the configuration is done under a Unix-like system, makefiles for the compilation of the example
  programs (using the installed SUNDIALS libraries) will be automatically generated and exported
  to the directory specified by EXAMPLES_INSTALL_PATH.

EXAMPLES_INSTALL_PATH - Output directory for installing example files
  Default: /usr/local/examples
  Note: The actual default value for this option will be an examples subdirectory created under
  CMAKE_INSTALL_PREFIX.

F77_INTERFACE_ENABLE - Enable Fortran-C support via the Fortran 77 interfaces
  Default: OFF

F2003_INTERFACE_ENABLE - Enable Fortran-C support via the Fortran 2003 interfaces
  Default: OFF

HYPRE_ENABLE - Enable hypre support
  Default: OFF
  Note: See additional information on building with hypre enabled in A.1.4.

HYPRE_INCLUDE_DIR - Path to hypre header files

HYPRE_LIBRARY_DIR - Path to hypre installed library files

KLU_ENABLE - Enable KLU support
  Default: OFF
  Note: See additional information on building with KLU enabled in A.1.4.

KLU_INCLUDE_DIR - Path to SuiteSparse header files

KLU_LIBRARY_DIR - Path to SuiteSparse installed library files

LAPACK_ENABLE - Enable LAPACK support
  Default: OFF
  Note: Setting this option to ON will trigger additional CMake options. See additional informa-
  tion on building with LAPACK enabled in A.1.4.

LAPACK_LIBRARIES - LAPACK (and BLAS) libraries
  Default: /usr/lib/liblapack.so;/usr/lib/libblas.so
  Note: CMake will search for libraries in your LD_LIBRARY_PATH prior to searching default system
  paths.

MPI_ENABLE - Enable MPI support. This will build the parallel NVECTOR and the MPI-aware version
  of the ManyVector library.
  Default: OFF
  Note: Setting this option to ON will trigger several additional options related to MPI.

MPI_C_COMPILER - mpicc program
  Default:

MPI_CXX_COMPILER - mpicxx program
  Default:
Note: This option is triggered only if MPI is enabled (MPI_ENABLE is ON) and C++ examples are enabled (EXAMPLES_ENABLE_CXX is ON). All SUNDIALS solvers can be used from C++ MPI applications by default without setting any additional configuration options other than MPI_ENABLE.

MPI_Fortran_COMPILER - mpif77 or mpif90 program
Default: 
Note: This option is triggered only if MPI is enabled (MPI_ENABLE is ON) and Fortran-C support is enabled (F77_INTERFACE_ENABLE or F2003_INTERFACE_ENABLE is ON).

MPIEXEC_EXECUTABLE - Specify the executable for running MPI programs
Default: mpirun
Note: This option is triggered only if MPI is enabled (MPI_ENABLE is ON).

OPENMP_ENABLE - Enable OpenMP support (build the OpenMP nvector).
Default: OFF

OPENMP_DEVICE_ENABLE - Enable OpenMP device offloading (build the OpenMPDEV nvector) if supported by the provided compiler.
Default: OFF

SKIP_OPENMP_DEVICE_CHECK - advanced option - Skip the check done to see if the OpenMP provided by the compiler supports OpenMP device offloading.
Default: OFF

PETSC_ENABLE - Enable PETSc support
Default: OFF
Note: See additional information on building with PETSc enabled in ??.

PETSC_DIR - Path to PETSc installation
Default:

PETSC_LIBRARIES - advanced option - Semi-colon separated list of PETSc link libraries. Unless provided by the user, this is autopopulated based on the PETSc installation found in PETSC_DIR.
Default:

PETSC_INCLUDES - advanced option - Semi-colon separated list of PETSc include directories. Unless provided by the user, this is autopopulated based on the PETSc installation found in PETSC_DIR.
Default:

PTHREAD_ENABLE - Enable Pthreads support (build the Pthreads nvector).
Default: OFF

RAJA_ENABLE - Enable RAJA support (build the RAJA nvector).
Default: OFF
Note: You need to enable CUDA in order to build the RAJA vector module.

SUNDIALS_F77_FUNC_CASE - advanced option - Specify the case to use in the Fortran name-mangling scheme, options are: lower or upper
Default:
Note: The build system will attempt to infer the Fortran name-mangling scheme using the Fortran compiler. This option should only be used if a Fortran compiler is not available or to override the inferred or default (lower) scheme if one can not be determined. If used, SUNDIALS_F77_FUNC_UNDERSCORES must also be set.

SUNDIALS_F77_FUNC_UNDERSCORES - advanced option - Specify the number of underscores to append in the Fortran name-mangling scheme, options are: none, one, or two
Default:
Note: The build system will attempt to infer the Fortran name-mangling scheme using the Fortran compiler. This option should only be used if a Fortran compiler is not available
or to override the inferred or default (one) scheme if one can not be determined. If used, `SUNDIALS_F77_FUNC_CASE` must also be set.

**SUNDIALS_INDEX_TYPE** - **advanced option** - Integer type used for SUNDIALS indices. The size must match the size provided for the `SUNDIALS_INDEX_SIZE` option.

*Default*: In past SUNDIALS versions, a user could set this option to `INT64_T` to use 64-bit integers, or `INT32_T` to use 32-bit integers. Starting in SUNDIALS 3.2.0, these special values are deprecated. For SUNDIALS 3.2.0 and up, a user will only need to use the `SUNDIALS_INDEX_SIZE` option in most cases.

**SUNDIALS_INDEX_SIZE** - Integer size (in bits) used for indices in SUNDIALS, options are: 32 or 64

*Default*: 64

*Note*: The build system tries to find an integer type of appropriate size. Candidate 64-bit integer types are (in order of preference): `int64_t`, `__int64`, `long long`, and `long`. Candidate 32-bit integers are (in order of preference): `int32_t`, `int`, and `long`. The advanced option, `SUNDIALS_INDEX_TYPE` can be used to provide a type not listed here.

**SUNDIALS_PRECISION** - Precision used in SUNDIALS, options are: `double`, `single`, or `extended`

*Default*: `double`

**SUPERLUDIST_ENABLE** - Enable SuperLU_DIST support

*Default*: OFF

*Note*: See additional information on building with SuperLU_DIST enabled in A.1.4.

**SUPERLUDIST_INCLUDE_DIR** - Path to SuperLU_DIST header files (typically SRC directory)

**SUPERLUDIST_LIBRARY_DIR** - Path to SuperLU_DIST installed library files

**SUPERLUDIST_LIBRARIES** - Semi-colon separated list of libraries needed for SuperLU_DIST

**SUPERLUDIST_OpenMP** - Enable SUNDIALS support for SuperLU_DIST built with OpenMP

*Default*: OFF

*Note*: SuperLU_DIST must be built with OpenMP support for this option to function properly. Additionally the environment variable `OMP_NUM_THREADS` must be set to the desired number of threads.

**SUPERLUMT_ENABLE** - Enable SUPERLUMT support

*Default*: OFF

*Note*: See additional information on building with SUPERLUMT enabled in A.1.4.

**SUPERLUMT_INCLUDE_DIR** - Path to SuperLU_MT header files (typically SRC directory)

**SUPERLUMT_LIBRARY_DIR** - Path to SuperLU_MT installed library files

**SUPERLUMT_LIBRARIES** - Semi-colon separated list of libraries needed for SuperLU_MT

**SUPERLUMT_THREAD_TYPE** - Must be set to Pthread or OpenMP

*Default*: Pthread

**Trilinos_ENABLE** - Enable Trilinos support (build the Tpetra NVector)

*Default*: OFF

**Trilinos_DIR** - Path to the Trilinos install directory.

*Default*:
TRILINOS_INTERFACE_C_COMPILER - advanced option - Set the C compiler for building the Trilinos interface (i.e., nvector_trilinos and the examples that use it).
Default: The C compiler exported from the found Trilinos installation if USE_XSDK_DEFAULTS=OFF. CMAKE_C_COMPILER or MPI_C_COMPILER if USE_XSDK_DEFAULTS=ON.
Note: It is recommended to use the same compiler that was used to build the Trilinos library.

TRILINOS_INTERFACE_C_COMPILER_FLAGS - advanced option - Set the C compiler flags for Trilinos interface (i.e., nvector_trilinos and the examples that use it).
Default: The C compiler flags exported from the found Trilinos installation if USE_XSDK_DEFAULTS=OFF. CMAKE_C_FLAGS if USE_XSDK_DEFAULTS=ON.
Note: It is recommended to use the same flags that were used to build the Trilinos library.

TRILINOS_INTERFACE_CXX_COMPILER - advanced option - Set the C++ compiler for building Trilinos interface (i.e., nvector_trilinos and the examples that use it).
Default: The C++ compiler exported from the found Trilinos installation if USE_XSDK_DEFAULTS=OFF. CMAKE_CXX_COMPILER or MPI_CXX_COMPILER if USE_XSDK_DEFAULTS=ON.
Note: It is recommended to use the same compiler that was used to build the Trilinos library.

TRILINOS_INTERFACE_CXX_COMPILER_FLAGS - advanced option - Set the C++ compiler flags for Trilinos interface (i.e., nvector_trilinos and the examples that use it).
Default: The C++ compiler flags exported from the found Trilinos installation if USE_XSDK_DEFAULTS=OFF. CMAKE_CXX_FLAGS if USE_XSDK_DEFAULTS=ON.
Note: It is recommended to use the same flags that were used to build the Trilinos library.

USE_GENERIC_MATH - Use generic (stdc) math libraries
Default: ON

xSDK Configuration Options

SUNDIALS supports CMake configuration options defined by the Extreme-scale Scientific Software Development Kit (xSDK) community policies (see https://xsdk.info for more information). xSDK CMake options are unused by default but may be activated by setting USE_XSDK_DEFAULTS to ON.

When xSDK options are active, they will overwrite the corresponding SUNDIALS option and may have different default values (see details below). As such the equivalent SUNDIALS options should not be used when configuring with xSDK options. In the GUI front end to CMake (ccmake), setting USE_XSDK_DEFAULTS to ON will hide the corresponding SUNDIALS options as advanced CMake variables. During configuration, messages are output detailing which xSDK flags are active and the equivalent SUNDIALS options that are replaced. Below is a complete list xSDK options and the corresponding SUNDIALS options if applicable.

TPL_ENABLE_HYPRE - Enable hypre support
Default: OFF
SUNDIALS equivalent: HYPRE_ENABLE

TPL_ENABLE_KLU - Enable KLU support
Default: OFF
SUNDIALS equivalent: KLU_ENABLE

TPL_ENABLE_PETSC - Enable PETSc support
Default: OFF
SUNDIALS equivalent: PETSC_ENABLE

TPL_ENABLE_LAPACK - Enable LAPACK support
Default: OFF
SUNDIALS equivalent: LAPACK_ENABLE
A.1 CMake-based installation

TPL_ENABLE_SUPERLUDIST - Enable SuperLU_DIST support
   Default: OFF
   SUNDIALS equivalent: SUPERLUDIST_ENABLE

TPL_ENABLE_SUPERLUMT - Enable SuperLU_MT support
   Default: OFF
   SUNDIALS equivalent: SUPERLUMT_ENABLE

TPL_HYPRE_INCLUDE_DIRS - Path to hypre header files
   SUNDIALS equivalent: HYPRE_INCLUDE_DIR

TPL_HYPRE_LIBRARIES - hypre library
   SUNDIALS equivalent: N/A

TPL_KLU_INCLUDE_DIRS - Path to KLU header files
   SUNDIALS equivalent: KLU_INCLUDE_DIR

TPL_KLU_LIBRARIES - KLU library
   SUNDIALS equivalent: N/A

TPL_LAPACK_LIBRARIES - LAPACK (and BLAS) libraries
   Default: /usr/lib/liblapack.so;/usr/lib/libblas.so
   SUNDIALS equivalent: LAPACK_LIBRARIES
   Note: CMake will search for libraries in your LD_LIBRARY_PATH prior to searching default system paths.

TPL_PETSC_DIR - Path to PETSc installation
   SUNDIALS equivalent: PETSC_DIR

TPL_SUPERLUDIST_INCLUDE_DIRS - Path to SuperLU_DIST header files
   SUNDIALS equivalent: SUPERLUDIST_INCLUDE_DIR

TPL_SUPERLUDIST_LIBRARIES - Semi-colon separated list of libraries needed for SuperLU_DIST including the SuperLU_DIST library itself
   SUNDIALS equivalent: SUPERLUDIST_LIBRARIES

TPL_SUPERLUDIST_OPENMP - Enable SUNDIALS support for SuperLU_DIST built with OpenMP
   SUNDIALS equivalent: SUPERLUDIST_OPENMP

TPL_SUPERLUMT_LIBRARIES - SuperLU_MT library
   SUNDIALS equivalent: N/A

TPL_SUPERLUMT_THREAD_TYPE - SuperLU_MT library thread type
   SUNDIALS equivalent: SUPERLUMT_THREAD_TYPE

USE_XSDK_DEFAULTS - Enable xSDK default configuration settings
   Default: OFF
   SUNDIALS equivalent: N/A
   Note: Enabling xSDK defaults also sets CMAKE_BUILD_TYPE to Debug

XSDK_ENABLE_Fortran - Enable SUNDIALS Fortran interfaces
   Default: OFF
   SUNDIALS equivalent: F77_INTERFACE_ENABLE/F2003_INTERFACE_ENABLE

XSDK_INDEX_SIZE - Integer size (bits) used for indices in SUNDIALS, options are: 32 or 64
   Default: 32
   SUNDIALS equivalent: SUNDIALS_INDEX_SIZE

XSDK_PRECISION - Precision used in SUNDIALS, options are: double, single, or quad
   Default: double
   SUNDIALS equivalent: SUNDIALS_PRECISION
A.1.3 Configuration examples

The following examples will help demonstrate usage of the CMake configure options. To configure SUNDIALS using the default C and Fortran compilers, and default mpicc and mpif77 parallel compilers, enable compilation of examples, and install libraries, headers, and example sources under subdirectories of /home/myname/sundials/, use:

```bash
% cmake \
  -DCMAKE_INSTALL_PREFIX=/home/myname/sundials/instdir \
  -DEXAMPLES_INSTALL_PATH=/home/myname/sundials/instdir/examples \
  -DMPI_ENABLE=ON \
  -DFCMIX_ENABLE=ON \
  /home/myname/sundials/solverdir
%
% make install
%
```

To disable installation of the examples, use:

```bash
% cmake \
  -DCMAKE_INSTALL_PREFIX=/home/myname/sundials/instdir \
  -DEXAMPLES_INSTALL_PATH=/home/myname/sundials/instdir/examples \
  -DMPI_ENABLE=ON \
  -DFCMIX_ENABLE=ON \
  -DEXAMPLES_INSTALL=OFF \
  /home/myname/sundials/solverdir
%
% make install
%
```

A.1.4 Working with external Libraries

The SUNDIALS suite contains many options to enable implementation flexibility when developing solutions. The following are some notes addressing specific configurations when using the supported third party libraries. When building SUNDIALS as a shared library any external libraries used with SUNDIALS must also be build as a shared library or as a static library compiled with the -fPIC flag.

Building with LAPACK

To enable LAPACK, set the LAPACK_ENABLE option to ON. If the directory containing the LAPACK library is in the LD_LIBRARY_PATH environment variable, CMake will set the LAPACK_LIBRARIES variable accordingly, otherwise CMake will attempt to find the LAPACK library in standard system locations. To explicitly tell CMake what library to use, the LAPACK_LIBRARIES variable can be set to the desired libraries required for LAPACK.

```bash
% cmake \
  -DCMAKE_INSTALL_PREFIX=/home/myname/sundials/instdir \
  -DEXAMPLES_INSTALL_PATH=/home/myname/sundials/instdir/examples \
  -DLAPACK_ENABLE=ON \
  -DLAPACK_LIBRARIES=/mylapackpath/lib/libblas.so;/mylapackpath/lib/liblapack.so \
  /home/myname/sundials/solverdir
%
% make install
%
```
If a working Fortran compiler is not available to infer the Fortran name-mangling scheme, the options "SUNDIALS_F77_FUNC_CASE" and "SUNDIALS_F77_FUNC_UNDERSCORES" must be set in order to bypass the check for a Fortran compiler and define the name-mangling scheme. The defaults for these options in earlier versions of SUNDIALS were lower and one respectively.

Building with KLU

The KLU libraries are part of SuiteSparse, a suite of sparse matrix software, available from the Texas A&M University website: http://faculty.cse.tamu.edu/davis/suitesparse.html. SUNDIALS has been tested with SuiteSparse version 5.3.0. To enable KLU, set KLU_ENABLE to ON, set KLU_INCLUDE_DIR to the include path of the KLU installation and set KLU_LIBRARY_DIR to the lib path of the KLU installation. The CMake configure will result in populating the following variables: AMD_LIBRARY, AMD_LIBRARY_DIR, BTF_LIBRARY, BTF_LIBRARY_DIR, COLAMD_LIBRARY, COLAMD_LIBRARY_DIR, and KLU_LIBRARY.

Building with SuperLU_MT

The SuperLU_MT libraries are available for download from the Lawrence Berkeley National Laboratory website: http://crd-legacy.lbl.gov/~xiaoye/SuperLU/#superlu_mt. SUNDIALS has been tested with SuperLU_MT version 3.1. To enable SuperLU_MT, set SUPERLUMT_ENABLE to ON, set SUPERLUMT_INCLUDE_DIR to the SRC path of the SuperLU_MT installation, and set the variable SUPERLUMT_LIBRARY_DIR to the lib path of the SuperLU_MT installation. At the same time, the variable SUPERLUMT_LIBRARIES must be set to a semi-colon separated list of other libraries SuperLU_MT depends on. For example, if SuperLU_MT was built with an external blas library, then include the full path to the blas library in this list. Additionally, the variable SUPERLUMT_THREAD_TYPE must be set to either Pthread or OpenMP. Do not mix thread types when building SUNDIALS solvers. If threading is enabled for SUNDIALS by having either OPENMP_ENABLE or PTHREAD_ENABLE set to ON then SuperLU_MT should be set to use the same threading type.

Building with SuperLU_DIST

The SuperLU_DIST libraries are available for download from the Lawrence Berkeley National Laboratory website: http://crd-legacy.lbl.gov/~xiaoye/SuperLU/#superlu_dist. SUNDIALS has been tested with SuperLU_DIST 6.1.1. To enable SuperLU_DIST, set SUPERLUDIST_ENABLE to ON, set SUPERLUDIST_INCLUDE_DIR to the include directory of the SuperLU_DIST installation (typically SRC), and set the variable SUPERLUDIST_LIBRARY_DIR to the path to library directory of the SuperLU_DIST installation (typically 1ib). At the same time, the variable SUPERLUDIST_LIBRARIES must be set to a semi-colon separated list of other libraries SuperLU_DIST depends on. For example, if SuperLU_DIST was built with LAPACK, then include the LAPACK library in this list. If SuperLU_DIST was built with OpenMP support, then you may set SUPERLUDIST_OPENMP to ON to utilize the OpenMP functionality of SuperLU_DIST. Do not mix thread types when building SUNDIALS solvers. If threading is enabled for SUNDIALS by having PTHREAD_ENABLE set to ON then SuperLU_DIST should not be set to use OpenMP.

Building with PETSc

The PETSc libraries are available for download from the Argonne National Laboratory website: http://www.mcs.anl.gov/petsc. SUNDIALS has been tested with PETSc version 3.10.0–3.12.1. To enable PETSc, set PETSC_ENABLE to ON and then set PETSC_DIR to the path of the PETSc installation. Alternatively, a user can provide a list of include paths in PETSC_INCLUDES, and a list of complete paths to the libraries needed in PETSC_LIBRARIES.
Building with hypre

The hypre libraries are available for download from the Lawrence Livermore National Laboratory website: http://computing.llnl.gov/projects/hypre. SUNDIALS has been tested with hypre version 2.14.0–2.18.0. To enable hypre, set HYPRE_ENABLE to ON, set HYPRE_INCLUDE_DIR to the include path of the hypre installation, and set the variable HYPRE_LIBRARY_DIR to the lib path of the hypre installation.

Note: SUNDIALS must be configured so that SUNDIALS_INDEX_SIZE (or equivalently, XSDK_INDEX_SIZE) equals the precision of HYPRE_BigInt in the corresponding hypre installation.

Building with CUDA

SUNDIALS CUDA modules and examples have been tested with versions 9 through 10.1 of the CUDA toolkit. To build them, you need to install the Toolkit and compatible NVIDIA drivers. Both are available for download from the NVIDIA website: https://developer.nvidia.com/cuda-downloads. To enable CUDA, set CUDA_ENABLE to ON. If CUDA is installed in a nonstandard location, you may be prompted to set the variable CUDA_TOOLKIT_ROOT_DIR with your CUDA Toolkit installation path. To enable CUDA examples, set EXAMPLES_ENABLE_CUDA to ON.

Building with RAJA

RAJA is a performance portability layer developed by Lawrence Livermore National Laboratory and can be obtained from https://github.com/LLNL/RAJA. SUNDIALS RAJA modules and examples have been tested with RAJA up to version 0.9. Building SUNDIALS RAJA modules requires a CUDA-enabled RAJA installation. To enable RAJA, set CUDA_ENABLE and RAJA_ENABLE to ON. If RAJA is installed in a nonstandard location you will be prompted to set the variable RAJA_DIR with the path to the RAJA CMake configuration file. To enable building the RAJA examples set EXAMPLES_ENABLE_CUDA to ON.

Building with Trilinos

Trilinos is a suite of numerical libraries developed by Sandia National Laboratories. It can be obtained at https://github.com/trilinos/Trilinos. SUNDIALS Trilinos modules and examples have been tested with Trilinos version 12.14.1. To enable Trilinos, set Trilinos_ENABLE to ON. If Trilinos is installed in a nonstandard location you will be prompted to set the variable Trilinos_DIR with the path to the Trilinos CMake configuration file. It is desirable to build the Trilinos vector interface with same compiler and options that were used to build Trilinos. CMake will try to find the correct compiler settings automatically from the Trilinos configuration file. If that is not successful, the compilers and options can be manually set with the following CMake variables:

- Trilinos_INTERFACE_C_COMPILER
- Trilinos_INTERFACE_C_COMPILER_FLAGS
- Trilinos_INTERFACE_CXX_COMPILER
- Trilinos_INTERFACE_CXX_COMPILER_FLAGS

A.1.5 Testing the build and installation

If SUNDIALS was configured with EXAMPLES_ENABLE_<language> options to ON, then a set of regression tests can be run after building with the make command by running:

% make test

Additionally, if EXAMPLES_INSTALL was also set to ON, then a set of smoke tests can be run after installing with the make install command by running:

% make test_install
A.2 Building and Running Examples

Each of the SUNDIALS solvers is distributed with a set of examples demonstrating basic usage. To build and install the examples, set at least of the EXAMPLES_ENABLE_<language> options to ON, and set EXAMPLES_INSTALL to ON. Specify the installation path for the examples with the variable EXAMPLES_INSTALL_PATH. CMake will generate CMakeLists.txt configuration files (and Makefile files if on Linux/Unix) that reference the installed SUNDIALS headers and libraries.

Either the CMakeLists.txt file or the traditional Makefile may be used to build the examples as well as serve as a template for creating user developed solutions. To use the supplied Makefile simply run make to compile and generate the executables. To use CMake from within the installed example directory, run cmake (or ccmake to use the GUI) followed by make to compile the example code. Note that if CMake is used, it will overwrite the traditional Makefile with a new CMake-generated Makefile. The resulting output from running the examples can be compared with example output bundled in the SUNDIALS distribution.

NOTE: There will potentially be differences in the output due to machine architecture, compiler versions, use of third party libraries etc.

A.3 Configuring, building, and installing on Windows

CMake can also be used to build SUNDIALS on Windows. To build SUNDIALS for use with Visual Studio the following steps should be performed:

1. Unzip the downloaded tar file(s) into a directory. This will be the solverdir
2. Create a separate builddir
3. Open a Visual Studio Command Prompt and cd to builddir
4. Run cmake-gui ../solverdir
   (a) Hit Configure
   (b) Check/Uncheck solvers to be built
   (c) Change CMAKE_INSTALL_PREFIX to instdir
   (d) Set other options as desired
   (e) Hit Generate

5. Back in the VS Command Window:
   (a) Run msbuild ALL_BUILD.vcxproj
   (b) Run msbuild INSTALL.vcxproj

The resulting libraries will be in the instdir. The SUNDIALS project can also now be opened in Visual Studio. Double click on the ALL_BUILD.vcxproj file to open the project. Build the whole solution to create the SUNDIALS libraries. To use the SUNDIALS libraries in your own projects, you must set the include directories for your project, add the SUNDIALS libraries to your project solution, and set the SUNDIALS libraries as dependencies for your project.

A.4 Installed libraries and exported header files

Using the CMake SUNDIALS build system, the command

% make install
will install the libraries under `libdir` and the public header files under `includedir`. The values for these directories are `instdir/CMAKE_INSTALL_LIBDIR` and `instdir/include`, respectively. The location can be changed by setting the CMake variable `CMAKE_INSTALL_PREFIX`. Although all installed libraries reside under `libdir/CMAKE_INSTALL_LIBDIR`, the public header files are further organized into subdirectories under `includedir/include`.

The installed libraries and exported header files are listed for reference in Table A.1. The file extension `.lib` is typically `.so` for shared libraries and `.a` for static libraries. Note that, in the Tables, names are relative to `libdir` for libraries and to `includedir` for header files.

A typical user program need not explicitly include any of the shared Sundials header files from under the `includedir/include/sundials` directory since they are explicitly included by the appropriate solver header files (e.g., `cvode_dense.h` includes `sundials_dense.h`). However, it is both legal and safe to do so, and would be useful, for example, if the functions declared in `sundials_dense.h` are to be used in building a preconditioner.
### Table A.1: SUNDIALS libraries and header files

<table>
<thead>
<tr>
<th>SHARE</th>
<th>Libraries</th>
<th>Header files</th>
<th>Module files</th>
</tr>
</thead>
<tbody>
<tr>
<td>SHARED</td>
<td>sundials/sundials_config.h</td>
<td>sundials/sundials_fconfig.h</td>
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</tr>
<tr>
<td></td>
<td>sundials/sundials_types.h</td>
<td>sundials/sundials_math.h</td>
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<tr>
<td></td>
<td>sundials/sundials_nvector.h</td>
<td>sundials/sundials_fvector.h</td>
<td></td>
</tr>
<tr>
<td></td>
<td>sundials/sundials_matrix.h</td>
<td>sundials/sundials_linear.h</td>
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<tr>
<td></td>
<td>sundials/sundials_iterative.h</td>
<td>sundials/sundials_direct.h</td>
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<td></td>
<td>sundials/sundials_dense.h</td>
<td>sundials/sundials_band.h</td>
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</tr>
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<td></td>
<td>sundials/sundials_nonlinear.h</td>
<td>sundials/sundials_version.h</td>
<td></td>
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<tr>
<td></td>
<td>sundials/sundials_mpi_types.h</td>
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<td></td>
</tr>
<tr>
<td>NVECTOR_SERIAL</td>
<td>libsundials_nvecserial.lib</td>
<td>nvector/nvector_serial.h</td>
<td>fnvector_serial_mod.mod</td>
</tr>
<tr>
<td></td>
<td>libsundials_fvecserial_lib</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>libsundials_fvecserial.a</td>
<td></td>
</tr>
<tr>
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</tr>
<tr>
<td>NVECTOR_PARALLEL</td>
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<td>nvector/nvector_parallel.h</td>
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<td>libsundials_fvecparallel.lib</td>
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<tr>
<td>NVECTOR_MANYVECTOR</td>
<td>libsundials_nvecmanyvector.lib</td>
<td>nvector/nvector_manyvector.h</td>
<td>fnvector_manyvector_mod.mod</td>
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<tr>
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<td>nvector/nvecmpimanyvector.h</td>
<td>fnvector_mpimanyvector_mod.mod</td>
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<tr>
<td>NVECTOR_MPIPLUSX</td>
<td>libsundials_nvecmpiplusx.lib</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*continued on next page*
### Header files
- nvector/nvector

### Module files
- fnvector_mpiplusx.mod

### Libraries
- libsundials_nvecopenmp.lib
- libsundials_fnvecopenmp_mod.lib
- libsundials_fnvecopenmp.a

### Header files
- nvector/nvector

### Libraries
- libsundials_nvecopenmpdev.lib

### Header files
- nvector/nvector

### Libraries
- libsundials_nvecpthreads.lib
- libsundials_fnvecpthreads_mod.lib
- libsundials_fnvecpthreads.a

### Header files
- nvector/nvector

### Libraries
- libsundials_nvccuda.lib

### Header files
- nvector/nvector

### Libraries
- libsundials_nvectrilinos.lib

### Header files
- nvector/nvector

### Libraries
- libsundials_snumatrixband.lib
-libsundials_snumatrixband_mod.lib
-libsundials_snumatrixband.a

### Header files
- sunmatrix/sunmatrix

### Libraries
- libsundials_snumatrixdense.lib
-libsundials_snumatrixdense_mod.lib
-libsundials_snumatrixdense.a

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**continued on next page**
### A.4 Installed libraries and exported header files

<table>
<thead>
<tr>
<th>Module files</th>
<th>Header files</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Header files</strong></td>
<td><strong>Module files</strong></td>
</tr>
<tr>
<td><code>sunmatrix/sunmatrix_dense.h</code></td>
<td><code>fsunmatrix_dense_mod.mod</code></td>
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<td><strong>Libraries</strong></td>
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<td><code>libsundials_fsunmatrixsparse_mod.lib</code></td>
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<td><code>libsundials_fsunmatrixsparse.a</code></td>
<td><strong>Header files</strong></td>
</tr>
<tr>
<td><code>sunmatrix/sunmatrix_sparse.h</code></td>
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<td><strong>Libraries</strong></td>
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<td><strong>SUNLINSOL_BAND</strong></td>
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<tr>
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<td><code>sunlinsol/sunlinsol_band.h</code></td>
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<td><code>libsundials_fsunlinsolband_mod.lib</code></td>
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<td><code>libsundials_fsunlinsoldense_mod.lib</code></td>
<td><code>fsunlinsol_dense_mod.mod</code></td>
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<td><code>libsundials_fsunlinsoldense.a</code></td>
<td><strong>SUNLINSOL_KLU</strong></td>
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<td><code>libsundials_fsunlinsolklu_mod.lib</code></td>
<td><code>fsunlinsol_klu_mod.mod</code></td>
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<td><code>sunlinsol/sunlinsol_pcg.h</code></td>
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<td><code>fsunlinsol_pcg_mod.mod</code></td>
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<td>Header files</td>
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<td>Module files</td>
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<td><code>idas/idas_spils.h</code></td>
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Appendix B

CVODE Constants

Below we list all input and output constants used by the main solver and linear solver modules, together with their numerical values and a short description of their meaning.

B.1 CVODE input constants

<table>
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<tr>
<th>CVODE main solver module</th>
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<td>CV_ADAMS</td>
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<td>CV_BDF</td>
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<tr>
<td>CV_NORMAL</td>
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<td>CV_ONE_STEP</td>
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Iterative linear solver modules

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>PREC_NONE</td>
<td>0 No preconditioning</td>
</tr>
<tr>
<td>PREC_LEFT</td>
<td>1 Preconditioning on the left only.</td>
</tr>
<tr>
<td>PREC_RIGHT</td>
<td>2 Preconditioning on the right only.</td>
</tr>
<tr>
<td>PREC_BOTH</td>
<td>3 Preconditioning on both the left and the right.</td>
</tr>
<tr>
<td>MODIFIED_GS</td>
<td>1 Use modified Gram-Schmidt procedure.</td>
</tr>
<tr>
<td>CLASSICAL_GS</td>
<td>2 Use classical Gram-Schmidt procedure.</td>
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</table>

B.2 CVODE output constants

<table>
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<tr>
<th>CVODE main solver module</th>
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<td>CV_SUCCESS</td>
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<td>CV_TSTOP_RETURN</td>
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<tr>
<td>CV_ROOT_RETURN</td>
</tr>
<tr>
<td>CV_WARNING</td>
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<tr>
<td>CV_TOO_MUCH_WORK</td>
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<tr>
<td>CV_TOO_MUCH_ACC</td>
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<td>Constant</td>
</tr>
<tr>
<td>--------------------------</td>
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<tr>
<td>CV_ERR_FAILURE</td>
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<td>CV_CONV_FAILURE</td>
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<td>CV_LINIT_FAIL</td>
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<td>CV_LSETUP_FAIL</td>
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<td>CV_RTFUNC_FAIL</td>
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<td>CV_NLS_INIT_FAIL</td>
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<td>CV_NLS_SETUP_FAIL</td>
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<td>CV_CONSTR_FAIL</td>
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<td>CV_MEM_FAIL</td>
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<td>CV_MEM_NULL</td>
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<tr>
<td>CV_IILL_INPUT</td>
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<tr>
<td>CV_NO_MALLOC</td>
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<tr>
<td>CV_BAD_K</td>
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<tr>
<td>CV_BAD_T</td>
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<tr>
<td>CV_BAD_DKY</td>
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<td>CV_TOO_CLOSE</td>
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**CVLS linear solver interface**

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<th>Constant</th>
<th>Value</th>
<th>Description</th>
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<td>0</td>
<td>Successful function return.</td>
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<tr>
<td>CVLS_MEM_NULL</td>
<td>-1</td>
<td>The cvode_mem argument was NULL.</td>
</tr>
<tr>
<td>CVLS_LMEM_NULL</td>
<td>-2</td>
<td>The CVLS linear solver has not been initialized.</td>
</tr>
<tr>
<td>CVLS_IILL_INPUT</td>
<td>-3</td>
<td>The CVLS solver is not compatible with the current NVECTOR module.</td>
</tr>
<tr>
<td>CVLS_MEM_FAIL</td>
<td>-4</td>
<td>A memory allocation request failed.</td>
</tr>
<tr>
<td>CVLS_PMEM_NULL</td>
<td>-5</td>
<td>The preconditioner module has not been initialized.</td>
</tr>
<tr>
<td>CVLS_JACFUNC_UNRECVR</td>
<td>-6</td>
<td>The Jacobian function failed in an unrecoverable manner.</td>
</tr>
<tr>
<td>CVLS_JACFUNC_RECVR</td>
<td>-7</td>
<td>The Jacobian function had a recoverable error.</td>
</tr>
<tr>
<td>CVLS_SUNMAT_FAIL</td>
<td>-8</td>
<td>An error occurred with the current SUNMATRIX module.</td>
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<tr>
<td>CVLS_SUNLS_FAIL</td>
<td>-9</td>
<td>An error occurred with the current SUNLINSOL module.</td>
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**CVDIAG linear solver module**
B.2 CVODE output constants

<table>
<thead>
<tr>
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<th>Successful function return.</th>
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<td>The cvode_mem argument was NULL.</td>
</tr>
<tr>
<td>CVDIAG_LMEM_NULL</td>
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<td>The CVDIAG linear solver has not been initialized.</td>
</tr>
<tr>
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</tr>
<tr>
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<td>A memory allocation request failed.</td>
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<tr>
<td>CVDIAG_INV_FAIL</td>
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<td>A diagonal element of the Jacobian was 0.</td>
</tr>
<tr>
<td>CVDIAG_RHSFUNC_UNRECVR</td>
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<td>The right-hand side function failed in an unrecoverable manner.</td>
</tr>
<tr>
<td>CVDIAG_RHSFUNC_RECVR</td>
<td>-7</td>
<td>The right-hand side function had a recoverable error.</td>
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Appendix C

SUNDIALS Release History

Table C.1: Release History

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<th>Date</th>
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<th>CVODES</th>
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¹CVODE written, ²PVODE written, ³CVODE and PVODE combined, ⁴IDA written, ⁵KINSOL written

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